Fuzzy Relations, Rules and Inferences

Fuzzy Relations

Crisp relations

To understand the fuzzy relations, it is better to discuss first crisp relation.

Suppose, A and B are two (crisp) sets. Then Cartesian product denoted as $A \times B$ is a collection of order pairs, such that

$$A \times B = \{(a, b) | a \in A \text{ and } b \in B\}$$

Note:

(1)
$$A \times B \neq B \times A$$

(2)
$$|A \times B| = |A| \times |B|$$

 $(3)A \times B$ provides a mapping from $a \in A$ to $b \in B$.

The mapping so mentioned is called a relation.



Crisp relations

Example 1:

Consider the two crisp sets A and B as given below. $A = \{1, 2, 3, 4\}$ $B = \{3, 5, 7\}.$

Then,
$$A \times B = \{(1,3), (1,5), (1,7), (2,3), (2,5), (2,7), (3,3), (3,5), (3,7), (4,3), (4,5), (4,7)\}$$

Let us define a relation R as $R = \{(a, b) | b = a + 1, (a, b) \in A \times B\}$

Then, $R = \{(2,3), (4,5)\}$ in this case.

We can represent the relation *R* in a matrix form as follows.

$$R = \begin{bmatrix} 3 & 5 & 7 \\ 1 & 0 & 0 & 0 \\ 2 & 1 & 0 & 0 \\ 3 & 0 & 0 & 0 \\ 4 & 0 & 1 & 0 \end{bmatrix}$$

Operations on crisp relations

Suppose, R(x, y) and S(x, y) are the two relations define over two crisp sets $x \in A$ and $y \in B$

Union:

$$R(x,y) \cup S(x,y) = max(R(x,y),S(x,y));$$

Intersection:

$$R(x,y) \cap S(x,y) = min(R(x,y),S(x,y));$$

Complement:

$$\overline{R(x,y)} = 1 - R(x,y)$$



Example: Operations on crisp relations

Example:

Suppose, R(x, y) and S(x, y) are the two relations define over two crisp sets $x \in A$ and $y \in B$

$$R = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \text{ and } S = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix};$$

Find the following:

- R ∪ S
- ② R ∩ S
- 3 R

Composition of two crisp relations

Given R is a relation on X, Y and S is another relation on Y, Z. Then $R \circ S$ is called a composition of relation on X and Z which is defined as follows.

$$R \circ S = \{(x, z) | (x, y) \in R \text{ and } (y, z) \in S \text{ and } \forall y \in Y\}$$

Max-Min Composition

Given the two relation matrices R and S, the max-min composition is defined as $T = R \circ S$;

$$T(x,z) = \max\{\min\{R(x,y),S(y,z) \text{ and } \forall y \in Y\}\}\$$

Composition: Composition

Example:

Given

$$X = \{1,3,5\}; Y = \{1,3,5\}; R = \{(x,y)|y = x+2\}; S = \{(x,y)|x < y\}$$

Here, R and S is on $X \times Y$.

Thus, we have

$$R = \{(1,3), (3,5)\}$$

$$S = \{(1,3), (1,5), (3,5)\}$$

R=
$$\begin{bmatrix} 1 & 3 & 5 \\ 1 & 0 & 1 & 0 \\ 3 & 0 & 0 & 1 \\ 5 & 0 & 0 & 0 \end{bmatrix}$$
 and S=

Using max-min composition $R \circ S$ =

$$\begin{array}{ccccc}
1 & 0 & 1 & 1 \\
3 & 0 & 0 & 1 \\
5 & 0 & 0 & 0
\end{array}$$

$$\begin{array}{ccccc}
1 & 3 & 5 \\
1 & 0 & 0 & 1 \\
3 & 0 & 0 & 0 \\
5 & 0 & 0 & 0
\end{array}$$

Fuzzy relations

- Fuzzy relation is a fuzzy set defined on the Cartesian product of crisp set $X_1, X_2, ..., X_n$
- Here, n-tuples $(x_1, x_2, ..., x_n)$ may have varying degree of memberships within the relationship.
- The membership values indicate the strength of the relation between the tuples.

