

# COL106

# Data Structures and Algorithms

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# COL106 Plagiarism Policy and Honor Code

- Copying or collaborating or use of any other unethical means in exams, quizzes is not permitted
- Every assignment will have its own honor code
  - Indicating what is permitted and what is not
- Read the honor code carefully, ask in case of doubts
- Violation of Honor code will lead to
  - D grade
  - Disciplinary committee (DISCO)
  - Any other penalty deemed fit by the instructors

Should we have Quiz  
Today?

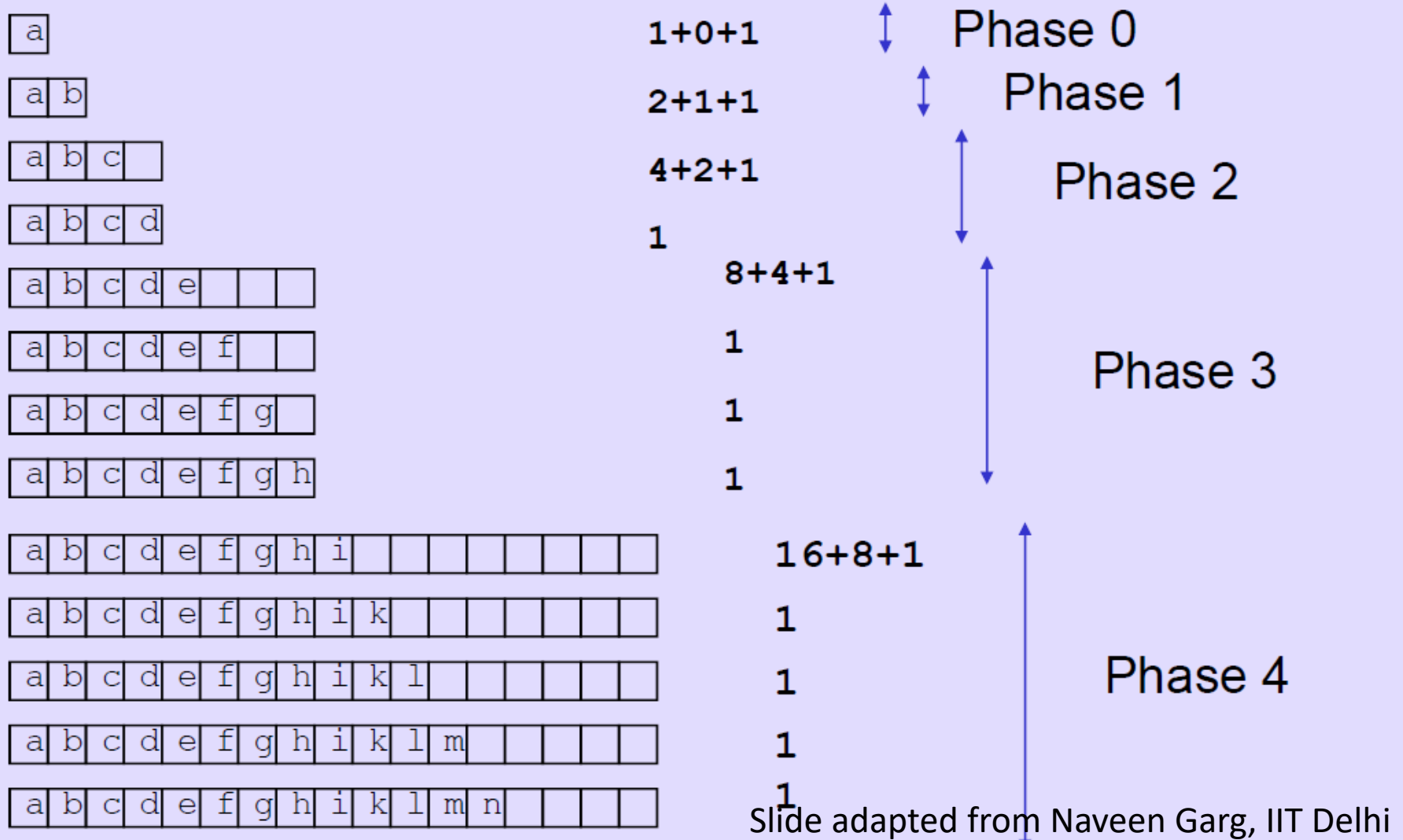
# Dynamic Array-Based Stacks: Analysis

# A Growable Stack: Multiplicative Increase

```
#define C 2
void Stack::push(int e) {
    if (t >= stackCapacity - 1) { // Reallocate space and copy
        int *temp = new int[stackCapacity * C]; // TBD: Check for error
        for (i = 0; i <= t; i++)
            temp[i] = S[i];
        delete S;
        S = temp;
        stackCapacity *= C;
    }
    S[++t] = e;
}
```

# Analysis: Multiplicative Increase

start with an array of size 0. cost of a special push is  $3N + 1$



# Analysis: Multiplicative Increase

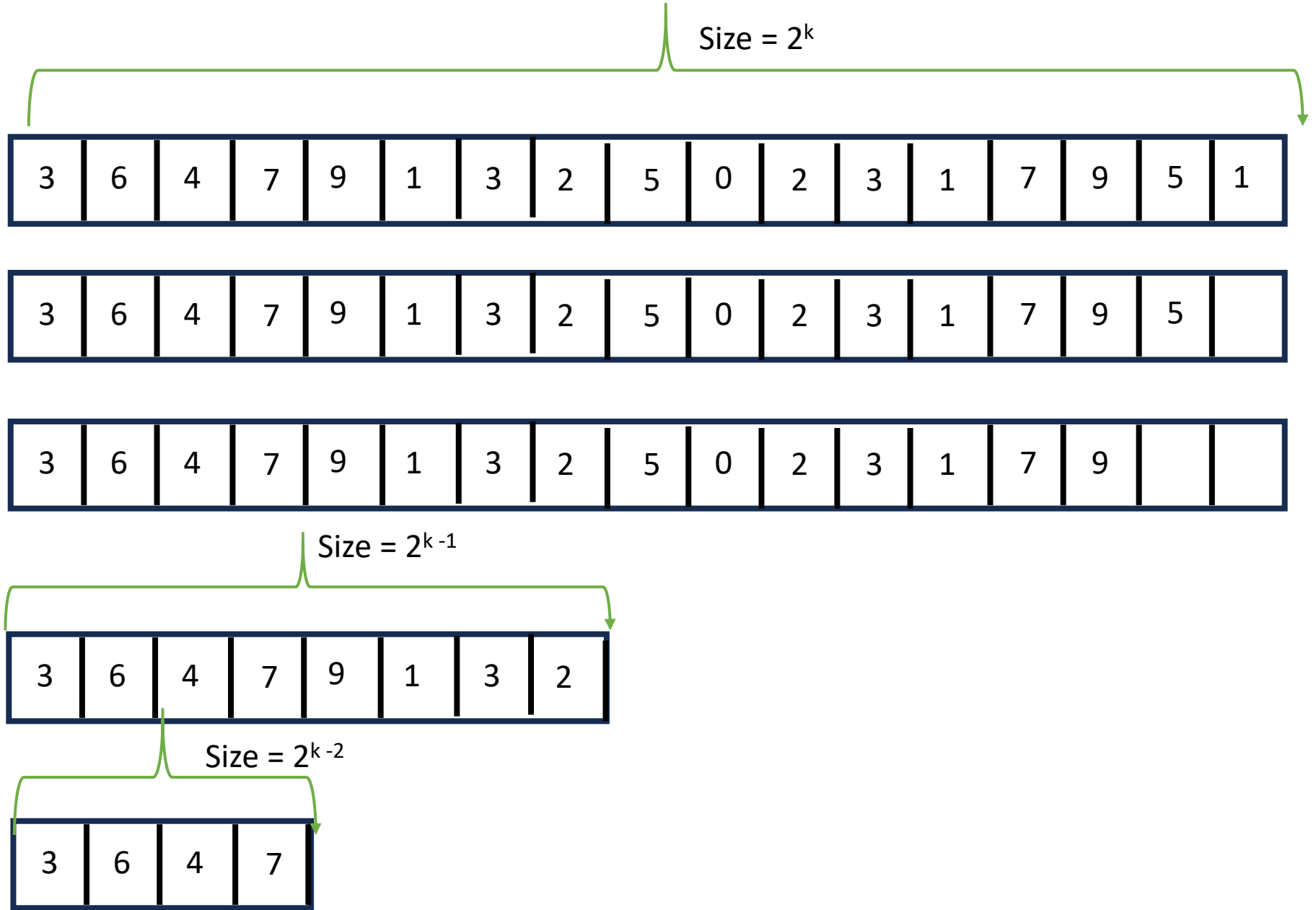
- In phase  $i$  the array has size  $2^i$
- Total cost of phase  $i$  is
  - $2^i$  is the cost of creating the array
  - $2^{i-1}$  is the cost of copying elements into new array
  - $2^{i-1}$  is the cost of the  $2^{i-1}$  pushes done in this phase
- Hence, cost of phase  $i$  is  $2^{i+1}$
- If we do  $n$  pushes, we will have  $\log n$  phases.
- Total cost of  $n$  pushes
- $= 2 + 4 + 8 + \dots + 2^{\log n + 1} = 4n - 1$
- $T(n) = O(n)$

