Mathematical Preliminaries

Mathematical Preliminaries

- Sets
- Functions
- Relations
- · Graphs
- Proof Techniques

SETS

A set is a collection of elements

$$A = \{1, 2, 3\}$$

$$B = \{train, bus, bicycle, airplane\}$$

We write

$$1 \in A$$

$$ship \notin B$$

Set Representations

$$C = \{a, b, c, d, e, f, g, h, i, j, k\}$$

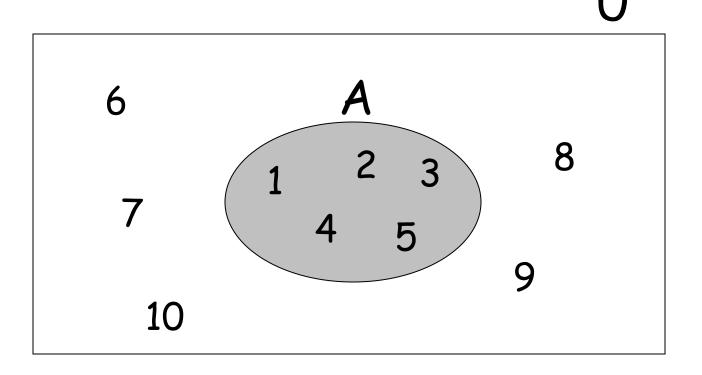
$$C = \{a, b, ..., k\} \longrightarrow finite set$$

$$S = \{2, 4, 6, ...\} \longrightarrow infinite set$$

$$S = \{j : j > 0, and j = 2k \text{ for some } k > 0\}$$

$$S = \{j : j \text{ is nonnegative and even}\}$$

$$A = \{1, 2, 3, 4, 5\}$$



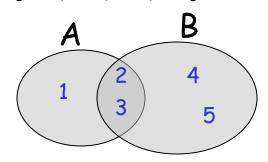
Universal Set: all possible elements

Set Operations

$$A = \{1, 2, 3\}$$

$$B = \{ 2, 3, 4, 5 \}$$

Union



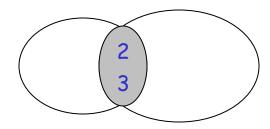
Intersection

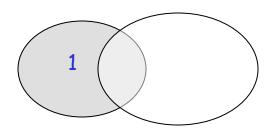
$$A \cap B = \{2, 3\}$$

· Difference

$$A - B = \{ 1 \}$$

$$B - A = \{4, 5\}$$

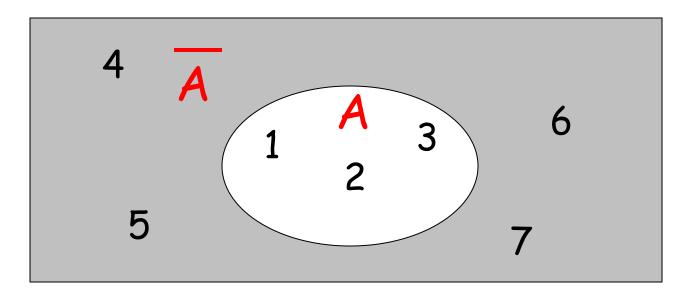




Venn diagrams

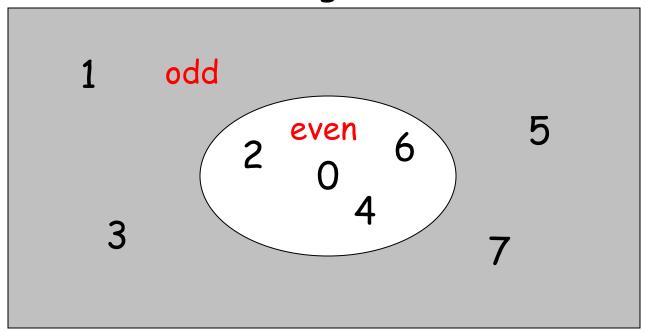
Complement

Universal set = $\{1, ..., 7\}$ $A = \{1, 2, 3\}$ $\overline{A} = \{4, 5, 6, 7\}$



{ even integers } = { odd integers }

Integers



DeMorgan's Laws

$$\overline{A \cup B} = \overline{A \cap B}$$

$$\overline{A \cap B} = \overline{A \cup B}$$

Empty, Null Set: Ø

$$\emptyset = \{\}$$

$$SUØ = S$$

$$S \cap \emptyset = \emptyset$$

$$S - \emptyset = S$$

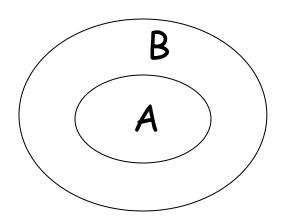
$$\emptyset - S = \emptyset$$

$$\overline{\emptyset}$$
 = Universal Set

Subset

$$A = \{1, 2, 3\}$$
 $B = \{1, 2, 3, 4, 5\}$
 $A \subseteq B$

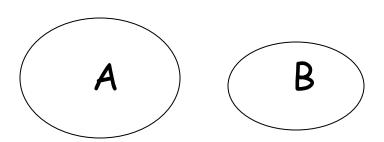
Proper Subset: $A \subseteq B$



Disjoint Sets

$$A = \{1, 2, 3\}$$
 $B = \{5, 6\}$

$$A \cap B = \emptyset$$



Set Cardinality

For finite sets

$$A = \{ 2, 5, 7 \}$$

$$|A| = 3$$

(set size)

Powersets

A powerset is a set of sets

$$S = \{a, b, c\}$$

Powerset of S = the set of all the subsets of S

$$2^{5} = { \emptyset, {a}, {b}, {c}, {a, b}, {a, c}, {b, c}, {a, b, c} }$$

Observation:
$$|2^{5}| = 2^{|5|}$$
 (8 = 2³)

Cartesian Product

$$A = \{ 2, 4 \}$$

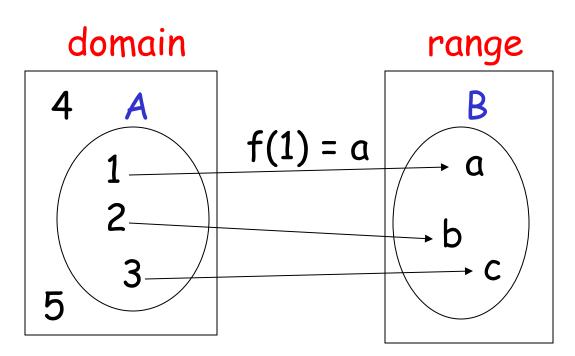
$$B = \{ 2, 3, 5 \}$$

$$A \times B = \{ (2, 2), (2, 3), (2, 5), (4, 2), (4, 3), (4, 5) \}$$

$$|A \times B| = |A| |B|$$

Generalizes to more than two sets

FUNCTIONS



 $f:A \rightarrow B$

If A = domain

then f is a total function

otherwise f is a partial function

RELATIONS

$$R = \{(x_1, y_1), (x_2, y_2), (x_3, y_3), ...\}$$

$$x_i R y_i$$

e. q. if
$$R = '>': 2 > 1, 3 > 2, 3 > 1$$

Equivalence Relations

- · Reflexive: x R x
- · Symmetric: xRy yRx
- Transitive: x R y and $y R z \longrightarrow x R z$

Example: R = '='

- x = x
- $\cdot x = y$ y = x
- x = y and y = z x = z

Equivalence Classes

For equivalence relation R

equivalence class of
$$x = \{y : x R y\}$$

Example:

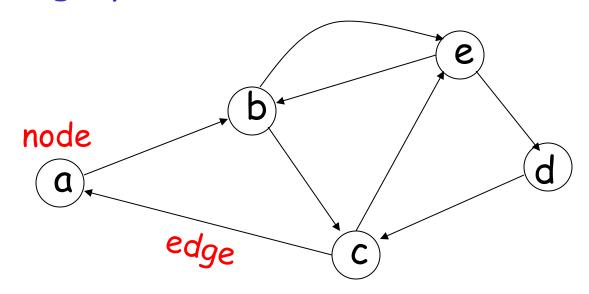
$$R = \{ (1, 1), (2, 2), (1, 2), (2, 1), (3, 3), (4, 4), (3, 4), (4, 3) \}$$

Equivalence class of $1 = \{1, 2\}$

Equivalence class of $3 = \{3, 4\}$

GRAPHS

A directed graph



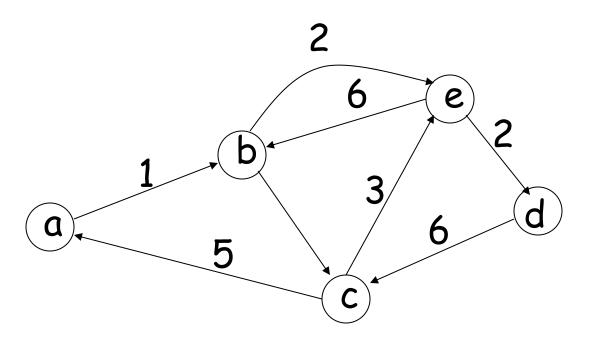
Nodes (Vertices)

$$V = \{ a, b, c, d, e \}$$

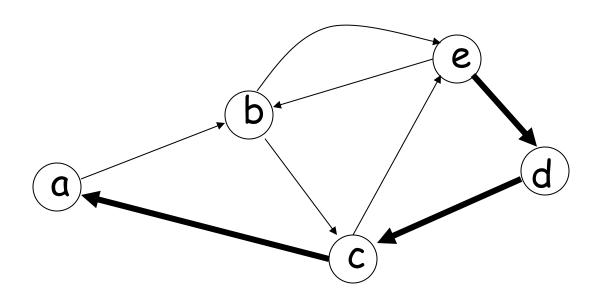
Edges

$$E = \{ (a,b), (b,c), (b,e), (c,a), (c,e), (d,c), (e,b), (e,d) \}$$

Labeled Graph

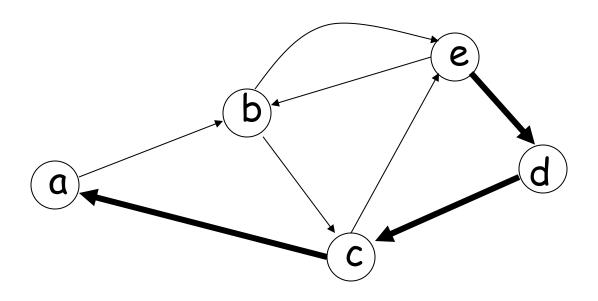


Walk



Walk is a sequence of adjacent edges (e, d), (d, c), (c, a)

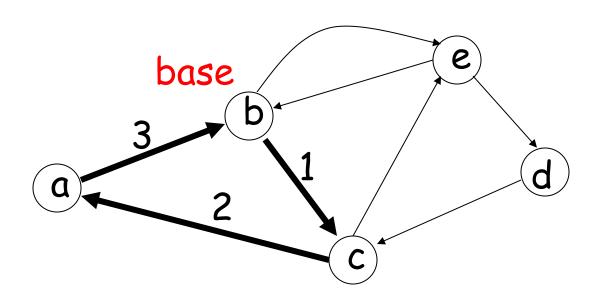
Path



Path is a walk where no edge is repeated

Simple path: no node is repeated

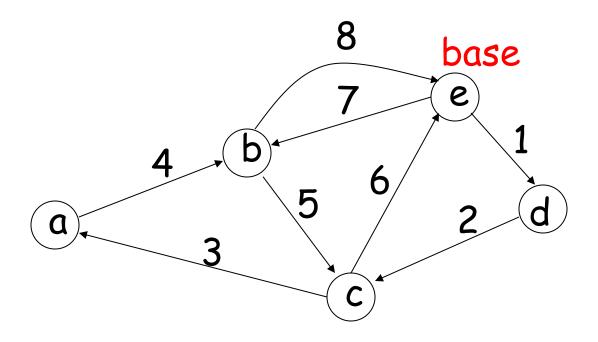
Cycle



Cycle: a walk from a node (base) to itself

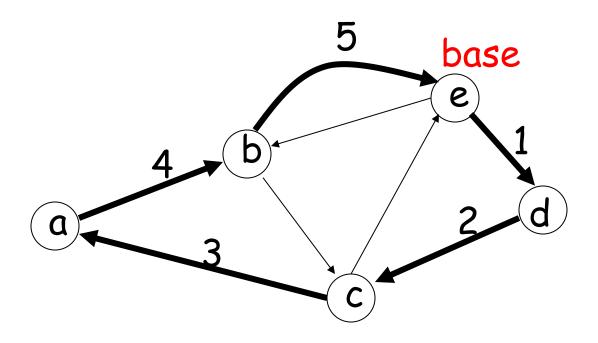
Simple cycle: only the base node is repeated

Euler Tour



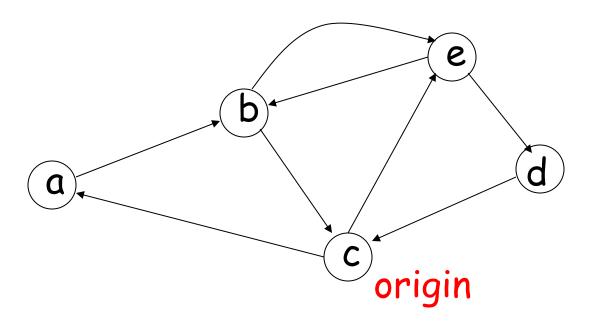
A cycle that contains each edge once

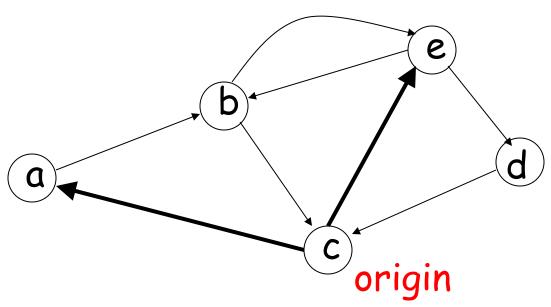
Hamiltonian Cycle



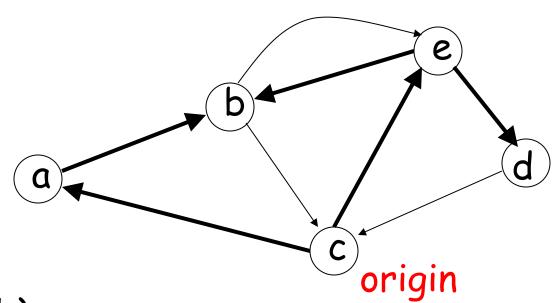
A simple cycle that contains all nodes

Finding All Simple Paths





- (c, a) (c, e)



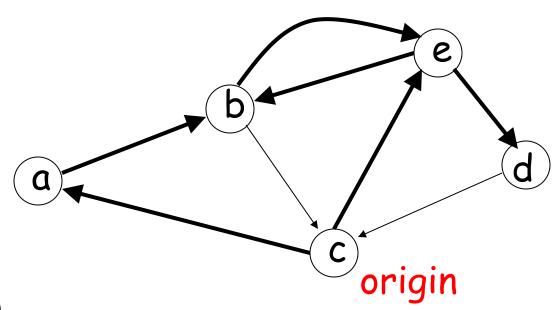
(c, a), (a, b)

(c, e)

(c, a)

(c, e), (e, b)

(c, e), (e, d)



(c, a)

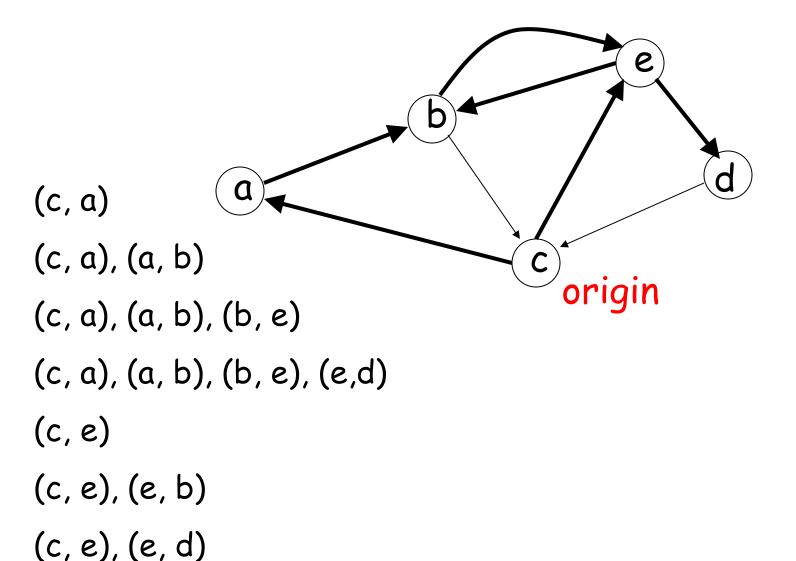
(c, a), (a, b)

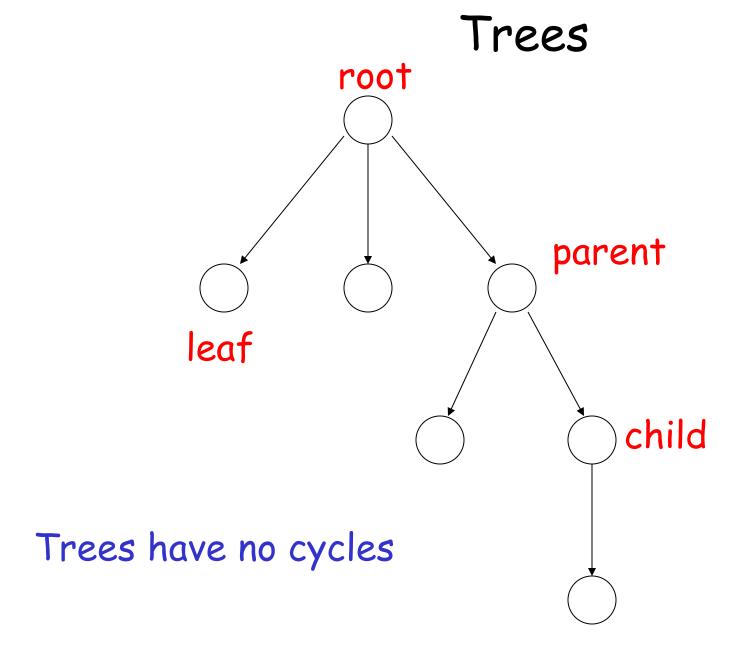
(c, a), (a, b), (b, e)

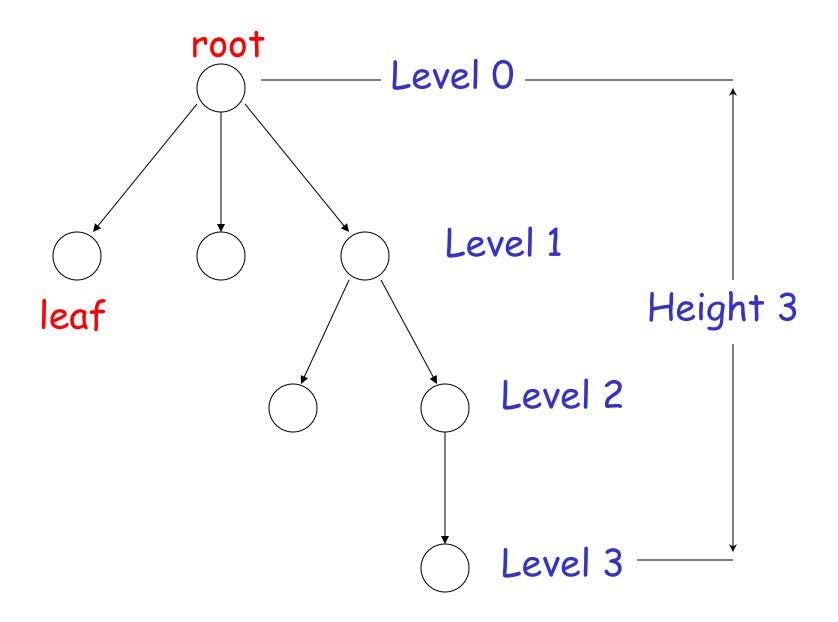
(c, e)

(c, e), (e, b)

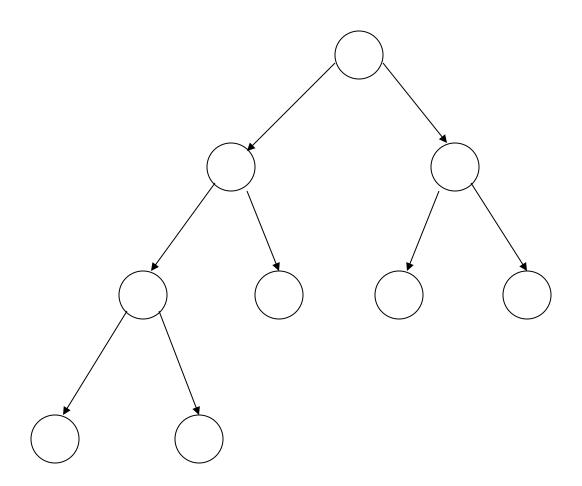
(c, e), (e, d)







Binary Trees



PROOF TECHNIQUES

Proof by induction

Proof by contradiction

Induction

We have statements P_1 , P_2 , P_3 , ...

If we know

- for some b that P_1 , P_2 , ..., P_b are true
- for any k >= b that

$$P_1, P_2, ..., P_k$$
 imply P_{k+1}

Then

Every P_i is true

Proof by Induction

Inductive basis

Find P₁, P₂, ..., P_b which are true

Inductive hypothesis

Let's assume P_1 , P_2 , ..., P_k are true, for any $k \ge b$

Inductive step

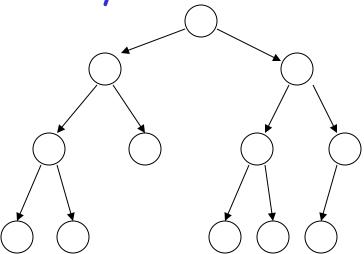
Show that P_{k+1} is true

Example

Theorem: A binary tree of height n has at most 2ⁿ leaves.

Proof by induction:

let L(i) be the maximum number of leaves of any subtree at height i



Inductive basis

$$L(0) = 1$$
 (the root node)

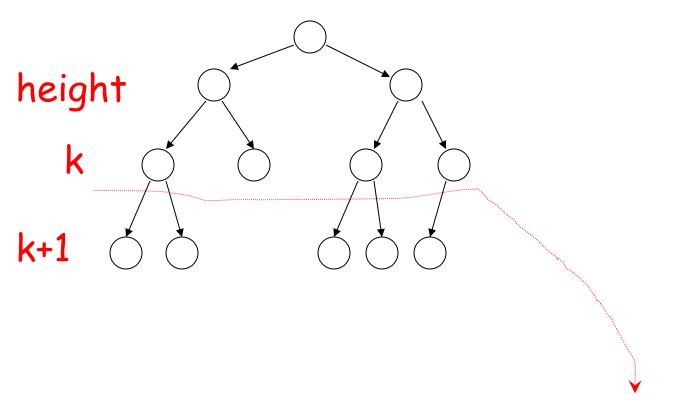
Inductive hypothesis

Let's assume
$$L(i) \leftarrow 2^i$$
 for all $i = 0, 1, ..., k$

Induction step

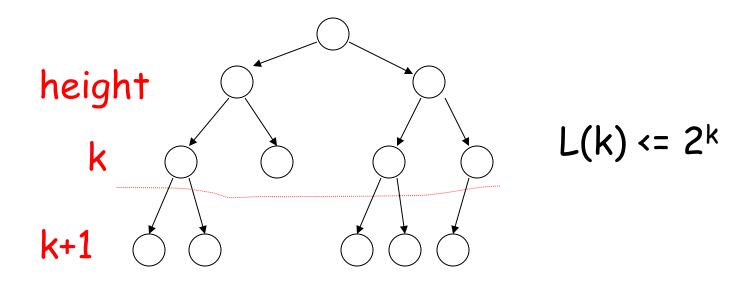
we need to show that
$$L(k + 1) \leftarrow 2^{k+1}$$

Induction Step



From Inductive hypothesis: $L(k) \leftarrow 2^k$

Induction Step



$$L(k+1) \leftarrow 2 * L(k) \leftarrow 2 * 2^{k} = 2^{k+1}$$

(we add at most two nodes for every leaf of level k)

Remark

Recursion is another thing

Example of recursive function:

$$f(n) = f(n-1) + f(n-2)$$

$$f(0) = 1, f(1) = 1$$

Proof by Contradiction

We want to prove that a statement P is true

- we assume that P is false
- then we arrive at an incorrect conclusion
- therefore, statement P must be true

Example

Theorem: $\sqrt{2}$ is not rational

Proof:

Assume by contradiction that it is rational

$$\sqrt{2}$$
 = n/m

n and m have no common factors

We will show that this is impossible

$$\sqrt{2} = n/m$$
 $2 m^2 = n^2$

Therefore,
$$n^2$$
 is even $n = 2 k$

$$2 m^2 = 4k^2 \qquad m^2 = 2k^2 \qquad m = 2 p$$

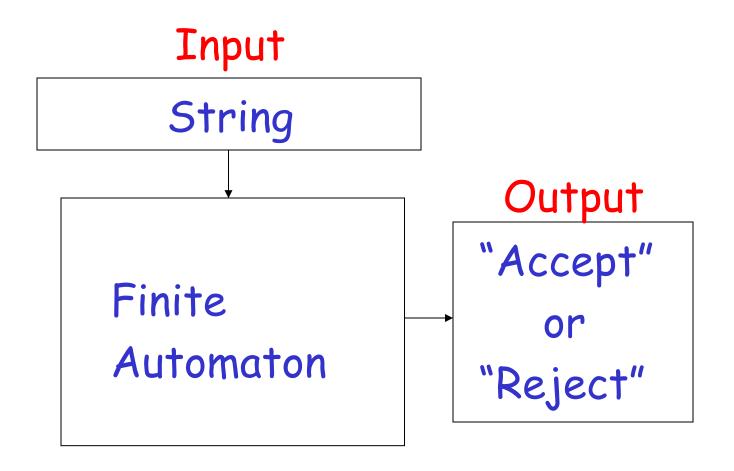
Thus, m and n have common factor 2

Contradiction!

