The python debugger

Michael Løiten
mmag@fysik.dtu.dk

Slides and programs: github.com/loeiten/python_club

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python **d**e**b**ugger

An elegant way to debug (find mistakes in) your python code

DTU

Short intro to the stack frame

For future references: What is all this stack-frame fuzz?

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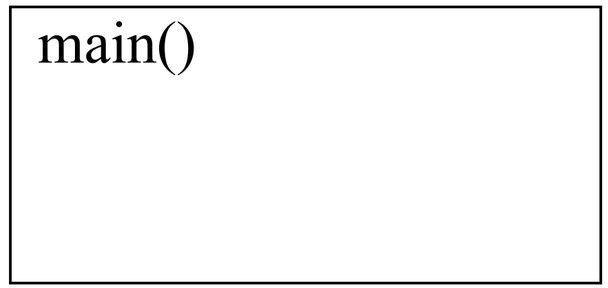

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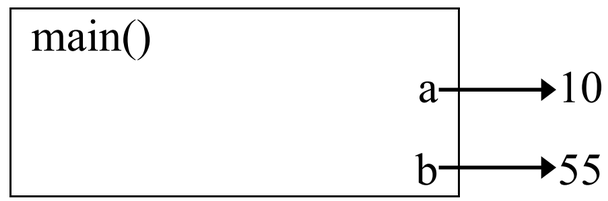

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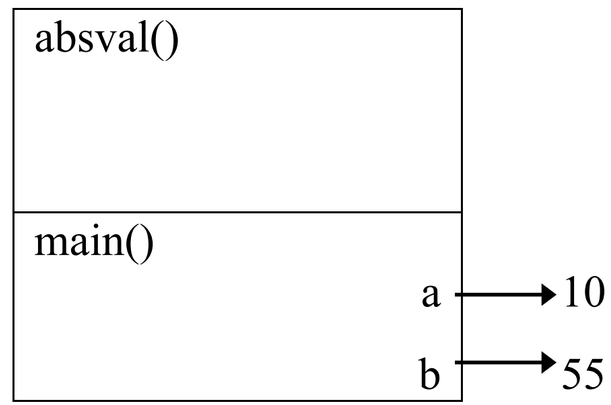

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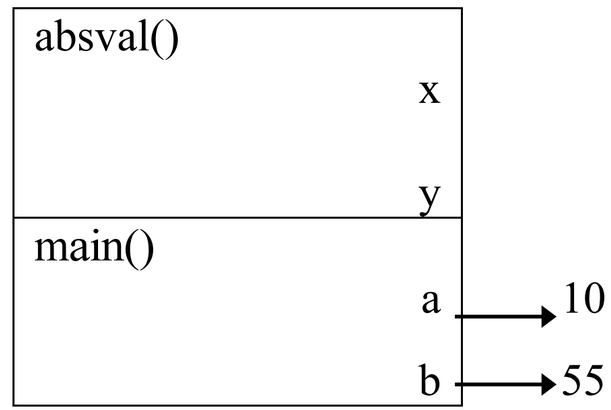

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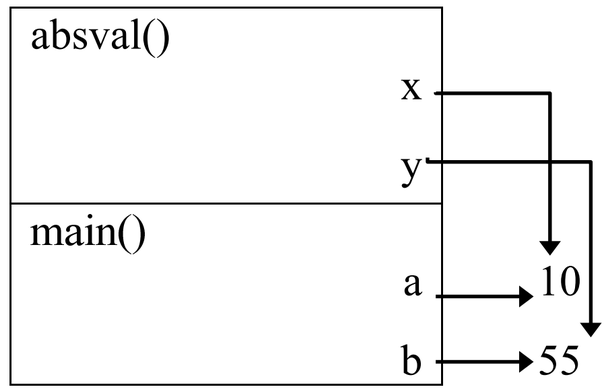

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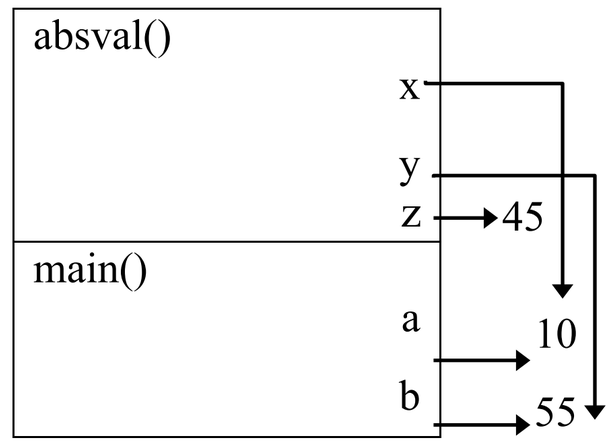

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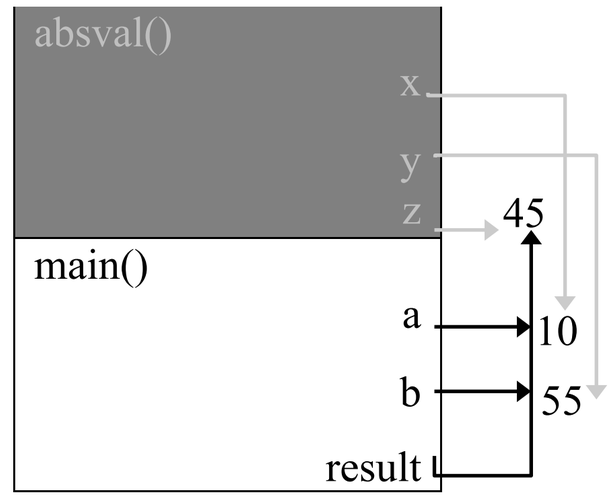

