# Chapter 8 Random-Variate Generation

Banks, Carson, Nelson & Nicol Discrete-Event System Simulation

## Purpose & Overview

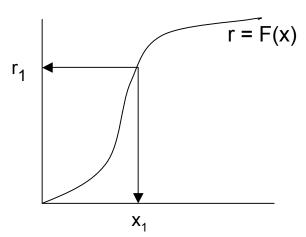
- Develop understanding of generating samples from a specified distribution as input to a simulation model.
- Illustrate some widely-used techniques for generating random variates.
  - □ Inverse-transform technique
  - □ Acceptance-rejection technique
  - □ Special properties

# Inverse-transform Technique



- The concept:
  - $\Box$  For cdf function: r = F(x)
  - □ Generate r from uniform (0,1)
  - ☐ Find x:

$$x = F^{-1}(r)$$



## **Exponential Distribution**

#### [Inverse-transform]



#### Exponential Distribution:

Exponential cdf:

$$r = F(x)$$

$$= 1 - e^{-\lambda x}$$

for  $x \ge 0$ 

 $\square$  To generate  $X_1, X_2, X_3 \dots$ 

$$X_i = F^{-1}(R_i)$$
  
=  $-(1/\lambda) \ln(1-R_i)$  [Eq'n 8.3]

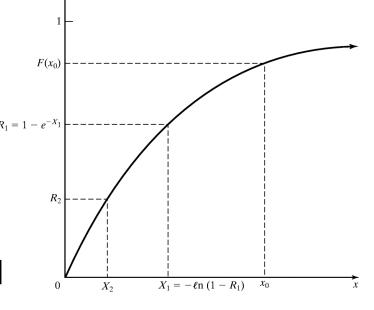
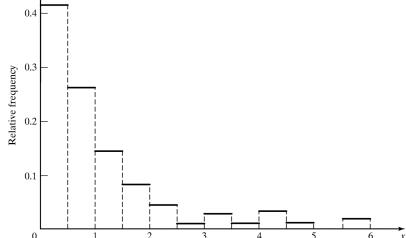


Figure: Inversetransform technique for  $exp(\lambda = 1)$ 

- r,
- Example: Generate 200 variates X<sub>i</sub> with distribution exp(λ = 1)

□ Generate 200 Rs with U(0,1) and utilize eq'n 8.3, the histogram of Xs become:



□ Check: Does the random variable  $X_1$  have the desired distribution?

$$P(X_1 \le x_0) = P(R_1 \le F(x_0)) = F(x_0)$$

#### Other Distributions

[Inverse-transform]



- Examples of other distributions for which inverse cdf works are:
  - □ Uniform distribution
  - ☐ Weibull distribution
  - □ Triangular distribution

# Empirical Continuous Dist'n [Inverse-transform]



- When theoretical distribution is not applicable
- To collect empirical data:
  - Resample the observed data
  - Interpolate between observed data points to fill in the gaps
- For a small sample set (size n):
  - Arrange the data from smallest to largest

$$X_{(1)} \leq X_{(2)} \leq \ldots \leq X_{(n)}$$

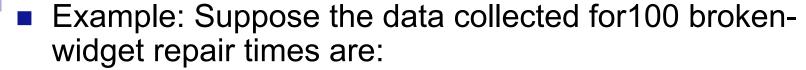
Assign the probability 1/n to each interval  $X_{(i-1)} \le X \le X_{(i)}$ 

$$X = \hat{F}^{-1}(R) = x_{(i-1)} + a_i \left( R - \frac{(i-1)}{n} \right)$$

where 
$$a_i = \frac{x_{(i)} - x_{(i-1)}}{1/n - (i-1)/n} = \frac{x_{(i)} - x_{(i-1)}}{1/n}$$

## Empirical Continuous Dist'n [Inverse-transform]

Repair times



	Interval		Relative	Cumulative	Slope,
i	(Hours)	Frequency	Frequency	Frequency, c <sub>i</sub>	a <sub>i</sub>
1	$0.25 \le x \le 0.5$	31	0.31	0.31	0.81
2	$0.5 \le x \le 1.0$	10	0.10	0.41	5.0
3	$1.0 \le x \le 1.5$	25	0.25	0.66	2.0
4	$1.5 \le x \le 2.0$	34	0.34	1.00	1.47

 $\hat{F}(x) = r$ 

1.0 (2.0, 1.0)Consider  $R_1 = 0.83$ : Cumulative probability  $c_3 = 0.66 < R_1 < c_4 = 1.00$  $X_1 = X_{(4-1)} + a_4(R_1 - C_{(4-1)})$ = 1.5 + 1.47(0.83-0.66) (1.00, 0.41)(0.50, 0.31)= 1.750.2  $x = \hat{F}^{-1}(r)$  $X_1 = 1.75$ 

#### Discrete Distribution

[Inverse-transform]



- All discrete distributions can be generated via inverse-transform technique
- Method: numerically, table-lookup procedure, algebraically, or a formula
- Examples of application:
  - □ Empirical
  - □ Discrete uniform
  - □ Gamma

### Discrete Distribution

[Inverse-transform]

