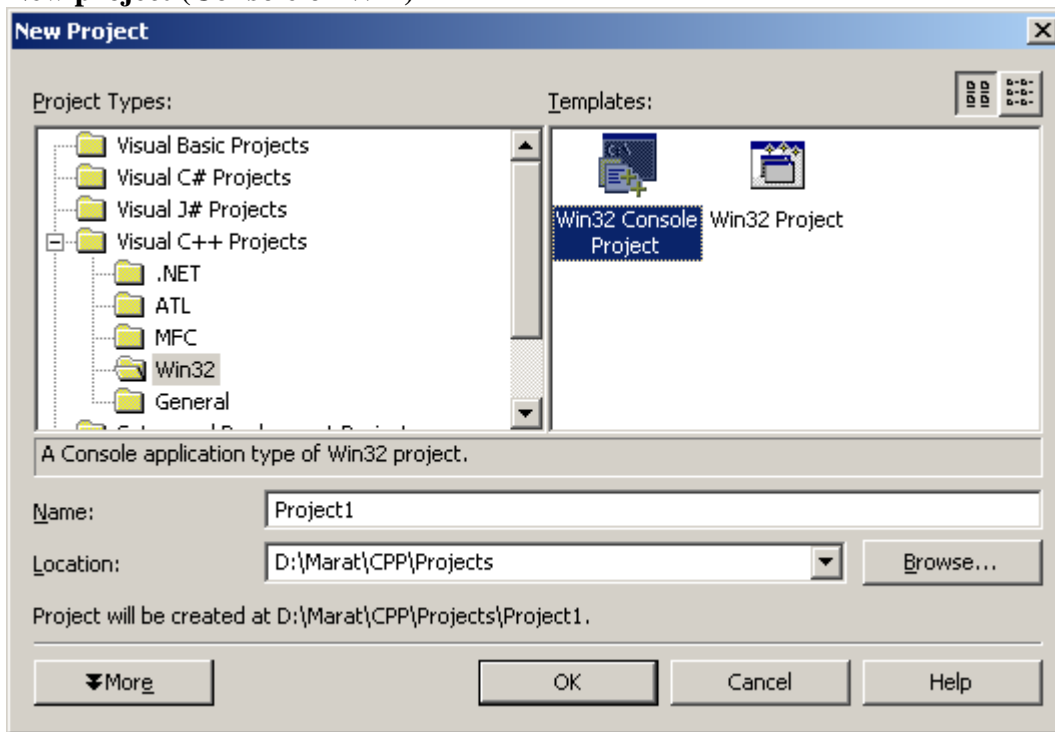
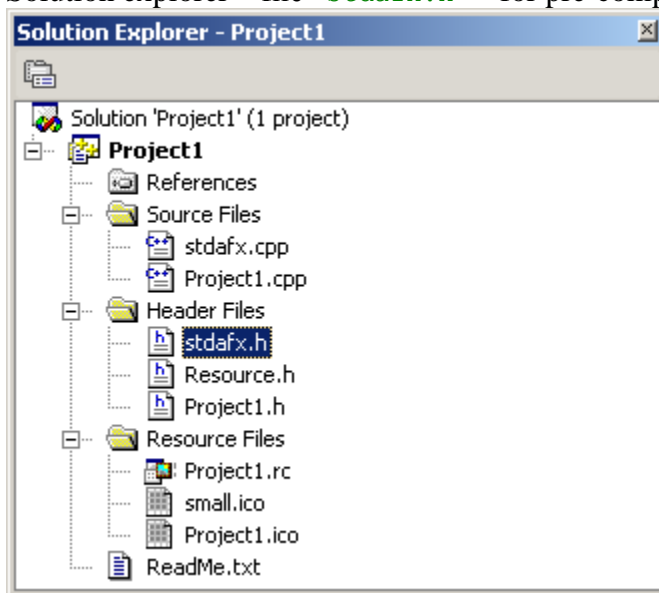


