

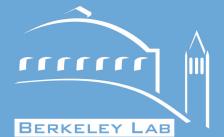


A Quantitative Comparison of Binary XML Encodings

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- **XML established for interop. data exchange**
- **Grid and Web services**
 - Large numbers of XML messages at high frequency
 - XML serialization & deserialization bottlenecks
 - Markup verbose in size
 - Expensive to produce and parse
 - Restricts XML adoption
 - Alternative: Binary XML?
- **Novel binary XML encoding (*bnx*)**
- **Quantitative evaluation**
 - Production-quality XML and Binary XML toolkits
 - Tree and streaming deserialization, serialization, compression



- **Faithful to XML**
 - General purpose
 - Preserves all information without loss or change
 - Preserves W3C XML InfoSet and W3C Canonical XML
- **Self-contained**
 - No external resources required (e.g. no schema)
- **Tree and streaming deserialization mode**
 - For end user applications and filter pipelines
- **Tunable for either performance or size**
 - High vs. low bandwidth networks
 - Moderate compression via simple FAST means (tokenization)
 - Additional strong GZIP (ZLIB) compression (optional)
- **Production quality implementation**
 - Serialization of XOM XML object model (~DOM)
 - <http://dsd.lbl.gov/nux>

- Serialization

Extract unique symbols (strings) via hash table

Sort symbols by frequency (top N)

Encode symbol table as zero terminated UTF8

Encode each XML node as binary token, with compact pointers into symbol table (Vint)

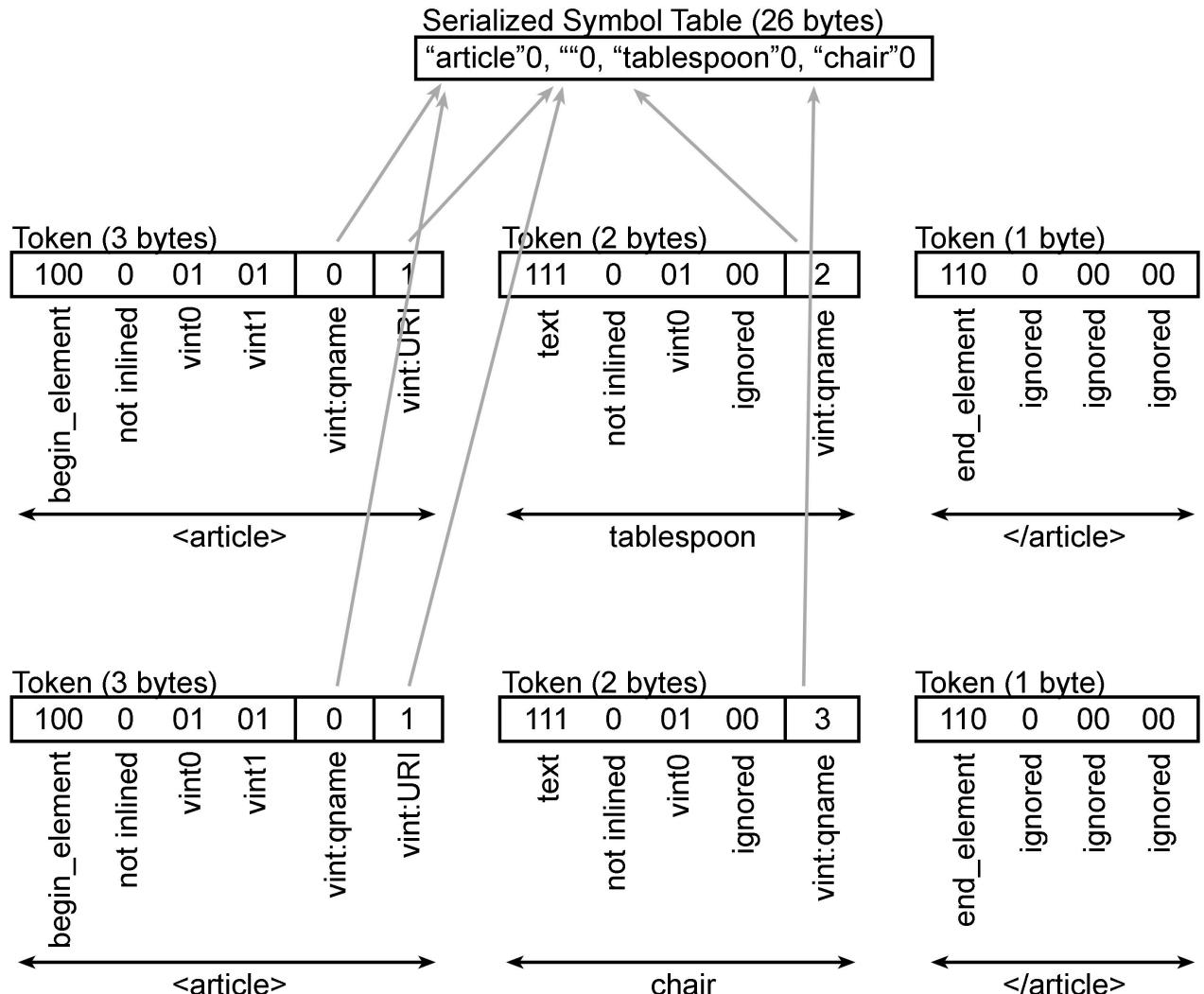
- Deserialization

Decode UTF-8 symbol table

Decode tokens, hand info to app handler (e.g. type, prefix, name, URI)

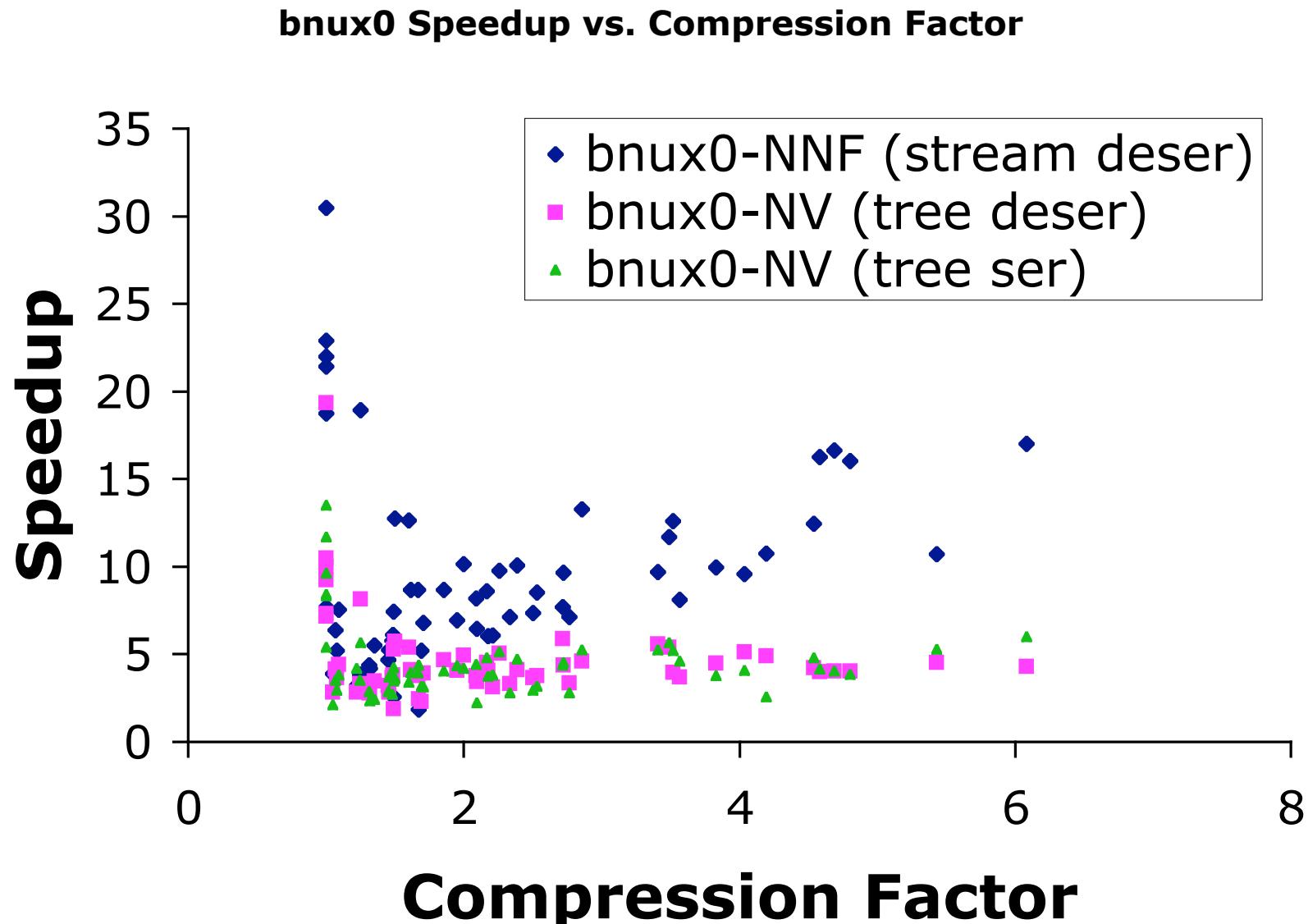
Example XML (53 bytes)