# Shrinking: Multiplicative Decrease

```
#define C 2
int Stack::pop() {
    int result = S[t];
    if (t <= stackCapacity / C) { // Reallocate space and copy
        int *temp = new int[stackCapacity / C]; // TBD: Check error
        for (i = 0; i <= t; i++)
            temp[i] = S[i];
        delete S;
        S = temp;
        stackCapacity /= C;
    }
    t--;
    return result;
}
```



# Analysis: Multiplicative Decrease



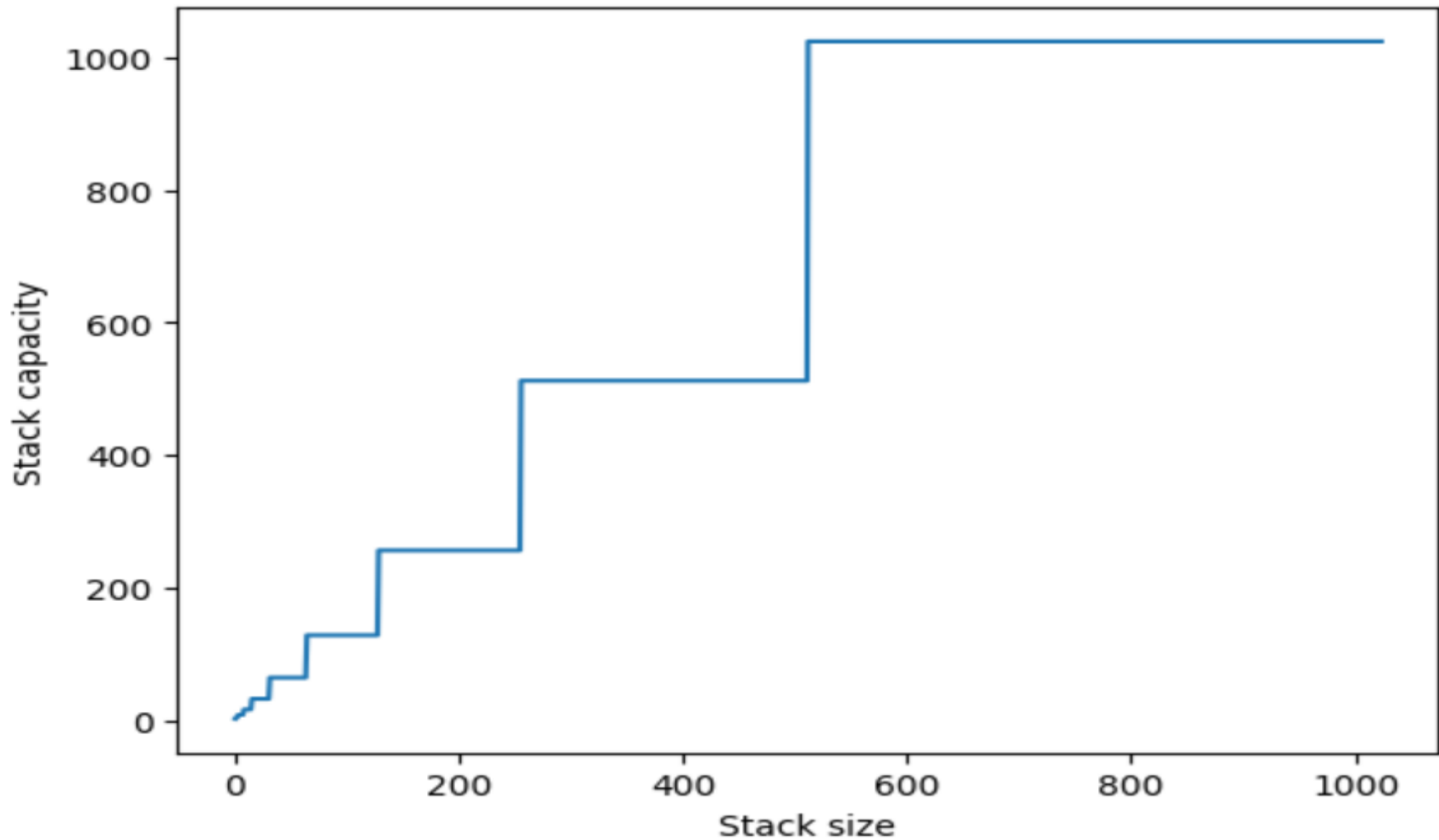
# Analysis of Dynamic Stacks

- Assume get  $N (= 2^k)$  push() followed by  $N$  pop()
- $T(2N) = \text{Time for } N \text{ push} + \text{Time for } N \text{ pop}$
- $= O(N) + O(N) = O(N)$
- $T(N) = O(N)$  – True or false?

# Analysis of Dynamic Stacks

- Assume get  $N = 2^k$  push() followed by  $N$  pop()
- $T(2N) = \text{Time for } N \text{ push} + \text{Time for } N \text{ pop}$
- $= O(N) + O(N) = O(N)$
- $T(N) = O(N)$  – **False.**
- Because  $T(N)$  represents the time taken for the worst-case input

# Analysis of Dynamic Stacks



Consider a sequence of 513 `push()` operations followed by 511 (`pop()` + `push()`) operation.