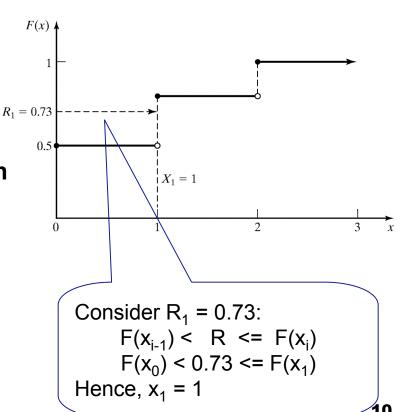


- Example: Suppose the number of shipments, x, on the loading dock of IHW company is either 0, 1, or 2
  - □ Data Probability distribution:

X	p(x)	F(x)
0	0.50	0.50
1	0.30	0.80
2	0.20	1.00

Method - Given R, the generation scheme becomes:

$$x = \begin{cases} 0, & R \le 0.5 \\ 1, & 0.5 < R \le 0.8 \\ 2, & 0.8 < R \le 1.0 \end{cases}$$



## Acceptance-Rejection technique

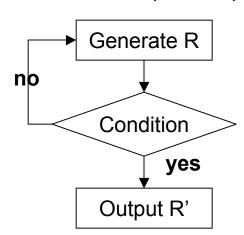
- Useful particularly when inverse cdf does not exist in closed form, a.k.a. thinning
- Illustration: To generate random variates,  $X \sim U(1/4, 1)$

#### **Procedures:**

Step 1. Generate R ~ U[0,1]

Step 2a. If  $R \ge 1/4$ , accept X=R.

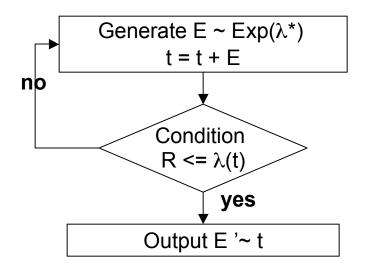
Step 2b. If R < ¼, reject R, return to Step 1



- R does not have the desired distribution, but R conditioned (R') on the event  $\{R \ge \frac{1}{4}\}$  does.
- Efficiency: Depends heavily on the ability to minimize the number of rejections.



- Non-stationary Poisson Process (NSPP): a Possion arrival process with an arrival rate that varies with time
- Idea behind thinning:
  - □ Generate a stationary Poisson arrival process at the fastest rate,  $\lambda^*$  = max  $\lambda(t)$
  - □ But "accept" only a portion of arrivals, thinning out just enough to get the desired time-varying rate



#### **NSPP**

#### [Acceptance-Rejection]



#### Example: Generate a random variate for a NSPP

#### **Data: Arrival Rates**

t (min)	Mean Time Between Arrivals (min)	Arrival Rate <sup>λ</sup> (t) (#/min)
0	15	1/15
60	12	1/12
120	7	1/7
180	5	1/5
240	8	1/8
300	10	1/10
360	15	1/15
420	20	1/20
480	20	1/20

#### **Procedures:**

**Step 1.** 
$$\lambda^* = \max \lambda(t) = 1/5$$
,  $t = 0$  and  $i = 1$ .

**Step 2.** For random number 
$$R = 0.2130$$
,

$$E = -5ln(0.213) = 13.13$$

$$t = 13.13$$

**Step 3.** Generate 
$$R = 0.8830$$

$$\lambda(13.13)/\lambda^* = (1/15)/(1/5) = 1/3$$

Since *R*>1/3, do not generate the arrival

**Step 2.** For random number 
$$R = 0.5530$$
,

$$E = -5ln(0.553) = 2.96$$

$$t = 13.13 + 2.96 = 16.09$$

**Step 3.** Generate 
$$R = 0.0240$$

$$\lambda(16.09)/\lambda^*=(1/15)/(1/5)=1/3$$

Since 
$$R < 1/3$$
,  $T_1 = t = 16.09$ ,

and 
$$i = i + 1 = 2$$

## **Special Properties**

- M
- Based on features of particular family of probability distributions
- For example:
  - Direct Transformation for normal and lognormal distributions
  - Convolution
  - □ Beta distribution (from gamma distribution)

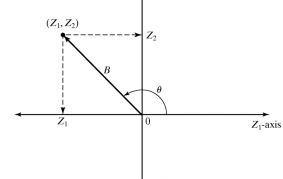


## Approach for normal(0,1):

Consider two standard normal random variables,  $Z_1$  and  $Z_2$ , plotted as a point in the plane:

In polar coordinates:

$$Z_1 = B \cos \phi$$
  
 $Z_2 = B \sin \phi$ 



- $\Box B^2 = Z_1^2 + Z_2^2 \sim \text{chi-square distribution with } 2 \text{ degrees of freedom}$ =  $Exp(\lambda = 2)$ . Hence,  $B = (-2 \ln R)^{1/2}$
- The radius B and angle  $\phi$  are mutually independent.

$$Z_1 = (-2 \ln R)^{1/2} \cos(2\pi R_2)$$
$$Z_2 = (-2 \ln R)^{1/2} \sin(2\pi R_2)$$

$$Z_2 = (-2 \ln R)^{1/2} \sin(2\pi R_2)$$



- Approach for normal( $\mu$ ,  $\sigma^2$ ):
  - □ Generate  $Z_i \sim N(0,1)$

$$X_i = \mu + \sigma Z_i$$

- Approach for lognormal( $\mu$ ,  $\sigma^2$ ):
  - □ Generate  $X \sim N((\mu, \sigma^2))$

$$Y_i = e^{X_i}$$

## Summary

- r,
  - Principles of random-variate generate via
    - □ Inverse-transform technique
    - □ Acceptance-rejection technique
    - □ Special properties
  - Important for generating continuous and discrete distributions