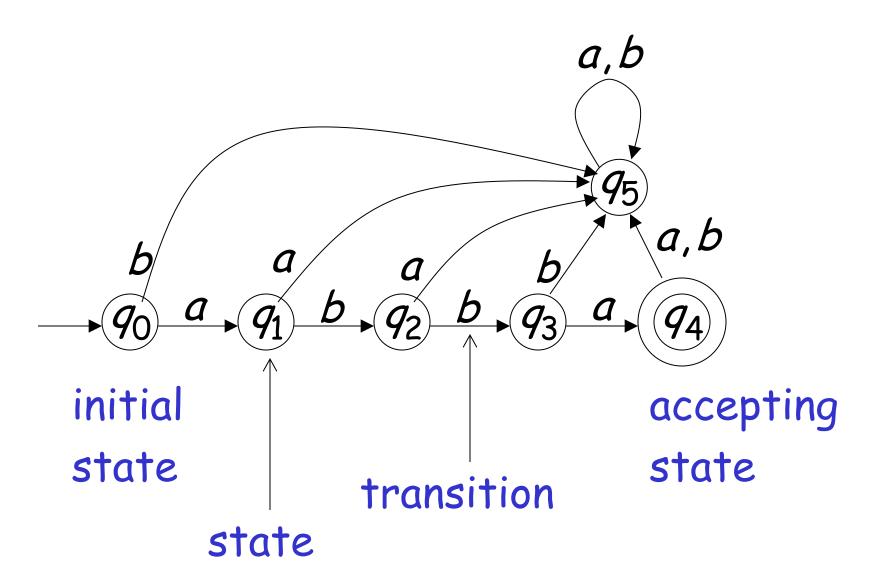
14B11CI171 Theory of Computation

Finite Automata

Finite Automaton



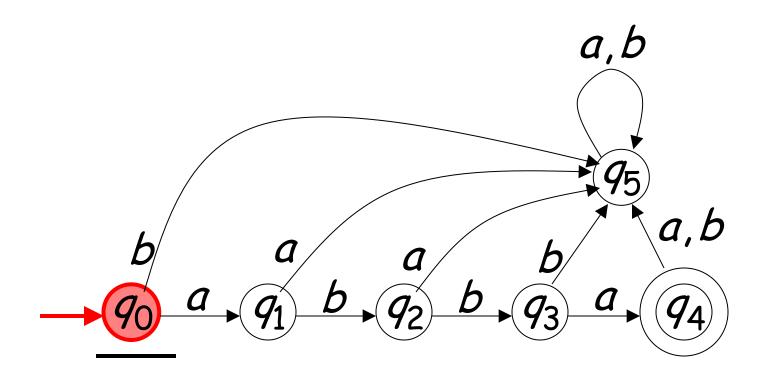
Transition Graph



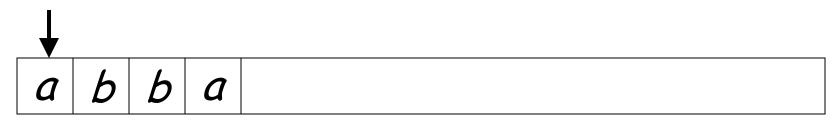
Initial Configuration

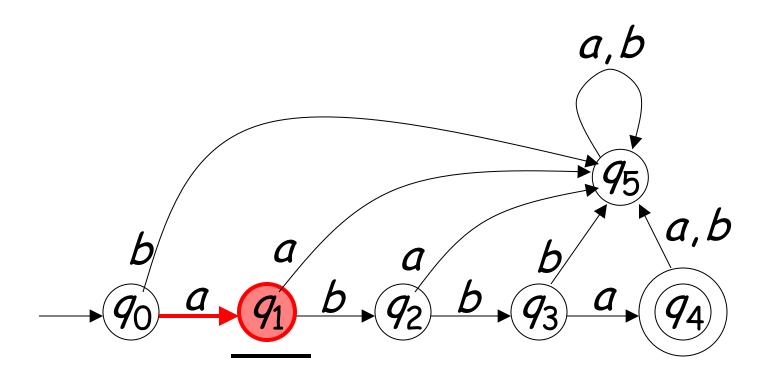
Input String

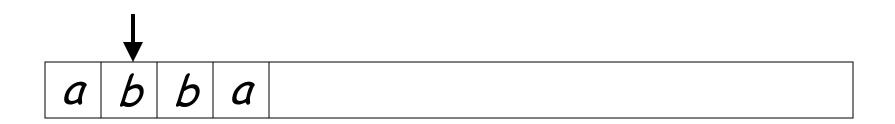
a b b a

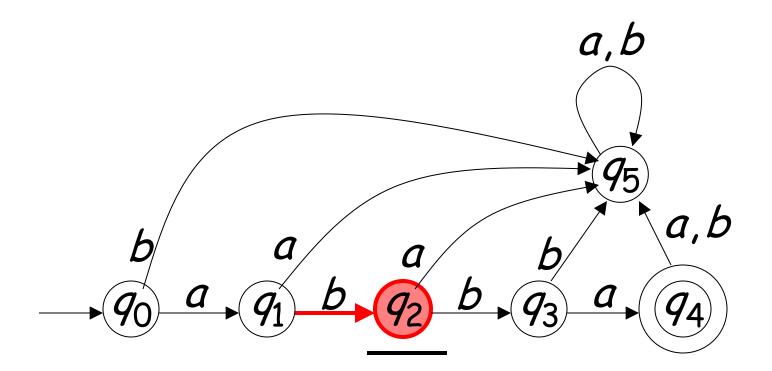


Reading the Input

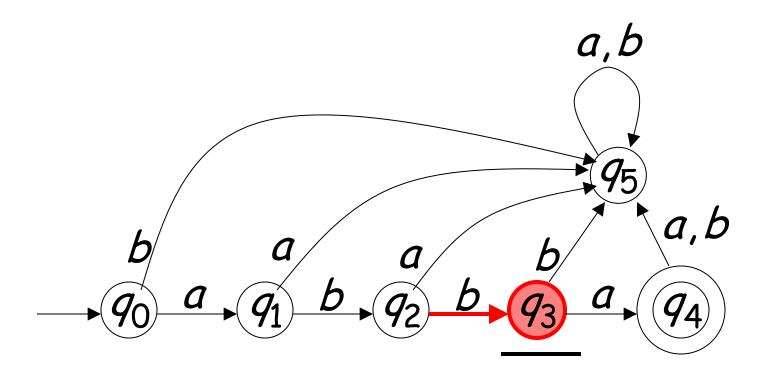




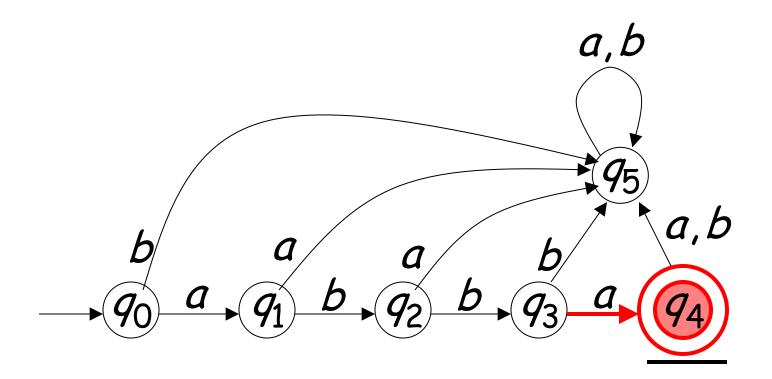




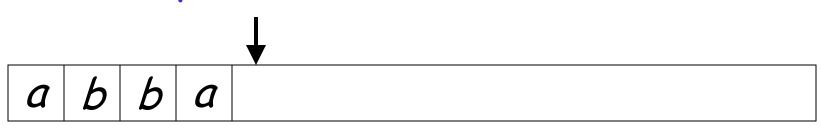


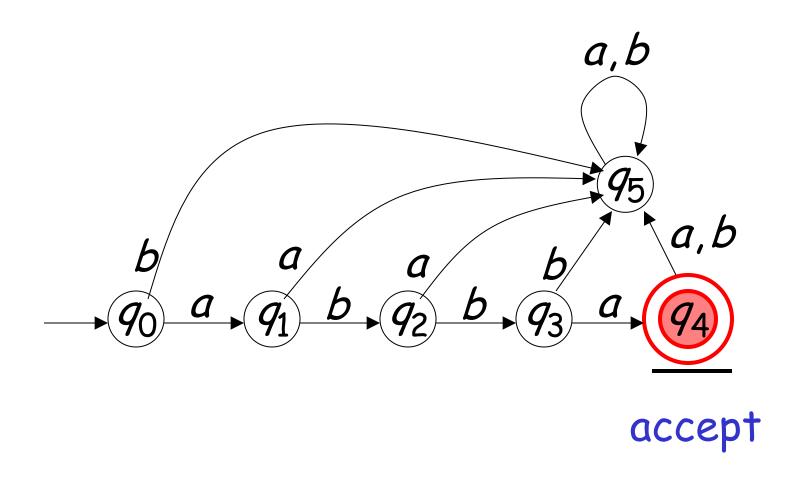




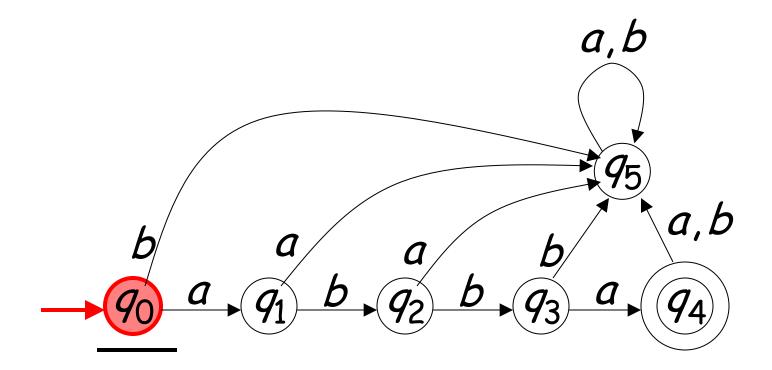


Input finished

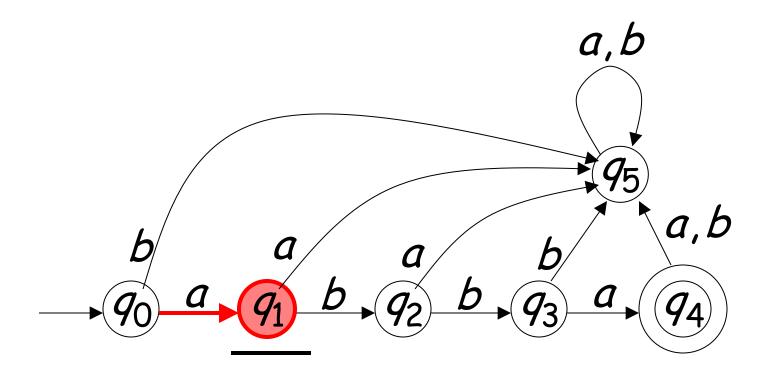


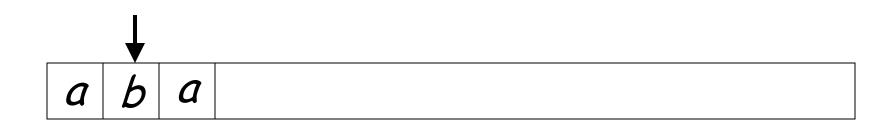


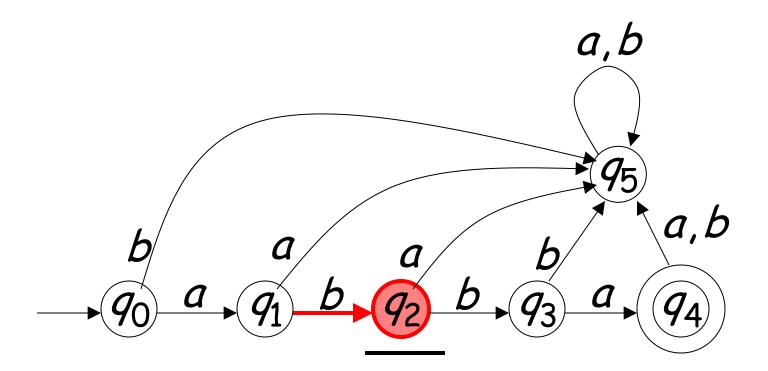
Rejection



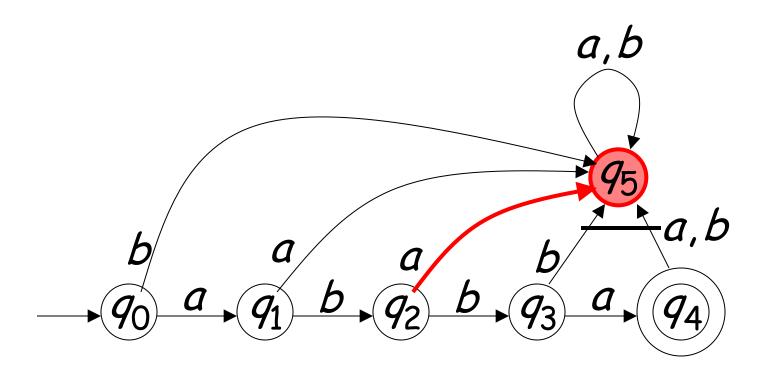






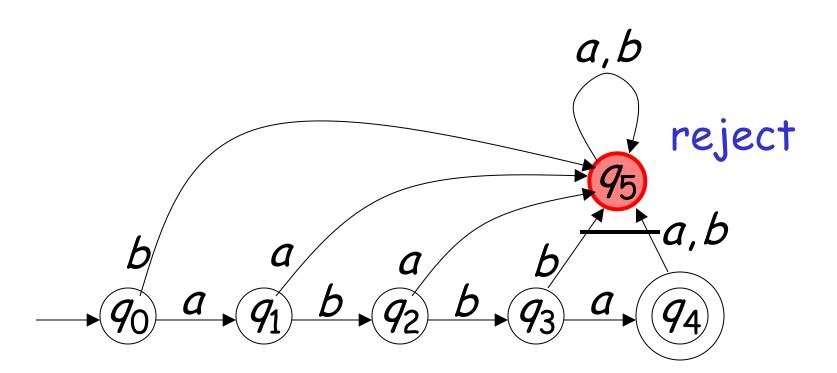




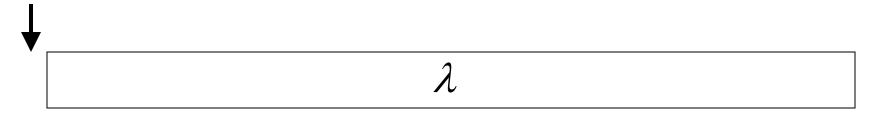


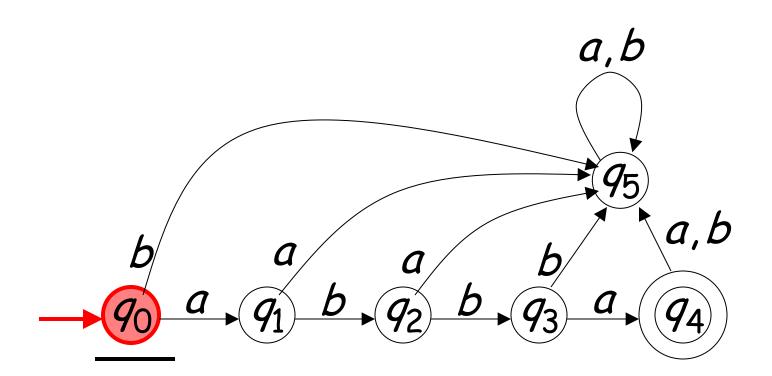
Input finished

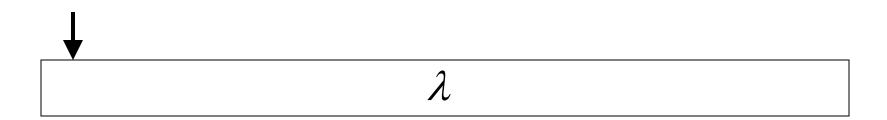


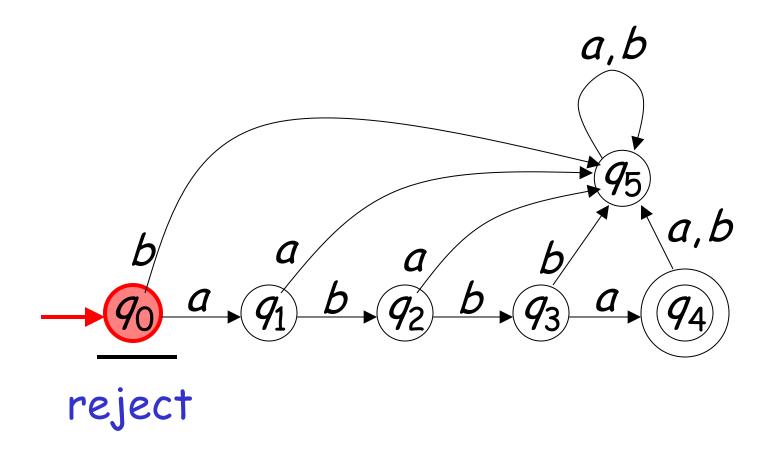


Another Rejection

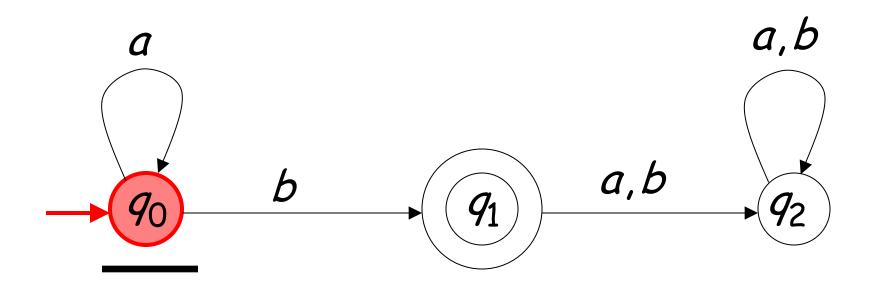


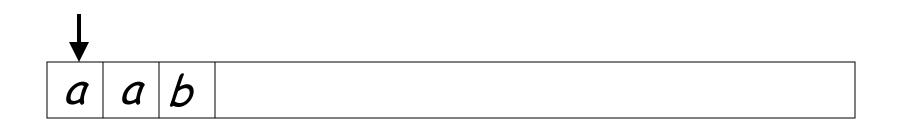


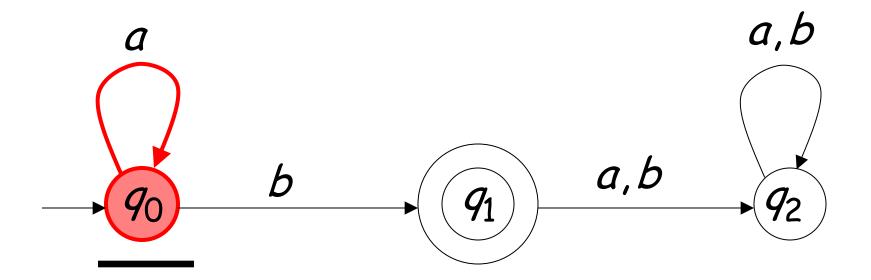


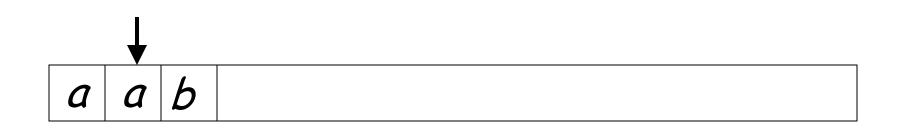


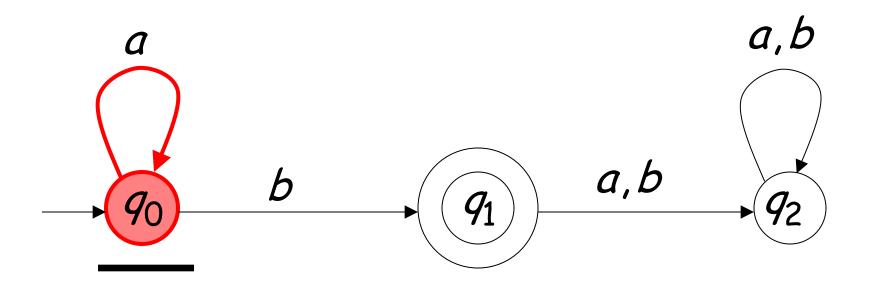
Another Example

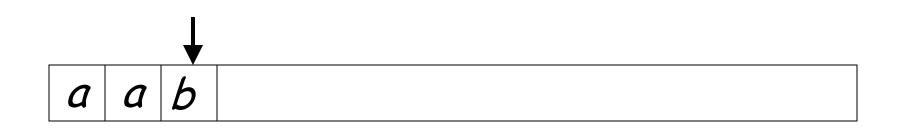


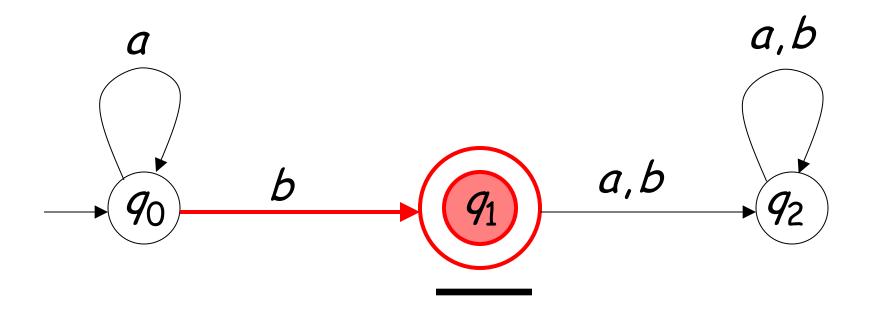




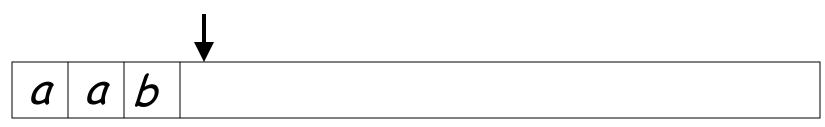


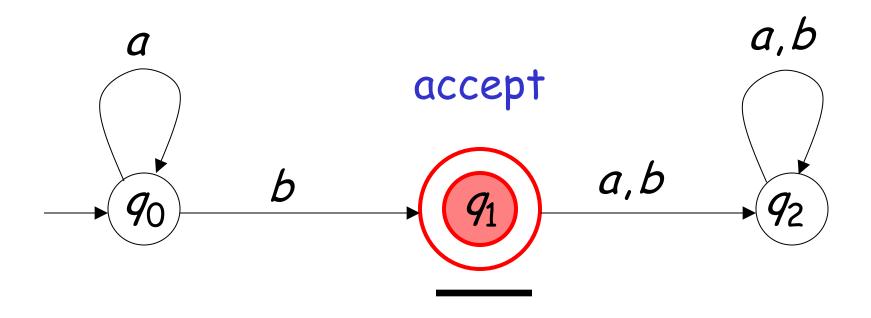




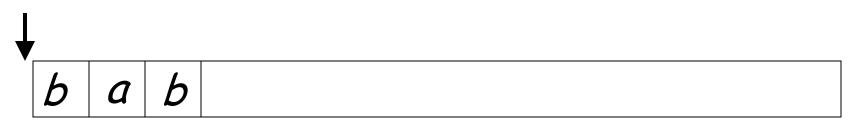


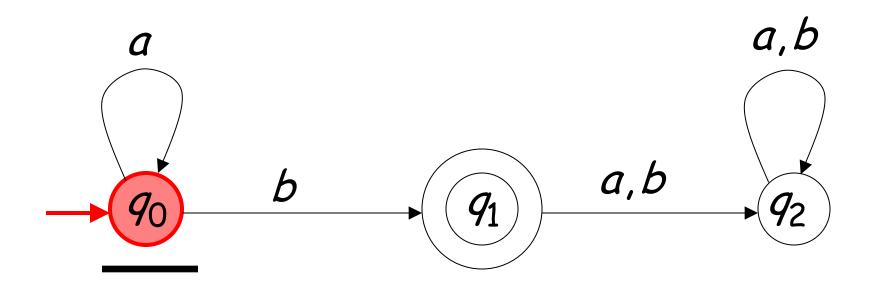
Input finished



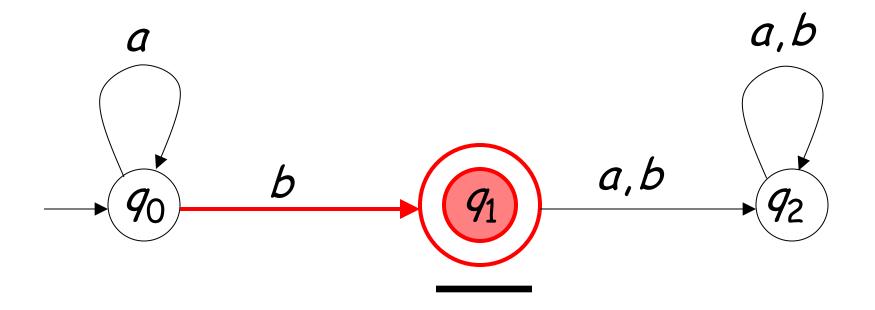


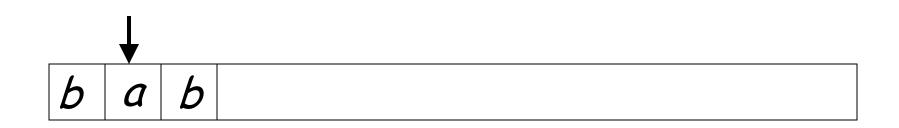
Rejection Example

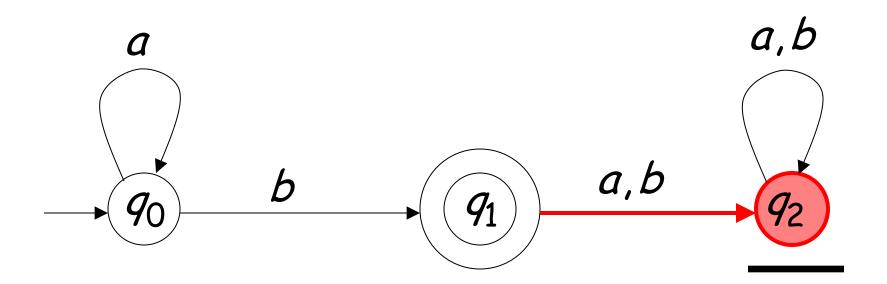


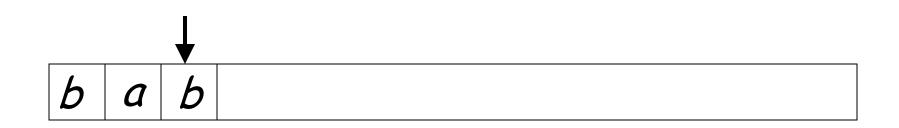


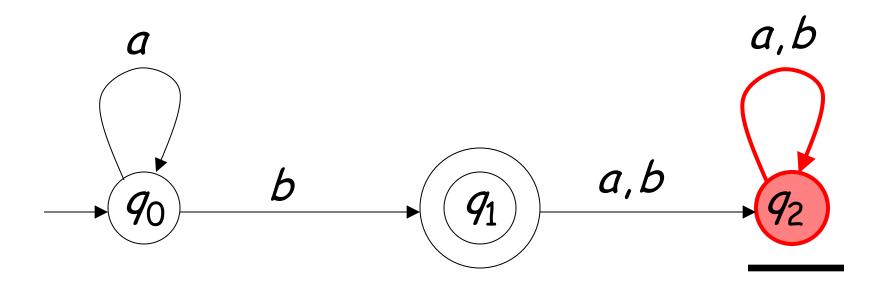




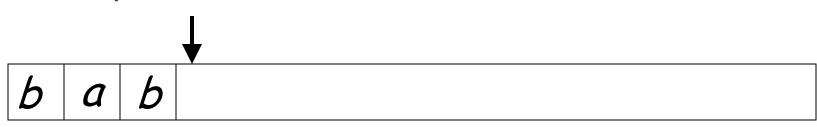


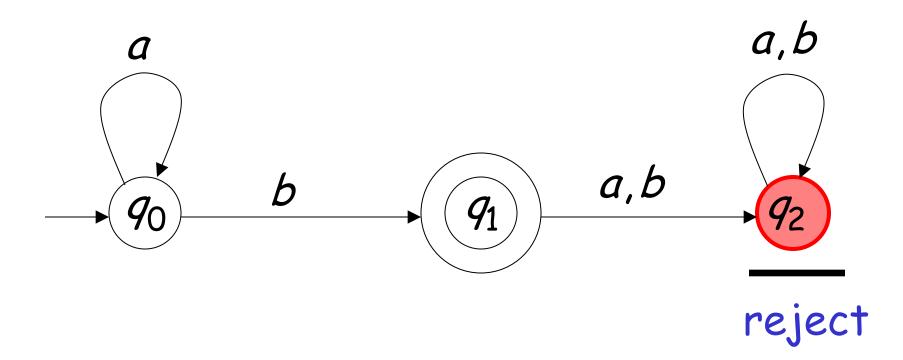






Input finished





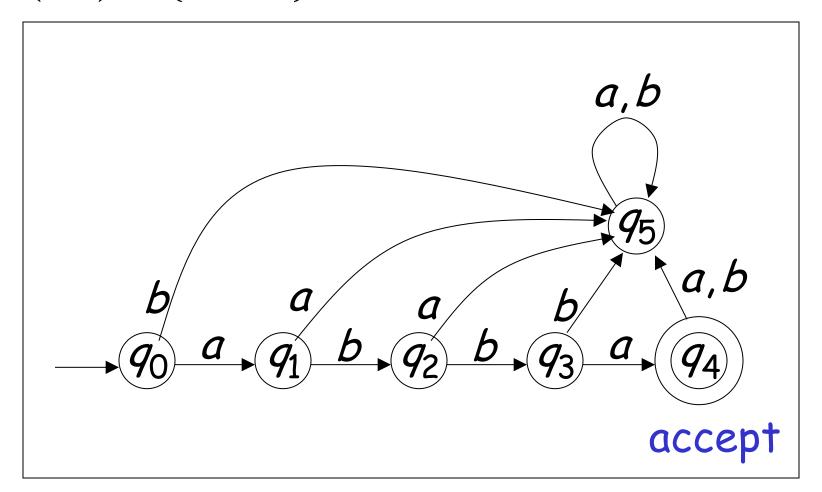
Languages Accepted by FAs FA M

Definition:

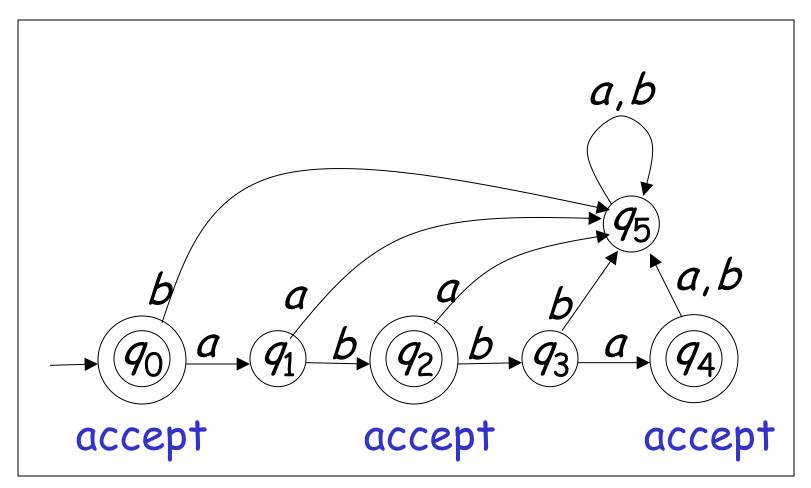
The language L(M) contains all input strings accepted by M

$$L(M)$$
 = { strings that bring M to an accepting state}

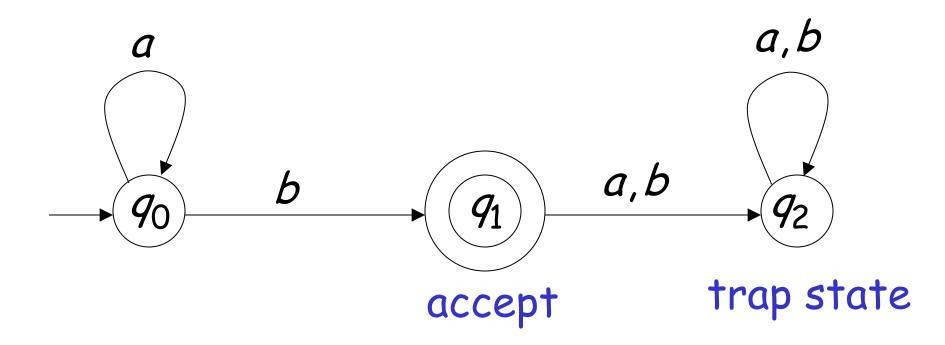
$$L(M) = \{abba\}$$



$$L(M) = \{\lambda, ab, abba\}$$



$$L(M) = \{a^n b : n \ge 0\}$$



Formal Definition

Finite Automaton (FA)

$$M = (Q, \Sigma, \delta, q_0, F)$$

Q: set of states

 Σ : input alphabet

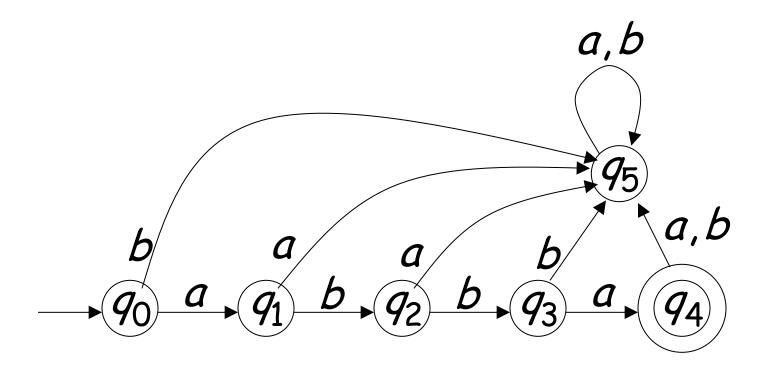
 δ : transition function

 q_0 : initial state

F: set of accepting states

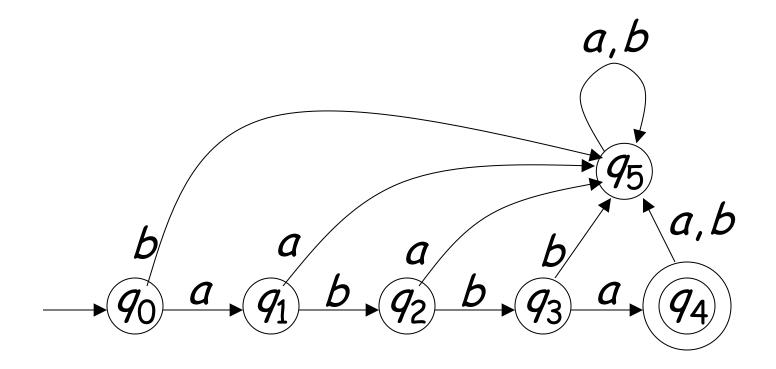
Input Alphabet Σ

$$\Sigma = \{a,b\}$$

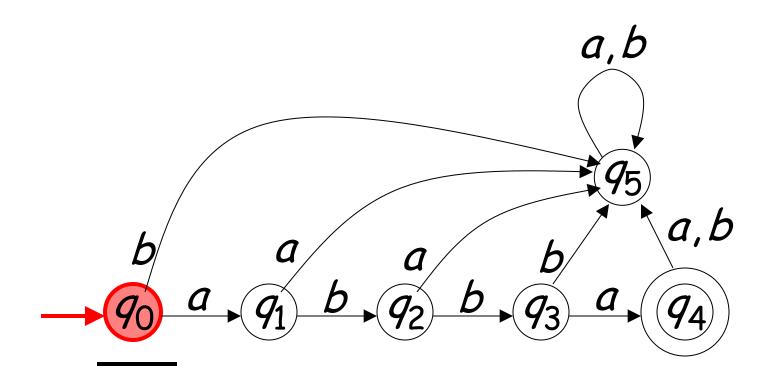


