



Chapter 11

Output Analysis for a Single Model

Banks, Carson, Nelson & Nicol
Discrete-Event System Simulation

Purpose

- Objective: Estimate system performance via simulation
- If θ is the system performance, the precision of the estimator $\hat{\theta}$ can be measured by:
 - The standard error of $\hat{\theta}$.
 - The width of a confidence interval (CI) for θ .
- Purpose of statistical analysis:
 - To estimate the standard error or CI .
 - To figure out the number of observations required to achieve desired error/CI.
- Potential issues to overcome:
 - Autocorrelation, e.g. inventory cost for subsequent weeks lack statistical independence.
 - Initial conditions, e.g. inventory on hand and # of backorders at time 0 would most likely influence the performance of week 1.

Outline



- Distinguish the two types of simulation: transient vs. steady state.
- Illustrate the inherent variability in a stochastic discrete-event simulation.
- Cover the statistical estimation of performance measures.
- Discusses the analysis of transient simulations.
- Discusses the analysis of steady-state simulations.

Type of Simulations

- Terminating verses non-terminating simulations
- Terminating simulation:
 - Runs for some duration of time T_E , where E is a specified event that stops the simulation.
 - Starts at time 0 under well-specified initial conditions.
 - Ends at the stopping time T_E .
 - Bank example: Opens at 8:30 am (time 0) with no customers present and 8 of the 11 teller working (initial conditions), and closes at 4:30 pm (Time $T_E = 480$ minutes).
 - The simulation analyst chooses to consider it a terminating system because the object of interest is one day's operation.

Type of Simulations

- Non-terminating simulation:
 - Runs continuously, or at least over a very long period of time.
 - Examples: assembly lines that shut down infrequently, telephone systems, hospital emergency rooms.
 - Initial conditions defined by the analyst.
 - Runs for some analyst-specified period of time T_E .
 - Study the steady-state (long-run) properties of the system, properties that are not influenced by the initial conditions of the model.
- Whether a simulation is considered to be terminating or non-terminating depends on both
 - The objectives of the simulation study and
 - The nature of the system.

Stochastic Nature of Output Data

- Model output consist of one or more random variables (r. v.) because the model is an input-output transformation and the input variables are r.v.'s.
- M/G/1 queueing example:
 - Poisson arrival rate = 0.1 per minute; service time $\sim N(\mu = 9.5, \sigma = 1.75)$.
 - System performance: long-run mean queue length, $L_Q(t)$.
 - Suppose we run a single simulation for a total of 5,000 minutes
 - Divide the time interval $[0, 5000)$ into 5 equal subintervals of 1000 minutes.
 - Average number of customers in queue from time $(j-1)1000$ to $j(1000)$ is Y_j .

Stochastic Nature of Output Data

- M/G/1 queueing example (cont.):
 - Batched average queue length for 3 independent replications:

Batching Interval (minutes)	Batch, j	Replication		
		1, Y_{1j}	2, Y_{2j}	3, Y_{3j}
[0, 1000)	1	3.61	2.91	7.67
[1000, 2000)	2	3.21	9.00	19.53
[2000, 3000)	3	2.18	16.15	20.36
[3000, 4000)	4	6.92	24.53	8.11
[4000, 5000)	5	2.82	25.19	12.62
[0, 5000)		3.75	15.56	13.66

- Inherent variability in stochastic simulation both within a single replication and across different replications.
- The average across 3 replications, $\bar{Y}_1, \bar{Y}_2, \bar{Y}_3$, can be regarded as independent observations, but averages within a replication, Y_{11}, \dots, Y_{15} , are not.

Measures of performance

- Consider the estimation of a performance parameter, θ (or ϕ), of a simulated system.
 - Discrete time data: $[Y_1, Y_2, \dots, Y_n]$, with ordinary mean: θ
 - Continuous-time data: $\{Y(t), 0 \leq t \leq T_E\}$ with time-weighted mean: ϕ
- Point estimation for discrete time data.
 - The point estimator:

$$\hat{\theta} = \frac{1}{n} \sum_{i=1}^n Y_i$$

- Is unbiased if its expected value is θ , that is if:
 $E(\hat{\theta}) = \theta$
- Is biased if:

$$E(\hat{\theta}) = \theta$$

Desired

Point Estimator

[Performance Measures]

- Point estimation for continuous-time data.