Example:

 $X = \{ \text{ typhoid, viral, cold } \}$ and $Y = \{ \text{ running nose, high temp, shivering } \}$

The fuzzy relation R is defined as

	runningnose	hightemperature	shivering
typhoid	0.1	0.9	0.8
viral	0.2	0.9	0.7
cold	0.9	0.4	0.6



Fuzzy Cartesian product

Suppose

A is a fuzzy set on the universe of discourse X with $\mu_A(x)|x \in X$

B is a fuzzy set on the universe of discourse Y with $\mu_B(y)|y\in Y$

Then $R = A \times B \subset X \times Y$; where R has its membership function given by $\mu_R(x,y) = \mu_{A \times B}(x,y) = min\{\mu_A(x),\mu_B(y)\}$

Example:

$$\textit{A} = \{(\textit{a}_1, 0.2), (\textit{a}_2, 0.7), (\textit{a}_3, 0.4)\} \text{and } \textit{B} = \{(\textit{b}_1, 0.5), (\textit{b}_2, 0.6)\}$$

$$R = A \times B =$$

$$a_1 \begin{bmatrix} b_1 & b_2 \\ 0.2 & 0.2 \\ a_2 & 0.5 & 0.6 \\ 0.4 & 0.4 \end{bmatrix}$$

Operations on Fuzzy relations

Let *R* and *S* be two fuzzy relations on $A \times B$.

Union:

$$\mu_{\mathsf{R}\cup \mathsf{S}}(\mathsf{a},\mathsf{b}) = \max\{\mu_{\mathsf{R}}(\mathsf{a},\mathsf{b}),\mu_{\mathsf{S}}(\mathsf{a},\mathsf{b})\}$$

Intersection:

$$\mu_{R\cap S}(a,b) = min\{\mu_R(a,b), \mu_S(a,b)\}$$

Complement:

$$\mu_{\overline{R}}(a,b) = 1 - \mu_R(a,b)$$

Composition

$$T = R \circ S$$

$$\mu_{R \circ S} = \max_{y \in Y} \{ \min(\mu_R(x, y), \mu_S(y, z)) \}$$

Operations on Fuzzy relations: Examples

Example:

$$X = (x_{1}, x_{2}, x_{3}); Y = (y_{1}, y_{2}); Z = (z_{1}, z_{2}, z_{3});$$

$$R = \begin{bmatrix} x_{1} & y_{2} & y_{2} \\ 0.5 & 0.1 \\ 0.2 & 0.9 \\ 0.8 & 0.6 \end{bmatrix}$$

$$S = \begin{bmatrix} y_{1} & z_{2} & z_{3} \\ 0.6 & 0.4 & 0.7 \\ 0.5 & 0.8 & 0.9 \end{bmatrix}$$

$$R \circ S = \begin{bmatrix} x_{1} & z_{2} & z_{3} \\ y_{2} & 0.5 & 0.4 & 0.5 \\ 0.5 & 0.8 & 0.9 \\ 0.6 & 0.6 & 0.7 \end{bmatrix}$$

 $\mu_{R \circ S}(x_1, y_1) = \max\{\min(x_1, y_1), \min(y_1, z_1), \min(x_1, y_2), \min(y_2, z_1)\} \\
= \max\{\min(0.5, 0.6), \min(0.1, 0.5)\} = \max\{0.5, 0.1\} = 0.5 \text{ and so on.}$

Fuzzy relation: An example

Consider the following two sets P and D, which represent a set of paddy plants and a set of plant diseases. More precisely

 $P = \{P_1, P_2, P_3, P_4\}$ a set of four varieties of paddy plants $D = \{D_1, D_2, D_3, D_4\}$ of the four various diseases affecting the plants In addition to these, also consider another set $S = \{S_1, S_2, S_3, S_4\}$ be

Let, R be a relation on $P \times D$, representing which plant is susceptible to which diseases, then R can be stated as

$$R = \begin{bmatrix} D_1 & D_2 & D_3 & D_4 \\ P_1 & 0.6 & 0.6 & 0.9 & 0.8 \\ P_2 & 0.1 & 0.2 & 0.9 & 0.8 \\ P_3 & 0.9 & 0.3 & 0.4 & 0.8 \\ P_4 & 0.9 & 0.8 & 0.4 & 0.2 \end{bmatrix}$$

the common symptoms of the diseases.

Fuzzy relation: An example

Also, consider T be the another relation on $D \times S$, which is given by

$$S = \begin{bmatrix} D_1 & S_2 & S_3 & S_4 \\ D_2 & 0.1 & 0.2 & 0.7 & 0.9 \\ D_3 & 0.0 & 1.0 & 0.4 & 0.6 \\ D_4 & 0.9 & 1.0 & 0.8 & 0.2 \end{bmatrix}$$

Obtain the association of plants with the different symptoms of the disease using **max-min composition**.