Set of States Q

$$Q = \{q_0, q_1, q_2, q_3, q_4, q_5\}$$

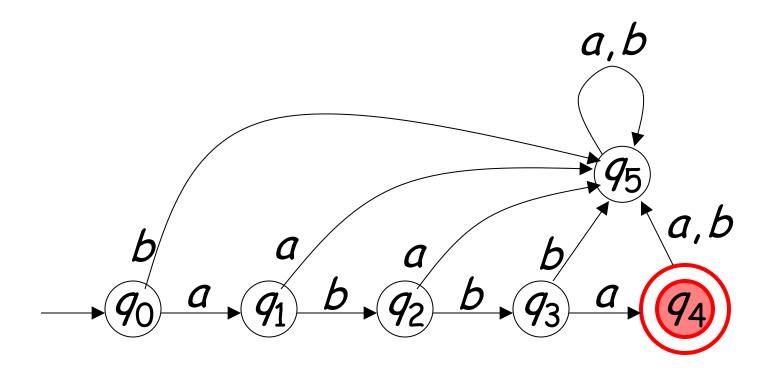


Initial State q_0



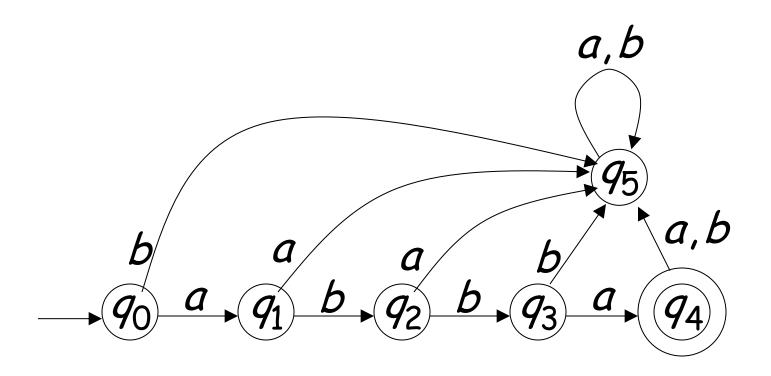
Set of Accepting States F

$$F = \{q_4\}$$

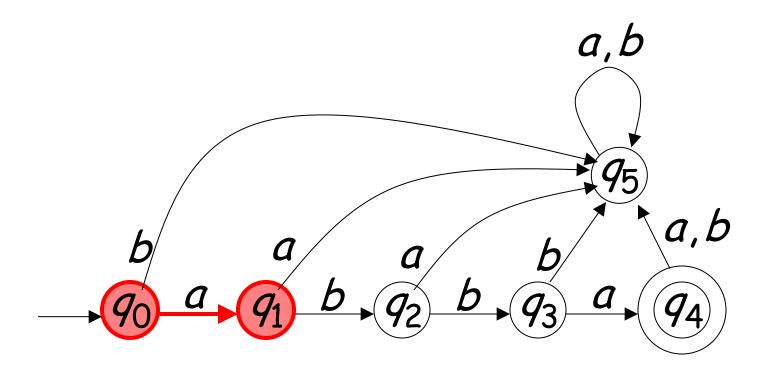


Transition Function δ

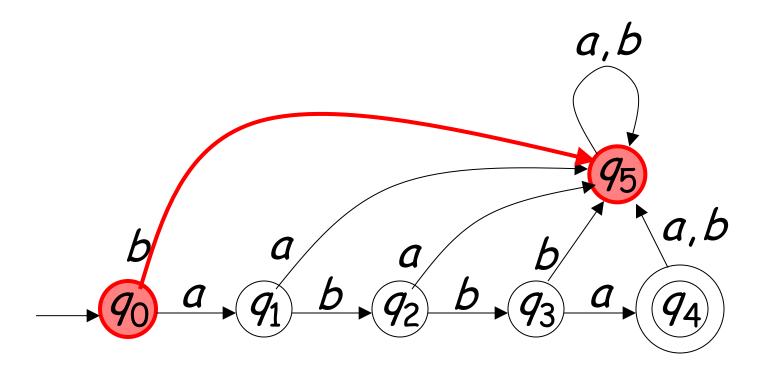
$$\delta: Q \times \Sigma \to Q$$



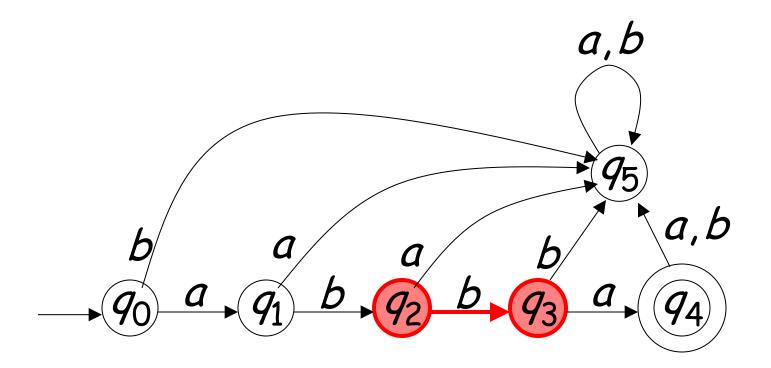
$$\delta(q_0, a) = q_1$$



$$\delta(q_0,b)=q_5$$



$$\delta(q_2,b)=q_3$$

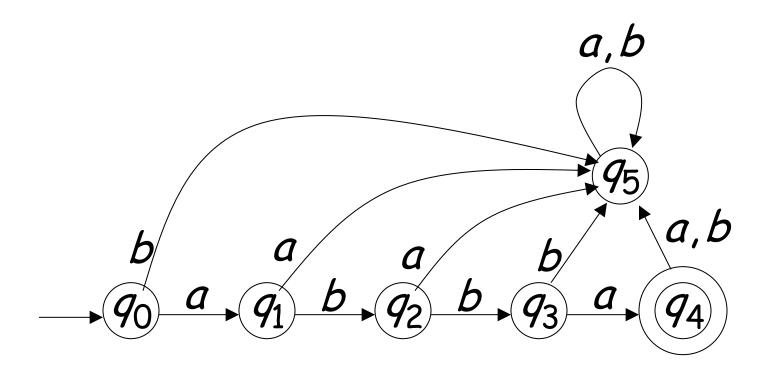


Transition Function δ

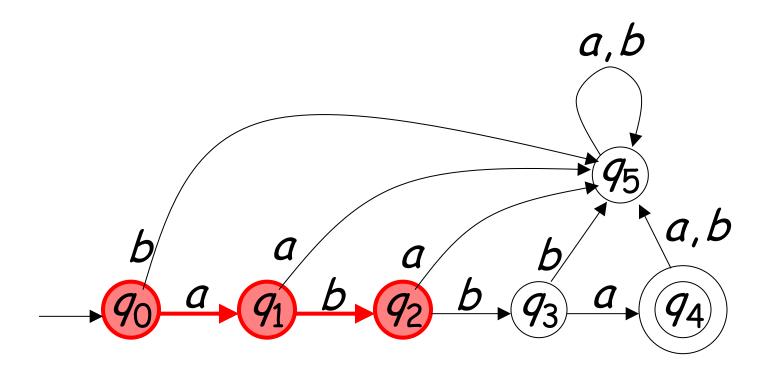
δ	а	Ь	
90	91	9 5	
91	9 5	92	
92	q_5	93	,
<i>9</i> ₃	94	95	a,b
94	9 5	95	
9 5	9 5	95	75
b a a b a a b a			

Extended Transition Function δ^*

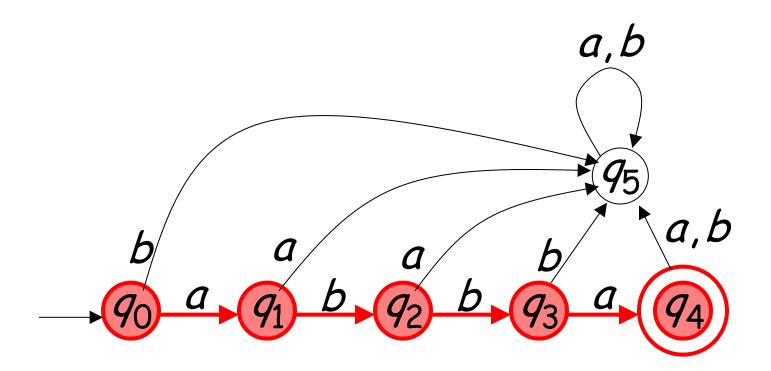
$$\delta^*: Q \times \Sigma^* \to Q$$



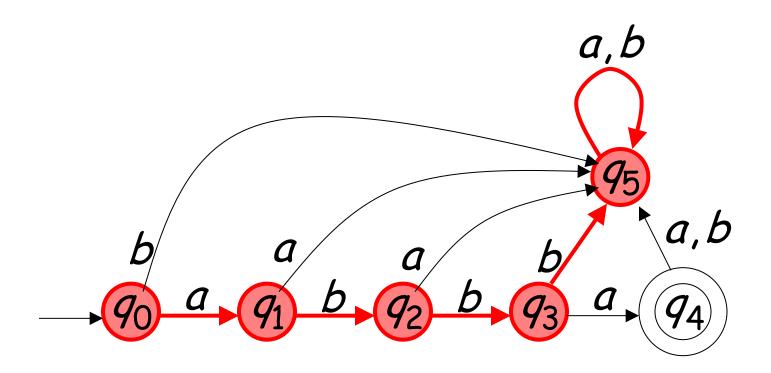
$$\delta * (q_0, ab) = q_2$$



$$\delta * (q_0, abba) = q_4$$



$$\delta * (q_0, abbbaa) = q_5$$



Observation: if there is a walk from q to q' with label $\mathcal W$ then

$$\delta * (q, w) = q'$$

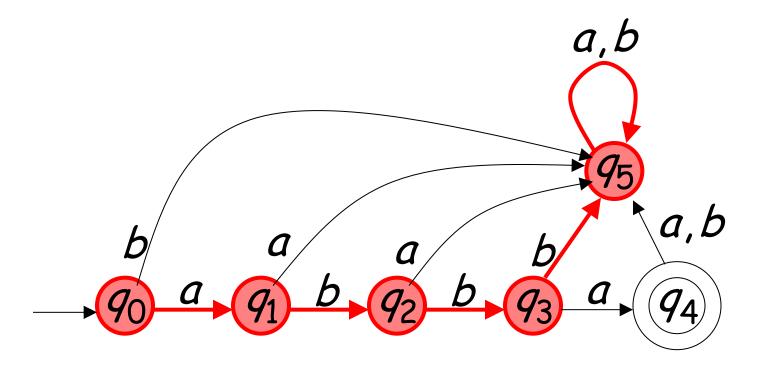


$$w = \sigma_1 \sigma_2 \cdots \sigma_k$$

$$q \xrightarrow{\sigma_1} \xrightarrow{\sigma_2} \xrightarrow{\sigma_2} q'$$

Example: There is a walk from q_0 to q_5 with label abbbaa

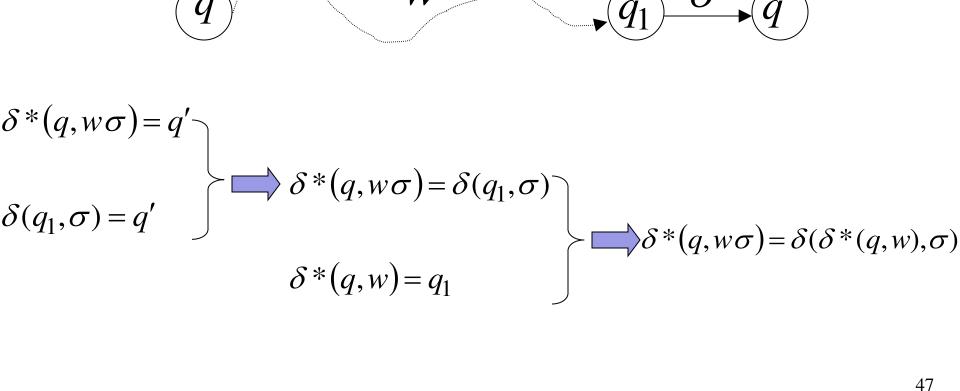
$$\delta * (q_0, abbbaa) = q_5$$



Recursive Definition

$$\delta^*(q,\lambda) = q$$

$$\delta^*(q,w\sigma) = \delta(\delta^*(q,w),\sigma)$$



$$\delta * (q_0, ab) =$$

$$\delta(\delta * (q_0, a), b) =$$

$$\delta(\delta(\delta * (q_0, \lambda), a), b) =$$

$$\delta(\delta(q_0, a), b) =$$

$$\delta(q_1, b) =$$

$$q_2$$

$$q_3$$

$$q_4$$

$$q_4$$

Language Accepted by FAs

For a FA
$$M = (Q, \Sigma, \delta, q_0, F)$$

Language accepted by M:

$$L(M) = \{ w \in \Sigma^* : \delta^*(q_0, w) \in F \}$$



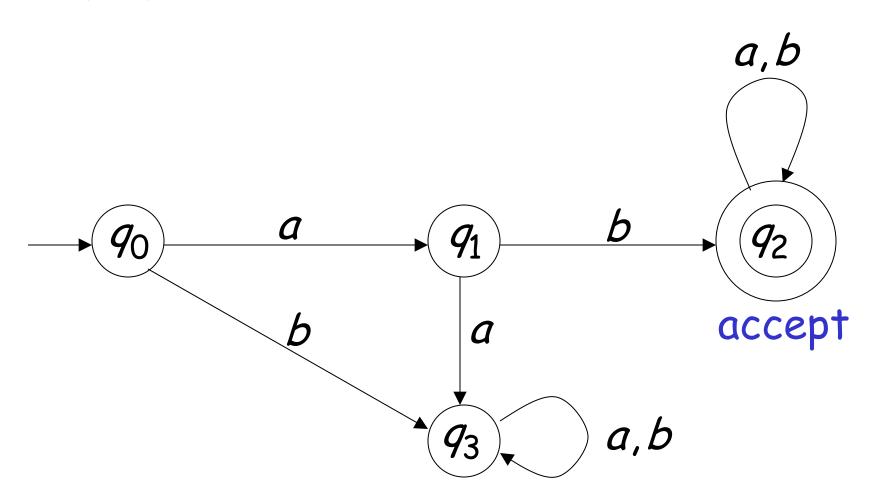
Observation

Language rejected by M:

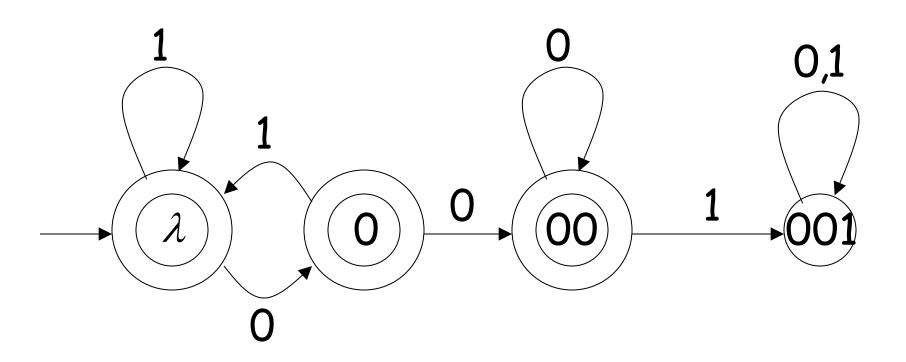
$$\overline{L(M)} = \{ w \in \Sigma^* : \mathcal{S}^*(q_0, w) \notin F \}$$



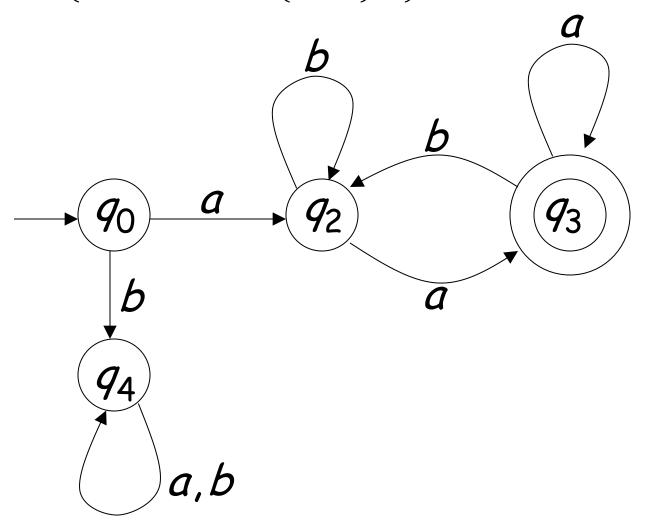
L(M)= { all strings with prefix ab }



 $L(M) = \{ all strings without substring 001 \}$



$$L(M) = \{awa : w \in \{a,b\}^*\}$$



Regular Languages

Definition:

A language L is regular if there is FA M such that L = L(M)

Observation:

All languages accepted by FAs form the family of regular languages

Examples of regular languages:

```
 \{abba\} \quad \{\lambda, ab, abba\}   \{awa: w \in \{a,b\}^*\} \quad \{a^nb: n \geq 0\}   \{all \ strings \ with \ prefix \ ab\}   \{all \ strings \ without \ substring \quad 001 \}
```

There exist automata that accept these Languages (see previous slides).