- The point estimator:

$$\hat{\phi} = \frac{1}{T_E} \int_0^{T_E} Y(t) dt$$

- Is biased in general where: $E(\hat{\phi}) \neq \phi$.
 - An unbiased or low-bias estimator is desired.

- Usually, system performance measures can be put into the common framework of θ or ϕ :

- e.g., the proportion of days on which sales are lost through an out-of-stock situation, let:
$$Y(t) = \begin{cases} 1, & \text{if out of stock on day } i \\ 0, & \text{otherwise} \end{cases}$$

Point Estimator

[Performance Measures]

- Performance measure that does not fit: quantile or percentile: $\Pr\{Y \leq \theta\} = p$
 - Estimating quantiles: the inverse of the problem of estimating a proportion or probability.
 - Consider a histogram of the observed values Y :
 - Find $\hat{\theta}$ such that $100p\%$ of the histogram is to the left of (smaller than) $\hat{\theta}$.

Confidence-Interval Estimation

[Performance Measures]

- To understand confidence intervals fully, it is important to distinguish between measures of error, and measures of risk, e.g., confidence interval versus prediction interval.
- Suppose the model is the normal distribution with mean θ , variance σ^2 (both unknown).
 - Let Y_i be the average cycle time for parts produced on the i^{th} replication of the simulation (its mathematical expectation is θ).
 - Average cycle time will vary from day to day, but over the long-run the average of the averages will be close to θ .
 - Sample variance across R replications:
$$S^2 = \frac{1}{R-1} \sum_{i=1}^R (Y_i - \bar{Y})^2$$

Confidence-Interval Estimation

[Performance Measures]

■ Confidence Interval (CI):

- A measure of error.
- Where Y_i are normally distributed.

$$\bar{Y}_{..} \pm t_{\alpha/2, R-1} \frac{S}{\sqrt{R}}$$

- We cannot know for certain how far $\bar{Y}_{..}$ is from θ but CI attempts to bound that error.
- A CI, such as 95%, tells us how much we can trust the interval to actually bound the error between $\bar{Y}_{..}$ and θ .
- The more replications we make, the less error there is in $\bar{Y}_{..}$ (converging to 0 as R goes to infinity).

Confidence-Interval Estimation

[Performance Measures]

■ Prediction Interval (PI):

- A measure of risk.
- A good guess for the average cycle time on a particular day is our estimator but it is unlikely to be exactly right.
- PI is designed to be wide enough to contain the *actual* average cycle time on any particular day with high probability.
- Normal-theory prediction interval:

$$\bar{Y}_{..} \pm t_{\alpha/2, R-1} S \sqrt{1 + \frac{1}{R}}$$

- The length of PI will not go to 0 as R increases because we can never simulate away risk.
- PI's limit is: $\theta \pm z_{\alpha/2} \sigma$

Output Analysis for Terminating Simulations

- A terminating simulation: runs over a simulated time interval $[0, T_E]$.
- A common goal is to estimate:

$$\theta = E\left(\frac{1}{n} \sum_{i=1}^n Y_i\right), \quad \text{for discrete output}$$

$$\phi = E\left(\frac{1}{T_E} \int_0^{T_E} Y(t) dt\right), \quad \text{for continuous output } Y(t), 0 \leq t \leq T_E$$

- In general, independent replications are used, each run using a different random number stream and independently chosen initial conditions.

Statistical Background

[Terminating Simulations]

- Important to distinguish **within-replication** data from **across-replication** data.
- For example, simulation of a manufacturing system
 - Two performance measures of that system: cycle time for parts and work in process (WIP).
 - Let Y_{ij} be the cycle time for the j^{th} part produced in the i^{th} replication.
 - Across-replication data are formed by summarizing within-replication data \bar{Y}_i .