Hint: Find $R \circ T$, and verify that

$$R \circ S = \begin{bmatrix} S_1 & S_2 & S_3 & S_4 \\ P_1 & 0.8 & 0.8 & 0.8 & 0.9 \\ P_2 & 0.8 & 0.8 & 0.8 & 0.9 \\ P_3 & 0.8 & 0.8 & 0.8 & 0.9 \\ P_4 & 0.8 & 0.8 & 0.7 & 0.9 \end{bmatrix}$$

Fuzzy relation : Another example

Let, R = x is relevant to y

and S = y is relevant to z

be two fuzzy relations defined on $X \times Y$ and $Y \times Z$, respectively, where $X = \{1, 2, 3\}$, $Y = \{\alpha, \beta, \gamma, \delta\}$ and $Z = \{a, b\}$.

Assume that R and S can be expressed with the following relation matrices:

$$R = \begin{bmatrix} \alpha & \beta & \gamma & \delta \\ 0.1 & 0.3 & 0.5 & 0.7 \\ 2 & 0.4 & 0.2 & 0.8 & 0.9 \\ 3 & 0.6 & 0.8 & 0.3 & 0.2 \end{bmatrix} \text{ and }$$

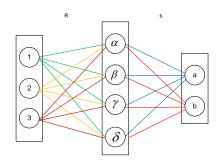
$$S = \begin{bmatrix} \alpha & \beta & \gamma & \delta \\ 0.1 & 0.3 & 0.5 & 0.7 \\ 0.4 & 0.2 & 0.8 & 0.9 \\ 0.6 & 0.8 & 0.3 & 0.2 \end{bmatrix}$$

Fuzzy relation: Another example

Now, we want to find $R \circ S$, which can be interpreted as a derived fuzzy relation x is relevant to z.

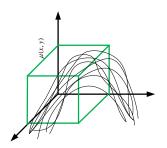
Suppose, we are only interested in the degree of relevance between $2 \in X$ and $a \in Z$. Then, using max-min composition,

$$\mu_{\mathsf{R}\circ\mathsf{S}}(2,a) = \max\{(0.4 \land 0.9), (0.2 \land 0.2), (0.8 \land 0.5), (0.9 \land 0.7)\} \\
= \max\{0.4, 0.2, 0.5, 0.7\} = 0.7$$



2D Membership functions: Binary fuzzy relations

(Binary) fuzzy relations are fuzzy sets $A \times B$ which map each element in $A \times B$ to a membership grade between 0 and 1 (both inclusive). Note that a membership function of a binary fuzzy relation can be depicted with a 3D plot.



Important: Binary fuzzy relations are fuzzy sets with two dimensional MFs and so on.

2D membership function: An example

Let, $X = R^+ = y$ (the positive real line) and $R = X \times Y =$ "y is much greater than x"

The membership function of $\mu_R(x, y)$ is defined as

$$\mu_R(x,y) = \begin{cases} \frac{(y-x)}{4} & \text{if} \quad y > x \\ 0 & \text{if} \quad y \le x \end{cases}$$

Suppose, $X = \{3, 4, 5\}$ and $Y = \{3, 4, 5, 6, 7\}$, then

$$R = \begin{bmatrix} 3 & 4 & 5 & 6 & 7 \\ 3 & 0 & 0.25 & 0.5 & 0.75 & 1.0 \\ 0 & 0 & 0.25 & 0.5 & 0.75 \\ 5 & 0 & 0 & 0 & 0.25 & 0.5 \end{bmatrix}$$

Problems to ponder:

How you can derive the following?

If x is A or y is B then z is C;

Given that

- R_1 : If x is A then z is c $[R_1 \in A \times C]$
- ② R_2 : If y is B then z is C $[R_2 \in B \times C]$
 - Hint:
 - You have given two relations R₁ and R₂.
 - Then, the required can be derived using the union operation of R₁ and R₂

Fuzzy Propositions

Two-valued logic vs. Multi-valued logic

- The basic assumption upon which crisp logic is based that every proposition is either TRUE or FALSE.
- The classical two-valued logic can be extended to multi-valued logic.
- As an example, three valued logic to denote true(1), false(0) and indeterminacy $(\frac{1}{2})$.

