

Practical #1: Introduction of Lab contents

Objective

The goal of this lab is to help you understand the basic terminologies used in UI/UX.

Instructions

1. Save the lab exercise with file name Er.No._Lab1.doc.
2. Upload file at following link
<https://docs.google.com/forms/d/e/1FAIpQLSe1Lvrk-0Ttqxwehtstt5cE30I4YYjD8uMaid6nwUM3yEOsTQ/viewform>

Instructions for Performing Lab Exercise

1. Review the following key aspects about the UI/UX and write a brief description of each term.
 - Image
 - Types of image
 - Difference between raster image and vector image
 - Pixel
 - Video
 - Different format of videos
 - AR-VR-MR
 - Dpi
 - Color models
 - Resolution
 - Html/hypertext
 - Hosting
 - Multimedia