Assignment 3: Convolutional Neural Networks with Pytorch

For this assignment, we're going to use one of most popular deep learning frameworks: PyTorch. And build our way through Convolutional Neural Networks.

What is PyTorch?

PyTorch is a system for executing dynamic computational graphs over Tensor objects that behave similarly as numpy ndarray. It comes with a powerful automatic differentiation engine that removes the need for manual back-propagation.

Why?

- Our code will now run on GPUs! Much faster training. When using a framework like PyTorch or TensorFlow you can harness the power of the GPU for your own custom neural network architectures without having to write CUDA code directly (which is beyond the scope of this class).
- We want you to be ready to use one of these frameworks for your project so you can
 experiment more efficiently than if you were writing every feature you want to use by hand.
- We want you to stand on the shoulders of giants! TensorFlow and PyTorch are both excellent
 frameworks that will make your lives a lot easier, and now that you understand their guts, you
 are free to use them:)
- We want you to be exposed to the sort of deep learning code you might run into in academia
 or industry.

PyTorch versions

This notebook assumes that you are using **PyTorch version >=1.0**. In some of the previous versions (e.g. before 0.4), Tensors had to be wrapped in Variable objects to be used in autograd; however Variables have now been deprecated. In addition 1.0 also separates a Tensor's datatype from its device, and uses numpy-style factories for constructing Tensors rather than directly invoking Tensor constructors.

You can also find the detailed PyTorch <u>API doc (http://pytorch.org/docs/stable/index.html)</u> here. If you have other questions that are not addressed by the API docs, the <u>PyTorch forum</u> (https://discuss.pytorch.org/) is a much better place to ask than StackOverflow.

Table of Contents

This assignment has 5 parts. You will learn PyTorch on **three different levels of abstraction**, which will help you understand it better and prepare you for the final project.

1. Part I, Preparation: we will use CIFAR-10 dataset.

- 2. Part II, Barebones PyTorch: **Abstraction level 1**, we will work directly with the lowest-level PyTorch Tensors.
- 3. Part III, PyTorch Module API: **Abstraction level 2**, we will use nn.Module to define arbitrary neural network architecture.
- 4. Part IV, PyTorch Sequential API: **Abstraction level 3**, we will use nn.Sequential to define a linear feed-forward network very conveniently.
- 5. Part V, CIFAR-10 open-ended challenge: please implement your own network to get as high accuracy as possible on CIFAR-10. You can experiment with any layer, optimizer, hyperparameters or other advanced features.

Here is a table of comparison:

	Convenience	Flexibility	API
-	Low	High	Barebone
	Medium	High	nn.Module
	High	Low	nn.Sequential

Part I. Preparation

First, we load the CIFAR-10 dataset. This might take a couple minutes the first time you do it, but the files should stay cached after that.

In previous parts of the assignment we had to write our own code to download the CIFAR-10 dataset, preprocess it, and iterate through it in minibatches; PyTorch provides convenient tools to automate this process for us.

```
In [3]:
         NUM TRAIN = 49000
            # The torchvision.transforms package provides tools for preprocessing data
            # and for performing data augmentation; here we set up a transform to
            # preprocess the data by subtracting the mean RGB value and dividing by the
            # standard deviation of each RGB value; we've hardcoded the mean and std.
            transform = T.Compose([
                            T.ToTensor(),
                            T.Normalize((0.4914, 0.4822, 0.4465), (0.2023, 0.1994, 0.2010
                        ])
            # We set up a Dataset object for each split (train / val / test); Datasets lo
            # training examples one at a time, so we wrap each Dataset in a DataLoader wh
            # iterates through the Dataset and forms minibatches. We divide the CIFAR-10
            # training set into train and val sets by passing a Sampler object to the
            # DataLoader telling how it should sample from the underlying Dataset.
            cifar10 train = dset.CIFAR10('./ece176/datasets', train=True, download=True,
                                         transform=transform)
            loader train = DataLoader(cifar10 train, batch size=64,
                                      sampler=sampler.SubsetRandomSampler(range(NUM TRAIN
            cifar10_val = dset.CIFAR10('./ece176/datasets', train=True, download=True,
                                       transform=transform)
            loader val = DataLoader(cifar10 val, batch size=64,
                                    sampler=sampler.SubsetRandomSampler(range(NUM TRAIN,
            cifar10 test = dset.CIFAR10('./ece176/datasets', train=False, download=True,
                                        transform=transform)
            loader test = DataLoader(cifar10 test, batch size=64)
            Files already downloaded and verified
            Files already downloaded and verified
```

You have an option to **use GPU by setting the flag to True below**. It is not necessary to use GPU for this assignment. Note that if your computer does not have CUDA enabled, torch.cuda.is available() will return False and this notebook will fallback to CPU mode.

Files already downloaded and verified

The global variables dtype and device will control the data types throughout this assignment.

using device: cuda

Part II. Barebones PyTorch

PyTorch ships with high-level APIs to help us define model architectures conveniently, which we will cover in Part II of this tutorial. In this section, we will start with the barebone PyTorch elements to understand the autograd engine better. After this exercise, you will come to appreciate the high-level model API more.

We will start with a simple fully-connected ReLU network with two hidden layers and no biases for CIFAR classification. This implementation computes the forward pass using operations on PyTorch Tensors, and uses PyTorch autograd to compute gradients. It is important that you understand every line, because you will write a harder version after the example.