Statistical Background

[Terminating Simulations]

■ Across Replication:

□ For example: the daily cycle time averages (discrete time data)

■ The average:
$$\bar{Y}_{..} = \frac{1}{R} \sum_{i=1}^R Y_{i.}$$

■ The sample variance:
$$S^2 = \frac{1}{R-1} \sum_{i=1}^R (Y_{i.} - \bar{Y}_{..})^2$$

■ The confidence-interval half-width:
$$H = t_{\alpha/2, R-1} \frac{S}{\sqrt{R}}$$

■ Within replication:

□ For example: the WIP (a continuous time data)

■ The average:
$$\bar{Y}_{i.} = \frac{1}{T_{Ei}} \int_0^{T_{Ei}} Y_i(t) dt$$

■ The sample variance:
$$S_i^2 = \frac{1}{T_{Ei}} \int_0^{T_{Ei}} (Y_i(t) - \bar{Y}_{i.})^2 dt$$

Statistical Background

[Terminating Simulations]

- Overall sample average, \bar{Y} , and the interval replication sample averages, \bar{Y}_i , are always unbiased estimators of the expected daily average cycle time or daily average WIP.
- Across-replication data are independent (different random numbers) and identically distributed (same model), but within-replication data do not have these properties.

C.I. with Specified Precision

[Terminating Simulations]

- The half-length H of a $100(1 - \alpha)\%$ confidence interval for a mean θ , based on the t distribution, is given by:

$$H = t_{\alpha/2, R-1} \frac{S}{\sqrt{R}}$$

R is the # of replications

S^2 is the sample variance

- Suppose that an error criterion ε is specified with probability $1 - \alpha$, a sufficiently large sample size should satisfy:

$$P\left(\left|\bar{Y}_{..} - \theta\right| < \varepsilon\right) \geq 1 - \alpha$$

C.I. with Specified Precision

[Terminating Simulations]

- Assume that an initial sample of size R_0 (independent) replications has been observed.
- Obtain an initial estimate S_0^2 of the population variance σ^2 .
- Then, choose sample size R such that $R \geq R_0$:

- Since $t_{\alpha/2, R-1} \geq z_{\alpha/2}$, an initial estimate of R :

$$R \geq \left(\frac{z_{\alpha/2} S_0}{\varepsilon} \right)^2, \quad z_{\alpha/2} \text{ is the standard normal distribution.}$$

- R is the smallest integer satisfying $R \geq R_0$ and $R \geq \left(\frac{t_{\alpha/2, R-1} S_0}{\varepsilon} \right)^2$

- Collect $R - R_0$ additional observations.
- The $100(1-\alpha)\%$ C.I. for θ :

$$\bar{Y}_{..} \pm t_{\alpha/2, R-1} \frac{S}{\sqrt{R}}$$

C.I. with Specified Precision

[Terminating Simulations]

- Call Center Example: estimate the agent's utilization ρ over the first 2 hours of the workday.
 - Initial sample of size $R_0 = 4$ is taken and an initial estimate of the population variance is $S_0^2 = (0.072)^2 = 0.00518$.
 - The error criterion is $\varepsilon = 0.04$ and confidence coefficient is $1-\alpha = 0.95$, hence, the final sample size must be at least:

$$\left(\frac{z_{0.025} S_0}{\varepsilon} \right)^2 = \frac{1.96^2 * 0.00518}{0.04^2} = 12.14$$

- For the final sample size:

R	13	14	15
$t_{0.025, R-1}$	2.18	2.16	2.14
$(t_{\alpha/2, R-1} S_0 / \varepsilon)^2$	15.39	15.1	14.83

- $R = 15$ is the smallest integer satisfying the error criterion, so $R - R_0 = 11$ additional replications are needed.
- After obtaining additional outputs, half-width should be checked.

Quantiles

[Terminating Simulations]

- In this book, a proportion or probability is treated as a special case of a mean.
- When the number of independent replications Y_1, \dots, Y_R is large enough that $t_{\alpha/2, n-1} = z_{\alpha/2}$, the confidence interval for a probability p is often written as:

$$\hat{p} \pm z_{\alpha/2} \sqrt{\frac{\hat{p}(1 - \hat{p})}{R - 1}}$$

The sample proportion

- A quantile is the inverse of the probability to the probability estimation problem:

Find θ such that $Pr(Y \leq \theta) = p$

p is given

Quantiles

[Terminating Simulations]

- The best way is to sort the outputs and use the $(R^*p)^{th}$ smallest value, i.e., find θ such that $100p\%$ of the data in a histogram of Y is to the left of θ .
 - Example: If we have $R=10$ replications and we want the $p = 0.8$ quantile, first sort, then estimate θ by the $(10)(0.8) = 8^{th}$ smallest value (round if necessary).

