Oliver A. Hennigh

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SUMMARY

Enthusiastic machine learning researcher seeks opportunities to work on game changing open source projects.

EDUCATION

Bachelor of Science (Honors Participant)

Clarkson University, Potsdam, NY, 2011 to 2015

Major: Mathematics, Physics

GPA: 3.5

Awards: Presidential Scholar and Deans list

EXPERIENCE

Air Force Research Lab

July 2015 to Dec 2016

Associate Mathematician

Rome, NY

- Developed Tensorflow code base for training and executing the You Only Look Once (YOLO) object detection on large scale Air Force datasets
- Managed GPU servers maintaining current builds of CUDA and deep learning libraries

SUNY Potsdam Undergraduate Research Experience (REU) Summer 2013 Undergraduate Researcher

Potsdam, NY

- Studied Quantum Walks to understand properties such as Perfect State Transfer (PST)
- Wrote heavily optimized code in C++ using the GSL library to simulate discrete quantum systems

OPEN SOURCE PROJECTS

• Phy-Net

A first look at compressing the computation time of Lattice Boltzmann method Physics simulations with Neural Networks. Preliminary results indicate 200x speed ups for fluid flow simulations.

• Paper Reimplementation of "Early Visual Concept Learning with Unsupervised Deep Learning"

Recreated results and explored different neural network architectures with more complex datasets. $\,$

• Paper Reimplementation of "Action-Conditional Video Prediction using Deep Networks in Atari Games"

Tested method on more difficult datasets and extended results to compress Markov Decision Processes on small LSTMs.

• Quantum Walk Simulator

Visualization tool for Continuous-time Quantum Walks.

• Cude

3D heat diffusion simulation written in C++ with graphics using OpenGL.

(These projects and more at http://github.com/loliverhennigh)

COMPUTER SKILLS

 $Languages: \ Python, \ Juila, \ C/C++$

Libraries: Tensorflow, Torch, GNU Scientific Library, OpenGl, FANN

Operating Systems: Linux

Hardware: TK1, TX1, Raspberry Pi

COURSES

• Graduate Topology (Point Set) • Graduate Numerical Methods

• Quantum Physics • Computer Graphics

• Neural Networks for Machine Learning (Hinton)