#### Fundamentals of AI and KR - Module 3

4. Exact inference

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#### Notice

#### Credits

The present slides are largely an adaptation of existing material, including:

- slides from Russel & Norvig
- slides by Daphne Koller on Probabilistic Graphical Models
- slides by Fabrizio Riguzzi on Data Mining and Analytics

I am especially grateful to these authors.

#### Downloading and sharing

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# Exact inference



#### Inference tasks



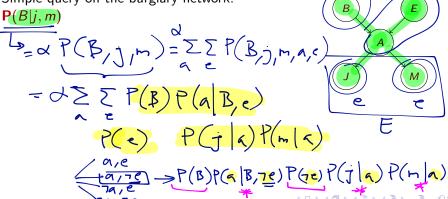
- guers variable
- Simple queries. compute posterior marginal  $P(X_i | \mathbf{\xi} = \mathbf{e})$ e.g., P(NoGas) Gauge = empty, Lights = on, Starts = false)
- Conjunctive queries:  $P(X_i, X_j | E = e) = P(X_i | E = e)P(X_j | X_i, E = e)$
- Optimal decisions: decision networks include utility information; probabilistic inference required for P(outcome|action)evidence)
- Value of information: which evidence to seek next?
- Sensitivity analysis: which probability values are most critical?
- Explanation: why do I need a new starter motor?

## Inference by enumeration



Slightly intelligent way to sum out variables from the joint without actually constructing its explicit representation

Simple query on the burglary network:



# 2

### Inference by enumeration

Slightly intelligent way to sum out variables from the joint without actually constructing its explicit representation

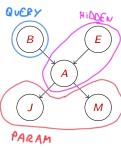
Simple query on the burglary network:

$$P(B|j, m)$$

$$= P(B, j, m)/P(j, m)$$

$$= \alpha P(B, j, m)$$

$$= \alpha \sum_{e} \sum_{e} P(B, e, a, j, m)$$
hidden verifies



# 3.29

## Inference by enumeration

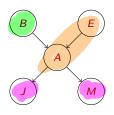
Slightly intelligent way to sum out variables from the joint without actually constructing its explicit representation

Simple query on the burglary network:

$$P(B|j,m) = P(B,j,m)/P(j,m) = \alpha P(B,j,m)$$

$$= \alpha P(B, j, m)$$

$$= \alpha \sum_{e} \sum_{a} \mathbf{P}(B, e, a, j, m)$$



Rewrite full joint entries using product of CPT entries:

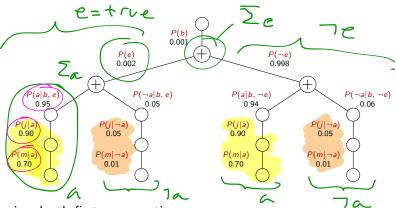
$$P(B|j,m) = \alpha \sum_{e} \sum_{a} (P(B)P(e)P(a|B,e)P(j|a)P(m|a)$$

$$= \alpha P(B) \sum_{e} P(e) \sum_{a} P(a|B,e)P(j|a)P(m|a)$$



# 2

#### Evaluation tree



Recursive depth-first enumeration

O(n) space (no need to construct full joint),  $O(d^n)$  time Inefficient: repeated computation (e.g., see P(j|a)P(m|a))



function Enumeration-Ask(X,e,bn) returns a distribution over X



**inputs:** X, the query variable



```
e, observed values for variables \mathbf{E} bn, a Bayesian network with variables \mathrm{VARS}[bn] = \{X\} \cup \mathbf{E} \cup \mathbf{Y} \mathbf{Q}(X) \leftarrow \mathrm{a} distribution over X, initially empty for each value x_i of X do extend \mathbf{e} with X = x_i \mathbf{Q}(x_i) \leftarrow \mathrm{Enumerate-All}(\mathrm{Vars}[bn],\mathbf{e}) return \mathrm{Normalize}(\mathbf{Q}(X)) function \mathrm{Enumerate-All}(vars,\mathbf{e}) returns a real number if \mathrm{Empty}(vars) then return 1.0
```

return  $P(y|Parents(Y)) \times \text{ENUMERATE-ALL}(\text{Rest}(vars), \mathbf{e})$ 

else return  $\sum_{y} P(y|Parents(Y)) \times \text{Enumerate-All}(\text{Rest}(vars), \mathbf{e} \cup \{Y = y\})$ 