5.6 ← sorted data

7.1

8.8

8.9

9.5

9.7

10.1

12.2 ← this is our point estimate

12.5

12.9

Quantiles

[Terminating Simulations]

- Confidence Interval of Quantiles: An approximate $(1-\alpha)100\%$ confidence interval for θ can be obtained by finding two values θ_l and θ_u .
 - θ_l cuts off $100p_l\%$ of the histogram (the Rp_l smallest value of the sorted data).
 - θ_u cuts off $100p_u\%$ of the histogram (the Rp_u smallest value of the sorted data).

$$\text{where } p_\ell = p - z_{\alpha/2} \sqrt{\frac{p(1-p)}{R-1}}$$

$$p_u = p + z_{\alpha/2} \sqrt{\frac{p(1-p)}{R-1}}$$

Quantiles

[Terminating Simulations]

- Example: Suppose $R = 1000$ reps, to estimate the $p = 0.8$ quantile with a 95% confidence interval.
 - First, sort the data from smallest to largest.
 - Then estimate of θ by the $(1000)(0.8) = 800^{\text{th}}$ smallest value, and the point estimate is 212.03.
 - And find the confidence interval:

$$p_{\ell} = 0.8 - 1.96 \sqrt{\frac{.8(1-.8)}{1000-1}} = 0.78$$

$$p_u = 0.8 + 1.96 \sqrt{\frac{.8(1-.8)}{1000-1}} = 0.82$$

The c.i. is the 780th and 820th smallest values

A portion of the 1000 sorted values:

Output	Rank
180.92	779
188.96	780
190.55	781
208.58	799
212.03	800
216.99	801
250.32	819
256.79	820
256.99	821

- The point estimate is The 95% c.i. is [188.96, 256.79]

Output Analysis for Steady-State Simulation

- Consider a single run of a simulation model to estimate a steady-state or long-run characteristics of the system.
 - The single run produces observations Y_1, Y_2, \dots (generally the samples of an autocorrelated time series).
 - Performance measure:

$$\theta = \lim_{n \rightarrow \infty} \frac{1}{n} \sum_{i=1}^n Y_i, \quad \text{for discrete measure} \quad (\text{with probability } 1)$$

$$\phi = \lim_{T_E \rightarrow \infty} \frac{1}{T_E} \int_0^{T_E} Y(t) dt, \quad \text{for continuous measure} \quad (\text{with probability } 1)$$

- Independent of the initial conditions.

Output Analysis for Steady-State Simulation

- The sample size is a design choice, with several considerations in mind:
 - Any bias in the point estimator that is due to artificial or arbitrary initial conditions (bias can be severe if run length is too short).
 - Desired precision of the point estimator.
 - Budget constraints on computer resources.
- Notation: the estimation of θ from a discrete-time output process.
 - One replication (or run), the output data: Y_1, Y_2, Y_3, \dots
 - With several replications, the output data for replication r : $Y_{r1}, Y_{r2}, Y_{r3}, \dots$

Initialization Bias

[Steady-State Simulations]

- Methods to reduce the point-estimator bias caused by using artificial and unrealistic initial conditions:
 - Intelligent initialization.
 - Divide simulation into an initialization phase and data-collection phase.
- Intelligent initialization
 - Initialize the simulation in a state that is more representative of long-run conditions.
 - If the system exists, collect data on it and use these data to specify more nearly typical initial conditions.
 - If the system can be simplified enough to make it mathematically solvable, e.g. queueing models, solve the simplified model to find long-run expected or most likely conditions, use that to initialize the simulation.

Initialization Bias

[Steady-State Simulations]

- Divide each simulation into two phases:
 - An initialization phase, from time 0 to time T_0 .
 - A data-collection phase, from T_0 to the stopping time $T_0 + T_E$.
 - The choice of T_0 is important:
 - After T_0 , system should be more nearly representative of steady-state behavior.
 - System has reached steady state: the probability distribution of the system state is close to the steady-state probability distribution (bias of response variable is negligible).