New project (Console or Win)

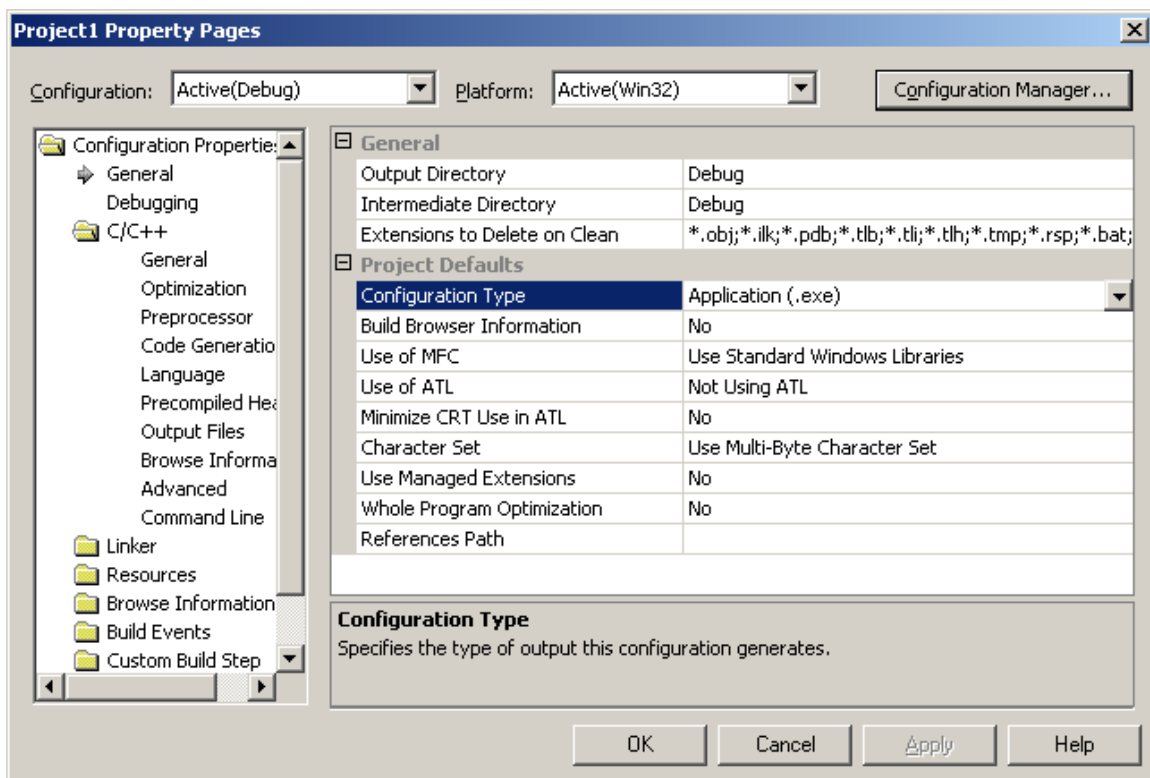


Solution explorer – file “stdafx.h” – for pre-compiled header



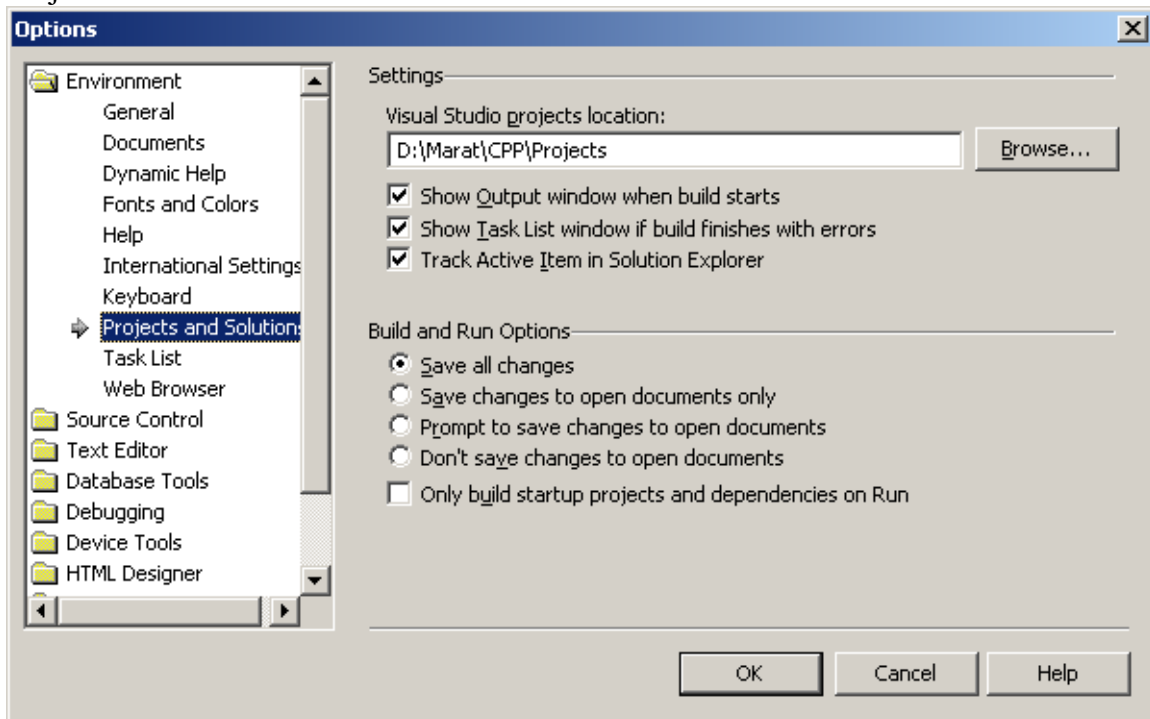