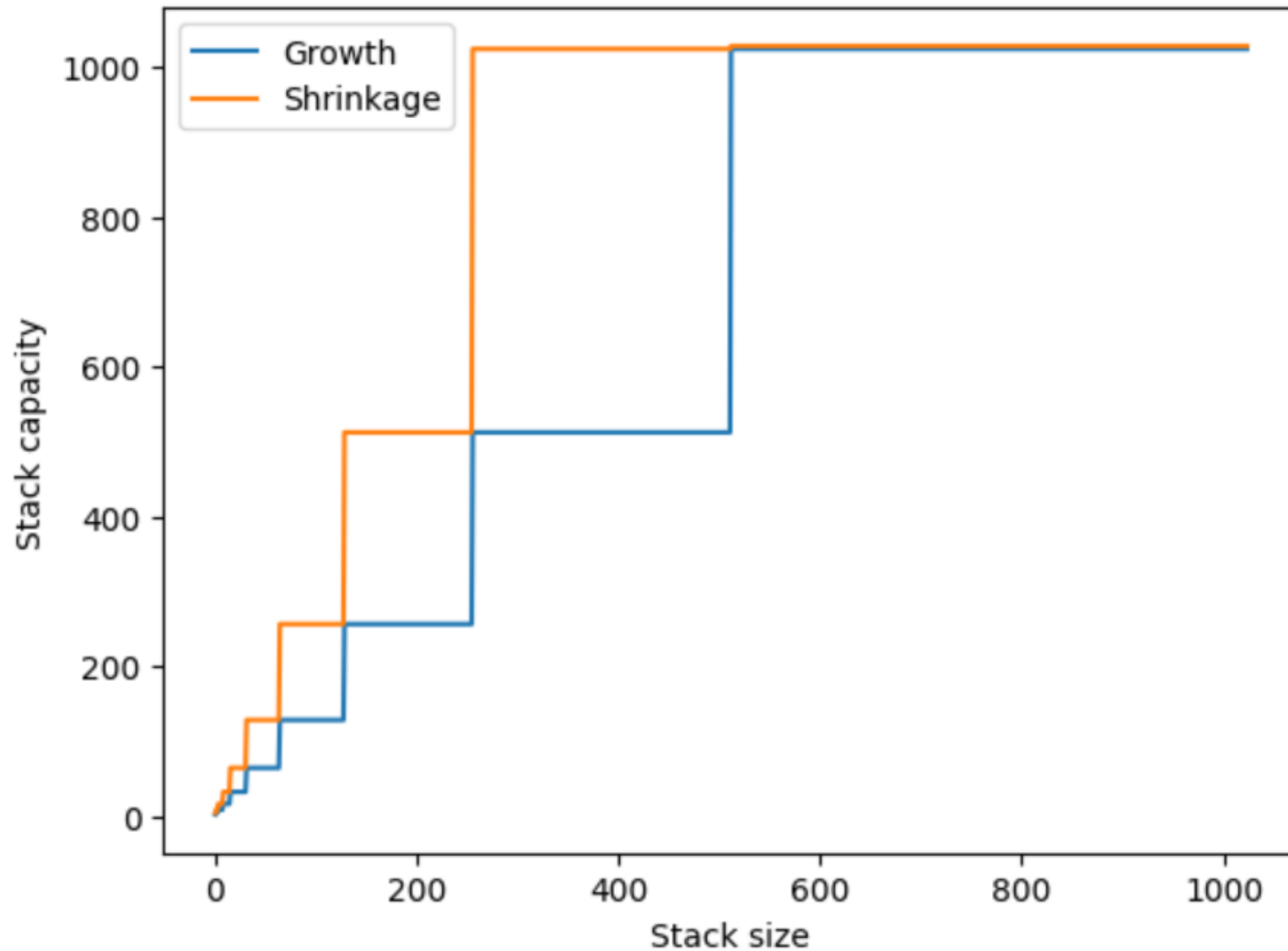
# Dynamic Stacks: Worst case

- In general, consider  $2^{k+1}$  push() operations
- Followed by  $2^{k-1}$  push()+pop() operations
- Total number of operations
$$2^{k+1} + 2 * 2^{k-1} = 2^{k+1} + 2^k = 2^{k+1} + 2^k = N$$
- Time taken by  $2^{k+1}$  push() operations
$$O(2^{k+1}) = O(N/2) = O(N)$$
- Time taken by each push()+pop() operation
$$2^{k+1} + 2^k + 2^k = 2^{k+2} = 2N - 2$$
- Total time taken by  $2^{k-1}$  [= (N-1)/4] push()+pop() operations
$$((N-1)/4) * (2N - 2) = O(N^2)$$

# Solution: Hysteresis

- **Grow** the stack as earlier
- While shrinking the stack, do not shrink when
  - $\text{size} \leq \text{capacity} / C$
- Shrink when
  - $\text{size} \leq \text{capacity} / C^2$

# Dynamic Stack with Hysteresis





# Queues and Lists

Images courtesy: [www.123rf.com](http://www.123rf.com); [www.livemint.com](http://www.livemint.com)



# Queues

- What is a Queue?
- Container of objects
  - Put an object (enqueue)
  - Take an object out (dequeue)
  - Order of objects: First-In First-Out (FIFO)
- Real life examples of a queue



Image credit: Jurgen Ziewe/Getty Images; Taken from: [Cue vs. Queue: How to Choose the Right Word \(thoughtco.com\)](https://www.thoughtco.com/cue-vs-queue-how-to-choose-the-right-word-2279287.html)



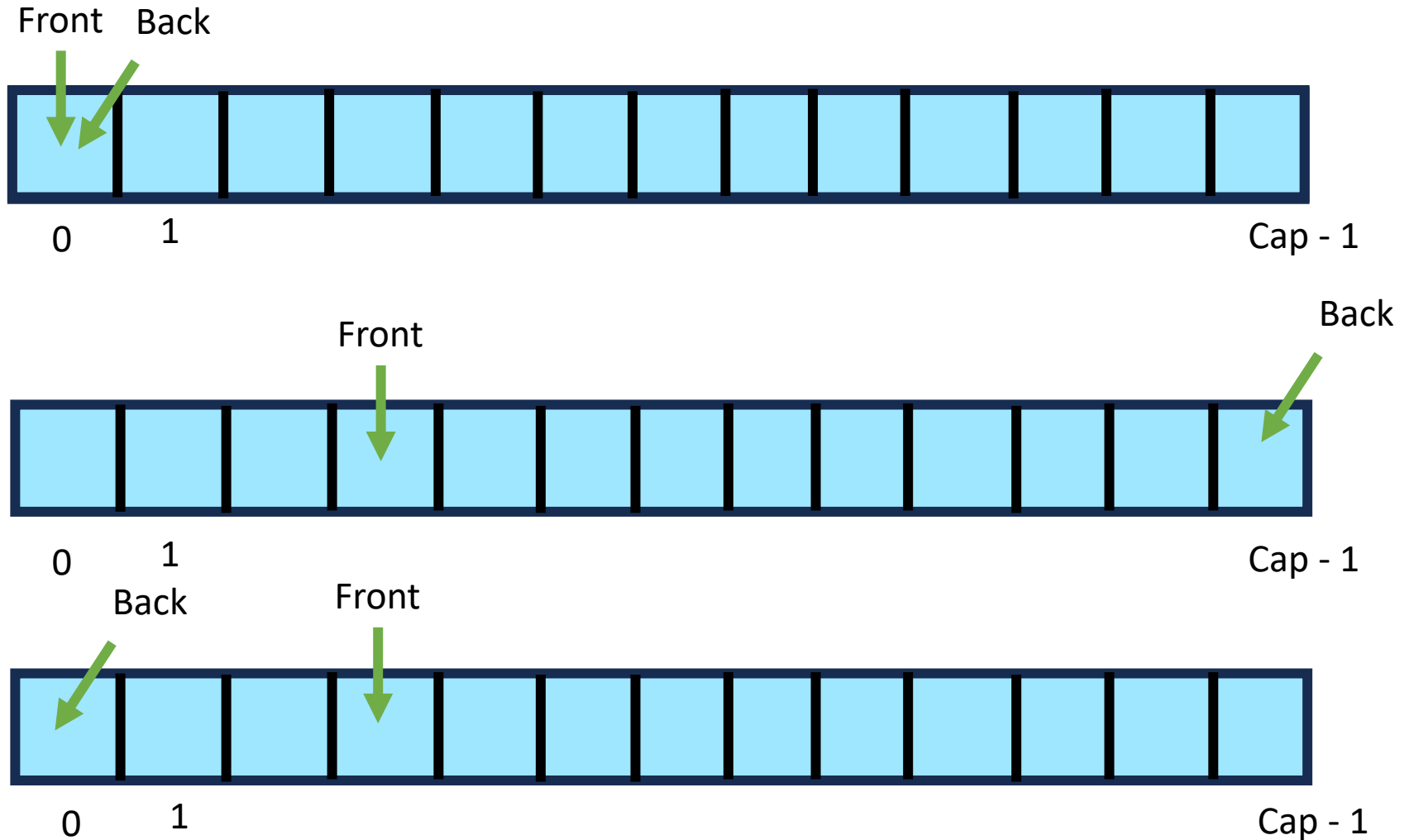
Female voters standing in a queue for casting their votes during the 3rd Phase of General Elections-2014, in New Delhi on April 10, 2014.  
Image source: Wikipedia

# Operations of Queues

- Enqueue
- Dequeue
- Front
- Size
- IsEmpty

# Queue Implementation using Array

# Queue Implementation using Array





# Queue Implementation using Array

```
class Queue {  
private:  
    int f, b;  
    int *Q;  
    int cap;  
  
    // First element is Q[f]  
    // Q[b] is empty space where a new element is to be inserted  
    // Last element is Q[(b - 1 + cap) mod cap]  
    // If f == b then Q is empty  
    // If (b + 1) mod cap == f then Q is full  
    // Else Q has space to insert elements  
    // Number of elements Q can have: cap - 1
```

# Queue Implementation using Array

public:

```
Queue(int sz) {  
    Q = new int[sz]; // TBD Check for errors  
    cap = sz;  
}  
~Queue() {  
    delete Q;  
}
```



# Queue Implementation using Array

```
void Enqueue(int element) {  
    // First check for Q full  
    if (((b + 1) % cap) == f) throw Q_FULL_EXCEPTION;  
    else {  
        Q[b] = element;  
        b = (b + 1) % cap;  
    }  
}
```

# Queue Implementation using Array

```
int Dequeue() {  
    // First check for Q empty  
    if (f == b) throw Q_EMPTY_EXCEPTION;  
    else {  
        int result;  
        result = Q[f];  
        f = (f + 1) % cap;  
        return result;  
    }  
}
```

# Queue Implementation using Array

```
int Front() {  
    return Q[f];  
}
```

```
int Size() {  
    return ((f - b + cap) % cap);  
}
```

