

Logan Goins

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SUMMARY

Offensive security practitioner with extensive experience in penetration-testing and security analytics. Passionate, motivated, client-centric, and a continuous learner. Thorough and strong methodological approach to penetration-testing, specializing in internal network testing, and Active Directory exploitation, with the ability to deliver effective and comprehensive reports to improve organizational security posture.

EXPERIENCE

Penetration Testing Intern (X-Force Red)

May 2024-August 2024

IBM

- Participated in active IBM X-Force Red client engagements and learned from the best offensive security professionals in the industry.
- Attended bootcamps covering a variety of penetration-testing and offensive security topics including web application, internal network, external network, and mobile penetration testing taught by Sr. Penetration Testing Consultants.
- Performed active research into Microsoft Active Directory exploitation as a part of a research project team and built an accompanying custom tool leveraging the impacket suite.

CERTIFICATIONS

Offensive Security Certified Professional (OSCP)

Certified Red Team Operator (CRTO)

CompTIA Cybersecurity Analyst+ (CySA+)

CompTIA Security+

Expires: April 2026

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EDUCATION

Bachelor of Business Administration (BBA) in Cybersecurity

Expected Graduation: May 2026

The University of Texas at San Antonio - San Antonio, TX

PROJECTS

Development: Bypassing CrowdStrike Falcon with Cobalt strike

- Used ThreatCheck and Ghidra to identify flagged bytes in the Cobalt strike artifacts.
- Utilized the Cobalt strike Artifact Kit to manually modify key Cobalt strike utilities to bypass signature-based, and in memory detection, including a shellcode XOR decryption routine.
- Leveraged a custom malleable C2 profile to strip strings from compiled artifacts, and customized Beacon to better hide in memory.
- Modified a simple shellcode loader which bypasses static and sandbox-oriented detections for loading the Cobalt strike stager.

Development: HeadHunter. - <https://github.com/shellph1sh/HeadHunter>

HeadHunter is a Command & Control (C2) framework with asynchronous, beacon based encrypted communications along with custom agents and a server bundled agent generator with cross compilation capabilities.

- Demonstrated knowledge of custom offensive security tooling development and the C programming language through the creation of an encrypted C2 framework including compatible Windows and Linux agents.
- Demonstrated knowledge of red team operations and an understanding of core C2 functionality

ACHIEVEMENTS

- CPTC Global Finalist @ CPTC9, New York
- 1st Place @ CPTC9 U.S. Central Regionals, Tennessee
- 3rd Place @ National SimSpace CyberCup Red Team Competition