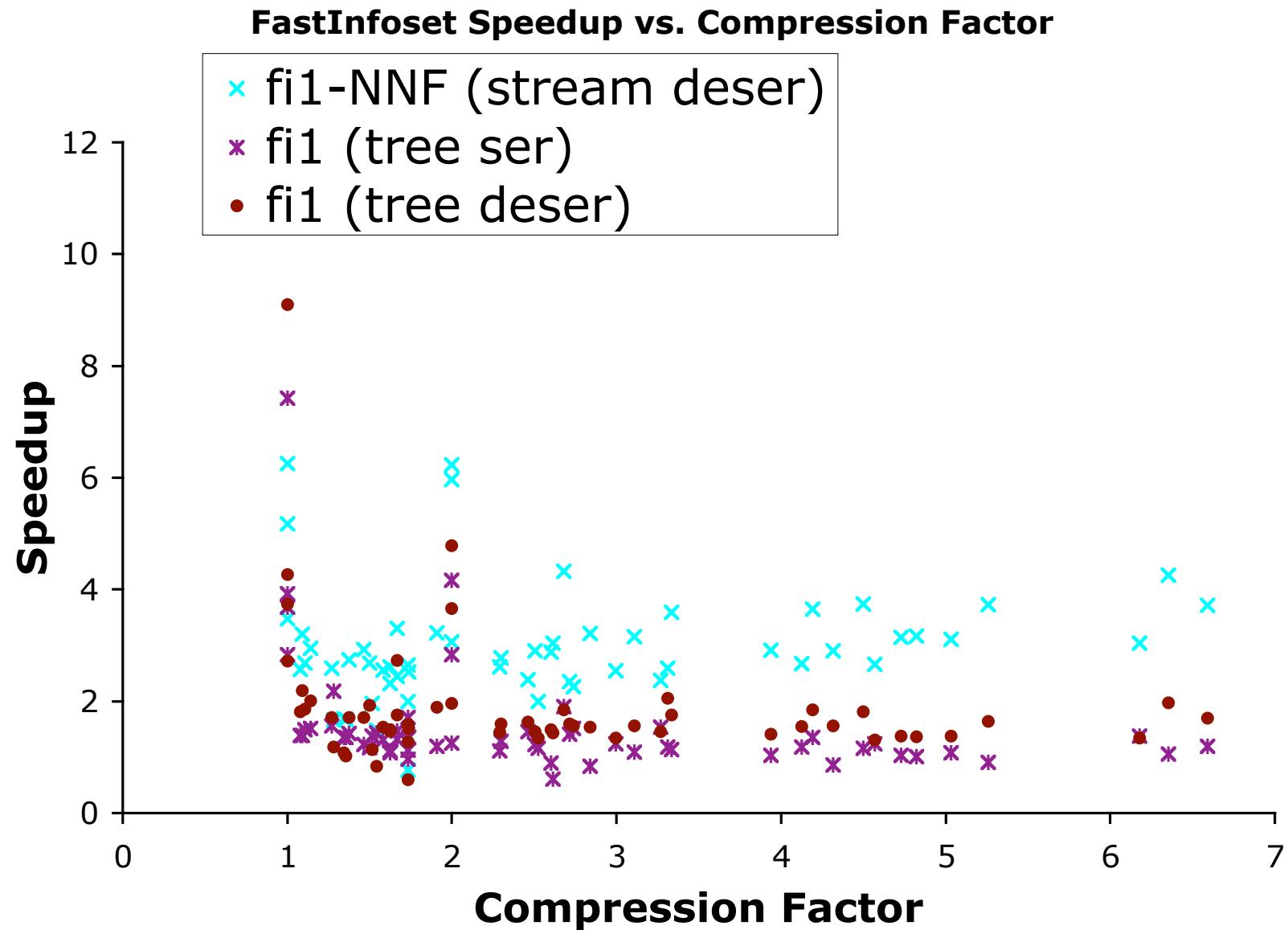
```
<article>tablespoon</article><article>chair</article>
```



- **Workloads: 60 distinct test document flavours**
 - Wide range of real-world documents
 - File size
 - Small (0.2 - 1 KB), medium (1KB - 4 MB), large (4 - 100 MB)
 - Documents
 - Messaging-oriented, record-oriented (database), narrative text
 - E.g. WSDL, SOAP, RSS, ATOM, DB, Shakespeare, P2PIO, ...
 - With and without namespaces, attributes, whitespace, repetitions, nesting depth, ...
- **Memory-to-memory tests (no I/O perturbation)**
- **Setup**
 - Sun Java 1.5.0_04, server VM, PentiumIV Xeon@2.8 Ghz, 2GB memory, Linux 2.4.20
 - xom-1.1, nux-1.4, saxonb-8.5.1, java.net-fastinfoset-CVS (ISO/ITU), xerces-2.7.1 for SAX and DOM, woodstox-2.0.2 for STAX

| Model | Description |
|-----------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| xom-NV | XOM via SAX/Xerces with XML verification performed by Xerces. Comparison baseline for tree speedup. |
| xom-V | Same as xom-NV except with XML verification performed by XOM instead of Xerces. More expensive than xom-NV |
| saxon | Saxon tinytree model with shared namepool (via SAX/Xerces) |
| dom | Xerces Document Object Model without “deferred node expansion” |
| bdux0 | Bdux binary XML with XML verification; no GZIP compression |
| bdux0-NV | Same as bdux0, except that PCDATA verification is omitted |
| bdux1 | Same as bdux0, plus weak GZIP compression at level 1 |
| bdux9 | Same as bdux0, plus strong GZIP compression at level 9 |
| fi0 | FastInfoSet binary XML with default indexing (via SAX) |
| fi1 | FastInfoSet binary XML with “full indexing” feature (via SAX) |
| | |
| xom>NNF | Streaming XOM via SAX/Xerces with NullNodeFactory handler, throwing away all data, building an empty tree instead. Comparison baseline for streaming speedup. |
| bdux0-NNF | Same as xom-NNF except that bdux0 is used; no verification |
| fi0-NNF | Same as xom-NNF except that fastinfoset is used |



