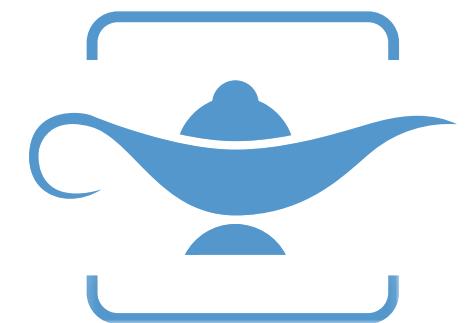


Conditional Contextual Refinement

Iris Workshop 2023

Youngju Song, Minki Cho, Dongjae Lee, Chung-Kil Hur

Michael Sammler, Derek Dreyer



MAX PLANCK INSTITUTE
FOR SOFTWARE SYSTEMS

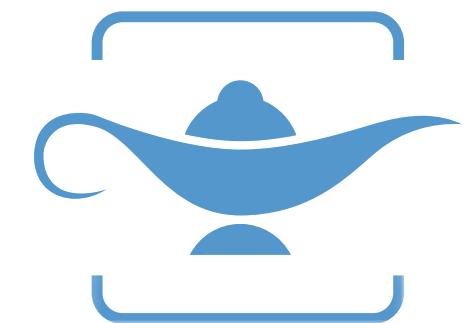


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Separation Logic

vs.

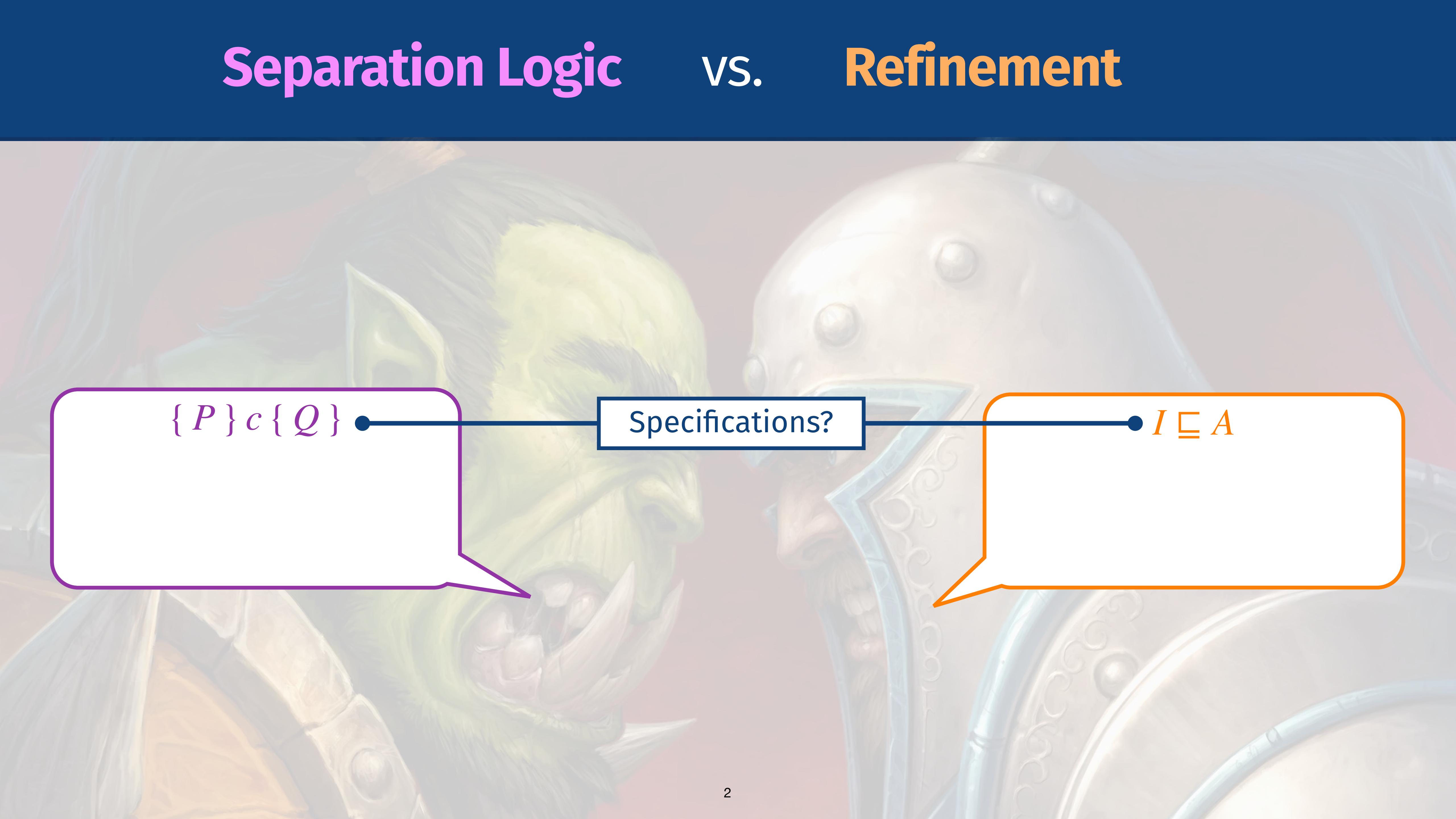
Refinement



Separation Logic

vs.

Refinement



$\{ P \} c \{ Q \}$ • Specifications? • $I \sqsubseteq A$

Separation Logic

vs.

Refinement



Separation Logic

vs.

Refinement



Separation Logic vs. Refinement

$$\{ P \} \subset \{ Q \}$$

Separation Logic

$$I \sqsubseteq A$$

Refinement

Separation Logic vs. Refinement

$$\{ P \} \; c \; \{ Q \}$$

Separation Logic

$$I \sqsubseteq A$$

Refinement

 **Conditional specifications**

for modular reasoning about shared state

Separation Logic

vs.

Refinement

$$\{ P \} c \{ Q \}$$

Separation Logic

$$I \sqsubseteq A$$

Refinement

Conditional specifications

for modular reasoning about shared state

$$l_1 \mapsto v_1 * \dots * l_n \mapsto v_n$$

$$\{ P * FR \} c \{ Q * FR \}$$

Separation Logic vs. Refinement

$$\{ P \} c \{ Q \}$$

Separation Logic

 **Conditional specifications**

for modular reasoning about shared state

$$l_1 \mapsto v_1 * \dots * l_n \mapsto v_n$$
$$\{ P * FR \} c \{ Q * FR \}$$

$$I \sqsubseteq A$$

Refinement

 **Unconditional**

Separation Logic vs. Refinement

$$\{ P \} c \{ Q \}$$

Separation Logic

 **Conditional specifications**

for modular reasoning about shared state

$$I \sqsubseteq A$$

 **Refinement**

Unconditional

e.g., contextual refinement (\sqsubseteq_{ctx}) quantifies
“completely arbitrary” context

$$\begin{aligned} I \sqsubseteq M_1 \sqsubseteq \dots \sqsubseteq M_n \sqsubseteq A \\ I' \sqsubseteq M_k \quad \Rightarrow \quad I' \sqsubseteq A \end{aligned}$$

 **Transitive composition**

(e.g., as seen in CertikOS)

Separation Logic vs. Refinement

$$\{ P \} \; c \; \{ Q \}$$

Separation Logic

 **Conditional specifications**

for modular reasoning about shared state

$$I \sqsubseteq A$$

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 **No transitive composition**

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Separation Logic vs. Refinement

$$\{ P \} \subset \{ Q \}$$

Separation Logic

Conditional specifications

$$I \sqsubseteq A$$

Refinement

Unconditional

Goal: have best of both worlds.

No transitive composition

Transitive composition

(e.g., as seen in CertikOS)

Wait... what about: Relational Separation Logic

$$\{ P \} c \{ Q \}$$

Separation Logic

 **Conditional specifications**

esp. modular reasoning on shared states

$$I \sqsubseteq A$$

 **Refinement**

 **Unconditional**

e.g., contextual refinement (\sqsubseteq_{ctx}) quantifies
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 **No transitive composition**

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Adequacy: for certain $P/Q\dots$

Relational Separation Logic

Conditional specifications

esp. modular reasoning on shared states



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esp. modular reasoning on shared states



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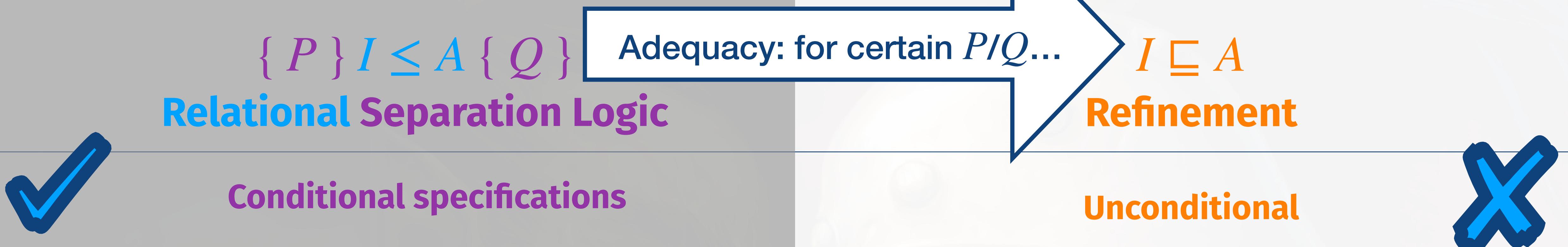
No transitive composition

Transitive composition

(e.g., as seen in CertikOS)



Wait... what about: Relational Separation Logic



Benefits are kept separate!



No transitive composition

Transitive composition



(e.g., as seen in CertikOS)

Motivating Example

Refinement alone is not enough

I_{Map}

```
private data := NULL

def init(sz: int) ≡
    data := calloc(sz)

def get(k: int) ≡
    return *(data + k)

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private (i.e., module-local) data:
completely hidden from outside.

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def set(k: int, v: int) ≡  
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Motivating Example

Refinement alone is not enough

Good: transitivity allows incremental verification:

1st: memory abstraction, 2nd: algorithm-specific reasoning

I_{Map}

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M_{Map}

middle abstraction

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Motivating Example

Refinement alone is not enough

Bad: Refinement does not hold in the first place!

It only holds **conditionally**: `init` should be called at most once
and before any other operation.

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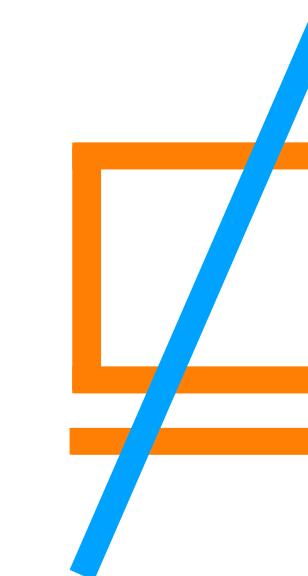
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Motivating Example

Benefits of separation logic

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$\forall sz. \{[pending]\} init(sz)$

$\{\ast_{k \in [0,sz)} k \mapsto_{Map} 0\}$

$\forall k v. \{k \mapsto_{Map} v\} get(k)$

$\{r. r = v \wedge k \mapsto_{Map} v\}$

$\forall k w v. \{k \mapsto_{Map} w\} set(k, v)$

$\{k \mapsto_{Map} v\}$

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[pending] is an exclusive token,
that gets consumed when calling init.

“ $k \mapsto_{Map} v$ ” denotes that it is initialized,
and a key k stores a value v .

$\forall sz. \{[pending]\} init(sz)$

$\{*_k \in [0,sz) k \mapsto_{Map} 0\}$

$\forall k v. \{k \mapsto_{Map} v\} get(k)$

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Our Contribution: CCR

$$S \models I \sqsubseteq A$$

Conditional Contextual Refinement

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$$S \models I \sqsubseteq A$$

$S : String \rightarrow Cond$

(*Cond* is pre/postcond in separation logic)

Conditional Contextual Refinement

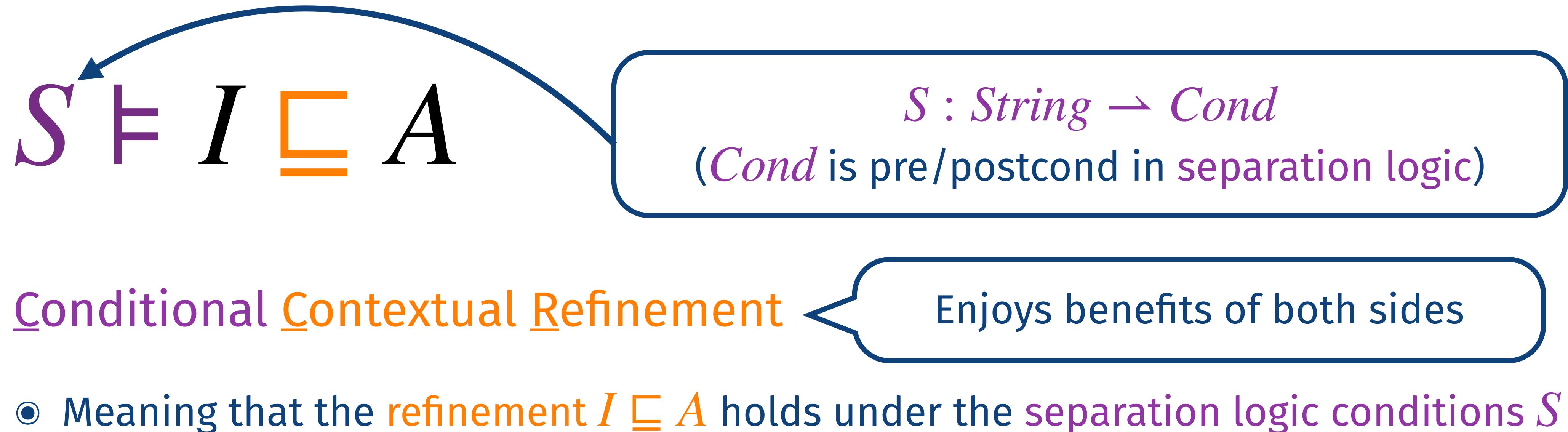
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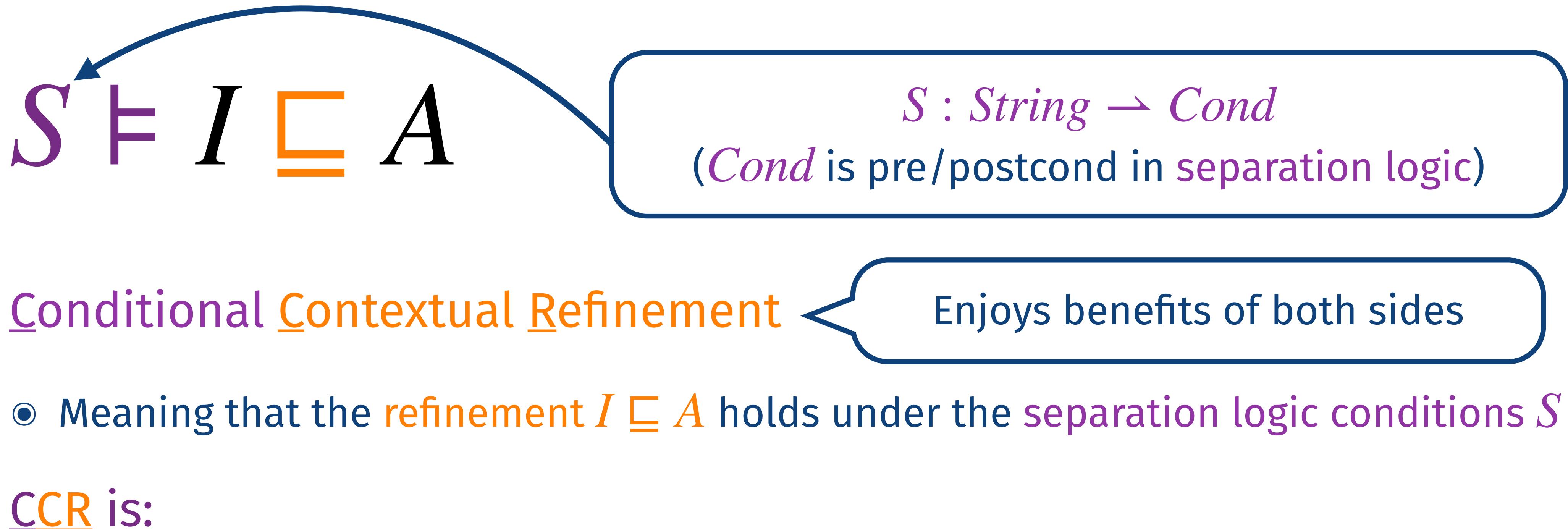
Conditional Contextual Refinement

- Meaning that the refinement $I \sqsubseteq A$ holds under the separation logic conditions S

Our Contribution: CCR



Our Contribution: CCR



Our Contribution: CCR

$$S \models I \sqsubseteq A$$

$S : String \rightarrow Cond$
(Cond is pre/postcond in separation logic)

Conditional Contextual Refinement Enjoys benefits of both sides

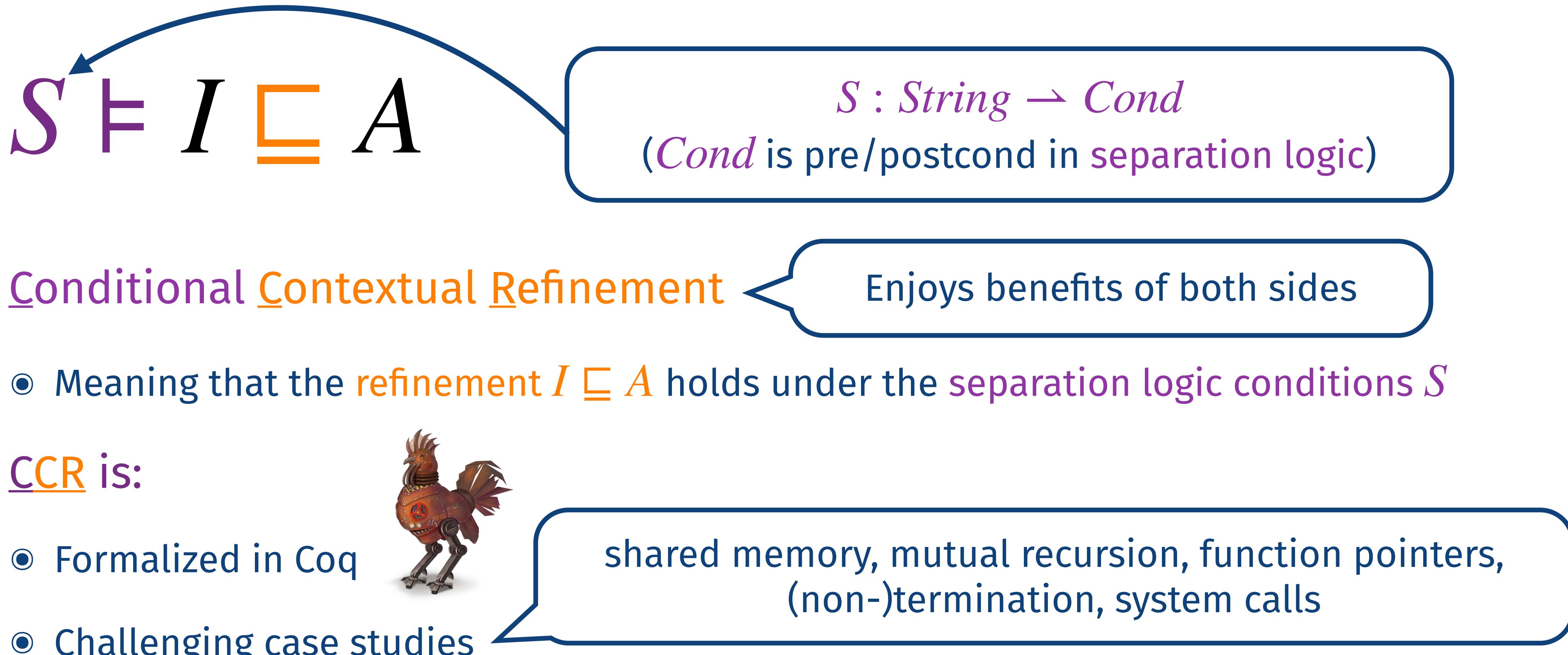
- Meaning that the refinement $I \sqsubseteq A$ holds under the separation logic conditions S

CCR is:

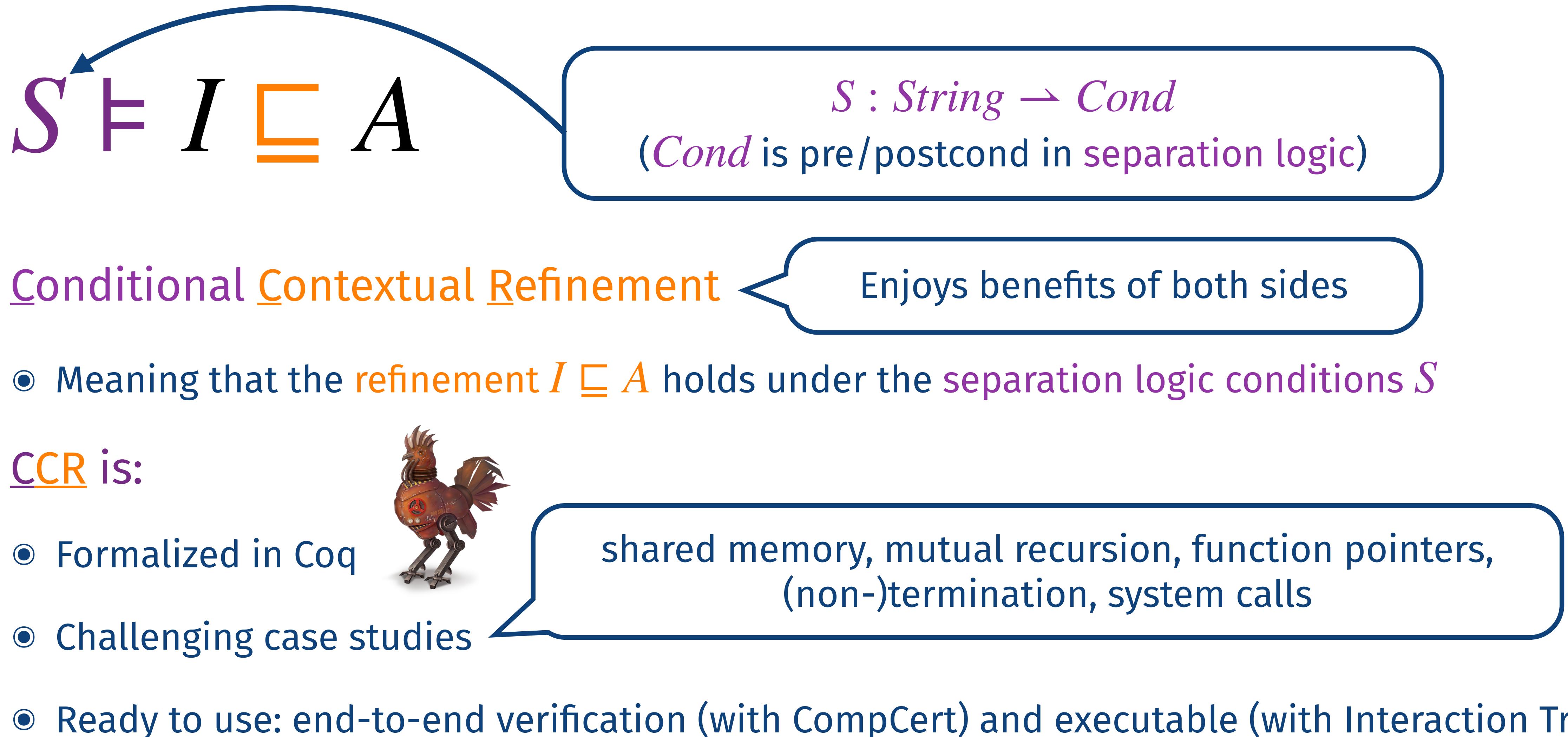
- Formalized in Coq



Our Contribution: CCR



Our Contribution: CCR



Motivating Example

With Conditional Contextual Refinement

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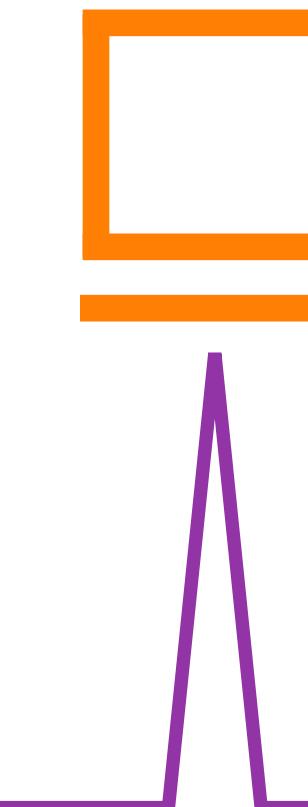
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$\forall sz. \{ \text{pending} \} \quad \text{init}(sz) \{ *_{k \in [0, sz)} k \mapsto_{\text{Map}} 0 \}$

$\forall k v. \{ k \mapsto_{\text{Map}} v \} \quad \text{get}(k) \quad \{ r.r = v * k \mapsto_{\text{Map}} v \}$

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$\forall sz. \{ \underline{pending} \} \quad init(sz) \{ *_{k \in [0,sz]} k \mapsto \text{Map } \emptyset \}$

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```



M_{Map}