There exist languages which are not Regular:

Example:
$$L=\{a^nb^n:n\geq 0\}$$

There is no FA that accepts such a language

(we will prove this later in the class)

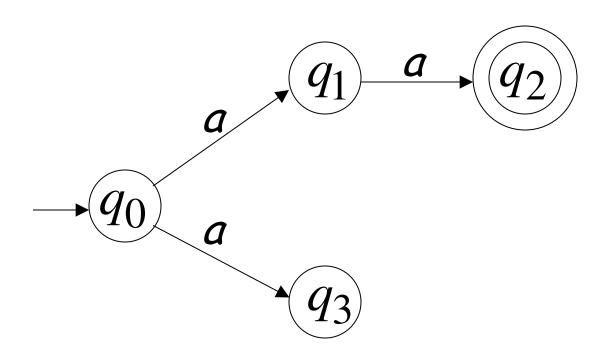
14B11CI171

Theory of Computation

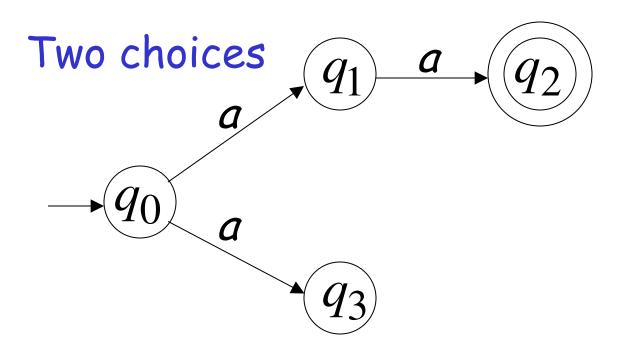
Non-Deterministic Finite Automata

Nondeterministic Finite Automaton (NFA)

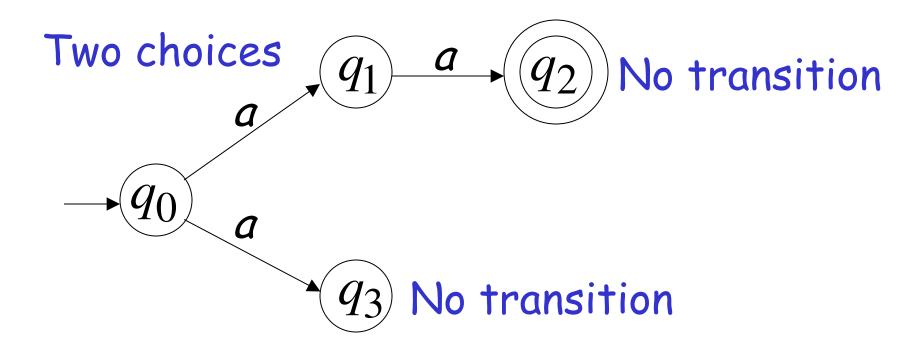
Alphabet =
$$\{a\}$$



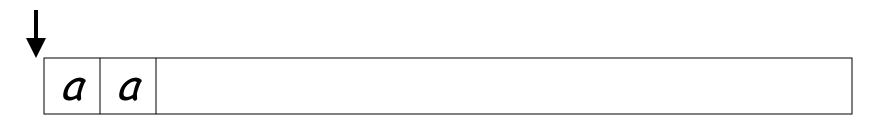
Alphabet = $\{a\}$

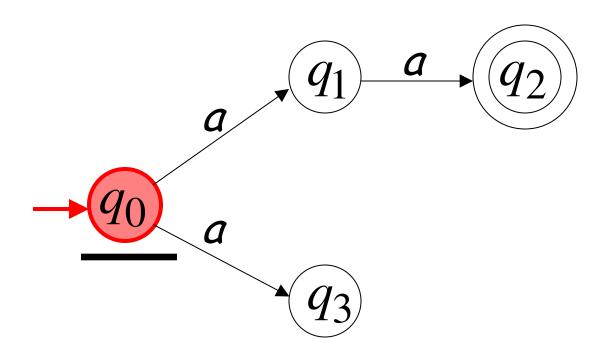


Alphabet = $\{a\}$

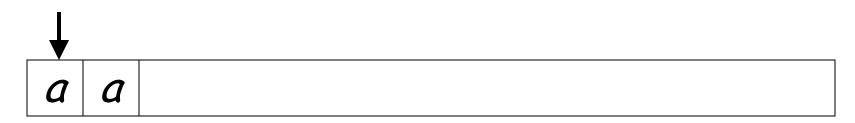


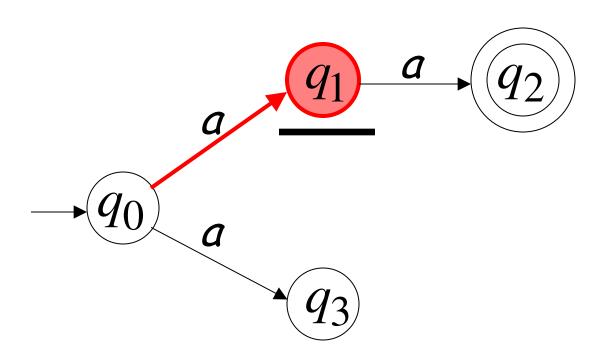
First Choice



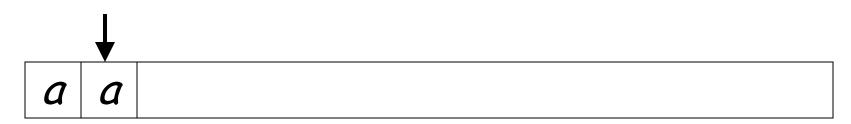


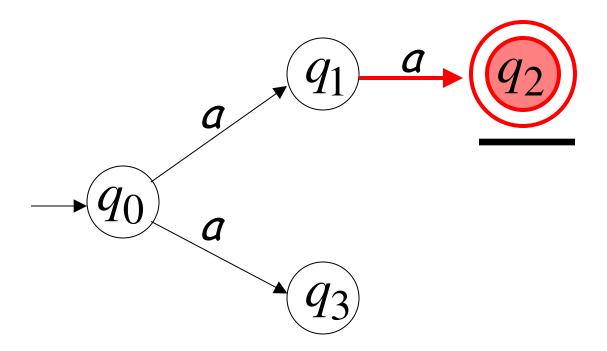
First Choice





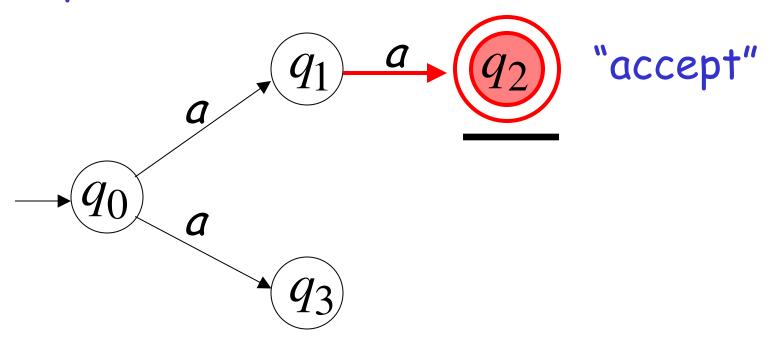
First Choice

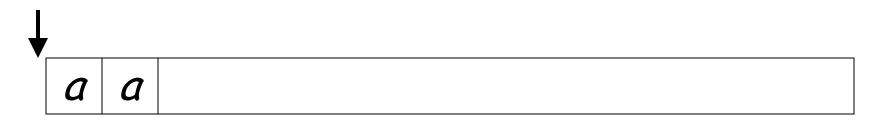


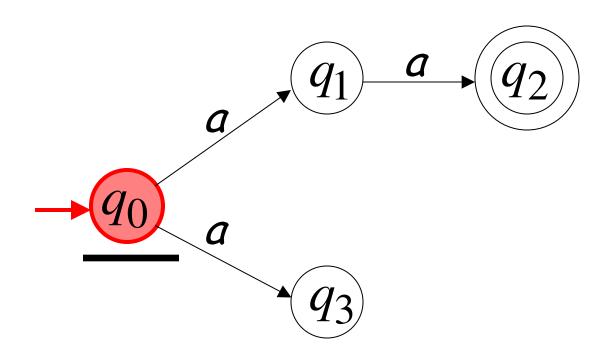


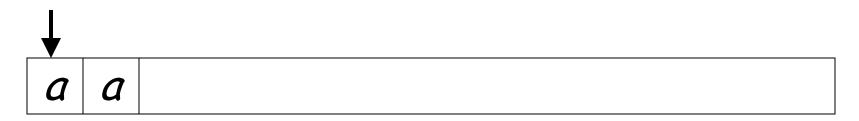


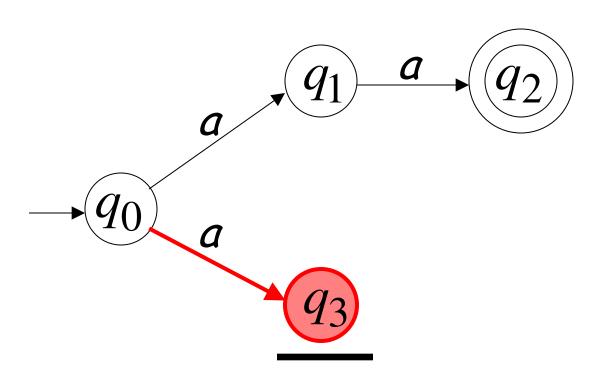
All input is consumed



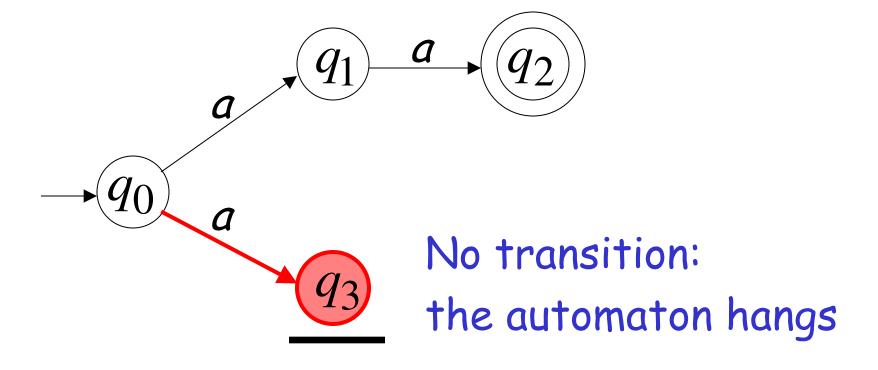


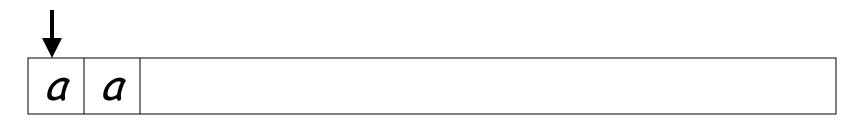




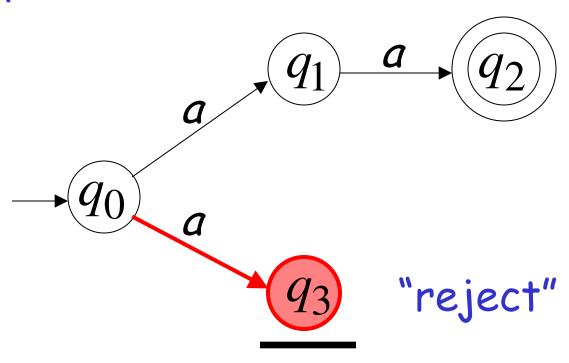








Input cannot be consumed



An NFA accepts a string:

when there is a computation of the NFA that accepts the string

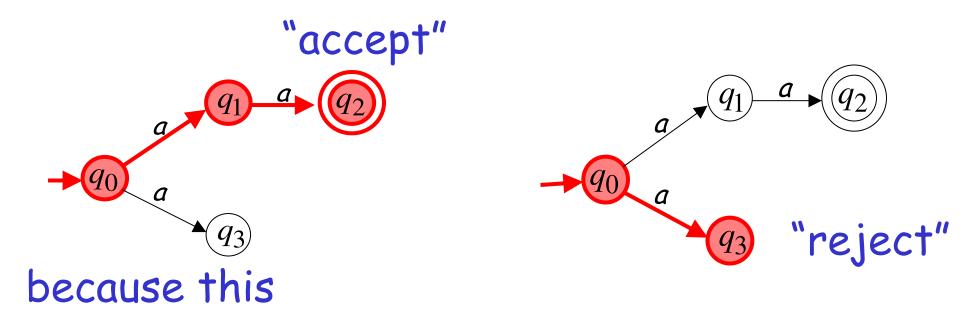
There is a computation: all the input is consumed and the automaton is in an accepting state

Example

aa is accepted by the NFA:

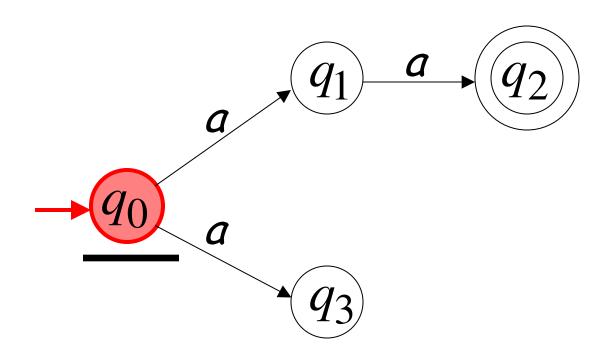
computation

accepts aa

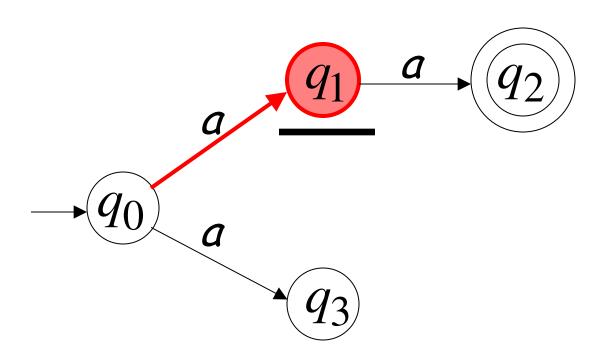


Rejection example

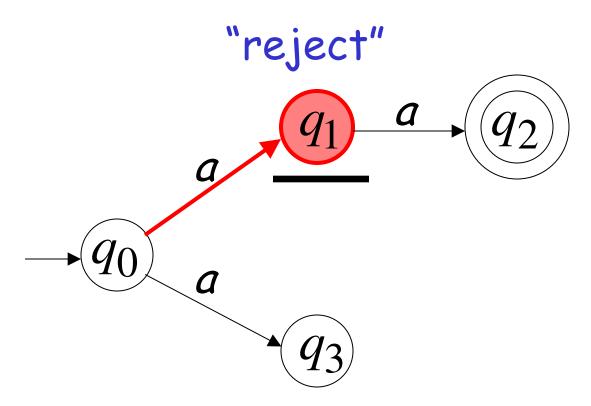


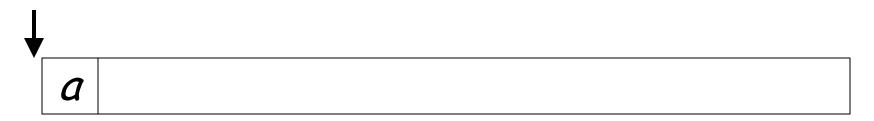


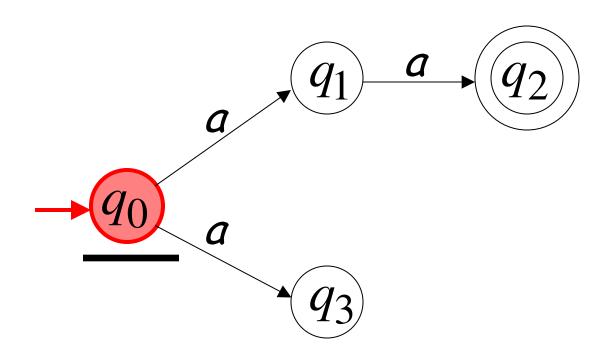


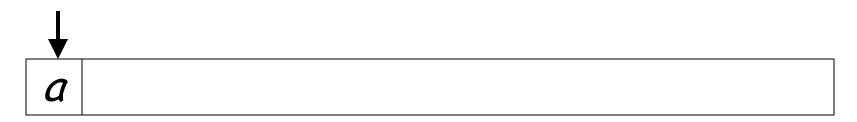


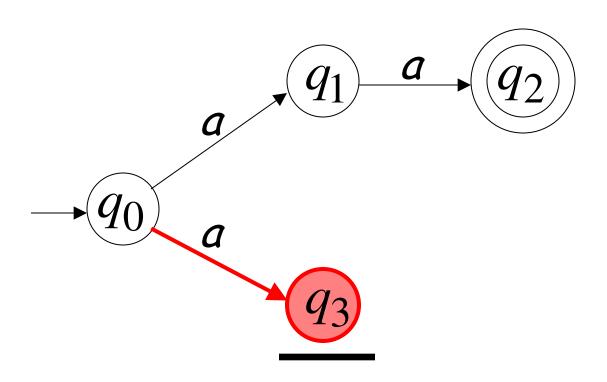


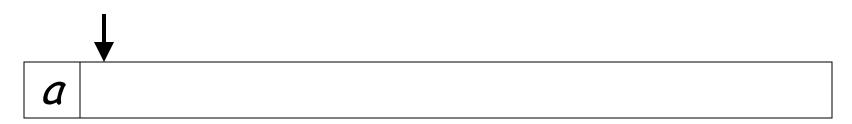


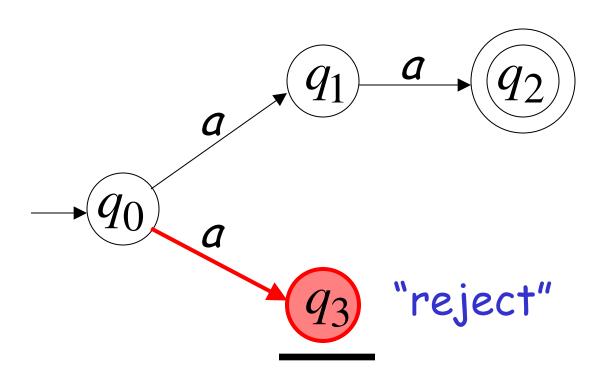












An NFA rejects a string:

when there is no computation of the NFA that accepts the string.

For each computation:

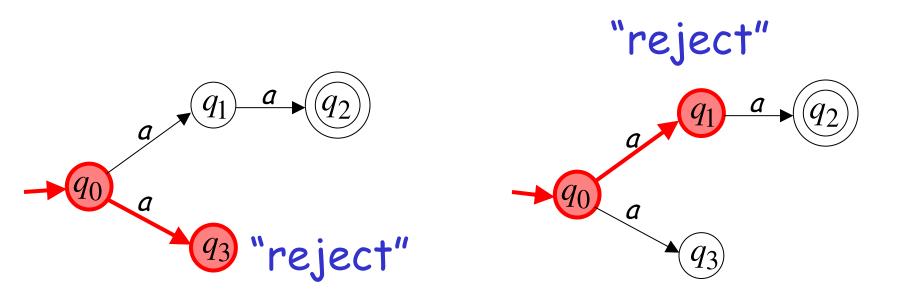
 All the input is consumed and the automaton is in a non final state

OR

The input cannot be consumed

Example

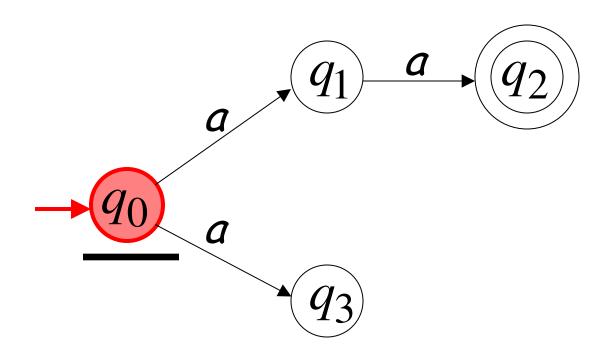
a is rejected by the NFA:



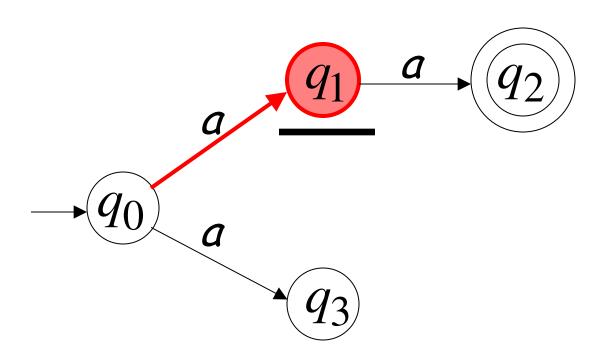
All possible computations lead to rejection