Two-valued logic vs. Multi-valued logic

Different operations with three-valued logic can be extended as shown in the following truth table:

а	b	\wedge	V	¬а	\implies	=
0	0	0	0	1	1	1
0	$\frac{1}{2}$	0	1/2	1	1	$\frac{1}{2}$
0	1	0	1	1	1	0
$\frac{1}{2}$	0	0	1/2	1/2	1/2	1/2
1 1 2 1 2	1/2	1/2	1 1 2	1/2	$\frac{1}{2}$	1
$\frac{1}{2}$	1	1 2 1 2	1	1 2	1	$\frac{1}{2}$
1	0	0	1	1	0	0
1	1/2	1/2	1	1	1/2	$\frac{1}{2}$
1	1	1	1	1	1	1

Fuzzy connectives used in the above table are:

AND (\land) , OR (\lor) , NOT (\neg) , IMPLICATION (\Longrightarrow) and EQUAL (=).



Three-valued logic

Fuzzy connectives defined for such a three-valued logic better can be stated as follows:

Symbol	Connective	Usage	Definition
_	NOT	¬Р	1-T(P)
V	OR	$P \lor Q$	$max\{T(P), T(Q)\}$
٨	AND	$P \wedge Q$	$min\{ T(P),T(Q) \}$
\Longrightarrow	IMPLICATION	$(P \Longrightarrow Q)$ or	$\max\{(1 - T(P)),$
		$(\neg P \lor Q)$	T(Q) }
=	EQUALITY	(P = Q) or	1 - T(P) - T(Q)
		$ (P \Longrightarrow Q) \wedge $	
		$(Q \Longrightarrow P)]$	

Fuzzy proposition

Example 1:

P: Ram is honest

 \bullet T(P) = 0.0 : Absolutely false

T(P) = 0.4 : May be false or not false

 \P T(P) = 0.6 : May be true or not true

T(P) = 1.0 : Absolutely true.

Example 2: Fuzzy proposition

- P: Mary is efficient; T(P) = 0.8;
- Q : Ram is efficient ; T(Q) = 0.6
- Mary is not efficient.

$$T(\neg P) = 1 - T(P) = 0.2$$

Mary is efficient and so is Ram.

$$T(P \wedge Q) = min\{T(P), T(Q)\} = 0.6$$

Either Mary or Ram is efficient

$$T(P \lor Q) = max T(P), T(Q) = 0.8$$

If Mary is efficient then so is Ram

$$T(P \Longrightarrow Q) = max\{1 - T(P), T(Q)\} = 0.6$$



Fuzzy proposition vs. Crisp proposition

- The fundamental difference between crisp (classical) proposition and fuzzy propositions is in the range of their truth values.
- While each classical proposition is required to be either true or false, the truth or falsity of fuzzy proposition is a matter of degree.
- The degree of truth of each fuzzy proposition is expressed by a value in the interval [0,1] both inclusive.

Canonical representation of Fuzzy proposition

Suppose, X is a universe of discourse of five persons.
 Intelligent of x ∈ X is a fuzzy set as defined below.