```
private map := λ k. 0  
private size := 0  
  
def init(sz: int) ≡  
    size := sz  
  
def get(k: int) ≡  
    assume(0 ≤ k < size)  
    return map[k]  
  
def set(k: int, v: int) ≡  
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$\forall sz. \{ \text{pending} \} \text{ init}(sz) \{ T \}$
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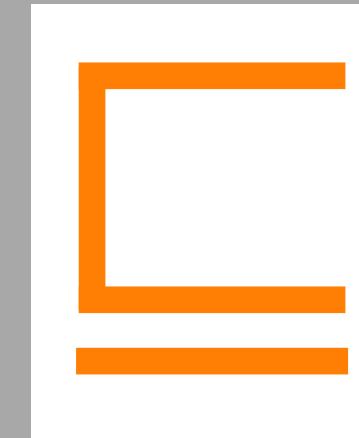
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Both benefits at the same time!

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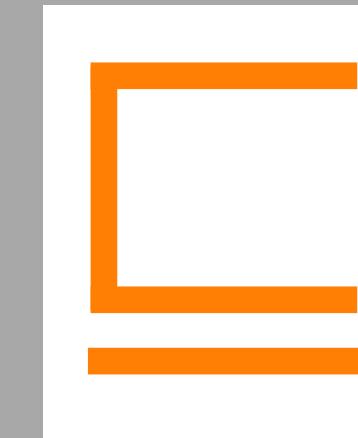


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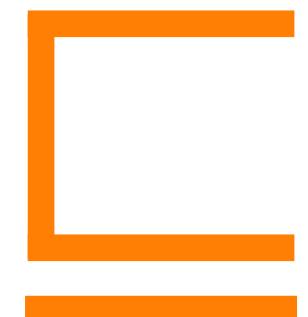
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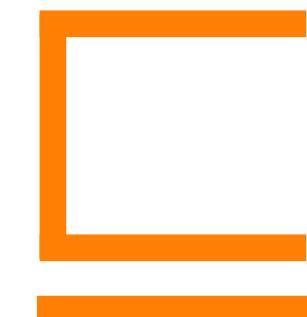
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Key Idea I: Wrapper

Wrapper

$$S \models I \sqsubseteq A \quad \triangleq$$

Wrapper

$$S \models I \sqsubseteq A \quad \triangleq \quad I \sqsubseteq_{ctx} A$$

- We use **unconditional refinement** as an underlying notion, but

Wrapper

$$S \models I \sqsubseteq A \triangleq I \sqsubseteq_{ctx} \langle S \vdash A \rangle$$

Wrapper

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Wrapper

- We use **unconditional refinement** as an underlying notion, but
- “**Operationalize**” the **conditions**, enforcing dynamically that they hold

Wrapper

$$S \models I \sqsubseteq A \triangleq I \sqsubseteq_{ctx} \langle S \vdash A \rangle$$

Wrapper

- We use **unconditional refinement** as an underlying notion, but
- “**Operationalize**” the **conditions**, enforcing dynamically that they hold
- **Good:** we can piggyback on all the existing benefits of **unconditional refinement**

Wrapper

$$S \models I \sqsubseteq A \triangleq I \sqsubseteq_{ctx} \langle S \vdash A \rangle$$

Wrapper

- We use **unconditional refinement** as an underlying notion, but
 - “**Operationalize**” the **conditions**, enforcing dynamically that they hold
- **Good:** we can piggyback on all the existing benefits of **unconditional refinement**
- Simple, universal definition

Wrapper

$$S \models I \sqsubseteq A \triangleq I \sqsubseteq_{ctx} \langle S \vdash A \rangle$$

Wrapper

- We use **unconditional refinement** as an underlying notion, but
 - “**Operationalize**” the **conditions**, enforcing dynamically that they hold
- **Good:** we can piggyback on all the existing benefits of **unconditional refinement**
 - Simple, universal definition
 - Vertical compositionality (i.e., transitivity), Horizontal compositionality

Motivating Example

With Conditional Contextual Refinement

I_{Map}

```
private data := NULL  
  
def init(sz: int) ≡  
    data := calloc(sz)  
  
def get(k: int) ≡  
    return *(data + k)  
  
def set(k: int, v: int) ≡  
    *(data + k) := v
```



M_{Map}

```
private map := λ k. 0  
private size := 0  
  
def init(sz: int) ≡  
    size := sz  
  
def get(k: int) ≡  
    assume(0 ≤ k < size)  
    return map[k]  
  
def set(k: int, v: int) ≡  
    assume(0 ≤ k < size)  
    map := map[k ↦ v]
```



A_{Map}

```
private map := λ k. 0  
  
def init(sz: int) ≡  
    skip  
  
def get(k: int) ≡  
    return map[k]  
  
def set(k: int, v: int) ≡  
    map := map[k ↦ v]
```

$\forall sz. \{ \text{pending} \} \text{ init}(sz) \{ T \}$
 $\forall k v. \{ T \} \text{ get}(k), \text{ set}(k, v) \{ T \}$

$\forall sz. \{ \text{pending} \} \text{ init}(sz) \{ *_{k \in [0,sz]} k \mapsto \text{Map } \emptyset \}$
 $\forall k v. \{ k \mapsto \text{Map } v \} \text{ get}(k) \{ r.r = v * k \mapsto \text{Map } v \}$
 $\forall k v. \{ \exists w. k \mapsto \text{Map } w \} \text{ set}(k, v) \{ k \mapsto \text{Map } v \}$

Motivating Example

With Conditional Contextual Refinement

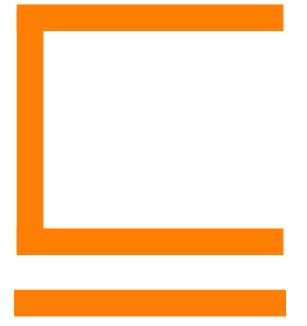
I_{Map}

```
private data := NULL

def init(sz: int) ≡
    data := calloc(sz)

def get(k: int) ≡
    return *(data + k)

def set(k: int, v: int) ≡
    *(data + k) := v
```



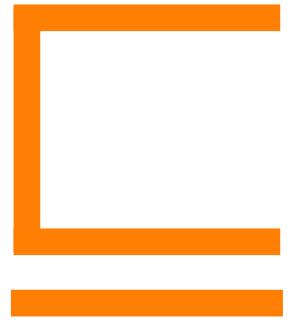
M_{Map}

```
private map := λ k. 0
private size := 0

def init(sz: int) ≡
    size := sz

def get(k: int) ≡
    assume(0 ≤ k < size)
    return map[k]

def set(k: int, v: int) ≡
    assume(0 ≤ k < size)
    map := map[k ↦ v]
```



A_{Map}

```
private map := λ k. 0

def init(sz: int) ≡
    skip

def get(k: int) ≡
    return map[k]

def set(k: int, v: int) ≡
    map := map[k ↦ v]
```

Motivating Example

With Conditional Contextual Refinement

I_{Map}

```
private data := NULL

def init(sz: int) ==
    data := calloc(sz)

def get(k: int) ==
    return *(data + k)

def set(k: int, v: int) ==
    *(data + k) := v
```



$\langle S'_{Map} \vdash M_{Map} \rangle$

```
private map := λ k. 0
private size := 0
```

```
def init(sz: int) ==
    OPERATIONALIZED_CONDS(...)
    size := sz
    OPERATIONALIZED_CONDS(...)
```

```
def get(k: int) ==
    OPERATIONALIZED_CONDS(...)
    assume(0 ≤ k < size)
    return map[k]
    OPERATIONALIZED_CONDS(...)
```

```
def set(k: int, v: int) ==
    OPERATIONALIZED_CONDS(...)
    assume(0 ≤ k < size)
    map := map[k ↦ v]
    OPERATIONALIZED_CONDS(...)
```



$\langle S_{Map} \vdash A_{Map} \rangle$

```
private map := λ k. 0
```

```
def init(sz: int) ==
    OPERATIONALIZED_CONDS(...)
    skip
    OPERATIONALIZED_CONDS(...)
```

```
def get(k: int) ==
    OPERATIONALIZED_CONDS(...)

    return map[k]
    OPERATIONALIZED_CONDS(...)
```

```
def set(k: int, v: int) ==
    OPERATIONALIZED_CONDS(...)

    map := map[k ↦ v]
    OPERATIONALIZED_CONDS(...)
```

Motivating Example

With Conditional Contextual Refinement

I_{Map}

```
private data := NULL
```

$\langle S'_{Map} \vdash M_{Map} \rangle$

```
private map := λ k. 0  
private size := 0
```

$\langle S_{Map} \vdash A_{Map} \rangle$

```
private map := λ k. 0
```

What should be the definition of
OPERATIONALIZED_CONDS?

```
def set(k: int, v: int)  
*(data + k) := v
```

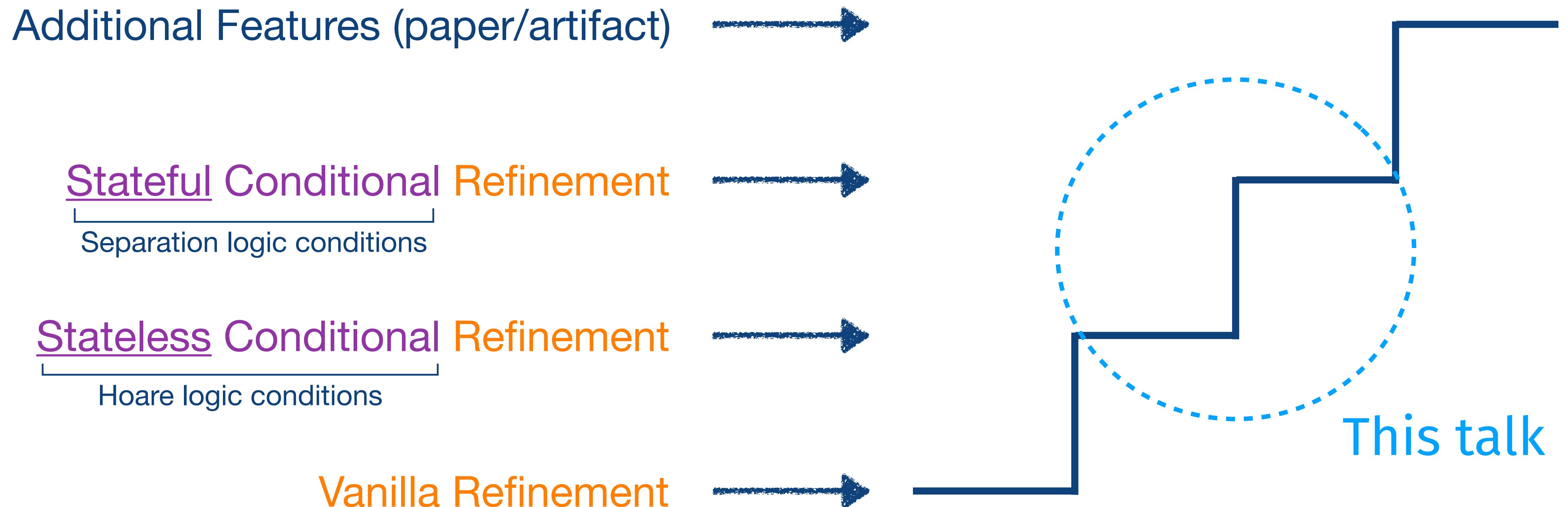
```
return map[k]  
OPERATIONALIZED_CONDS(...)
```

```
def set(k: int, v: int) ≡  
OPERATIONALIZED_CONDS(...)  
assume(0 ≤ k < size)  
map := map[k ↦ v]  
OPERATIONALIZED_CONDS(...)
```

