

# How to display an image?

- Add an ImageView to your GUI
- Place your image (JPG, PNG or GIF file) in the res/drawable folder
  - 👉 file name must start with a letter and contain only [a-z0-1\_.]

- In XML layout file:

```
<ImageView [...]  
    android:src="@drawable/nicepainting"/>
```

- In the java code:

```
myImageView.setImageResource(R.drawable.nicepainting);
```