```
Lab program 1
import 'package:flutter/material.dart';
void main() {
 runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   debugShowCheckedModeBanner: false,
   home: Scaffold(
     appBar: AppBar(title: Text('Flutter App')),
     body: Center(
      child: Text(
       'Hello world and Hello Flutter',
       style: TextStyle(fontSize: 24, fontWeight: FontWeight.bold),
     ),
    ),
   ),
  );
Lab program 2:
import 'package:flutter/material.dart';
void main() {
 runApp(CounterApp());
}
class CounterApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   debugShowCheckedModeBanner: false,
   home: CounterScreen(),
  );
 }
```

```
}
class CounterScreen extends StatefulWidget {
 @override
 _CounterScreenState createState() => _CounterScreenState();
class _CounterScreenState extends State<CounterScreen> {
 int _counter = 0;
 void _increment() {
  setState(() {
   _counter++;
  });
 }
 void _decrement() {
  setState(() {
   _counter--;
  });
 }
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(title: Text('Counter App')),
    body: Center(
     child: Column(
      mainAxisAlignment: MainAxisAlignment.center,
      children: [
       Text(
        'Counter Value:',
        style: TextStyle(fontSize: 24),
       ),
       Text(
        '$_counter',
        style: TextStyle(fontSize: 40, fontWeight: FontWeight.bold),
       ),
       SizedBox(height: 20),
       Row(
        mainAxisAlignment: MainAxisAlignment.center,
        children: [
          ElevatedButton(
           onPressed: _increment,
```

```
child: Text('Increment'),
),
SizedBox(width: 10),
ElevatedButton(
onPressed: _decrement,
child: Text('Decrement'),
),
],
),
),
),
);
}
```