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A Hash is a collection of key-value pairs like this: "employee" => "salary". It is similar to an Array, except that indexing is done via arbitrary keys of any object type, not an integer index.

The order in which you traverse a hash by either key or value may seem arbitrary and will generally not be in the insertion order. If you attempt to access a hash with a key that does not exist, the method will return *nil*.

Creating Hashes:

As with arrays, there is a variety of ways to create hashes. You can create an empty hash with the *new* class method:

```
months = Hash.new
```

You can also use *new* to create a hash with a default value, which is otherwise just *nil*:

```
months = Hash.new( "month" )
or
months = Hash.new "month"
```

When you access any key in a hash that has a default value, if the key or value doesn't exist, accessing the hash will return the default value:

```
#!/usr/bin/ruby
months = Hash.new( "month" )
puts "#{months[0]}"
puts "#{months[72]}"
```

This will produce the following result:

```
month
month
```

```
#!/usr/bin/ruby
H = Hash["a" => 100, "b" => 200]
puts "#{H['a']}"
puts "#{H['b']}"
```

This will produce the following result:

```
100
200
```

You can use any Ruby object as a key or value, even an array, so following example is a valid one:

```
[1,"jan"] => "January"
```

Hash Built-in Methods:

We need to have an instance of Hash object to call a Hash method. As we have seen, following is the way to create an instance of Hash object:

```
Hash[[key =>|, value]* ] or

Hash.new [or] Hash.new(obj) [or]

Hash.new { |hash, key| block }
```

This will return a new hash populated with the given objects. Now using created object we can call any available instance methods. For example:

```
#!/usr/bin/ruby

$, = ", "
months = Hash.new( "month" )

months = {"1" => "January", "2" => "February"}

keys = months.keys

puts "#{keys}"
```

This will produce the following result:

```
["1", "2"]
```

Following are the public hash methods (assuming hash is an array object):

SN	Methods with Description
1	hash == other_hash
	Tests whether two hashes are equal, based on whether they have the same number of key-value pairs, and whether the key-value pairs match the corresponding pair in each hash.
2	hash.[key]
	Using a key, references a value from hash. If the key is not found, returns a default value.
3	hash.[key]=value
	Associates the value given by <i>value</i> with the key given by <i>key</i> .
4	hash.clear
	Removes all key-value pairs from hash.
5	hash.defaultkey = nil
	Returns the default value for <i>hash</i> , nil if not set by default=. ([] returns a default value if the key does not exist in <i>hash</i> .)
6	hash.default = obj
	Sets a default value for <i>hash</i> .
7	hash.default_proc
	Returns a block if <i>hash</i> was created by a block.

8	hash.deletekey [or]
	array.deletekey { key block }
	Deletes a key-value pair from <i>hash</i> by <i>key</i> . If block is used, returns the result of a block if pair is not found. Compare <i>delete_if</i> .
9	hash.delete_if { key,value block }
	Deletes a key-value pair from <i>hash</i> for every pair the block evaluates to <i>true</i> .
10	hash.each { key,value block }
	Iterates over <i>hash</i> , calling the block once for each key, passing the key-value as a two- element array.
11	hash.each_key { key block }
	Iterates over <i>hash</i> , calling the block once for each key, passing <i>key</i> as a parameter.
12	hash.each_key { key_value_array block }
	Iterates over <i>hash</i> , calling the block once for each <i>key</i> , passing the <i>key</i> and <i>value</i> as parameters.
13	hash.each_key { value block }
	Iterates over <i>hash</i> , calling the block once for each <i>key</i> , passing <i>value</i> as a parameter.
14	hash.empty?
	Tests whether hash is empty containsnokey – valuepairs, returning true or false.
15	hash.fetchkey[, default] [or]
	hash.fetchkey { key block }
	Returns a value from <i>hash</i> for the given <i>key</i> . If the <i>key</i> can't be found, and there are no other arguments, it raises an <i>IndexError</i> exception; if <i>default</i> is given, it is returned; if the optional block is specified, its result is returned.
16	hash.has_key?key [or] hash.include?key [or]
	hash.key?key [or] hash.member?key
	Tests whether a given key is present in hash, returning true or false.
17	hash.has_value?value
	Tests whether hash contains the given <i>value</i> .
18	hash.indexvalue
	Returns the <i>key</i> for the given <i>value</i> in hash, <i>nil</i> if no matching value is found.

19	hash.indexeskeys
	Returns a new array consisting of values for the given keys. Will insert the default value for keys that are not found. This method is deprecated. Use select.
20	hash.indiceskeys
	Returns a new array consisting of values for the given keys. Will insert the default value for keys that are not found. This method is deprecated. Use select.
21	hash.inspect
	Returns a pretty print string version of hash.
22	hash.invert
	Creates a new <i>hash</i> , inverting <i>keys</i> and <i>values</i> from <i>hash</i> ; that is, in the new hash, the keys from <i>hash</i> become values and values become keys.
23	hash.keys
	Creates a new array with keys from <i>hash</i> .
24	hash.length
	Returns the size or length of <i>hash</i> as an integer.
25	hash.mergeother _h ash [or]
	hash.mergeother _h ash { key, oldval, newval block }
	Returns a new hash containing the contents of <i>hash</i> and <i>other_hash</i> , overwriting pairs in hash with duplicate keys with those from <i>other_hash</i> .
26	hash.merge!other _h ash [or]
	hash.merge!other _h ash { key, oldval, newval block }
	Same as merge, but changes are done in place.
27	hash.rehash
	Rebuilds <i>hash</i> based on the current values for each <i>key</i> . If values have changed since they were inserted, this method reindexes <i>hash</i> .
28	hash.reject { key, value block }
	Creates a new hash for every pair the block evaluates to true
29	hash.reject! { key, value block }
	Same as <i>reject</i> , but changes are made in place.
30	hash.replaceother _h ash

	Replaces the contents of <i>hash</i> with the contents of <i>other_hash</i> .
31	hash.select { key, value block }
	Returns a new array consisting of key-value pairs from <i>hash</i> for which the <i>block</i> returns <i>true</i> .
32	hash.shift
	Removes a key-value pair from <i>hash</i> , returning it as a two-element array.
33	hash.size
	Returns the <i>size</i> or length of <i>hash</i> as an integer.
34	hash.sort
	Converts <i>hash</i> to a two-dimensional array containing arrays of key-value pairs, then sorts it as an array.
35	hash.storekey, value
	Stores a key-value pair in <i>hash</i> .
36	hash.to_a
	Creates a two-dimensional array from hash. Each key/value pair is converted to an array, and all these arrays are stored in a containing array.
37	hash.to_hash
	Returns hash self.
38	hash.to_s
	Converts <i>hash</i> to an array, then converts that array to a string.
39	hash.updateother _h ash [or]
	hash.updateother _h ash { key, oldval, newval block}
	Returns a new hash containing the contents of <i>hash</i> and <i>other_hash</i> , overwriting pairs in <i>hash</i> with duplicate keys with those from <i>other_hash</i> .
40	hash.value?value
	Tests whether <i>hash</i> contains the given <i>value</i> .
41	hash.values
	Returns a new array containing all the values of <i>hash</i> .
42	hash.values_atobj,
	Returns a new array containing the values from <i>hash</i> that are associated with the given

key or keys.

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