Initialization Bias

[Steady-State Simulations]

- M/G/1 queueing example: A total of 10 independent replications were made.
 - Each replication beginning in the empty and idle state.
 - Simulation run length on each replication was $T_0 + T_E = 15,000$ minutes.
 - Response variable: queue length, $L_Q(t, r)$ (at time t of the r th replication).
 - Batching intervals of 1,000 minutes, batch means

- Ensemble averages:

- To identify trend in the data due to initialization bias
- The average corresponding batch means *across* replications:

$$\bar{Y}_{.j} = \frac{1}{R} \sum_{r=1}^R Y_{rj}$$

R replications

- The preferred method to determine deletion point.

Initialization Bias

[Steady-State Simulations]

- A plot of the ensemble averages, $\bar{Y}_{..}(n,d)$, versus $1000j$, for $j = 1, 2, \dots, 15$.



- Illustrates the downward bias of the initial observations.

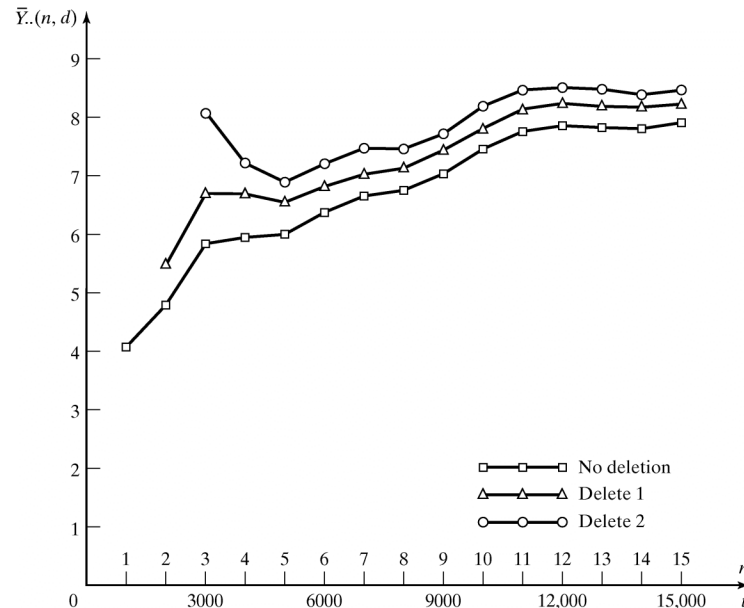
Initialization Bias

[Steady-State Simulations]

- Cumulative average sample mean (after deleting d observations):

$$\bar{Y}_{..}(n, d) = \frac{1}{n-d} \sum_{j=d+1}^n \bar{Y}_{.j}$$

- Not recommended to determine the initialization phase.



- It is apparent that downward bias is present and this bias can be reduced by deletion of one or more observations.

Initialization Bias

[Steady-State Simulations]

- No widely accepted, objective and proven technique to guide how much data to delete to reduce initialization bias to a negligible level.
- Plots can, at times, be misleading but they are still recommended.
 - Ensemble averages reveal a smoother and more precise trend as the # of replications, R , increases.
 - Ensemble averages can be smoothed further by plotting a moving average.
 - Cumulative average becomes less variable as more data are averaged.
 - The more correlation present, the longer it takes for \bar{Y}_j to approach steady state.
 - Different performance measures could approach steady state at different rates.

Error Estimation

[Steady-State Simulations]

- If $\{Y_1, \dots, Y_n\}$ are not statistically independent, then S^2/n is a biased estimator of the true variance.
 - Almost always the case when $\{Y_1, \dots, Y_n\}$ is a sequence of output observations from within a single replication (autocorrelated sequence, time-series).
- Suppose the point estimator θ is the sample mean

$$\bar{Y} = \sum_{i=1}^n Y_i / n$$

- Variance of \bar{Y} is almost impossible to estimate.
- For system with steady state, produce an output process that is approximately **covariance stationary** (after passing the transient phase).
 - The covariance between two random variables in the time series depends only on the lag (the # of observations between them).

