

# Neural Networks for Regular Matroid Polytopes

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## Further reading

*Arithmetic Circuits and Neural Networks for Regular Matroids*  
arXiv:2511.02406

# Motivation

- ▶ judge computational power of neural networks: “can we solve everything with neural networks”
- ▶ subtraction free computation as interesting model: we want to compute the basis generating polynomials of matroids
- ▶ understanding classes of matroids (in particular regular and binary matroids)

## New insights

- ▶ refined decomposition of regular matroids: “nodes of regular matroids generalizing nodes of graphic matroids”
- ▶ NNs for regular matroid optimization (vs binary matroids): representing the support function of matroid base polytope
- ▶ matroid polytopes:  $xc$  vs  $vxc$

# Prerequisites

## Polytopes

Given as convex hull of vertices or (bounded) solution set of linear inequalities

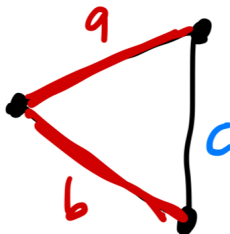
## Matroids

Set of bases fulfilling some axioms

# Examples of matroids

- ▶ Sets of columns of a matrix forming basis of the column span
- ▶ Spanning trees of a connected graph

$$\begin{array}{c} a \\ b \end{array} \begin{array}{c} a \quad b \quad c \\ \left( \begin{array}{ccc} 1 & 0 & 1 \\ 0 & 1 & 1 \end{array} \right) \end{array}$$



# Computational models

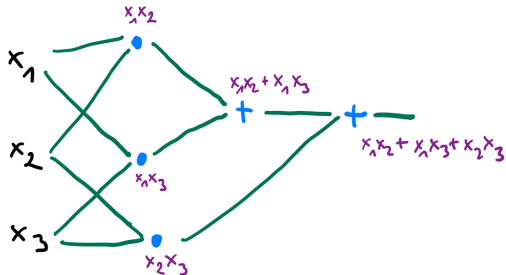
*arithmetic circuit*: directed acyclic graph defining an arithmetic expression using 2-ary operations like  $\max$ ,  $\min$ ,  $+$ ,  $-$ ,  $\times$ , or  $/$ .

- ▶ representing polynomials:  $(\cdot, +, \cdot \text{const})$
- ▶ tropical circuits:  $(\max, +)$ ;  $(\max, +, + \text{const})$
- ▶ subtraction-free circuits:  $(\cdot, +, /)$
- ▶ tropicalized subtraction-free circuit  $(\max, +, -)$

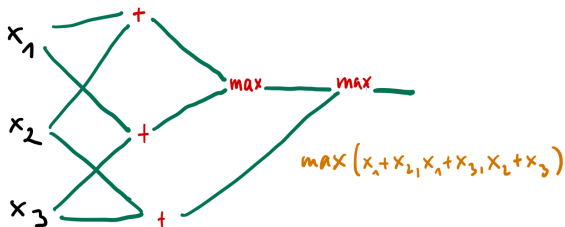
*tropicalization* replace

- ▶  $+$  by  $\max$
- ▶  $\cdot$  by  $+$
- ▶  $/$  by  $-$

## Classical arithmetic circuit



## Tropical circuit



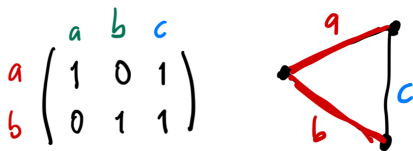


# Basis generating polynomial

Let  $\mathcal{B}$  be the set of bases of a matroid.

$$\sum_{B \in \mathcal{B}} x^B = \sum_{B \in \mathcal{B}} \prod_{e \in B} x_e$$

Example:



$$x_a x_b + x_a x_c + x_b x_c$$

Note: this is a Lorentzian polynomial.

# Support function of matroid base polytope

Let  $\mathcal{B}$  be the set of bases of a matroid.