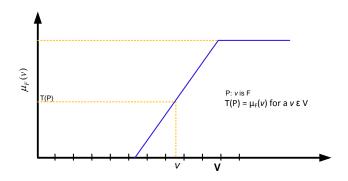
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Intelligent: \{(x_1, 0.3), (x_2, 0.4), (x_3, 0.1), (x_4, 0.6), (x_5, 0.9)\}
```

• We define a fuzzy proposition as follows:

P:x is intelligent

- The canonical form of fuzzy proposition of this type, P is expressed by the sentence P: v is F.
- Predicate in terms of fuzzy set.
 - P: v is F; where v is an element that takes values v from some universal set V and F is a fuzzy set on V that represents a fuzzy predicate.
- In other words, given, a particular element v, this element belongs to F with membership grade $\mu_F(v)$.

Graphical interpretation of fuzzy proposition



• For a given value *v* of variable V in proposition P, T(P) denotes the degree of truth of proposition P.

Fuzzy Implications

Fuzzy rule

 A fuzzy implication (also known as fuzzy If-Then rule, fuzzy rule, or fuzzy conditional statement) assumes the form:

If x is A then y is B

where, *A* and *B* are two linguistic variables defined by fuzzy sets *A* and *B* on the universe of discourses *X* and *Y*, respectively.

• Often, *x* **is** *A* is called the antecedent or premise, while *y* **is** *B* is called the consequence or conclusion.

Fuzzy implication: Example 1

- If pressure is High then temperature is Low
- If mango is Yellow then mango is Sweet else mango is Sour
- If road is Good then driving is Smooth else traffic is High
- The fuzzy implication is denoted as $R: A \rightarrow B$
- In essence, it represents a binary fuzzy relation R on the (Cartesian) product of $A \times B$

Fuzzy implication: Example 2

- Suppose, *P* and *T* are two universes of discourses representing pressure and temperature, respectively as follows.
- $P = \{ 1,2,3,4 \}$ and $T = \{ 10, 15, 20, 25, 30, 35, 40, 45, 50 \}$
- Let the linguistic variable High temperature and Low pressure are given as
- $T_{HIGH} = \{(20, 0.2), (25, 0.4), (30, 0.6), (35, 0.6), (40, 0.7), (45, 0.8), (50, 0.8)\}$
- $P_{LOW} = (1, 0.8), (2, 0.8), (3, 0.6), (4, 0.4)$

Fuzzy implications: Example 2

 Then the fuzzy implication If temperature is High then pressure is Low can be defined as

$$R: T_{HIGH} \rightarrow P_{LOW}$$

Note: If temperature is 40 then what about low pressure?



Interpretation of fuzzy rules

In general, there are two ways to interpret the fuzzy rule $A \rightarrow B$ as

- A coupled with B
- A entails B

Interpretation as A coupled with B

 $R:A\to B=A\times B=\int_{X\times Y}\mu_A(x)*\mu_B(y)|_{(x,y)}$; where * is called a T-norm operator.

T-norm operator

The most frequently used T-norm operators are:

Minimum:
$$T_{min}(a,b) = min(a,b) = a \wedge b$$

Algebric product : $T_{ap}(a, b) = ab$

Bounded product :
$$T_{bp}(a,b) = 0 \lor (a+b-1)$$

Drastic product :
$$T_{dp} = \begin{cases} a & \text{if } b = 1 \\ b & \text{if } a = 1 \\ 0 & \text{if } a, b < 1 \end{cases}$$

Here, $a = \mu_A(x)$ and $b = \mu_B(y)$. T_* is called the function of T-norm operator.



Interpretation as A coupled with B

Based on the T-norm operator as defined above, we can automatically define the fuzzy rule $R:A\to B$ as a fuzzy set with two-dimentional MF:

 $\mu_B(x,y) = f(\mu_A(x), \mu_B(y)) = f(a,b)$ with $a=\mu_A(x)$, $b=\mu_B(y)$, and f is the fuzzy implication function.

Interpretation as A coupled with B

In the following, few implications of $B: A \rightarrow B$

Min operator:

