Game Theory and Mechanism Design

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Practice Problems: MSNE

Problem Set 2

Warm-up

- 1. Let S be any finite set with n elements. Show that the set $\Delta(S)$, the set of all probability distributions over S, is a convex set.
- 2. Using first principles, find all MSNE of the matching pennies game.
- 3. Using first principles, find all MSNE of the prisoner's dilemma game.

Workhorse

1. Find all mixed strategy Nash equilibria, applying the NASC, of the following game:

$$N = \{1, 2\}; S_1 = S_2 = \{A, B\};$$

 U_1 is $4, 0, 1, 1$ for $(A, A), (A, B), (B, A)$, and (B, B) resp.
 U_2 is $1, 4, 5, 1$ for $(A, A), (A, B), (B, A)$, and (B, B) resp.

2. Find all mixed strategy Nash equilibria, applying the NASC, of the following game:

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N = \{1, 2\}; S_1 = S_2 = \{A, B\};

U_1 is 2, 1, 2, 1 for (A, A), (A, B), (B, A), and (B, B) resp.

U_2 is 2, 2, 1, 1 for (A, A), (A, B), (B, A), and (B, B) resp.
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- 3. Show that any strictly dominant (mixed) strategy in a strategic form game must be a pure strategy.
- 4. I claim that in the theorem that provides NASC for a strategy profile to be MSNE, I can replace the ">=" sign in the second condition by a strict ">". Is my claim right? Prove or disprove.

Thought Provoking

- 1. Consider a zerosum, strategic form game with $N=\{1,2\}$; $S_1=S_2=[a,b]x[a,b]$ where a and b are positive real numbers such that a is strictly less than b. Essentially, each player picks simultaneously a point in the square [a,b]x[a,b]. Define the utility function $u_1(s_1,s_2)=-u_2(s_1,s_2)=d(s_1,s_2)$ where $d(s_1,s_2)$ is the Euclidean distance between the two points. Compute all MSNE.
- 2. Consider the following strategic form game where the numbers a,b,c,d are real numbers:

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N = \{1, 2\}; S_1 = S_2 = \{A, B\};

U_1 is a, b, c, d for (A, A), (A, B), (B, A), and (B, B) resp.

U_2 is a, c, b, d for (A, A), (A, B), (B, A), and (B, B) resp.
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It is known that the game has a strongly dominant strategy equilibrium. Prove or disprove: The above SDSE is the only possible MSNE for this game.