Build Project1; Debug\Project1.exe

Project Properties – Directories; configuration; MFC; Debug – command args

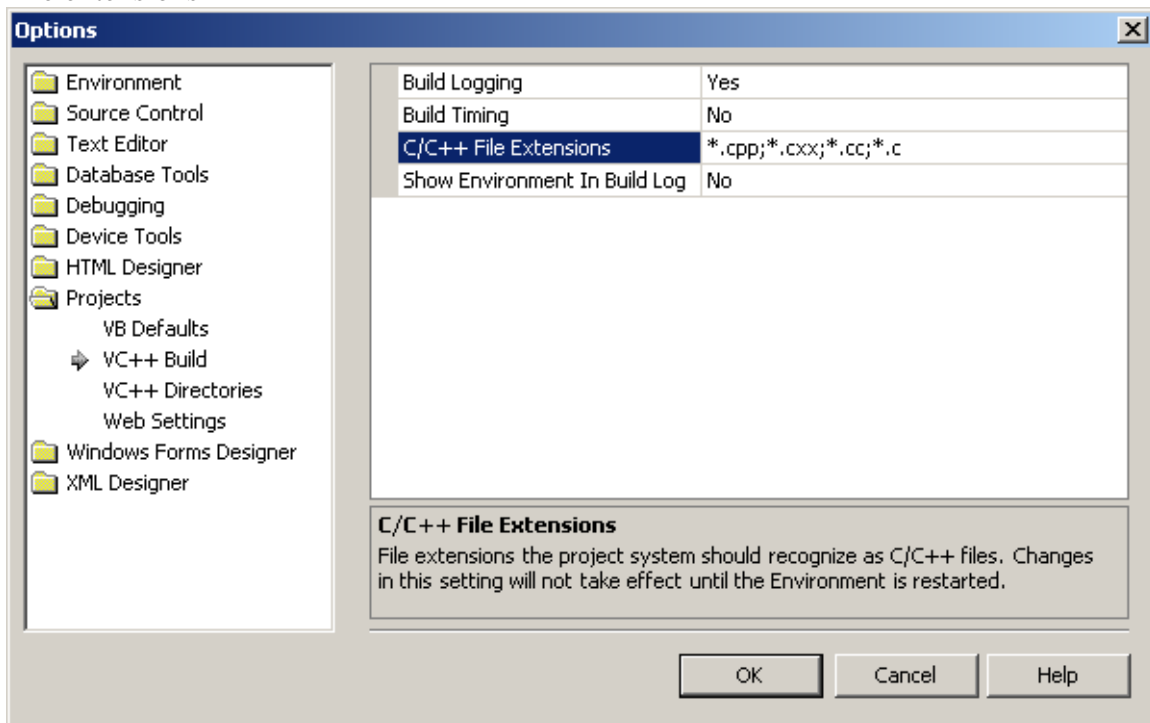


Tools – Options

