

- A list of accomplishments since your last submission
- Team Name
- Team Member names
- Current status of your implementation
- Plan for the final submission (say what we can expect in the final submission. e.g. player actions push and pull on crates, 7 levels of gameplay, etc.)
- Challenges in working on the project (related to puzzlescript, teamwork, etc.)
- Response to design document feedback in terms of your progress

- Team Name: Wilson!!
- Team Member Names: McKenna Owens, Logan Hobbs
- List of accomplishments:
  - Level development for 12 levels
  - More mechanics (stalagmites/stalactites)
  - “Story continuation”
- Current Status: Beta
- Plan for Final: Further implement story aspect, possibly different items (berries), update art (background),
- Challenges: Puzzlescripts rule mechanics, other class projects
- Feedback was to keep moving in the direction that we were, I think we accomplished that.