Loïc Murumba

lmurumba@edu.uwaterloo.ca \cdot 613-700-4103 \cdot https://loic.ml

Work Experience

Google Waterloo, ON Intern May 2018 | Aug 2018

- Developed and designed tab in existing review tool to streamline suspicious advertisement review process.
- Reduced number of tools required to evaluate malicious advertisements by 75% by consolidating information from multiple data sources into the new tab.
- Investigated suspicious ads and analyzed what signals are associated with unacceptable behaviour in different ad products. Designed the tab to highlight these signals.
- Made changes to review tool frontend with Python, JavaScript, Google Closure library, and CSS.
- Deployed changes in multiple binaries hosted in different data centers; organized communication between these using remote procedure calls and learned distributed computing concepts.
- Implemented feature extractors for ad information in existing feature repository using C++.

Mitre Media Software Developer Toronto, ON Sept 2017 | Dec 2017

- Implemented automated stock reliability ranking using Rails and MySQL. Over 6000 stocks ranked daily using this algorithm.
- Converted outdated PHP account registration process to use Ruby on Rails backend and managed release process for the new changes.
- Tripled page views and improved user experience on dividend stock search tool by building helpful filters.

ACTIVITIES

StarterHacks

Organizer Sept 2018 | Present

- Implementing signup page using Node.js and React to handle requests from thousands of users.
- Updating QR code scanner app that will be used with assigned badges to register and verify participants throughout the event.
- Outlined user model used for organizing applications and registrations in a mongoDB database.

Midnight Sun Solar Race Car Team

Web Developer

May 2017 | Nov 2017

- Designed and implemented new website to represent the team using HTML, CSS, and Javascript.
- Regularly updated the website to include recent sponsorship updates.
- Website can be viewed at uwmidsun.com.

PROJECTS

FoodFeed | Javascript, Java, Swift

https://foodfeed.ml

Mobile app allowing users to easily browse through and save GIF versions of recipe videos.

Developed script to populate database with GIFs and to categorize them for intuitive browsing.

Soar | Java http://soar-game.ml

Challenging android platformer where the player avoids incoming obstacles; 500+ installs in Google Playstore. Implemented a database so that users can see and update the world wide high score.

Stock History (in progress) | Python, pandas, PyQt

Python app allowing users to find historical stock information using Quandl API.

Implementing backtesting of a moving average trading strategy on stocks that are displayed.

Platformer AI | Javascript, HTML

Machine learning demo of neural networks attempting to beat a simple platform game by dodging obstacles. Designed genetic algorithm to improve performance over time.

EDUCATION

University of Waterloo

Waterloo, ON

3A B.S Computer Science GPA: 3.8

Sept 2016 - Present

Co-op Student of the Year Candidate for outstanding work term performance evaluations