



# College of Engineering, Construction and Living Sciences Bachelor of Information Technology ID511001: Programming 2 Level 5, Credits 15 Project 2

## **Assessment Overview**

In this individual assessment, you will design and develop two Windows Forms Applications using C#.

# **Learning Outcomes**

At the successful completion of this course, learners will be able to:

- 1. Build interactive, event-driven GUI applications using pre-built components.
- 2. Declare and implement user-defined classes using encapsulation, inheritance and polymorphism.

#### **Assessments**

Assessment	Weighting	Due Date	Learning Outcomes
Project 1	25%	21-06-2024 (Friday at 4.59 PM)	1 and 2
Project 2	35%	03-05-2024 (Friday at 4.59 PM)	1 and 2
Theory Examination	30%	26-06-2024 (Wednesday at 3.00 PM)	1 and 2
Classroom Tasks	10%	03-05-2024 (Friday at 4.59 PM)	1 and 2

## **Conditions of Assessment**

You will complete this assessment during your learner-managed time. However, there will be time during class to discuss the requirements and your progress on this assessment. This assessment will need to be completed by **Friday, 03 May 2024** at **4.59 PM**.

## **Pass Criteria**

This assessment is criterion-referenced (CRA) with a cumulative pass mark of **50%** over all assessments in **ID511001: Programming 2**.

# **Authenticity**

All parts of your submitted assessment **must** be completely your work. Do your best to complete this assessment without using an **Al generative tool**. You need to demonstrate to the course lecturer that you can meet the learning outcome(s) for this assessment.

However, if you get stuck, you can use an **Al generative tool** to help you get unstuck, permitting you to acknowledge that you have used it. In the assessment's repository **README.md** file, please include what prompt(s) you provided to the **Al generative tool** and how you used the response(s) to help you with your work. It also applies to code snippets retrieved from **StackOverflow** and **GitHub**.

Failure to do this may result in a mark of zero for this assessment.

# Policy on Submissions, Extensions, Resubmissions and Resits

The school's process concerning submissions, extensions, resubmissions and resits complies with **Otago Polytechnic | Te Pūkenga** policies. Learners can view policies on the **Otago Polytechnic | Te Pūkenga** website located at <a href="https://www.op.ac.nz/about-us/governance-and-management/policies">https://www.op.ac.nz/about-us/governance-and-management/policies</a>.

## **Submission**

You **must** submit all application files via **GitHub Classroom**. Here is the URL to the repository you will use for your submission – https://classroom.github.com/a/Wx7UHym1. If you do not have not one, create a .gitignore and add the ignored files in this resource - https://raw.githubusercontent.com/github/gitignore/main/VisualStudio.gitignore. Create a branch called **project-2**. The latest application files in the **project-2** branch will be used to mark against the **Functionality** criterion. Please test before you submit. Partial marks **will not** be given for incomplete functionality. Late submissions will incur a **10% penalty per day**, rolling over at **5:00 PM**.

## **Extensions**

Familiarise yourself with the assessment due date. Extensions will **only** be granted if you are unable to complete the assessment by the due date because of **unforeseen circumstances outside your control**. The length of the extension granted will depend on the circumstances and **must** be negotiated with the course lecturer before the assessment due date. A medical certificate or support letter may be needed. Extensions will not be granted for poor time management or pressure of other assessments.

## **Resits**

Resits and reassessments are not applicable in ID511001: Programming 2.

#### Instructions

You will need to submit applications and documentation that meet the following requirements:

## Functionality - Learning Outcome 1 (50%)

#### **Student Management System**

- The application needs to open without code or file structure modification in **Visual Studio**.
- The application needs to contain the following **enums**:

```
public enum EPosition
{
    LECTURER = 0,
    SENIOR_LECTURER = 1,
    PRINCIPAL_LECTURER = 2,
    ASSOCIATE_PROFESSOR = 3,
    PROFESSOR = 4
}

public enum ESalary
{
    LECTURER_SALARY = 85000,
    SENIOR_LECTURER_SALARY = 100000,
    PRINCIPAL_LECTURER_SALARY = 115000,
    ASSOCIATE_PROFESSOR_SALARY = 130000,
    PROFESSOR_SALARY = 145000
}
```