When we create a PyTorch Tensor with requires_grad=True, then operations involving that Tensor will not just compute values; they will also build up a computational graph in the background, allowing us to easily backpropagate through the graph to compute gradients of some Tensors with respect to a downstream loss. Concretely if x is a Tensor with x.requires_grad == True then after backpropagation x.grad will be another Tensor holding the gradient of x with respect to the scalar loss at the end.

PyTorch Tensors: Flatten Function

A PyTorch Tensor is conceptionally similar to a numpy array: it is an n-dimensional grid of numbers, and like numpy PyTorch provides many functions to efficiently operate on Tensors. As a simple example, we provide a flatten function below which reshapes image data for use in a fully-connected neural network.

Recall that image data is typically stored in a Tensor of shape N x C x H x W, where:

- · N is the number of datapoints
- · C is the number of channels
- H is the height of the intermediate feature map in pixels
- · W is the height of the intermediate feature map in pixels

This is the right way to represent the data when we are doing something like a 2D convolution, that needs spatial understanding of where the intermediate features are relative to each other. When we use fully connected affine layers to process the image, however, we want each datapoint to be represented by a single vector -- it's no longer useful to segregate the different channels, rows, and columns of the data. So, we use a "flatten" operation to collapse the $C \times H \times W$ values per representation into a single long vector. The flatten function below first reads in the N, C, H, and W values from a given batch of data, and then returns a "view" of that data. "View" is analogous to numpy's "reshape" method: it reshapes x's dimensions to be N x ??, where ?? is allowed to be anything (in this case, it will be $C \times H \times W$, but we don't need to specify that explicitly).

```
    def flatten(x):

In [6]:
               N = x.shape[0] # read in N, C, H, W
                return x.view(N, -1) # "flatten" the C * H * W values into a single vect
           def test_flatten():
                x = torch.arange(12).view(2, 1, 3, 2)
                print('Before flattening: ', x)
               print('After flattening: ', flatten(x))
           test flatten()
            Before flattening: tensor([[[ 0, 1],
                      [ 2, 3],
                      [4, 5]]],
                    [[[ 6, 7],
                      [8, 9],
                      [10, 11]]])
            After flattening: tensor([[ 0, 1, 2, 3, 4, 5],
                    [6, 7, 8, 9, 10, 11]])
```

Barebones PyTorch: Two-Layer Network

Here we define a function two_layer_fc which performs the forward pass of a two-layer fully-connected ReLU network on a batch of image data. After defining the forward pass we check that it doesn't crash and that it produces outputs of the right shape by running zeros through the network.

You don't have to write any code here, but it's important that you read and understand the implementation.

```
    import torch.nn.functional as F # useful stateless functions

In [7]:
            def two_layer_fc(x, params):
                A fully-connected neural networks; the architecture is:
                NN is fully connected -> ReLU -> fully connected layer.
                Note that this function only defines the forward pass;
                PyTorch will take care of the backward pass for us.
                The input to the network will be a minibatch of data, of shape
                (N, d1, ..., dM) where d1 * ... * dM = D. The hidden layer will have H un
                and the output layer will produce scores for C classes.
                - x: A PyTorch Tensor of shape (N, d1, ..., dM) giving a minibatch of
                  input data.
                - params: A list [w1, w2] of PyTorch Tensors giving weights for the netwo
                  w1 has shape (D, H) and w2 has shape (H, C).
                Returns:
                - scores: A PyTorch Tensor of shape (N, C) giving classification scores f
                  the input data x.
                # first we flatten the image
                x = flatten(x) # shape: [batch size, C x H x W]
                w1, w2 = params
                # Forward pass: compute predicted y using operations on Tensors. Since w1
                # w2 have requires grad=True, operations involving these Tensors will cau
                # PyTorch to build a computational graph, allowing automatic computation
                # gradients. Since we are no longer implementing the backward pass by han
                # don't need to keep references to intermediate values.
                # you can also use `.clamp(min=0)`, equivalent to F.relu()
                x = F.relu(x.mm(w1))
                x = x.mm(w2)
                return x
            def two_layer_fc_test():
                hidden_layer_size = 42
                x = torch.zeros((64, 50), dtype=dtype) # minibatch size 64, feature dime
                w1 = torch.zeros((50, hidden_layer_size), dtype=dtype)
                w2 = torch.zeros((hidden layer size, 10), dtype=dtype)
                scores = two layer fc(x, [w1, w2])
                print(scores.size()) # you should see [64, 10]
            two_layer_fc_test()
            torch.Size([64, 10])
```

Barebones PyTorch: Three-Layer ConvNet (10%)

Here you will complete the implementation of the function <code>three_layer_convnet</code>, which will perform the forward pass of a three-layer convolutional network. Like above, we can immediately test our implementation by passing zeros through the network. The network should have the following architecture:

- 1. A convolutional layer (with bias) with channel_1 filters, each with shape KW1 x KH1, and zero-padding of two
- 2. ReLU nonlinearity
- 3. A convolutional layer (with bias) with channel_2 filters, each with shape $\mbox{KW2} \times \mbox{KH2}$, and zero-padding of one
- 4. ReLU nonlinearity
- 5. Fully-connected layer with bias, producing scores for C classes.

Note that we have **no softmax activation** here after our fully-connected layer: this is because PyTorch's cross entropy loss performs a softmax activation for you, and by bundling that step in makes computation more efficient.

