

Inheritance

Shristi Technology Labs

Contents

- What is inheritance?
- Use of super keyword
- Constructor calling in inheritance scenario
- Overriding
- DynamicMethod Dispatch

Inheritance - Basics

- One class using the properties of another class
- Reusability.
- Java uses simple & multilevel inheritance.
- Keyword - extends
- Sub class can use all the properties and methods of the super class except private members
- Subclass can also have its own methods, variables
- The top level(super) class for all the classes is Object
- The super class variables are initialized and then the sub class variables are initialized

```
class Employee{
    String name; int age;
    Employee(){
        name = "Ram";
        age = 25;
    }
    void getDetails(){
        System.out.println("In super class");
        System.out.println("Name : "+ name);
        System.out.println("Age : "+ age);
    }
}
```

```
class Manager extends Employee{
    int salary;
    Manager(){
        name="shyam";
        age=35;
        salary=1000;
    }
    void m2(){
        System.out.println("In sub class");
        System.out.println("salary "+ salary);
    }
}
class inherdemo{
    public static void main(String a[]){
        Employee e=new Employee();
        e.getDetails();
        Manager ob=new Manager();
        ob.getDetails();
        ob.m2();
    }
}
```

Use of super keyword

- Has to be in the first line of a constructor
- Always in the sub class only.
- Allows to call and instantiate the super class variables and then comes down to sub class variables.
- `super()` is added in the first line by default by the compiler - if it is not written by the developer
- The parameters within super must match atleast one constructor of the super class

Constructor without parameters

```
class Employee{
```

```
    String name;int age;
```

```
    Employee(){ super();
```

```
        name="Ram";
```

```
        age=25;
```

```
    }
```

```
}
```

```
class Manager extends Employee{
```

```
    int salary;
```

```
    Manager(){
```

```
        super();
```

```
        name="shyam";
```

```
        age=35;
```

```
        salary=1000;
```

```
}
```

**super() written by the compiler
goes to super class(Object)**

**super() written by the developer
goes to super class (Employee)**

**super() written by the compiler
goes to super class(Employee)**

Constructor with parameters

```
class Employee{  
    String name; int age;  
    Employee(String n,int a){  
        name= n;  
        age= a;  
    }  
}  
  
class Manager extends Employee{  
    int salary;  
    Manager(String s,int a){  
        super();  
        //super(s,a);  
        salary=1000;  
    }  
}
```

goes to constructor of super
class(Object)

No def. constructor. So gives a
compiler error

goes to default constructor of super
class(Employee)

goes to para. constructor of super
class(Employee)

Runtime Polymorphism

- also called as ***Overriding/DynamicMethodDispatch***
- Is done to get ***different implementation*** from the sub classes.
- If the subclass has the same method signature of the superclass, overriding happens.

Overriding

Syntax

access-specifier returntype **methodname(parameterlist)**

access-specifier → same or level above (less restrictive)

methodname, parameterlist → same

returntype → same except co-variant return types

Example

void calculatesalary(int x) → super class (Employee)

void calculateSalary(int x) → sub class (Manager) calculates
bonus for manager

void calculateSalary(int x) → sub class (Clerk) calculates bonus
for clerk

eg. Three classes Employee(super) ,Manager, Clerk(subclasses).

Method in Employee

```
void calcSalary(int x){  
System.out.print( "salary " + x);  
}
```

Overriding super class method .
The subclass methods have their own logic
for calculating salary

Method in Manager

```
void calcSalary(int x) {  
System.out.print( "salary " + x*5);  
}
```

Method in Clerk

```
void calcSalary(int x) {  
System.out.print( "salary " + x*3);  
}
```

Dynamic Method Dispatch

- DMD happens during the runtime.
- The method gets dispatched dynamically during the runtime
- The super class decides which subclass method to call only during the runtime .
- How?
 - from the clients input.
- using
 - super-class ref = sub-class object**

Example

```
Employee emp;  
emp = new Manager();  
emp.calcSalary(100);
```

Calls calcSalary()
method of Manager

```
emp = new Clerk();  
emp.calcSalary(100);
```

Calls calcSalary()
method of Clerk

```
emp = new Employee();  
emp.calcSalary(100);
```

Calls calcSalary()
method of Employee

Summary

- What is inheritance?
- Example
- Use of super keyword
- Example
- Calling constructor in inheritance scenario
- Overriding
- Example for overriding

Thank You