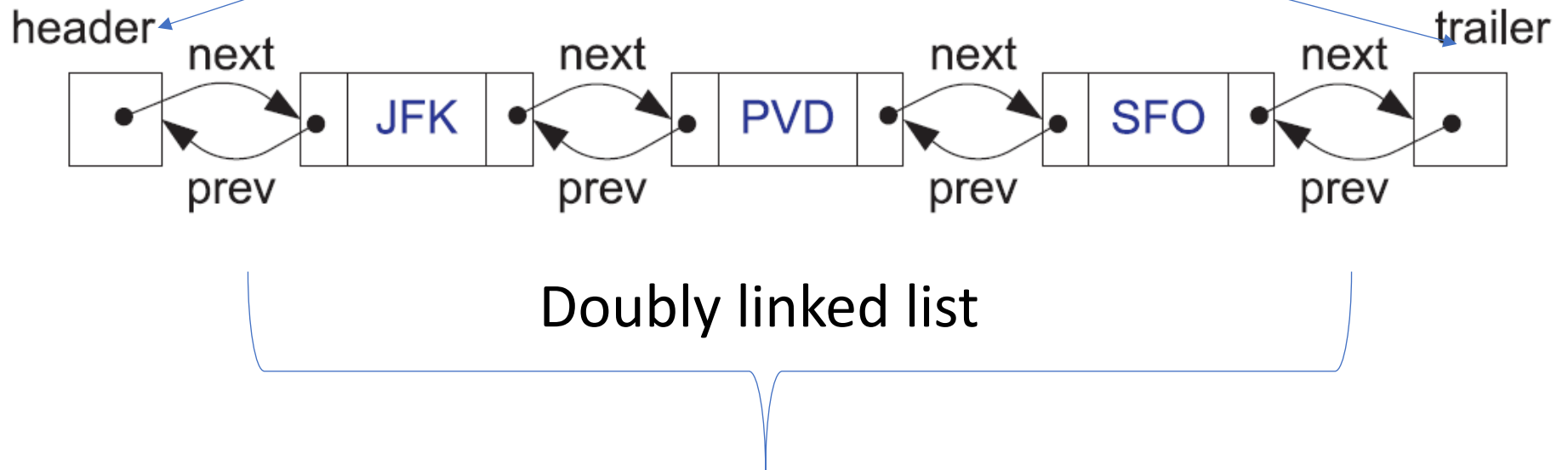
```
bool isEmpty() {  
    return (f == b);  
}
```

# Double Ended Queues (Deque)

- A queue that supports **insertion** and **deletion** at **both** the **ends**
- Operations on Deque
  - insertFront(e)
  - insertBack(e)
  - eraseFront(e)
  - eraseBack(e)
  - front()
  - back()
  - size()
  - empty()

# Data Structure for Deque

Sentinel nodes



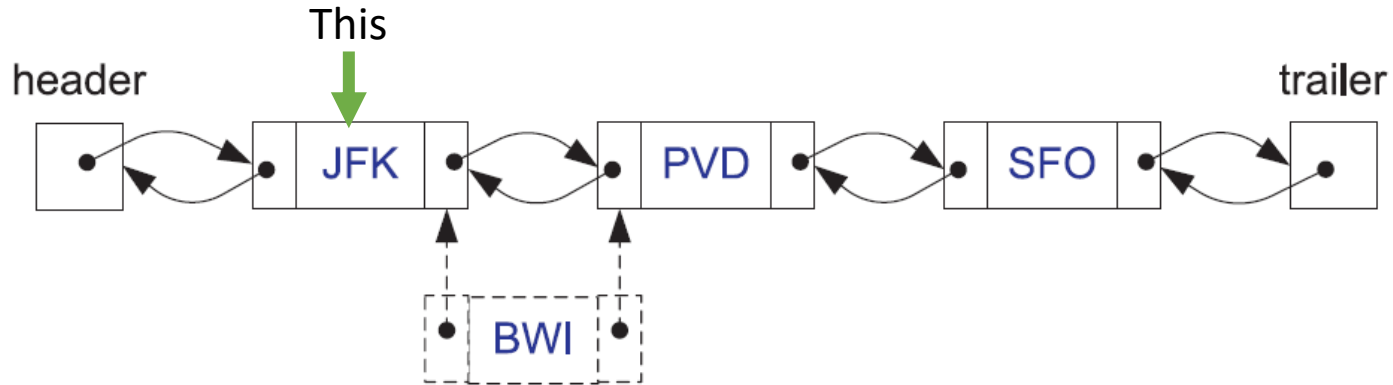
# Basic Operations Needed

- insertBefore
- insertAfter
- DLLDelete
  - insertFront(): insertAfter(header)
  - insertBack(): insertBefore(trailer)
  - eraseFront(e): DLLDelete(header->next)
  - eraseBack(e): DLLDelete(trailer->prev)

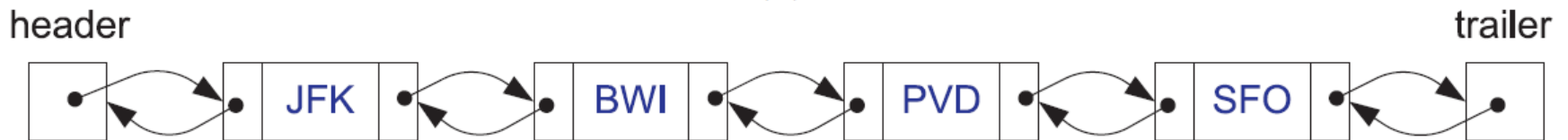
# Deque using Doubly Linked Lists

```
class DLLNode {  
    // The Doubly linked list will have two sentinel nodes header and trailer.  
    // No data is kept in sentinel nodes  
    // Sentinel node invariants: (i) header->prev == NULL (ii) trailer->next == NULL  
    // The above invariants give a method to identify header and trailer  
    // Non-sentinel node invariants:  
    // (iii) n->next->prev == n (iv) n->prev->next == n  
  
private:  
    int data;  
  
public:  
    DLLNode *next, *prev;  
    void insertAfter(DLLNode *n); // Insert node n after this node  
    void insertBefore(DLLNode *n); // Insert node n before this node  
    void DLLdelete(); // Delete the this node  
};
```

# Insertion in a Doubly Linked List



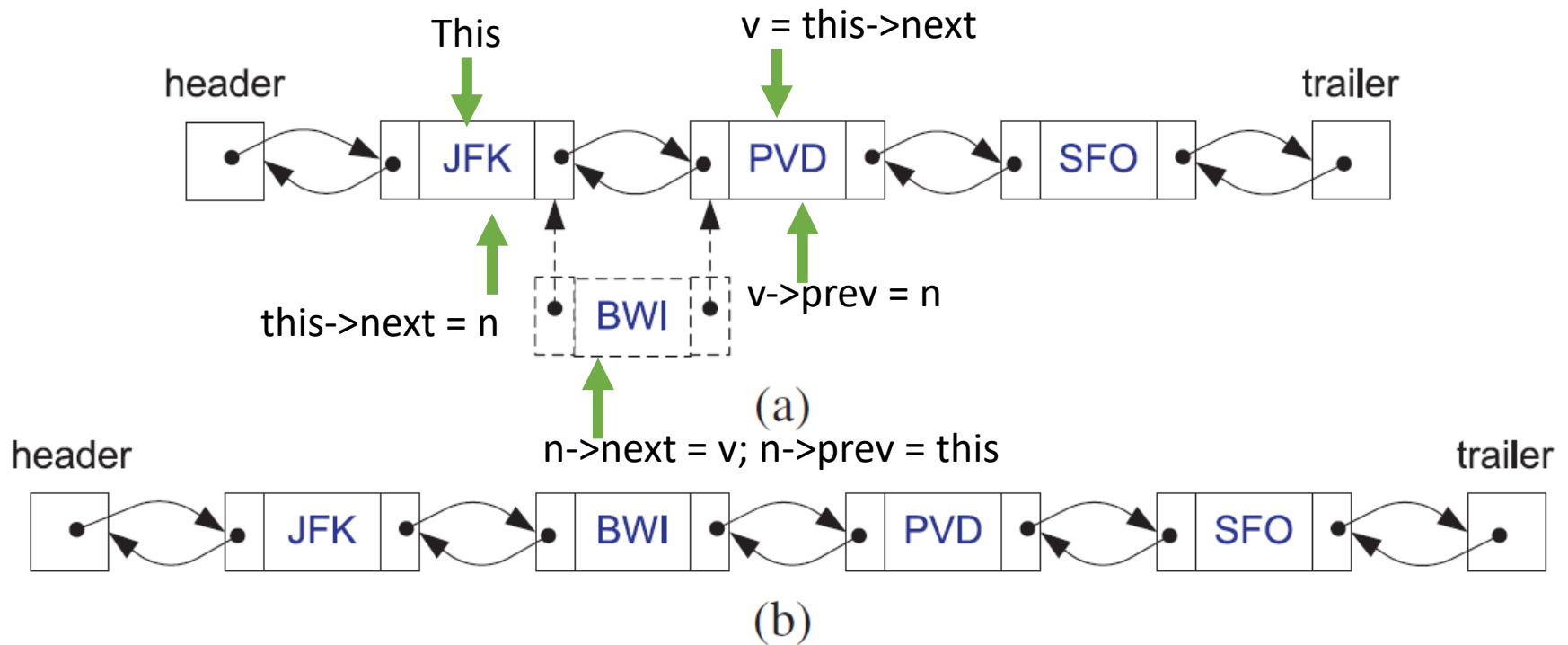
(a)