HINT: For convolutions: http://pytorch.org/docs/stable/nn.html#torch.org/docs/stable/nn.html#torch.nn.functional.conv2d); pay attention to the shapes of convolutional filters!

```
In [66]:

    def three layer convnet(x, params):

              Performs the forward pass of a three-layer convolutional network with the
              architecture defined above.
              Inputs:
              - x: A PyTorch Tensor of shape (N, 3, H, W) giving a minibatch of images
              - params: A list of PyTorch Tensors giving the weights and biases for the
                network; should contain the following:
                - conv w1: PyTorch Tensor of shape (channel 1, 3, KH1, KW1) giving weig
                  for the first convolutional layer
                - conv b1: PyTorch Tensor of shape (channel 1,) giving biases for the f
                  convolutional layer
                - conv w2: PyTorch Tensor of shape (channel 2, channel 1, KH2, KW2) giv
                  weights for the second convolutional layer
                - conv_b2: PyTorch Tensor of shape (channel_2,) giving biases for the s
                  convolutional laver
                - fc w: PyTorch Tensor giving weights for the fully-connected layer. Ca
                  figure out what the shape should be?
                - fc b: PyTorch Tensor giving biases for the fully-connected layer. Can
                  figure out what the shape should be?
              Returns:
              - scores: PyTorch Tensor of shape (N, C) giving classification scores for
              conv w1, conv b1, conv w2, conv b2, fc w, fc b = params
              scores = None
              # TODO: Implement the forward pass for the three-layer ConvNet.
              # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
              firstconv2d=torch.nn.functional.conv2d(x, conv w1, bias=conv b1, stride=1
              x1=torch.nn.functional.relu (firstconv2d)
              secondconv2d=torch.nn.functional.conv2d(x1, conv_w2, bias=conv_b2, stride
              x2=torch.nn.functional.relu (secondconv2d)
              scores= torch.nn.functional.linear(flatten(x2), fc_w.T, fc_b)
              # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)*****
              END OF YOUR CODE
```

After defining the forward pass of the ConvNet above, run the following cell to test your implementation.

When you run this function, scores should have shape (64, 10).

return scores

Barebones PyTorch: Initialization

Let's write a couple utility methods to initialize the weight matrices for our models.

- random weight(shape) initializes a weight tensor with the Kaiming normalization method.
- zero_weight(shape) initializes a weight tensor with all zeros. Useful for instantiating bias parameters.

The random_weight function uses the Kaiming normal initialization method, described in:

He et al, *Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification*, ICCV 2015, https://arxiv.org/abs/1502.01852 (https://arxiv.org/abs/1502.01852)

```
In [68]:

    def random_weight(shape):

                 Create random Tensors for weights; setting requires grad=True means that
                 want to compute gradients for these Tensors during the backward pass.
                 We use Kaiming normalization: sqrt(2 / fan in)
                 if len(shape) == 2: # FC weight
                     fan in = shape[0]
                 else:
                     fan_in = np.prod(shape[1:]) # conv weight [out_channel, in_channel, k
                 # randn is standard normal distribution generator.
                 w = torch.randn(shape, device=device, dtype=dtype) * np.sqrt(2. / fan_in)
                 w.requires grad = True
                 return w
             def zero_weight(shape):
                 return torch.zeros(shape, device=device, dtype=dtype, requires grad=True)
             # create a weight of shape [3 \times 5]
             # you should see the type `torch.cuda.FloatTensor` if you use GPU.
             # Otherwise it should be `torch.FloatTensor`
             random_weight((3, 5))
   Out[68]: tensor([[ 1.0954, 1.0219, -0.0509, -1.0421, 1.3019],
                     [-0.1739, 0.9347, 0.5844, 0.5128, -0.8223],
                     [-0.2444, -0.9315, 0.8677, 1.1046, -0.3279]], device='cuda:0',
                    requires_grad=True)
```

Barebones PyTorch: Check Accuracy

When training the model we will use the following function to check the accuracy of our model on the training or validation sets.

When checking accuracy we don't need to compute any gradients; as a result we don't need PyTorch to build a computational graph for us when we compute scores. To prevent a graph from being built we scope our computation under a torch.no grad() context manager.

```
In [69]:

    def check_accuracy_part2(loader, model_fn, params):

                 Check the accuracy of a classification model.
                 Inputs:
                 - loader: A DataLoader for the data split we want to check
                 - model fn: A function that performs the forward pass of the model,
                   with the signature scores = model fn(x, params)
                 - params: List of PyTorch Tensors giving parameters of the model
                 Returns: Nothing, but prints the accuracy of the model
                 split = 'val' if loader.dataset.train else 'test'
                 print('Checking accuracy on the %s set' % split)
                 num correct, num samples = 0, 0
                 with torch.no_grad():
                     for x, y in loader:
                         x = x.to(device=device, dtype=dtype) # move to device, e.g. GPU
                         y = y.to(device=device, dtype=torch.int64)
                         scores = model fn(x, params)
                          _, preds = scores.max(1)
                         num_correct += (preds == y).sum()
                         num samples += preds.size(0)
                     acc = float(num_correct) / num_samples
                     print('Got %d / %d correct (%.2f%%)' % (num correct, num samples, 100
```

BareBones PyTorch: Training Loop

We can now set up a basic training loop to train our network. We will train the model using stochastic gradient descent without momentum. We will use torch.functional.cross entropy to compute the loss; you can <u>read about it here</u>

(http://pytorch.org/docs/stable/nn.html#cross-entropy).

