Title screen Start game button Rules button Name Screen 2 name fields Next button **Back Button** Ship Placement Screen Ship grid Ship radio buttons Orientation radio buttons Next button Turn Screen Previous turn message Ship grid Missile grid Fire missile button End turn button Turn Change Screen

Start turn button

End game button

Game Over Screen

Battleship

Star

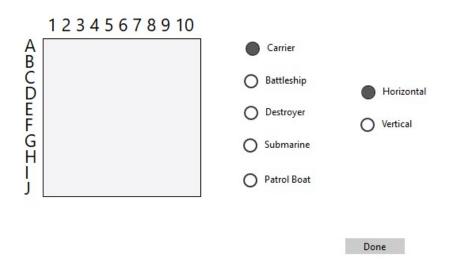
Rules

Player 2	Name:

Back

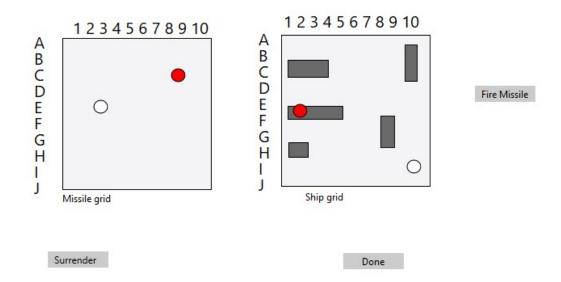
Next

PlayerX Ship Setup



PlayerX's Turn

Your opponent missied their last missile strike at I,10



Start PlayerX's Turn

Start

PlayerX Wins!

PlayerX sunk PlayerY's destroyer.

Exit