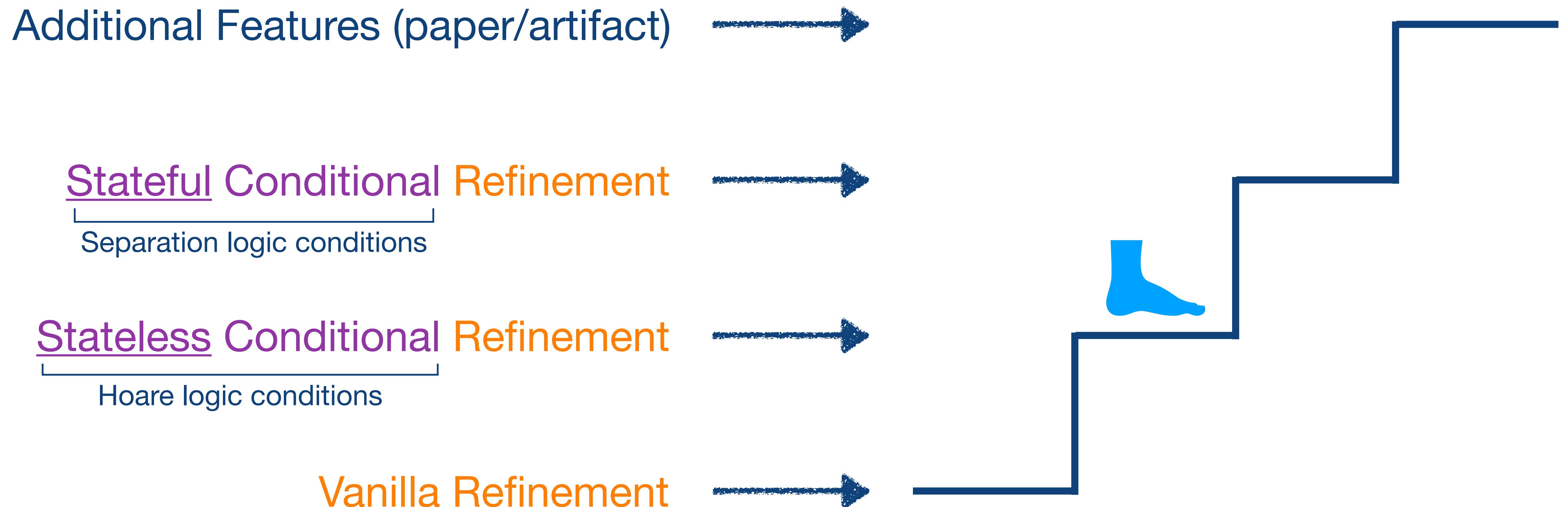
```
return map[k]  
OPERATIONALIZED_CONDS(...)
```

```
def set(k: int, v: int) ≡  
OPERATIONALIZED_CONDS(...)  
map := map[k ↦ v]  
OPERATIONALIZED_CONDS(...)
```

Towards the Wrapper



Towards the Wrapper



Stateless Conditional Refinement

I_{Expn}

```
def exp(x: int, n: int) ≡  
  if n == 0  
  then return 1  
  else x * exp(x, n-1)
```



A_{Expn}

```
def exp(x: int, n: int) ≡  
  
  var r := xn  
  
  return r
```

$\{ n \geq 0 \} \ exp(x, n) \{ r . r = x^n \}$

Stateless Conditional Refinement

I_{Expn}

```
def exp(x: int, n: int) ≡  
  if n == 0  
  then return 1  
  else x * exp(x, n-1)
```



A_{Expn}

```
def exp(x: int, n: int) ≡  
  
  var r := xn  
  
  return r
```

Stateless Conditional Refinement

I_{Expn}

```
def exp(x: int, n: int) ≡  
  if n == 0  
  then return 1  
  else x * exp(x, n-1)
```



$\langle S \vdash A_{Expn} \rangle$

```
def exp(x: int, n: int) ≡  
  OPERATIONALIZED_COND(...)  
  var r := x^n  
  OPERATIONALIZED_COND(...)  
  return r
```

Stateless Conditional Refinement



Inspired by **Refinement Calculus**
[Ralph-Johan Back 1978]

Stateless Conditional Refinement

I_{Expn}

```
def exp(x: int, n: int) ≡  
  if n == 0  
  then return 1  
  else x * exp(x, n-1)
```



$\langle S \vdash A_{Expn} \rangle$

```
def exp(x: int, n: int) ≡  
  assume(n ≥ 0)  
  var r := xn  
  assert(r = xn)  
  return r
```

Inspired by **Refinement Calculus**
[Ralph-Johan Back 1978]

(ASMR)

$$\frac{P \implies T \sqsubseteq \$}{T \sqsubseteq \text{assume}(P); \$}$$

(ASTR)

$$\frac{P \quad T \sqsubseteq \$}{T \sqsubseteq \text{assert}(P); \$}$$

Stateless Conditional Refinement

I_{Expn}

```
def exp(x: int, n: int) ≡  
  if n == 0  
  then return 1  
  else x * exp(x, n-1)
```



$\langle S \vdash A_{Expn} \rangle$

```
def exp(x: int, n: int) ≡  
  assume(n ≥ 0)  
  var r := xn  
  assert(r = xn)  
  return r
```

(ASMR)

$$\frac{P \implies T \sqsubseteq \$}{T \sqsubseteq \text{assume}(P); \$}$$

(ASTR)

$$\frac{P \quad T \sqsubseteq \$}{T \sqsubseteq \text{assert}(P); \$}$$

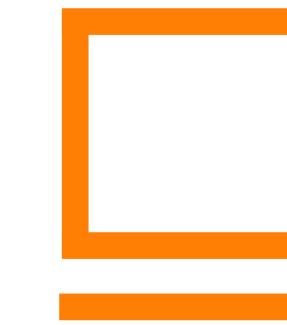
$I_{ExpnClnt}$

```
def main() ≡  
  
  var r := exp(3, 2)  
  
  return r
```

Stateless Conditional Refinement

I_{Expn}

```
def exp(x: int, n: int) ≡  
  if n == 0  
  then return 1  
  else x * exp(x, n-1)
```



$\langle S \vdash A_{Expn} \rangle$

```
def exp(x: int, n: int) ≡  
  assume(n ≥ 0)  
  var r := xn  
  assert(r = xn)  
  return r
```

(ASMR)

$$\frac{P \implies T \sqsubseteq \$}{T \sqsubseteq \text{assume}(P); \$}$$

(ASTR)

$$\frac{P \quad T \sqsubseteq \$}{T \sqsubseteq \text{assert}(P); \$}$$

$I_{ExpnClnt}$

```
def main() ≡  
  
  var r := exp(3, 2)  
  
  return r
```



$\langle S \vdash A_{ExpnClnt} \rangle$

```
def main() ≡  
  assert(2 ≥ 0)  
  var r := exp(3, 2)  
  assume(r = 32)  
  return r
```

Stateless Conditional Refinement

I_{Expn}

```
def exp(x: int, n: int) ==
  if n == 0
  then return 1
  else x * exp(x, n-1)
```



$\langle S \vdash A_{Expn} \rangle$

```
def exp(x: int, n: int) ==
  assume(n ≥ 0)
  var r := xn
  assert(r = xn)
  return r
```

(ASMR)

$$P \implies T \sqsubseteq \$$$

$$T \sqsubseteq \text{assume}(P); \$$$

(ASTR)

$$P \quad T \sqsubseteq \$$$

$$T \sqsubseteq \text{assert}(P); \$$$

$I_{ExpnClnt}$

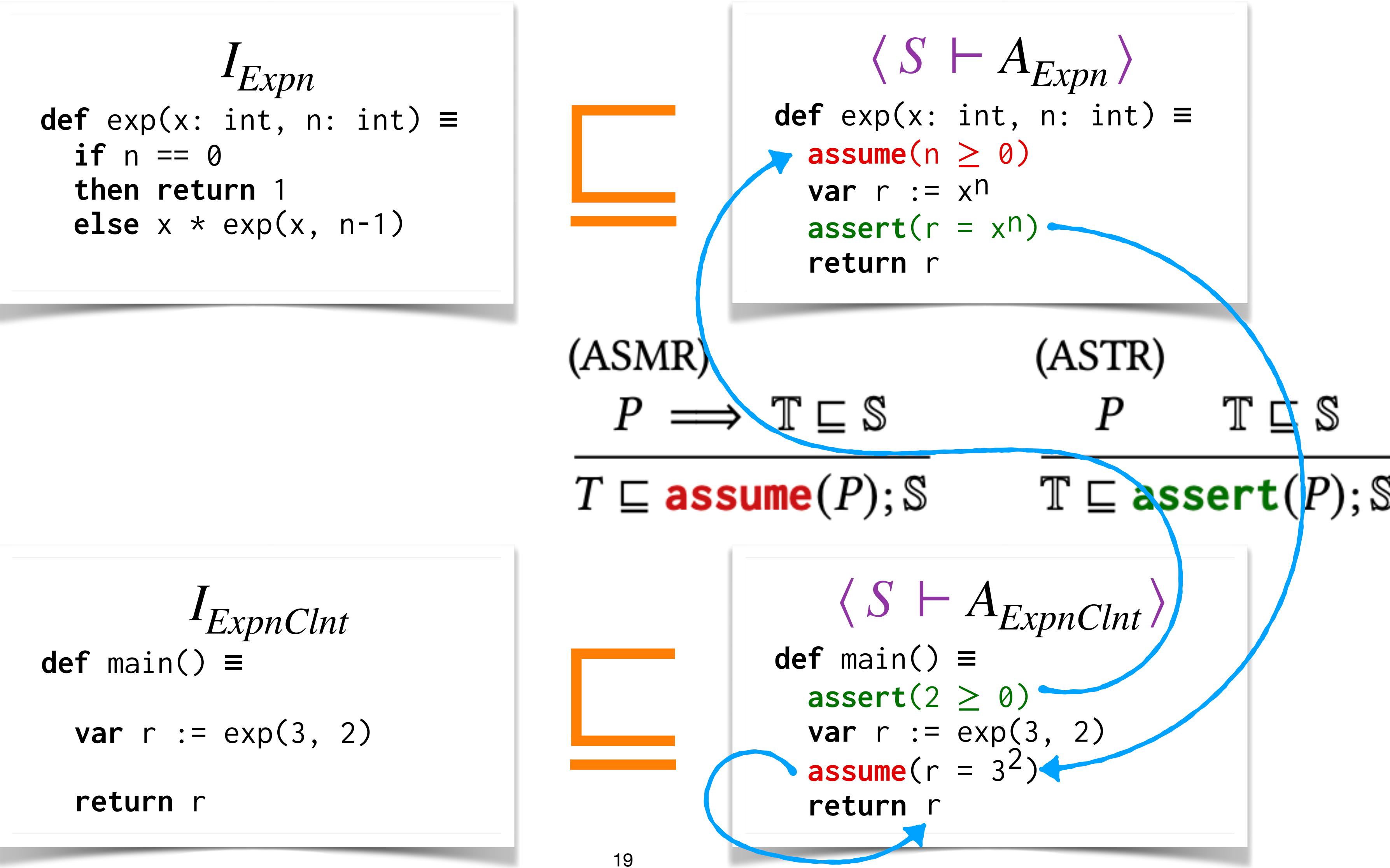
```
def main() ==
  var r := exp(3, 2)
  return r
```



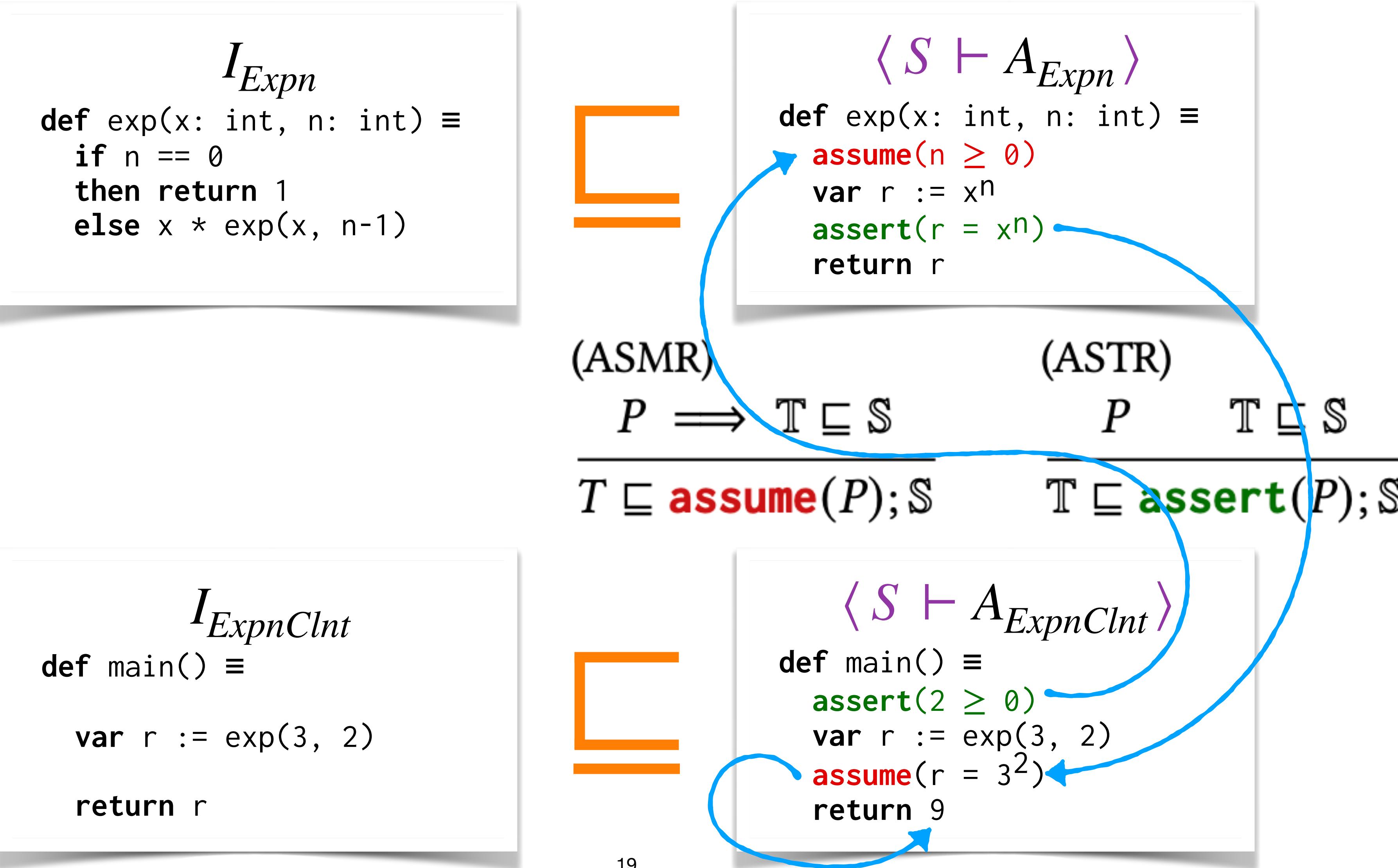
$\langle S \vdash A_{ExpnClnt} \rangle$

```
def main() ==
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  var r := exp(3, 2)
  assume(r = 32)
  return r
```

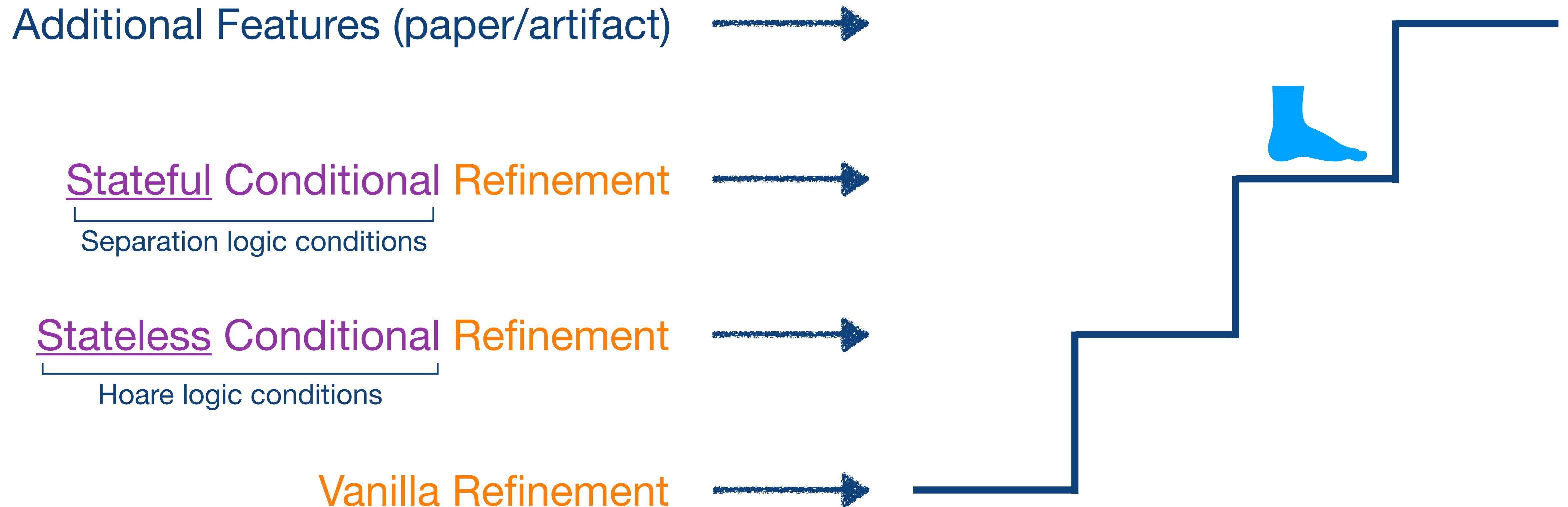
Stateless Conditional Refinement



Stateless Conditional Refinement



Key Technical Pieces



Stateful ASSUME/ASSERT

A_{Clnt}

```
def main() ≡  
    init(2)  
  
    set(0, 42)
```

A_{Map}

```
private map := λ k. 0  
  
def init(sz: int) ≡  
    skip  
  
def set(k: int, v: int) ≡  
    map := map[k ↦ v]
```

Stateful ASSUME/ASSERT

A_{Clnt}

```
def main() ≡  
    init(2)  
  
    set(0, 42)
```

A_{Map}

```
private map := λ k. 0  
  
def init(sz: int) ≡  
    skip  
  
def set(k: int, v: int) ≡  
    map := map[k ↦ v]
```

