

# LOKMAN BATURAY EFE

AI Engineer

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## Summary

Relentlessly curious and fast-adapting AI Engineer dedicated to mastering the craft of technology. Focused on becoming a T-shaped professional with deep expertise in software engineering and a broad understanding of the evolving technological landscape.

## Experience

### Planla.ai

Remote

AI Product Engineer (Node.js, Next.js, Docker, Express.js)

Jul. 2025 – Sep. 2025

- Engineered AI agents customized for client workflows and business processes.
- Developed and deployed microservices within a containerized Docker and Node.js architecture.
- Automated internal tool generation and multi-agent orchestration pipelines to accelerate delivery.

### Trakya University

Edirne, Turkey

Team Lead (Golang, MySQL, React)

Mar. 2025 – Jun. 2025

- Led the development of an internal IT Department application using Golang and MySQL.
- Automated core Student Affairs processes to enhance operational efficiency.
- Directed technical support and system integration for Kampüs 4.0 across all university faculties.

### CompanyDNA AI Inc.

Remote

Junior Backend Developer (Node.js, GraphQL, MySQL, AWS)

Apr. 2024 – Apr. 2025

- Integrated over 30 third-party applications to unify and optimize customer experience.
- Developed a Slack bot for allowing users to access our chat functionalities directly from Slack.
- Optimized AI retrieval mechanisms and improved response accuracy significantly.

### Cosmos Institute

Edirne, Turkey

Artificial Intelligence Intern (Python, OpenCV, YOLO, Linux)

Dec. 2023 – Jun. 2024

- Developed a Flask API to streamline machine-learning and deep-learning workflows.
- Processed and curated datasets exceeding 50,000 images for computer-vision experiments.
- Fine-tuned OCR models, substantially improving accuracy and runtime performance.

## Education

Trakya University, Bachelor's Degree, Computer Engineering, 2022 – Present (GPA: 3.43/4.0)—

- Currently serving as Director of Software in GDG On Campus Trakya University.
- Joined uni clubs: IEEE and GDG ([organized a RAG workshop](#) and [a computer vision workshop](#)).
- Took part while organizing events like [DevFest Edirne'24](#) and [GameJam 2077](#).

## Projects

- [GDG On Campus TU Website](#) – The university's official club website (Next.js 14, Firebase)
- [Eyedoro](#) – Open-source productivity app (TypeScript, Electron)
- [GoChop](#) – URL shortener (Golang, Fiber, PostgreSQL, Docker)
- [SaaS Kit](#) – SaaS boilerplate (Next.js, Prisma, Paddle)
- [Chimera](#) – AI chat application (Node.js, React, OpenRouter)

## Skills

- **Programming Languages:** JavaScript, Python, TypeScript, Golang
- **Frameworks & Libraries:** Node.js, React, Express.js, Tailwind CSS, Gin, Fiber, Next.js, Vite
- **Databases & Cloud Platforms:** MySQL, PostgreSQL, MongoDB, Redis, AWS, Firebase, GCP
- **AI/ML:** Generative AI, Computer Vision, OCR, YOLO, LLM, RAG, LangChain, LangGraph