Error Estimation

[Steady-State Simulations]

- For a covariance stationary time series, $\{Y_1, \dots, Y_n\}$:

- Lag-k autocovariance is: $\delta_k = \text{cov}(Y_1, Y_{1+k}) = \text{cov}(Y_i, Y_{i+k})$

- Lag-k autocorrelation is: $\rho_k = \frac{\gamma_k}{\sigma^2}$

- If a time series is covariance stationary, then the variance of \bar{Y} is:

$$V(Y) = \frac{\sigma^2}{n} \left[1 + 2 \underbrace{\sum_{k=1}^{n-1} \left(1 - \frac{k}{n} \right) \rho_k}_c \right]$$

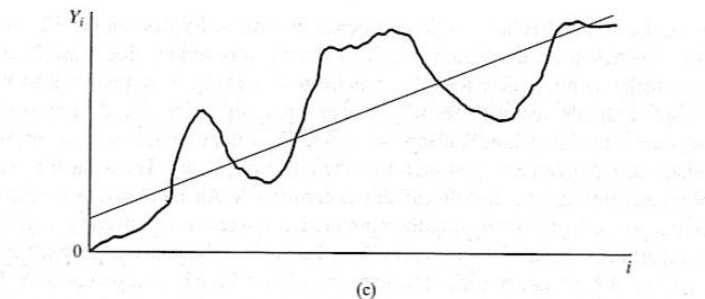
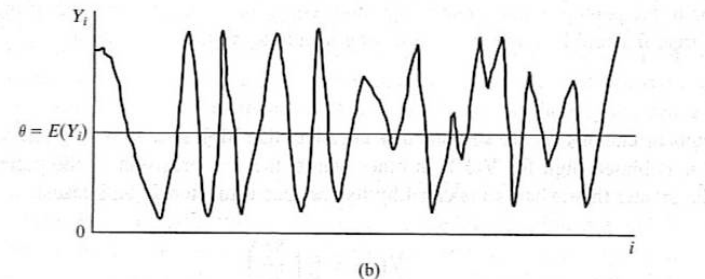
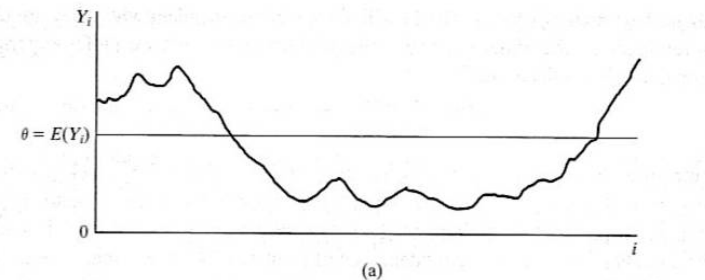
- The expected value of the variance estimator is:

$$E\left(\frac{S^2}{n}\right) = BV(\bar{Y}), \quad \text{where } B = \frac{n/c - 1}{n - 1}$$

Error Estimation

[Steady-State Simulations]

- ⑥ Stationary time series Y_i exhibiting positive autocorrelation.
- ⑧ Stationary time series Y_i exhibiting negative autocorrelation.
- ⑩ Nonstationary time series with an upward trend



Error Estimation

[Steady-State Simulations]

- The expected value of the variance estimator is:

$$E\left(\frac{S^2}{n}\right) = BV(\bar{Y}), \quad \text{where } B = \frac{n/c - 1}{n - 1} \text{ and } V(\bar{Y}) \text{ is the variance of } \bar{Y}$$

- If Y_i are independent, then S^2/n is an unbiased estimator of $V(\bar{Y})$
- If the autocorrelation ρ_k are primarily positive, then S^2/n is biased low as an estimator of $V(\bar{Y})$.
- If the autocorrelation ρ_k are primarily negative, then S^2/n is biased high as an estimator of $V(\bar{Y})$.

Replication Method

[Steady-State Simulations]

- Use to estimate point-estimator variability and to construct a confidence interval.
- Approach: make R replications, initializing and deleting from each one the same way.
- Important to do a thorough job of investigating the initial-condition bias:
 - Bias is not affected by the number of replications, instead, it is affected only by deleting more data (i.e., increasing T_0) or extending the length of each run (i.e. increasing T_E).
- Basic raw output data $\{Y_{rj}, r = 1, \dots, R; j = 1, \dots, n\}$ is derived by:
 - Individual observation from within replication r .
 - Batch mean from within replication r of some number of discrete-time observations.
 - Batch mean of a continuous-time process over time interval j .

