Andrew Price

Computer Scientist and Engineer

Aiming to create hardware designs and software applications that incorporate AI systems to help improve humanitarian progression.

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loftkev.aithub.io

SKILLS

Google Docs Microsoft Word Premiere Pro Bash **Photoshop Command Line Deep Freeze** Assembly HTML XML **SolidWorks Android Studio** Visual Studio Unity GitHub Slack Trello Basecamp

WORK EXPERIENCE

Help Desk and Tech Support

Information Technology Service Center

10/2017 - Present

Tasks

- Photograph and print student ID cards, nursing badges, and other forms of identification
- Repair personal and staff computers hardware and software issues
- Assist students and staff with computer related questions

Library IT Technician

John M. Pfau Library

11/2016 - 10/2017

Achievements/Tasks

California State University, San Bernardino

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- Maintain, update, and fix staff computer systems and connected devices by means of a ticketing system and documenting all known fixes on the wiki
- Automated processes necessary to create and maintain IP Inventory computer systems and peripherals resulting in %70 increase in efficiency
- Maintain signage systems, schedule sleep, wake up, and update times for computers
- Survey out old equipment, degauss old hard drives, and create purchase requisites for needed equipment
- Update and repair software and hardware of student mac books, windows laptops, and Chromebooks
- Created communications channel and live dynamic documentation to sustain library computer systems

EDUCATION

Bachelor of Science in Computer Science and Engineering

California State University, San Bernardino

08/2016 – Present

Volunteer work

- Computer Science and Engineering Club Officer Events Coordinator (Spring 2017) / Webmaster (Fall 2017 - Present)
- Peer Tutor for Computer Science programming (Winter 2018)



Associates of Arts

Mt. San Jacinto Community College

08/2013 - 05/2016

Accomplishments

- SolidWorks Certified Associate
- Certification Concentration in C++ Programming
- 3rd Place at 2015 CSULA Progfest Competition
- 1st Place at 2016 UCR Wind Turbine Contest

PERSONAL PROJECTS

Coyote iMap (08/2017 - Present)

Designed and created an Android map app to help CSUSB students find their way around campus

Wind Turbine (12/2015 - 03/2016)

Formed and lead a team of engineers to design and 3D print a Wind Turbine for the 2016 UCR Wind Turbine competition







Designed, 3D printed, and published a guide on how to create a matrix of leds to light up to audio