



# Loick ADJIWANOU

## Software Architect & Developer

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🏠 Jericho, Cotonou - BENIN  
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### Portfolio

<https://portfolio-six-liard-77.vercel.app>

### Social networks

🐙 loickadjiwanou  
🌐 loick-adjiwanou

### Languages

French  
Fluent

English  
Good

### Interests

Robotics  
Artificial intelligence  
Formula 1  
Sport

I belong to a digital generation, passionate about technology, I master the major IT tools and technologies, with proven results when it comes to creating and implementing different projects related to the sector of computer technology.

### Skills

#### Mobile Development

React Native, Expo, Kotlin, Swift

#### Backend Development

Node.js, Parse-Server, BaaS (FireBase, Appwrite, SupaBase)

#### Databases

MySQL, MongoDB, Postgresql

#### Code Managment

Github, GitLab, Gitea

#### Programming Languages

Python, Java

#### Others

Docker, Xml

#### Operating systems

MacOs, Linux, Windows

### Studies

#### Professional License

From September 2022 to June 2023 ESGIS Cotonou, LI, Benin  
Professional License diploma in Software Architecture

#### First and Second Year

From September 2020 to July 2022 ESGIS Cotonou, LI, Benin  
Computer Science, Networks and Telecommunications

#### Certificate in English Language

From December 2018 to January 2020  
Infoworld Professional Institute Accra, AA, Ghana  
Intermediate English Certificate

#### Baccalaureate

From October 2017 to June 2018 Saint Augustine College Cotonou, LI, Benin  
High school diploma in the scientific series

## Expériences Professionnelles

### Fulltime

Since March 2024 RightCom Cotonou, LI, Benin

Mobile Developer -

- **Improved and maintained a ticketing app:** Enhanced and ensured the continued functionality of a ticket management application originally developed during an internship, ensuring smooth operations for end users and improving overall performance.
- **Developed a mobile app for agents:** Designed and built a mobile application for agents to efficiently manage tickets, customer calls, and other service-related tasks, increasing the productivity and responsiveness of the team.
- **Implemented Bluetooth printing modules:** Developed custom modules for seamless Bluetooth printing integration within the ticketing app, allowing for efficient on-the-go receipt printing, enhancing the overall user experience.
- **Contributed to backend integration:** Collaborated with backend engineers to integrate real-time ticketing data, ensuring seamless communication between mobile apps and backend services.
- **Optimized user experience:** Led efforts in refining the user interface and user experience of mobile apps, ensuring intuitive navigation and enhancing usability for both agents and customers.
- **Implemented offline mode:** Developed and integrated an offline mode for the agent app, allowing agents to continue working even without network connectivity, with automatic data synchronization once the connection is restored.

### Mobile Developer - Freelance

From June 2025 to July 2025 Ministry of Tourism of Benin Cotonou, LI, Benin

- **Developed a mobile app for rating tourist sites, hotels, and restaurants with a star-based system.**

### Mobile Developer - Freelance

From October 2024 to December 2025 AgriBiz Cotonou, LI, Benin

- **Developed a mobile app for agriculture management: includes farm site monitoring, statistics tracking, team management with task assignment, task progress tracking, and integrated chat.**

### Professional Internship

From November 2023 to February 2024 RightCom Cotonou, LI, Benin

Mobile Engineer -

- **Mobile App Development:** Developed a mobile ticketing solution in react native, creating a seamless mobile system for ticket management.
- **Developed native modules** for printing with mobile printers, enabling efficient printing functionality for mobile applications.
- **Implemented designs in code,** transforming design mockups into fully functional code for a better user interface experience in react native.

### Professional Internship (Remote)

From August 2023 to October 2023 Cyberspector Cotonou, LI, Benin

Frontend Engineer -

- **E-learning platform** - spearheaded the frontend development of an e-learning platform designed for cybersecurity training, focusing on building a user-friendly and responsive interface.
- Used Vue.js to implement dynamic and interactive features, ensuring a smooth user experience across different devices
- Implemented design mockups into code.
- Collaborated with cross-functional teams in an English-speaking environment, contributing to discussions and problem-solving throughout the development process.

## Expériences Professionnelles

### ● Internship

From May 2023 to July 2023 **RightCom** Cotonou, LI, Benin

Backend Engineer -

- **Online Payment System** – Implemented an online payment software using Node.js and Parse Server.
- **Cloud Code Development** – Created and optimized cloud functions to enhance backend operations.
- **Backend Architecture** – Designed and improved backend services for seamless integration.
- **Mobile App Development** – Developed a Twitter clone using Flutter and Firebase for the final presentation.

### ● Internship

From January 2023 to March 2023 **Sobebra** Cotonou, LI, Benin

Frontend Engineer -

- **WordPress Development:** Created customized **plugins** to meet Sobebra's specific needs.
- **Technical Skills:** Improved my knowledge of **PHP**, and database management.
- **Hands-on Experience:** Gained a deeper understanding of WordPress's **themes and plugins**.