ID511001: Programming 2

Project 1 (C# Console App): Learner Gradebook Marking Rubric

	10-9	8-7	6-5	4-0
Functionality	The app contains comprehensive and robust evidence on the following functionality: No code/file structure modification, reading a text file of learners, getting, and displaying all marks, all grades, highest mark(s), lowest mark(s), fail mark(s), average marks, and average grades, error handling and unit testing.	The app contains clear and detailed evidence on the following functionality: No code/file structure modification, reading a text file of learners, getting, and displaying all marks, all grades, highest mark(s), lowest mark(s), fail mark(s), average marks, and average grades, error handling and unit testing.	The app contains evidence on the following functionality: No code/file structure modification, reading a text file of learners, getting, and displaying all marks, all grades, highest mark(s), lowest mark(s), fail mark(s), average marks, and average grades, error handling and unit testing.	The app does not or does not fully contain evidence on the following functionality: No code/file structure modification, reading a text file of learners, getting, and displaying all marks, all grades, highest mark(s), lowest mark(s), fail mark(s), average marks, and average grades, error handling and unit testing.
Code Elegance	The app demonstrates comprehensive evidence on the following: • Use of OO principles, i.e., encapsulation and abstraction. • Use of intermediate variables, constants, and try-catch blocks. • Idiomatic use of control flow, data structures and in-built functions. • Efficient algorithmic approach. • Sufficient modularity. • Commenting and formatting. • No dead or unused code.	The app demonstrates clear evidence on the following: • Use of OO principles, i.e., encapsulation and abstraction. • Use of intermediate variables, constants, and try-catch blocks. • Idiomatic use of control flow, data structures and in-built functions. • Efficient algorithmic approach. • Sufficient modularity. • Commenting and formatting. • No dead or unused code.	The app demonstrates evidence on the following: Use of OO principles, i.e., encapsulation and abstraction. Use of intermediate variables, constants, and try-catch blocks. Idiomatic use of control flow, data structures and in-built functions. Efficient algorithmic approach. Sufficient modularity. Commenting and formatting. No dead or unused code.	The app does not or does not fully demonstrate evidence on the following: • Use of OO principles, i.e., encapsulation and abstraction. • Use of intermediate variables, constants, and try-catch blocks. • Idiomatic use of control flow, data structures and in-built functions. • Efficient algorithmic approach. • Sufficient modularity. • Commenting and formatting. • No dead or unused code.

ID511001: Programming 2

Project 1 (C# Console App): Learner Gradebook

Version 1, Semester One, 2023

Documentation & Git Usage	README file contains comprehensive evidence on the following: The app's class diagram. How to run the unit tests. Known bugs if applicable. Git commit messages are comprehensively formatted and reflect the changes in concise detail.	README file contains clear evidence of:	README file contains evidence of:	README file does not or does not fully contain evidence of: The app's class diagram. How to run the unit tests. Known bugs if applicable. Git commit messages are not or are not fully formatted and do not or do not fully reflect the changes.
---------------------------	--	---	-----------------------------------	--

ID511001: Programming 2

Project 1 (C# Console App): Learner Gradebook Marking Cover Sheet

Critoria	Out Of	Weighting	Final Posult
Assessor's Signature:			
Assessor's Name:			
Learner ID:			
Date:			
Name:			

Criteria	Out Of	Weighting	Final Result	
Functionality	10	40		
Code Elegance	10	45		
Documentation & Git Usage	10	15		
	/100			
This assessment is worth 25% of the final mark for the Programming 2 course.				

Feedback:

Functionality:

Code Elegance:

Documentation & Git Usage:

ID511001: Programming 2

Project 1 (C# Console App): Learner Gradebook

Version 1, Semester One, 2023