LOKMAN BATURAY EFE

E-Mail • Portfolio • LinkedIn • GitHub

Summary

Relentlessly curious and fueled by a limitless hunger to learn, I'm a 4th year Computer Engineering student on a mission to master the art of technology. I want to become a T-shaped person: focused expertise in my craft, with a wide reach of the bigger picture. If there's something new to learn, you'll find me at the forefront.

Experience

Planla.ai

Remote

Al Product Engineer (Node.js, Al Agents, Docker, Express.js)

Jul. 2025 - Sep. 2025

- Building Al agents tailored to client-specific workflows and use cases.
- Developing and deploying microservices in a containerized architecture using Docker and Node.js.
- Automating internal tool generation and multi-agent orchestration pipelines.

Trakya University

Edirne / Turkey

Student Team Leader (Golang, MySQL, Automation Systems)

Mar. 2025 – Jun. 2025

- Helped to develop an internal app for the university with Golang in IT Department.
- Took part in the automation processes to help Student Affairs Department.
- Provided technical support for Kampüs 4.0 across all faculties at the university.

CompanyDNA Al Inc.

Remote

Junior Backend Developer (Node.js, GraphQL, MySQL, AWS)

Apr. 2024 - Apr. 2025

- Integrated 30+ apps to for the best customer experience.
- Developed a Slack bot for allowing users to access our chat functionalities directly from Slack.
- Optimized AI retrieval mechanisms and improved response accuracy significantly.

CTO Lab

Remote

Al Product Engineer Intern (React, Tailwind CSS, OpenAl API)

Jan. 2024 – Jun. 2024

- Utilized TypeScript and React to develop project LingoEdit.
- Implemented new document types with enhanced features using advanced Al-based solutions.
- Fixed 20+ bugs and created a new landing page, improving user engagement and user experience.

Cosmos Institute

Edirne / Turkey

Artificial Intelligence Intern (Python, OpenCV, YOLO, Linux)

Dec. 2023 – Jun. 2024

- Built a Flask API using Python to streamline ML and DL processes.
- Curated and processed datasets with 50000+ images.
- Fine-tuned an OCR model and improved performance.

Education

Trakya University, Bachelor's Degree, Computer Engineering, 2022 – Expected 2026 (GPA: 3.43/4)

- Currently serving as Director of Software in GDG On Campus Trakya University.
- Joined uni clubs: IEEE and GDG (organized a RAG workshop) and a computer vision workshop).
- Took part while organizing events like DevFest Edirne'24 and GameJam 2077.
- Developing a website with Next.is 14 and Firebase for GDG On Campus Trakva University.

Skills

- Programming Languages: JavaScript, Python, TypeScript, Golang, Java, Rust
- Frameworks & Libraries: Node.js, React, Express.js, Tailwind CSS, Gin, Fiber, Next.js, Vite
- Databases & Platforms: MySQL, PostgreSQL, MongoDB, Redis, AWS, Firebase, GCP
- Tools & Technologies: Docker, Git. GitHub, REST API, GraphQL, Postman, Slack, Jira, System Design
- AI/ML: Generative AI, Computer Vision, OCR, YOLO, LLM, RAG, LangChain, LangGraph, OpenAI API
- **Soft Skills:** Project Management, Agile methodologies, Early Adopter, Fast Adapter, Team Leadership, Critical Thinking, Problem Solving