$$R_m = A \times B = \int_{X \times Y} \mu_A(x) \wedge \mu_B(y)|_{(x,y)}$$
 or $f_{min}(a,b) = a \wedge b$ [Mamdani rule]

Algebric product operator

$$R_{ap} = A \times B = \int_{X \times Y} \mu_A(x) \cdot \mu_B(y)|_{(x,y)}$$
 or $f_{ap}(a,b) = ab$ [Larsen rule]

Product Operators

Bounded product operator

$$R_{bp} = A \times B = \int_{X \times Y} \mu_A(x) \odot \mu_B(y)|_{(x,y)} = \int_{X \times Y} 0 \vee (\mu_A(x) + \mu_B(y) - 1)|_{(x,y)}$$

or $f_{bp} = 0 \vee (a + b - 1)$

Drastic product operator

$$R_{dp} = A \times B = \int_{X \times Y} \mu_A(x) \hat{\bullet} \mu_B(y)|_{(x,y)}$$
or $f_{dp}(a,b) = \begin{cases} a & \text{if} & b = 1 \\ b & \text{if} & a = 1 \\ 0 & \text{if otherwise} \end{cases}$

Interpretation of A entails B

There are three main ways to interpret such implication:

Material implication:

$$R: A \rightarrow B = \bar{A} \cup B$$

Propositional calculus:

$$R:A \to B = \bar{A} \cup (A \cap B)$$

Extended propositional calculus :

$$R:A o B = (\bar{A} \cap \bar{B}) \cup B$$

Interpretation of A entails B

With the above mentioned implications, there are a number of fuzzy implication functions that are popularly followed in fuzzy rule-based system.

Zadeh's arithmetic rule:

$$R_{za} = \bar{A} \cup B = \int_{X \times Y} 1 \wedge (1 - \mu_A(x) + \mu_B(y))|_{(x,y)}$$
 or $f_{za}(a,b) = 1 \wedge (1 - a + b)$

Zadeh's max-min rule:

$$R_{mm} = \bar{A} \cup (A \cap B) = \int_{X \times Y} (1 - \mu_A(x)) \vee (\mu_A(x) \wedge \mu_B(y))|_{(x,y)}$$
 or $f_{mm}(a,b) = (1-a) \vee (a \wedge b)$



Interpretation of A entails B

Boolean fuzzy rule

$$R_{bf} = \bar{A} \cup B = \int_{X \times Y} (1 - \mu_A(x)) \vee \mu_B(x)|_{(x,y)}$$
 or $f_{bf}(a,b) = (1 - a) \vee b$;

Goguen's fuzzy rule:

$$R_{gf} = \int_{X \times Y} \mu_A(x) * \mu_B(y)|_{(x,y)}$$
 where $a * b = \begin{cases} 1 & \text{if } a \leq b \\ \frac{b}{a} & \text{if } a > b \end{cases}$

Example 3: Zadeh's Max-Min rule

If x is A then y is B with the implication of Zadeh's max-min rule can be written equivalently as:

$$R_{mm} = (A \times B) \cup (\bar{A} \times Y)$$

Here, *Y* is the universe of discourse with membership values for all $y \in Y$ is 1, that is , $\mu_Y(y) = 1 \forall y \in Y$.

Suppose
$$X = \{a, b, c, d\}$$
 and $Y = \{1, 2, 3, 4\}$

and
$$A = \{(a, 0.0), (b, 0.8), (c, 0.6), (d, 1.0)\}$$

$$B = \{(1,0.2), (2,1.0), (3,0.8), (4,0.0)\}$$
 are two fuzzy sets.

We are to determine $R_{mm} = (A \times B) \cup (\bar{A} \times Y)$



Example 3: Zadeh's min-max rule:

The computation of $R_{mm} = (A \times B) \cup (\bar{A} \times Y)$ is as follows:

$$A \times B = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & 0 & 0 & 0 \\ b & 0.2 & 0.8 & 0.8 & 0 \\ c & 0.2 & 0.6 & 0.6 & 0 \\ d & 0.2 & 1.0 & 0.8 & 0 \end{bmatrix} \text{ and }$$

$$\bar{A} \times Y =$$

$$\begin{array}{c|ccccc}
 & 1 & 2 & 3 & 4 \\
a & 1 & 1 & 1 & 1 \\
b & 0.2 & 0.2 & 0.2 & 0.2 \\
c & 0.4 & 0.4 & 0.4 & 0.4 \\
d & 0 & 0 & 0 & 0
\end{array}$$

Example 3: Zadeh's min-max rule:

Therefore,

$$R_{mm} = (A \times B) \cup (\bar{A} \times Y) =$$

$$\begin{bmatrix} 1 & 2 & 3 & 4 \\ 1 & 1 & 1 & 1 \\ 0.2 & 0.8 & 0.8 & 0.2 \\ 0.4 & 0.6 & 0.6 & 0.4 \\ d & 0.2 & 1.0 & 0.8 & 0 \end{bmatrix}$$

Example 3:

$$X = \{a, b, c, d\}$$

 $Y = \{1, 2, 3, 4\}$
Let, $A = \{(a, 0.0), (b, 0.8), (c, 0.6), (d, 1.0)\}$
 $B = \{(1, 0.2), (2, 1.0), (3, 0.8), (4, 0.0)\}$