Tropicalization of

$$\sum_{B \in \mathcal{B}} x^B$$

is

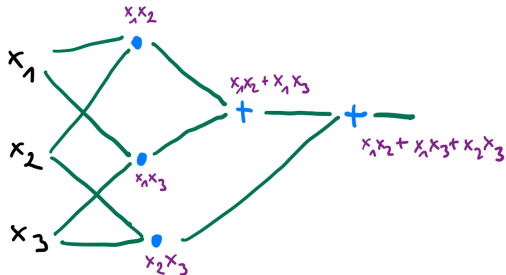
$$\max_{B \in \mathcal{B}} \chi(B)^T z$$

$$\begin{matrix} & a & b & c \\ a & 1 & 0 & 1 \\ b & 0 & 1 & 1 \end{matrix} \quad \begin{array}{c} \text{Diagram of a triangle with vertices } a, b, c. \\ \text{Edges are labeled } a, b, c. \end{array}$$

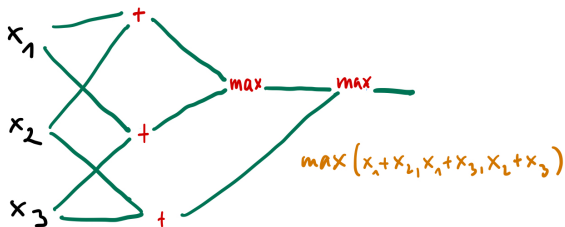
$$\max(x_a + x_b, x_a + x_c, x_b + x_c)$$

Note: this is the support function of the matroid base polytope.

## Classical arithmetic circuit



## Tropical circuit

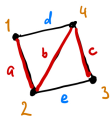


# Regular matroids

Equivalent characterizations:

- ▶ realizability over all fields (2 and 3 enough)
- ▶ Tutte: all determinants of realization in  $\{-1, 0, 1\}$
- ▶ binary (no  $U(2, 4)$ -minor) and no Fano or dual Fano  $\{F_7, F_7^*\}$
- ▶ Seymour decomposition: 1-, 2-, 3-sums of graphic matroids or cographic matroid or  $R_{10}$

# Examples of regular matroids



$$\begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} \begin{pmatrix} a & b & c & d & e \\ 1 & 0 & 0 & 1 & 0 \\ -1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & -1 \\ 0 & -1 & -1 & -1 & 0 \end{pmatrix}$$

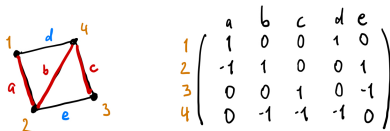
make full rank and normalize:

$$\begin{pmatrix} a & b & c & d & e \\ 1 & 0 & 0 & 1 & 0 \\ -1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & -1 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & 0 & 0 & 1 & 0 \\ -1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & -1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & -1 \end{pmatrix}$$

binary realization

$$\begin{matrix} a \\ b \\ c \end{matrix} \begin{pmatrix} a & b & c & d & e \\ 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 \end{pmatrix}$$

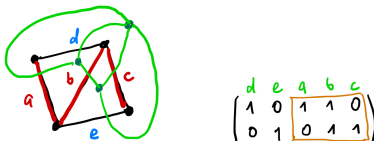
# Examples of regular matroids



binary realization

$$\begin{matrix} a \\ b \\ c \end{matrix} \begin{pmatrix} a & b & c & d & e \\ 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 \end{pmatrix}$$

looking at the dual

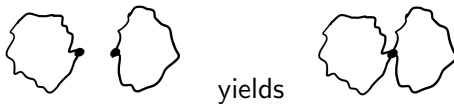


Neither graphic nor co-graphic

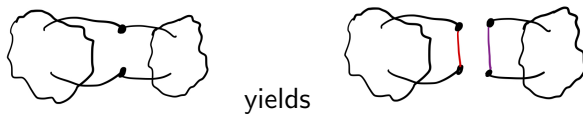
$(I|A^{10})$  and  $(I|A^{12})$  for

$$A^{10} := \begin{bmatrix} 1 & 0 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}, \quad A^{12} := \begin{bmatrix} 1 & 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \end{bmatrix}.$$

1-sum



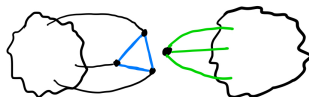
2-sum



3-sum



Glueing with co-graphic:





## Technical details about the sums

Generalization of 'clique-sum'

Let

- ▶  $M_1$  and  $M_2$  binary matroids,
- ▶  $E$  the disjoint union of the ground sets  $E = E(M_1) \triangle E(M_2)$ .

Then there is a matroid  $M_1 \triangle M_2$  with ground set  $E$  whose set of circuits consists of the minimal non-empty subsets of  $E$  of the form  $X_1 \triangle X_2$  where  $X_i$  is a disjoint union of circuits of  $M_i$ .