$\forall sz. \{ \underline{pending} \} \quad init(sz) \{ *_{k \in [0, sz)} k \mapsto \text{Map } 0 \}$

$\forall k v. \{ k \mapsto \text{Map } v \} \quad get(k) \quad \{ r.r = v * k \mapsto \text{Map } v \}$

$\forall k v. \{ \exists w. k \mapsto \text{Map } w \} \quad set(k, v) \{ k \mapsto \text{Map } v \}$

Stateful ASSUME/ASSERT

A_{Clnt}

```
def main() ≡  
    init(2)  
  
    set(0, 42)
```

A_{Map}

```
private map := λ k. 0  
  
def init(sz: int) ≡  
    skip  
  
def set(k: int, v: int) ≡  
    map := map[k ↦ v]
```

Stateful ASSUME/ASSERT

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  ASSERT(pending)  
  init(2)  
  ASSUME( $0 \mapsto \text{Map } 0 * 1 \mapsto \text{Map } 0$ )  
  
  ASSERT( $(\exists w. 0 \mapsto \text{Map } w) * 1 \mapsto \text{Map } 0$ )  
  set(0, 42)  
  ASSUME( $0 \mapsto \text{Map } 42 * 1 \mapsto \text{Map } 0$ )
```

$\langle S \vdash A_{Map} \rangle$

```
private map :=  $\lambda k. 0$   
  
def init(sz: int) ≡  
  ASSUME(pending)  
  skip  
  ASSERT( $\forall k \in [0, sz). k \mapsto \text{Map } 0$ )
```

```
def set(k: int, v: int) ≡  
  ASSUME( $\exists w. k \mapsto \text{Map } w$ )  
  map := map[k  $\leftarrow$  v]  
  ASSERT( $k \mapsto \text{Map } v$ )
```



Key Challenge: Operationalizing Ownership

Stateful ASSUME/ASSERT

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  ASSERT(pending)  
  init(2)  
  ASSUME( $0 \mapsto \text{Map } 0 * 1 \mapsto \text{Map } 0$ )  
  
  ASSERT( $(\exists w. 0 \mapsto \text{Map } w) * 1 \mapsto \text{Map } 0$ )  
  set(0, 42)  
  ASSUME( $0 \mapsto \text{Map } 42 * 1 \mapsto \text{Map } 0$ )
```

$\langle S \vdash A_{Map} \rangle$

```
private map :=  $\lambda k. 0$   
  
def init(sz: int) ≡  
  ASSUME(pending)  
  skip  
  ASSERT( $\forall k \in [0, sz). k \mapsto \text{Map } 0$ )  
  
def set(k: int, v: int) ≡  
  ASSUME( $\exists w. k \mapsto \text{Map } w$ )  
  map := map[k  $\leftarrow$  v]  
  ASSERT( $k \mapsto \text{Map } v$ )
```

Stateful ASSUME/ASSERT

Step 1: Add Resources

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  ASSERT(r0 ∈ [pending])  
  init(2)  
  ASSUME(r1 ∈ 0 ↦Map 0 * 1 ↦Map 0)  
  
  ASSERT(r2 · fr ∈ (Ǝw.0 ↦Map w) * 1 ↦Map 0)  
  set(0, 42)  
  ASSUME(r3 · fr ∈ 0 ↦Map 42 * 1 ↦Map 0)
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
  
def init(sz: int) ≡  
  ASSUME(r0 ∈ [pending])  
  skip  
  ASSERT(r1 ∈ *k∈[0,sz] k ↦Map 0)
```

```
def set(k: int, v: int) ≡  
  ASSUME(r2 ∈ Ǝw.k ↦Map w)  
  map := map[k ↦ v]  
  ASSERT(r3 ∈ k ↦Map v)
```

Stateful ASSUME/ASSERT

Step 1: Add Resources

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  assert(r0 ∈ [pending])  
  init(2)  
  assume(r1 ∈ 0 ↦Map 0 * 1 ↦Map 0)  
  
  assert(r2 · fr ∈ (Ǝw.0 ↦Map w) * 1 ↦Map 0)  
  set(0, 42)  
  assume(r3 · fr ∈ 0 ↦Map 42 * 1 ↦Map 0)
```

$\langle S \vdash A_{Map} \rangle$

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private map := λ k. 0  
  
def init(sz: int) ≡  
  assume(r0 ∈ [pending])  
  skip  
  assert(r1 ∈ *k∈[0,sz] k ↦Map 0)
```

```
def set(k: int, v: int) ≡  
  assume(r2 ∈ Ǝw.k ↦Map w)  
  map := map[k ↦ v]  
  assert(r3 ∈ k ↦Map v)
```

Stateful ASSUME/ASSERT

Step 1: Add Resources

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  assert(r0 ∈ 'pending')  
  init(2)  
  assume(r1 ∈ 0 ↦Map 0 * 1 ↦Map 0)  
  
  assert(r2 · fr ∈ (Ǝw.0 ↦Map w) * 1 ↦Map 0)  
  set(0, 42)  
  assume(r3 · fr ∈ 0 ↦Map 42 * 1 ↦Map 0)
```

$\langle S \vdash A_{Map} \rangle$

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private map := λ k. 0  
  
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  assume(r0 ∈ 'pending')  
  skip  
  assert(r1 ∈ *k∈[0,sz] k ↦Map 0)
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def set(k: int, v: int) ≡  
  assume(r2 ∈ Ǝw.k ↦Map w)  
  map := map[k ↦ v]  
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```

Stateful ASSUME/ASSERT

Step 1: Add Resources

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  assert(r0 ∈ [pending])  
  init(2)  
  assume(r1 ∈ 0 ↦Map 0 * 1 ↦Map 0)  
  
  assert(r2 • fr ∈ (Ǝw.0 ↦Map w) * 1 ↦Map 0)  
  set(0, 42)  
  assume(r3 • fr ∈ 0 ↦Map 42 * 1 ↦Map 0)
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$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
  
def init(sz: int) ≡  
  assume(r0 ∈ [pending])  
  skip  
  assert(r1 ∈ *k∈[0,sz] k ↦Map 0)
```

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def set(k: int, v: int) ≡  
  assume(r2 ∈ Ǝw.k ↦Map w)  
  map := map[k ↦ v]  
  assert(r3 ∈ k ↦Map v)
```

Stateful ASSUME/ASSERT

Step 1: Add Resources

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  assert(r0 ∈ pending)  
  init(2)  
  assume(r1 ∈ 0 ↦ Map 0 * 1 ↦ Map 0)  
  
  assert(r2 • fr ∈ (Ǝw.0 ↦ Map w) * 1 ↦ Map 0)  
  set(0, 42)  
  assume(r3 • fr ∈ 0 ↦ Map 42 * 1 ↦ Map 0)
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
  
def init(sz: int) ≡  
  assume(r0 ∈ pending)  
  skip  
  assert(r1 ∈ *k∈[0,sz] k ↦ Map 0)
```

```
def set(k: int, v: int) ≡  
  assume(r2 ∈ Ǝw.k ↦ Map w)  
  map := map[k ↦ v]  
  assert(r3 ∈ k ↦ Map v)
```

Stateful ASSUME/ASSERT

Step 1: Add Resources

$\langle S \vdash A_{Clnt} \rangle$

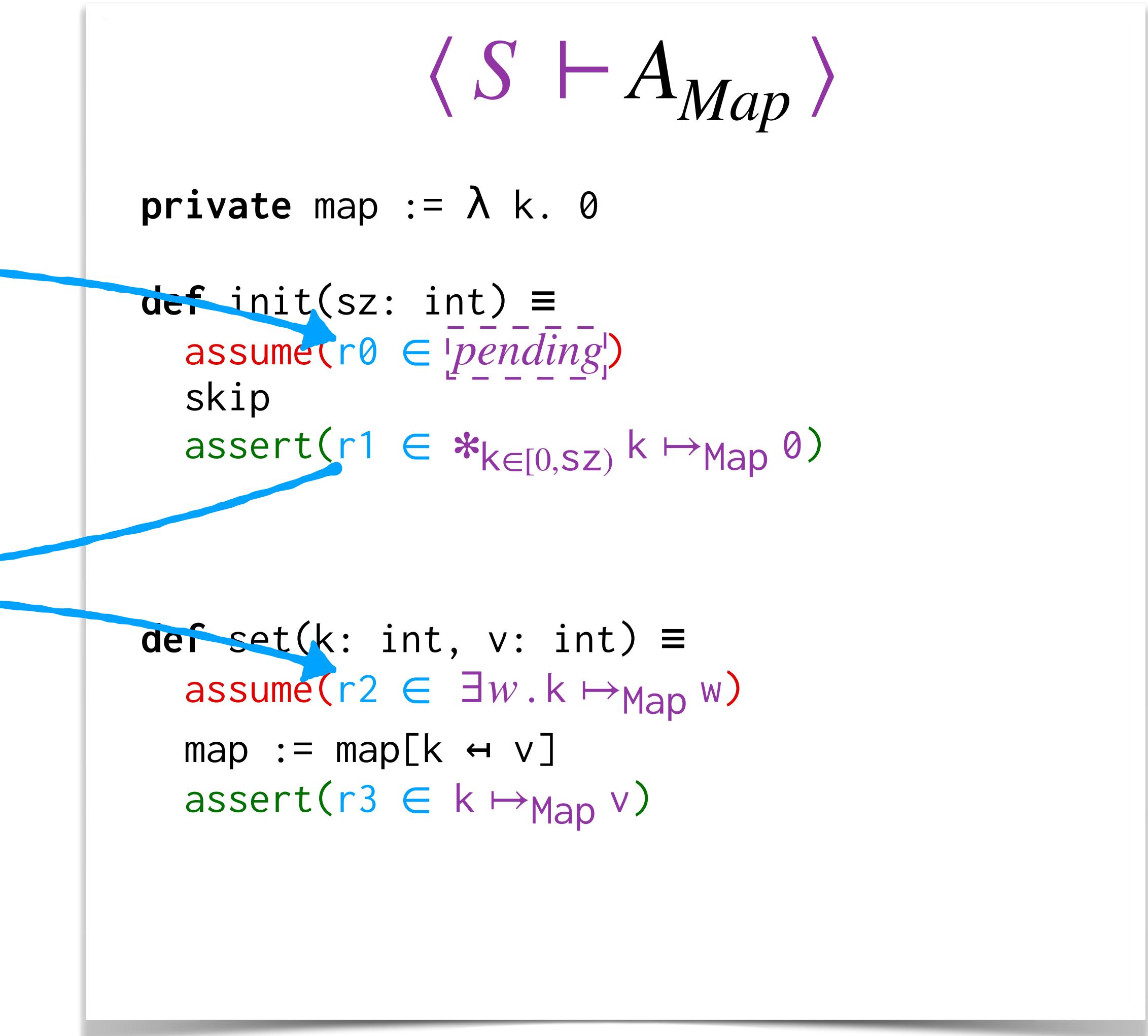
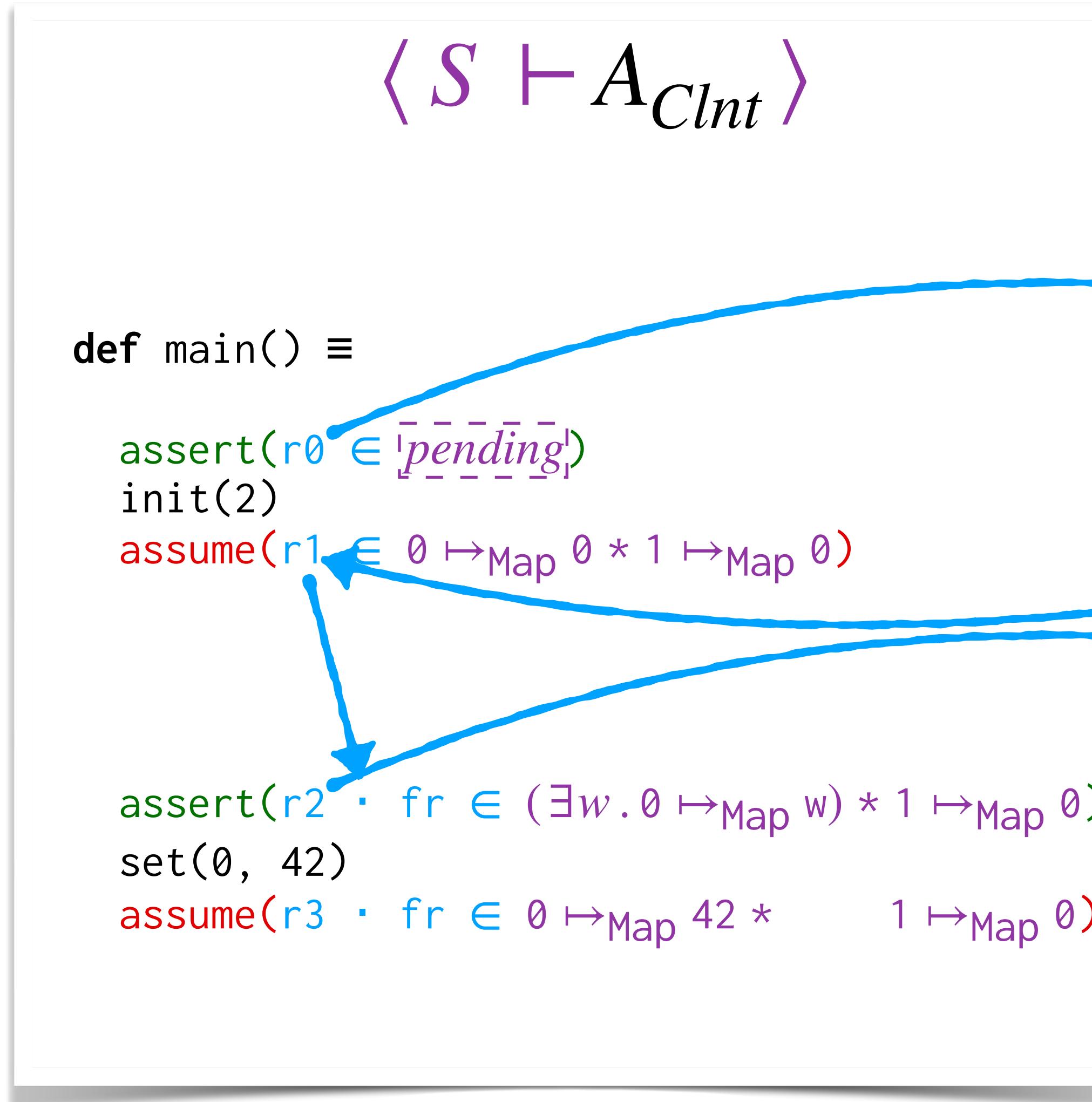
```
def main() ≡  
  assert(r0 ∈ pending)  
  init(2)  
  assume(r1 ∈ 0 ↦ Map 0 * 1 ↦ Map 0)  
  
  assert(r2 · fr ∈ (Ǝw.0 ↦ Map w) * 1 ↦ Map 0)  
  set(0, 42)  
  assume(r3 · fr ∈ 0 ↦ Map 42 * 1 ↦ Map 0)
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
  
def init(sz: int) ≡  
  assume(r0 ∈ pending)  
  skip  
  assert(r1 ∈ *k∈[0,sz] k ↦ Map 0)  
  