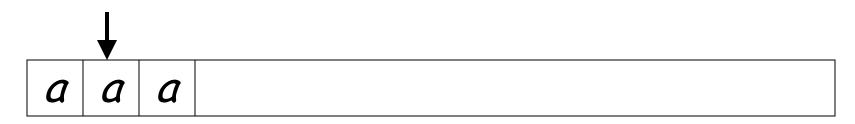
Rejection example

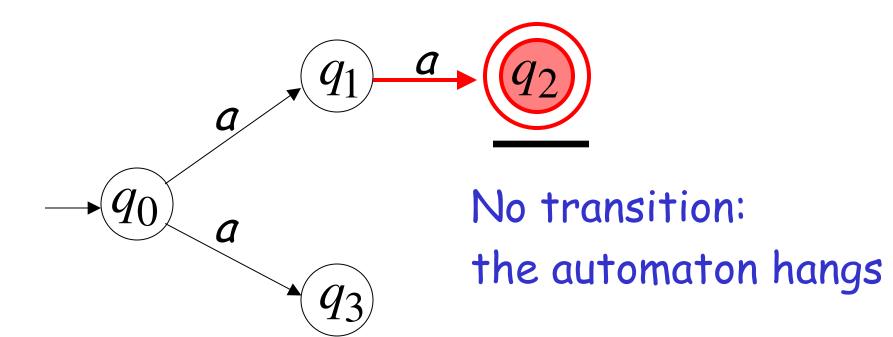


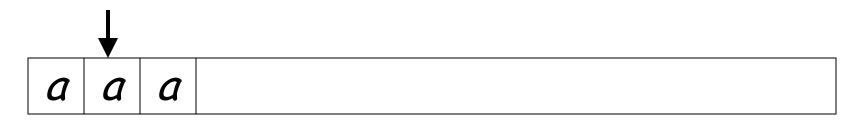




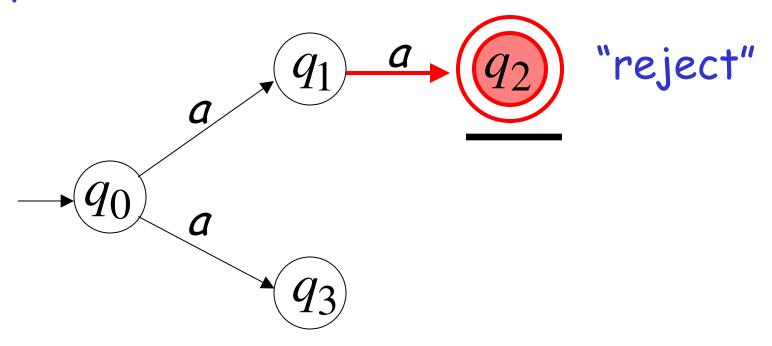


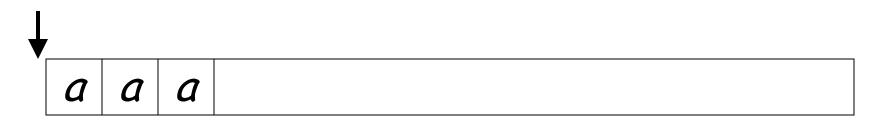


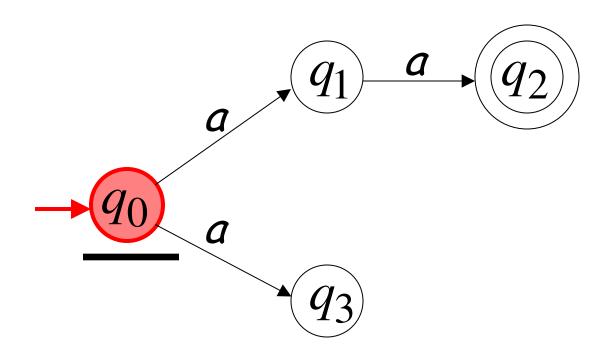


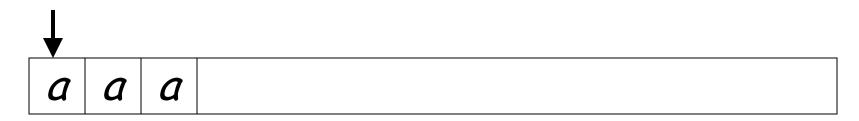


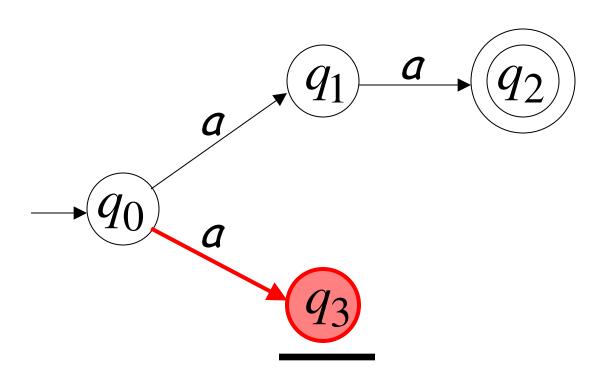
Input cannot be consumed

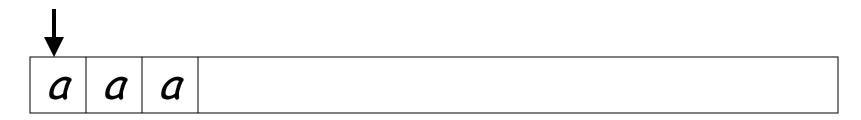


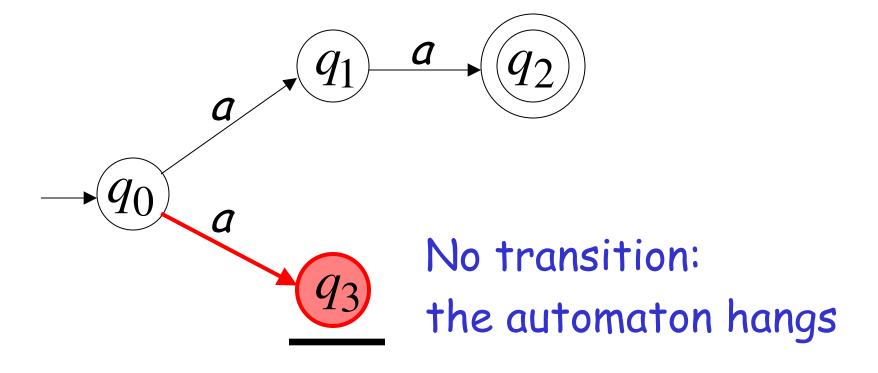


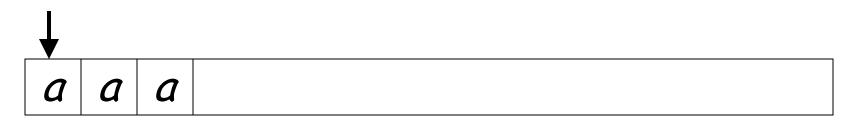




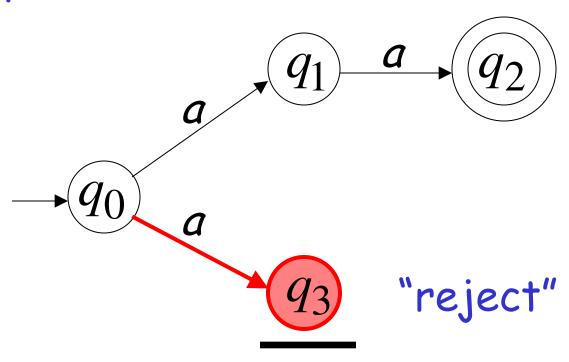




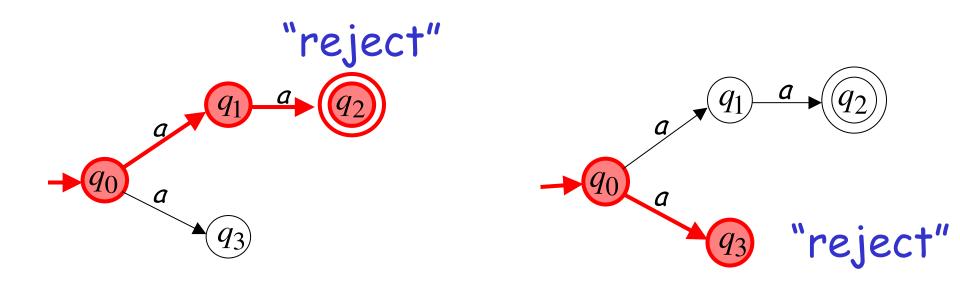




Input cannot be consumed

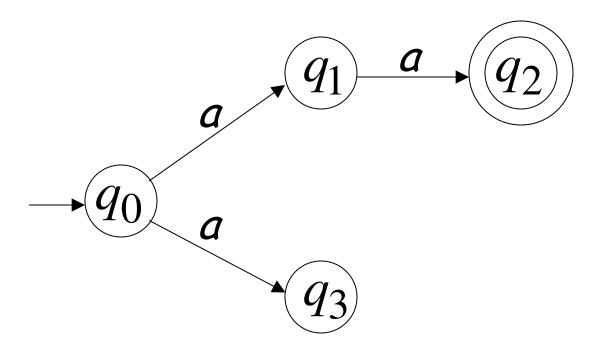


aaa is rejected by the NFA:

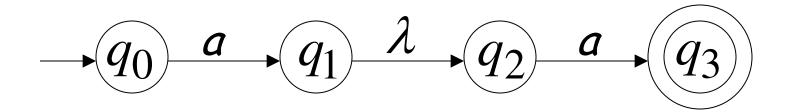


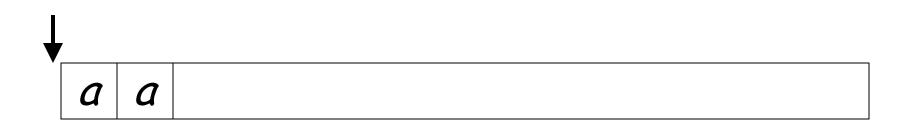
All possible computations lead to rejection

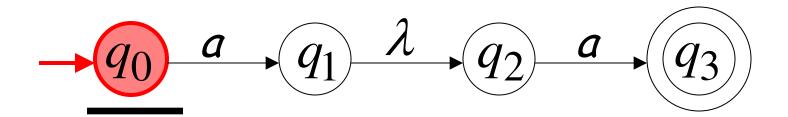
Language accepted: $L = \{aa\}$

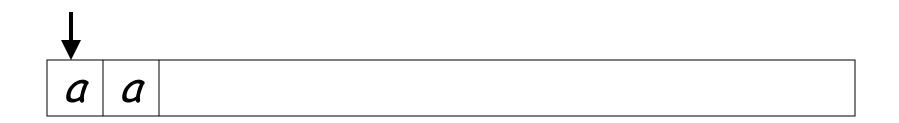


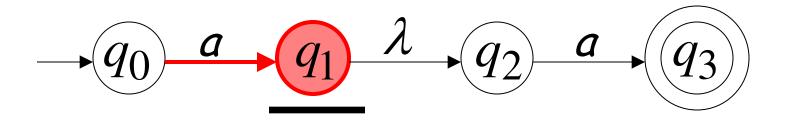
Lambda Transitions



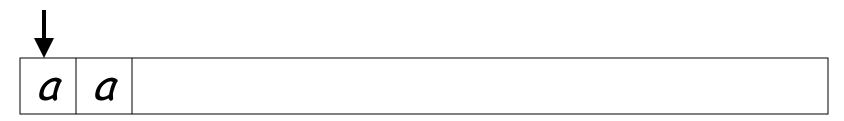


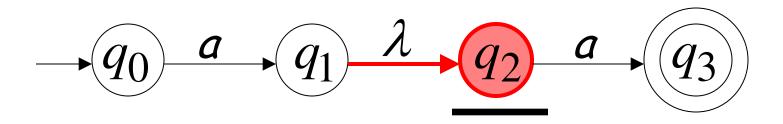




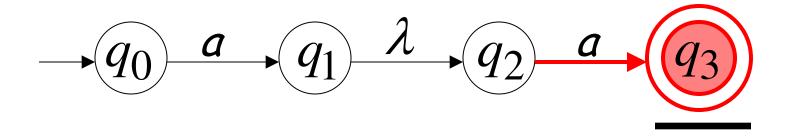


(read head does not move)



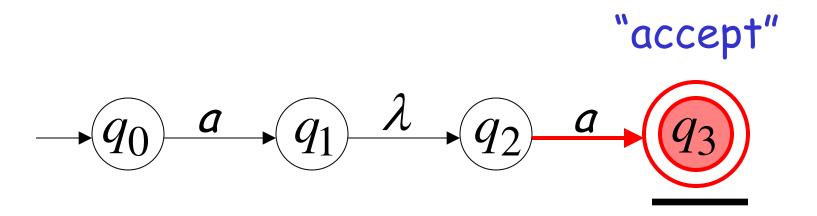






all input is consumed

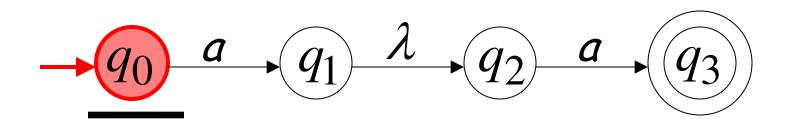


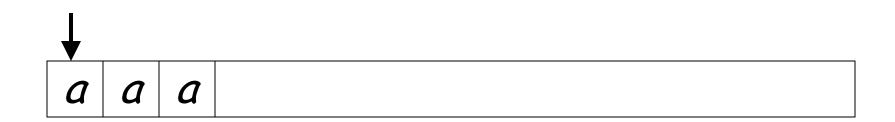


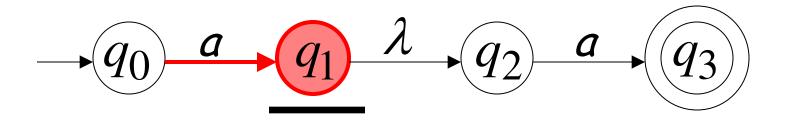
String aa is accepted

Rejection Example

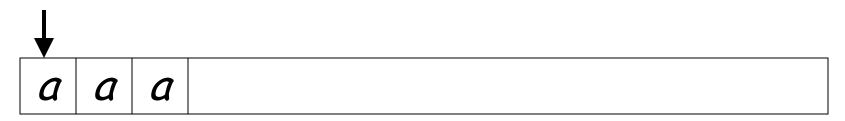


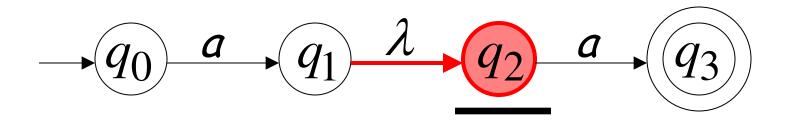




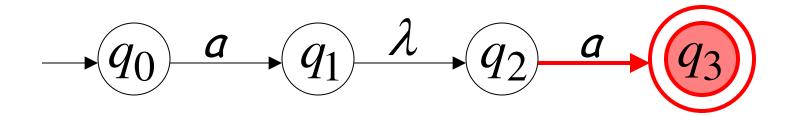


(read head doesn't move)