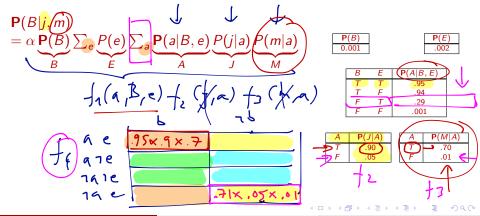
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 $Y \leftarrow \text{FIRST}(vars)$  if Y has value y in e then



# Inference by variable elimination

Variable elimination: carry out summations right-to-left, storing intermediate results (factors) to avoid recomputation

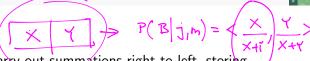


PEDO THE EXERCISE
$$P(B|\tau,m) = d P(B) \underset{e}{\leq} P(e) \underset{a}{\leq} P(a|B,e) \cdot P(\tau|a) \cdot P(m|a) =$$

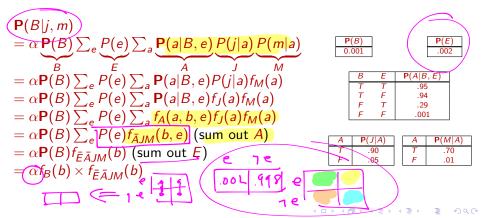
$$= f_1(a,B,e) \cdot f_2(\tau,a) \cdot f_3(m,a) \text{ MOT VACIABLES}$$

$$P(\tau|A) \qquad \qquad |\text{MORE CONVENIENT PORMULA}$$

# Inference by variable elimination



Variable elimination: carry out summations right-to-left, storing intermediate results (factors) to avoid recomputation





# Variable elimination: Basic operations

Α	P(J A)	
T	.90	
F	.05	

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Α	P(M A)
T	.70
F	.01

В	Ε	P(A B,E)
T	Т	.95
T	F	.94
F	T	.29
F	F	.001

#### Pointwise product of factors $f_1$ and $f_2$ :

$$f_1(x_1,...,x_j,y_1,...,y_k) \times f_2(y_1,...,y_k,z_1,...,z_l)$$
  
=  $f(x_1,...,x_j,y_1,...,y_k,z_1,...,z_l)$   
E.g.,  $f_1(a,b) \times f_2(b,c) = f(a,b,c)$ 

# Variable elimination: Basic operations

Α	P(J A)	1	Α	Р
T	.90		T	r.
F	.05		F	

В	Ε	P(A B,E)
T	T	.95
T	F	.94
F	T	.29
F	F	.001

Pointwise product of factors  $f_1$  and  $f_2$ :

$$f_1(x_1,...,x_j,y_1,...,y_k) \times f_2(y_1,...,y_k,z_1,...,z_l)$$
  
=  $f(x_1,...,x_j,y_1,...,y_k,z_1,...,z_l)$   
E.g.,  $f_1(a,b) \times f_2(b,c) = f(a,b,c)$ 

Summing out a variable from a product of factors:

- move any constant factors outside the summation
- 2 add up submatrices in pointwise product of remaining factors

$$\sum_{x} f_{1} \times \cdots \times f_{k}$$

$$= f_{1} \times \cdots \times f_{i} \sum_{x} f_{i+1} \times \cdots \times f_{k}$$

$$= f_{1} \times \cdots \times f_{i} \times f_{\bar{X}}$$
assuming  $f_{1}, \dots, f_{i}$  do not depend on  $X$ 





# Variable elimination algorithm

```
function ELIMINATION-ASK(X,e,bn) returns a distribution over X inputs: X, the query variable

e, evidence specified as an event

bn, a Bayesian network specifying joint distribution P(X_1, \ldots, X_n)

factors \leftarrow []

for each var in ORDER(VARS[bn]) do

factors \leftarrow [MAKE-FACTOR(var,e)|factors]

if var is a hidden variable then

factors \leftarrow SUM-OUT(var,factors)

return NORMALIZE(POINTWISE-PRODUCT(factors))
```

 $Order(Vars[bn]) \rightarrow every ordering yields a valid algorithm$ Try to minimize size of next factor to be constructed