# (Generalized) Matrix Tree Theorem

Given

- ▶ regular matroid  $M$  with
- ▶ full-rank totally unimodular realization  $A \in \{0, \pm 1\}^{r \times n}$ .

Let  $X := \text{diag}(x_e : e \in E(M))$  and  $L := AXA^T$ .

Theorem (Maurer 1976)

The basis generating polynomial of  $M$  is  $\det(L)$ .

# A basic algorithm for basis generating polynomial of regular matroid

Input: independence oracle

- ▶ Construct realization over  $\mathbb{F}_2$ : construct basis, determine fundamental circuits
- ▶ Use Camion's “signing” algorithm to find realization  $A$  over  $\mathbb{R}$ .
- ▶ Compute the determinant  $\det(AXA^T)$ .

# A basic algorithm for basis generating polynomial of regular matroid

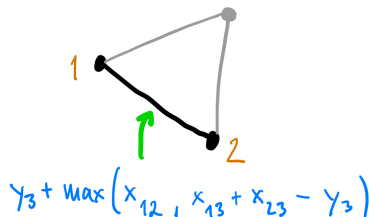
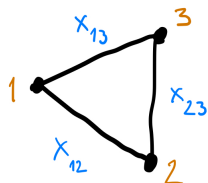
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- ▶ Compute the determinant  $\det(AXA^T)$ .

Problem: we want *subtraction-free* computation

# Idea for graphic matroids

Set  $y_3 = \max(x_{13}, x_{23})$ .



Note that

$$\max(x_{12} + x_{13}, x_{12} + x_{23}, x_{13} + x_{23}) = \max(x_{13}, x_{23}) + \max(x_{12}, x_{13} + x_{23} - \max(x_{13}, x_{23})).$$

# Generalized star-mesh transformation

Let

- ▶  $A \in \{0, \pm 1\}^{r \times n}$ ,
- ▶  $N_1 := \text{supp}(A_r)$  (support of  $r$ th row of  $A$ )
- ▶  $N_0 := [n] \setminus N_1$

## Definition

*Star-mesh transformation on  $A$  with respect to  $r$ :  $A' \in \mathbb{R}^{(r-1) \times n'}$ , where  $n' := |N_0| + \binom{|N_1|}{2}$  with*

- ▶  $A'_{i,j} := A_{i,j}$  if  $i \in [r-1]$ ,  $j \in N_0$ ,
- ▶  $A'_{i,(j,k)} := A_{i,j} - (A_{r,j}A_{r,k}A_{i,k})$  for  $i \in [r-1]$  and  $j, k \in N_1$  with  $j < k$ .

## Theorem (Hertrich, Kober, L. 2025+)

The generalized star-mesh transformation yields a procedure to compute the basis generating polynomial with a smaller matrix.

# Refined Seymour decomposition

## Seymour decomposition

Every regular matroid  $M$  can be decomposed into

- ▶ graphic matroids,
- ▶ cographic matroids,
- ▶ matroids isomorphic to  $R_{10}$

by repeated 1-, 2-, and 3-sum decompositions.

## Key local-global insight (Bérczi, Mátravölgyi, Schwarcz 2024)

Let  $M$  be a 3-connected regular matroid, such that  $M$  is not graphic, cographic or isomorphic to  $R_{10}$ .

Then there are 3-connected regular matroids  $M_1$  and  $M_2$ , such that  $|E(M_2)| \geq 9$ ,  $M_2$  is graphic and  $M_1 \oplus_3 M_2 \in \{M, M^*\}$ .

# Inductive conclusion

## Theorem (HKL 2025+)

For a regular matroid  $M$  with  $n$  elements, there is a  $(+, \times, /)$ -circuit of size  $O(n^3)$  computing the basis generating polynomial of  $M$ .

## Corollary (HKL 2025+)

For a regular matroid  $M$  with basis set  $\mathcal{B}$  and  $n$  elements, there is

- ▶ a  $(\max, +, -)$ -circuit and
- ▶ a ReLU neural network of size  $O(n^3)$

computing the tropical polynomial  $\max_{B \in \mathcal{B}} \sum_{e \in B} x_e$ .