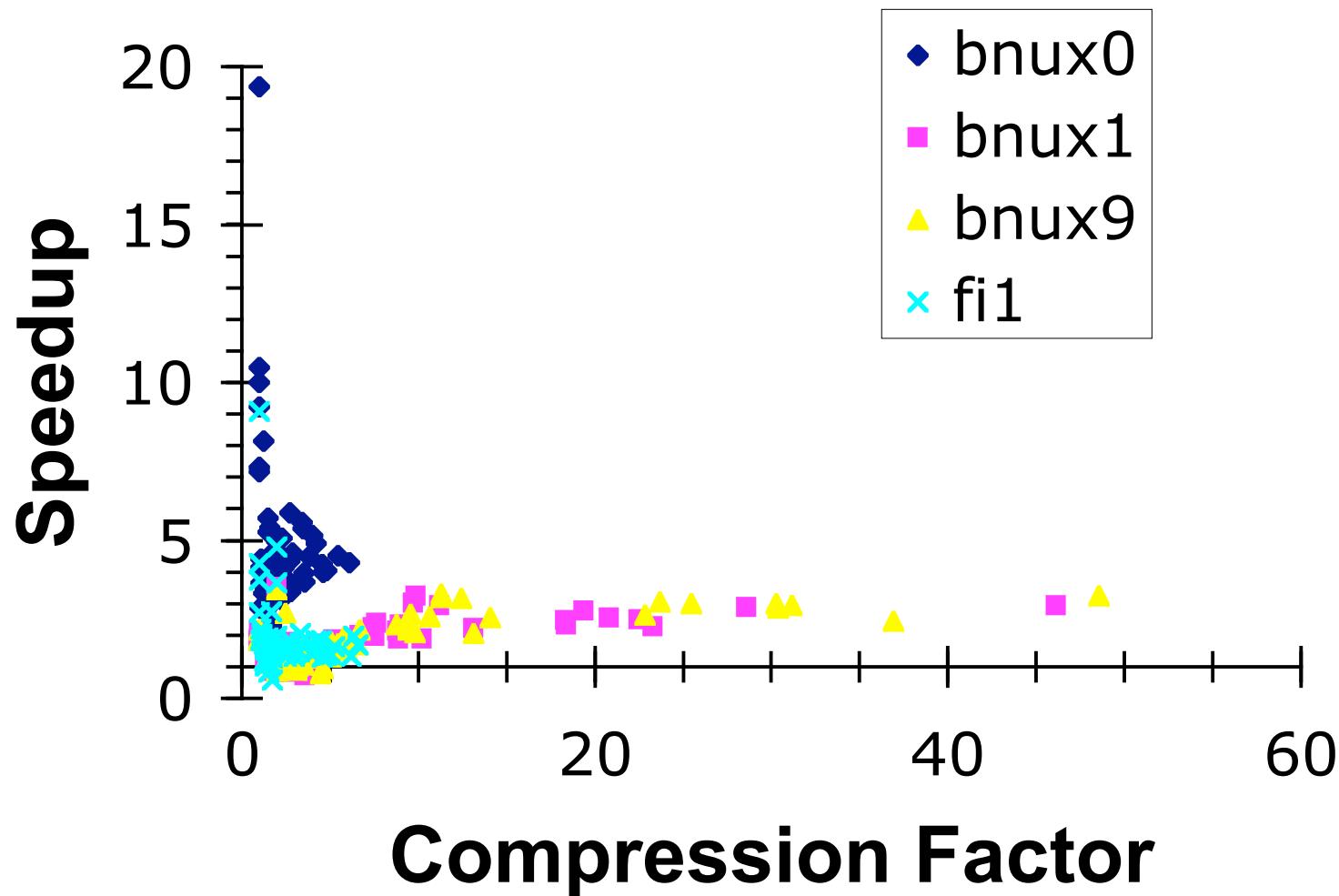


CRD

Tree Deserialization Speedup vs. Compression Factor

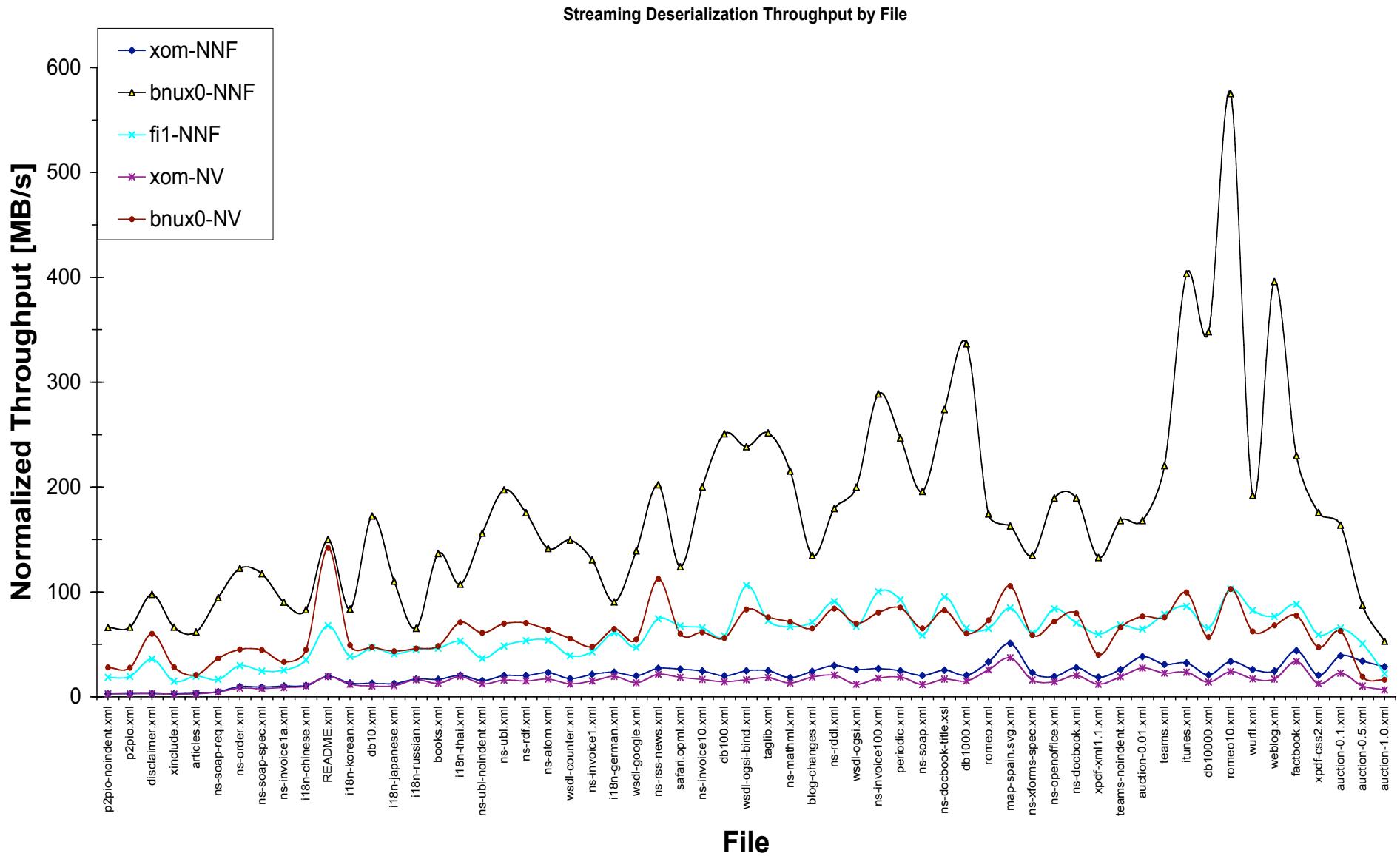


Tree Deserialization Speedup vs. Compression Factor



CRD

Streaming Deserialization Throughput

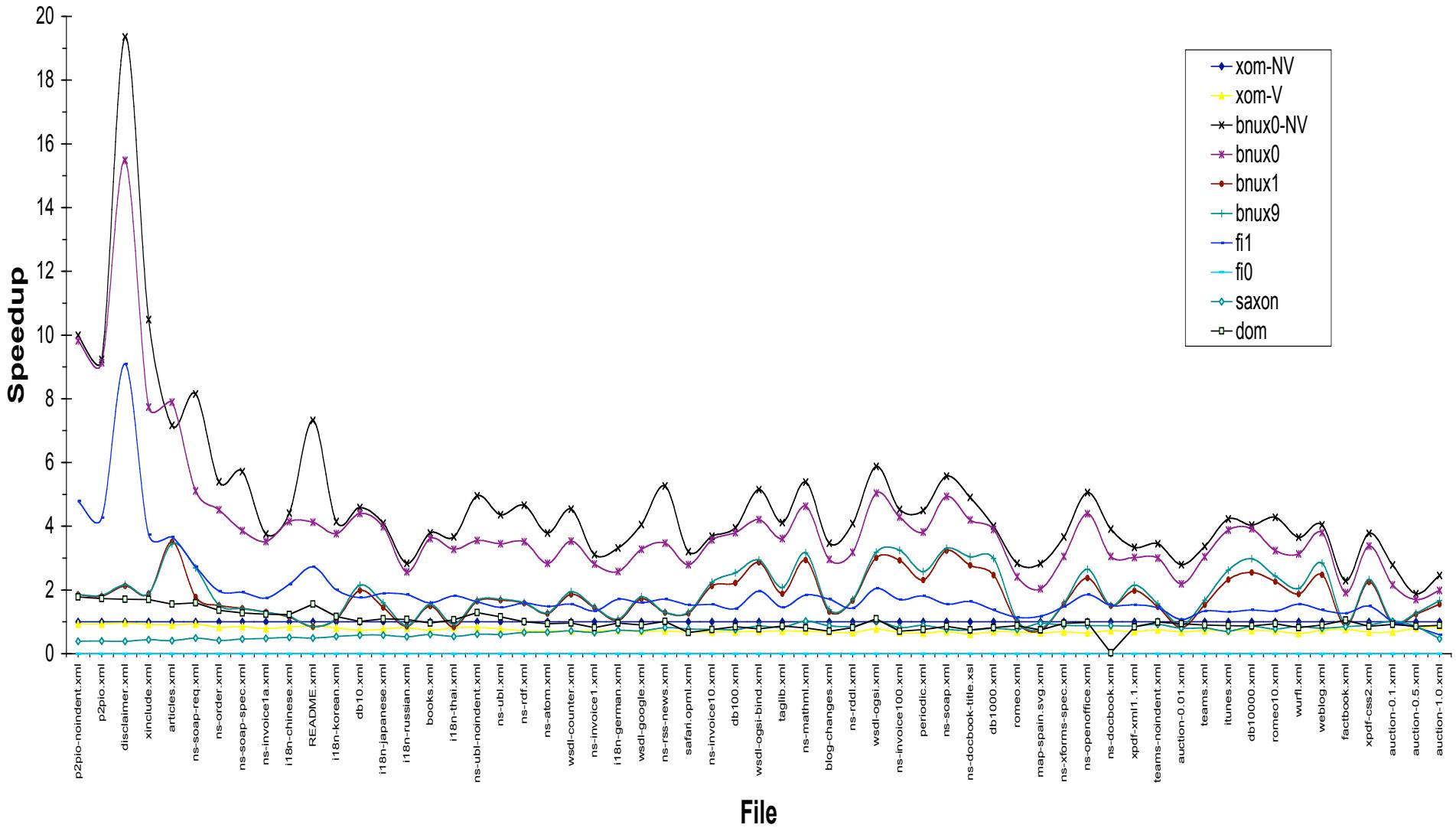


CRD

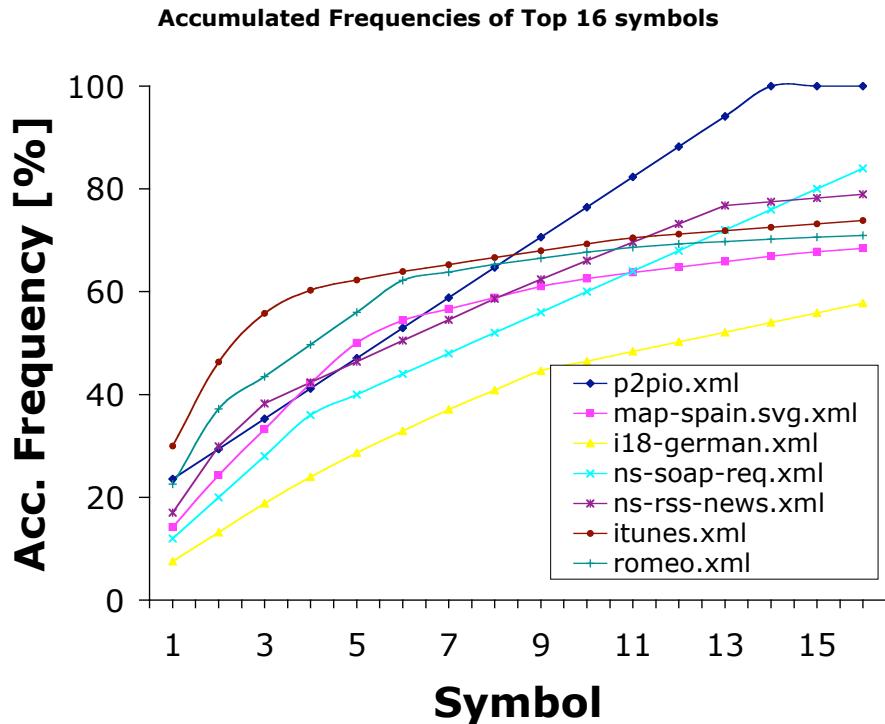
Tree Deserialization Speedup



Tree Deserialization Speedup by File

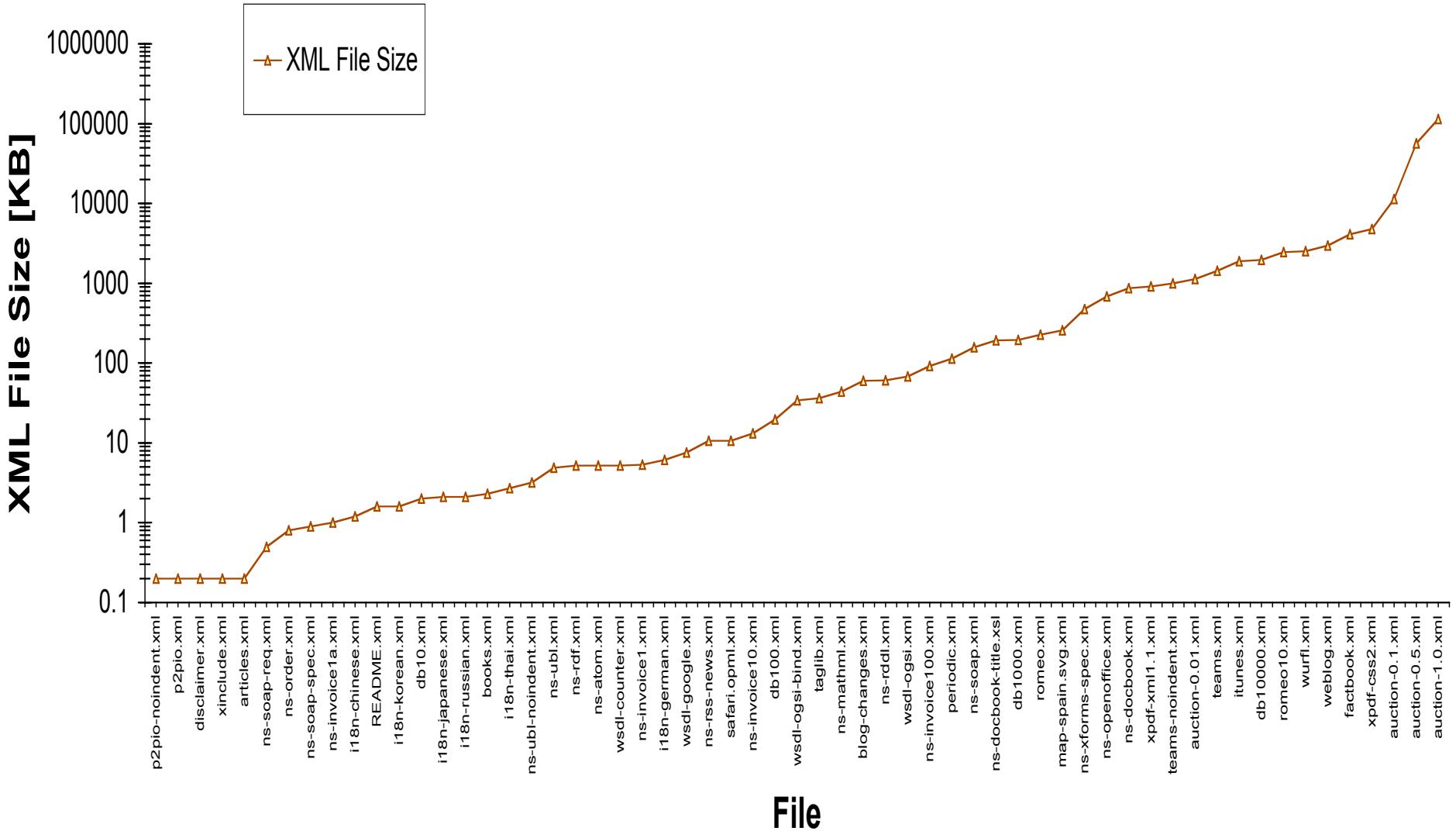


- **Standard textual XML satisfactory for many commodity use cases**
 - But requires non-intuitive configuration wizardry
- **Binary XML significantly faster for demanding data-intensive use cases**
 - Small to medium sized messages: 5-20x
 - Large variance stemming from document flavour
- **Moderate compression via tokenization (1-5x) is fast**
- **Strong compression via GZIP (5-50x) is too slow**
- **Trading efficiency for standardization?**
- **Input for potential W3C standardization?**



| File | Compression Factor | Streaming Deser Speedup | XML File Size [KB] | Unique Symbols [%] |
|-------------------|--------------------|-------------------------|--------------------|--------------------|
| p2pio.xml | 1 | 21.4 | 0.2 | 92.6 |
| map-spain.svg.xml | 1.2 | 3.2 | 258.4 | 81.5 |
| i18n-german.xml | 1.2 | 3.8 | 6.1 | 64.1 |
| ns-soap-req.xml | 1.3 | 18.9 | 0.5 | 80 |
| ns-rss-news.xml | 1.5 | 7.4 | 10.6 | 57.3 |
| romeo.xml | 1.5 | 5.2 | 228.2 | 97 |
| itunes.xml | 4.5 | 12.4 | 1882 | 83.7 |
| romeo10.xml | 6 | 17 | 2470 | 0.1 |