(b)



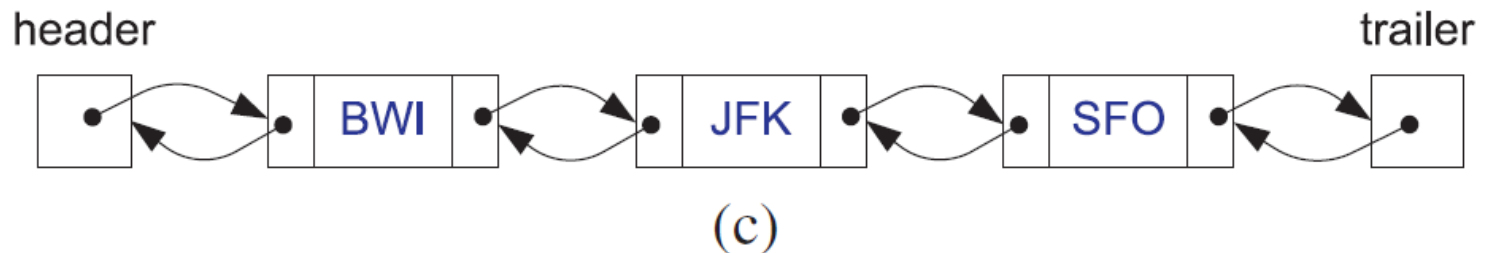
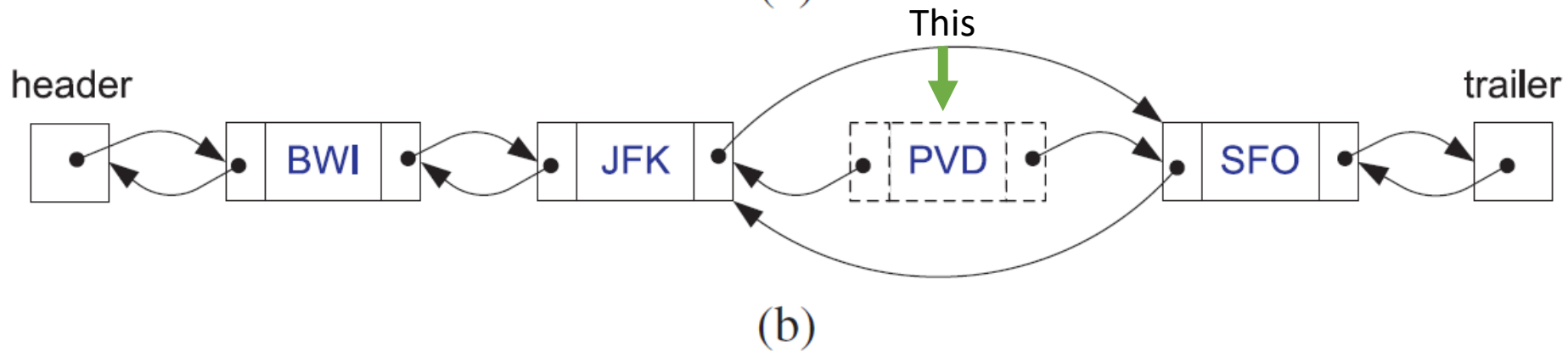
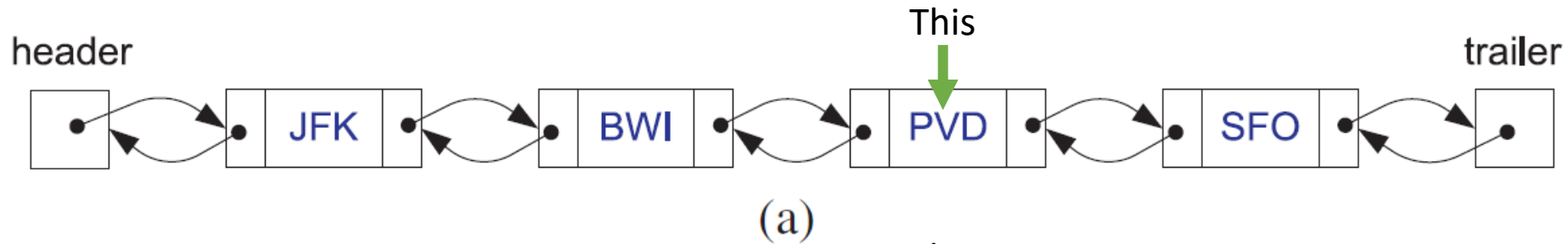
# Insertion in a Doubly Linked List



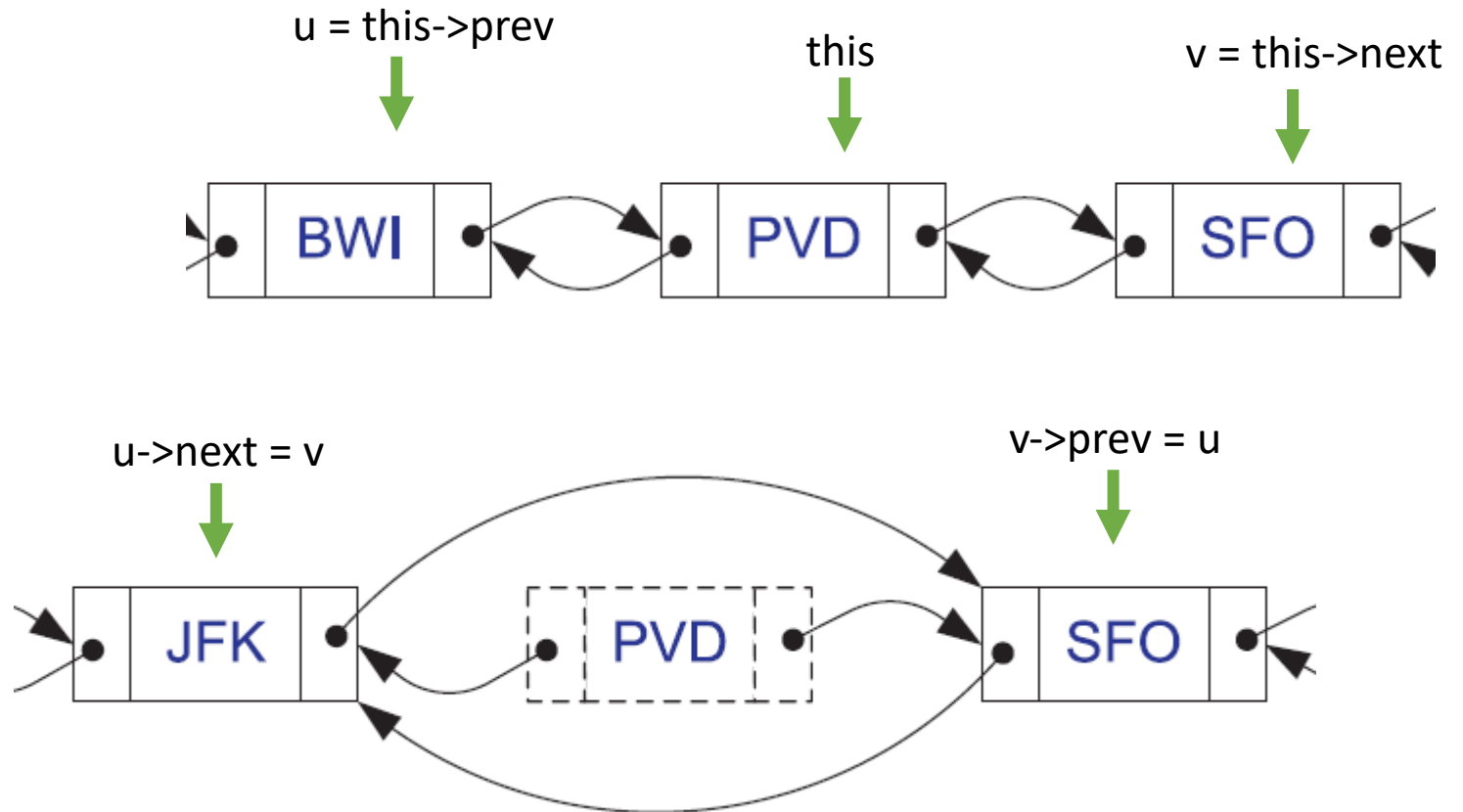
# InsertAfter in a Doubly Linked List

```
void DLLNode::insertAfter(DLLNode *n) {  
  
    n->next = next;  
    n->prev = this;  
    next = n;  
    n->next->prev = n;  
  
}
```

