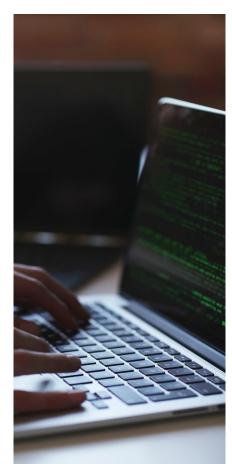


Introduction to GIN Framework











What to Learn Today?

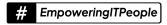




GIN Framework

- Introduction to GIN Framework
- 2. Routing and Group Routing
- 3. CRUD Implementation by Using GORM





Software Framework



In <u>computer programming</u>, a <u>software framework</u> is an <u>abstraction</u> in which <u>software</u>, providing generic functionality, can be selectively changed by additional user-written code, thus providing application-specific software. It provides a standard way to build and deploy applications and is a universal, reusable <u>software</u> <u>environment</u> that provides particular functionality as part of a larger <u>software platform</u> to facilitate the development of <u>software applications</u>, products and solutions. Software frameworks may include support programs, compilers, code libraries, toolsets, and <u>application programming interfaces (APIs)</u> that bring together all the different <u>components</u> to enable development of a <u>project</u> or <u>system</u>.

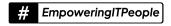




Reference:

https://en.wikipedia.org/wiki/Software_framework





Introduction to GIN



GIN Installation

go get github.com/gin-gonic/gin/







Routing in GIN Framework



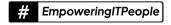
Normal Routes

route.GET("/", getHome)

Route Group

```
v1 := route.Group("/api")
{
    v1.GET("/", getHome)
    blogs := v1.Group("/blog")
    {
        blogs.POST("/", postBlog)
    }
}
```





Common Parameters in GIN Framework



1 Parameters in Path

c.Param("name")

2 Query String Parameters

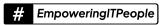
c.Query("name")

3 Multipart/Urlencoded Form

c.PostForm("name")









Write Log File

By default, GIN will log any request to the console.

If you consider to write the log to file, you should add following code.

```
f, _ := os.Create("gin.log")
gin.DefaultWriter = io.MultiWriter(f
```

If you consider to write the log to file and console at the same time, you should add following code.

```
f, := os.Create("gin.log")
gin.DefaultWriter = io.MultiWriter(f, os.Stdout)
```