The training loop takes as input the neural network function, a list of initialized parameters ([w1, w2] in our example), and learning rate.

```
In [70]:
          ▶ | def train_part2(model_fn, params, learning_rate):
                 Train a model on CIFAR-10.
                 Inputs:
                 - model_fn: A Python function that performs the forward pass of the model
                   It should have the signature scores = model fn(x, params) where x is a
                   PyTorch Tensor of image data, params is a list of PyTorch Tensors givin
                   model weights, and scores is a PyTorch Tensor of shape (N, C) giving
                   scores for the elements in x.
                 - params: List of PyTorch Tensors giving weights for the model
                 - learning_rate: Python scalar giving the learning rate to use for SGD
                 Returns: Nothing
                 for t, (x, y) in enumerate(loader_train):
                     # Move the data to the proper device (GPU or CPU)
                     x = x.to(device=device, dtype=dtype)
                     y = y.to(device=device, dtype=torch.long)
                     # Forward pass: compute scores and Loss
                     scores = model_fn(x, params)
                     loss = F.cross entropy(scores, y)
                     # Backward pass: PyTorch figures out which Tensors in the computation
                     # graph has requires grad=True and uses backpropagation to compute th
                     # gradient of the loss with respect to these Tensors, and stores the
                     # gradients in the .grad attribute of each Tensor.
                     loss.backward()
                     # Update parameters. We don't want to backpropagate through the
                     # parameter updates, so we scope the updates under a torch.no grad()
                     # context manager to prevent a computational graph from being built.
                     with torch.no grad():
                         for w in params:
                             w -= learning rate * w.grad
                             # Manually zero the gradients after running the backward pass
                             w.grad.zero ()
                     #if t % print_every == 0:
                         #print('Iteration %d, loss = %.4f' % (t, loss.item()))
                         #check accuracy part2(loader val, model fn, params)
                         #print()
                 check accuracy part2(loader val, model fn, params)#editted this to only s
                 print()
```

BareBones PyTorch: Train a Two-Layer Network

Now we are ready to run the training loop. We need to explicitly allocate tensors for the fully connected weights, w1 and w2.

Each minibatch of CIFAR has 64 examples, so the tensor shape is [64, 3, 32, 32].

After flattening, x shape should be [64, 3 * 32 * 32]. This will be the size of the first dimension of w1. The second dimension of w1 is the hidden layer size, which will also be the first dimension of w2.

Finally, the output of the network is a 10-dimensional vector that represents the probability distribution over 10 classes.

You don't need to tune any hyperparameters but you should see accuracies above 40% after training for one epoch.

BareBones PyTorch: Training a ConvNet (10%)

In the below cell you should use the functions defined above to train a three-layer convolutional network on CIFAR. The network should have the following architecture:

- 1. Convolutional layer (with bias) with 32 5x5 filters, with zero-padding of 2
- 2. ReLU
- 3. Convolutional layer (with bias) with 16 3x3 filters, with zero-padding of 1
- 4. ReLU
- 5. Fully-connected layer (with bias) to compute scores for 10 classes

You should initialize your weight matrices using the random_weight function defined above, and you should initialize your bias vectors using the zero_weight function above.

You don't need to tune any hyperparameters, but if everything works correctly you should achieve an accuracy above 42% after one epoch.

```
In [73]:
      ▶ learning_rate = 3e-3
         channel 1 = 32
         channel 2 = 16
         conv w1 = None
         conv b1 = None
         conv w2 = None
         conv b2 = None
         fc w = None
         fc_b = None
         # TODO: Initialize the parameters of a three-layer ConvNet.
         # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
         conv_w1 = random_weight((channel_1, 3, 5, 5))
         conv b1 = zero weight(channel 1)
         conv_w2 = random_weight((channel_2, channel_1, 3, 3))
         conv_b2 = zero_weight(channel_2)
         fc w = random weight((channel 2 * 32 * 32, 10))
         fc b = zero weight(10)
         # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)*****
         END OF YOUR CODE
         params = [conv_w1, conv_b1, conv_w2, conv_b2, fc_w, fc_b]
         train_part2(three_layer_convnet, params, learning_rate)
         Checking accuracy on the val set
         Got 478 / 1000 correct (47.80%)
```

Part III. PyTorch Module API

Barebone PyTorch requires that we track all the parameter tensors by hand. This is fine for small networks with a few tensors, but it would be extremely inconvenient and error-prone to track tens or hundreds of tensors in larger networks.

PyTorch provides the nn.Module API for you to define arbitrary network architectures, while tracking every learnable parameters for you. In Part II, we implemented SGD ourselves. PyTorch also provides the torch.optim package that implements all the common optimizers, such as RMSProp, Adagrad, and Adam. It even supports approximate second-order methods like L-BFGS! You can refer to the doc (http://pytorch.org/docs/master/optim.html) for the exact specifications of each optimizer.

To use the Module API, follow the steps below:

- Subclass nn.Module . Give your network class an intuitive name like TwoLayerFC .
- 2. In the constructor __init__() , define all the layers you need as class attributes. Layer objects like nn.Linear and nn.Conv2d are themselves nn.Module subclasses and contain learnable parameters, so that you don't have to instantiate the raw tensors yourself.

nn.Module will track these internal parameters for you. Refer to the <u>doc</u> (http://pytorch.org/docs/master/nn.html) to learn more about the dozens of builtin layers. **Warning**: don't forget to call the super(). init () first!