def set(k: int, v: int) ≡  
  assume(r2 ∈ Ǝw.k ↦ Map w)  
  map := map[k ↦ v]  
  assert(r3 ∈ k ↦ Map v)
```

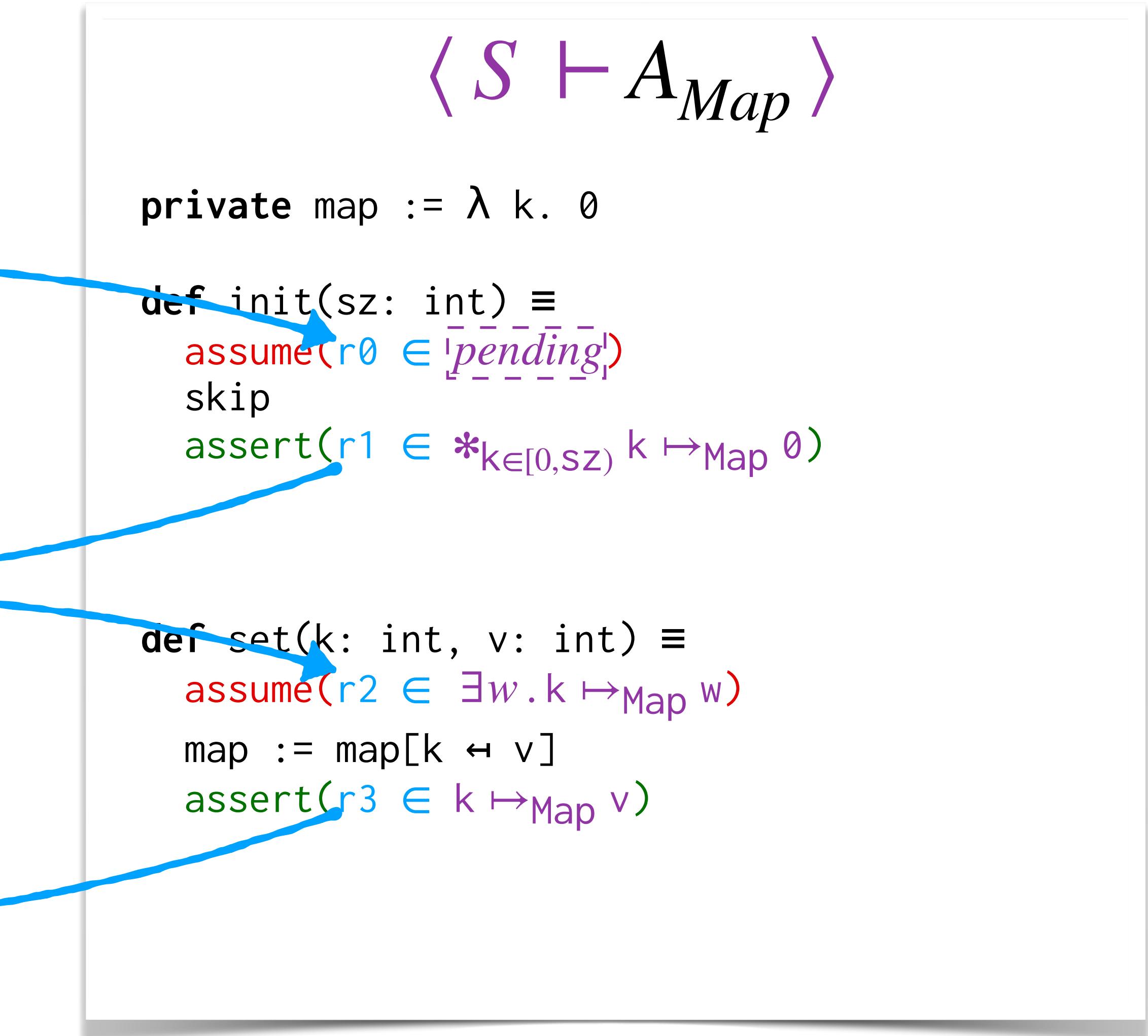
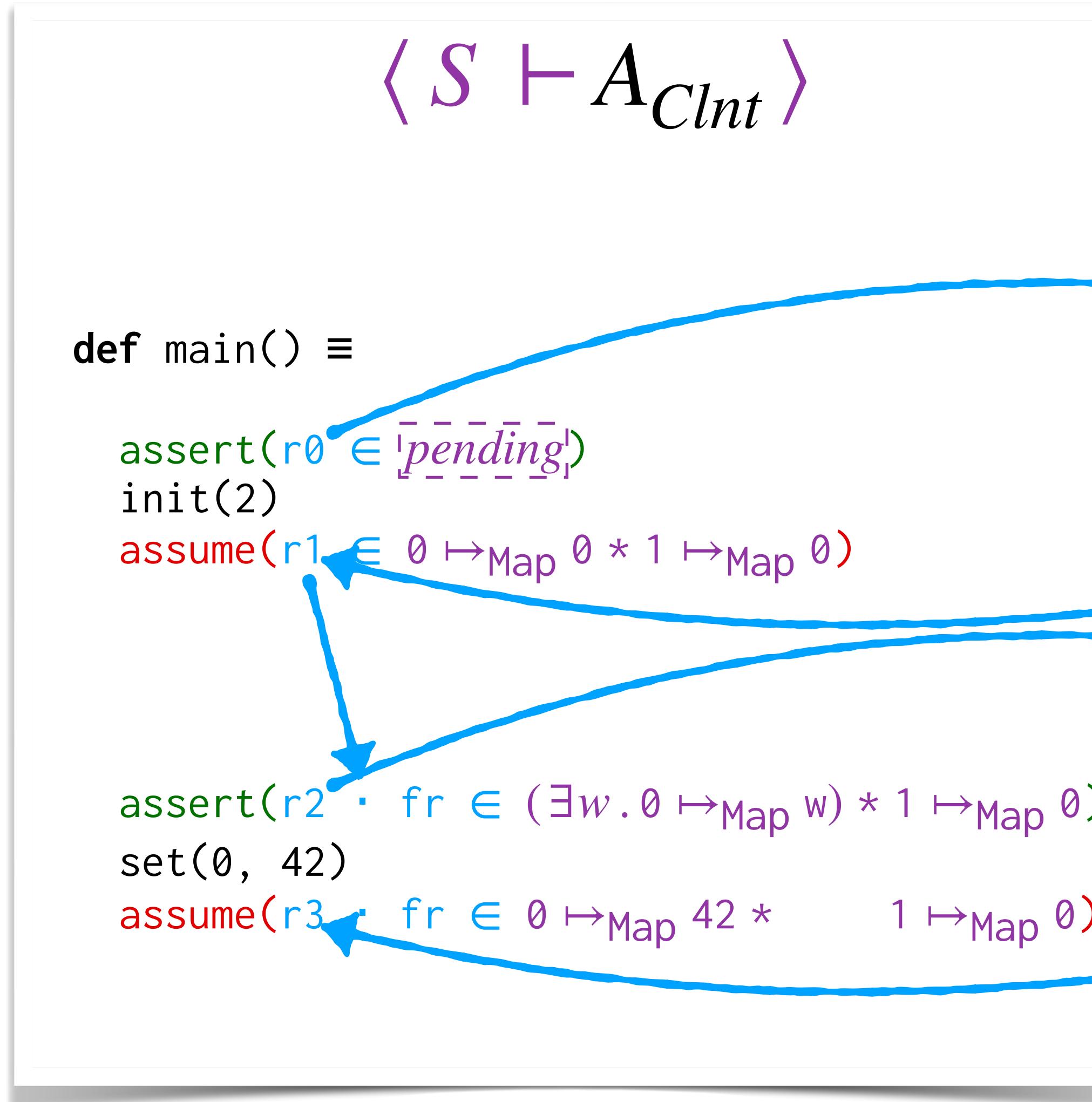
Stateful ASSUME/ASSERT

Step 1: Add Resources



Stateful ASSUME/ASSERT

Step 1: Add Resources



Stateful ASSUME/ASSERT

Step 1: Add Resources

How do we transfer the resources operationally?

INIT(Z)

```
assume(r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0)
assert(r2 · fr ∈ (Ǝw.0 ↠ Map w) * 1 ↠ Map 0)
set(0, 42)
assume(r3 · fr ∈ 0 ↠ Map 42 * 1 ↠ Map 0)
```

REDEFINITION(Z)

```
def set(k: int, v: int) ≡
  assume(r2 ∈ Ǝw.k ↠ Map w)
  map := map[k ↦ v]
  assert(r3 ∈ k ↠ Map v)
```

Stateful ASSUME/ASSERT

Step 1: Add Resources

How do we transfer the resources operationally?

First attempt: pass as arguments (returns)

Stateful ASSUME/ASSERT

Step 1: Add Resources

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  assert(r0 ∈ [pending])  
  init(2)  
  assume(r1 ∈ 0 ↦Map 0 * 1 ↦Map 0)  
  
  assert(r2 · fr ∈ (Ǝw.0 ↦Map w) * 1 ↦Map 0)  
  set(0, 42)  
  assume(r3 · fr ∈ 0 ↦Map 42 * 1 ↦Map 0)
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
  
def init(sz: int) ≡  
  assume(r0 ∈ [pending])  
  skip  
  assert(r1 ∈ *k∈[0,sz] k ↦Map 0)
```

```
def set(k: int, v: int) ≡  
  assume(r2 ∈ Ǝw.k ↦Map w)  
  map := map[k ↦ v]  
  assert(r3 ∈ k ↦Map v)
```

Stateful ASSUME/ASSERT

Step 2: Pass Resources Explicitly...?

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  
    assert(r0 ∈ 'pending')  
    var r1 := init(2, r0)  
    assume(r1 ∈ 0 ↦ Map 0 * 1 ↦ Map 0)  
  
    assert(r2 · fr ∈ (Ǝw.0 ↦ Map w) * 1 ↦ Map 0)  
    var r3 := set(0, 42, r2)  
    assume(r3 · fr ∈ 0 ↦ Map 42 * 1 ↦ Map 0)
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
  
def init(sz: int, r0) ≡  
    assume(r0 ∈ 'pending')  
    skip  
    assert(r1 ∈ *k∈[0,sz] k ↦ Map 0)  
    return r1  
  
def set(k: int, v: int, r2) ≡  
    assume(r2 ∈ Ǝw.k ↦ Map w)  
    map := map[k ↦ v]  
    assert(r3 ∈ k ↦ Map v)  
    return r3
```

Stateful ASSUME/ASSERT

Step 2: Pass Resources Explicitly...?

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  assert(r0 ∈ [pending])  
  var r1 := init(2, r0)  
  assume(r1 ∈ 0 ↦ Map 0 * 1 ↦ Map 0)  
  
  assert(r2 · fr ∈ (Ǝw.0 ↦ Map w) * 1 ↦ Map 0)  
  var r3 := set(0, 42, r2)  
  assume(r3 · fr ∈ 0 ↦ Map 42 * 1 ↦ Map 0)
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
  
def init(sz: int, r0) ≡  
  assume(r0 ∈ [pending])  
  skip  
  assert(r1 ∈ *k∈[0,sz] k ↦ Map 0)  
  return r1  
  
def set(k: int, v: int, r2) ≡  
  assume(r2 ∈ Ǝw.k ↦ Map w)  
  map := map[k ↦ v]  
  assert(r3 ∈ k ↦ Map v)  
  return r3
```

Motivating Example

With Conditional Contextual Refinement

I_{Map}

```
private data := NULL  
  
def init(sz: int) ≡  
    data := calloc(sz)  
  
def get(k: int) ≡  
    return *(data + k)  
  
def set(k: int, v: int) ≡  
    *(data + k) := v
```



M_{Map}

```
private map := λ k. 0  
private size := 0  
  
def init(sz: int) ≡  
    size := sz  
  
def get(k: int) ≡  
    assume(0 ≤ k < size)  
    return map[k]  
  
def set(k: int, v: int) ≡  
    assume(0 ≤ k < size)  
    map := map[k ↦ v]
```



A_{Map}

```
private map := λ k. 0  
  
def init(sz: int) ≡  
    skip  
  
def get(k: int) ≡  
    return map[k]  
  
def set(k: int, v: int) ≡  
    map := map[k ↦ v]
```

$\forall sz. \{ \text{pending} \} \text{ init}(sz) \{ T \}$
 $\forall k. \{ T \} \text{ get}(k) \{ T \}$
 $\forall k v. \{ T \} \text{ set}(k, v) \{ T \}$

$\forall sz. \{ \text{pending} \} \text{ init}(sz) \{ *_{k \in [0,sz]} k \mapsto \text{Map } \emptyset \}$
 $\forall k v. \{ k \mapsto \text{Map } v \} \text{ get}(k) \{ r. r = v * k \mapsto \text{Map } v \}$
 $\forall k v. \{ \exists w. k \mapsto \text{Map } w \} \text{ set}(k, v) \{ k \mapsto \text{Map } v \}$

Motivating Example

With Conditional Contextual Refinement

I_{Map}

```
def get(k: int, r0) ≡  
  return (*(data + k), r1)
```



M_{Map}

```
def get(k: int, r0) ≡  
  assume(0 ≤ k < size)  
  return (map[k], r1)
```



A_{Map}

```
def get(k: int, r0) ≡  
  return (map[k], r1)
```

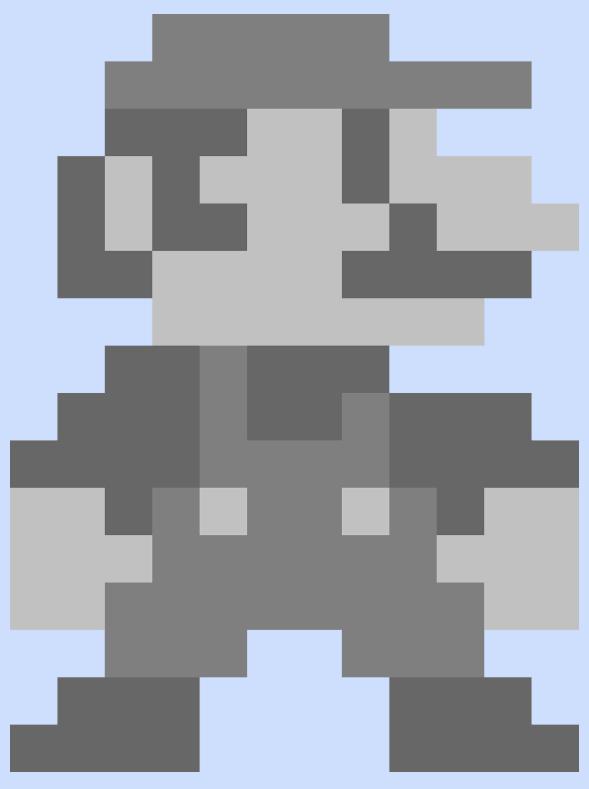
$\forall k. \{ T \}$

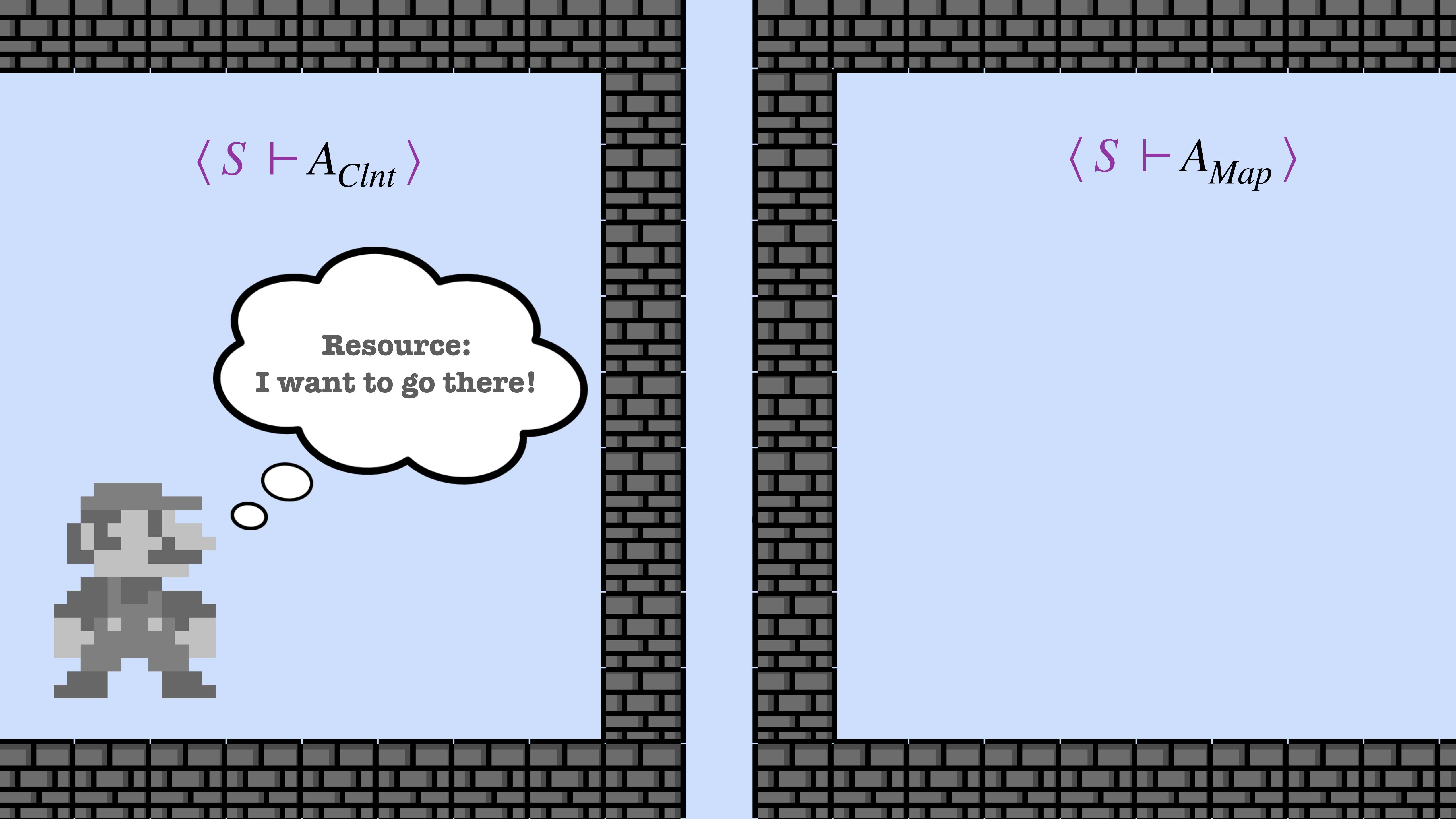
$get(k)$

$\{ T \}$

$\forall k \vee. \{ k \mapsto_{Map} v \} \ get(k)$

$\{ r. r = v * k \mapsto_{Map} v \}$

$\langle S \vdash A_{Clnt} \rangle$  $\langle S \vdash A_{Map} \rangle$

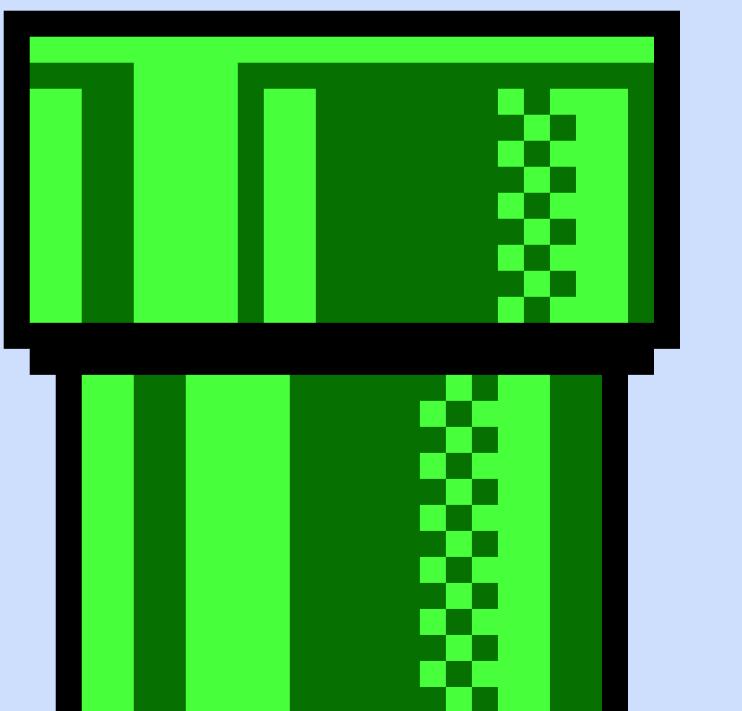
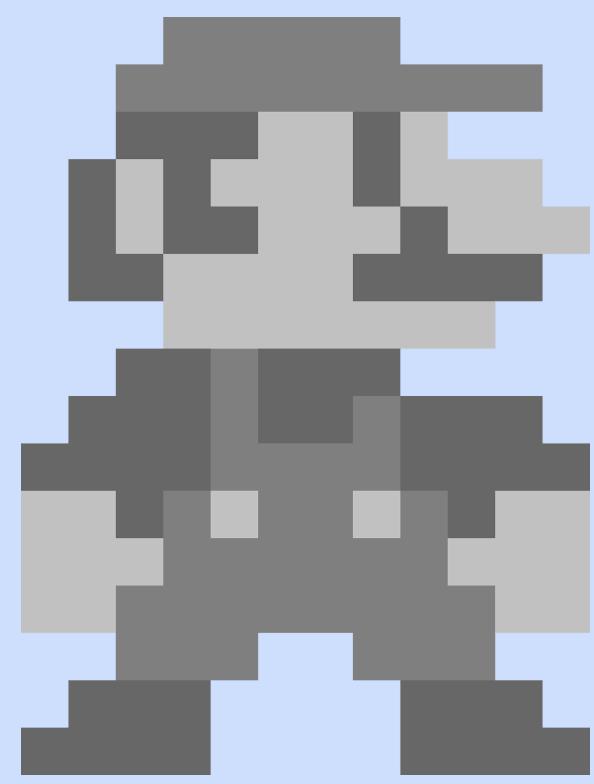
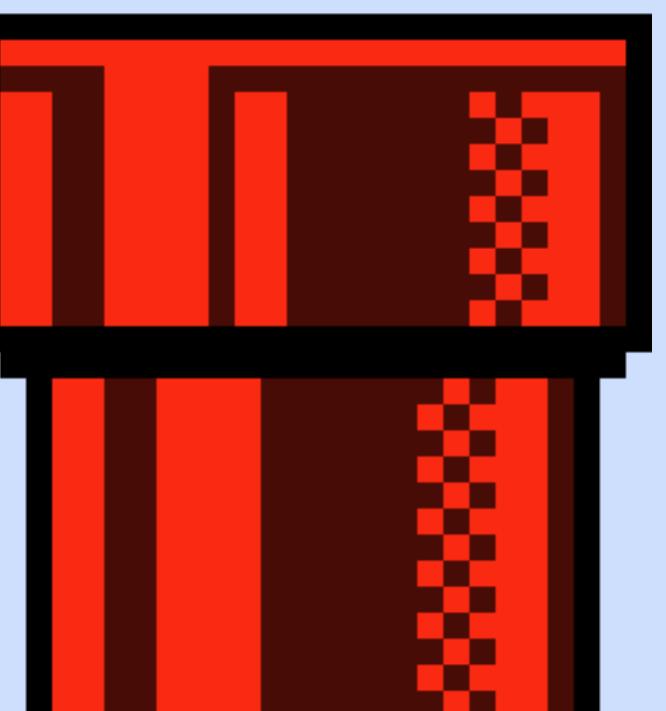
 $\langle S \vdash A_{Clnt} \rangle$

Resource:
I want to go there!