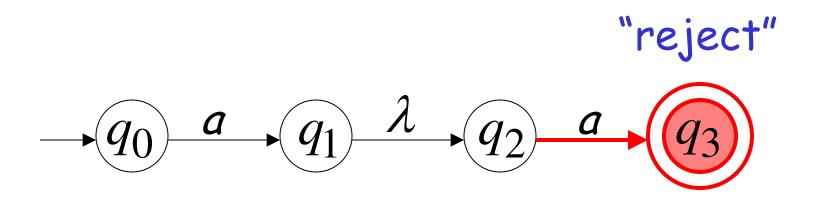




No transition: the automaton hangs

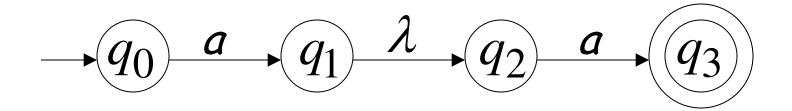
Input cannot be consumed



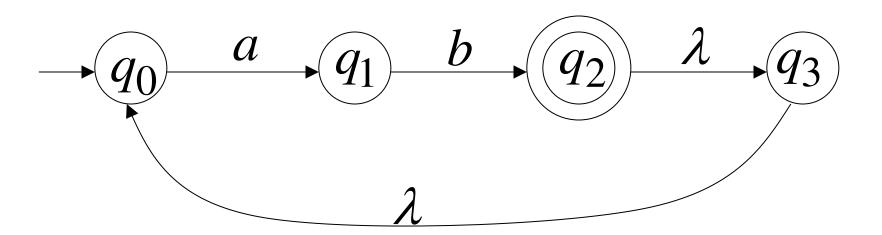


String aaa is rejected

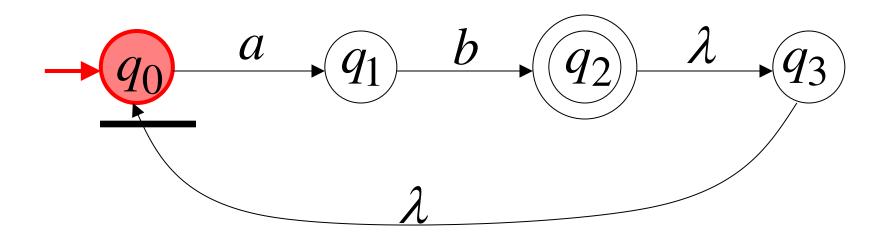
Language accepted: $L = \{aa\}$

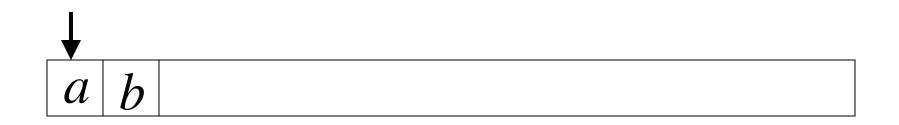


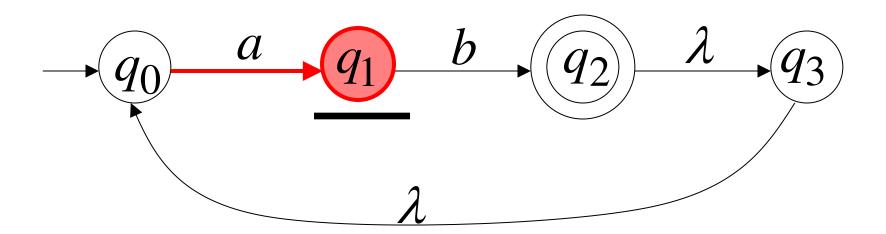
Another NFA Example

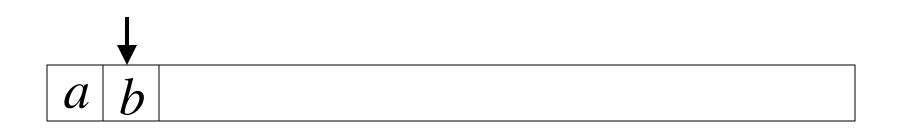


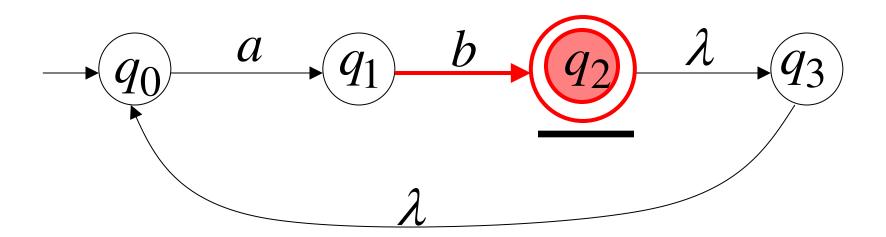




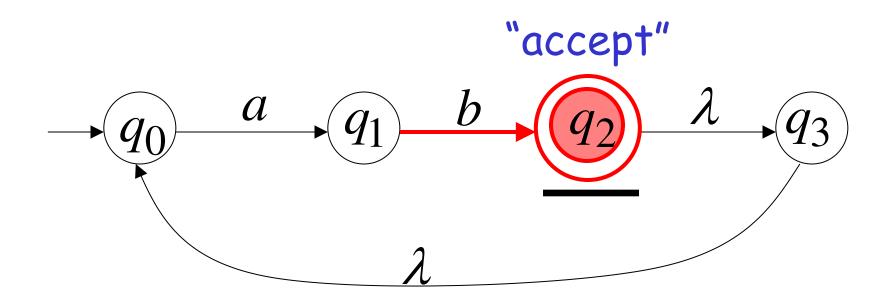




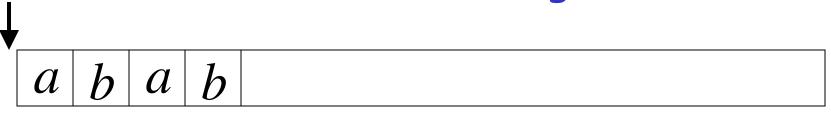


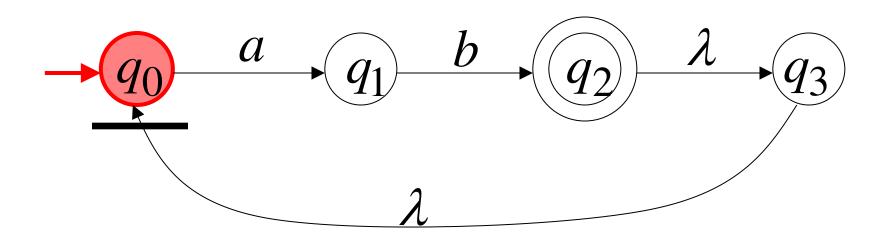




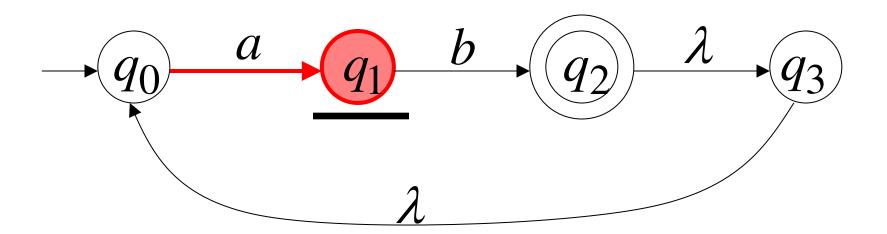


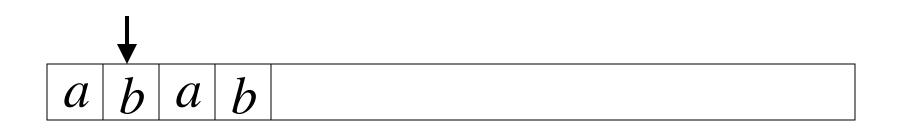
Another String

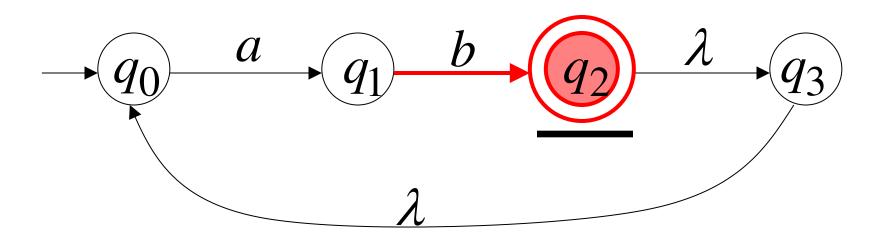


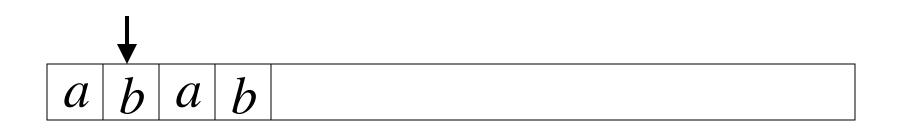


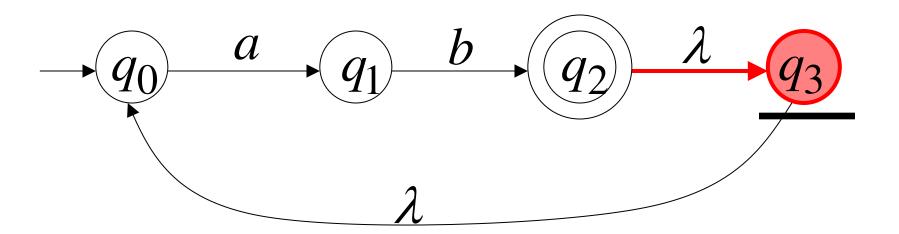


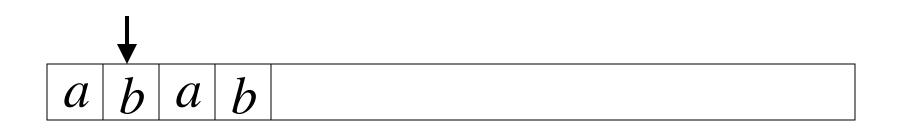


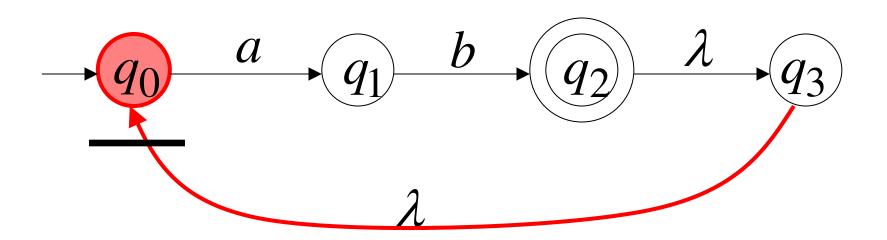


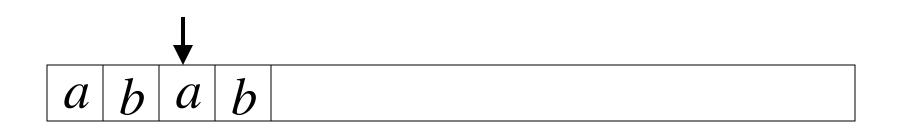


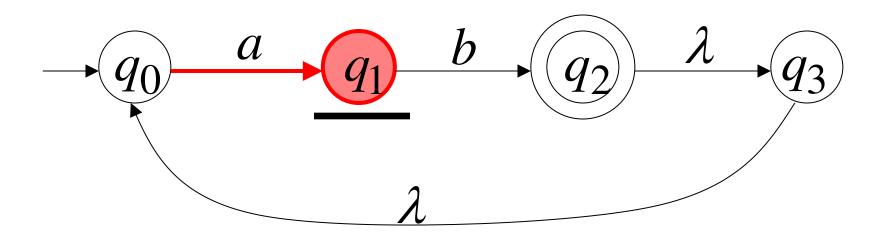


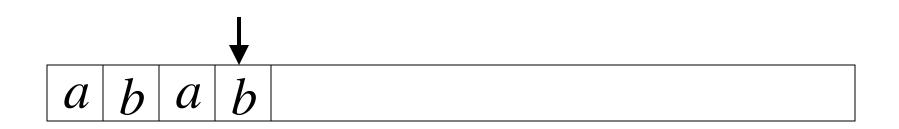


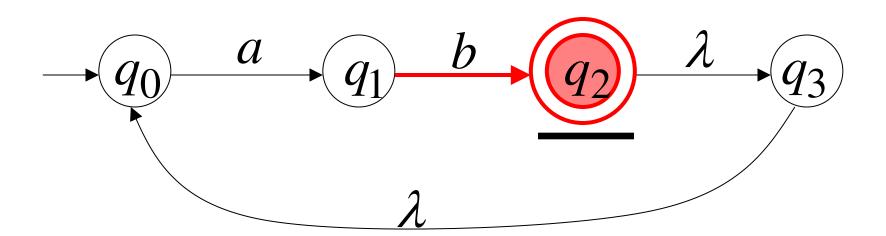


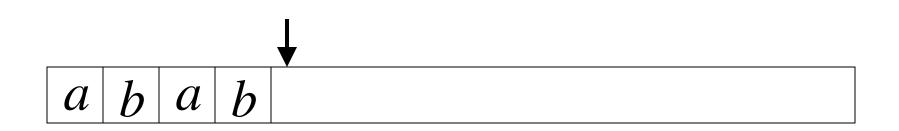


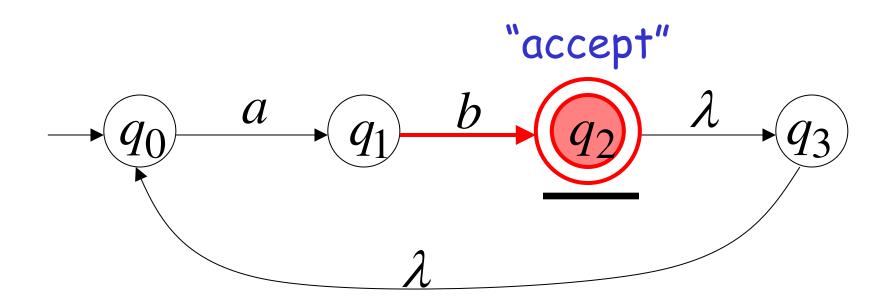








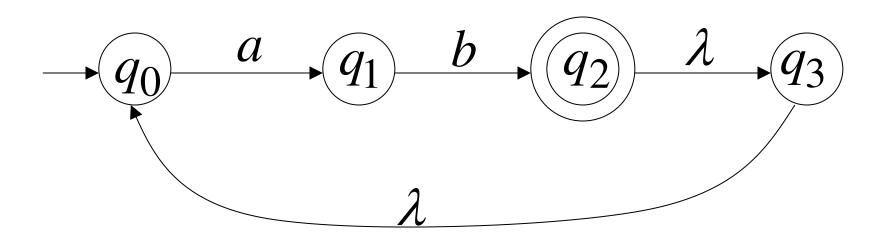




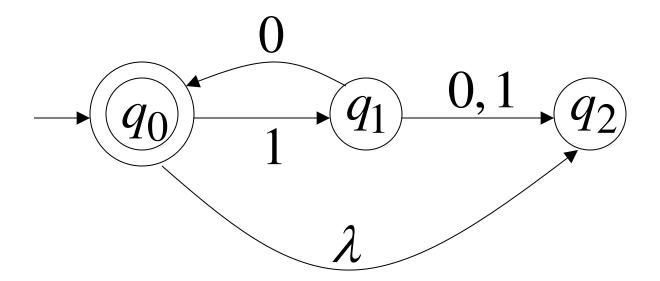
Language accepted

$$L = \{ab, abab, ababab, ...\}$$

= $\{ab\}^+$



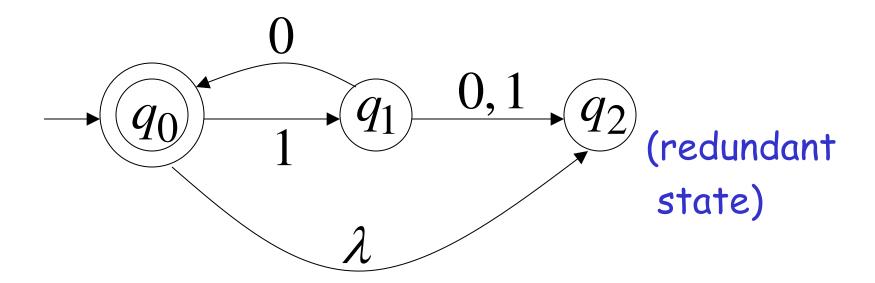
Another NFA Example



Language accepted

$$L(M) = {\lambda, 10, 1010, 101010, ...}$$

= ${10}*$

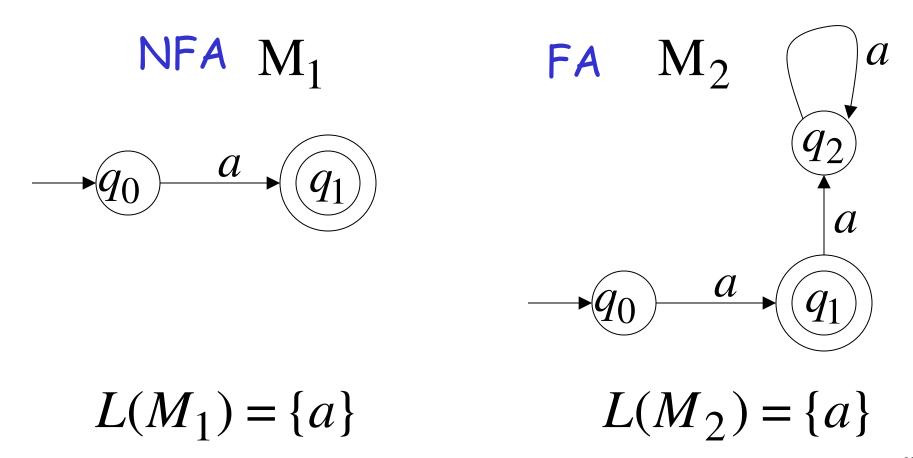


Remarks:

- The λ symbol never appears on the input tape
- ·Simple automata:



·NFAs are interesting because we can express languages easier than FAs



Formal Definition of NFAs

$$M = (Q, \Sigma, \delta, q_0, F)$$

Q: Set of states, i.e. $\{q_0,q_1,q_2\}$

 Σ : Input applied, i.e. $\{a,b\}$

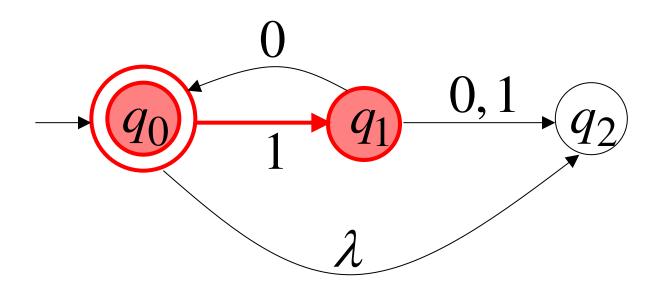
 δ : Transition function

 q_0 : Initial state

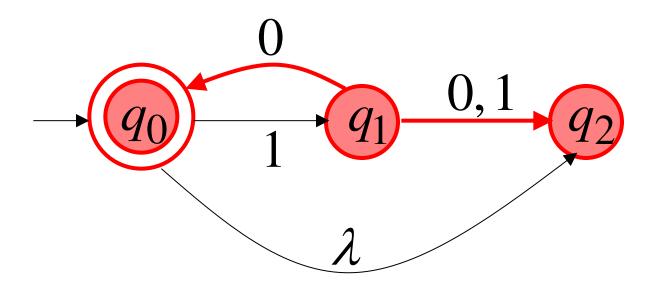
F: Accepting states

Transition Function δ

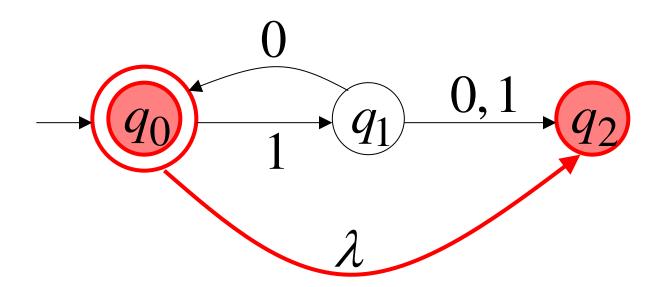
$$\delta(q_0,1) = \{q_1\}$$



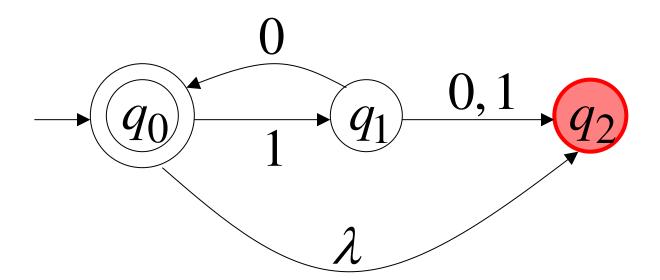
$$\delta(q_1,0) = \{q_0,q_2\}$$



$$\delta(q_0,\lambda) = \{q_0,q_2\}$$

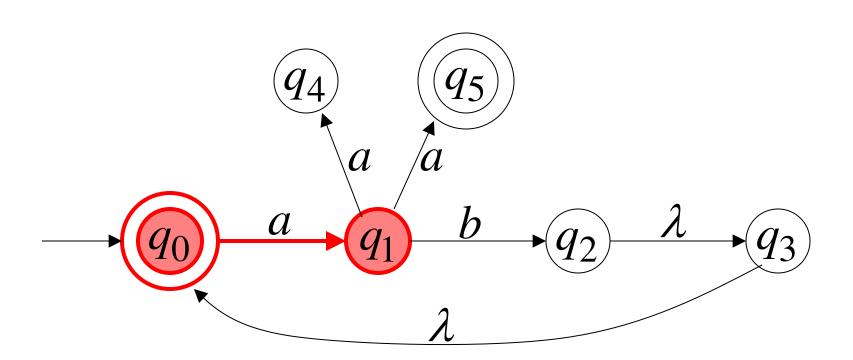


$$\delta(q_2,1) = \emptyset$$

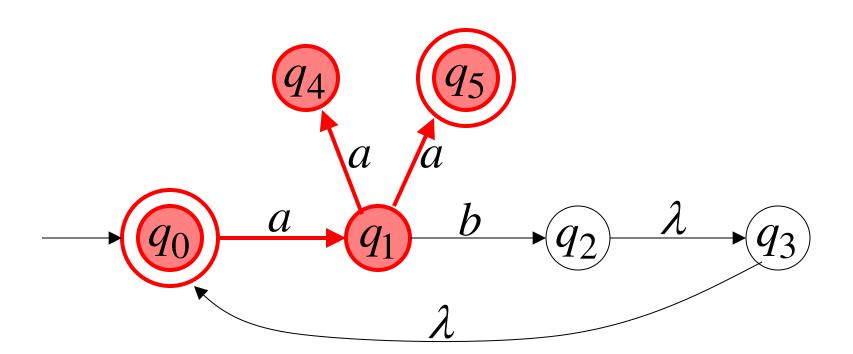


Extended Transition Function δ^*

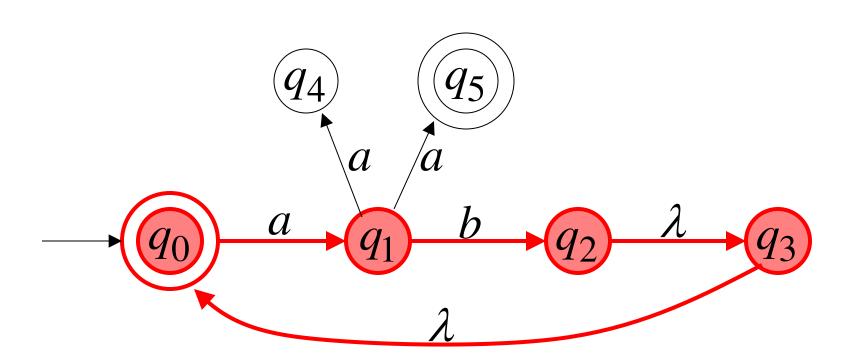
$$\delta * (q_0, a) = \{q_1\}$$



$$\delta * (q_0, aa) = \{q_4, q_5\}$$



$$\delta * (q_0, ab) = \{q_2, q_3, q_0\}$$



Formally

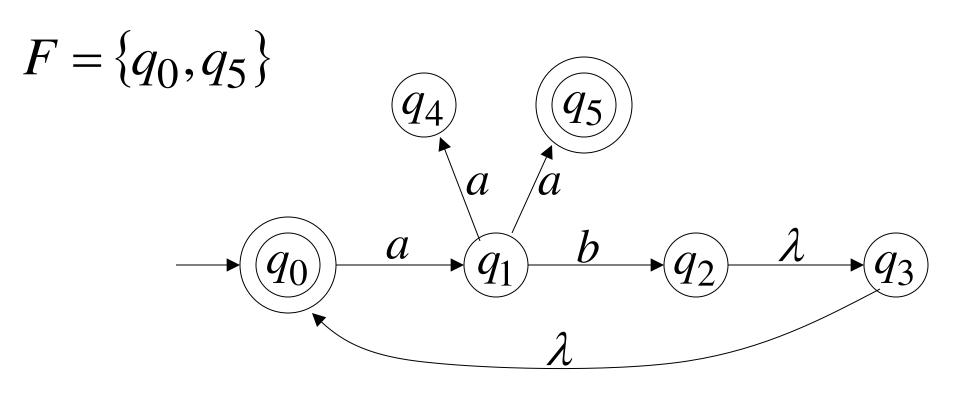
 $q_j \in \delta^*(q_i, w)$: there is a walk from q_i to q_j with label w



$$w = \sigma_1 \sigma_2 \cdots \sigma_k$$

$$q_i \xrightarrow{\sigma_1} \sigma_2 \xrightarrow{\sigma_2} q_j$$

The Language of an NFA $\,M\,$



$$\delta * (q_0, aa) = \{q_4, \underline{q_5}\} \qquad aa \in L(M)$$

$$\Longrightarrow \in F$$

$$F = \{q_0, q_5\}$$

$$q_4$$

$$q_5$$

$$a$$

$$a$$

$$a$$

$$b$$

$$q_2$$

$$\lambda$$

$$\lambda$$

$$\delta * (q_0, ab) = \{q_2, q_3, \underline{q_0}\} \qquad ab \in L(M)$$

$$F = \{q_0, q_5\}$$

$$q_4$$

$$q_5$$

$$a$$

$$a$$

$$q_1$$

$$b$$

$$q_2$$

$$\lambda$$

$$\lambda$$

$$\delta * (q_0, abaa) = \{q_4, \underline{q_5}\} \quad aaba \in L(M)$$

$$F = \{q_0, q_5\}$$

$$q_4$$

$$q_5$$

$$a$$

$$a$$

$$q_1$$

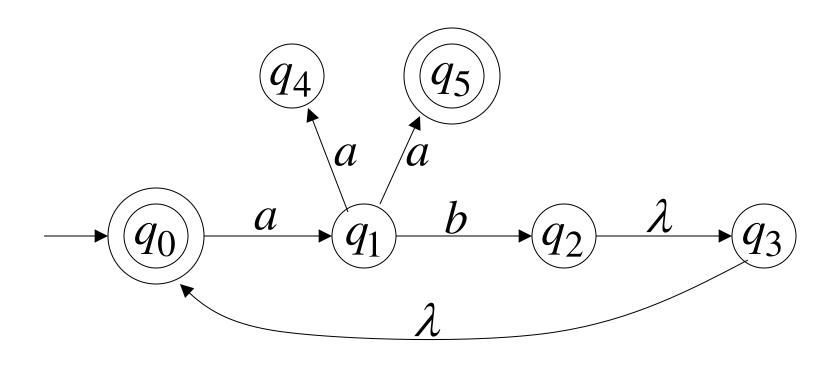
$$b$$

$$q_2$$

$$\lambda$$

$$q_3$$

$$\delta^*(q_0, aba) = \{q_1\} \qquad aba \notin L(M)$$



$$L(M) = \{\lambda\} \cup \{ab\}^* \{aa\}$$

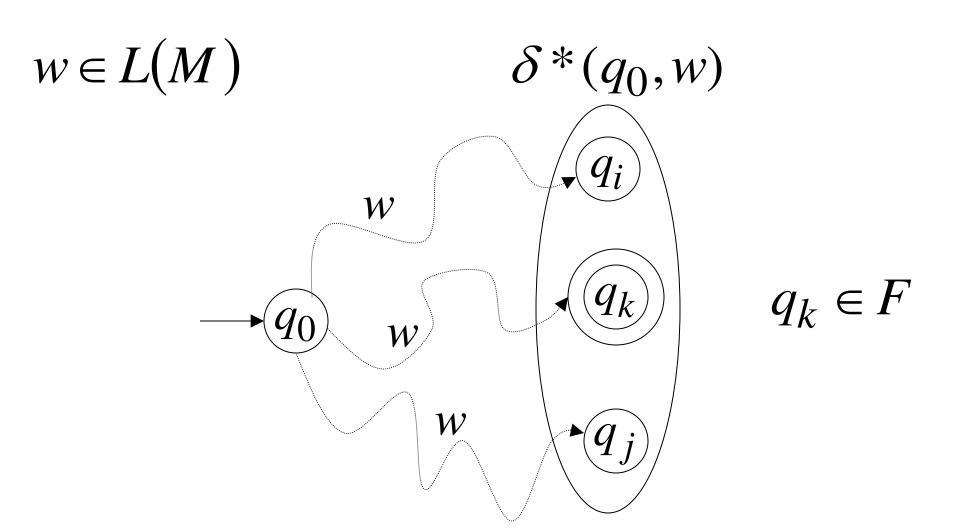
Formally

The language accepted by NFA M is:

$$L(M) = \{w_1, w_2, w_3, ...\}$$

where
$$\delta^*(q_0, w_m) = \{q_i, q_j, ..., q_k, ...\}$$

and there is some $q_k \in F$ (accepting state)



14B11CI171 Theory of Computation

NFAs accept the Regular Languages

Equivalence of Machines

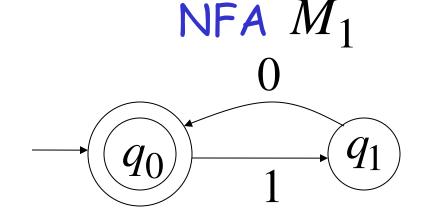
Definition:

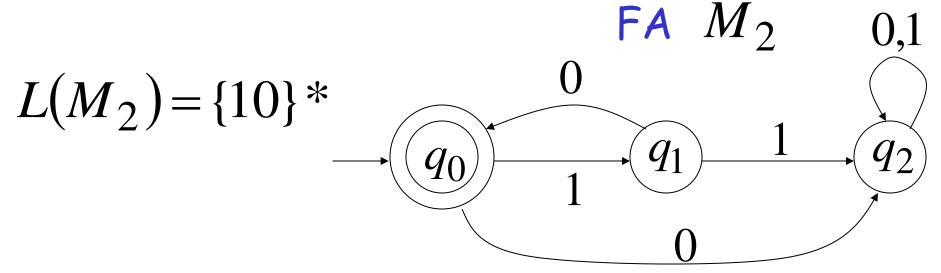
Machine $\,M_1\,$ is equivalent to machine $\,M_2\,$

if
$$L(M_1) = L(M_2)$$

Example of equivalent machines

$$L(M_1) = \{10\} *$$





We will prove:

Languages
accepted
by NFAs
Regular
Languages

Languages accepted by FAs

NFAs and FAs have the same computation power

We will show:

 Languages

 accepted

 by NFAs

 Regular

 Languages

Languages
accepted
by NFAs
Regular
Languages

Proof-Step 1

Proof: Every FA is trivially an NFA



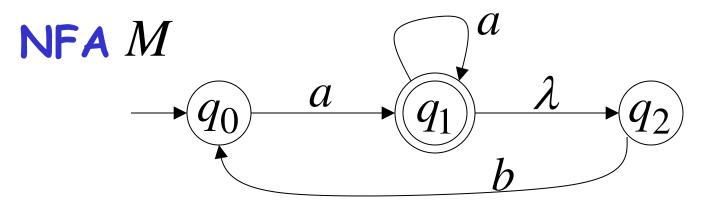
Any language L accepted by a FA is also accepted by an NFA

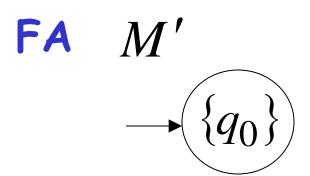
Proof-Step 2

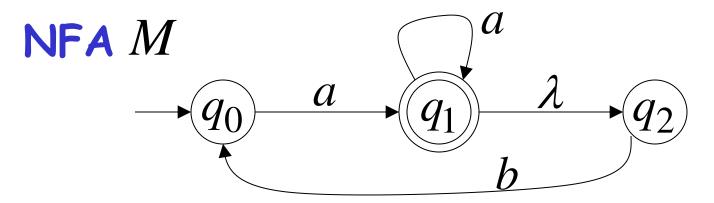
```
Languages
accepted
by NFAs
Regular
Languages
```

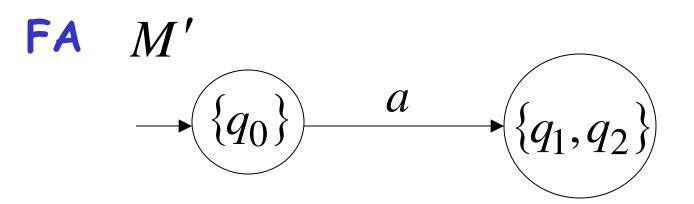
Proof: Any NFA can be converted to an equivalent FA

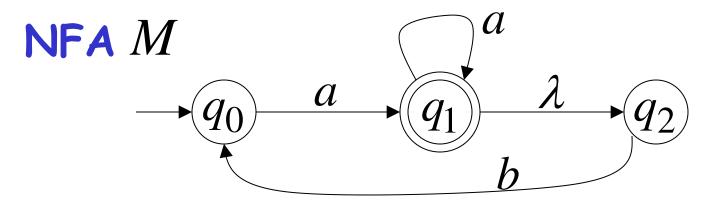
Any language L accepted by an NFA is also accepted by a FA