3. In the forward() method, define the connectivity of your network. You should use the attributes defined in __init__ as function calls that take tensor as input and output the "transformed" tensor. Do not create any new layers with learnable parameters in forward()!
All of them must be declared upfront in __init__.

After you define your Module subclass, you can instantiate it as an object and call it just like the NN forward function in part II.

Module API: Two-Layer Network

Here is a concrete example of a 2-layer fully connected network:

```
In [15]:
         class TwoLayerFC(nn.Module):
                 def init (self, input size, hidden size, num classes):
                     super(). init ()
                     # assign layer objects to class attributes
                     self.fc1 = nn.Linear(input size, hidden size)
                     # nn.init package contains convenient initialization methods
                     # http://pytorch.org/docs/master/nn.html#torch-nn-init
                     nn.init.kaiming normal (self.fc1.weight)
                     self.fc2 = nn.Linear(hidden size, num classes)
                     nn.init.kaiming normal (self.fc2.weight)
                 def forward(self, x):
                     # forward always defines connectivity
                     x = flatten(x)
                     scores = self.fc2(F.relu(self.fc1(x)))
                     return scores
             def test TwoLayerFC():
                 input size = 50
                 x = torch.zeros((64, input_size), dtype=dtype) # minibatch size 64, feat
                 model = TwoLayerFC(input size, 42, 10)
                 scores = model(x)
                 print(scores.size()) # you should see [64, 10]
             test TwoLayerFC()
             torch.Size([64, 10])
```

Module API: Three-Layer ConvNet (10%)

It's your turn to implement a 3-layer ConvNet followed by a fully connected layer. The network architecture should be the same as in Part II:

- 1. Convolutional layer with channel 1 5x5 filters with zero-padding of 2
- 2. ReLU
- 3. Convolutional layer with channel 2 3x3 filters with zero-padding of 1
- 4. ReLU
- 5. Fully-connected layer to num_classes classes

You should initialize the weight matrices of the model using the Kaiming normal initialization method.

HINT: http://pytorch.org/docs/stable/nn.html#conv2d (http://pytorch.org/docs/stable/nn.html#conv2d

After you implement the three-layer ConvNet, the test_ThreeLayerConvNet function will run your implementation; it should print (64, 10) for the shape of the output scores.

```
In [16]:
       class ThreeLayerConvNet(nn.Module):
             def __init__(self, in_channel, channel_1, channel_2, num_classes):
                super().__init__()
                # TODO: Set up the layers you need for a three-layer ConvNet with the
                # architecture defined above.
                # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
          # assign layer objects to class attributes
                self.conv1 = nn.Conv2d(in_channel, channel_1, 5, stride=1, padding=2)
                # nn.init package contains convenient initialization methods
                # http://pytorch.org/docs/master/nn.html#torch-nn-init
                nn.init.kaiming normal (self.conv1.weight)
                self.conv2 = nn.Conv2d(channel 1, channel 2,3,stride=1,padding=1)
                nn.init.kaiming normal (self.conv2.weight)
                self.fc = nn.Linear(channel 2*32*32, num classes)
                nn.init.kaiming normal (self.fc.weight)
                # No not forget to use Kaiming initialization for params as done abov
                # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
                END OF YOUR CODE
                def forward(self, x):
                scores = None
                # TODO: Implement the forward function for a 3-layer ConvNet. you
                # should use the layers you defined in init and specify the
                # connectivity of those layers in forward()
                # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
                #print(self.conv1(x).shape)
                #print(F.relu(self.conv1(x)).shape)
                #print(self.conv2(F.relu(self.conv1(x))).shape)
                #print(F.relu(self.conv2(F.relu(self.conv1(x)))).shape)
                #x2=np.reshape(x2, (64, 9216))
                #print(x2.shape)
                #print(fc w.shape)
                #print(fc b.shape)
                \#scores=np.matmul(x2,fc_w)+fc_b
                scores=self.fc(flatten(F.relu(self.conv2(F.relu(self.conv1(x))))))
                # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)*****
                END OF YOUR CODE
                return scores
          def test ThreeLayerConvNet():
             x = torch.zeros((64, 3, 32, 32), dtype=dtype) # minibatch size 64, image
             model = ThreeLayerConvNet(in_channel=3, channel_1=12, channel_2=8, num_cl
             scores = model(x)
             print(scores.size()) # you should see [64, 10]
```

```
test_ThreeLayerConvNet()
torch.Size([64, 10])
```

Module API: Check Accuracy

Given the validation or test set, we can check the classification accuracy of a neural network.

