# Cpt S 422: Software Engineering Principles II Testing levels – Unit Testing

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### **JUnit**

- □ Naming conventions
  - "Test" as suffix (e.g., Date -> DateTest)
- □ Common assertions

JUnit 4	JUnit 5	
assertTrue / assertFalse		
assertNull / assertNotNull		
assertEquals / assertNotEquals		

- > For more see class Assert on
  - ✓ JUnit 4: http://junit.org/junit4/javadoc/latest/index.html
  - ✓ Junit 5: http://junit.org/junit5/docs/current/api/

## JUnit (cont.)

#### Common annotations

JUnit 4	JUnit 5
@Test	
<pre>@Test (expected=<exception>)   @Test(timeout=<time in="" ms="">)</time></exception></pre>	
@Before / @After	@BeforeEach / @AfterEach
@BeforeClass / @AfterClass	@BeforeAll / @AfterAll
@Ignore / @Ignore( <message explaining<br="">why disabled&gt;)</message>	<pre>@Disable / @Disable(<message disabled="" explaining="" why="">)</message></pre>

- > For more see
  - ✓ JUnit 4: http://junit.org/junit4/javadoc/latest/index.html
  - ✓ Junit 5: http://junit.org/junit5/docs/current/api/

#### JUnit 4

#### JUnit 5

```
    import org.junit.*;

 import static org.junit.Assert.*;
 3.
 4. public class SampleTest {
 5.
 6.
        private java.util.List emptyList;
 7.
        /**
 9.
         * Sets up the test fixture.
         * (Called before every test case method.)
10.
         */
11.
12.
        @Before
        public void setUp() {
13.
            emptyList = new java.util.ArrayList();
14.
15.
        }
16.
17.
18.
         * Tears down the test fixture.
         * (Called after every test case method.)
19.
20.
         */
21.
        @After
        public void tearDown() {
22.
23.
            emptyList = null;
24.
25.
26.
        @Test
        public void testSomeBehavior() {
27.
28.
            assertEquals("Empty list should have 0 elements", 0, emptyList.size());
29.
        }
30.
31.
        @Test(expected=IndexOutOfBoundsException.class)
        public void testForException() {
32.
            Object o = emptyList.get(0);
33.
34.
35. }
```

```
class StandardTests {
    @BeforeAll
    static void initAll() {
    }
    @BeforeEach
    void init() {
    @Test
    void succeedingTest() {
    }
    @Test
   void failingTest() {
       fail("a failing test");
    }
    @Test
    @Disabled("for demonstration purposes")
   void skippedTest() {
        // not executed
    }
    @AfterEach
    void tearDown() {
    }
    @AfterAll
    static void tearDownAll() {
    }
```

## Tasks for Today

- - isLeap (see next slide for instructions)
  - > lastDayOfMonth
  - dateToDayNumber
  - dateToDayName
- □ Unit Testing
  - zodiacSign
  - > validCombination
  - ... (everything else)

## TDD Example

- □ Implement method isLeap in class Date by following a TDD model using the following tasks:
  - A year that is divisible by 4 is a leap year
  - > A year not divisible by 4 is a common year
  - > A century year not divisible by 400 is a common year
  - A century year divisible by 400 is a leap year
- □ Remember:
  - Write test cases before implementing the functionality
  - > Refactor whenever possible