XML File Size of Document Flavours

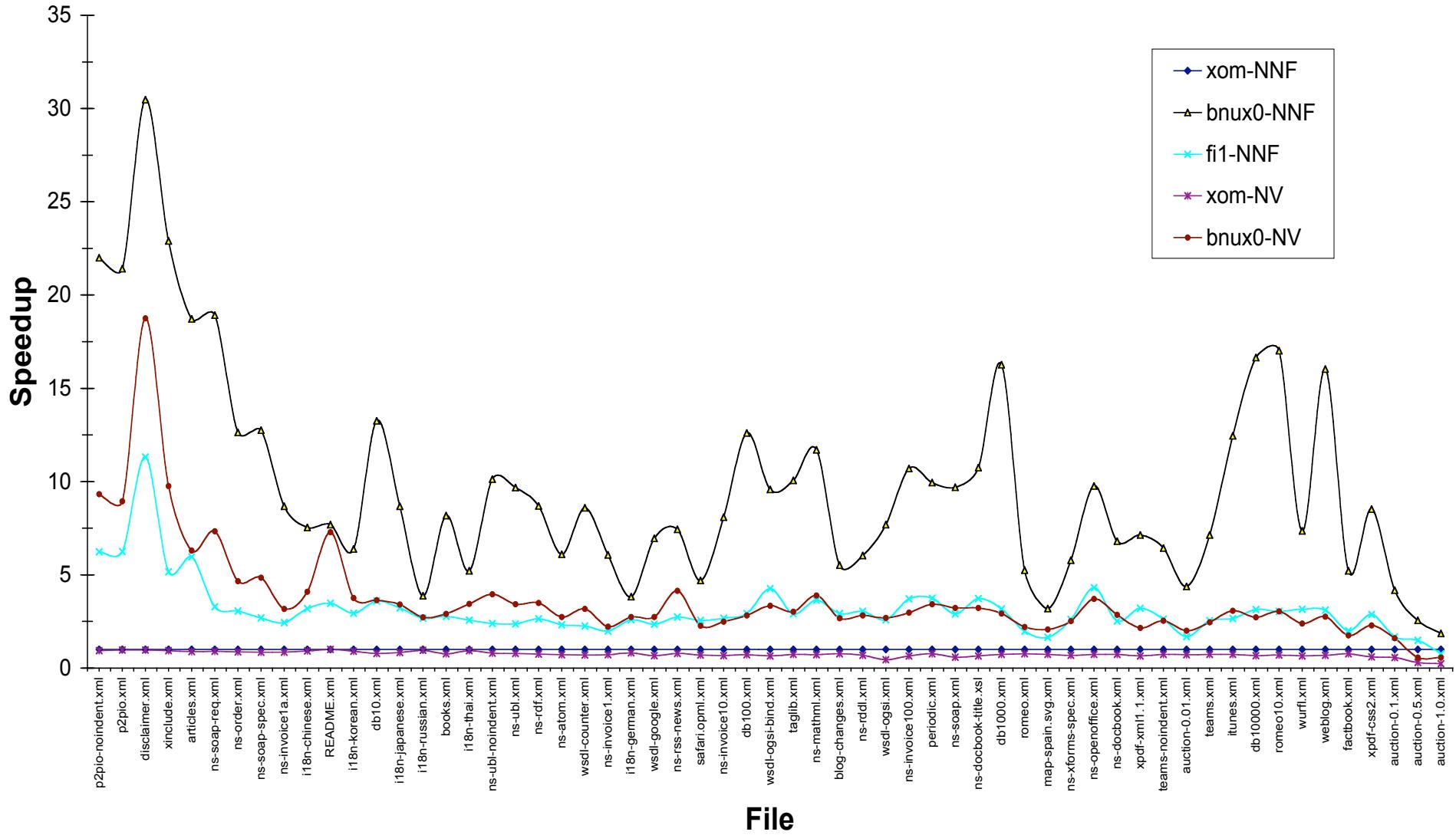


CRD

Streaming Deserialization Speedup

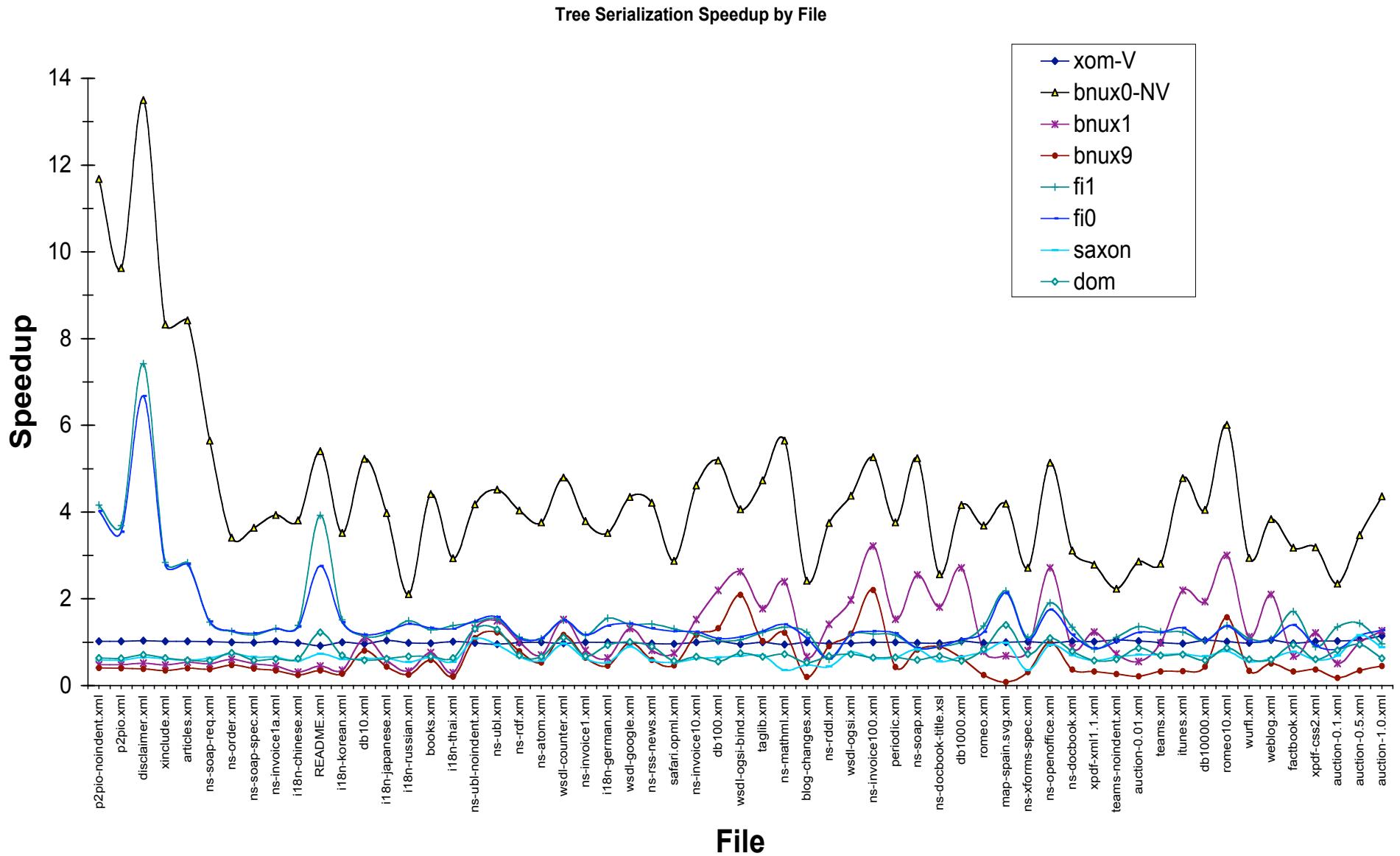


Streaming Deserialization Speedup by File