This version is slightly different from the one in part II. You don't manually pass in the parameters anymore.

```
In [17]:

    def check_accuracy_part34(loader, model):

                 if loader.dataset.train:
                     print('Checking accuracy on validation set')
                     print('Checking accuracy on test set')
                 num correct = 0
                 num samples = 0
                 model.eval() # set model to evaluation mode
                 with torch.no grad():
                     for x, y in loader:
                         x = x.to(device=device, dtype=dtype) # move to device, e.g. GPU
                         y = y.to(device=device, dtype=torch.long)
                         scores = model(x)
                         _, preds = scores.max(1)
                         num correct += (preds == y).sum()
                         num samples += preds.size(0)
                     acc = float(num correct) / num samples
                     print('Got %d / %d correct (%.2f)' % (num correct, num samples, 100 *
```

Module API: Training Loop

We also use a slightly different training loop. Rather than updating the values of the weights ourselves, we use an Optimizer object from the torch.optim package, which abstract the notion of an optimization algorithm and provides implementations of most of the algorithms commonly used to optimize neural networks.

```
In [31]:

    def train_part34(model, optimizer, epochs=1):

                 Train a model on CIFAR-10 using the PyTorch Module API.
                 Inputs:
                 - model: A PyTorch Module giving the model to train.
                 - optimizer: An Optimizer object we will use to train the model
                 - epochs: (Optional) A Python integer giving the number of epochs to trail
                 Returns: Nothing, but prints model accuracies during training.
                 model = model.to(device=device) # move the model parameters to CPU/GPU
                 for e in range(epochs):
                     for t, (x, y) in enumerate(loader train):
                         model.train() # put model to training mode
                         x = x.to(device=device, dtype=dtype) # move to device, e.g. GPU
                         y = y.to(device=device, dtype=torch.long)
                         scores = model(x)
                         loss = F.cross entropy(scores, y)
                         # Zero out all of the gradients for the variables which the optim
                         # will update.
                         optimizer.zero_grad()
                         # This is the backwards pass: compute the gradient of the loss wi
                         # respect to each parameter of the model.
                         loss.backward()
                         # Actually update the parameters of the model using the gradients
                         # computed by the backwards pass.
                         optimizer.step()
                         #if t % print every == 0:
                             #print('Iteration %d, loss = %.4f' % (t, loss.item()))
                             #check accuracy part34(loader val, model)
                 check accuracy part34(loader val, model)#added this to only print last vd
                 print()
```

Module API: Train a Two-Layer Network

Now we are ready to run the training loop. In contrast to part II, we don't explicitly allocate parameter tensors anymore.

Simply pass the input size, hidden layer size, and number of classes (i.e. output size) to the constructor of TwoLayerFC.

You also need to define an optimizer that tracks all the learnable parameters inside TwoLayerFC.

You don't need to tune any hyperparameters, but you should see model accuracies above 40% after training for one epoch.

```
In [29]:  hidden_layer_size = 4000
learning_rate = 1e-2
model = TwoLayerFC(3 * 32 * 32, hidden_layer_size, 10)
optimizer = optim.SGD(model.parameters(), lr=learning_rate)

train_part34(model, optimizer)

Checking accuracy on validation set
Got 443 / 1000 correct (44.30)
```

Module API: Train a Three-Layer ConvNet (5%)

You should now use the Module API to train a three-layer ConvNet on CIFAR. This should look very similar to training the two-layer network! You don't need to tune any hyperparameters, but you should achieve above 45% after training for one epoch.

You should train the model using stochastic gradient descent without momentum.

```
▶ learning rate = 3e-3
In [30]:
        channel 1 = 32
        channel 2 = 16
        model = None
        optimizer = None
        # TODO: Instantiate your ThreeLayerConvNet model and a corresponding optimize
        # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
        model=ThreeLayerConvNet(3, channel 1, channel 2, 10)
        optimizer=optim.SGD(model.parameters(), lr=learning rate)
        # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
        END OF YOUR CODE
        train_part34(model, optimizer)
        Checking accuracy on validation set
```

Part IV. PyTorch Sequential API

Got 488 / 1000 correct (48.80)

Part III introduced the PyTorch Module API, which allows you to define arbitrary learnable layers and their connectivity.

For simple models like a stack of feed forward layers, you still need to go through 3 steps: subclass nn.Module, assign layers to class attributes in __init__, and call each layer one by one in forward(). Is there a more convenient way?

Fortunately, PyTorch provides a container Module called nn.Sequential, which merges the above steps into one. It is not as flexible as nn.Module, because you cannot specify more complex topology than a feed-forward stack, but it's good enough for many use cases.

Sequential API: Two-Layer Network

Let's see how to rewrite our two-layer fully connected network example with nn.Sequential, and train it using the training loop defined above.

Again, you don't need to tune any hyperparameters here, but you should achieve above 40% accuracy after one epoch of training.

```
In [32]:
          # We need to wrap `flatten` function in a module in order to stack it
             # in nn.Sequential
             class Flatten(nn.Module):
                 def forward(self, x):
                     return flatten(x)
             hidden layer size = 4000
             learning rate = 1e-2
             model = nn.Sequential(
                 Flatten(),
                 nn.Linear(3 * 32 * 32, hidden_layer_size),
                 nn.ReLU(),
                 nn.Linear(hidden layer size, 10),
             # you can use Nesterov momentum in optim.SGD
             optimizer = optim.SGD(model.parameters(), lr=learning rate,
                                  momentum=0.9, nesterov=True)
             train part34(model, optimizer)
```

Checking accuracy on validation set Got 407 / 1000 correct (40.70)

Sequential API: Three-Layer ConvNet (15%)

Here you should use nn.Sequential to define and train a three-layer ConvNet with the same architecture we used in Part III:

- 1. Convolutional layer (with bias) with 32 5x5 filters, with zero-padding of 2
- 2. ReLU
- 3. Convolutional layer (with bias) with 16 3x3 filters, with zero-padding of 1
- 4. ReLU
- 5. Fully-connected layer (with bias) to compute scores for 10 classes

You should initialize your weight matrices using the random_weight function defined above, and you should initialize your bias vectors using the zero weight function above.

