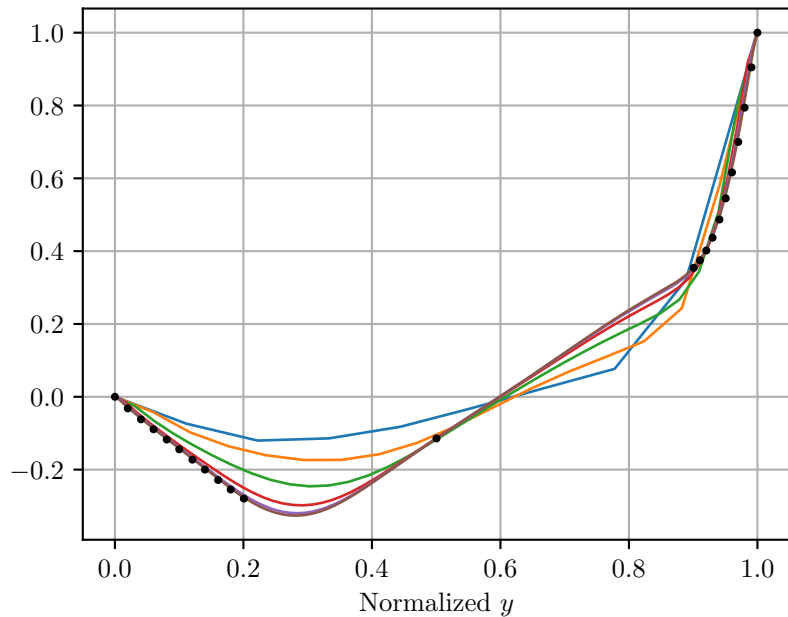


Normalized u



Normalized v