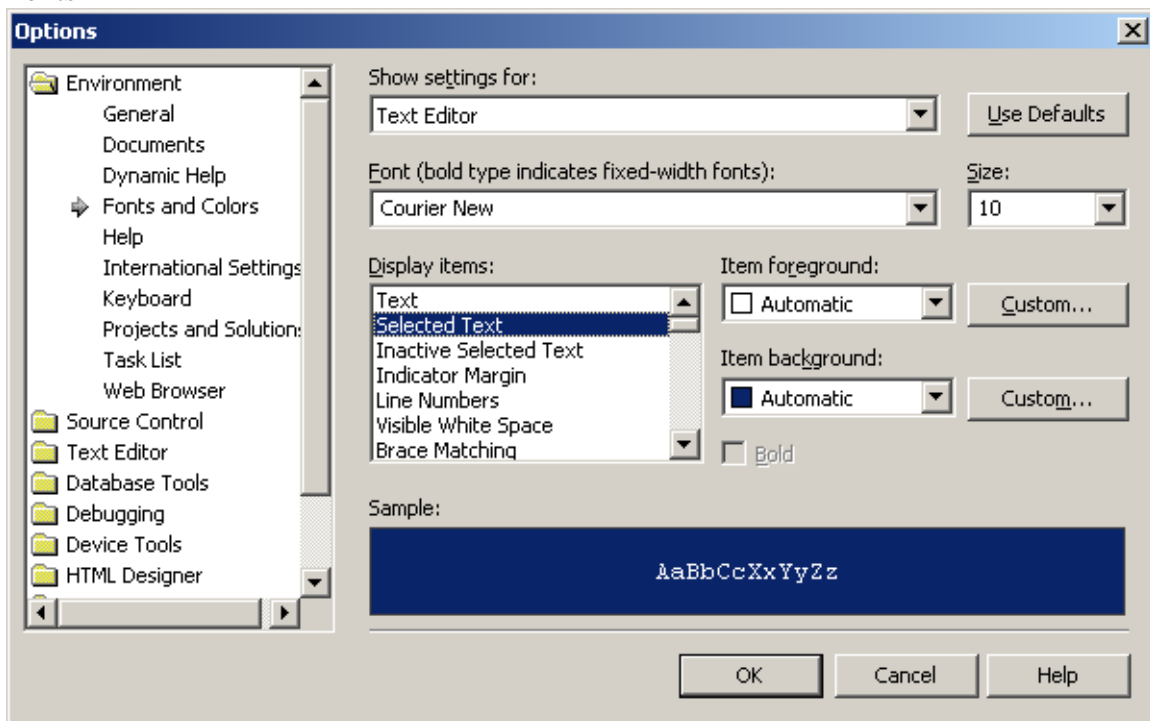
Project location



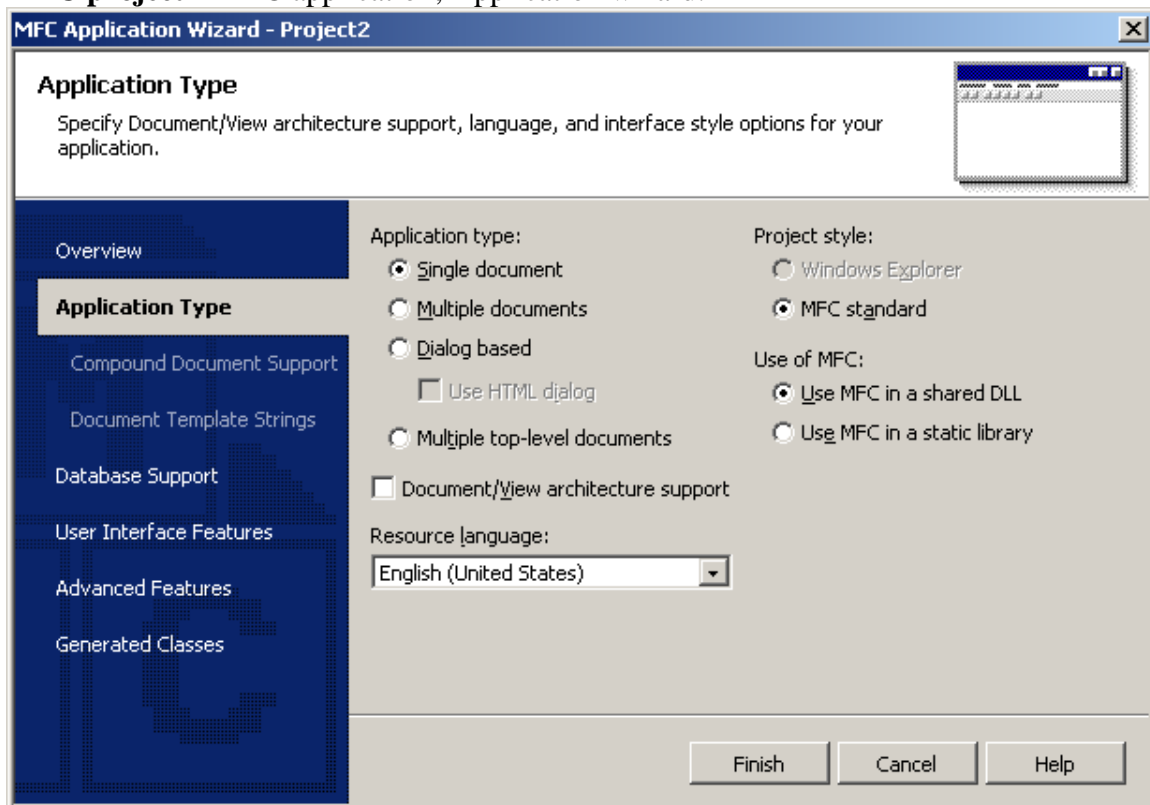
File extensions



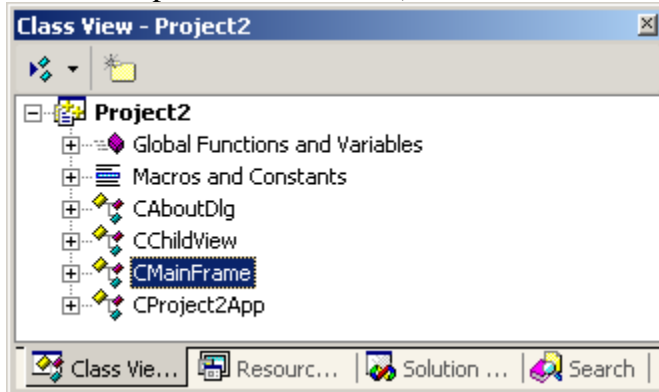
Fonts