You should optimize your model using stochastic gradient descent with Nesterov momentum 0.9.

Again, you don't need to tune any hyperparameters but you should see accuracy above 55% after one epoch of training.

```
In [33]:  h channel 1 = 32
         channel 2 = 16
         learning rate = 1e-2
        model = None
        optimizer = None
         # TODO: Rewrite the 2-layer ConvNet with bias from Part III with the
         # Sequential API.
         # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
        model = nn.Sequential(
           nn.Conv2d(3, channel_1, 5, stride=1, padding=2),
           nn.ReLU(),
           nn.Conv2d(channel 1, channel 2,3,stride=1,padding=1),
           nn.ReLU(),
           Flatten(),
           nn.Linear(channel_2*32*32, 10),
        optimizer = optim.SGD(model.parameters(), lr=learning rate,
                       momentum=0.9, nesterov=True)
         # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
         END OF YOUR CODE
         train part34(model, optimizer)
```

Checking accuracy on validation set Got 557 / 1000 correct (55.70)

Part V. CIFAR-10 challenge (50% total, for all parts below this line)

In this section, you will experiment with different ConvNet architectures and hyperparameters on CIFAR-10.

It's your job to experiment with architectures, hyperparameters, loss functions, and optimizers to train a model that achieves **at least 70%** accuracy on the CIFAR-10 **validation** set within 10 epochs. You can use the check_accuracy and train functions from above. You can use either nn.Module or nn.Sequential API.

Describe what you did at the end of this notebook.

Here are the official API documentation for each component. One note: what we call in the class "spatial batch norm" is called "BatchNorm2D" in PyTorch.

- Layers in torch.nn package: http://pytorch.org/docs/stable/nn.html
 (http://pytorch.org/docs/stable/nn.html)
- Activations: http://pytorch.org/docs/stable/nn.html#non-linear-activations
 (http://pytorch.org/docs/stable/nn.html#non-linear-activations)
- Loss functions: http://pytorch.org/docs/stable/nn.html#loss-functions
 (http://pytorch.org/docs/stable/nn.html#loss-functions
- Optimizers: http://pytorch.org/docs/stable/optim.html)

Things you have to do:

Follow the following guidelines/improvements step by step and report results

- **Filter size(5%)**: Above we used 5x5; would smaller filters be more efficient? Try using 3x3 filters. How would you need to change the padding?
- Optimizer(5%): Above we used SGD; would using a different optimizer improve performance?
 Use the Adam optimizer and report results.
- **Network architecture(10%)**: The network above has two layers of trainable parameters. Can you do better with a deep network? Implement the following architecture and report results. padding=1, stride=1 in all conv layers.
 - [conv1(3,32)-relu] -> [conv2(32,32)-relu] -> [maxpool(2,2)] -> [conv3(32,32)-relu] -> [conv4(32,32)-relu] -> [maxpool(2,2)] -> [conv5(32,32)-relu] -> [conv6(32,16)-relu] -> [maxpool(2,2)] -> [Linear(256)-relu-Linear(128)]
- **Number of filters(5%)**: Above we used 32 filters. Do more or fewer do better? Implement an updated version of the above network with the following filter sizes and report results.
 - [conv1(3,64)-relu] -> [conv2(64,64)-relu] -> [maxpool(2,2)] -> [conv3(64,128)-relu] -> [conv4(128,128)-relu] -> [maxpool(2,2)] -> [conv5(128,128)-relu] -> [conv6(128,256)-relu] -> [maxpool(2,2)] -> [Linear(4096)-relu-Linear(2048]
- Batch normalization/Group Normalization(5%): Try adding spatial batch normalization after convolution layers and vanilla batch normalization after affine layers. Alternatively, you can implement Group Normalization (https://towardsdatascience.com/what-is-group-normalization-45fe27307be7). Do your networks train faster? Report results after adding normalization. In particular, you can implement the following network for adding group norm.
- [conv1(3,64)-relu-groupNorm(4,64)] -> [conv2(64,64)-relu-groupNorm(4,64)] -> [maxpool(2,2)]
 -> [conv3(64,128)-relu-groupNorm(8,64)] -> [conv4(128,128)-relu-groupNorm(8,64)] -> [maxpool(2,2)] -> [conv5(128,128)-relu-groupNorm(8,64)] -> [conv6(128,256)-relu-groupNorm(16,64)] -> [maxpool(2,2)] -> [Linear(4096)-relu-Linear(2048]
- Regularization(5%): Add I2 weight regularization, or perhaps use Dropout. Report results.

Tips for training

For each network architecture that you try, you should tune the learning rate and other hyperparameters. When doing this there are a couple important things to keep in mind:

 If the parameters are working well, you should see improvement within a few hundred iterations

- Remember the coarse-to-fine approach for hyperparameter tuning: start by testing a large range of hyperparameters for just a few training iterations to find the combinations of parameters that are working at all.
- Once you have found some sets of parameters that seem to work, search more finely around these parameters. You may need to train for more epochs.
- You should use the validation set for hyperparameter search, and save your test set for evaluating your architecture on the best parameters as selected by the validation set.