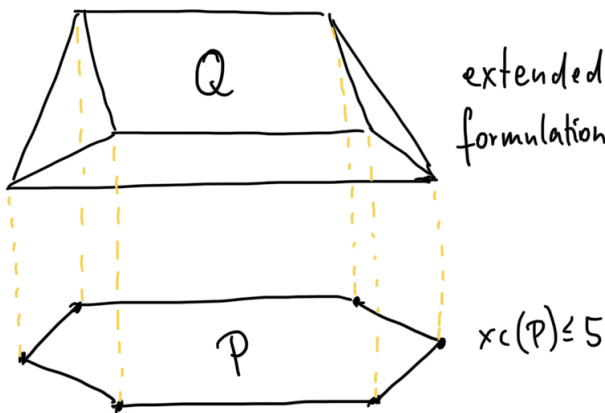
## Limitation

It is hard to compute the number of bases of binary matroids (the same as evaluating basis generating polynomial at 1 or also special evaluation of Tutte polynomial)



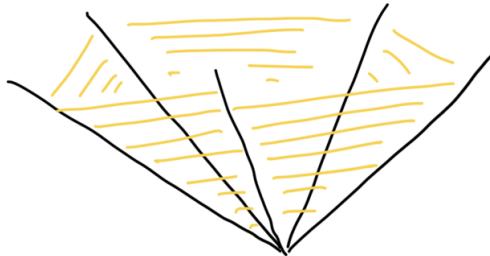
## Extension complexity

- ▶ Let  $Q \subset \mathbb{R}^e$  and  $P \subset \mathbb{R}^d$  with  $e \geq d$  and  $\phi(Q) = P$  for an affine projection  $\pi$ . Then  $Q$  is an *extended formulation* of  $P$ .
- ▶ *extension complexity*  
$$\text{xc}(P) = \min\{\text{number of facets of } Q \mid \pi(Q) = P\}$$

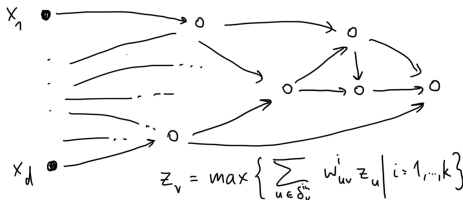


## (Monotone) NNs are extended formulations

$$\text{epigraph } \text{epi}(f) = \{(x, t) \in \mathbb{R}^n \times \mathbb{R} \mid t \geq f(x)\}$$

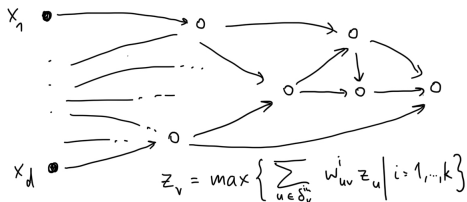


$$y_v \geq \sum_{u \in \delta_v^{\text{in}}} w_{uv}^i y_u \quad \forall i = 1, \dots, k \quad \forall \text{ maxout units } v.$$



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$$y_v \geq \sum_{u \in \delta_v^{\text{in}}} w_{uv}^i y_u \quad \forall i = 1, \dots, k \quad \forall \text{ maxout units } v .$$

Crucial observation:

$$y_v \geq \sum_{u \in \delta_v^{\text{in}}} w_{uv}^i y_u \quad \forall i = 1, \dots, k \quad \Leftrightarrow \quad y_v \geq \max_{i=1, \dots, k} \sum_{u \in \delta_v^{\text{in}}} w_{uv}^i y_u .$$

### Proposition (Hertrich, L. 2024+)

If  $f: \mathbb{R}^d \rightarrow \mathbb{R}$  is represented by a *monotone* rank- $k$  maxout network with  $s \geq 1$  maxout units, then  $\text{xc}(\text{epi}(f)) \leq ks$ .

# Virtual extension complexity

$$\text{vxc}(P) = \min\{\text{xc}(Q) + \text{xc}(R) \mid P + Q = R\}$$

## Observation

- ▶ extension complexity can go down by Minkowski addition
- ▶ there are matroid polytopes with exponential extension complexity but they are all summands of the regular permutahedron is  $O(n \log(n))$

## Theorem (Hertrich, Kober, L. 2025+)

The virtual extension complexity of regular matroids is  $O(n^3)$ .

This is in contrast to the currently best known extension complexity upper bound of  $O(n^6)$  (Aprile, Fiorini 2022).

# Conclusion

Understanding of neural networks using combinatorics and polyhedral geometry!

- ▶ tropicalization
- ▶ structure theory of regular matroids
- ▶ neural networks as computational model
- ▶ connection to extension complexity