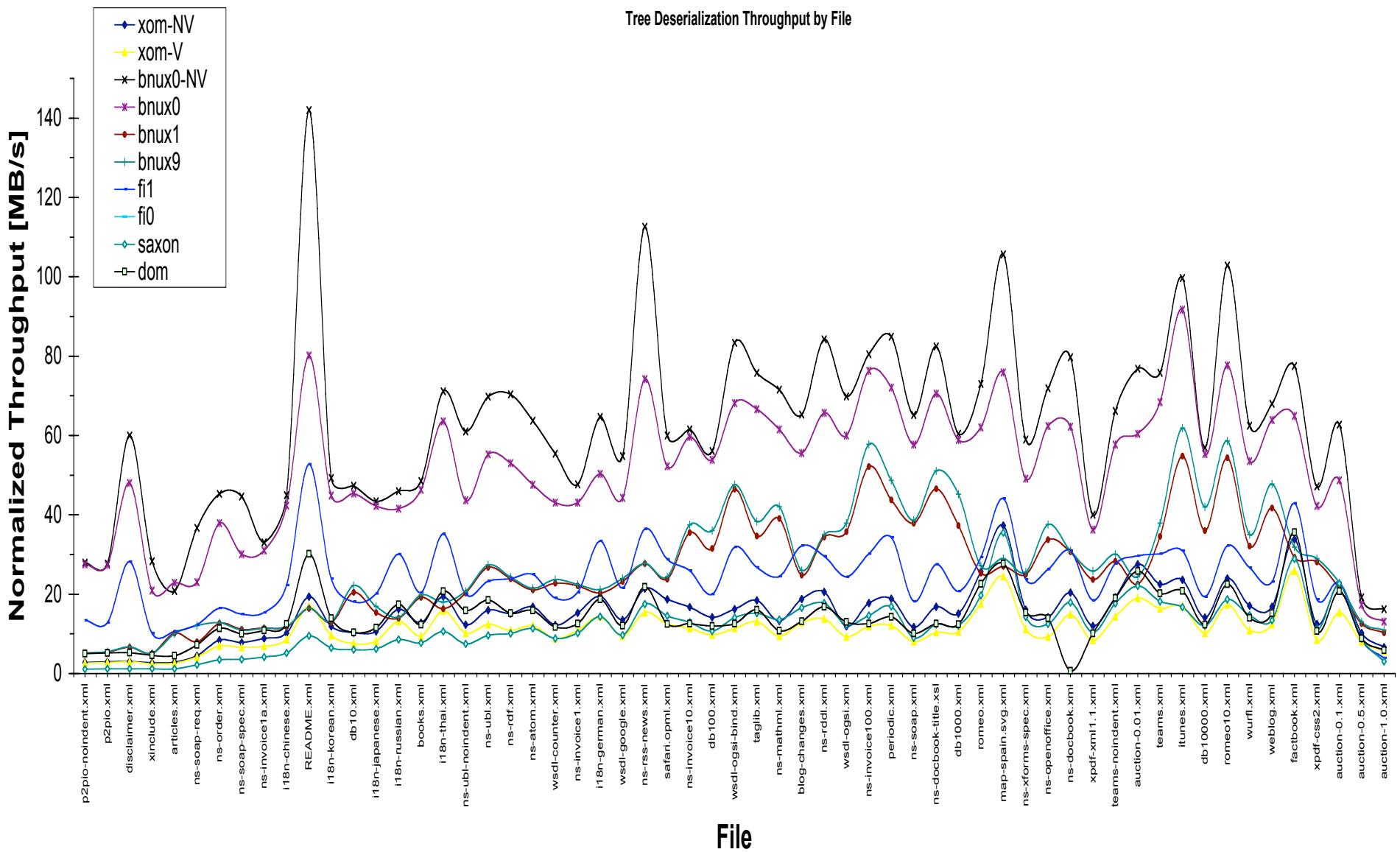
CRD

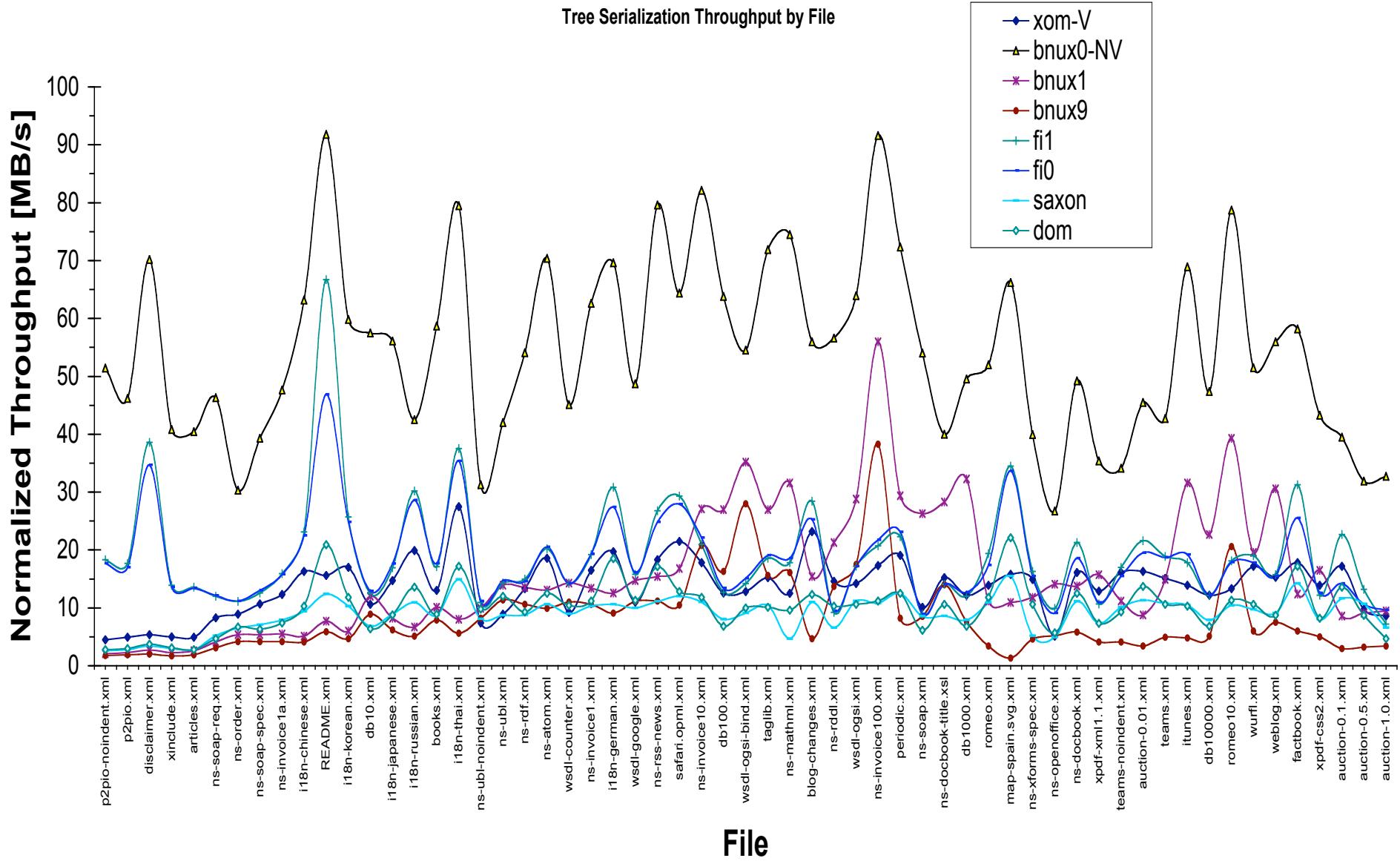
Tree Serialization Speedup



CRD

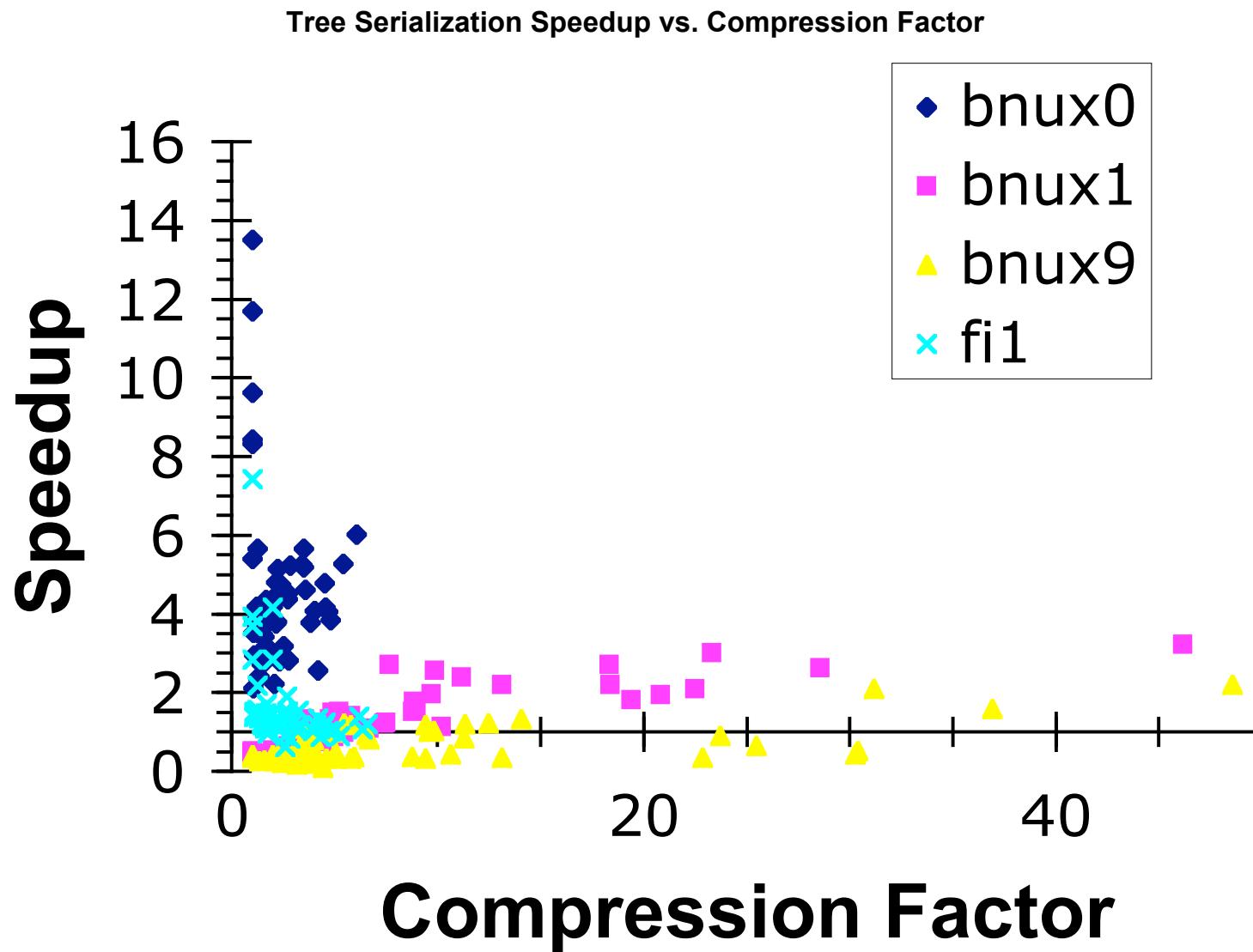
Tree Deserialization Throughput

