

Help

Friday, January 20, 2023

1:48 PM

Hi! Welcome to Logicolor!

Logicolor is a logic puzzle game where you place colors on a board according to the clues given.

Below are the clues used in the game and the valid locations of the colors in the clue.

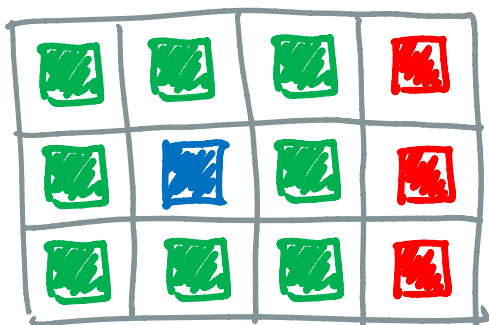
Example: MUSTARD is touching CORAL

MUSTARD's location =  touching = clue type

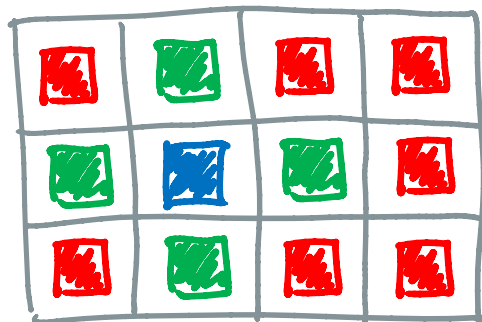
CORAL's valid locations = 

CORAL's invalid locations = 

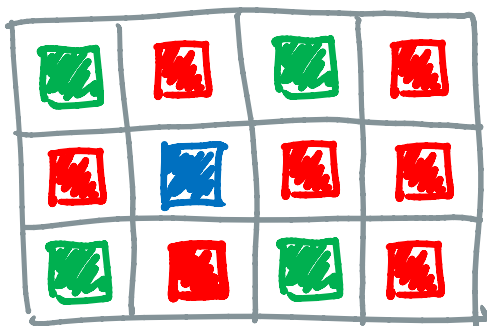
Touching



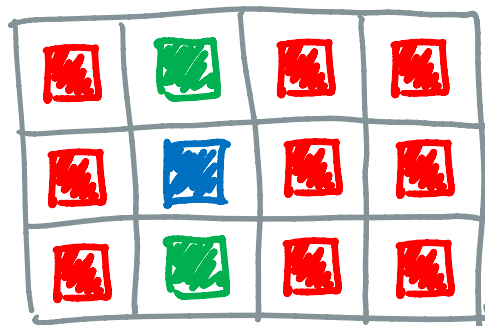
Adjacent to



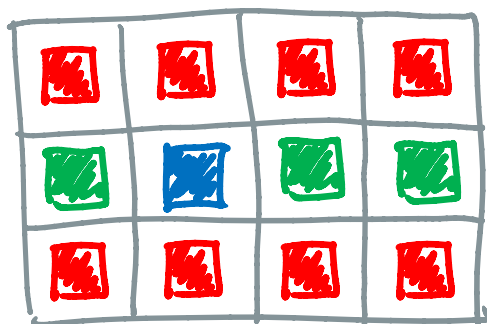
Diagonal to



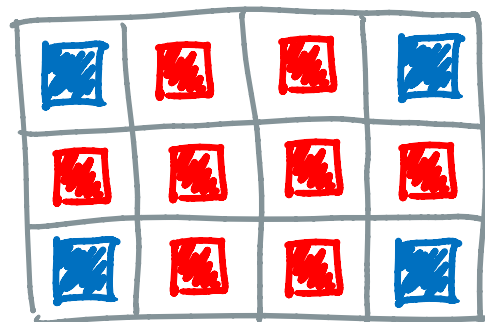
In same column as



In same row as

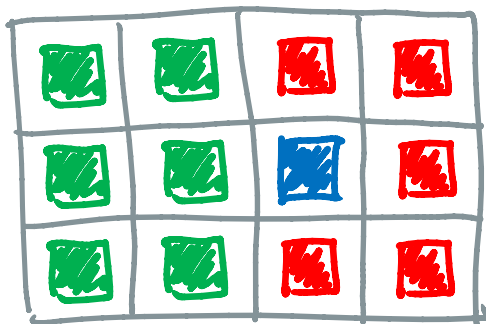


In a corner

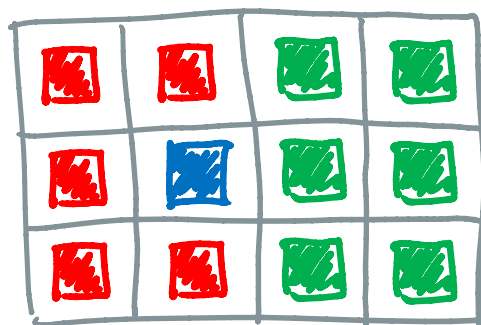


These clues aren't used often, but they are good to know if they ever come up.

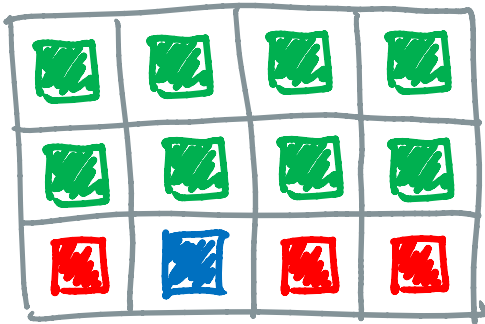
To left of



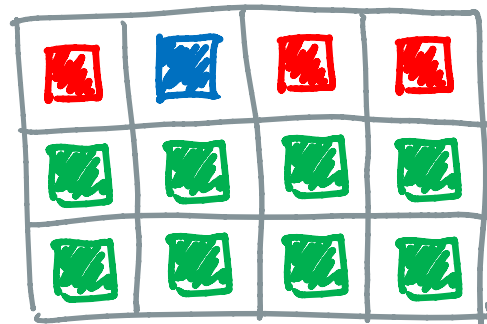
To right of



Above



Below



Important tip! If you finish a puzzle and it is incorrect, you have to drag a color back down into the tray to switch it (swapping colors update is in the works).

Credits:

Logicolor is heavily inspired by browser games like Wordle, and took direct inspiration from it's physical counterpart Chroma Cube. If you have any suggestions or problems, send me an email at loganlarson@logicolor.fun!

Happy solving!

Future Plans:

- Swap placed colors with drag-and-drop
- Add 'Play Again' button to correct solution overlay for practice games

- Add respective background color to the colors in clues
- In-game help overlay
- Show help to first time players
- Stats
 - # played
 - Best time
 - Average time
- Seed sharing with practice games
 - Friends will play the same puzzle when you share a practice puzzle with them
- Improve share content
- Leaderboards
 - See best daily times
- Improve drag-and-drop responsiveness
- Light mode