

Logan Bjork

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EDUCATION

University of Florida

B.S. in Computer Science - GPA: 3.76/4.00 - Dean's List

Gainesville, FL

July 2023 – December 2026

Relevant Coursework: AWS Cloud Practitioner Essentials, Operating Systems, Data Structures and Algorithms, Information and Database Systems

EXPERIENCE AND INVOLVEMENT

Remote CISE Peer Mentor

Mentor and Community Manager

Feb. 2024 - Present

Gainesville, FL

- Actively help organize and manage a student-run community with over **600 active members**
- Remotely assisted students taking various CISE courses at the University of Florida by providing online resources and both conceptual and visual explanations

Audio Engineering Society

Graphic Design Lead, Member

Aug. 2025 - Present

Gainesville, FL

- Illustrated and designed various club paraphernalia such as advertisements, posters, and shirts
- Active member through attendance of hardware meetings and involvement in the chapter's band

PROJECTS

EnviroPact | [Repository](#) | React, Tailwind CSS, AntDesign, FramerMotion, FireBase/Store, JS, Figma Oct. 2024

- A web app focused on community-driven environment cleanups for SASEHacks 2024
- Utilized the React and Tailwind CSS frameworks as well as the **AntDesign** and **FramerMotion** libraries to create an interactive, visually appealing, and user-friendly web app
- Planned, designed, and used **Figma** mockups with other group members to be used as an outline for the design of the web app

TRIFECTA Discord Bot | [Repository](#) | Python, discord.py, AWS

Jun. 2024 - Aug. 2024

- A Discord bot designed to work as a leaderboard for a variety of New York Times minigames
- Used Discord's provided **Python API** to read, write, and log user-sent scores in realtime
- Utilized **AWS** as a hosting service to allow TRIFECTA to run 24/7
- Hosted a public **GitHub** repository for version control, managing tasks, and logging bugfixes

Six Degrees | [Repository](#) | Svelte, Tailwind CSS, SkeletonUI, JS/TS, Rust

Nov. 2024 - Dec. 2024

- A web project based on the idea that everyone is '6 degrees' of separation away from one another
- Created and designed a simplistic web application using **Svelte**, **Tailwind**, and **SkeletonUI**
- Utilized a CSV dataset containing movies and actors to obtain the degrees of separation between each other
- Allowed users to choose and display the results of a **BFS** (of which shows the connections between movies and actors) and/or **DFS** (for debugging)

Filesystem Recreation | C++, FUSE, Linux

Apr. 2025

- A recreation of a filesystem created in **C++** that allows for reading, deleting, and creating files and directories, as well as writing to empty files
- Utilizes the **FUSE** library for **Linux**, creating a daemon that allows the filesystem to be mounted and therefore used in the system itself
- Used object-oriented principles when creating a data structure representing the filesystem, such as virtual base classes and 'is-a' relations under the hood

TECHNICAL SKILLS

Languages: HTML/CSS, TypeScript/JavaScript, Python, C++, C, SQL, MATLAB, ARM Assembly, Java

Libraries and Frameworks: Next.JS, Svelte, Node.js, React, Tailwind CSS, FramerMotion, Three.js, Shadcn, Bootstrap, SkeletonUI, AntDesign, discord.py, Catch2, asyncio, FUSE

Tools and Methodologies: Linux (Arch, Ubuntu), VS Code, AWS, Git, Vercel, Blender, Neovim, MongoDB, Firebase/Firestore, Figma, Agile development

Foreign Languages: Italian (B1)