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GIT CHEAT SHEET

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INSTALLATION & GUIs

GitHub for Windows

https://windows.github.com

GitHub for Mac:

https://mac.github.com

Git for All Platforms:

http://git-scm.com

SETUP

Configuring user information used across all local repositories

- git config --global user.name "[firstname lastname]"

  # Set a name that is identifiable for credit when reviewing version history

- git config --global user.email "[valid-email]"

  # Set an email address that will be associated with each history marker

- git config --global color.ui auto

  # Set automatic command line coloring for Git for easy reviewing

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CREATE & INITIALIZE

Creating and cloning Git repositories

- `git init`

  `# Initialize an existing directory as a Git repository`

- `git clone [url]`

  `# Retrieve an entire repository from a hosted location via URL`

STAGE & SNAPSHOT

Working with snapshots and the Git staging area

- `git status`

  `# Show modified files in working directory, staged for your next commit`

- `git add [file]`

  `# Add a file as it looks now to your next commit (stage)`

- `git reset [file]`

  `# Unstage a file while retaining the changes in working directory`

- `git diff`

  `# Diff of what is changed but not staged`

- `git diff --staged`

  `# Diff of what is staged but not yet committed`

- `git commit -m "[descriptive message]"`

  `# Commit your staged content as a new commit snapshot`

UNDOING CHANGES

Mistake recovery and safe rollback options

- `git checkout <branch>`

  `# Switch to another branch (e.g., git checkout main)`

- `git reset`

  `# Unstage staged files (after git add)`

- `git reset --hard [commit]`

  `# Reset to specific commit (dangerous – loses local changes)`

- `git stash`

  `# Temporarily shelve your changes to clean your working directory`

- `git commit --amend`

  `# Modify the most recent commit (do not use on published commits)`

- `git revert [commit]`

  `# Revert changes by creating a new commit that undoes a specific commit`

Refer to Git Basics - Undoing Things for further details.

BRANCH & MERGE

Branch operations and history tracking

- git branch

  # List your branches. A * will appear next to the currently active branch

- git branch [branch-name]

  # Create a new branch at the current commit

- git branch -d [name]

  # Delete a branch from your repository

- git branch -D [name]

  # Force delete a branch from your repository

- git checkout [branch-name]

  # Switch to another branch and check it out into your working directory

- git checkout -b [new-branch]

  # Create a new branch and switch to it

- git merge [branch]

  # Merge the specified branch’s history into the current one

- git merge --abort

  # Abort a merge and return to the pre-merge state (use after merge conflicts)

- git log

  # Show all commits in the current branch’s history

- `git log --graph`

  `# Print an ASCII graph of the commit and merge history`

- `git log --oneline`

  `# Print each commit on a single line`

SHARE & UPDATE

Synchronizing your repository with remotes

- `git remote add [alias] [url]`

  `# Add a git URL as an alias`

- `git fetch [alias]`

  `# Fetch all the branches from that Git remote`

- `git merge [alias]/[branch]`

  `# Merge a remote branch into your current branch to bring it up to date`

- `git push [alias] [branch]`

  `# Transmit local branch commits to the remote repository branch`

- `git pull`

  `# Fetch and merge any commits from the tracking remote branch`

TEMPORARY COMMITS

Preserve work-in-progress using stash

- `git stash`

  `# Save modified and staged changes`

- `git stash list`

  `# List stack-order of stashed file changes`

- `git stash pop`

  `# Write working from top of stash stack`

- `git stash drop`

  `# Discard the changes from top of stash stack`

TRACKING PATH CHANGES

Tracking file renames and deletions

- `git rm [file]`

  `# Delete the file from project and stage the removal for commit`

- `git mv [existing-path] [new-path]`

  `# Change an existing file path and stage the move`

- `git log --stat -M`

  `# Show all commit logs with indication of any paths that moved`

INSPECT & COMPARE

Comparing branches, diffs, and commit history

- `git log`

  `# Show the commit history for the currently active branch`

- `git log branchB..branchA`

  `# Show the commits on branchA that are not on branchB`

- `git log --follow [file]`

  `# Show the commits that changed file, even across renames`

- `git diff branchB...branchA`

  `# Show the diff of what is in branchA that is not in branchB`

- `git show [SHA]`

  `# Show any object in Git in human-readable format`

REWRITE HISTORY

Rewriting and cleaning up commit history

- `git rebase [branch]`

  `# Apply any commits of current branch ahead of specified one`

- `git reset --hard [commit]`

  `# Clear staging area, rewrite working tree from specified commit`

Use with caution. **Do not** rewrite history on shared/public branches.

IGNORING PATTERNS

Preventing unintentional staging or committing of files

- git config --global core.excludesfile [file]

  # System-wide ignore pattern for all local repositories

.gitignore example:

```
logs/
*.notes
pattern*/
```

Save a file with desired patterns as .gitignore with either direct string matches or wildcard globs.

SHA-1 & OBJECTS

Git internal structure — commit identification and integrity

Git uses SHA-1 hashes for commit identification.

- SHA-1 is a cryptographic hash function
- It generates a unique digital fingerprint for each file/commit
- Ensures file integrity and serves as a reference (e.g., in git revert [SHA])

Hashes are visible in git log or on GitHub pages and are used across many Git commands.

GIT TERMS & DEFINITIONS

- **Branch**: A pointer to a particular commit, representing an independent line of development in a project.
- **Commit**: A command to make edits to multiple files and treat that collection of edits as a single change.
- **Commit files**: A stage where the changes made to files are safely stored in a snapshot in the Git directory.
- **Commit ID**: An identifier next to the word `commit` in the log.
- **Commit message**: A summary and description with contextual information on the parts of the code or configuration of the commit change.
- **Diff**: A command to find the differences between two files.
- **DNS zone file**: A configuration file that specifies the mappings between IP addresses and host names in your network.
- **Fast-forward merge**: A merge when all the commits in the checked out branch are also in the branch that's being merged.
- **Git**: A free open source version control system available for installation on Unix-based platforms, Windows and macOS.
- **Git directory**: A database for a Git project that stores the changes and the change history.
- **Git log**: A log that displays commit messages.
- **Git staging area**: A file maintained by Git that contains all the information about what files and changes are going to go into the next commit.
- **Head**: This points to the top of the branch that is being used.
- **Master**: The default branch that Git creates when a new repository is initialized; commonly used to place the approved pieces of a project.
- **Merge conflict**: This occurs when the changes are made on the same part of the same file, and Git won't know how to merge those changes.
- **Modified files**: A stage where changes have been made to a file, but they have not been stored or committed.

- **Patch**: A command that can detect that there were changes made to the file and will do its best to apply the changes.
- **Repository**: An organization system of files that contain separate software projects.
- **Rollback**: The act of reverting changes made to software to a previous state.
- **Source Control Management (SCM)**: A tool similar to VCS to store source code.
- **Stage files**: A stage where the changes to files are ready to be committed.
- **Three-way merge**: A merge that uses the snapshots at the two branch tips along with their most recent common ancestor (the commit before the divergence).
- **Tracked**: A file's changes are recorded.
- **Untracked**: A file's changes are not recorded.
- **Version control systems (VCS)**: A tool to safely test code before releasing it, allowing multiple people to collaborate on the same coding projects together, and stores the history of that code and configuration.

EDUCATION

GitHub is **free** for students and teachers. Discounts available for other educational uses.

- **Email:** education@github.com
- **Website:** https://education.github.com