

AIAC ASSIGNMENT-6.5

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Task Description #1 (AI-Based Code Completion for Conditional Eligibility Check)

Task: Use an AI tool to generate eligibility logic.

Prompt:

“Generate Python code to check voting eligibility based on age and citizenship.”

```
def check_voting_eligibility():
    try:
        # Take age input from the user and convert it to an integer
        age = int(input("Enter your age: "))

        # Take citizenship input from the user and convert it to lowercase
        citizenship = input("Enter your citizenship: ").strip().lower()

        # Check if the user is underage
        if age < 18:
            print("Underage - Not eligible to vote")

        # Check if the user is not an Indian citizen
        elif citizenship != "indian":
            print("Not eligible to vote due to citizenship")

        # If the user is 18 or older and an Indian citizen
        else:
            print("Eligible to vote")

    except ValueError:
        # Handle the case where age input is not a valid integer
        print("Invalid input for age. Please enter a valid integer.")

# Call the function to check voting eligibility
check_voting_eligibility()
```

Output:

```
Enter your age: 19
Enter your citizenship: indian
Eligible to vote
```

Task Description #2(AI-Based Code Completion for Loop-Based String Processing)

Task: Use an AI tool to process strings using loops.

Prompt:

“Generate Python code to count vowels and consonants in a string using a loop.”

```
def count_vowels_consonants():
    try:
        # Take input from the user
        user_input = input("Please enter a string (no numbers allowed): ")

        # Check if the input contains any digits
        if any(char.isdigit() for char in user_input):
            raise ValueError("Input should not contain numbers.")

        # Convert the input string to lowercase
        user_input = user_input.lower()

        # Initialize counters for vowels and consonants
        vowel_count = 0
        consonant_count = 0

        # Define a set of vowels for easy checking
        vowels = set("aeiou")

        # Loop through each character in the string
        for char in user_input:
            # Check if the character is an alphabet letter
            if char.isalpha():
                # Check if the character is a vowel
                if char in vowels:
                    vowel_count += 1 # Increment vowel count
                else:
                    consonant_count += 1 # Increment consonant count

        # Display the results
        print(f"Number of vowels: {vowel_count}")
        print(f"Number of consonants: {consonant_count}")

    except ValueError as ve:
        print(ve) # Print the error message if input is invalid
    except Exception as e:
        print(f"An error occurred: {e}") # Catch any other exceptions
# Call the function to execute the program
count_vowels_consonants()
```

OUTPUT:

```
Please enter a string (no numbers allowed): Saisharan suhas
Number of vowels: 6
Number of consonants: 8
```

Task Description #3 (AI-Assisted Code Completion Reflection

Task)

Task: Use an AI tool to generate a complete program using classes, loops, and conditionals.

Prompt:

“Generate a Python program for a library management system using classes, loops, and conditional statements.”

Expected Output:

- Complete AI-generated program.
- Review of AI suggestions quality.
- Short reflection on AI-assisted coding experience.

```
class Library:
    def __init__(self):
        # Initialize an empty list to store book names
        self.books = []

    def add_book(self, book_name):
        # Add a book to the library
        self.books.append(book_name)
        print(f'Book "{book_name}" added to the library.')

    def remove_book(self, book_name):
        # Remove a book from the library if it exists
        if book_name in self.books:
            self.books.remove(book_name)
            print(f'Book "{book_name}" removed from the library.')
        else:
            print(f'Book "{book_name}" does not exist in the library.')

    def display_books(self):
        # Display all books in the library
        if self.books:
            print("Books in the library:")
            for book in self.books:
                print(f'- {book}')
        else:
            print("No books in the library.")

def main():
    library = Library()

    while True:
        # Display the menu options
        print("\nLibrary Management System")
        print("1. Add book")
        print("2. Remove book")
        print("3. Display books")
        print("4. Exit")

        try:
            # Get user choice and validate it as an integer
            choice = int(input("Enter your choice (1-4): "))
        except ValueError:
            print("Invalid choice. Please enter a number between 1 and 4.")
```

```

try:
    # Get user choice and validate it as an integer
    choice = int(input("Enter your choice (1-4): "))

    if choice == 1:
        # Add a book
        book_name = input("Enter the name of the book to add: ")
        library.add_book(book_name)
    elif choice == 2:
        # Remove a book
        book_name = input("Enter the name of the book to remove: ")
        library.remove_book(book_name)
    elif choice == 3:
        # Display all books
        library.display_books()
    elif choice == 4:
        # Exit the program
        print("Exiting the Library Management System. Goodbye!")
        break
    else:
        print("Invalid choice. Please enter a number between 1 and 4.")
except ValueError:
    # Handle invalid input that cannot be converted to an integer
    print("Invalid input. Please enter a valid number.")

if __name__ == "__main__":
    main()

```

OUTPUT:

```

Library Management System
1. Add book
2. Remove book
3. Display books
4. Exit
Enter your choice (1-4): 1
Enter the name of the book to add: Suhas
Book "Suhas" added to the library.

Library Management System
1. Add book
2. Remove book
3. Display books
4. Exit
Enter your choice (1-4): 2
Enter the name of the book to remove: Suhas
Book "Suhas" removed from the library.

Library Management System
1. Add book
2. Remove book
3. Display books
4. Exit
Enter your choice (1-4): 3
Books in the library:
- sharan
- Sherlock

Library Management System
1. Add book
2. Remove book
3. Display books
4. Exit
Enter your choice (1-4): 4
Exiting the Library Management System. Goodbye!