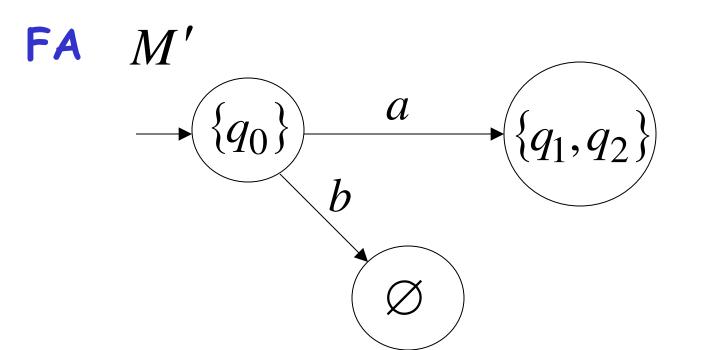


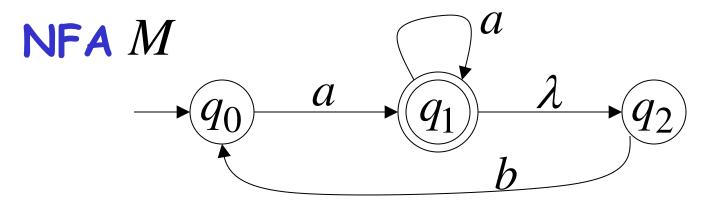


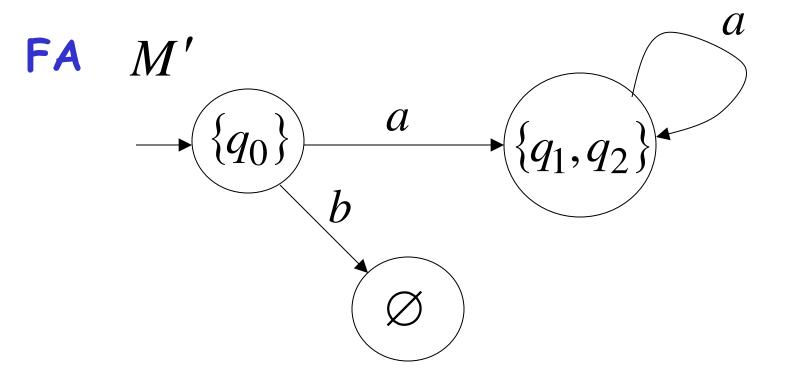


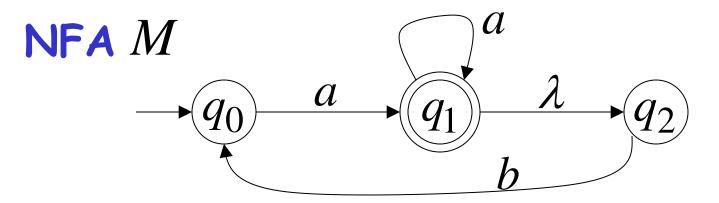


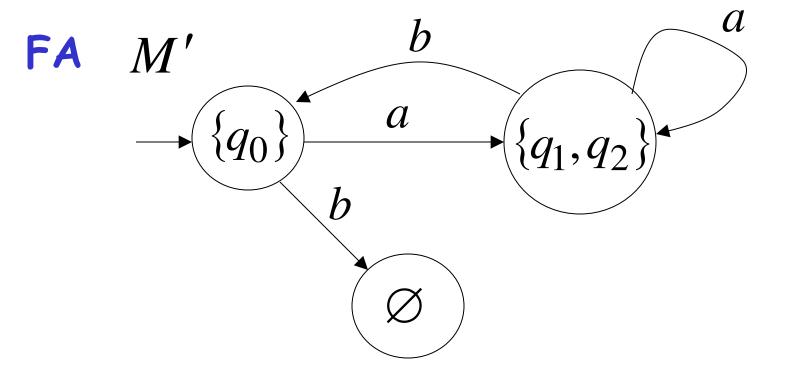


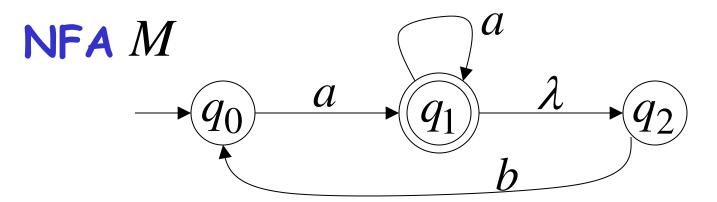


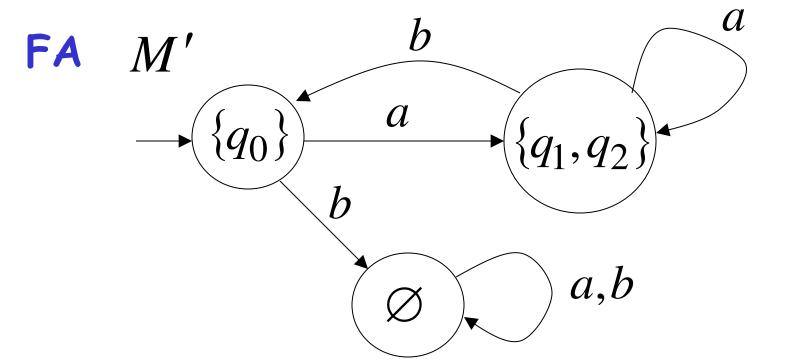


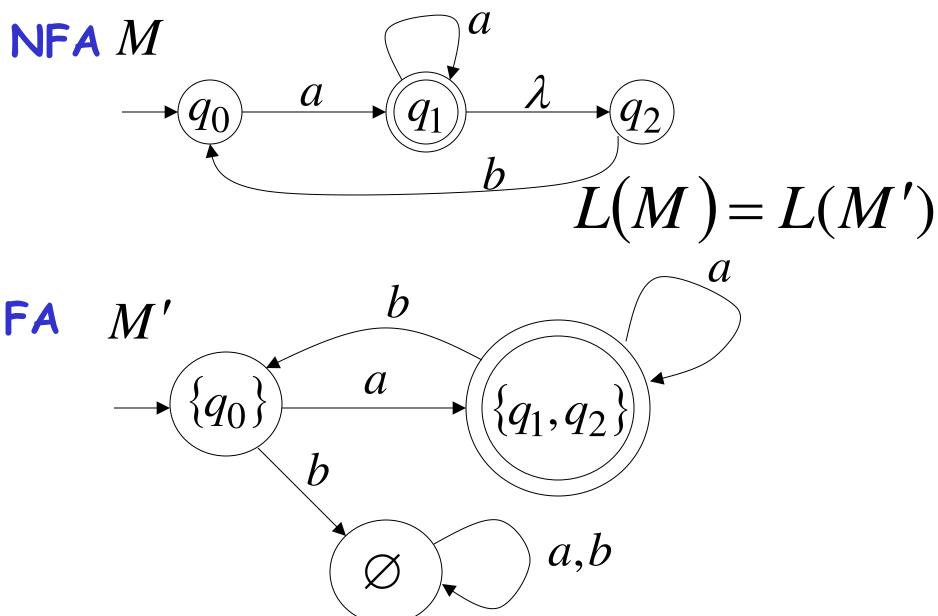












NFA to FA: Remarks

We are given an NFA M

We want to convert it to an equivalent $\mathsf{F} A$ M'

With
$$L(M) = L(M')$$

If the NFA has states

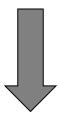
$$q_0, q_1, q_2, \dots$$

the FA has states in the powerset

$$\emptyset, \{q_0\}, \{q_1\}, \{q_1, q_2\}, \{q_3, q_4, q_7\}, \dots$$

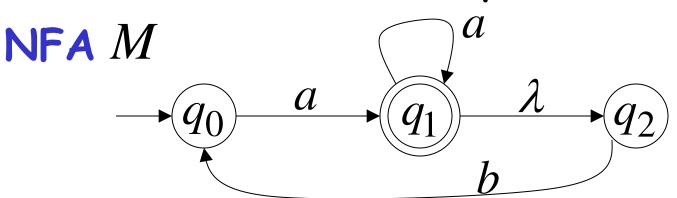
Procedure NFA to FA

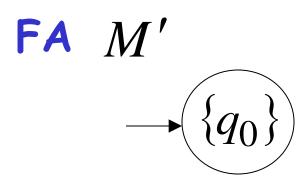
1. Initial state of NFA: q_0



Initial state of FA: $\{q_0\}$

Example





Procedure NFA to FA

2. For every FA's state $\{q_i, q_i, ..., q_m\}$

$$\{q_i,q_j,...,q_m\}$$

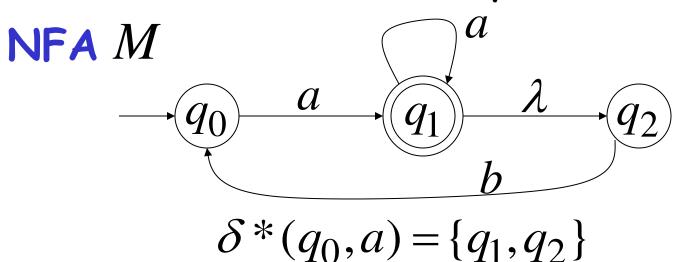
Compute in the NFA

$$\left.\begin{array}{l}
\delta^*(q_i,a), \\
\delta^*(q_j,a), \\
\dots
\end{array}\right\} = \left\{q_i',q_j',\dots,q_m'\right\}$$

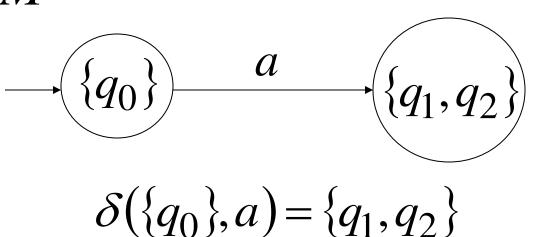
Add transition to FA

$$\delta(\{q_i,q_j,...,q_m\}, a) = \{q'_i,q'_j,...,q'_m\}$$

Exampe



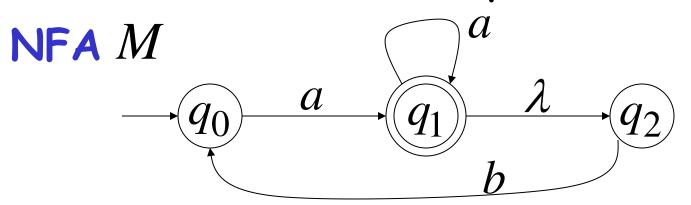
FA M'

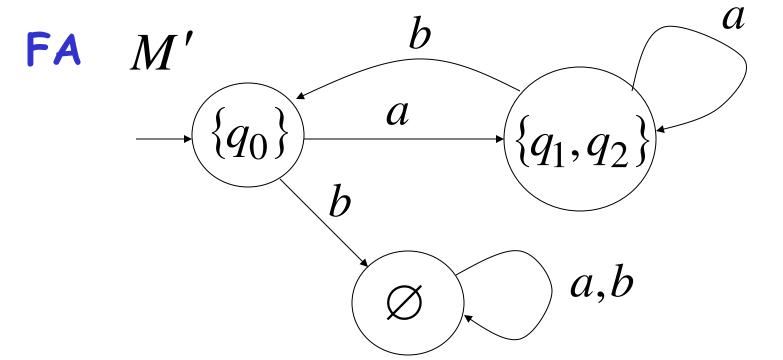


Procedure NFA to FA

Repeat Step 2 for all letters in alphabet, until no more transitions can be added.

Example





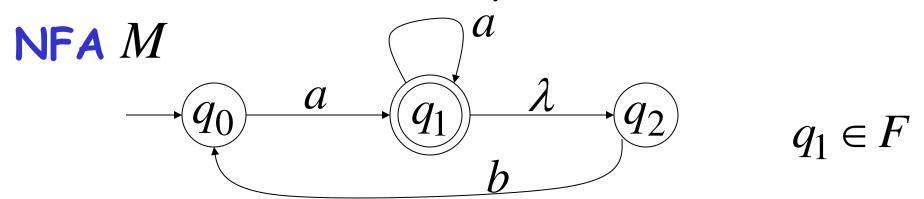
Procedure NFA to FA

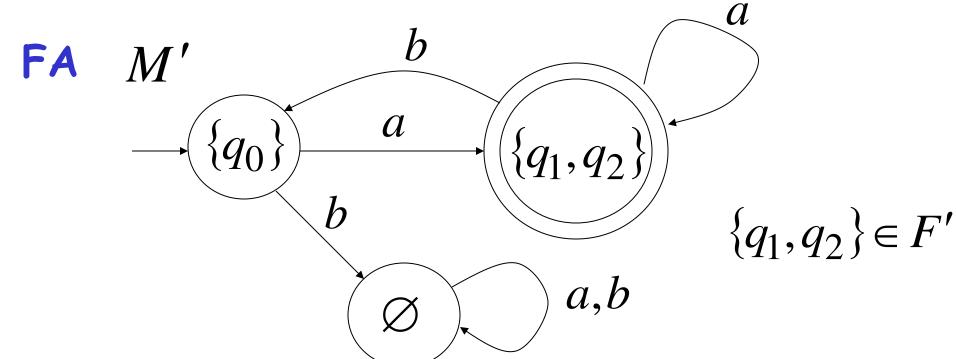
3. For any FA state $\{q_i, q_j, ..., q_m\}$

If q_j is accepting state in NFA

Then, $\{q_i,q_j,...,q_m\}$ is accepting state in FA

Example





Theorem

Take NFA M

Apply procedure to obtain FA M'

Then M and M' are equivalent:

$$L(M) = L(M')$$

Proof

$$L(M) = L(M')$$



$$L(M) \subseteq L(M')$$
 AND $L(M) \supseteq L(M')$

First we show:
$$L(M) \subseteq L(M')$$

Take arbitrary:
$$w \in L(M)$$

We will prove:
$$w \in L(M')$$

$$w \in L(M)$$

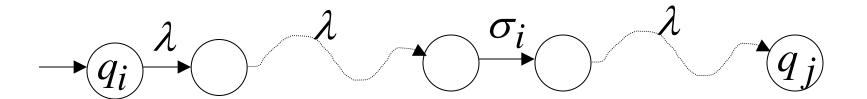
$$M: -q_0$$
 w

$$w = \sigma_1 \sigma_2 \cdots \sigma_k$$

$$M: -q_0 \sigma_1 \sigma_2 \sigma_2 \sigma_4 \sigma_6$$



denotes



We will show that if $w \in L(M)$

$$w = \sigma_1 \sigma_2 \cdots \sigma_k$$
 $M: \longrightarrow q_0 \overset{\sigma_1}{\longrightarrow} \overset{\sigma_2}{\longrightarrow} \overset{\sigma_2}{\longrightarrow} \overset{\sigma_k}{\longrightarrow} \overset{\sigma_k$

More generally, we will show that if in M:

(arbitrary string)
$$v = a_1 a_2 \cdots a_n$$

$$M: -q_0 \stackrel{a_1}{\smile} q_i \stackrel{a_2}{\smile} q_j \stackrel{a_2}{\smile} q_l \stackrel{a_n}{\smile} q_m$$

$$M': \xrightarrow{a_1} \xrightarrow{a_2} \xrightarrow{a_2} \xrightarrow{a_m} \xrightarrow{a_m} \xrightarrow{a_m} \xrightarrow{q_0} \{q_i,...\} \{q_j,...\}$$

Proof by induction on |v|

Induction Basis:
$$v = a_1$$

$$M: -q_0 q_i$$

$$M'$$
: q_0 q_i ...}

Is true by construction of M':

Induction hypothesis: $1 \le v \le k$

$$v = a_1 a_2 \cdots a_k$$

$$M: -q_0^{a_1} q_i^{a_2} q_j - q_c^{a_k} q_d$$

$$M': \xrightarrow{a_1} \xrightarrow{a_2} \xrightarrow{a_2} \xrightarrow{a_2} \xrightarrow{a_k} \xrightarrow{a_k} \xrightarrow{a_k} \xrightarrow{q_c,\ldots} \{q_c,\ldots\}$$

Induction Step:
$$|v| = k+1$$

$$v = \underbrace{a_1 a_2 \cdots a_k}_{v'} a_{k+1} = v' a_{k+1}$$

$$M: -q_0 \stackrel{a_1}{\longrightarrow} q_i \stackrel{a_2}{\longrightarrow} q_j \stackrel{a_k}{\longrightarrow} q_d$$

$$M': \longrightarrow \underbrace{a_1}_{\{q_0\}} \underbrace{a_2}_{\{q_i,\ldots\}} \underbrace{\{q_j,\ldots\}}_{\{q_c,\ldots\}} \underbrace{\{q_d,\ldots\}}_{\{q_d,\ldots\}}$$

Induction Step:
$$|v| = k+1$$

$$v = \underbrace{a_1 a_2 \cdots a_k}_{v'} a_{k+1} = v' a_{k+1}$$

$$M: -q_0^{a_1} q_i^{a_2} q_j^{a_2} q_j^{a_3} q_c^{a_k} q_d^{a_{k+1}} q_e$$

$$M': \xrightarrow{a_1} \underbrace{a_2}_{\{q_0\}} \underbrace{a_2}_{\{q_i,...\}} \underbrace{a_2}_{\{q_c,...\}} \underbrace{a_k}_{\{q_c,...\}} \underbrace{a_{k+1}}_{\{q_e,...\}} \underbrace{a_k}_{\{q_e,...\}}$$

Therefore if $w \in L(M)$

$$w = \sigma_1 \sigma_2 \cdots \sigma_k$$
 $M: \longrightarrow q_0 \xrightarrow{\sigma_1} \xrightarrow{\sigma_2} \xrightarrow{\sigma_2} \xrightarrow{\sigma_k} q_f$

$$M': \longrightarrow \sigma_1 \xrightarrow{\sigma_2} \xrightarrow{\sigma_2} \xrightarrow{\sigma_k} \xrightarrow{\sigma_k} q_f$$
 $w \in L(M')$

We have shown:
$$L(M) \subseteq L(M')$$

We also need to show:
$$L(M) \supseteq L(M')$$

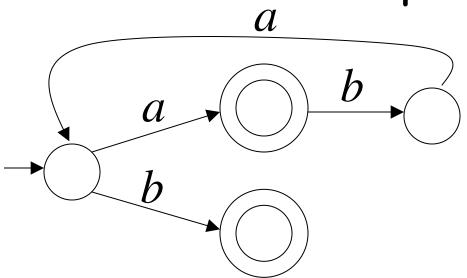
(proof is similar)

Single Accepting State for NFAs

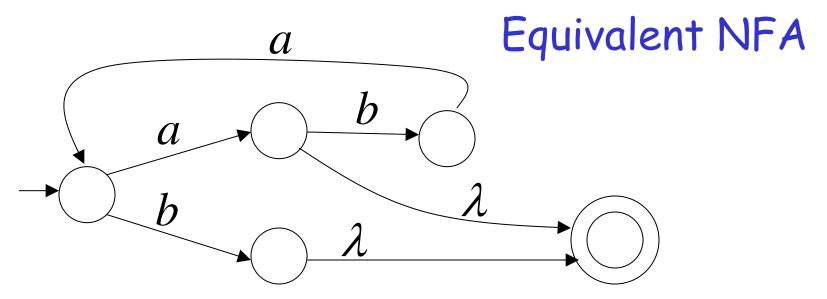
Any NFA can be converted

to an equivalent NFA

with a single accepting state

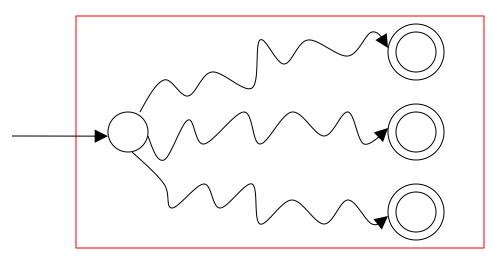


NFA

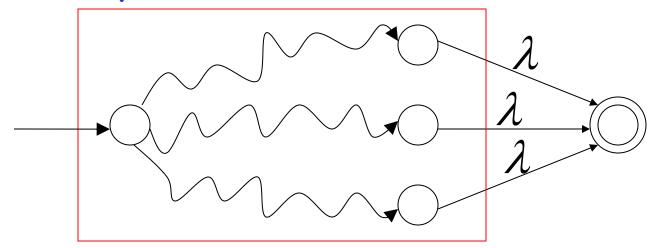


In General

NFA



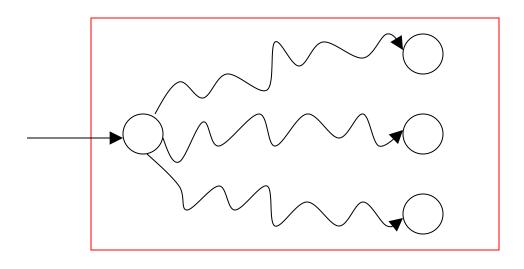
Equivalent NFA



Single accepting state

Extreme Case

NFA without accepting state





Add an accepting state without transitions

Properties of Regular Languages

For regular languages L_1 and L_2 we will prove that:

Union: $L_1 \cup L_2$

Concatenation: L_1L_2

Star: L_1*

Reversal: L_1^R

Complement: L_1

Intersection: $L_1 \cap L_2$

Are regular Languages

We say: Regular languages are closed under

Union: $L_1 \cup L_2$

Concatenation: L_1L_2

Star: L_1*

Reversal: L_1^R

Complement: $\overline{L_1}$

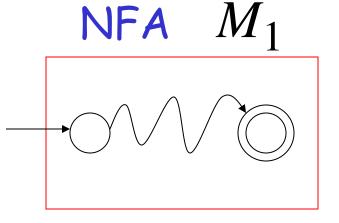
Intersection: $L_1 \cap L_2$

Regular language L_1

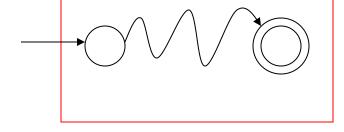
Regular language $\,L_{2}\,$

$$L(M_1) = L_1$$

$$L(M_2) = L_2$$

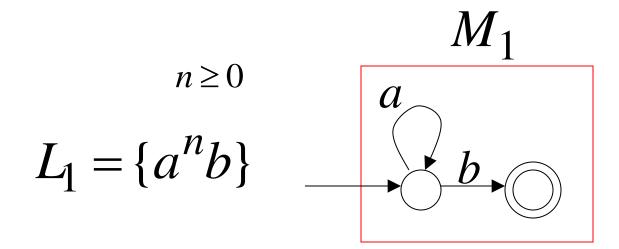


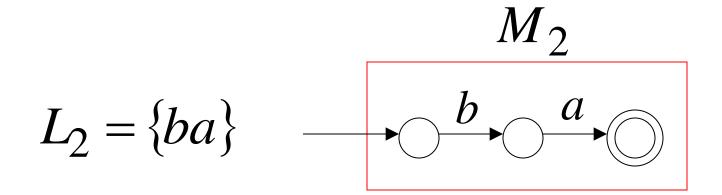
NFA M_2



Single accepting state

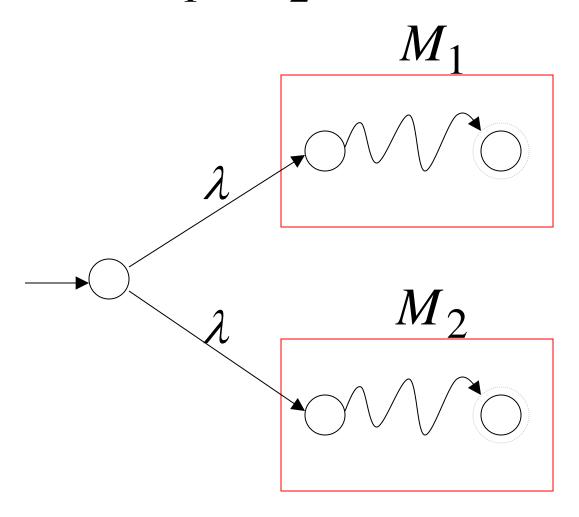
Single accepting state



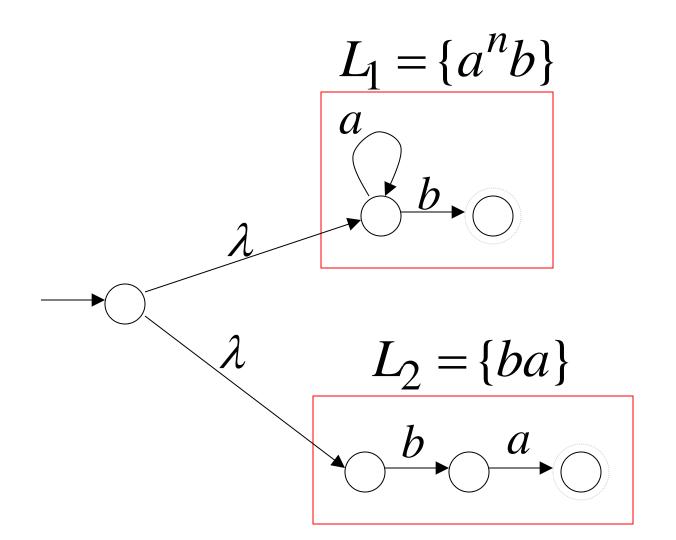


Union

NFA for $L_1 \cup L_2$

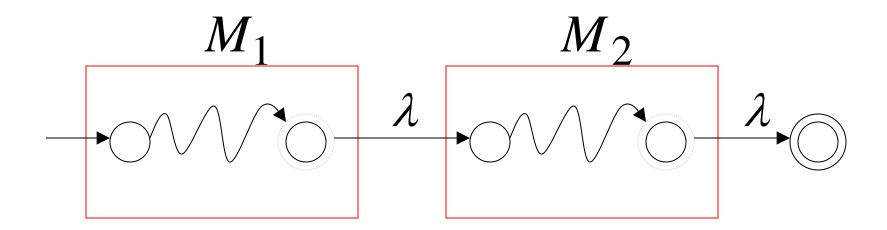


NFA for
$$L_1 \cup L_2 = \{a^n b\} \cup \{ba\}$$



Concatenation

NFA for L_1L_2



NFA for
$$L_1L_2 = \{a^nb\}\{ba\} = \{a^nbba\}$$

$$L_{1} = \{a^{n}b\}$$

$$a$$

$$L_{2} = \{ba\}$$

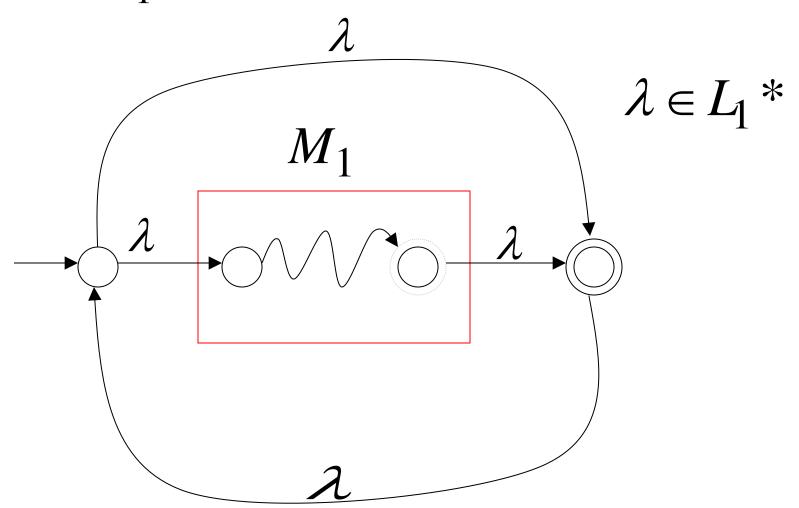
$$\lambda$$

$$b$$

$$\lambda$$

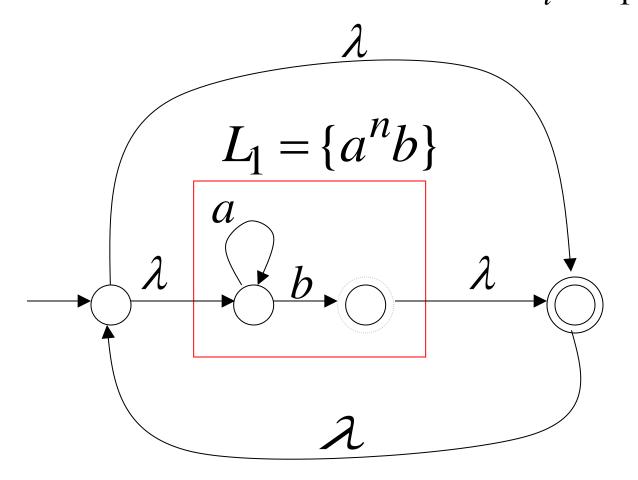
Star Operation

NFA for L_1*

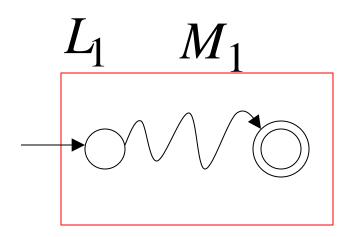


NFA for
$$L_1^* = \{a^n b\}^*$$

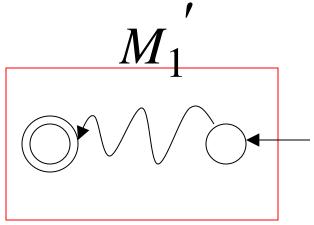
$$w = w_1 w_2 \cdots w_k$$
$$w_i \in L_1$$