Determine the implication relation:

If x is A then y is B

Here,
$$A \times B =$$

$$\begin{bmatrix} & 1 & 2 & 3 & 4 \\ 0 & 0 & 0 & 0 \\ b & 0.2 & 0.8 & 0.8 & 0 \\ c & 0.2 & 0.6 & 0.6 & 0 \\ d & 0.2 & 1.0 & 0.8 & 0 \end{bmatrix}$$

Example 3:

and
$$\bar{A} \times Y =$$

$$\begin{bmatrix}
1 & 2 & 3 & 4 \\
1 & 1 & 1 & 1 \\
0.2 & 0.2 & 0.2 & 0.2 \\
0.4 & 0.4 & 0.4 & 0.4 \\
0 & 0 & 0 & 0
\end{bmatrix}$$

$$R_{mm} = (A \times B) \cup (\bar{A} \times Y) =$$

$$\begin{bmatrix}
1 & 2 & 3 & 4 \\
0 & 0 & 0 & 0
\end{bmatrix}$$

$$\begin{bmatrix}
1 & 2 & 3 & 4 \\
1 & 1 & 1 & 1 \\
0.2 & 0.8 & 0.8 & 0.2 \\
0.4 & 0.6 & 0.6 & 0.4 \\
0.2 & 1.0 & 0.8 & 0
\end{bmatrix}$$

This R represents If x is A then y is B

Example 3:

IF x is A THEN y is B ELSE y is C.

The relation R is equivalent to

$$R = (A \times B) \cup (\bar{A} \times C)$$

The membership function of *R* is given by

$$\mu_{R}(x,y) = max[min\{\mu_{A}(x),\mu_{B}(y)\},min\{\mu_{\bar{A}}(x),\mu_{C}(y)]$$

Example 4:

$$X = \{a, b, c, d\}$$

$$Y = \{1, 2, 3, 4\}$$

$$A = \{(a, 0.0), (b, 0.8), (c, 0.6), (d, 1.0)\}$$

$$B = \{(1, 0.2), (2, 1.0), (3, 0.8), (4, 0.0)\}$$

$$C = \{(1, 0), (2, 0.4), (3, 1.0), (4, 0.8)\}$$

Determine the implication relation:

If x is A then y is B else y is C

Here,
$$A \times B =$$

$$\begin{array}{c} a \\ b \\ c \\ d \end{array}$$

Example 4:

and
$$\bar{A} \times C =$$

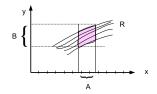
$$\begin{array}{c}
a \\ b \\ c \\ d \\
\end{array}
 \begin{bmatrix}
0 & 0.4 & 1.0 & 0.8 \\
0 & 0.2 & 0.2 & 0.2 \\
0 & 0.4 & 0.4 & 0.4 \\
0 & 0 & 0 & 0
\end{array}
 \end{bmatrix}$$

$$R =$$

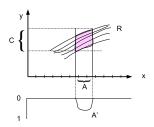
$$\begin{array}{c}
a \\ b \\ c \\ c \\ d \\
\end{array}
 \begin{bmatrix}
0 & 0.4 & 1.0 & 0.8 \\
0.2 & 0.8 & 0.8 & 0.2 \\
0.2 & 0.6 & 0.6 & 0.4 \\
0.2 & 1.0 & 0.8 & 0
\end{array}$$

Interpretation of fuzzy implication

If x is A then y is B



If x is A then y is B else y is C



Fuzzy Inferences

Fuzzy inferences

Let's start with propositional logic. We know the following in propositional logic.

1 Modus Ponens : $P, P \Longrightarrow Q$,

 $\Leftrightarrow Q$

2 Modus Tollens : $P \Longrightarrow Q, \neg Q$

 \Leftrightarrow , $\neg P$

- **1** Chain rule : $P \Longrightarrow Q, Q \Longrightarrow R$
- \Leftrightarrow , $P \Longrightarrow R$

An example from propositional logic

Given

- \bigcirc $C \lor D$

From the above can we infer $R \vee S$?

Similar concept is also followed in fuzzy logic to infer a fuzzy rule from a set of given fuzzy rules (also called fuzzy rule base).

Inferring procedures in Fuzzy logic

Two important inferring procedures are used in fuzzy systems:

Generalized Modus Ponens (GMP)

If
$$x$$
 is A Then y is B

$$x \text{ is } A'$$

$$y \text{ is } B'$$

Generalized Modus Tollens (GMT)

If
$$x$$
 is A Then y is B

$$y \text{ is } B'$$

$$x \text{ is } A'$$

Fuzzy inferring procedures

- Here, A, B, A' and B' are fuzzy sets.
- To compute the membership function A' and B' the max-min composition of fuzzy sets B' and A', respectively with R(x, y) (which is the known implication relation) is to be used.
- Thus,

$$B' = A' \circ R(x, y)$$
 $\mu_B(y) = max[min(\mu_{A'}(x), \mu_R(x, y))]$
 $A' = B' \circ R(x, y)$ $\mu_A(x) = max[min(\mu_{B'}(y), \mu_R(x, y))]$

Generalized Modus Ponens

Generalized Modus Ponens (GMP)

P: If x is A then y is B

Let us consider two sets of variables x and y be

