Sprint 4

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Challenges

Challenges that we faced:

★ Endurance - Did not realize there was a aim tool was struggling to figure out why our robot was not going straight.
★ Accuracy - Getting the robot to turn into the next circle, without going off the line too much.
★ Agility - Finding the right speed for the robot to go over the binder and stop at the corner

Roles

Baylor Wroblewski - Tech Coordinator
(Coder/ Robot Owner)

Lola Weis - Planner / Organizer
(Gantt Chart / Github Owner)

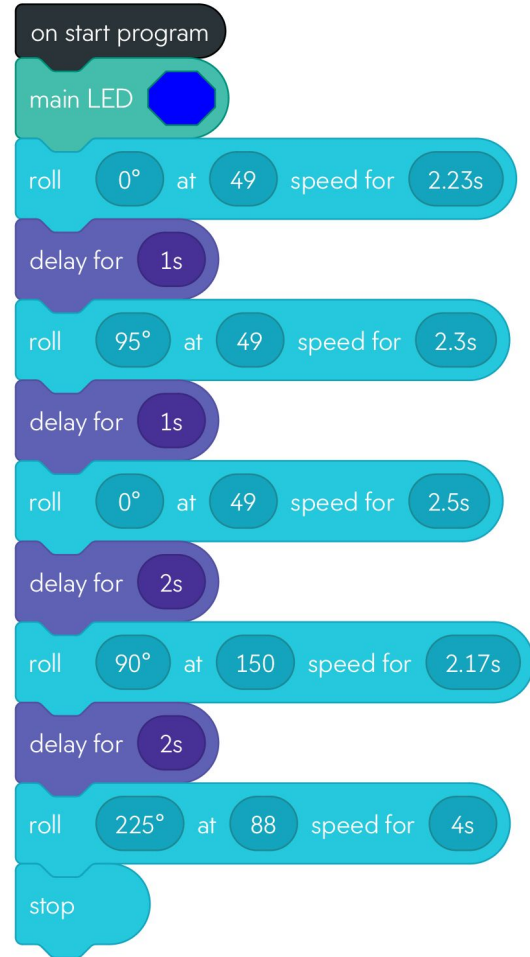Tyvon Ali Sargent - Tester
(Videographer / Test Planner)

What we learned about software engineering

★ Teamwork and communication

★ The testing process is extensive

★ Trial and Error

What we would do differently

★   Have robot fully charged before coming to work on the project.

★   Record every run that we do so that we don't miss "the perfect run"

★   Have a better understanding of the Sphero application before
    starting

Sprint 3: Agility Block Code

Agility Sprint