- The application needs to contain the following .cs files:
  - Institution.cs. public class Institution has the following private fields: name of type string, region
    of type string and country of type string. This class has a public constructor that takes in the
    following parameters: name of type string, region of type string and country of type string.
  - Department.cs. public class Department has the following private fields: institution of type Institution and name of type string. This class has a public constructor that takes in the following parameters: institution of type Institution and name of type string.
  - Course.cs. public class Course has the following private fields: department of type Department, code of type string, name of type string, description of type string, credits of type int and fees of type double. This class has a public constructor that takes in the following parameters: department of type Department, code of type string, name of type string, description of type string, credits of type int and fees of type double.
  - CourseAssessmentMark.cs. public class CourseAssessmentMark has the following private fields: course of type Course and assessmentMarks of type List<int>. Also, this class has the following public methods:
    - \* CourseAssessmentMark() with no return type and two parameters: course of type Course and assessmentMarks of type List<int>.
    - \* GetAllMarks() with the return type of List<int>. This method returns all assessment marks.
    - \* **GetAllGrades()** with the return type of **List**<**string**>. This method returns all assessment grades.
    - \* **GetHighestMarks()** with the return type of **List**<int>. This method returns the highest passing assessment mark(s).
    - \* **GetLowestMarks()** with the return type of **List**<int>. This method returns the lowest passing assessment mark(s).
    - \* **GetFailMarks()** with the return type of **List**<**int**>. This method returns the fail assessment mark(s).

- \* **GetAverageMark()** with the return type of **double**. This method returns the average assessment mark rounded to two decimal places.
- \* **GetAverageGrade()** with the return type of **string**. This method returns the average assessment grade.

For more information on how to calculate the highest, lowest and fail marks, refer to the **grade table** in the **Additional Information** section below.

- Person.cs. public class Person has the following protected fields: id of type int, firstName of type string and lastName of type string. This class has a public constructor that takes in the following parameters: id of type int, firstName of type string and lastName of type string.
- Learner.cs. public class Learner inherits from Person and has one additional private field: courseAssessmentMarks of type CourseAssessmentMark. This class has a public constructor that takes in the following parameters: id of type int, firstName of type string, lastName of type string and courseAssessmentMarks of type CourseAssessmentMark.
- Lecturer.cs. public class Lecturer inherits from Person and has three additional private fields:
   position of type EPosition, salary of type ESalary and course of type Course. This class has a
   public constructor that takes in the following parameters: id of type int, firstName of type string,
   lastName of type string, position of type EPosition, salary of type ESalary and course of type
   Course.
- Utils.cs. public static class Utils has the following public static methods:
  - \* SeedInstitutions() with the return type of List<Institution>. This method seeds a List<Institution> with three Institution objects.
  - \* SeedDepartments() with the return type of List<Department>. This method seeds a List<Department> with three Department objects.
  - \* SeedCourses() with the return type of List<Course>. This method seeds a List<Course> with three Course objects.
  - \* In the assessments > project 2 directory of the course materials repository, you will find the implementation of the following method in the read-from-file-learners.txt file. ReadFromFile() with no return type and three parameters: filePath of type string, learners of type List<Learner> and isAttendance of type bool. This method reads the learners.txt file and populates the learners parameter. The learners.txt file contains the following information:

```
1, John, Doe, 0, 100, 100, 95, 10, 0
2, Jane, Doe, 0, 45, 35, 45, 75, 65
3, Grayson, Orr, 1, 50, 60, 75, 80, 55
4, Joe, Blogs, 1, 10, 20, 30, 70, 80
5, Bob, Brown, 2, 75, 82, 95, 55, 10
```

What do the numbers represent? The first number is the **id**, the second number is the **course** and the remaining numbers are the **assessment marks 1-5**. **Note:** You will use the second number to access a **Course** object from the **courses** list.

\* ReadFromFile() with no return type and two parameters: filePath of type string and lecturers of type List<Lecturer>. This method reads the lecturers.txt file and populates the lecturers parameter. The lecturers.txt file contains the following information:

```
1,Graydon,Ore,1,100000,0
2,Aidan,Moscow,2,115000,1
3,Jon,Seena,0,85000,2
```

What do the numbers represent? The first number is the **id**, the second number is the **position**, the third number is the **salary** and the fourth number is the **course**. **Note:** You will use the second number to access the enum **EPosition**, the third number to access the enum **ESalary** and fourth number to access a **Course** object from the **courses** list.

- Form1.cs. public class Form1 manages the user interface. This class needs to account for the following functionality:
  - \* Seeding the institutions, departments and courses lists.
  - \* Reading the **learners.txt** and **lecturers.txt** files. When calling the **ReadFromFile()** method, the **isAttendance** parameter needs to be **false**.
  - \* Displaying course details. This needs to display the following details in a DataGridView:
    - · course code and name in this format code: name
    - · course description
    - · course credits
    - · course fees
    - · institution name, region and country in this format name, region, country
    - · department name
  - \* Displaying all marks. This needs to display the following details in a DataGridView:
    - · learner id
    - · learner first name and last name in this format first name last name
    - · course code and name in this format code: name
    - · learner assessment marks 1-5 in this format mark 1, mark 2, mark 3, mark 4, mark 5
  - \* Displaying all grades. This needs to display the following details in a DataGridView:
    - · learner id
    - · learner first name and last name in this format first name last name
    - · course code and name in this format code: name
    - · learner assessment grades 1-5 in this format grade 1, grade 2, grade 3, grade 4, grade 5
  - \* Displaying highest marks. This needs to display the following details in a DataGridView:
    - · learner id
    - · learner first name and last name in this format first name last name
    - · course code and name in this format code: name
    - learner highest assessment mark(s)
  - \* Displaying lowest marks. This needs to display the following details in a DataGridView:
    - · learner id
    - · learner first name and last name in this format first name last name
    - · course code and name in this format code: name
    - · learner lowest assessment mark(s)
  - \* Displaying fail marks. This needs to display the following details in a DataGridView:
    - · learner id
    - · learner first name and last name in this format first name last name
    - · course code and name in this format code: name
    - · learner fail assessment mark(s)
  - \* Displaying average marks. This needs to display the following details in a DataGridView:
    - · learner id
    - · learner first name and last name in this format first name last name
    - · course code and name in this format code: name
    - · learner average assessment mark
  - \* Displaying average grades. This needs to display the following details in a **DataGridView**:
    - · learner id
    - · learner first name and last name in this format first name last name
    - · course code and name in this format code: name
    - · learner average assessment grade