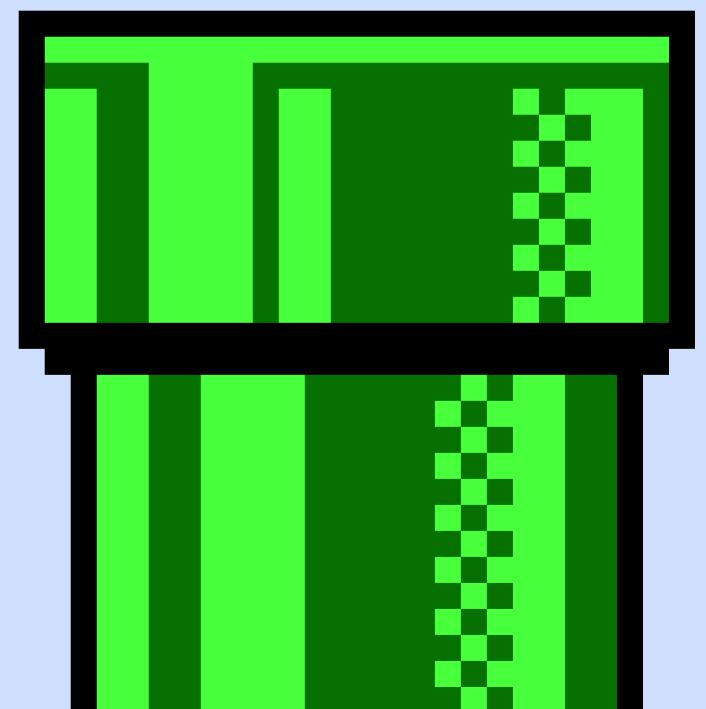
 $\langle S \vdash A_{Map} \rangle$



Key Idea II: Dual Non-determinism (Combining Demonic and Angelic)

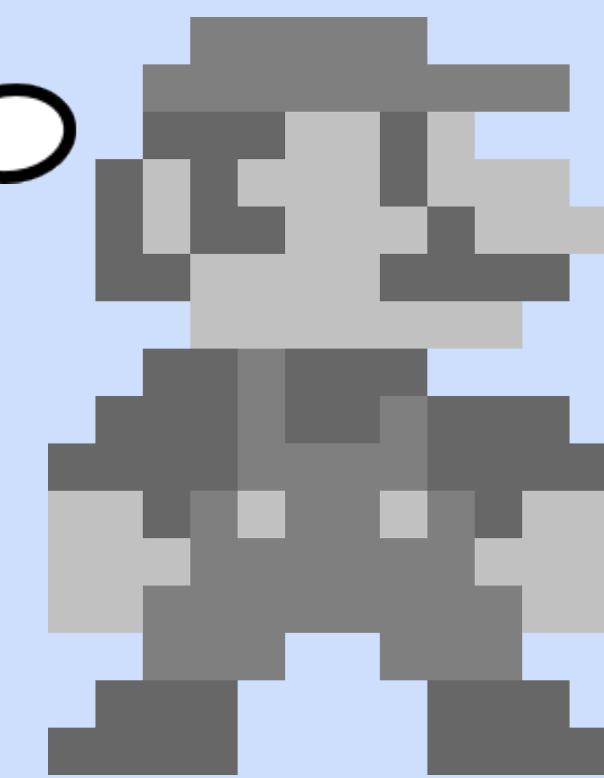
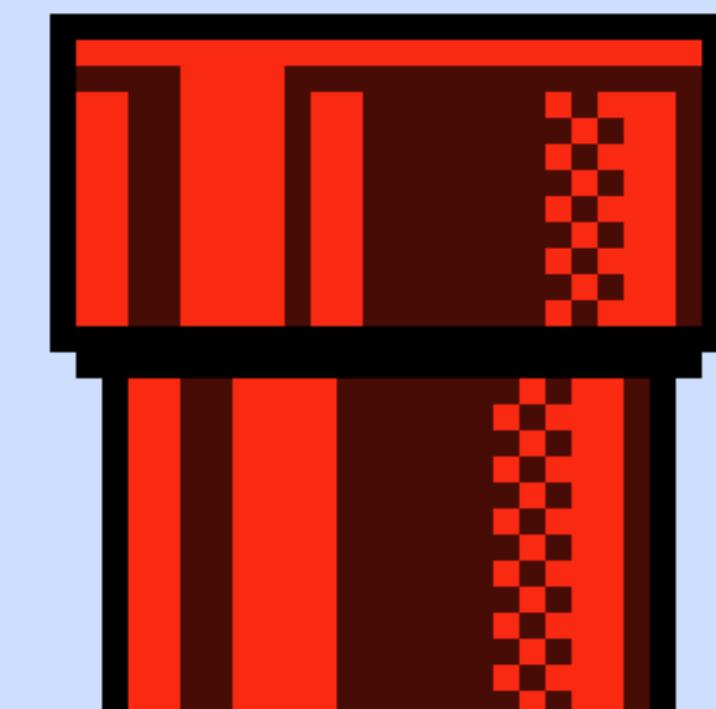
$\langle S \vdash A_{Clnt} \rangle$  $\langle S \vdash A_{Map} \rangle$ 

$\langle S \vdash A_{Clnt} \rangle$



$\langle S \vdash A_{Map} \rangle$

Resource:
Yay!



Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  var r0 := DemonicChoice(Σ)  
  assert(r0 ∈ pending)  
  init(2)  
  var r1 := AngelicChoice(Σ)  
  assume(r1 ∈ 0 ↦ Map 0 * 1 ↦ Map 0)  
  
  var (r2, fr) := DemonicChoice(Σ × Σ)  
  assert(r2 ∈ ∃w. 0 ↦ Map w ∧ fr ∈ 1 ↦ Map 0)  
  set(0, 42)  
  var r3 := AngelicChoice(Σ)  
  assume(r3 · fr ∈ 0 ↦ Map 42 * 1 ↦ Map 0)
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
  
def init(sz: int) ≡  
  var r0 := AngelicChoice(Σ)  
  assume(r0 ∈ pending)  
  skip  
  var r1 := DemonicChoice(Σ)  
  assert(r1 ∈ *k∈[0,sz] k ↦ Map 0)  
  
def set(k: int, v: int) ≡  
  var r2 := AngelicChoice(Σ)  
  assume(r2 ∈ ∃w. k ↦ Map w)  
  map := map[k ↦ v]  
  var r3 := DemonicChoice(Σ)  
  assert(r3 ∈ k ↦ Map v)
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Clnt} \rangle$

```
def main() ≡  
  var r0 := DemonicChoice(Σ)  
  assert(r0 ∈ pending)  
  init(2)  
  var r1 := AngelicChoice(Σ)  
  assume(r1 ∈ 0 ↦ Map 0 * 1 ↦ Map 0)  
  
  var (r2, fr) := DemonicChoice(Σ × Σ)  
  assert(r2 ∈ ∃w. 0 ↦ Map w ∧ fr ∈ 1 ↦ Map 0)  
  set(0, 42)  
  var r3 := AngelicChoice(Σ)  
  assume(r3 · fr ∈ 0 ↦ Map 42 * 1 ↦ Map 0)
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
  
def init(sz: int) ≡  
  var r0 := AngelicChoice(Σ)  
  assume(r0 ∈ pending)  
  skip  
  var r1 := DemonicChoice(Σ)  
  assert(r1 ∈ *k∈[0,sz] k ↦ Map 0)  
  
def set(k: int, v: int) ≡  
  var r2 := AngelicChoice(Σ)  
  assume(r2 ∈ ∃w. k ↦ Map w)  
  map := map[k ↦ v]  
  var r3 := DemonicChoice(Σ)  
  assert(r3 ∈ k ↦ Map v)
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] → [green resources]  
  init(2)  
  r0 → r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0  
  
  r2 ∈ ∃w. 0 ↠ Map w → [green resources]  
  var fr ∈ 1 ↠ Map 0  
  set(0, 42)  
  r2 → r3 ∈ 0 ↠ Map 42
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
def init(sz: int) ≡  
  skip  
  r0 ∈ [pending] → r1 ∈ ∗k∈[0,sz) k ↠ Map 0 → [green resources]  
  
def set(k: int, v: int) ≡  
  r2 ∈ ∃w. k ↠ Map w → [green resources]  
  map := map[k ← v]  
  r3 ∈ k ↠ Map v → [green resources]
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def fn() ≡  
  init(2)  
  r1 ∈ 0 ↪Map 0 * 1 ↪Map 0  
  
r2 ∈ ∃w. 0 ↪Map w → [ ]  
var fr ∈ 1 ↪Map 0  
set(0, 42)  
r3 ∈ 0 ↪Map 42
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
def init(sz: int) ≡  
  skip  
  r0 ∈ [ ] → r0 ∈ pending  
  r1 ∈ ∗k∈[0,sz) k ↪Map 0 → [ ]  
  
def set(k: int, v: int) ≡  
  r2 ∈ ∃w. k ↪Map w → [ ]  
  map := map[k ← v]  
  r3 ∈ k ↪Map v → [ ]
```

Dual Non-Determinism

Pass Resources Implicitly

$$\langle S \vdash A_{Cln} \rangle$$

```
def main() ≡  
  r0 ∈ [pending] → [green resources]  
  init(2)  
  [red resources] → r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0  
  
  r2 ∈ ∃w. 0 ↠ Map w → [green resources]  
  var fr ∈ 1 ↠ Map 0  
  set(0, 42)  
  [red resources] → r3 ∈ 0 ↠ Map 42
```

$$\langle S \vdash A_{Map} \rangle$$

```
private map := λ k. 0  
def init(sz: int) ≡  
  [grey robot] → r0 ∈ [pending]  
  skip  
  r1 ∈ ∗k∈[0,sz) k ↠ Map 0 → [green resources]
```

```
def set(k: int, v: int) ≡  
  [red resources] → r2 ∈ ∃w. k ↠ Map w  
  map := map[k ← v]  
  
  r3 ∈ k ↠ Map v → [green resources]
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] → [green resources]  
  init(2)  
  → r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0  
  
  r2 ∈ ∃w. 0 ↠ Map w → [green resources]  
  var fr ∈ 1 ↠ Map 0  
  set(0, 42)  
  → r3 ∈ 0 ↠ Map 42
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
def init(sz: int) ≡  
  → r0 ∈ [pending] → [red resources]  
  skip  
  r1 ∈ ∗k∈[0,sz) k ↠ Map 0 → [green resources]
```

```
def set(k: int, v: int) ≡  
  → r2 ∈ ∃w. k ↠ Map w → [red resources]  
  map := map[k ← v]  
  
  r3 ∈ k ↠ Map v → [green resources]
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡
  r0 ∈ [pending] → [green]
  init(2)
  [red] → r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0
  r2 ∈ ∃w. 0 ↠ Map w → [green]
  var fr ∈ 1 ↠ Map 0
  set(0, 42)
  [red] → r3 ∈ 0 ↠ Map 42
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0
def init(sz: int) ≡
  [red] → r0 ∈ [pending]
  [grey head] *k∈[0,sz) k ↠ Map 0 → [green]
def set(k: int, v: int) ≡
  [red] → r2 ∈ ∃w. k ↠ Map w
  map := map[k ← v]
r3 ∈ k ↠ Map v → [green]
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] ⇒ [green resources]  
  i: (2) ⇒ r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0  
  r1 ⇒ [green resources]  
  
  r2 ∈ ∃w. 0 ↠ Map w ⇒ [green resources]  
  var fr ∈ 1 ↠ Map 0  
  set(0, 42)  
  r3 ∈ 0 ↠ Map 42 ⇒ [green resources]
```

$\langle S \vdash A_{Map} \rangle$

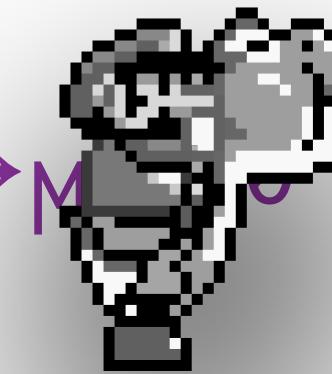
```
private map := λ k. 0  
def init(sz: int) ≡  
  skip ⇒ r0 ∈ [pending]  
  r1 ∈ ∗k∈[0,sz) k ↠ Map 0 ⇒ [green resources]  
  
def set(k: int, v: int) ≡  
  r2 ∈ ∃w. k ↠ Map w ⇒ [green resources]  
  map := map[k ← v]  
  r3 ∈ k ↠ Map v ⇒ [green resources]
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] ⇒ [green resources]  
  init(2)  
  ⇒ r1 ∈ 0 ↦ Map 0 * 1 ↦ Map  
  
  r2 ∈ ∃w. 0 ↦ Map w ⇒ [green resources]  
  var fr ∈ 1 ↦ Map 0  
  set(0, 42)  
  ⇒ r3 ∈ 0 ↦ Map 42
```



$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
def init(sz: int) ≡  
  [red resources] ⇒ r0 ∈ [pending]  
  skip  
  r1 ∈ ∗k∈[0,sz) k ↦ Map 0 ⇒ [green resources]  
  
def set(k: int, v: int) ≡  
  [red resources] ⇒ r2 ∈ ∃w. k ↦ Map w  
  map := map[k ← v]  
  
  r3 ∈ k ↦ Map v ⇒ [green resources]
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] ⇒ [green resources]  
  init(2)  
  ⇒ r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0
```

```
[red resources] ∈ ∃w. 0 ↠ Map w ⇒ [green resources]  
var fn : 1 ↠ Map 0  
set(0, 42)  
⇒ r3 ∈ 0 ↠ Map 42
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
def init(sz: int) ≡  
  [red resources] ⇒ r0 ∈ [pending]  
  skip  
  r1 ∈ *k∈[0,sz) k ↠ Map 0 ⇒ [green resources]
```

```
def set(k: int, v: int) ≡  
  [red resources] ⇒ r2 ∈ ∃w. k ↠ Map w  
  map := map[k ← v]  
  r3 ∈ k ↠ Map v ⇒ [green resources]
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] ⇒ [green resources]  
  init(2)  
  ⇒ r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0
```

```
r2 ∈ ∃w. 0 ↠ Map w ⇒ [green resources]  
var fn : 1 ↠ Map 0  
set(0, 42)  
⇒ r3 ∈ 0 ↠ Map 42
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
def init(sz: int) ≡  
  [red resources] ⇒ r0 ∈ [pending]  
  skip  
  r1 ∈ *k∈[0,sz) k ↠ Map 0 ⇒ [green resources]
```

```
def set(k: int, v: int) ≡  
  [grey resources] ⇒ r2 ∈ ∃w. k ↠ Map w  
  map := map[k ↦ v]  
  r3 ∈ k ↠ Map v ⇒ [green resources]
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] ⇒ [green resources]  
  init(2)  
  ⇒ r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0
```

```
r2 ∈ ∃w. 0 ↠ Map w ⇒ [green resources]  
var fn ∈ 1 ↠ Map 0  
set(0, 42)  
⇒ r3 ∈ 0 ↠ Map 42
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
def init(sz: int) ≡  
  [red resources] ⇒ r0 ∈ [pending]  
  skip  
  r1 ∈ *k∈[0,sz) k ↠ Map 0 ⇒ [green resources]
```

```
def set(k: int, v: int) ≡  
  [red resources] ⇒ r2 ∈ ∃w. k ↠ Map w  
  map := map[k ← v]  
  [grey resources] ⇒ k ↠ Map v ⇒ [green resources]
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] → [green resources]  
  init(2)  
  r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0 → [green resources]
```

r2 ∈ ∃w. 0 ↠ Map w → [green resources]

var fn : 1 ↠ Map 0

fn(0, 1)

r3 ∈ 0 ↠ Map 42 → [green resources]

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0
```

```
def init(sz: int) ≡
```

[red resources] → r0 ∈ [pending]

skip

r1 ∈ *k∈[0,sz) k ↠ Map 0 → [green resources]

```
def set(k: int, v: int) ≡
```

[red resources] → r2 ∈ ∃w. k ↠ Map w

map := map[k ← v]

r3 ∈ k ↠ Map v → [green resources]

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] → [green resources]  
  init(2)  
  r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0 → [green resources]
```

```
r2 ∈ ∃w. 0 ↠ Map w → [green resources]  
var fn : 1 ↠ Map 0  
set(0, 42) → [grey resources]  
r3 ∈ 0 ↠ Map → [green resources]
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
def init(sz: int) ≡  
  skip → r0 ∈ [pending]  
  r1 ∈ ∗k∈[0,sz) k ↠ Map 0 → [green resources]
```

