

# Ultimate Nightmare

By Tony Kingsmill

For The Acorn Electron

## Loading Instructions

Insert cassette and type CHAIN"" followed by pressing Return. Press play on your cassette recorder and wait for the program to load.

I check all tapes before sending them out, but if error messages appear, rewind the cassette and slightly adjust the volume level and try again. If loading difficulties persist, check all your leads and test your computer by loading another tape. If the cassette is at fault, contact me and I will replace it.

## The Game

Welcome to Ultimate Nightmare! Set in the year 2092, crime has run out of control. Prisons are overflowing with criminals and people want more punishments. Island X20 was born – an artificial island far out in the Atlantic ocean. Prisoners started arriving everyday and a reputation soon began that escape is impossible.

If anyone should escape freedom would be granted. If they didn't make it, it was regarded as one less to worry about in the overcrowded prisons. In the confusion of modern day crime, you were accused and found guilty of drug trafficking – a severe crime in the 2090's. Despite your innocent plea, you find yourself transported to Island X20. Stuck in a place for a crime you didn't commit – you begin to set about a way of escaping the island. Good luck !

## How to play

The parser in Ultimate Nightmare is basic and only understands two letter commands for example GET ROPE or THROW SPEAR.

Command list:-

LOOK, EXAMINE, I (inventory), N, E, S, W, SCORE, LOAD TAPE, SAVE TAPE, LOAD RAM, SAVE RAM, HELP, QUIT, GET, THROW, ENTER, EXIT, DROP, ROW, MOVE, OPEN, GIVE, WEAR, REMOVE, FIRE, JUMP, TIE

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