HOT KEYS

Key mappings for Vim without GUI. All mappings also work for gVim. Plugin: http://vim.sourceforge.net Fritz Mehner (mehner@fh-swf.de) May 2007

Menu(s)

		()
\lcs	Load Menus	(n & GUI only)
\ucs	Unload Menus	(n & GUI only)
		$oldsymbol{H}$ elp
\h	show plugin help	_
		Comments
\cl	end-of-line comment	(n,v,i)
\cj	adjust end-of-line commen	
\cs	set end-of-line comment co	
\ci	multiline comment /**/	(n,v)
\c*	$code \Rightarrow comment /**/$	(n,v)
\c\	code ⇒ comment //	(n,v)
\co	$comment \Rightarrow code /**/$	(n,v)
\cfr	frame comment	(n,i)
\cfu	function comment	(n,i)
\cme	method description	(n,i)
\ccl	class description	(n,i)
\cd	date	(n,i)
\ct	date & time	(n,i)
\cy	change comment style	(n)
		Statements
\sd	do { } while	(n,v,i)
\sf	for	(n,v,i)
\sfo	for { }	(n,v,i)
\si	if	(n,v,i)
\sif	if { }	(n,v,i)
\sie	if else	(n,v,i)
\sife	if { } else { }	(n,v,i)
\sw	while	(n,v,i)
\swh	while { }	(n,v,i)
\ss	switch	(n,v,i)
\sc	case	(n,v,i)
	{ }	(n,v,i)
-		Preprocessor
\p<	#include<>	(n,i)
\p"	#include""	(n,i)
\pd	#define	(n,i)
\pu	#undef	(n,i)
\pie	#if #else #endif	(n,v,i)
\pid	#ifdef #else #endif	(n,v,i)
\pin	#ifndef #else #endif	(n,v,i)
\pind	#ifndef #def #endif	(n,v,i)
\pi0	#if 0 #endif	(n,v,i)
\	"'C O " 3'C	()

⁽i) insert mode, (n) normal mode, (v) visual mode

remove #if 0 #endif

		I dioms
\if	function	(n,v,i)
\isf	static function	(n,v,i)
\im	main()	(n,v,i)
\i0	for(x=0; x <n;)<="" td="" x+="1"><td>(n,v,i)</td></n;>	(n,v,i)
\in	for(x=n-1; x>=0; x-=1)	(n,v,i)
\ie	enum + typedef	(n,i)
\is	struct + typedef	(n,i)
\iu	union + typedef	(n,i)
\ip	printf()	(n,i)
\isc	scanf()	(n,i)
\ica	p=calloc()	(n,i)
\ima	p=malloc()	(n,i)
	sizeof()	
\isi \ias	assert()	(n,v,i) (n,v,i)
	open input file	(n,v,i) (n,i)
\ii	open output file	(n,i)
\io	open output me	
		S n $ippet$
\nr		GUI only)
\nw		GUI only)
\ne		GUI only)
\np	pick up prototype	(n,v)
\ni	insert prototype(s)	(n)
\nc	clear prototype(s)	(n)
\ns	show prototype(s)	(n)
		C++
\+m	method implementation	(n,i)
\+c	class	(n,i)
\+cn	class (using new)	(n,i)
\+ec	error class	(n,i)
\+t	template class	(n,i)
\+tn	template class (using new)	(n,i)
\+tf	template function	(n,i)
\+tr	trycatch	(n,v,i)
\+ca	catch	(n,v,i)
\+c.	catch()	(n,v,i)
	<u>'</u>	Run
\rc	save and compile	(n)
\rl	link	(n)
\rr	run	(n)
\ra	set comand line arguments	(n)
	run make	
\rm		(n)
\rg	cmd. line arg. for make	(n)
\rp	run splint ¹	(n)

run CodeCheck²

hardcopy buffer

set xterm size

show plugin settings

run indent

change output destination

cmd. line arg. for splint

cmd. line arg. for CodeCheck

\ri

 \r

\re

\rd

\rh

 \rs

 \rx

(n)

\pr0

(n)

(n)

(n)

(n,v)

(n,v)

(n, only Unix & GUI)

(n)

 $^{^1 {\}tt splint}$ must be installed (www.splint.org). $^2 {\tt CodeCheck}$ must be installed. CodeCheck TM is a product of Abraxas Software, Inc.