

## \* Project Scope and Objectives:

A : The project is 'Hotel room booking application' which is used to book rooms for a single hotel. we will be creating a microservices-based backend for the application.

## \* Project Requirements:

A : We are breaking the Hotel room booking application into three different microservices , which are as follows:

- 1 : API-Gateway - This service is exposed to the outer world and is responsible for routing all requests to the microservices internally.
- 2 : Booking service - This service is responsible for collecting all information related to user booking and sending a confirmation message once the booking is confirmed.
- 3 : Payment service - This is a dummy payment service; this service is called by the booking service for initiating payment after confirming rooms.
- 4 : Eureka Server : connect all api to eureka server.

## \* Technical Details :

- Technology : Java, SpringBoot, Mixroservices, Mysql, SonarQube, JMETER, Git.
- Optional Technology - UI developement using Angular.

### **Booking Service:**

- 1 :Spring Cloud Netflix Eureka Client
- 2 :Spring Boot Web
- 3 :Spring Boot Data JPA.

### **Payment Service:**

- 1 :Spring Cloud Netflix Eureka Client
- 2 :Spring Boot Web
- 3 :Spring Boot Data JPA

### **API Gateway:**

- 1 :Dependencies: Spring Boot Actuator, Spring Cloud Netflix Eureka Client
- 2 :Configure properties

### **Eureka Server:**

- 1 :Dependencies: Spring Cloud Netflix Eureka Client
- 2 :Open the Eureka server and annotate the main class with proper annotation so that the Eureka server gets enabled.
- 3 :Set properties for running standalone Eureka servers.
- 4 :Set port for Eureka server as 8761.

## \* Proof of Concept Scope:

### **1 : Booking Service :**

This service is responsible for taking input from users like- toDate, fromDate, aadharNumber and the number of rooms required (numOfRooms) and save it in its database.

### 1.1 Model Classes:

Refer to the “booking” table in the schema to create the entity class named “BookingInfoEntity”.

### 1.2 Controller Layer:

Endpoint 1 : This endpoint is responsible for collecting information like fromDate, toDate, aadharNumber, numOfRooms from the user and save it in its database.

URI: /booking

HTTP METHOD: POST

RequestBody: UserName, aadharNumber, fromDate, toDate, numOfRooms.

Response Body : UserName, aadharNumber, fromDate, toDate, numOfRooms, totalPrice,

## 2. Payment Service:

This service is responsible for taking payment-related information- paymentMode, upild or cardNumber, bookingId and returns a unique transactionId to the booking service. It saves the data in its database and returns the transactionId as a response.

### 1.1 Model Classes:

Refer to the “transaction” table in the schema to create the entity class named “TransactionDetailsEntity”.

### 1.2 Controller Layer:

Endpoint 1: This endpoint is used to imitate performing a transaction for a particular booking. After receiving the transactionId from 'Payment' service, confirmation message is printed on the console.

URL: /transaction

HTTP METHOD: POST

RequestBody: paymentMode, bookingId, upild, cardNumber.

Response Body : confirmation message is printed on the console.

## \* Summary

Hope you have now understood the problem statement well.

All The Best