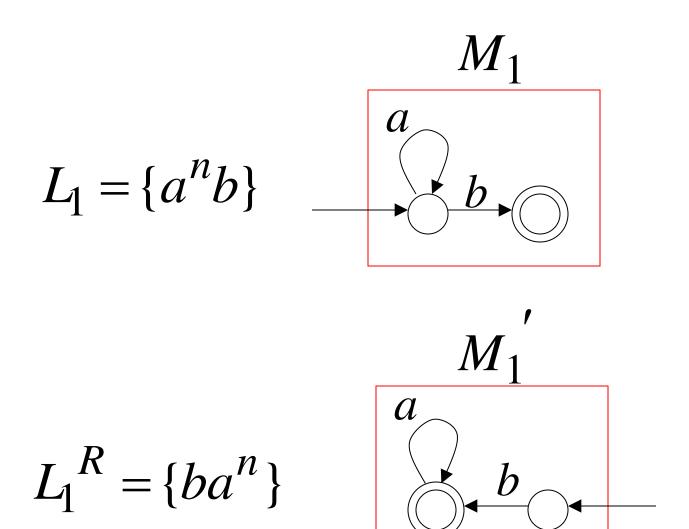
Reverse



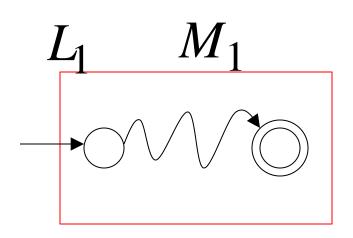


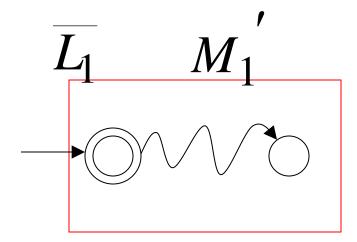


- 1. Reverse all transitions
- 2. Make initial state accepting state and vice versa

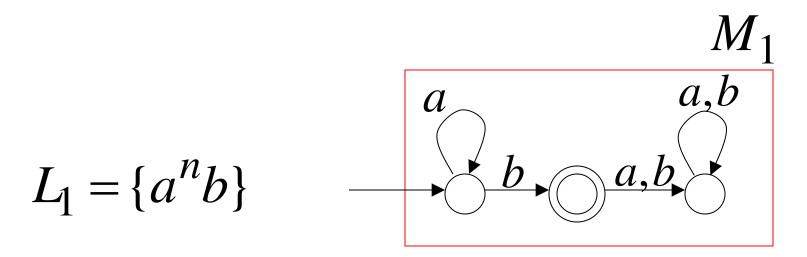


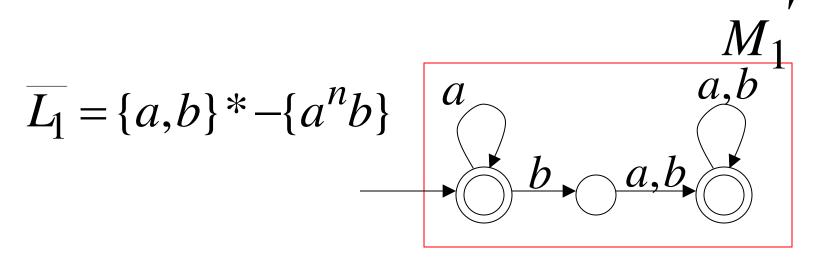
Complement





- 1. Take the ${\bf F}{m A}$ that accepts L_1
- 2. Make final states non-final, and vice-versa





Intersection

$$L_1$$
 regular $L_1 \cap L_2$ L_2 regular regular

DeMorgan's Law: $L_1 \cap L_2 = \overline{L_1} \cup \overline{L_2}$

$$L_1$$
, L_2 regular $\overline{L_1}$, $\overline{L_2}$ regular $\overline{L_1} \cup \overline{L_2}$ regular $\overline{L_1} \cup \overline{L_2}$ regular $\overline{L_1} \cup \overline{L_2}$ regular $\overline{L_1} \cup \overline{L_2}$ regular

$$L_1 = \{a^nb\} \quad \text{regular} \\ L_1 \cap L_2 = \{ab\} \\ L_2 = \{ab,ba\} \quad \text{regular}$$
 regular

Another Proof for Intersection Closure

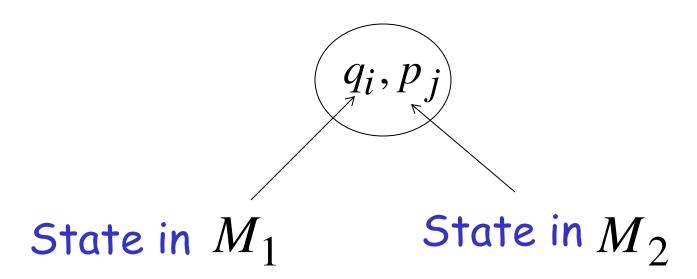
Machine M_1 FA for L_1

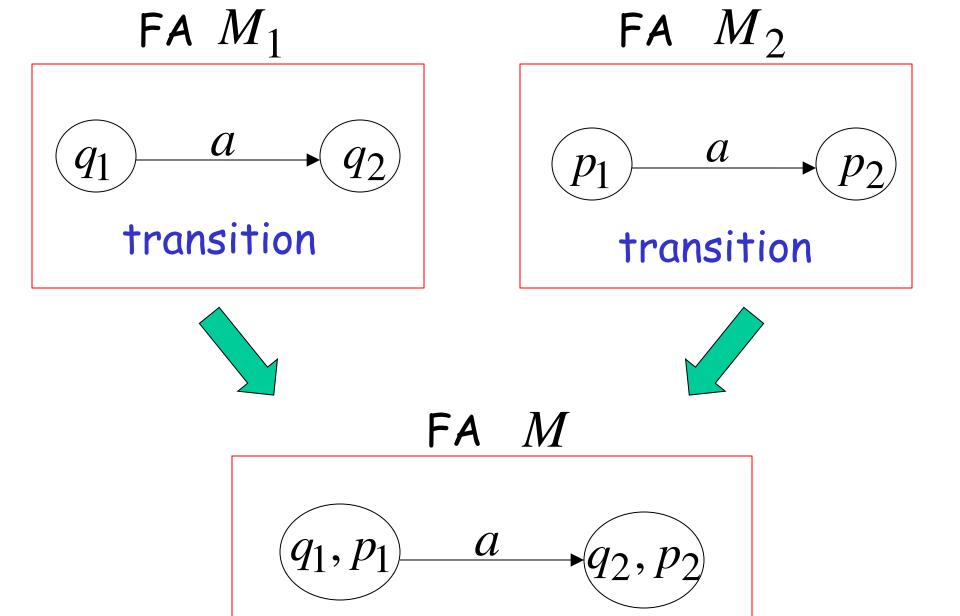
Machine M_2 FA for L_2

Construct a new FA M that accepts $L_1 \cap L_2$

M simulates in parallel M_1 and M_2

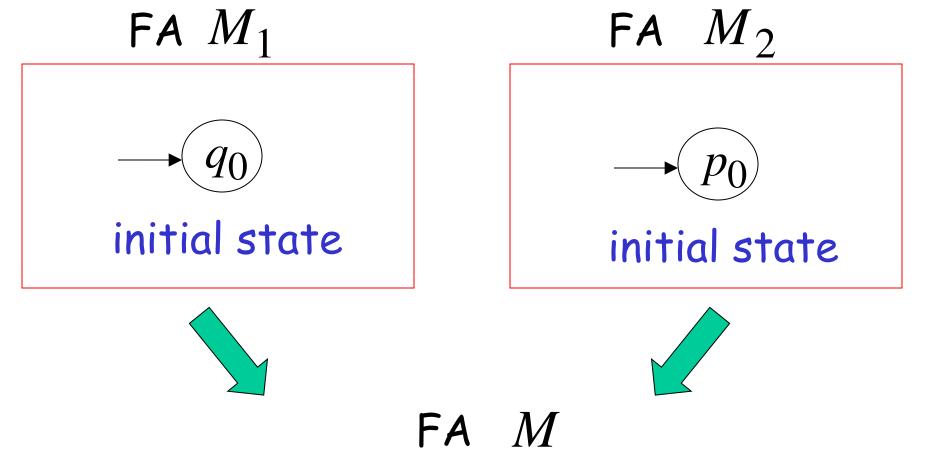
States in M

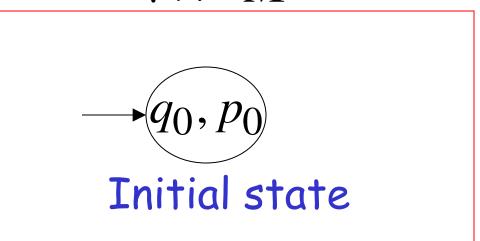


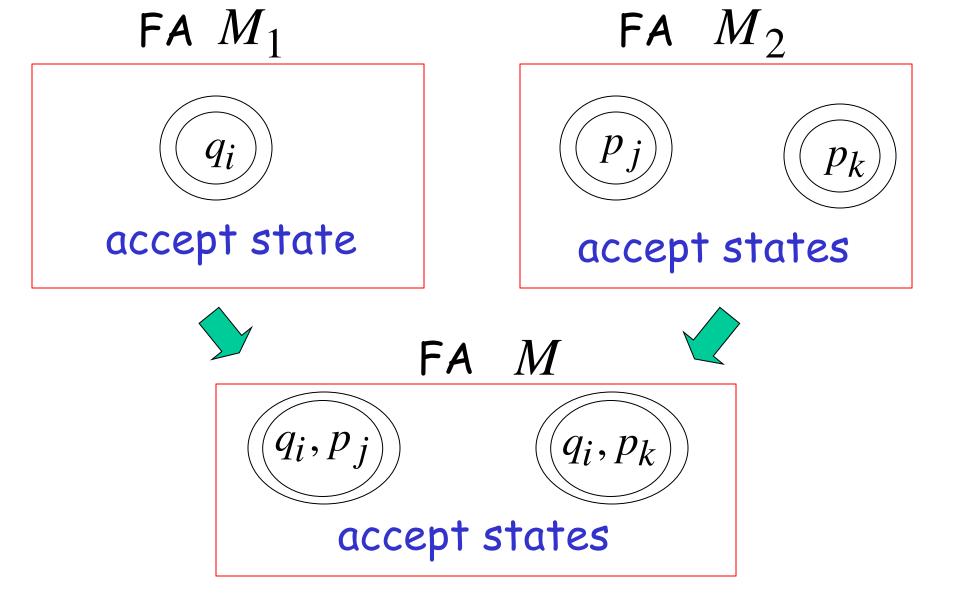


transition

63







Both constituents must be accepting states

$$L_{1} = \{a^{n}b\}$$

$$M_{1}$$

$$a$$

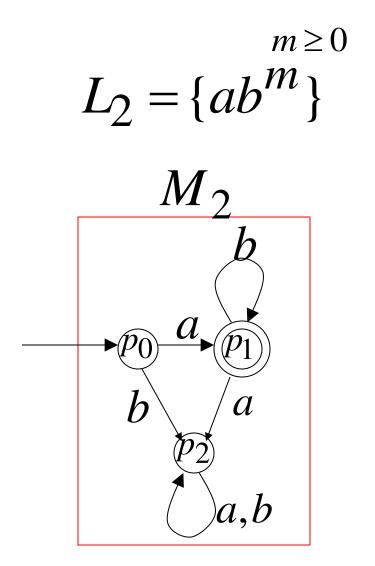
$$b$$

$$q_{0}$$

$$a,b$$

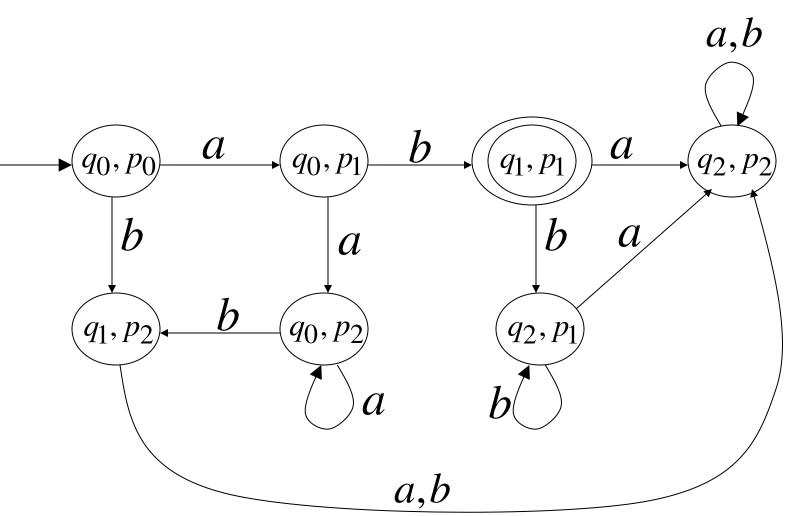
$$q_{2}$$

$$a,b$$



Automaton for intersection

$$L = \{a^n b\} \cap \{ab^n\} = \{ab\}$$



 $\,M\,$ simulates in parallel $\,M_1\,$ and $\,M_2\,$

M accepts string w if and only if

 M_1 accepts string w and M_2 accepts string w

$$L(M) = L(M_1) \cap L(M_2)$$

14B11CI171 Theory of Computation

Regular Expressions

Regular Expressions

Regular expressions describe regular languages

Example:
$$(a+b\cdot c)^*$$

describes the language

$${a,bc}* = {\lambda,a,bc,aa,abc,bca,...}$$

Recursive Definition

Primitive regular expressions: \emptyset , λ , α

Given regular expressions r_1 and r_2

$$r_1 + r_2$$
 $r_1 \cdot r_2$
 $r_1 *$
 (r_1)

Are regular expressions

A regular expression:
$$(a+b\cdot c)*\cdot(c+\varnothing)$$

Not a regular expression: (a+b+)

Languages of Regular Expressions

$$L(r)$$
: language of regular expression r

$$L((a+b\cdot c)^*) = \{\lambda, a, bc, aa, abc, bca, \ldots\}$$

Definition

For primitive regular expressions:

$$L(\varnothing) = \varnothing$$

$$L(\lambda) = \{\lambda\}$$

$$L(a) = \{a\}$$

Definition (continued)

For regular expressions r_1 and r_2

$$L(r_1 + r_2) = L(r_1) \cup L(r_2)$$

$$L(r_1 \cdot r_2) = L(r_1) L(r_2)$$

$$L(r_1 *) = (L(r_1))*$$

$$L((r_1)) = L(r_1)$$

Regular expression: $(a+b)\cdot a*$

$$L((a+b) \cdot a^*) = L((a+b)) L(a^*)$$

$$= L(a+b) L(a^*)$$

$$= (L(a) \cup L(b)) (L(a))^*$$

$$= (\{a\} \cup \{b\}) (\{a\})^*$$

$$= \{a,b\} \{\lambda,a,aa,aaa,...\}$$

$$= \{a,aa,aaa,...,b,ba,baa,...\}$$

Regular expression
$$r = (a+b)*(a+bb)$$

$$L(r) = \{a,bb,aa,abb,ba,bbb,...\}$$

Regular expression
$$r = (aa)*(bb)*b$$

$$L(r) = \{a^{2n}b^{2m}b: n, m \ge 0\}$$

Regular expression
$$r = (0+1)*00(0+1)*$$

$$L(r)$$
 = { all strings with at least two consecutive 0 }

Regular expression
$$r = (1+01)*(0+\lambda)$$

$$L(r)$$
 = { all strings without two consecutive 0 }

Equivalent Regular Expressions

Definition:

Regular expressions r_1 and r_2

are equivalent if
$$L(r_1) = L(r_2)$$

$$L = \{ all strings without two consecutive 0 \}$$

$$r_1 = (1+01)*(0+\lambda)$$

$$r_2 = (1*011*)*(0+\lambda)+1*(0+\lambda)$$

$$L(r_1) = L(r_2) = L$$

 r_1 and r_2 are equivalent regular expr.

Regular Expressions and Regular Languages

Theorem

```
Languages
Generated by
Regular Expressions

Regular
Languages
```

We will show:

Languages
Generated by
Regular Expressions

Regular Languages

Languages
Generated by
Regular Expressions

Regular
Languages

Proof - Part 1

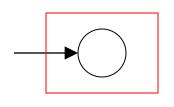
For any regular expression r the language L(r) is regular

Proof by induction on the size of r

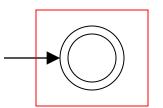
Induction Basis

Primitive Regular Expressions: \emptyset , λ , α

NFAS



$$L(M_1) = \emptyset = L(\emptyset)$$



$$L(M_2) = \{\lambda\} = L(\lambda)$$

regular languages

$$L(M_3) = \{a\} = L(a)$$

Inductive Hypothesis

```
Assume for regular expressions r_1 and r_2 that L(r_1) and L(r_2) are regular languages
```

Inductive Step

We will prove:

$$L(r_1+r_2)$$

$$L(r_1 \cdot r_2)$$

$$L(r_1 *)$$

$$L((r_1))$$

Are regular Languages

By definition of regular expressions:

$$L(r_1 + r_2) = L(r_1) \cup L(r_2)$$

$$L(r_1 \cdot r_2) = L(r_1) L(r_2)$$

$$L(r_1 *) = (L(r_1))*$$

$$L((r_1)) = L(r_1)$$

By inductive hypothesis we know:

$$L(r_1)$$
 and $L(r_2)$ are regular languages

We also know:

Regular languages are closed under:

Union
$$L(r_1) \cup L(r_2)$$

Concatenation $L(r_1) L(r_2)$
Star $(L(r_1))^*$

Therefore:

$$L(r_1 + r_2) = L(r_1) \cup L(r_2)$$

$$L(r_1 \cdot r_2) = L(r_1) L(r_2)$$

$$L(r_1 *) = (L(r_1)) *$$

Are regular languages

And trivially:

 $L((r_1))$ is a regular language

Proof - Part 2

For any regular language L there is a regular expression r with L(r) = L

Proof by construction of regular expression

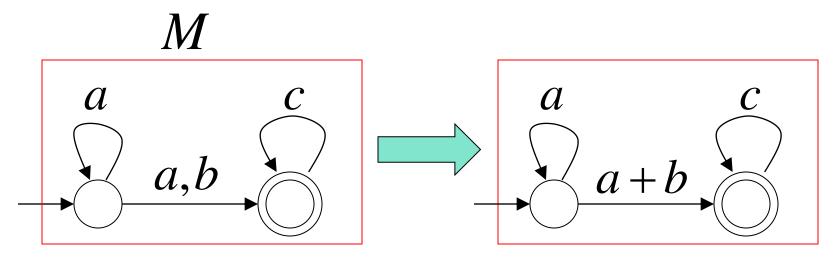
Since L is regular take the NFA M that accepts it

$$L(M) = L$$

Single final state

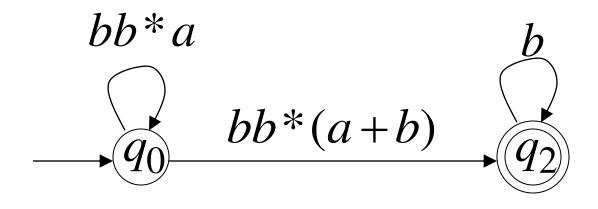
From M construct the equivalent Generalized Transition Graph

in which transition labels are regular expressions



Another Example: \boldsymbol{a} a Reducing the states: \boldsymbol{a} bb*abb*(a+b)

Resulting Regular Expression:



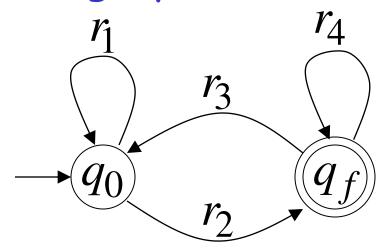
$$r = (bb*a)*bb*(a+b)b*$$

$$L(r) = L(M) = L$$

In General

Removing states: q_j q_i qa ae^*d *ce***b* ce*d q_i q_j ae*b

The final transition graph:

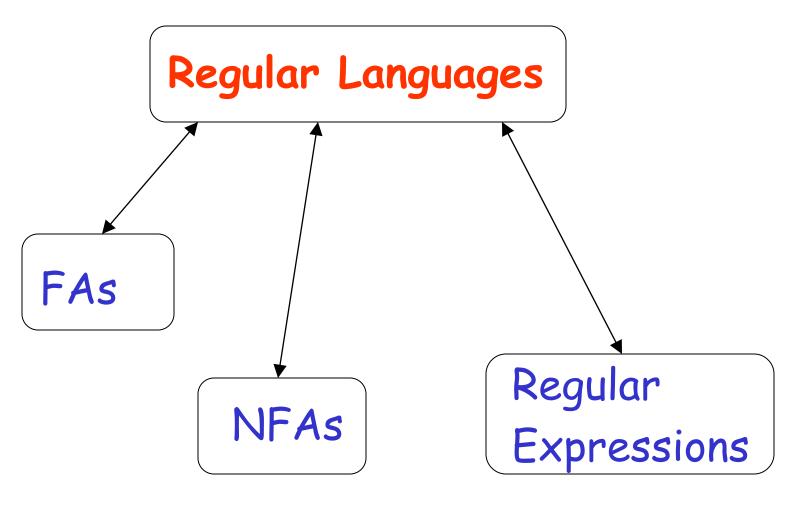


The resulting regular expression:

$$r = r_1 * r_2 (r_4 + r_3 r_1 * r_2) *$$

$$L(r) = L(M) = L$$

Standard Representations of Regular Languages



When we say: We are given a Regular Language L

We mean: Language L is in a standard representation

Elementary Questions

about

Regular Languages

Membership Question

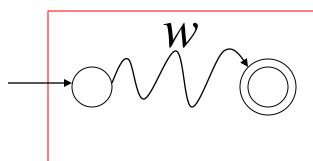
Question:

Given regular language L and string w how can we check if $w \in L$?

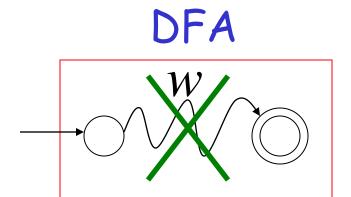
Answer: Take the DFA that accepts L

and check if w is accepted





$$w \in L$$

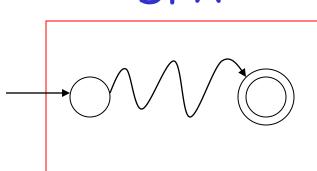


Question: Given regular language L how can we check if L is empty: $(L = \emptyset)$?

Answer: Take the DFA that accepts L

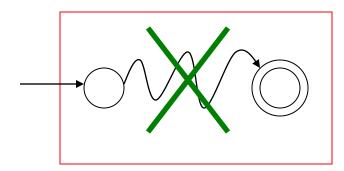
Check if there is any path from the initial state to a final state

DFA



$$L \neq \emptyset$$

DFA



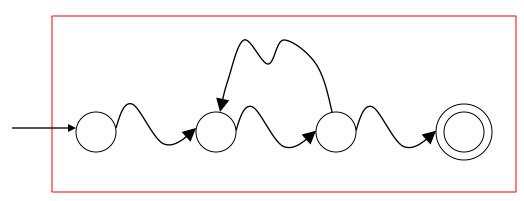
$$L = \emptyset$$

Question: Given regular language L how can we check if L is finite?

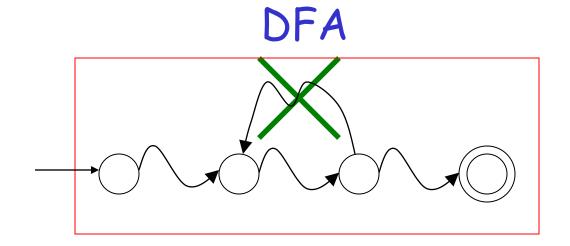
Answer: Take the DFA that accepts L

Check if there is a walk with cycle from the initial state to a final state

DFA



L is infinite



L is finite

Question: Given regular languages L_1 and L_2 how can we check if $L_1 = L_2$?

Answer: Find if $(L_1 \cap \overline{L_2}) \cup (\overline{L_1} \cap L_2) = \emptyset$

$$(L_1 \cap \overline{L_2}) \cup (\overline{L_1} \cap L_2) = \varnothing$$

$$L_1 \cap \overline{L_2} = \varnothing \quad \text{and} \quad \overline{L_1} \cap L_2 = \varnothing$$

$$L_1 \cap L_2 = Z$$

$$L_1 \cap L_2 \cap L_2 = Z$$

$$L_1 \cap L_2 \cap L_2 \cap L_1 \cap L_2 \cap L_2 \cap L_1 \cap L_2 \cap L_2 \cap L_1 \cap L_2 \cap L_2 \cap L_2 \cap L_1 \cap L_2 \cap L_2 \cap L_1 \cap L_2 \cap L_2 \cap L_1 \cap L_2 \cap L_1 \cap L_2 \cap L$$