# Deletion in a Doubly Linked List



# DLLNode::Delete()



# DLLNode::Delete()

```
void DLLNode::DLLdelete() {  
  
    prev->next = next;  
    next->prev = prev;  
  
    delete this;  
  
}
```

# Stacks using Deque

Stack Method	Deque Implementation
push(o)	insertFront(o)
pop()	eraseFront()
top()	front()
size()	size()
empty()	empty()

# Queues using Deque

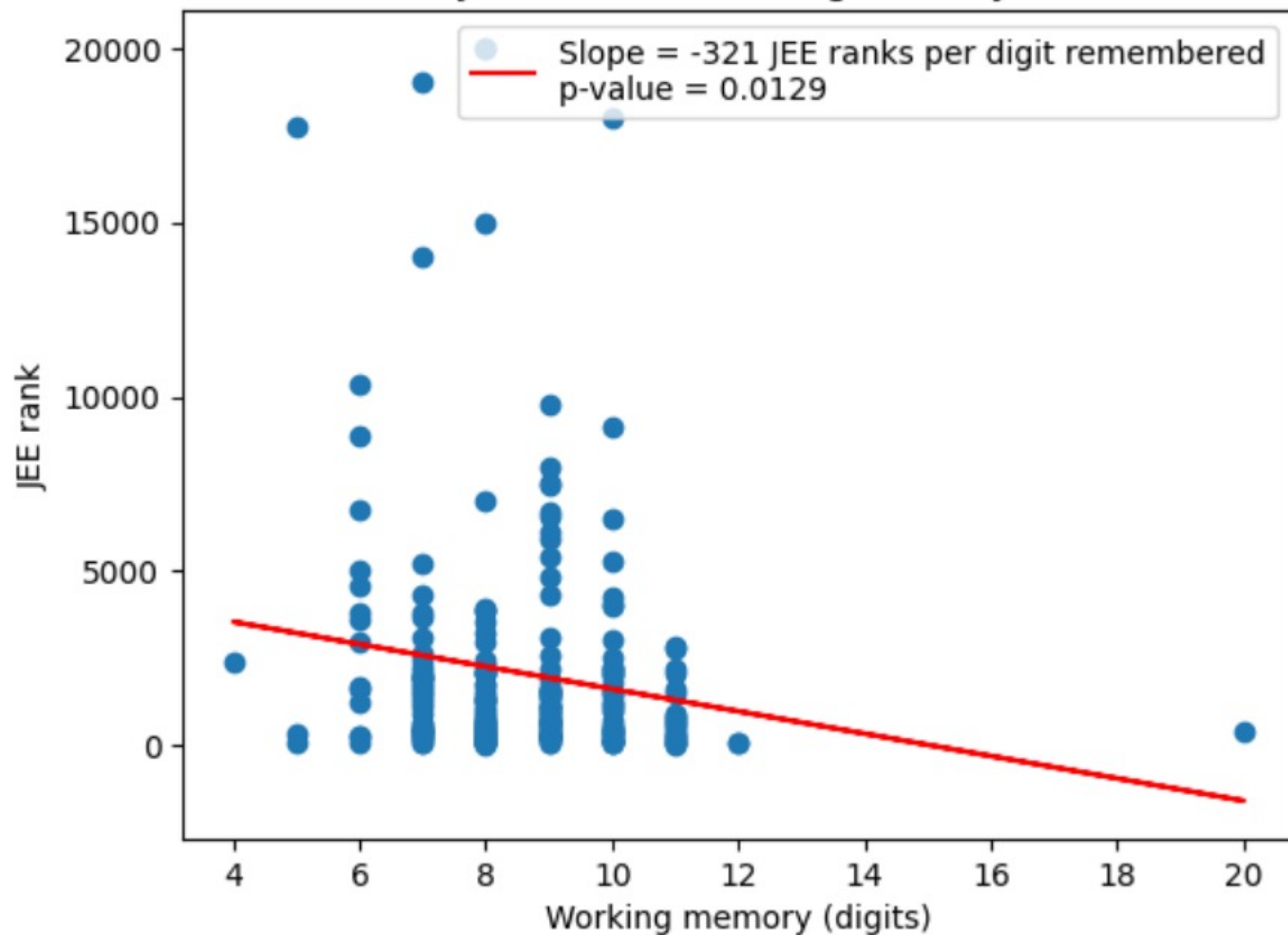
Queue Method	Deque Implementation
enqueue(o)	insertBack(o)
dequeue()	eraseFront()
front()	front()
size()	size()
empty()	empty()

