```
# Structure for an item which stores weight and
# corresponding value of Item
class Item:
        def __init__(self, value, weight):
                self.value = value
                self.weight = weight
def knapSack_01(W, arr):
  n=len(arr)
  K = [[0 \text{ for } x \text{ in range}(W + 1)] \text{ for } x \text{ in range}(n + 1)]
  # Build table K[][] in bottom up manner
  for i in range(n + 1):
```

```
for w in range(W + 1):
  if i == 0 or w == 0:
     K[i][w] = 0
  # elif wt[i-1] <= w:
  elif arr[i-1].weight <= w:
    wt=arr[i-1].weight
    val=arr[i-1].value
     K[i][w] = max(val + K[i-1][w-wt], K[i-1][w])
  else:
     K[i][w] = K[i-1][w]
```

return K[n][W]

```
# Driver's Code
```

$$W = 8$$

$$# wt = [2, 3, 4, 5]$$