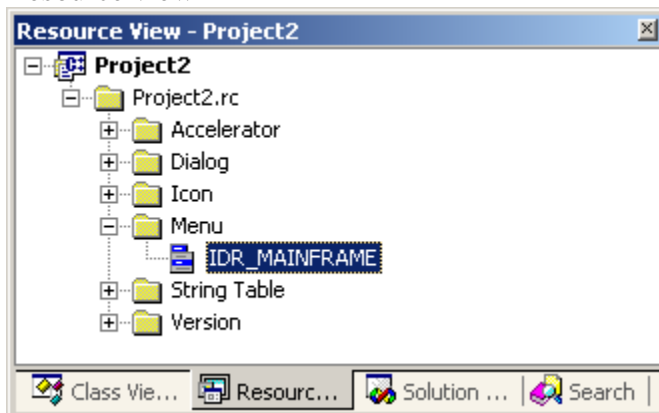
MFC project – MFC application; Application wizard:



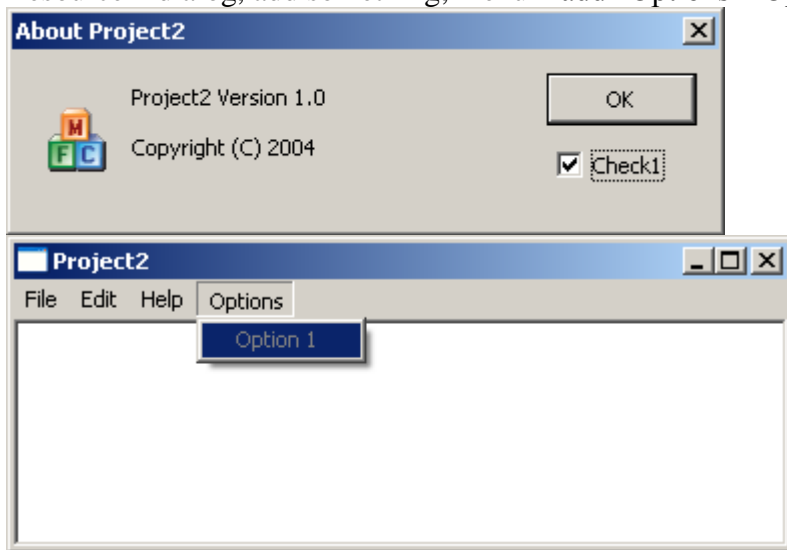
Solution explorer; Class view (add function, variable)