Replication Method

[Steady-State Simulations]

- Each replication is regarded as a single sample for estimating θ . For replication r : $\bar{Y}_r(n, d) = \frac{1}{n-d} \sum_{j=d+1}^n Y_{rj}$

- The overall point estimator:

$$\bar{Y}_{..}(n, d) = \frac{1}{R} \sum_{r=1}^R \bar{Y}_r(n, d) \quad \text{and} \quad E[\bar{Y}_{..}(n, d)] = \theta_{n,d}$$

- If d and n are chosen sufficiently large:

- $\theta_{n,d} \sim \theta$.

- $\bar{Y}_{..}(n, d)$ is an approximately unbiased estimator of θ .

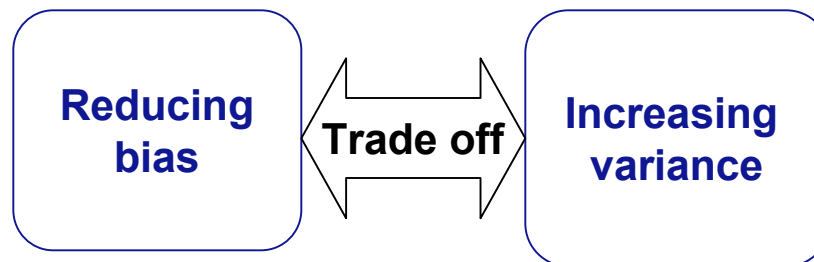
- To estimate standard error of $\bar{Y}_{..}$, the sample variance and standard error:

$$S^2 = \frac{1}{R-1} \sum_{r=1}^R (\bar{Y}_r - \bar{Y}_{..})^2 = \frac{1}{R-1} \left(\sum_{r=1}^R \bar{Y}_r^2 - R \bar{Y}_{..}^2 \right) \quad \text{and} \quad s.e.(\bar{Y}_{..}) = \frac{S}{\sqrt{R}}$$

Replication Method

[Steady-State Simulations]

- Length of each replication (n) beyond deletion point (d):
$$(n - d) > 10d$$
- Number of replications (R) should be as many as time permits, up to about 25 replications.
- For a fixed total sample size (n), as fewer data are deleted (d):
 - C.I. shifts: greater bias.
 - Standard error of $\bar{Y}(n, d)$ decreases: decrease variance.



Replication Method

[Steady-State Simulations]

■ M/G/1 queueing example:

- Suppose $R = 10$, each of length $T_E = 15,000$ minutes, starting at time 0 in the empty and idle state, initialized for $T_0 = 2,000$ minutes before data collection begins.
- Each batch means is the average number of customers in queue for a 1,000-minute interval.

- The 1st two batch means are deleted ($d = 2$).

- The point estimator and standard error are:

$$\bar{Y}_{..}(15,2) = 8.43 \quad \text{and} \quad s.e.(\bar{Y}_{..}(15,2)) = 1.59$$

- The 95% C.I. for long-run mean queue length is:

$$\bar{Y}_{..} - t_{\alpha/2, R-1} S / \sqrt{R} \leq \theta \leq \bar{Y}_{..} + t_{\alpha/2, R-1} S / \sqrt{R}$$

$$8.43 - 2.26(1.59) \leq L_Q \leq 8.42 + 2.26(1.59)$$

- A high degree of confidence that the long-run mean queue length is between 4.84 and 12.02 (if d and n are “large” enough).

Sample Size

[Steady-State Simulations]

- To estimate a long-run performance measure, θ , within $\pm \varepsilon$ with confidence $100(1-\alpha)\%$.

- M/G/1 queueing example (cont.):

- ☐ We know: $R_0 = 10$, $d = 2$ and $S_0^2 = 25.30$.
- ☐ To estimate the long-run mean queue length, L_Q , within $\varepsilon = 2$ customers with 90% confidence ($\alpha = 10\%$).

- ☐ Initial estimate:

$$R \geq \left(\frac{z_{0.05} S_0}{\varepsilon} \right)^2 = \frac{1.645^2 (25.30)}{2^2} = 17.1$$

- ☐ Hence, at least 18 replications are needed, next try $R = 18, 19, \dots$ using $R \geq (t_{0.05, R-1} S_0 / \varepsilon)^2$. We found that:

