

Simplified Test Case Language (STCL)

Version 3.0

Test Framework Team

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Contents

| | | |
|----------|-------------------------------|----------|
| 1 | Introduction | 1 |
| 1.1 | What is STCL? | 1 |
| 1.2 | Key Features | 2 |
| 2 | Core Concepts | 2 |
| 2.1 | Basic Syntax | 2 |
| 2.2 | Primitive Types | 2 |
| 3 | Collections | 2 |
| 3.1 | Arrays | 2 |
| 3.2 | Strings | 2 |
| 4 | Graphs and Trees | 2 |
| 4.1 | Graph Types | 2 |
| 4.2 | Tree Structures | 3 |
| 5 | Specialized Generators | 3 |
| 5.1 | Permutations | 3 |
| 5.2 | Matrix Generators | 3 |
| 6 | Problem Templates | 3 |
| 6.1 | Binary Search | 3 |
| 6.2 | Dynamic Programming | 3 |
| 7 | Error Handling | 3 |
| 7.1 | Common Errors | 3 |
| 8 | Advanced Features | 3 |
| 8.1 | Batch Testing | 3 |
| 8.2 | Visual Debugging | 4 |
| A | Quick Reference | 4 |
| A.1 | Cheatsheet | 4 |

1 Introduction

1.1 What is STCL?

Simplified Test Case Language (STCL) is a domain-specific language designed for generating test cases for Competitive Programming and Data Structure/Algorithm problems.

1.2 Key Features

- Intuitive English-like syntax
- Smart default values
- Rich set of data structure generators
- Built-in constraint validation
- Competition-ready templates

2 Core Concepts

2.1 Basic Syntax

```
1 # Variable declaration template
2 var <name>: <type>(<parameters>);
```

2.2 Primitive Types

| Type | Example | Description |
|-------|-------------------------------|-----------------------------|
| int | var n: int(1..100); | Integer with optional range |
| float | var temp: float(0.0..1.0, 2); | Float with precision |
| char | var c: char(upper+number); | Character from set |
| bool | var flag: bool(0.7); | 70% true probability |

3 Collections

3.1 Arrays

```
1 var arr1: [int](10);           # Random integers
2 var arr2: [int](10, sorted=asc); # Sorted ascending
3 var arr3: [int](10, unique);   # All unique values
```

3.2 Strings

```
1 var s1: string(10);           # Random characters
2 var s2: string(7, palindrome); # Palindromic string
3 var s3: string("a*b+c*d", regex); # Regex-compliant
```

4 Graphs and Trees

4.1 Graph Types

```
1 var g1: graph(undirected, nodes=10, edges=15);
2 var g2: graph(dag, nodes=8, edges=12);
```

4.2 Tree Structures

```
1 var t1: tree(bst, nodes=10, range=1..100);
2 var t2: tree(max_heap, nodes=15);
```

5 Specialized Generators

5.1 Permutations

```
1 var p1: permutation(5);           # Random shuffle
2 var p2: permutation(8, derangement);# No fixed points
```

5.2 Matrix Generators

```
1 var m1: matrix[int](3x3);         # Random matrix
2 var m2: matrix[int](5x5, spiral); # Spiral pattern
```

6 Problem Templates

6.1 Binary Search

```
1 template binary_search {
2     n: int(1e5),
3     arr: [int](n, sorted=asc, unique),
4     target: arr[random(0..n-1)]
5 }
```

6.2 Dynamic Programming

```
1 template knapsack {
2     capacity: int(1e3),
3     weights: [int](20, 1..100),
4     values: [int](20, 1..100)
5 }
```

7 Error Handling

7.1 Common Errors

| Error | Resolution |
|---------------------|-----------------------------------|
| Invalid range | Check min/max values |
| Constraint conflict | Verify parameter compatibility |
| Undefined variable | Ensure variable declaration order |

8 Advanced Features

8.1 Batch Testing

```
1 var tests: batch(100, {  
2     n: int(1..1e5),  
3     arr: [int](n, sorted=asc)  
4 });
```

8.2 Visual Debugging

```
1 debug maze; # Generates ASCII + SVG visualization
```

A Quick Reference

A.1 Cheatsheet

| Construct | Example |
|-----------|--|
| Array | var arr: [int](10, sorted=asc); |
| Matrix | var mat: matrix[int](5x5, spiral); |
| Graph | var g: graph(dag, nodes=10, edges=15); |
| String | var s: string(10, palindrome); |