

LOKMAN BATURAY EFE

Backend Engineer

[E-Mail](#) • [Portfolio](#) • [LinkedIn](#) • [GitHub](#)

Summary

Backend Engineer experienced in designing and building scalable services, APIs, and integrations. Strong background in distributed systems, data flows, and production-grade backend architectures.

Experience

Mlabs

Remote

Fullstack Engineer (Next.js, Cursor, TypeScript)

Nov. 2025 – Jan. 2026

- Developed and optimized onboarding, trial, and payment flows across multiple SaaS products.
- Implemented and maintained payment integrations including pricing, OAuth, and cancellation logic.
- Fixed revenue-critical UI/UX and frontend-backend issues through rapid iteration and QA.

Planla.ai

Remote

AI Product Engineer (Node.js, Docker, Express.js)

Jul. 2025 – Sep. 2025

- Designed and implemented AI agents tailored to client workflows and business processes.
- Built and deployed containerized microservices using Node.js and Docker.
- Automated internal tooling and multi-agent orchestration pipelines to speed up delivery.

Trakya University

Edirne, Turkey

Software Team Lead (Golang, MySQL, React)

Mar. 2025 – Jun. 2025

- Led development of internal systems and automated key Student Affairs operations; coordinated technical integrations across multiple university faculties.

CompanyDNA AI Inc.

Remote

Backend Engineer (Node.js, GraphQL, AWS)

Apr. 2024 – Apr. 2025

- Built backend services and integrations, including Slack-based workflows and integrated 30+ third-party systems, and improved AI-driven data retrieval quality.

Cosmos Institute

Edirne, Turkey

AI Engineer (Python, OpenCV, YOLO, Linux)

Dec. 2023 – Jun. 2024

- Developed ML APIs and computer-vision pipelines, including large-scale dataset processing and OCR model optimization.

Education

Trakya University, Bachelor's Degree, Computer Engineering, 2022 – Present (GPA: 3.43/4.0)

- Joined uni clubs: IEEE and GDG ([organized hands-on AI](#) and [computer vision workshops](#)).
- Took part while organizing events like DevFest Edirne'24 & 25 and [GameJam 2077](#).

Projects

- [GDG On Campus TU Website](#) – Official student developer community website (Next.js 14, Firebase)
- [SaaS Kit](#) – SaaS boilerplate (Next.js, Prisma, Paddle)
- [Chimera](#) – AI chat application (Node.js, React, OpenRouter)

Skills

- **Programming Languages:** JavaScript, Python, TypeScript, Golang
- **Frameworks & Libraries:** Node.js, React, Express.js, Tailwind CSS, Gin, Fiber, Next.js, Vite
- **Databases & Cloud Platforms:** MySQL, PostgreSQL, MongoDB, Redis, AWS, Firebase, GCP
- **AI/ML:** Generative AI, Computer Vision, OCR, YOLO, LLM, RAG, LangChain, LangGraph, WebAI