Have fun and happy training!

```
In [55]:
         # TODO:
            # Experiment with any architectures, optimizers, and hyperparameters.
            # Achieve AT LEAST 70% accuracy on the *validation set* within 10 epochs.
            # Note that you can use the check_accuracy function to evaluate on either
            # the test set or the validation set, by passing either loader test or
            # loader val as the second argument to check accuracy. You should not touch
            # the test set until you have finished your architecture and hyperparameter
            # tuning, and only run the test set once at the end to report a final value.
            model = None
            optimizer = None
            # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
            #model = nn.Sequential(
               #nn.Conv2d(3, channel 1, 3, stride=1, padding=1),
               #nn.ReLU(),
               #nn.Conv2d(channel_1, channel_2,3,stride=1,padding=1),
               #nn.ReLU().
               #Flatten(),
               #nn.Linear(channel 2*32*32, 10),
            #)
            #model = nn.Sequential(
               #nn.Conv2d(3, channel 1, 5, stride=1, padding=2),
               #nn.ReLU(),
               #nn.Conv2d(channel 1, channel 2,3,stride=1,padding=1),
               #nn.ReLU(),
               #Flatten().
               #nn.Linear(channel 2*32*32, 10),
            #)
            #model = nn.Sequential(
               #nn.Conv2d(3, 32, 5, stride=1, padding=2),
               #nn.ReLU(),
               #nn.Conv2d(32, 32,5,stride=1,padding=2),
               #nn.ReLU(),
                #nn.MaxPool2d(2,stride=2),
               #nn.Conv2d(32, 32,5,stride=1,padding=2),
               #nn.ReLU(),
               #nn.Conv2d(32, 32,5,stride=1,padding=2),
               #nn.ReLU().
                #nn.MaxPool2d(2,stride=2),
               #nn.Conv2d(32, 32,5,stride=1,padding=2),
               #nn.ReLU(),
               #nn.Conv2d(32, 16,5,stride=1,padding=2),
               #nn.ReLU(),
               #nn.MaxPool2d(2,stride=2),
               #Flatten(),
               #nn.Linear(256,128),
               #nn.ReLU(),
                #nn.Linear(128,10),
            #)
            model = nn.Sequential(
```

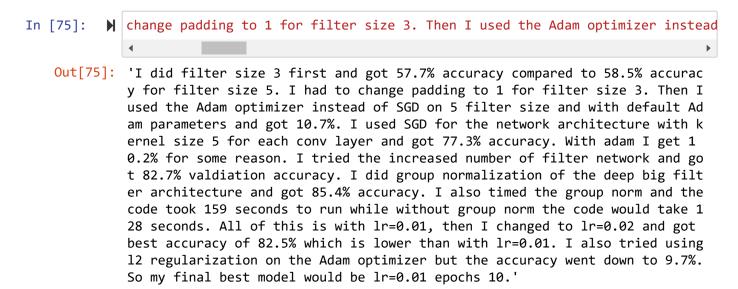
```
nn.Conv2d(3, 64, 5, stride=1, padding=2),
   nn.ReLU(),
   nn.Conv2d(64, 64,5,stride=1,padding=2),
   nn.ReLU(),
   nn.MaxPool2d(2,stride=2),
   nn.Conv2d(64, 128,5,stride=1,padding=2),
   nn.ReLU(),
   nn.Conv2d(128, 128,5,stride=1,padding=2),
   nn.ReLU(),
   nn.MaxPool2d(2,stride=2),
   nn.Conv2d(128, 128,5,stride=1,padding=2),
   nn.ReLU(),
   nn.Conv2d(128, 256,5,stride=1,padding=2),
   nn.ReLU(),
   nn.MaxPool2d(2,stride=2),
   Flatten(),
   nn.Linear(4096,2048),
   nn.ReLU(),
   nn.Linear(2048,10),
model = nn.Sequential(
   nn.Conv2d(3, 64, 5, stride=1, padding=2),
   nn.ReLU(),
   nn.GroupNorm(4,64),
   nn.Conv2d(64, 64,5,stride=1,padding=2),
   nn.ReLU(),
   nn.GroupNorm(4,64),
   nn.MaxPool2d(2,stride=2),
   nn.Conv2d(64, 128,5,stride=1,padding=2),
   nn.ReLU(),
   nn.GroupNorm(8,128),
   nn.Conv2d(128, 128,5,stride=1,padding=2),
   nn.ReLU(),
   nn.GroupNorm(8,128),
   nn.MaxPool2d(2,stride=2),
   nn.Conv2d(128, 128,5,stride=1,padding=2),
   nn.ReLU(),
   nn.GroupNorm(8,128),
   nn.Conv2d(128, 256,5,stride=1,padding=2),
   nn.ReLU(),
   nn.GroupNorm(16,256),
   nn.MaxPool2d(2,stride=2),
   Flatten(),
   nn.Linear(4096,2048),
   nn.ReLU(),
   nn.Linear(2048,10),
learning_rate=0.01
optimizer = optim.SGD(model.parameters(), lr=learning_rate,momentum=0.9, nest
#optimizer= optim.Adam(model.parameters(), lr=learning rate, weight decay=0.001
# *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
END OF YOUR CODE
# You should get at least 70% accuracy
```

```
train_part34(model, optimizer, epochs=10)
Checking accuracy on validation set
Got 854 / 1000 correct (85.40)
```

Describe what you did (10%)

In the cell below you should write an explanation of what you did, any additional features that you implemented, and/or any graphs that you made in the process of training and evaluating your network.

TODO: Describe what you did



Test set -- run this only once (5%)

Now that we've gotten a result we're happy with, we test our final model on the test set (which you should store in best_model). Think about how this compares to your validation set accuracy.