## Dear Siege Camp:

We, The Undersigned, represent the Foxhole logistical player base, ranging from the experienced veterans to passionate newcomers who have arrived as recently as Update 0.46. We all, Colonial and Warden members alike, are dedicated to Foxhole and believe the current state of logistics has become a threat to the overall health of the game.

The cumulative effects of changes made to other systems within Foxhole have increased the stress and responsibility placed on the Logistics player base. We believe that Foxhole should not have a gameplay experience that causes its players this much frustration.

Utilizing feedback from our members, we have identified the most detrimental issues to the logistics experience.

- 1. Pull times from Public Stockpiles/Refineries are too long.
- 2. Acquiring early game components is overly difficult, competitive and toxic.
- 3. Hold time for factory orders is too short.
- 4. Production buildings need a Regiment Queue.
- 5. Containers do not allow closed-loop logistics.
- 6. Lack of midline logistics facilities.
- 7. Uncrating materials from stockpiles can be extremely tedious due to the fact that stacks do not easily merge.
- 8. Cannot process an entire freighter worth of salvage into Basic Materials.
- 9. Crate limits within Reserve Stockpiles are too low.
- 10. Snowstorms should not happen on the first day of a war.
- 11. Three unstucks per war are too few.

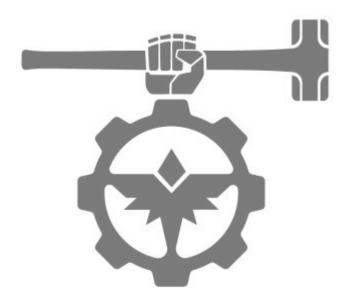
Our delegates will elaborate on these issues in more depth at the first PressCorps Roundtable published after this letter, however we are continuing to examine other issues that are detrimental to the overall logistics player experience.

The explosive growth of our organisation has shown that these issues are recognised by a significant portion of this community. Our frustration has begun to eclipse our patience. While this list does not constitute all of the issues we've raised, we find these to be the most pressing and believe that only by addressing the aforementioned issues in a timely manner will the attrition of logistics players begin to be alleviated.

We request that the developers provide specific and detailed feedback by January 10th, 2022 about the feasibility of implementing solutions regarding these concerns.

We have no desire to disrupt the balance of the game, nor do we intend to make the game less engaging or fun for anyone. Our goals are forging a healthy dialogue between the developers and our community, increased player retention, and an improved gameplay experience.

## On Behalf of our Members, Logistics Organisation for General Improvements (L.O.G.I.)



## Signed

[SOM] Knight of Bretonnia

[WN] Random Dude

eTheBlack
WalkerPete
Thrazzon
AhegaoFace
CCTViswatching
Československo

[SSe] Squashyhex

Blodo

[FMAT] George [FMAT] Hiki Bazlow

[FMAT]IRxiong

Grolvin Tobylerone

[KRIEG] Rohane - Head Regiment Logistics

Officer

[SPUD] Luigil101

Delmana - Port Sausage

worker

[Luna]MrUnimport

8bolas

[DIG] mflatischler [T-3C]Monsterrr attrib - BigOofLogi

Joefish

[WDF]RedIronGaming

Snowfall

[SF] Soldatenkoff

Cagey898 Boaz

[CL] Primus [SIEGE] Joy

[T-3C] MOV\_Hannibal MikeyOfCantley

[SL8R] Paul Bearer

ManPris

[23rd] Nick Calaway

GhostJeepJK JGreycup [DIG] Venix GrimWolfy4 [FMAT] viscoos

Delf Triffle Exploitativity

Kubort [102nd] Yung Musk

[RNGR] Apparatus

Pipe

Captain Alex [168th] icefire

[Siege][CPA] MZ4\_Viper

Mynx

[FMAT] Ivan Sirko

[SIEGE]GuestUserName

GUN

[SOM] Vipre
CallMeCrouton
JettisonedDreams
[187th] StoneMason
[HoC] Ondospleb.eu
[CWA-2] Dambuster

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[WDF] Doctor Red Nikthechampiongr