# WM Experiment Results

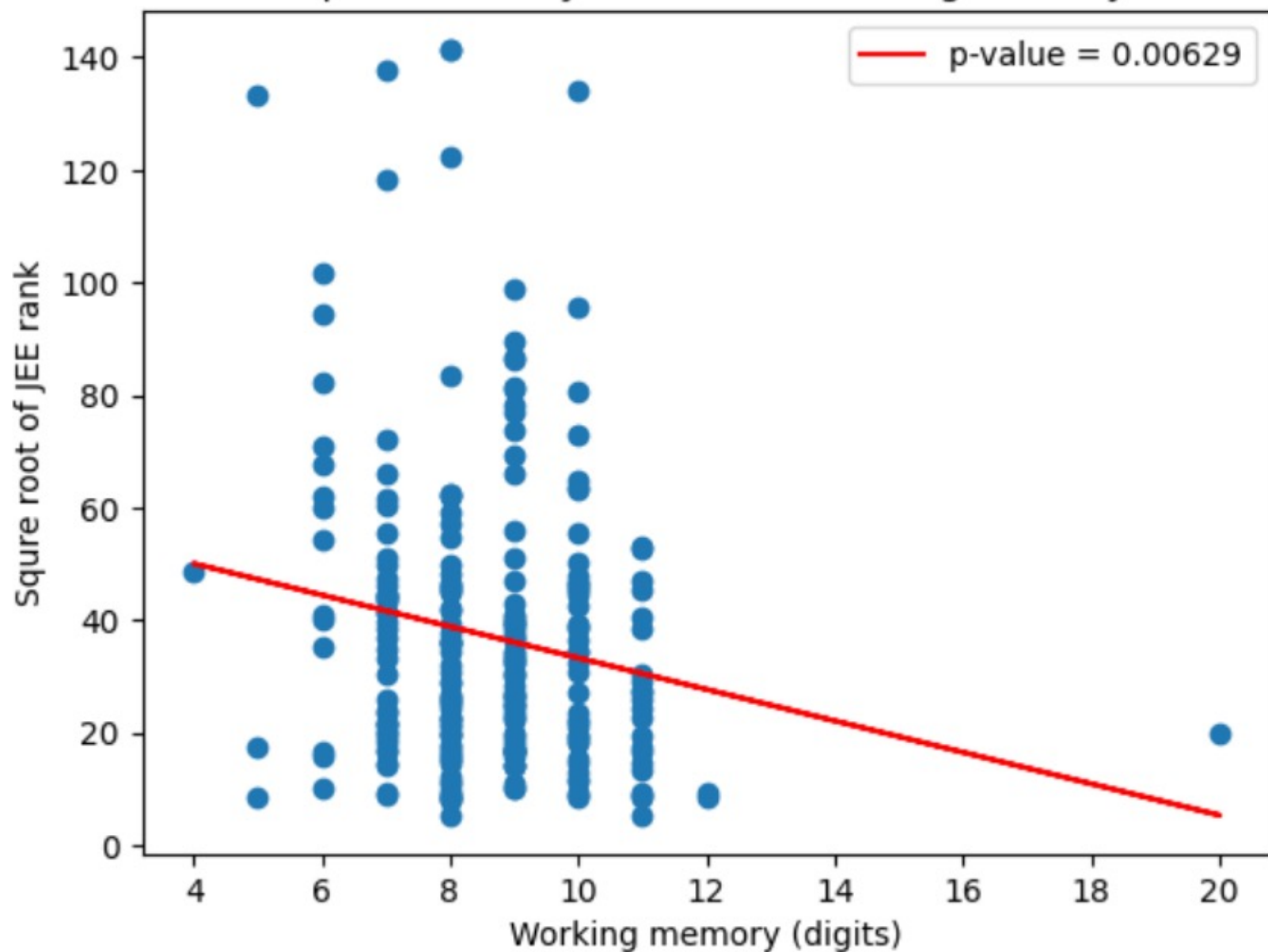
248 responses



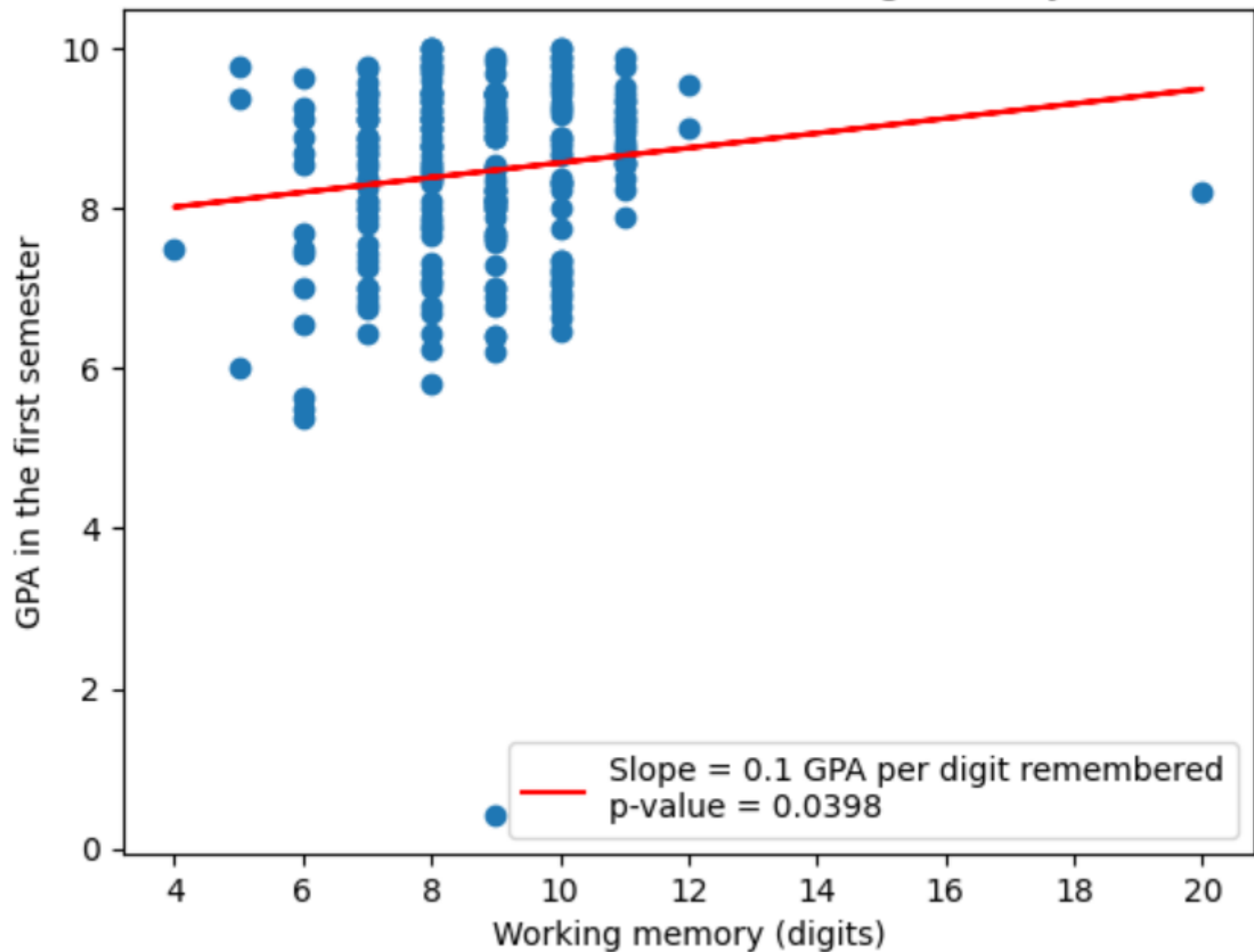
# JEE Rank vs. Working Memory



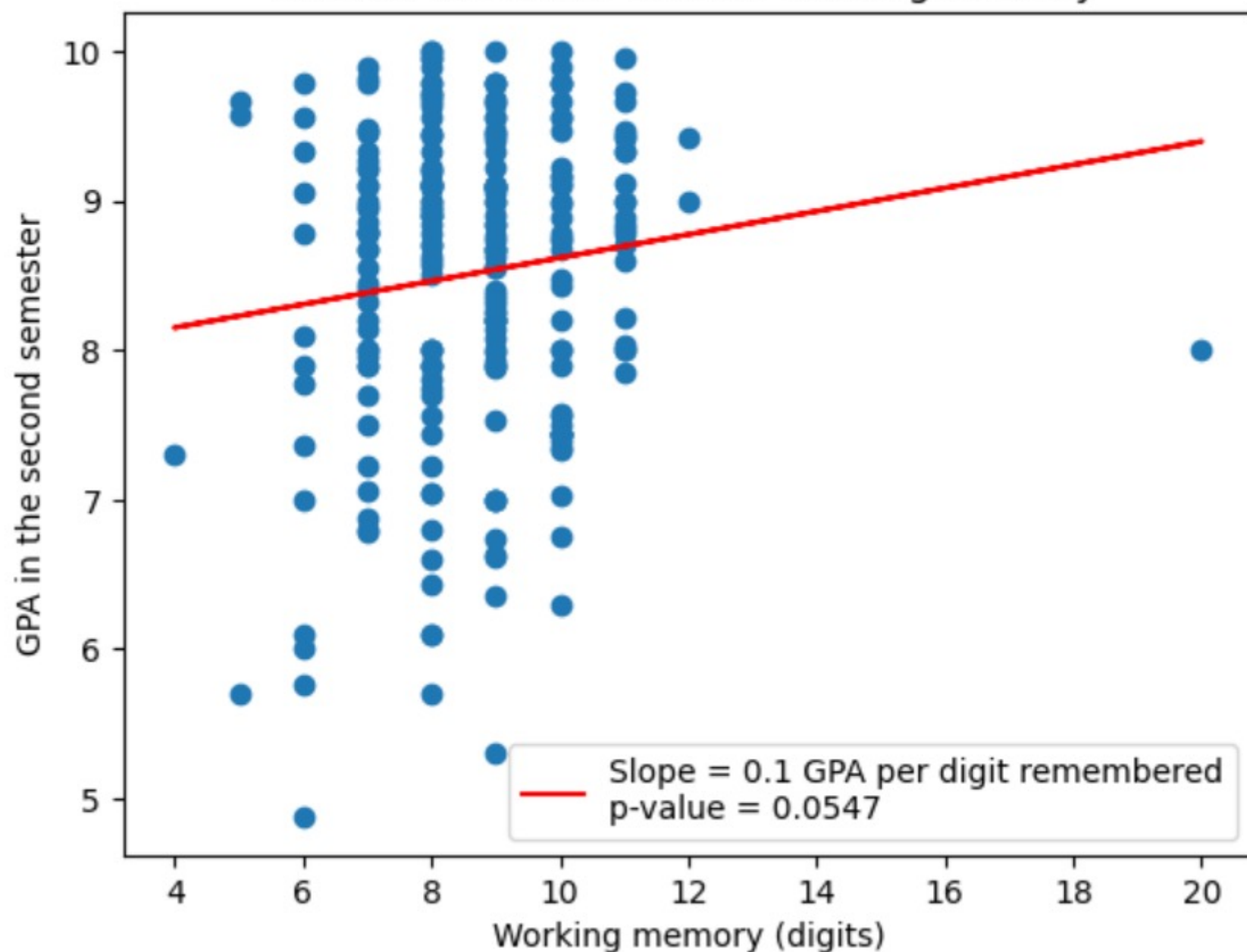
Square root of JEE Rank vs. Working Memory



