TTRPG Character Sheet Storage

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Description

I play a lot of TTRPGs (table-top roleplaying games) in my spare time, and one of the big hurdles I've discovered has to do with character sheets. It's easy to lose or damage your own, and you have no frame of reference for what others' contain--not to mention keeping track of NPCs (non-player characters) as the game master. So I wanted to create something that could keep all that information in one, communal space, with options to keep certain info private.

Features

- Authentication
- User profile
- Searchability

Planning - User Stories

As a player, I want to keep track of all your past, present, and even future character information in one place in order to have an easy way to view the stats and abilities of other players.

As a GM, I want to easily keep track of all players' stats/abilities, plus store all NPC information in order to better facilitate running the game.

Planning - Database

The database will contain tables for user information and character information storage, with one-user to many-character relationships

Technology Stack

- JavaScript
- React
- MySQL

Demo

What I Learned

- React
- Integrating MySQL with JS

What's Next

- Functionality for multiple TTRPG systems
- More search filters
- Better usability between platforms, IE mobile
- Snazzing up the UI