Ellopuppet [11eRC] Corto

[RAF Co-Leader] [FMAT] Da Vinci [UNITY] SM-Andrew Commissar Joseph [HoC] Matt'sBack [HNVD] DomaDani [RU] OrlandoGW Legio.9th Kakos [187th] Kruglack [CL] Vincent H.P. Smugcraft [MTF] Gallant Aegis **Tbonesam** [2ndID] Skara [BURN] The Great [DIG] Zeveryn [TOG] MrBob1137 Fargoth Ur Gaming [MDR] GooglePlay Shazbot [11eRC] Ka'laar [Black] pmb619 [RAID] Athlavard ALEXY0N<sup>2</sup> [MTF] Chief of Warcrimes [FOX] YourAverageDude [CHAD] Swiss charles borgbonstein [SSe] asomerjinjer117 Pollen Pirate 15sealord Mr Pancake [SOM] Commissar1020 [PSG] Balthazar Kermit [UCF] RowdyArt [BWC] EternalDeiwos Sunkgazelle2143 [CIL] Wuatduhf [1CMD] BIG BEN [7-HP] RottenUncle [ArG] Hot Mic [SIEGE] Tucker [VSAL] LumberjackSwagula [Blue ] KingKire Grumman [SOM] †P† [T-3C] HKO2006 [SSe] Balyy MinTillMassacre SeekerHunterEC That Guy Steve [82DK] PinBag42 [CH]ElConvict [82DK] The Mikening [882nd] The Last Cadian [SSe] GrilledBear [V]Nuello [82DK][CPA]rompafrolic Neroverlicht Ronin [SOM] †D† Lokyar [HoC]Reitrunich Stat-Eater [141CR] KOHE [UCF] MrFistycuffs [HERALD] [TPM] EndlessJudge [ECH]Space AnimeProfilePicture [RNGR] Elan Sir Potato Emperor [ANT] Caner MexiHaro [Black] FluorineGas [RNGR] Chiberoni Parval [3SP]Spannbeton Wlan0 LordHengar [SSe] Illuminutter [FLEET] K1 [CBC]Mr Meeni **PIEroman** Miwwa [Tomb] Tom [CAF] Tzening123 Bananafat [WV] NonameFTW Oxiknight SomeSpamCan [Usagi] Seiko Matsumoto Nyeko [T-3C] Keg [105th] 416ちゃん~ [MSL] turtle of truth 123 Charles Entertainment [MP] I\_am\_an\_aa\_gun [CF] Monkey Man Cheese [82DK] Tekar [FMAT] General Retreat [LM] CobaltThunder267 The Hat in the Cat Space Marine [SOM] Subway **TMR** [FMAT] Valkorian D.MON [11eFL] [TM] Viper [WN] Pyreliter SimpLordThePutKing [SAF] Tkai Hand [WA] Major Monogram [VFV] Chaincrown **Nautilus** (CL) Brockleworst RTZ [MECHS] Halfdan was [27th] Stormer [T-3C] Noxbby here [ARMCO] Alephnulli Squares [FMAT] Emperor [FMAT] JacobsDonuts [Dog'z] Zaratous **Palpatine** [T-3C] Jello [T-3C] TheUntacticalMan Romancase [HoC] Mel [WL] Michael 888 namer of organisations

Horst-Rudolf

Tjarnov

[CH] [113th] [0121-8C]