$$X = \{x_1, x_2, x_3\}$$
 and $Y = \{y_1, y_2\}$, respectively.

Also, let us consider the following.

$$A = \{(x_1, 0.5), (x_2, 1), (x_3, 0.6)\}$$

$$B = \{(y_1, 1), (y_2, 0.4)\}$$

Then, given a fact expressed by the proposition x is A', where $A' = \{(x_1, 0.6), (x_2, 0.9), (x_3, 0.7)\}$ derive a conclusion in the form y is B' (using generalized modus ponens (GMP)).

Example: Generalized Modus Ponens

If x is A Then y is B

$$x$$
 is A'

y is B'

We are to find $B' = A' \circ R(x, y)$ where $R(x, y) = max\{A \times B, \overline{A} \times Y\}$

$$A \times B = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \begin{bmatrix} 0.5 & 0.4 \\ 1 & 0.4 \\ 0.6 & 0.4 \end{bmatrix} \text{ and } \overline{A} \times Y = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \begin{bmatrix} 0.5 & 0.5 \\ 0 & 0 \\ 0.4 & 0.4 \end{bmatrix}$$

Note: For $A \times B$, $\mu_{A \times B}(x, y) = min(\mu_A x, \mu_B(y))$

Example: Generalized Modus Ponens

$$R(x,y) = (A \times B) \cup (\overline{A} \times y) = \begin{cases} x_1 & y_1 & y_2 \\ x_2 & 0.5 & 0.5 \\ 1 & 0.4 \\ 0.6 & 0.4 \end{cases}$$

Now,
$$A' = \{(x_1, 0.6), (x_2, 0.9), (x_3, 0.7)\}$$

Therefore,
$$B' = A' \circ R(x, y) =$$

$$\begin{bmatrix} 0.6 & 0.9 & 0.7 \end{bmatrix} \circ \begin{bmatrix} 0.5 & 0.5 \\ 1 & 0.4 \\ 0.6 & 0.4 \end{bmatrix} = \begin{bmatrix} 0.9 & 0.5 \end{bmatrix}$$

Thus we derive that y is B' where $B' = \{(y_1, 0.9), (y_2, 0.5)\}$



Example: Generalized Modus Tollens

Generalized Modus Tollens (GMT)

P: If x is A Then y is B

Q: y is B'

x is A'

Example: Generalized Modus Tollens

- Let sets of variables x and y be $X = \{x_1, x_2, x_3\}$ and $y = \{y_1, y_2\}$, respectively.
- Assume that a proposition **If** x **is** A **Then** y **is** B given where $A = \{(x_1, 0.5), (x_2, 1.0), (x_3, 0.6)\}$ and $B = \{(y_1, 0.6), (y_2, 0.4)\}$
- Assume now that a fact expressed by a proposition y is B is given where $B' = \{(y_1, 0.9), (y_2, 0.7)\}.$
- From the above, we are to conclude that x is A'. That is, we are to determine A'

Example: Generalized Modus Tollens

• We first calculate $R(x, y) = (A \times B) \cup (\overline{A} \times y)$

$$R(x,y) = \begin{cases} x_1 & y_1 & y_2 \\ x_2 & 0.5 & 0.5 \\ 1 & 0.4 \\ 0.6 & 0.4 \end{cases}$$

• Next, we calculate $A' = B' \circ R(x, y)$

$$A' = \begin{bmatrix} 0.9 & 0.7 \end{bmatrix} \circ \begin{matrix} x_1 \\ x_2 \\ x_3 \end{matrix} \begin{bmatrix} 0.5 & 0.5 \\ 1 & 0.4 \\ 0.6 & 0.4 \end{bmatrix} = \begin{bmatrix} 0.5 & 0.9 & 0.6 \end{bmatrix}$$

• Hence, we calculate that x is A' where $A' = [(x_1, 0.5), (x_2, 0.9), (x_3, 0.6)]$



Practice

Apply the fuzzy GMP rule to deduce **Rotation is quite slow**Given that:

- If temperature is High then rotation is Slow.
- temperature is Very High

Let,

 $X = \{30, 40, 50, 60, 70, 80, 90, 100\}$ be the set of temperatures.

 $Y = \{10, 20, 30, 40, 50, 60\}$ be the set of rotations per minute.

Practice

The fuzzy set High(H), Very High (VH), Slow(S) and Quite Slow (QS) are given below.

$$H = \{(70, 1), (80, 1), (90, 0.3)\}$$
 $VH = \{(90, 0.9), (100, 1)\}$
 $S = \{(30, 0.8), (40, 1.0), (50, 0.6)\}$
 $QS = \{(10, 1), (20, 0.8)\}$

If temperature is High then the rotation is Slow.

$$R = (H \times S) \cup (\overline{H} \times Y)$$

temperature is Very High

Thus, to deduce "rotation is Quite Slow", we make use the composition rule $QS = VH \circ R(x, y)$

Any questions??