```

Task Description #4 (AI-Assisted Code Completion for Class-Based Attendance System)

Task: Use an AI tool to generate an attendance management class.

Prompt: “Generate a Python class to mark and display student attendance using loops.”

Expected Output:

- AI-generated attendance logic.
- Correct display of attendance.
- Test cases

```
class Attendance:  
    def __init__(self):  
        # Initialize an empty dictionary to store student attendance  
        self.attendance_record = {}  
  
    def mark_attendance(self):  
        # Loop to mark attendance for multiple students  
        while True:  
            student_name = input("Enter student name (or type 'done' to finish): ")  
  
            if student_name.lower() == 'done':  
                break  
  
            # Ensure the student name is a valid string (not empty)  
            if isinstance(student_name, str) and student_name.strip():  
                status = input("Enter attendance status (Present/Absent): ").capitalize()  
  
                # Validate attendance status  
                if status == "Present" or status == "Absent":  
                    self.attendance_record[student_name] = status  
                    print(f"Attendance marked for {student_name} as {status}.")  
                else:  
                    print("Invalid status. Please enter 'Present' or 'Absent'.")  
            else:  
                print("Invalid name. Please enter a valid student name.")  
  
    def display_attendance(self):  
        # Display the attendance record  
        if not self.attendance_record:  
            print("No attendance records available.")  
        else:  
            print("\nAttendance Record:")  
            for student, status in self.attendance_record.items():  
                print(f"{student}: {status}")  
  
def run():  
    attendance_system = Attendance()  
  
    while True:  
        print("\nMenu:")  
        print("1. Mark attendance")  
        print("2. Display attendance")  
        print("3. Exit")  
  
        try:  
            choice = int(input("Enter your choice (1-3): "))  
  
            if choice == 1:  
                attendance_system.mark_attendance()  
            elif choice == 2:  
                attendance_system.display_attendance()  
            elif choice == 3:  
                print("Exiting the program.")  
                break  
            else:  
                print("Invalid choice. Please enter a number between 1 and 3.")  
  
        except ValueError:  
            print("Invalid input. Please enter a valid integer.")  
  
if __name__ == "__main__":  
    run()
```

OUTPUT:

```
Menu:  
1. Mark attendance  
2. Display attendance  
3. Exit  
Enter your choice (1-3): 1  
Enter student name (or type 'done' to finish): sharan  
Enter attendance status (Present/Absent): present  
Attendance marked for sharan as Present.  
Enter student name (or type 'done' to finish): done  
  
Menu:  
1. Mark attendance  
2. Display attendance  
3. Exit  
Enter your choice (1-3): 2  
3. Exit  
Enter your choice (1-3): 2  
Enter your choice (1-3): 2  
  
Attendance Record:  
Attendance Record:  
sharan: Present  
  
Menu:  
1. Mark attendance  
  
Menu:  
1. Mark attendance  
Menu:  
1. Mark attendance  
1. Mark attendance  
2. Display attendance  
3. Exit  
Enter your choice (1-3): 3  
Exiting the program.
```

Task Description #5 (AI-Based Code Completion for Conditional Menu Navigation)

Task: Use an AI tool to complete a navigation menu.

Prompt: “Generate a Python program using loops and conditionals to simulate an ATM menu.”

Expected Output:

- AI-generated menu logic.
- Correct option handling.
- Output verification

```

balance = 0.0 # initial balance (float)

while True:
    print("\nATM Menu")
    print("1. Check Balance")
    print("2. Deposit Money")
    print("3. Withdraw Money")
    print("4. Exit")

    try:
        choice = int(input("Enter your choice (1-4): "))

        if choice == 1:
            print("Current Balance: ₹", balance)

        elif choice == 2:
            amount = float(input("Enter amount to deposit: "))
            if amount > 0:
                balance += amount
                print("Amount deposited successfully.")
            else:
                print("Deposit amount must be positive.")

        elif choice == 3:
            amount = float(input("Enter amount to withdraw: "))
            if amount <= 0:
                print("Withdrawal amount must be positive.")
            elif amount > balance:
                print("Insufficient balance.")
            else:
                balance -= amount
                print("Please collect your cash.")

        elif choice == 4:
            print("Thank you for using the ATM. Exiting...")
            break

        else:
            print("Invalid choice. Please enter between 1 and 4.")

    except ValueError:
        print("Invalid input! Please enter numbers only.")

```

Output:

```

ATM Menu
1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit
Enter your choice (1-4): 1
Current Balance: ₹ 0.0

ATM Menu
1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit
Enter your choice (1-4): 2
Enter amount to deposit: 2000
Amount deposited successfully.

ATM Menu
1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit
Enter your choice (1-4): 3
Enter amount to withdraw: 1000
Please collect your cash.

ATM Menu
1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit
Enter your choice (1-4): 4
Thank you for using the ATM. Exiting...

```