- \* Displaying lecturer details. This needs to display the following details in a DataGridView:
  - · lecturer id
  - · lecturer first name and last name in this format first name last name
  - · lecturer position
  - · institution name, region and country in this format name, region, country
  - · department name
  - · course code and name in this format code: name
  - · lecturer salary
- \* Adding a learner. When adding a learner, the **id** is auto-generated and unique. Prompt the user to enter the following details: **first name**, **last name**, **course** and **assessment marks 1-5**. Implement the following validation:
  - · first name and last name are not empty or, contain numbers and special characters.
  - · course is a valid number.
  - · assessment marks 1-5 are between 0 and 100.

If the validation is successful, add the learner to the **learners** list, write the learner to the **learners** ers.txt file and display a success message. Otherwise, display an error message.

- \* Adding a lecturer. When adding a lecturer, the **id** is auto-generated and unique. The **salary** is calculated based on the **position**. Prompt the user to enter the following details: **first name**, **last name**, **position** and **course**. Implement the following validation:
  - first name and last name are not empty or, contain numbers and special characters.
  - position and course are valid numbers.

If the validation is successful, add the lecturer to the **lecturers** list, write the lecturer to the **lecturers.txt** file and display a success message. Otherwise, display an error message.

- \* Removing a lecturer. When removing a lecturer, prompt the user to enter the **id** of the learner to remove. If the **id** is valid, prompt the user to confirm the removal. If the user confirms the removal, remove the lecturer from the **lecturers** list and **lecturer.txt** file, and display a success message. Otherwise, display an error message.
- \* Exiting the application

If the user enters an invalid option, display an error message and prompt the user to enter a valid option.

#### **Attendance Tracker**

- The application needs to open without code or file structure modification in Visual Studio.
- Add a Project Reference to the Student Management System application.
- Learner.cs. In this class, you will add an additional private field: attendance of type int and a public
  constructor that takes in the following parameters: id of type int, firstName of type string, lastName of
  type string and attendance of type int. Note: This class should have two private fields and two public
  constructors.
- Form1.cs. public class Form1 manages the user interface. This class needs to account for the following functionality:
  - Reading the attendance.txt file. Note: Uncomment the two lines of code in this file. When calling
    the ReadFromFile() method, the isAttendance parameter needs to be true.
  - Displaying attendance. This needs to display the following details in a DataGridView:
    - \* learner id
    - \* learner first name and last name in this format first name last name
    - \* learner percentage
  - Display learners at risk. A learner at risk is someone who has an attendance percentage of less than 50%. This needs to display the following learner first name and last name in this format first name last name in a ListBox. Note: You cannot deviate from the required format.

# Code Quality and Best Practices - Learning Outcome 2 (45%)

- A Visual Studio .gitignore file is used.
- · Appropriate naming of files, variables, methods and classes.
- · Idiomatic use of object-oriented principles, values, control flow, data structures and in-built functions.
- · Efficient algorithmic approach.
- · Sufficient modularity.
- Each file has an XML documentation comment located at the top of the file. In the assessment directory
  of the course materials repository, you will find an XML documentation comment example in the xmldocumentation-comment.txt file.
- · Formatted code.
- · No dead or unused code.

## **Documentation - Learning Outcome 2 (5%)**

- Provide the following in your repository **README.md** file:
  - A class diagram of your applications.
  - If applicable, known bugs.

#### **Additional Information**

- Exemplars are available in assessments > project 2 directory of the course materials repository.
- You may add additional classes and methods.
- · Grade and mark range table:

Grade	Mark Range		
A+	90-100		
Α	85-89		
A-	80-84		
B+	75-79		
В	70-74		
B-	65-69		
C+	60-64		
С	55-59		
C-	50-54 (passing assessment marks)		
D	40-49 (fail assessment marks)		
Е	0-39 (fail assessment marks)		

• **Do not** rewrite your **Git** history. It is important that the course lecturer can see how you worked on your assessment over time.