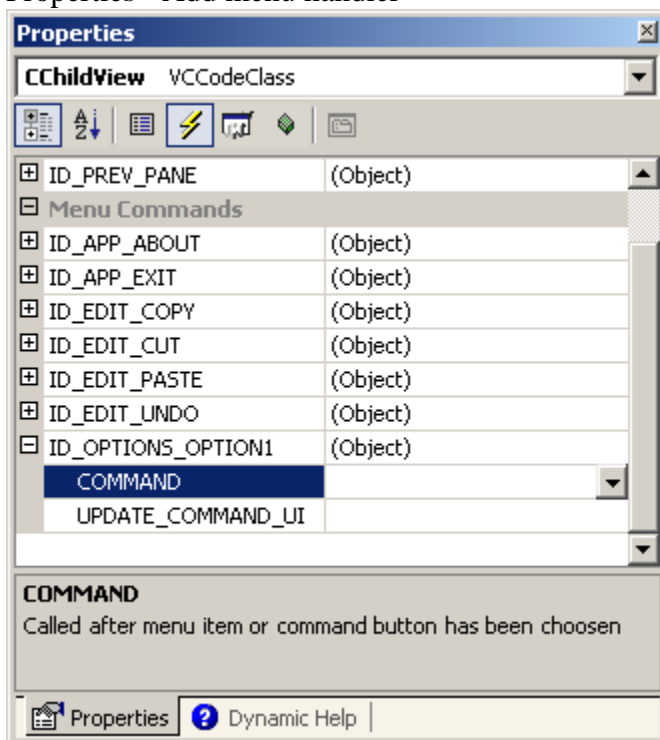
Resource view



Resource – dialog, add something; menu – add “Options – Option 1”



Properties - Add menu handler



and run