LOGAN RINGER

SOFTWARE DEVELOPER

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EDUCATION

UNIVERSITY OF WASHINGTON

September 2015 - June 2018

Bachelor of Science in Computer Science Data Science Focus Senior, GPA 3.6

EXPERIENCE

APPLE LEISURE GROUP

August 2017 - Present

Software Development Engineer (Contracted)

- Developed the front end for breathless.com using HTML, Less, Angular, and Adobe Experience Manager
- Implemented the development pipeline for AMStar using Jenkins and Gulp

STARBUCKS

June 2017 - August 2017

Software Development Engineer Intern

- Designed and developed a web UI tool to manage API permissions using Angular, TypeScript, and RESTful API
- Implemented authentication and authorization for API endpoints

APPLE LEISURE GROUP

May 2016 - December 2016

Software Development Engineer Intern

- Developed and optimized web components for dreamsresorts.com using HTML, Less, and Angular
- Implemented Adobe Experience Manager for AMResorts websites
- Promoted from Intern to FTE

PROJECTS

EMAIL SPAM FILTER

 Developed a spam filter using machine learning with naive Bayes classifier and Java and achieved 96% spam filtering success

CHESS BOT

 Developed an artificial intelligence chess bot with Java using parallel programming, decision tree algorithms, and Google Compute Engine

GOOGLE CS FIRST

- Taught kids how to code, walked them through the development process, and helped them develop programming projects
- Java
- Angular, TypeScript
- RESTful API
- Gulp

- Jenkins
- Adobe Experience Manager
- Git, Jira, Confluence
- Data Structures

SKILLS