```
def set(k: int, v: int) ≡  
  r2 ∈ ∃w. k ↠ Map w → [green resources]  
  map := map[k ← v]  
  r3 ∈ k ↠ Map v → [green resources]
```

Dual Non-Determinism

Pass Resources Implicitly

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] → [green resources]  
  init(2)  
  → r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0  
  
  r2 ∈ ∃w. 0 ↠ Map w → [green resources]  
  var fr ∈ 1 ↠ Map 0  
  set(0, 42)  
  → r3 ∈ 0 ↠ Map 42
```



$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
def init(sz: int) ≡  
  → r0 ∈ [pending]  
  skip  
  r1 ∈ ∗k∈[0,sz) k ↠ Map 0 → [green resources]  
  
def set(k: int, v: int) ≡  
  → r2 ∈ ∃w. k ↠ Map w  
  map := map[k ← v]  
  
  r3 ∈ k ↠ Map v → [green resources]
```



Key Idea III: Wrapper Elimination

Wrapper Elimination

$\langle S \vdash A_{Cln} \rangle$

```
def main() ≡  
  r0 ∈ [pending] → [green]  
  init(2)  
  [red] → r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0  
  
  r2 ∈ ∃w. 0 ↠ Map w → [green]  
  var fr ∈ 1 ↠ Map 0  
  set(0, 42)  
  [red] → r3 ∈ 0 ↠ Map 42
```

$\langle S \vdash A_{Map} \rangle$

```
private map := λ k. 0  
def init(sz: int) ≡  
  [red] → r0 ∈ [pending]  
  skip  
  r1 ∈ ∗k∈[0,sz) k ↠ Map 0 → [green]  
  
def set(k: int, v: int) ≡  
  [red] → r2 ∈ ∃w. k ↠ Map w  
  map := map[k ← v]  
  
  r3 ∈ k ↠ Map v → [green]
```

Wrapper Elimination

 $\langle S \vdash A_{Clnt} \rangle$

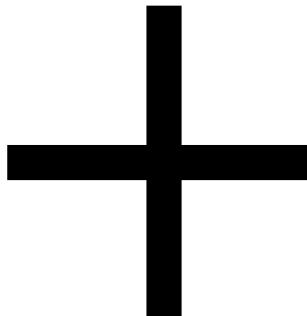
+

 $\langle S \vdash A_{Map} \rangle$

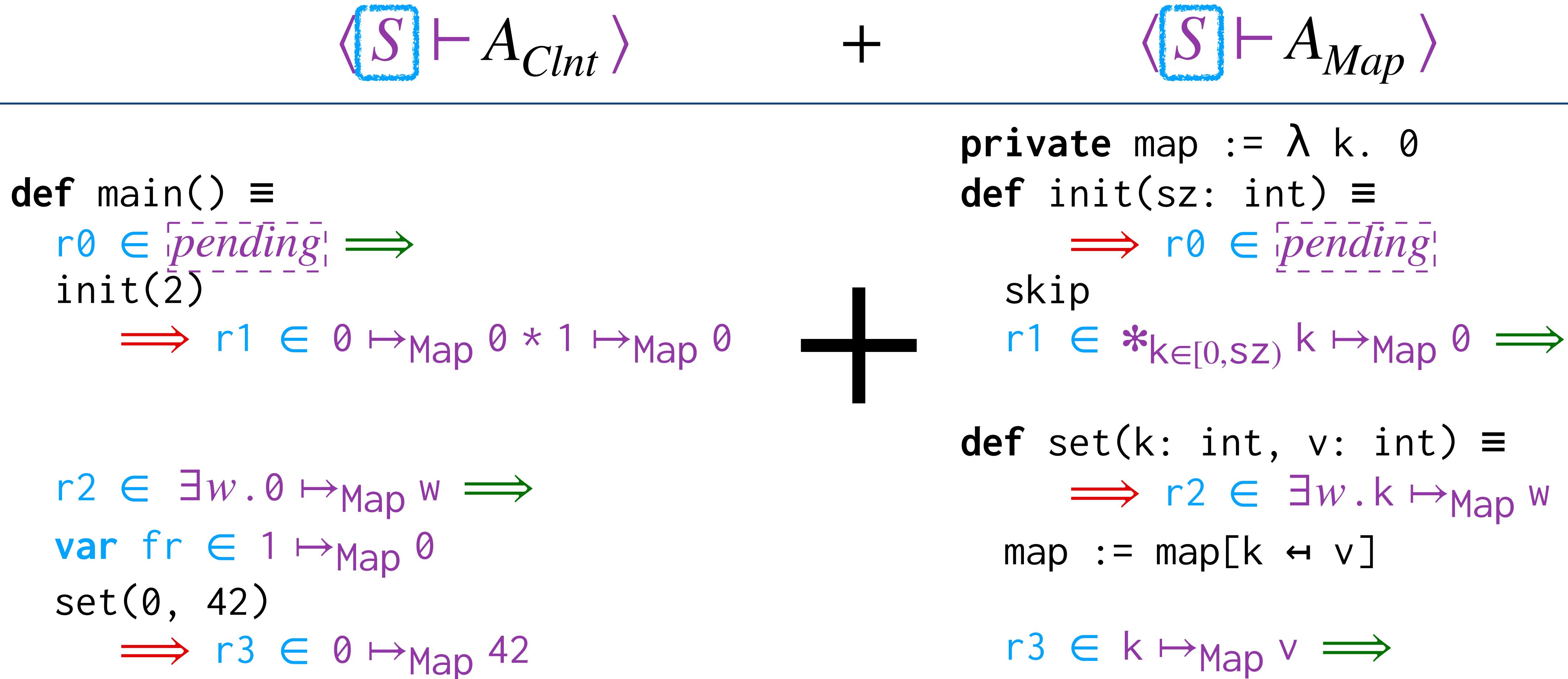
```
def main() ≡  
  r0 ∈ [pending] → [ ]  
  init(2)  
  r1 ∈ 0 ↠ Map 0 * 1 ↠ Map 0  
  
+  
  
r2 ∈ ∃w. 0 ↠ Map w → [ ]  
var fr ∈ 1 ↠ Map 0  
set(0, 42)  
r3 ∈ 0 ↠ Map 42 → [ ]
```

```
private map := λ k. 0  
def init(sz: int) ≡  
  skip → r0 ∈ [pending]  
  r1 ∈ ∗k∈[0,sz) k ↠ Map 0 → [ ]  
  
def set(k: int, v: int) ≡  
  r2 ∈ ∃w. k ↠ Map w → [ ]  
  map := map[k ← v]  
  r3 ∈ k ↠ Map v → [ ]
```

Wrapper Elimination

$\langle S \vdash A_{CInt} \rangle$	+	$\langle S \vdash A_{Map} \rangle$
<pre>def main() ≡ r0 ∈ [pending] ⇒ init(2) ⇒ r1 ∈ 0 ↦Map 0 * 1 ↦Map 0</pre> 		<pre>private map := λ k. 0 def init(sz: int) ≡ ⇒ r0 ∈ [pending] skip r1 ∈ *k∈[0,sz) k ↦Map 0 ⇒ def set(k: int, v: int) ≡ ⇒ r2 ∈ ∃w. 0 ↦Map w map := map[k ← v] r3 ∈ k ↦Map v ⇒</pre>

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<pre>r2 ∈ ∃w. 0 ↦Map w ⇒ var fr ∈ 1 ↦Map 0 set(0, 42) ⇒ r3 ∈ 0 ↦Map 42</pre>	$+$	<pre>def set(k: int, v: int) ≡ ⇒ r2 ∈ ∃w. k ↦Map w map := map[k ← v] r3 ∈ k ↦Map v ⇒</pre>

Wrapper Elimination

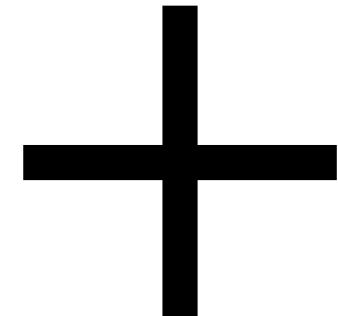
 A_{Clnt}

+

 A_{Map}

```
def main() ≡
```

```
init(2)
```



```
private map := λ k. 0
def init(sz: int) ≡
```

```
skip
```

```
def set(k: int, v: int) ≡
```

```
map := map[k ← v]
```

```
set(0, 42)
```

Wrapper Elimination

Wrapper Elimination Theorem (WET)

$$\langle S \vdash A_1 \rangle + \langle S \vdash A_2 \rangle \sqsubseteq A_1 + A_2$$

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(i.e., pipes are *installed properly*) \implies

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(i.e., Mario does not die from a pipe accident) \Rightarrow

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Wrapper Elimination Theorem!

Wrapper Elimination Theorem (WET)

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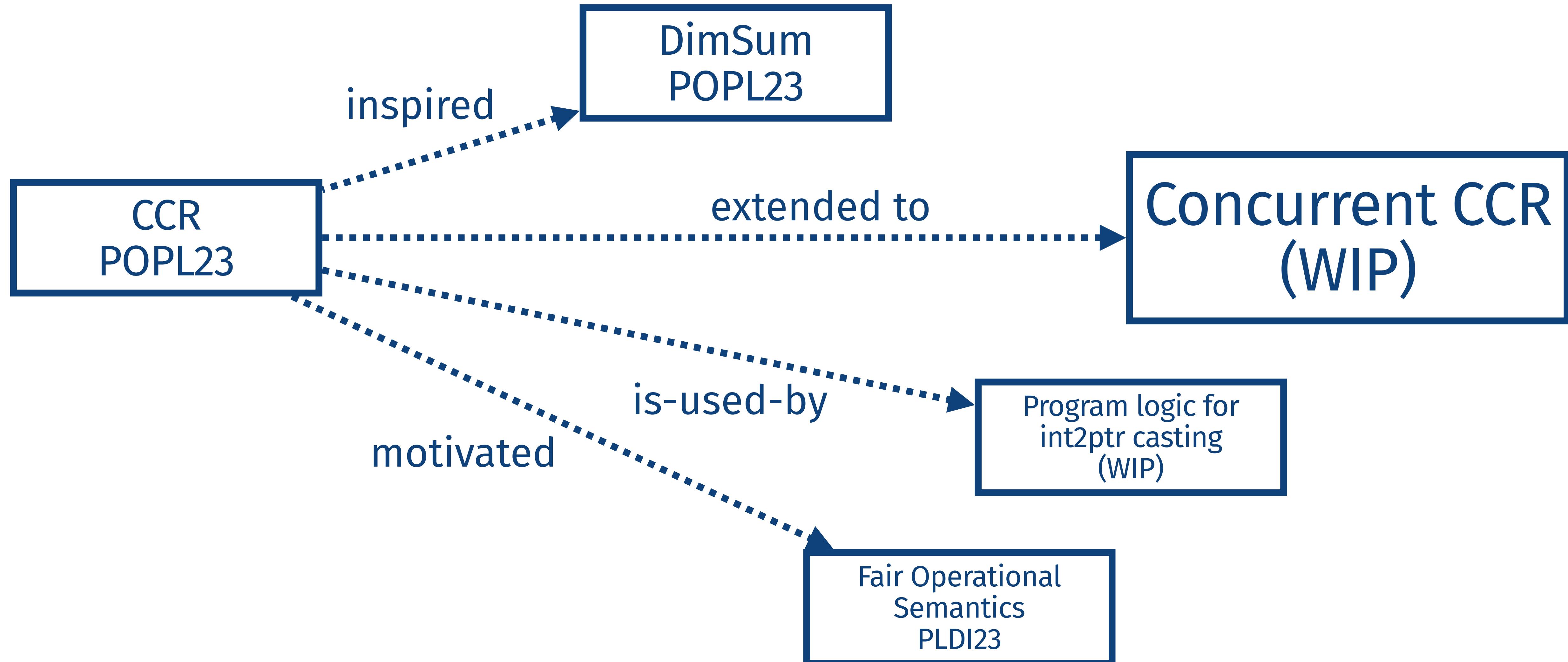
(i.e., Mario does not die from a pipe accident) \Rightarrow

Wrapper Elimination Theorem!

(i.e., can get rid of these pipes!)

Past, Present, and Future

Actively developed, get involved!



Wrap Up of CCR

CCR	marries	refinement & separation logic
Wrapper	operationalizes	separation logic conditions
<u>Dual non-determinism</u>	allows	<u>implicit resource passing</u>

CCR 2.0: Vertical Frame Rule

Youngju Song, Minki Cho, and ?

Limitations of CCR

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 - (iii) Limited compositionality(reusability) of refinement proofs

```
(* <  $S_{\text{Map}} \vdash A_{\text{Map}} \rangle *$ )
private map := (fun k => 0)

private mrs:  $\Sigma$  := • $\lambda_-.None$ 

def init(sz: int) =
  var (frs, ctx) := ( $\varepsilon$ ,  $\varepsilon$ )
  ASSUME([pending])
  skip
  ASSERT(* $_{k \in [0, \text{sz}]} k \mapsto_{\text{Map}} 0$ )
```

```
(* <  $S_{\text{Map}}$   $\vdash A_{\text{Map}}$  > *)  
private map := (fun k => 0)
```

```
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```

```
def init(sz: int) ≡  
  var (frs, ctx) := ( $\bullet \lambda_.$ )  
  ASSUME([pending])  
  skip  
  ASSERT(* $k \in [0, sz]$   $k \mapsto_{\text{Map}} 0$ )
```

```
ASSUME(Cond) ≡ {  
  var  $\sigma$  := AngelicChoice( $\Sigma$ )  
  assume(Cond  $\sigma$ )  
  ctx := AngelicChoice( $\Sigma$ )  
  assume( $\mathcal{V}(\text{mrs} + \text{frs} + \sigma + \text{ctx})$ ) }
```

```
ASSERT(Cond) ≡ {  
  var  $\sigma$  := DemonicChoice( $\Sigma$ )  
  assert(Cond  $\sigma$ )  
  (mrs, frs) := DemonicChoice( $\Sigma \times \Sigma$ )  
  assert( $\mathcal{V}(\text{mrs} + \text{frs} + \sigma + \text{ctx})$ ) }
```

```

(* <  $S_{\text{Map}}$   $\vdash A_{\text{Map}}$  > *)
private map := (fun k => 0)

private mrs:  $\Sigma$  := • $\lambda_-.None$ 

def init(sz: int) =
  var (frs, ctx) := ( $\varepsilon$ ,  $\varepsilon$ )
  ASSUME([pending])
  skip
  ASSERT(* $k \in [0, sz)$   $k \mapsto_{\text{Map}} 0$ )

```



10 lines of wrapper for
1 line of actual code?!

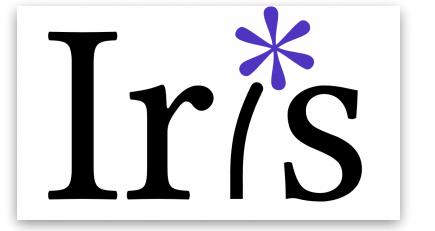
4 resources floating around?!

CCR 2.0

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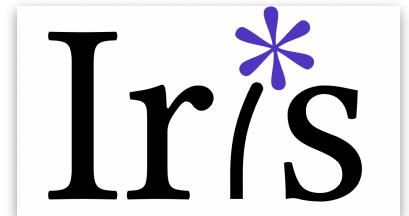
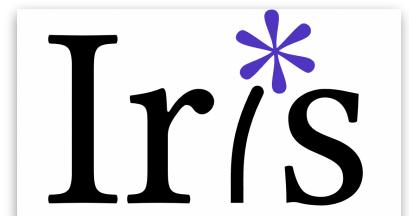


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- Hide them behind **Iris Proof Mode** 
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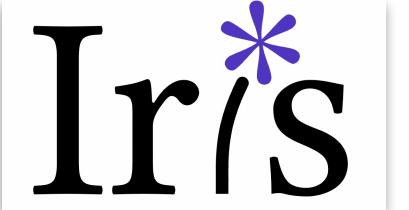


CCR 2.0

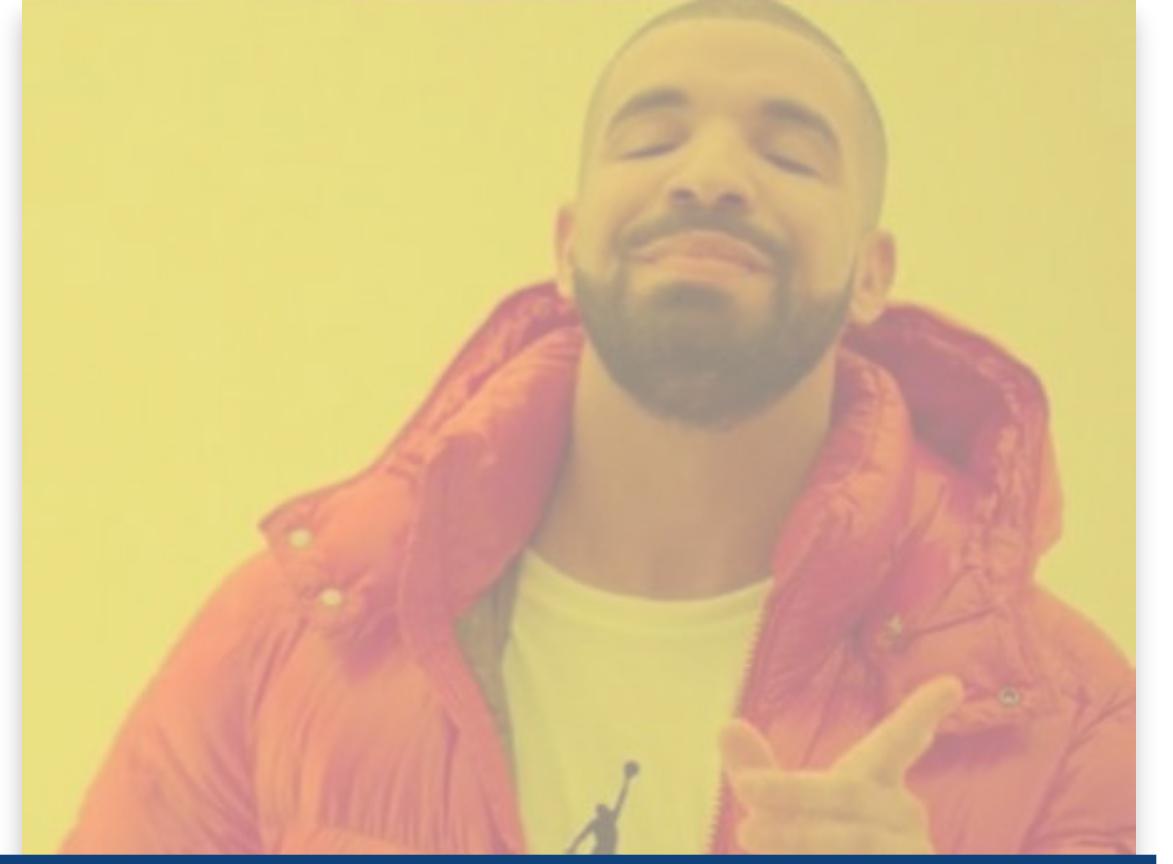
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- **Vertical Frame Rule**





