Lois Ho

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Education

University of California, Berkeley Computer Science Expected Graduation May 2017

Skills

Programming Languages:

- Proficient in: Java, Python, Ruby
- Familiar with: HTML, CSS, Javascript, SQL

Bilingual—fluent in English and Chinese

Work Experience

8/14—present

Department University of California, Berkeley

Instructional and Research Information Systems / Electrical Engineering & Computer Sciences

Job Description IT Helpdesk System Administrator

1. Troubleshot and diagnosed computer problems and facilitated DHCP

connectivity

2. Registered and updated systems in IRIS/EECS domain; performed inventory on software

 ${\bf 3.}\ Assisted\ clients\ with\ excellent\ operational\ understanding\ of\ the\ technical\ support\ structure$

within EECS

Projects	Description	Important Concepts
Trip Finder (Java)	Used OOP design pattern to implement a graph package to support two clients. Find shortest trip given two locations	V Implemented directed, undirected graph, BFS, DFS, A*, Dijkstra algorithm, shortest path, and traversal module
2048 (Java)	Implemented OOP to reproduce the widely played game as a Java application	 Implemented efficient algorithms that considered all possible configurations such as adding and merging tiles
SQL Queries and Page Rank (SQL)	Used a SQL-based algorithm to compute "batch processing" to update values in table to resemble Page Rank's algorithm	 ✓ Used SQL to query large data sets ✓ Implementation of BFS to help query a simplified Wikipedia graph
Ghostbusters (Python)	Designed Pacman agents that used sensors to locate and eat invisible ghosts	V Implemented algorithms for performing exact and approximate inference using Bayes' nets
Personal Website	loisbess.com	V Implemented from scratch HTML, CSS, and Javascript

Relevant Courses

CS186	Intro to Database Systems	Spring 2016, Hellerstein & Gonzalez
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CS169	Software Engineering	Spring 2016, Armando
CS170	Efficient Algorithms and Intractable Problems	Fall 2015, Prasad & Sanjam
CS188	Artificial Intelligence	Fall 2015, Russell
CS61A	Structure and Interpretation of Computer Programs	Spring 2014, Hilfinger
CS61B	Data Structures and Advanced Programming	Fall 2014, Hilfinger & Hug
CS61C	Computer Architecture (Machine Structures)	Spring 2015, Vladimir