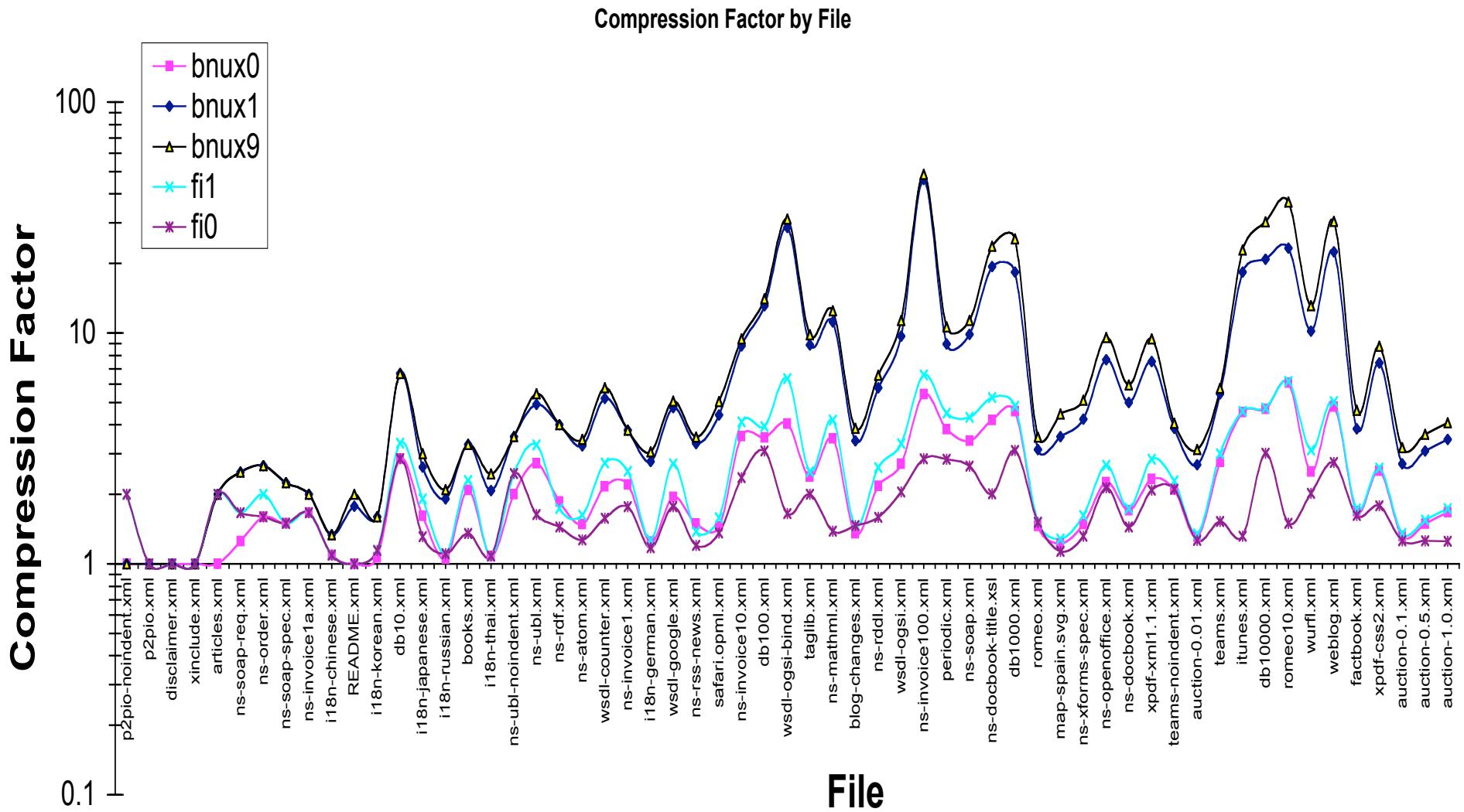


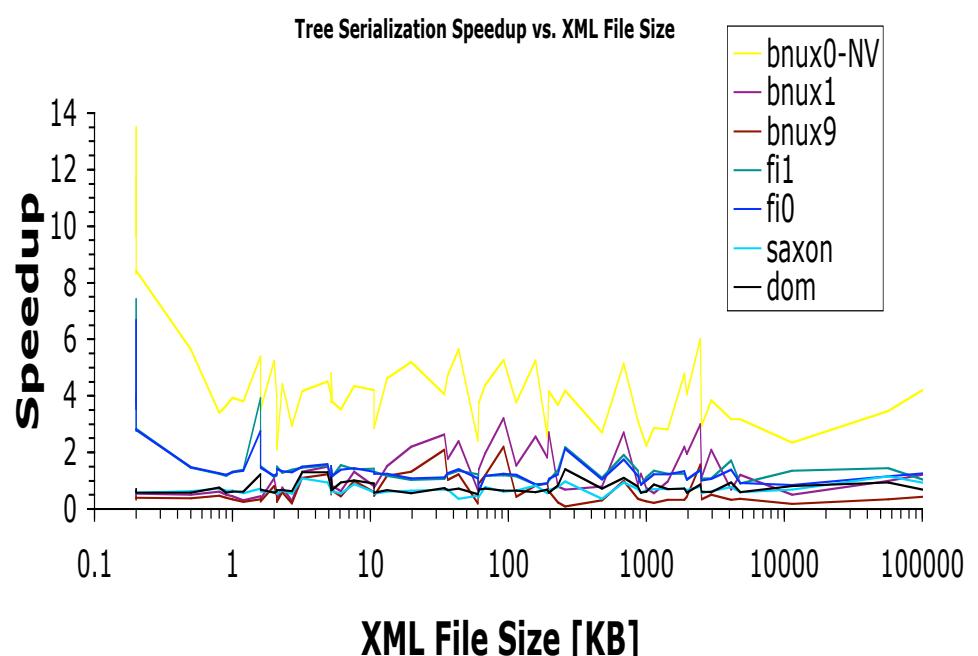
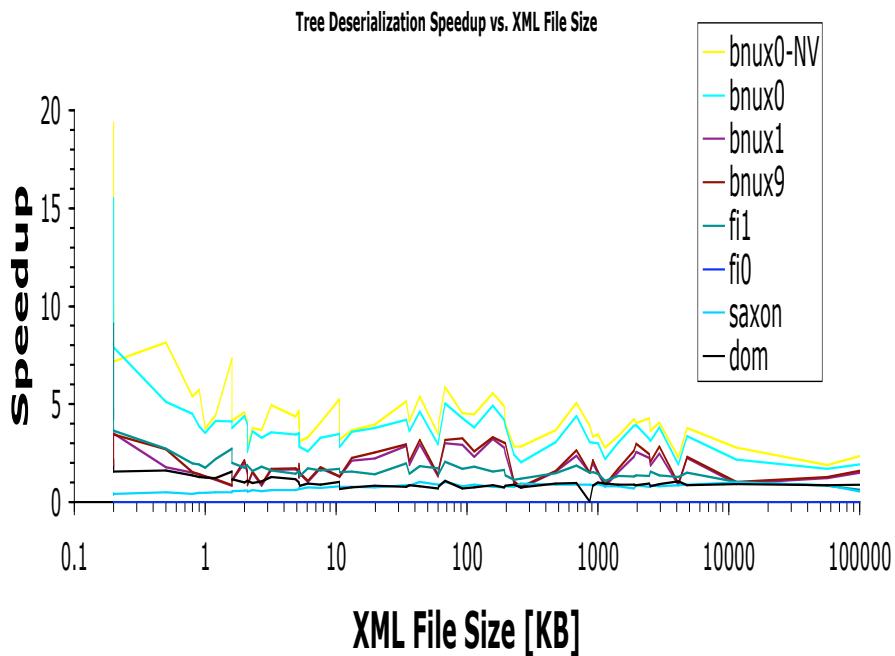
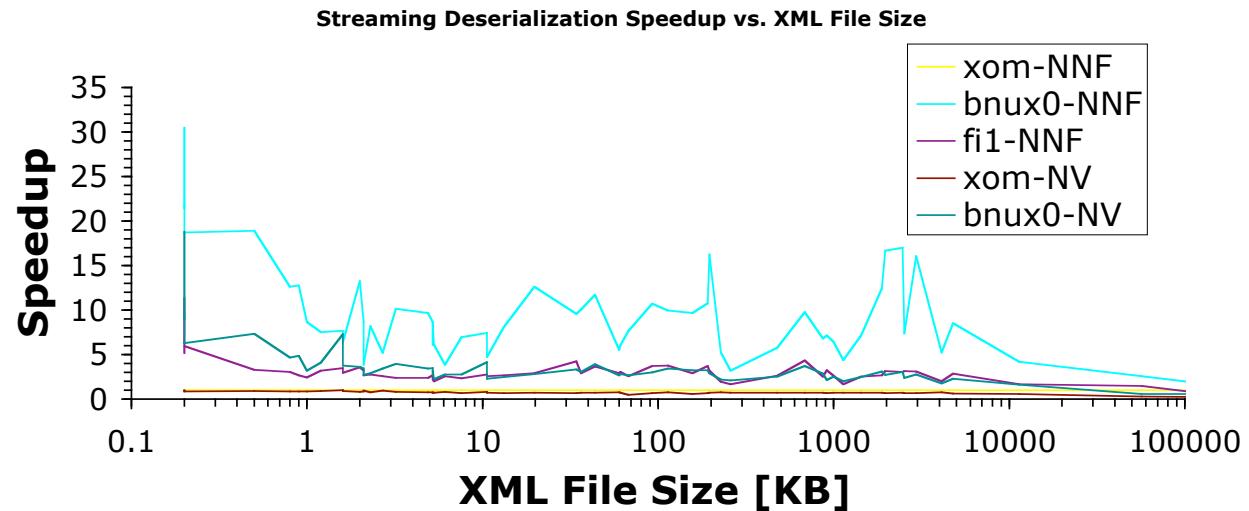


CRD

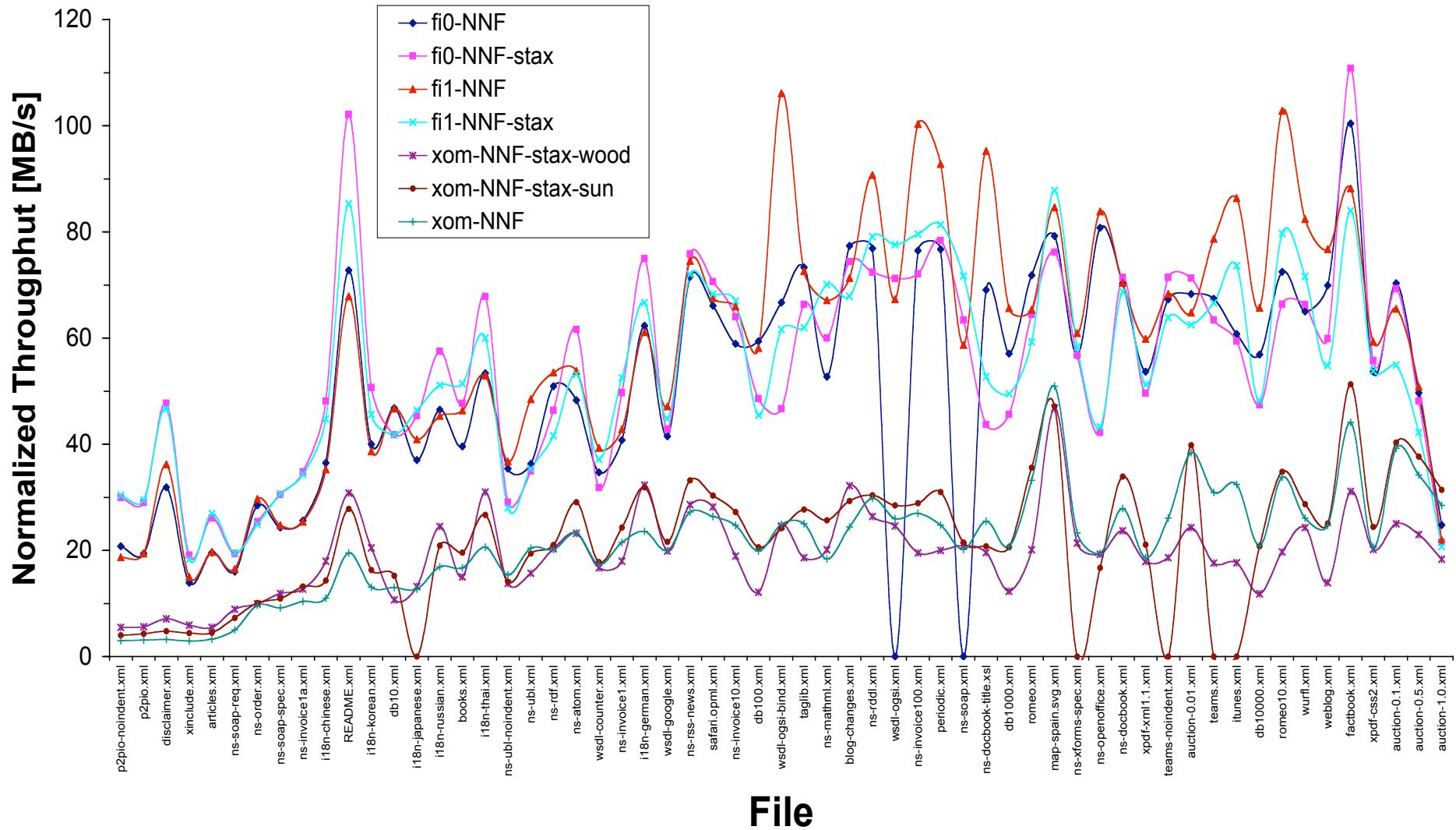
Tree Serialization Speedup vs. Compression Factor







STAX vs. SAX Streaming Deserialization Throughput for FastInfoSet & XOM



STAX vs. SAX Tree Deserialization Throughput for FastInfoSet & XOM