Key Ingredient: Logical rules for executing **ASSUME** / **ASSERT**

Recap: rules for **assume**/**assert**

(ASMR)

$$P \implies T \lesssim S$$

$$T \lesssim \mathbf{assume}(P); S$$

(ASML)

$$P \quad T \lesssim S$$

$$\mathbf{assume}(P); T \lesssim S$$

(ASTR)

$$P \quad T \lesssim S$$

$$T \lesssim \mathbf{assert}(P); S$$

(ASTL)

$$P \implies T \lesssim S$$

$$\mathbf{assert}(P); T \lesssim S$$

Now: rules for ASSUME/ASSERT

(INIT)

$\vdash \wp \vdash S \ eq$

T ⊑ S

- First,
turn the refinement goal into a separation logic predicate

Now: rules for ASSUME/ASSERT

(INIT)

$$\frac{\top \vdash \text{wp } T \ S \ eq}{T \sqsubseteq S}$$

- First, turn the refinement goal into a separation logic predicate
- “ $\text{wp } T \ S \ \Phi$ ” is a simulation WP (following SimulIris)

Now: rules for ASSUME/ASSERT

(INIT)

$$\frac{}{\text{wp } T \ S \ eq}$$
$$T \sqsubseteq S$$

- First, turn the refinement goal into a separation logic predicate
- “ $\text{wp } T \ S \ \Phi$ ” is a simulation WP (following SimulIris)
 - meaning the WP to simulate T against S and end with Φ

(INIT)

$$\frac{}{\mathbf{T} \vdash \mathbf{wp} \; \mathbf{T} \; \mathbf{S} \; eq}$$

$$\mathbf{T} \sqsubseteq \mathbf{S}$$

(RET)

$$\frac{\Phi \; r_t \; r_s}{\mathbf{wp} \; (\mathbf{ret} \; r_t) \; (\mathbf{ret} \; r_s) \; \Phi}$$

(BIND)

$$\frac{\mathbf{wp} \; \mathbf{T} \; \mathbf{S} \; (r_t \; r_s. \; \mathbf{wp} \; (\mathbf{T}' \; r_t) \; (\mathbf{S}' \; r_s) \; \Phi)}{\mathbf{wp} \; (\mathbf{T} \gg= \mathbf{T}') \; (\mathbf{S} \gg= \mathbf{S}') \; \Phi}$$

(UPD)

$$\frac{\mathbf{\ddot{\Rightarrow}} \mathbf{wp} \; \mathbf{T} \; \mathbf{S} \; (r_t \; r_s. \; \mathbf{\ddot{\Rightarrow}} \Phi \; r_t \; r_s)}{\mathbf{wp} \; \mathbf{T} \; \mathbf{S} \; (r_t \; r_s. \Phi \; r_t \; r_s)}$$

(ASMR)

$$\frac{X \dashv \mathbf{wp} \; \mathbf{T} \; \mathbf{S} \; \Phi}{\mathbf{wp} \; \mathbf{T} \; (\textcolor{red}{\mathbf{ASSUME}(X)}; \mathbf{S}) \; \Phi}$$

(ASTR)

$$\frac{X * \mathbf{wp} \; \mathbf{T} \; \mathbf{S} \; \Phi}{\mathbf{wp} \; \mathbf{T} \; (\textcolor{green}{\mathbf{ASSERT}(X)}; \mathbf{S}) \; \Phi}$$

(INIT)

$$\frac{}{\mathbb{T} \vdash \text{wp } \mathbb{T} \mathbb{S} \ eq}$$

$$\mathbb{T} \sqsubseteq \mathbb{S}$$

(RET)

$$\frac{}{\Phi r_t r_s}$$

$$\frac{}{\text{wp } (\mathbf{ret} r_t) (\mathbf{ret} r_s) \Phi}$$

(BIND)

$$\frac{\text{wp } \mathbb{T} \mathbb{S} (r_t r_s. \text{wp } (\mathbb{T}' r_t) (\mathbb{S}' r_s) \Phi)}{\text{wp } (\mathbb{T} \gg= \mathbb{T}') (\mathbb{S} \gg= \mathbb{S}') \Phi}$$

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$$\frac{\text{wp } \mathbb{T} \mathbb{S} (r_t r_s. \text{wp } (\mathbb{T}' r_t) (\mathbb{S}' r_s) \Phi)}{\text{wp } \mathbb{T} \mathbb{S} (r_t r_s. \text{wp } (\mathbb{T}' r_t) (\mathbb{S}' r_s) \Phi)}$$

(ASMR)

$$\frac{X \dashv \text{wp } \mathbb{T} \mathbb{S} \Phi}{\text{wp } \mathbb{T} (\text{ASSUME}(X); \mathbb{S}) \Phi}$$

(ASTR)

$$\frac{X * \text{wp } \mathbb{T} \mathbb{S} \Phi}{\text{wp } \mathbb{T} (\text{ASSERT}(X); \mathbb{S}) \Phi}$$

$\mathbb{T} \sqsubseteq \text{ASSUME}(P); r \leftarrow \mathbb{S}; \text{ASSERT}(Q r); \mathbf{ret} r$

(INIT)

$$\frac{}{\top \vdash \text{wp } \top \mathbb{S} \ eq}$$

$$\top \sqsubseteq \mathbb{S}$$

(RET)

$$\Phi r_t r_s$$

$$\text{wp } (\mathbf{ret} r_t) (\mathbf{ret} r_s) \Phi$$

(BIND)

$$\frac{\text{wp } \top \mathbb{S} (r_t r_s. \text{wp } (\top' r_t) (\mathbb{S}' r_s) \Phi)}{\text{wp } (\top \gg= \top') (\mathbb{S} \gg= \mathbb{S}') \Phi}$$

(UPD)

$$\frac{\ddot{\Rightarrow} \text{wp } \top \mathbb{S} (r_t r_s. \ddot{\Rightarrow} \Phi r_t r_s)}{\text{wp } \top \mathbb{S} (r_t r_s. \Phi r_t r_s)}$$

(ASMR)

$$\frac{X \dashv \text{wp } \top \mathbb{S} \Phi}{\text{wp } \top (\text{ASSUME}(X); \mathbb{S}) \Phi}$$

(ASTR)

$$\frac{X * \text{wp } \top \mathbb{S} \Phi}{\text{wp } \top (\text{ASSERT}(X); \mathbb{S}) \Phi}$$

$$\frac{\top \vdash \text{wp } \top (\text{ASSUME}(P); r \leftarrow \mathbb{S}; \text{ASSERT}(Q r); \mathbf{ret} r) \ eq}{\top \sqsubseteq \text{ASSUME}(P); r \leftarrow \mathbb{S}; \text{ASSERT}(Q r); \mathbf{ret} r} \quad \text{by INIT}$$

$$\begin{array}{c} \text{(INIT)} \\ \frac{\top \vdash \text{wp } \top \mathbb{S} \ eq}{\top \sqsubseteq \mathbb{S}} \end{array}$$

$$\begin{array}{c} \text{(RET)} \\ \frac{\Phi r_t r_s}{\text{wp } (\mathbf{ret} r_t) (\mathbf{ret} r_s) \Phi} \end{array}$$

$$\begin{array}{c} \text{(BIND)} \\ \frac{\text{wp } \top \mathbb{S} (r_t r_s. \text{wp } (\top' r_t) (\mathbb{S}' r_s) \Phi)}{\text{wp } (\top \gg= \top') (\mathbb{S} \gg= \mathbb{S}') \Phi} \end{array}$$

$$\begin{array}{c} \text{(UPD)} \\ \frac{\ddot{\Rightarrow} \text{wp } \top \mathbb{S} (r_t r_s. \ddot{\Rightarrow} \Phi r_t r_s)}{\text{wp } \top \mathbb{S} (r_t r_s. \Phi r_t r_s)} \end{array}$$

$$\begin{array}{c} \text{(ASMR)} \\ \frac{X \dashv \text{wp } \top \mathbb{S} \Phi}{\text{wp } \top (\text{ASSUME}(X); \mathbb{S}) \Phi} \end{array}$$

$$\begin{array}{c} \text{(ASTR)} \\ \frac{X * \text{wp } \top \mathbb{S} \Phi}{\text{wp } \top (\text{ASSERT}(X); \mathbb{S}) \Phi} \end{array}$$

$$\begin{array}{c} P \vdash \text{wp } \top \mathbb{S} (r_t r_s. Q r_s * \lceil r_t = r_s \rceil) \qquad \qquad \qquad \text{by UPD \& RET} \\ \hline P \vdash \text{wp } \top \mathbb{S} (r_t r_s. Q r_s * \text{wp } (\mathbf{ret} r_t) (\mathbf{ret} r_s) \ eq) \qquad \qquad \qquad \text{by UPD \& ASTR} \\ \hline P \vdash \text{wp } \top \mathbb{S} (r_t r_s. \text{wp } (\mathbf{ret} r_t) (\text{ASSERT}(Q r_s); \mathbf{ret} r_s) \ eq) \qquad \qquad \qquad \text{by BIND} \\ \hline P \vdash \text{wp } \top (r \leftarrow \mathbb{S}; \text{ASSERT}(Q r); \mathbf{ret} r) \ eq \qquad \qquad \qquad \text{by ASMR} \\ \hline \top \vdash \text{wp } \top (\text{ASSUME}(P); r \leftarrow \mathbb{S}; \text{ASSERT}(Q r); \mathbf{ret} r) \ eq \qquad \qquad \qquad \text{by INIT} \\ \hline \top \sqsubseteq \text{ASSUME}(P); r \leftarrow \mathbb{S}; \text{ASSERT}(Q r); \mathbf{ret} r \end{array}$$

$$\begin{array}{c} (\text{INIT}) \\ \frac{\top \vdash \text{wp } \top \leq \text{S } eq}{\top \sqsubseteq \text{S}} \end{array}$$

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\simeq Definition of Hoare Quadruple
 $\{ P \} T \leq S \{ Q \}$
in Simuliris

$$\begin{array}{c} P \vdash \text{wp } \top \leq \text{S } (r_t r_s. Q r_s * \lceil r_t = r_s \rceil) & \text{by UPD \& RET} \\ \hline P \vdash \text{wp } \top \leq \text{S } (r_t r_s. Q r_s * \text{wp } (\text{ret } r_t) (\text{ret } r_s) eq) & \text{by UPD \& ASTR} \\ \hline P \vdash \text{wp } \top \leq \text{S } (r_t r_s. \text{wp } (\text{ret } r_t) (\text{ASSERT}(Q r_s); \text{ret } r_s) eq) & \text{by BIND} \\ \hline P \vdash \text{wp } \top (r \leftarrow \text{S}; \text{ASSERT}(Q r); \text{ret } r) eq & \text{by ASMR} \\ \hline \top \vdash \text{wp } \top (\text{ASSUME}(P); r \leftarrow \text{S}; \text{ASSERT}(Q r); \text{ret } r) eq & \text{by INIT} \\ \hline \top \sqsubseteq \text{ASSUME}(P); r \leftarrow \text{S}; \text{ASSERT}(Q r); \text{ret } r \end{array}$$

(INIT)

$$\frac{}{\mathbf{wp} \, \mathbf{T} \, \mathbf{S} \, eq}$$

$$\mathbf{T} \sqsubseteq \mathbf{S}$$

(RET)

$$\Phi \, r_t \, r_s$$

$$\mathbf{wp} \, (\mathbf{ret} \, r_t) \, (\mathbf{ret} \, r_s) \, \Phi$$

(BIND)

$$\frac{\mathbf{wp} \, \mathbf{T} \, \mathbf{S} \, (r_t \, r_s. \, \mathbf{wp} \, (\mathbf{T}' \, r_t) \, (\mathbf{S}' \, r_s) \, \Phi)}{\mathbf{wp} \, (\mathbf{T} \gg= \mathbf{T}') \, (\mathbf{S} \gg= \mathbf{S}') \, \Phi}$$

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$$\top \vdash \text{wp } \top \mathbb{S} \text{ } eq$$

$$\top \sqsubseteq \mathbb{S}$$

(RET)

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$$\text{wp } (\text{ret } r_t) (\text{ret } r_s) \Phi$$

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(ASTR)

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(ASML)

$$\frac{X * \text{wp } \top \mathbb{S} \Phi}{\text{wp } (\text{ASSUME}(X); \top) \mathbb{S} \Phi}$$

(ASTL)

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Vertical Frame Rule

Vertical Frame Rule

$$\frac{\begin{array}{c} \{P\} \text{T} \leq \text{M} \{Q\} \\ \{P'\} \text{M} \leq \text{S} \{Q'\} \end{array}}{\{P * P'\} \text{T} \leq \text{S} \{Q * Q'\}}$$

Vertical Frame Rule

Logic

$$\frac{\{P\} T \leq M \{Q\} \quad \{P'\} M \leq S \{Q'\}}{\{P * P'\} T \leq S \{Q * Q'\}}$$

Model

$$\frac{T \sqsubseteq \text{ASSUME}(P); M; \text{ASSERT}(Q) \quad M \sqsubseteq \text{ASSUME}(P'); S; \text{ASSERT}(Q')}{T \sqsubseteq \text{ASSUME}(P * P'); M; \text{ASSERT}(Q * Q')}$$

Vertical Frame Rule

Logic

$$\frac{\{P\} T \leq M \{Q\} \quad \{P'\} M \leq S \{Q'\}}{\{P * P'\} T \leq S \{Q * Q'\}}$$

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Transitivity does not apply here!

Vertical Frame Rule

$$\begin{array}{c} \{P\} T \leq M \{Q\} \\ \{P'\} M \leq S \{Q'\} \end{array}$$

$$\{P * P'\} T \leq S \{Q * Q'\}$$



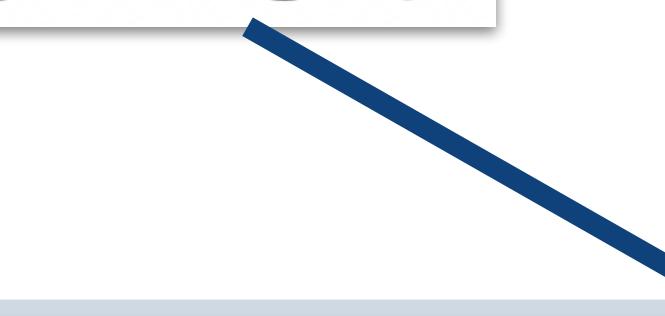
$$\begin{array}{c} \forall X Y. \text{ASSUME}(X); T; \text{ASSERT}(Y) \sqsubseteq \text{ASSUME}(X * P); M; \text{ASSERT}(Y * Q) \\ \forall X Y. \text{ASSUME}(X); M; \text{ASSERT}(Y) \sqsubseteq \text{ASSUME}(X * P'); S; \text{ASSERT}(Y * Q') \end{array}$$

$$\forall X Y. \text{ASSUME}(X); T; \text{ASSERT}(Y) \sqsubseteq \text{ASSUME}(X * P * P'); M; \text{ASSERT}(Y * Q * Q')$$

Vertical Frame Rule

$$\begin{array}{c} \{P\} T \leq M \{Q\} \\ \{P'\} M \leq S \{Q'\} \end{array}$$

$$\frac{}{\{P * P'\} T \leq S \{Q * Q'\}}$$


$$\begin{array}{c} \forall X Y. \text{ASSUME}(X); T; \text{ASSERT}(Y) \sqsubseteq \text{ASSUME}(X * P); M; \text{ASSERT}(Y * Q) \\ \forall X Y. \text{ASSUME}(X); M; \text{ASSERT}(Y) \sqsubseteq \text{ASSUME}(X * P'); S; \text{ASSERT}(Y * Q') \end{array} \frac{}{\forall X Y. \text{ASSUME}(X); T; \text{ASSERT}(Y) \sqsubseteq \text{ASSUME}(X * P * P'); M; \text{ASSERT}(Y * Q * Q')}$$

(INIT)

$$\frac{\top \vdash \text{wp } \top \mathbb{S} \text{ } eq}{\top \sqsubseteq \mathbb{S}}$$

(RET)

$$\frac{\Phi r_t r_s}{\text{wp } (\text{ret } r_t) (\text{ret } r_s) \Phi}$$

(BIND)

$$\frac{\text{wp } \top \mathbb{S} (r_t r_s. \text{wp } (\top' r_t) (\mathbb{S}' r_s) \Phi)}{\text{wp } (\top \gg= \top') (\mathbb{S} \gg= \mathbb{S}') \Phi}$$

(UPD)

$$\frac{\stackrel{..}{\Rightarrow} \text{wp } \top \mathbb{S} (r_t r_s. \stackrel{..}{\Rightarrow} \Phi r_t r_s)}{\text{wp } \top \mathbb{S} (r_t r_s. \Phi r_t r_s)}$$

(ASMR)

$$\frac{X \dashv \text{wp } \top \mathbb{S} \Phi}{\text{wp } \top (\text{ASSUME}(X); \mathbb{S}) \Phi}$$

(ASTR)

$$\frac{X * \text{wp } \top \mathbb{S} \Phi}{\text{wp } \top (\text{ASSERT}(X); \mathbb{S}) \Phi}$$

(ASML)

$$\frac{X * \text{wp } \top \mathbb{S} \Phi}{\text{wp } (\text{ASSUME}(X); \top) \mathbb{S} \Phi}$$

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$$\forall X Y. \text{ASSUME}(X); \mathbb{M}; \text{ASSERT}(Y) \sqsubseteq \text{ASSUME}(X * P'); \mathbb{S}; \text{ASSERT}(Y * Q')$$

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$$P \vdash \text{wp } \top \mathbb{S} (r_t r_s. Q r_s * \lceil r_t = r_s \rceil)$$

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$$a \rightsquigarrow B$$

$$\text{Own}(a) \vdash \dot{\Rightarrow} \exists b \in B. \text{Own}(B)$$

$$a \rightsquigarrow b$$

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- + If you are interested in compiler/coinduction/algebraic effects/concurrency I am ready to chat!