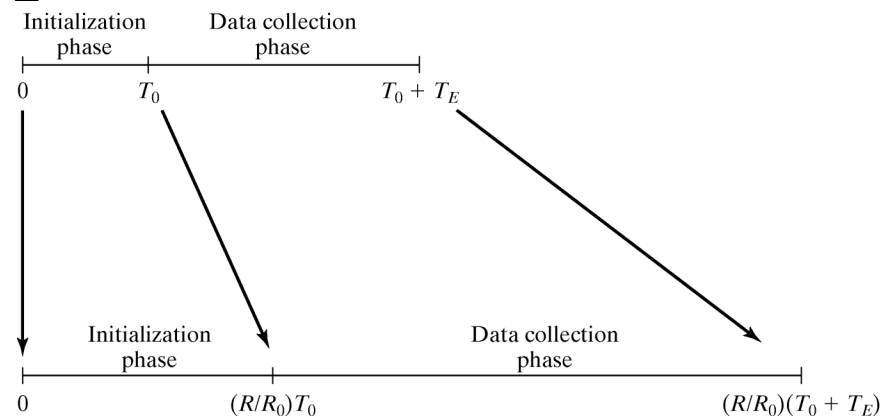
$$R = 19 \geq (t_{0.05, 19-1} S_0 / \varepsilon)^2 = (1.74 * 25.3 / 2)^2 = 18.93$$

- ☐ Additional replications needed is $R - R_0 = 19 - 10 = 9$.

Sample Size

[Steady-State Simulations]

- An alternative to increasing R is to increase total run length $T_0 + T_E$ within each replication.
 - Approach:
 - Increase run length from $(T_0 + T_E)$ to $(R/R_0)(T_0 + T_E)$, and
 - Delete additional amount of data, from time 0 to time $(R/R_0)T_0$.
 - Advantage: any residual bias in the point estimator should be further reduced.
 - However, it is necessary to have saved the state of the model at time $T_0 + T_E$ and to be able to restart the model.



Batch Means for Interval Estimation

[Steady-State Simulations]

- Using a single, long replication:
 - Problem: data are dependent so the usual estimator is biased.
 - Solution: batch means.
- Batch means: divide the output data from 1 replication (after appropriate deletion) into a few large batches and then treat the means of these batches as if they were independent.
- A continuous-time process, $\{Y(t), T_0 \leq t \leq T_0 + T_E\}$:
 - k batches of size $m = T_E/k$, batch means:

$$\bar{Y}_j = \frac{1}{m} \int_{(j-1)m}^{jm} Y(t + T_0) dt$$

- A discrete-time process, $\{Y_i, i = d+1, d+2, \dots, n\}$:
 - k batches of size $m = (n - d)/k$, batch means:
$$\bar{Y}_j = \frac{1}{m} \sum_{i=(j-1)m+1}^{jm} Y_{i+d}$$

Batch Means for Interval Estimation

[Steady-State Simulations]

$$\underbrace{Y_1, \dots, Y_d}_{\text{deleted}}, \underbrace{Y_{d+1}, \dots, Y_{d+m}}_{\bar{Y}_1}, \underbrace{Y_{d+m+1}, \dots, Y_{d+2m}}_{\bar{Y}_2}, \dots, \underbrace{Y_{d+(k-1)m+1}, \dots, Y_{d+km}}_{\bar{Y}_k}$$

- Starting either with continuous-time or discrete-time data, the variance of the sample mean is estimated by:

$$\frac{S^2}{k} = \frac{1}{k} \sum_{j=1}^k \frac{(\bar{Y}_j - \bar{Y})^2}{k-1} = \sum_{j=1}^k \frac{\bar{Y}_j^2 - k\bar{Y}^2}{k(k-1)}$$

- If the batch size is sufficiently large, successive batch means will be approximately independent, and the variance estimator will be approximately unbiased.
- No widely accepted and relatively simple method for choosing an acceptable batch size m (see text for a suggested approach). Some simulation software does it automatically.

Summary



- Stochastic discrete-event simulation is a statistical experiment.
 - Purpose of statistical experiment: obtain estimates of the performance measures of the system.
 - Purpose of statistical analysis: acquire some assurance that these estimates are sufficiently precise.
- Distinguish: terminating simulations and steady-state simulations.
- Steady-state output data are more difficult to analyze
 - Decisions: initial conditions and run length
 - Possible solutions to bias: deletion of data and increasing run length
- Statistical precision of point estimators are estimated by standard-error or confidence interval
- Method of independent replications was emphasized.