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The **traceback** prints the stack trace

Executing pdb

Starting the debugger


```
# From command line
python -m pdb my_debug_example.py

# Running script
import pdb
pdb.set_trace()

# In interpreter
import pdb
import my_debug_example
pdb.run('my_debug_example.main()')


# Post-mortem
>>> import pdb
>>> import my_debug_example_fail
>>> my_debug_example_fail.main()
...
>>> pdb.pm()
```

Post mortem running as script

Source

```
1  import pdb, traceback, sys
2
3  def bombs():
4      a = []
5      print a[0]
6
7  if __name__ == '__main__':
8      try:
9          bombs()
10     except:
11         type, value, tb = sys.exc_info()
12         traceback.print_exc()
13         pdb.post_mortem(tb)
```

Executing commands


```python
# Execute the statement
pdb.run(statement, globals=None, locals=None)

# As above, and returns the value of the expression
pdb.runeval(expression, globals=None, locals=None)

# Call a function
pdb.runcall(function, *args, **kwds)

# Hardcode a breakpoint
pdb.set_trace()

# Enter debugger at post mortem given the traceback
#if none is given it takes the current exception
pdb.post_mortem(traceback=None)

# Enters pdb of last found traceback
pdb.pm()

# Can also do all of this manually by
pdb.Pdb(completekey='tab', stdin=None, stdout=None, skip=None, nosigint=False)
```

pdb commands

Often used commands 1


```
# Step into first possible occasion (can step into functions)
s(tep)

# Go to next line of expression
n(ext)
```

```
# Execute until lineno OR end of frame OR to a greater line than the current
# Convenient in for loops
unt(il) [lineno]

# Continue until function returns
r(eturn)

# Continue, only stop if bp is hit
c(ont(inue))
```

Often used commands 2


```
# Set next line to be executed (at the bottom most frame)
# Jump back and execute code again or skip part of code
# (Not always allowed)
j(ump) lineno

# List the source code around current line
l(ist) [first[, last]]

# List source for current function or frame
ll | longlist

# Print arguments of current function
a(rgs)

# Evaluate the expression, and print its value
# Similar to print(), but print() is a python function
p expression

# The same as above, but with prettyprinted function
pp expression

# Empty line: Previous command is repeated
#
```

Often used commands 2


```
# Set next line to be executed (at the bottom most frame)
# Jump back and execute code again or skip part of code
# (Not always allowed)
j(ump) lineno

# List the source code around current line
l(ist) [first[, last]]

# List source for current function or frame
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# Empty line: Previous command is repeated
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```

Demonstration

Play around with `programs/my_debug_example.py` file if you are at home, not attending the presentation

```
1  #!/usr/bin/env python
2
3  """Example file to demonstrate pdb to debug a poorly written program"""
4  from a_random_function import foo
5
6  def main():
7      """Main function to be executed"""
8
9      a_string = "I'm a string"
10     a_dict   = {'a_key':[1,2,3], 'another_key':'Hey, Macarena!'}
11     a_number = 10
12
```

More commands


```
# Help and documentation
h(elp) [command]

# Print the stac trace (recent frame in bottom)
w(here)

# Move frames
d(own) [count]
u(p) [count]
```

```
# W/o arguments: List the breakpoints
# Make a breakpoint (where the debugger will stop)
# Honor the breakpoint if condition evaluates true
b(reak) [([filename:]lineno | function) [, condition]]

# Temporary breakpoint (removed when hit)
tbreak [([filename:]lineno | function) [, condition]]

# Clear breakpoints
cl(ear) [filename:lineno | bpnumber [bpnumber ...]]

# Disable breakpoints (can be re-enabled)
disable [bpnumber [bpnumber ...]]
```

Even more functions


```
# Enable bp number
enable [bpnumber [bpnumber ...]]

# Ignore bp count times (if cout>0)
ignore bpnumber [count]

# Set new condition for the bp
condition bpnumber [condition]

# Specify commands for bpnumber (or the last)
# end ends the command
# silent disables info about bp reached
commands [bpnumber]

# Print type of expression
whatis expression

# Try to get the source for the given object
source expression

# Stop and display the value of the expression if changed
# Somewhat similar to watchpoints in gdb
display [expression]

# Stop displaying in current frame
undisplay [expression]
```

Last functions


```
# Start interactive interpreter and load the globals and locals in the current
scope

# Stop with CTRL-D
interact

# Create an alias
alias [name [command]]

# Delete alias
unalias name

# Execute the (one-line) statement in the context of the current stack frame
# Exclamation point can be omitted unless the first word of the statement
# resembles a debugger command
! statement

# Execute from following
run [args ...]

# Restart
restart [args ...]

# Quit the debugger
q(uit)
```

Thank you for your attention!