First Semester GPA vs. Working Memory

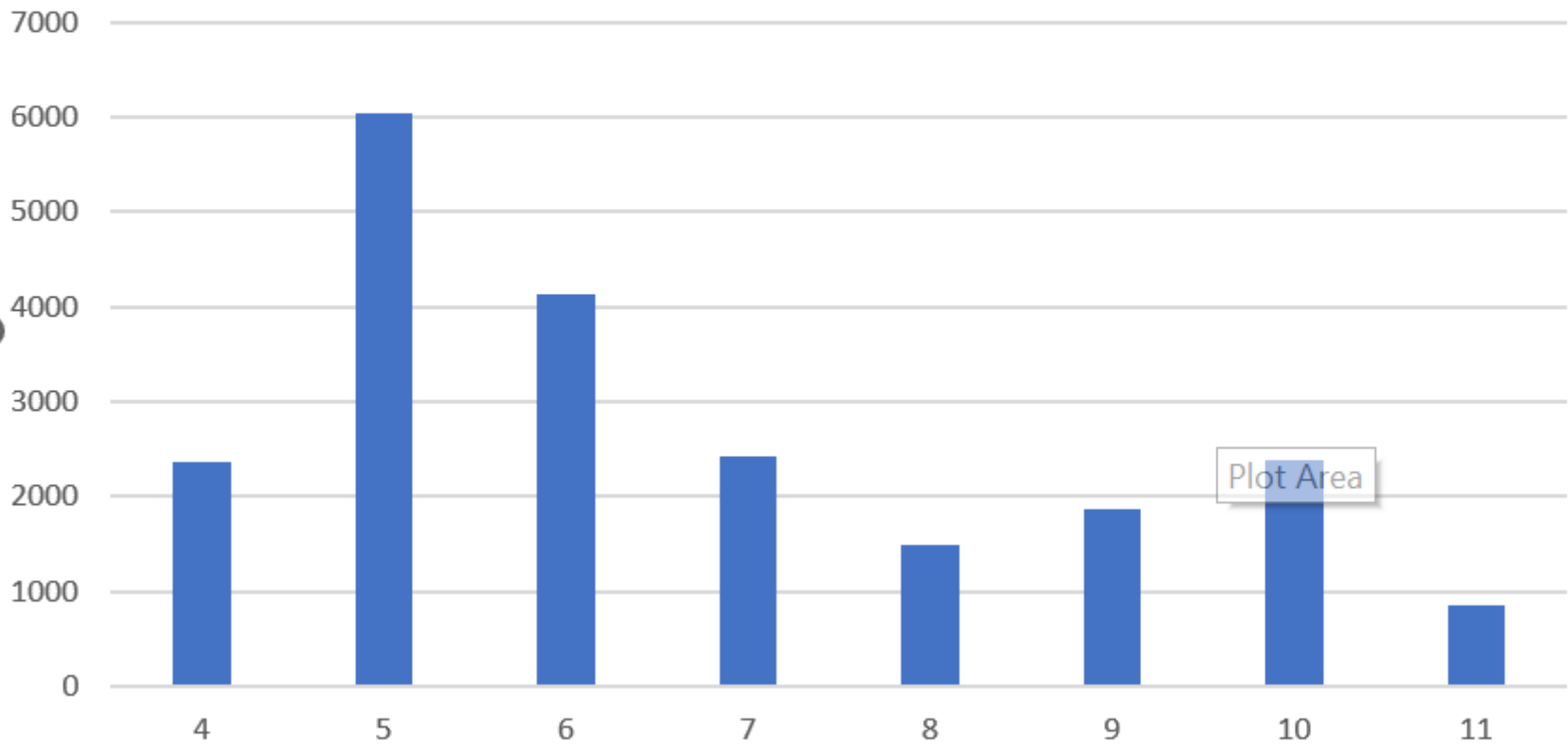


Second Semester GPA vs. Working Memory



Average of Your JEE rank

## Average JEE Rank for Students with Different Working Memory

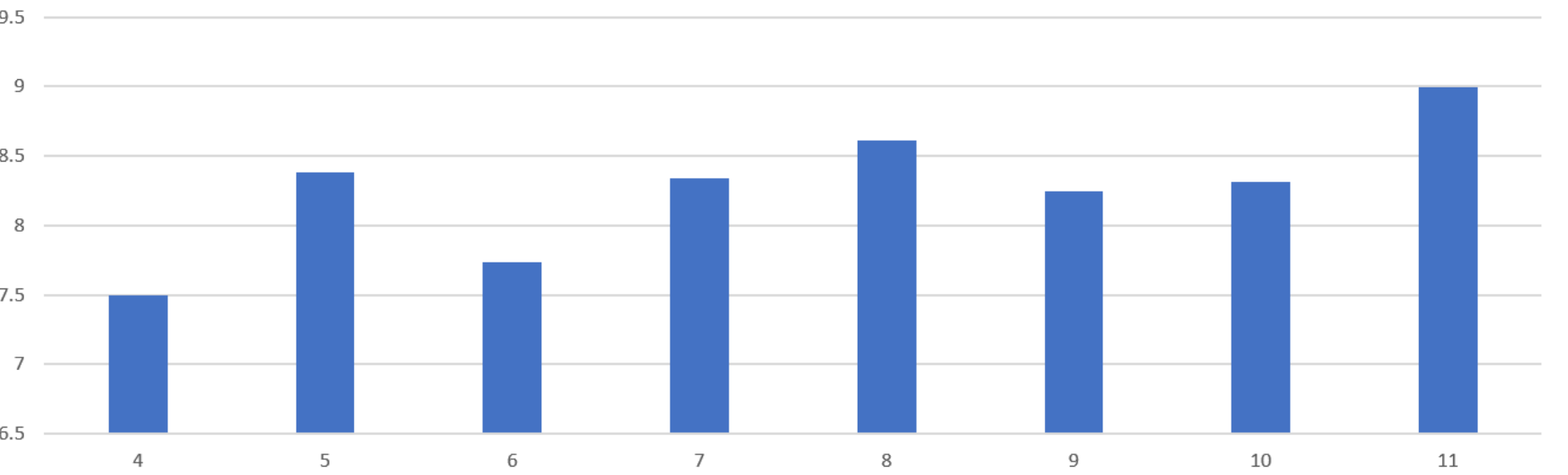


Plot Area

Maximum number of digits you could remember. ▼

Average of Your semester GPA in your first semester

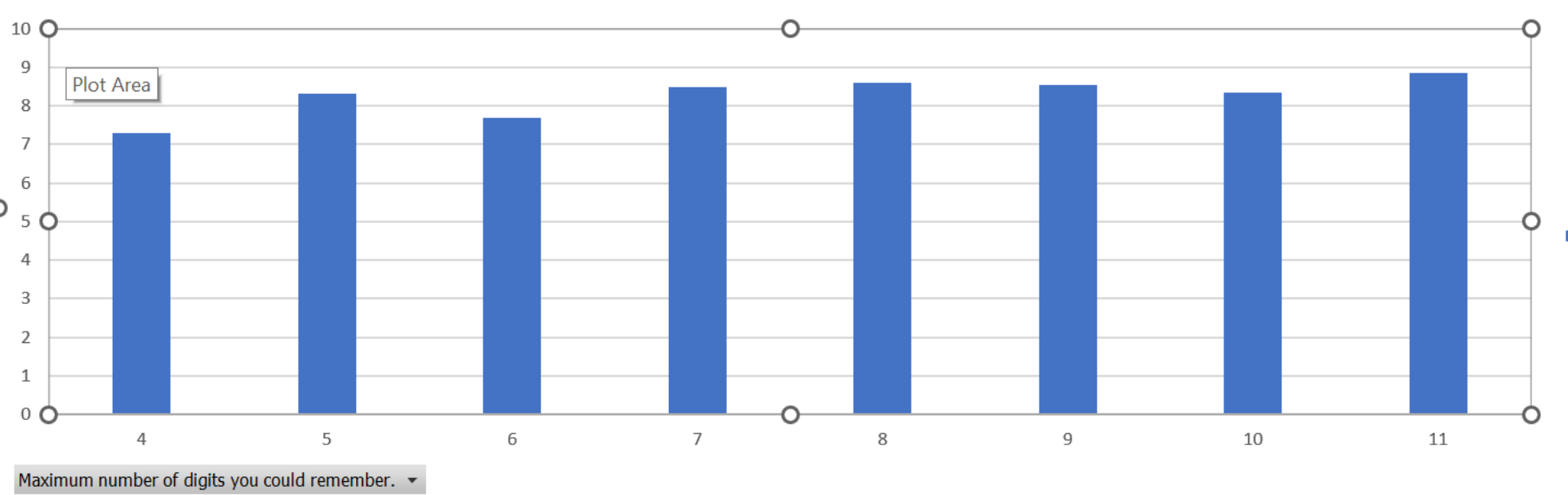
Average First Sem GPA for Students with Different Working Memory



Maximum number of digits you could remember. ▾

Average of Your semester CGPA in your second semester

Average Second Sem GPA for Students with Different Working Memory



# Ready for Quiz 1?

- Can only submit response once
- Cannot edit after submitting
- Responses submitted after five minutes of the start of quiz will get a zero mark
- No other queries will be entertained