Whiskey-1

Adamant

[SSe] Shamrock

[7-HP] jucapm [CHAD] Danster09 Cpl. Alde [ANT] MasterZ01 TowarzyszBroni Metafisico [ARMCO] idalwave64 [WAL] Pommyth **ThePike** The Observer [CL] Millipore John Bonachon Horse Gang Thomas Langston [CH] Saint Satan [RDM] Fireblade J. Greycup [CH] Vikings [ Ravennas Dom Zayebeast Hyllios [SAF] Gold Square [1CMD] Zykovitz Sianz [SPUD]FarSkies Ark3311 BubbleShuffle [SPUD] Lukazz™ [T-3C] Keg [SPUD] Chewie Ranzen Lexhai [Sqt] Ninjastar178 [SPUD] MrJ [RAID] Somnacin Astrohunter [SPUD] NomTheNinja **Emiko** [FMAT] Salty Dog [ANT] H4nzy In the criminal just [2hou] Sephhy13 [FMAT] dumdryg [MEMEZ]HardCas **EMT321** [FMAT] Mixxery GuardsmanFallout [39CD] andrew™ Britty mitty Dankenobi1 TauZeph [40MP] BeaniePope Slick Rick [SSe] Bapho [LOX] KaBoOn! Lord Commissar [1CAB] un-vincible Someinsanity [SIEGE] Mõmmi 5.0 BusinessGoose Dakadus Joneus Randy Salvage [187th] Jambannabelbar **Bobit** [CHAD] Jay [CL] JOXA [141CR] Astra Varinathras Commissar Drew LorenLuke [ANT] JSE [BOAT] ilost [113th] Slow Cooked Rice [CL]Punished Jones [MoP] Pudsy Launchpad McQuack [187th] Legendsmith Agent Alaska051 Yo-yo [FARTY][CMB+] Maca [13th]thekursk Thatguy99998 HalfdeadKiller [416SR] AceAsimPasa01 SovietSeamstress [CL] Domine Ratus [CL] Prussia DouDmg Jakigann RupertGerle Churchill Costco Security Fungnificent [10CCE] ego [CIL] Leon S. Kennedy Alfredzanguat The Tank Fairy [45th] G01D\_Zi11A [HoC] Bombah Ohns [♥] Kotevski [SPUD] Cereal Ringo [SPUD] LateWeevil LumberjackBaron Antea [HORDE] Fallen [Heer] la\_grande\_yeule Hellovm [SPUD] Octopasty Sokol GayMysterio [15MIN] ItsRaeven [ARMCO] djamesw16 Soul.storm.fire [CST]Grogrot1 [SPUD] Depthdiver01 Paranoch [SIEGE] The Sayaritan Ekhatombe TheCatch22 Author Master of Raw Durendal5150 [WV] Cypher Stalek Joy [+] Alex Deltern [FdN] Augwin (Ocdt) [KGG] Roi Hoël SchnuffleBunny Nico DrPavel [GOON] Badgerhax Mae Morrison Kyoob

Mopolopy

**TheSlothSmile** 

**Ephalion** 

[T-3C][LS] Alabastor

ABigGuy4U

Odiua

[FMAT]plb1306

Anukko WithNoSurvivors

Wilder Godsdj Reymeh

Moot Big Mike [SPUD] Canadian

Bane TonyWyatt55

WEGAAAAN DIB DOG

SammyClassicStarfox

GenericBadGuy Gator

doggy girl kikimora AtLeastYouCanTalk

Jth224b Whitepaw Danger Honk

nXt Delfarma

Delfarmate Incognito

TH3DISTURBED1 [Krieg]Fiion

Raybeak V5id

SteelSlayer1776

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ThisIsGGAM

Snafu BingoBongo

Theflightplan Elon Musk(RU)

Mr. Mint Shadowspec13 Dodener

VelingLa Panzerkampf1944

Soboro

Kahoona

1stgenius Mega Spider [1CMD]Red

Lukeskylicker

KarlTheKiller Gamer

Gnarey Rex

HoppityHares
Jyuppiter
JSE

Nino EtihwHawkins Jubberdunkus

[SOM] TheArmouredAnt Sirlagsalot

(EL3) AmmoAnts

Acedog11 Kurmark +FieldMedic+ LordBasti Bloodjoke66

BobaWorry
Rkswl133
[ArG] Hot Mic
Sauronsleftnut
Stukablyat
RustyCogs

Aria NotSmithers Coriando [13th] ZuGreX Farllama08

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[DIG] Leo65 Ddong JirikCZ

[95th]Grisha [82DK] Vladimir Lemon Frenzic Watchdog

Pawcio213

[105th] LazyTurtle791

[WL] Tris LonTo

VillainousCrow

Finnertin

[HoC] OSL Dutchland2

[82DK] HarveyVG Klaus von Reinherz Mikhail Mengsk

Tigrium
Pezkenin
Mrako
Adrah
Doon0213
TonyTwoTimes
A Wild Birb

1996\_Toyota\_Camry

Militus

Sanyesza900 Vernillet Wolfram Welsheep Keypax Lordbaysel Bush Patton283

Heliborne Blackhawk 21POWPOW13

WarNix Vilo

J-REAL

[3SP] oldPeanut MeanMachine Overlord SyWry Alpha™

[3SP] Kordobas Shalupon

TheGrandAdmiral [2eDB] Edward Albury