#### Irrelevant variables

Consider the query

$$P(JohnCalls | Burglary = true)$$

$$P(J|b) = \alpha P(b) \sum_{e} P(e)$$

$$\sum_{a} P(a|b, e) P(J|a)$$

$$\sum_{m} P(m|a) - 1$$

Sum over m is identically 1; M is irrelevant to the query

Theorem

Theorem

M IS NEITHER ANCESTOR OF 
$$(J)$$
, NEITHER ANCESTOR

Y is irrelevant unless  $Y \in Ancestors(\{X\} \cup E)$ 

VARIABLE

VARIABLE

Here, X = JohnCalls,  $\mathbf{E} = \{Burglary\}$ , and  $Ancestors(\{X\} \cup E) = \{Alarm, Earthquake\}$  so MaryCalls is irrelevant

E VIDE LCE

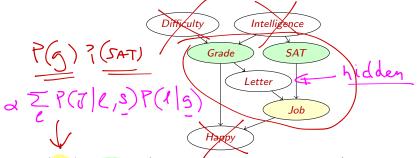
VARIABLE

#### Irrelevant variables

NO ACTIVE TRAIL BETWEEN ANY NAWES OF X

#### Theorem

Y is irrelevant if d-separated from X by E



For P(Job|Grade, SAT), not only Happy is irrelevant (outside of ancestral graph) but also Difficulty and Intelligence are (d-separated)

4 m b 4 m b

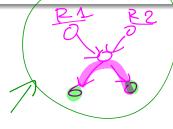
## Complexity of exact inference

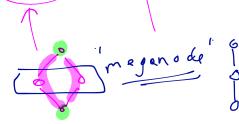
us approximate

se upling

Theorem (Complexity results for variable elimination)

- Singly connected networks (or polytrees):
   any two nodes are connected by at most one (undirected) path
   time and space cost of variable elimination are O(d<sup>k</sup>n)
- Multiply connected networks, NP-hard





## Clustering algorithms

- Variable elimination OK for solving individual queries
- However, cost of estimating posterior probabilities for n variables in a polytree is  $O(n^2)$
- Clustering algorithms (join tree algorithms) can do that in O(n): used in commercial systems
- Idea is to join individual nodes to form cluster nodes (meganodes),
   obtaining a polytree
- Worst case still requires exponentially large CPTs
- Alternative approach: approximate methods

# Exercise





You are designing a new e-commerce system, to sell products online. You can display advertisements ("ads") of three types: book ads, toy ads, and holiday ads. However, your web site can only display one ad at a time. Your system should guess which type of ad has a higher chance of being clicked.

You don't have verified profile information on each customer. You can, however, guess at least some profile features, based on your domain knowledge and on your observations about which ads the customer does or doesn't click on ("clicking behaviour").

In particular, you have identified the following profile features:

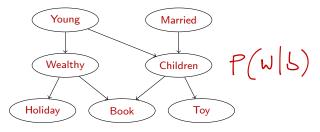
- Young: is this a young customer  $(y, \neg y)$ ;
- Married: is the customer married (m, ¬m);
- Wealthy: is the customer wealthy (w, ¬w);
- Children: does the customer have children (c, ¬c).

The customer's clicking behaviour is instead determined as follows:

- Holiday: the customer clicks on a holiday ad (h, ¬h);
- Book: the customer clicks on a book ad (b, ¬b);
- Toy: the customer clicks on a toy ad  $(t, \neg t)$ .
- How would you model this domain using a Bayes net?



#### Assume this is your network:

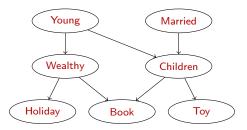


- Q1: You first display a sequence of ads and record which types of ads get clicked; then, you use that data to infer some of the customer's profile features.
  - Which reasoning pattern are you following?
  - Show a query that uses the customer's observed clicking behaviour as evidence.





#### Assume this is your network:

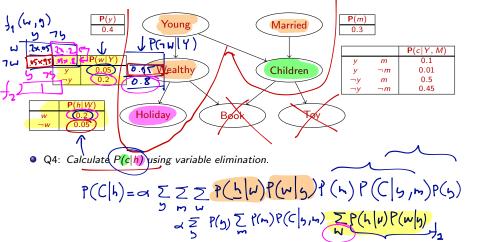


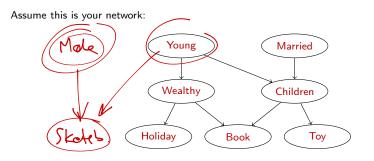
- Q2: To fully define this Bayesian network, how many independent values are needed?
- Q3: Define a CPD for Children





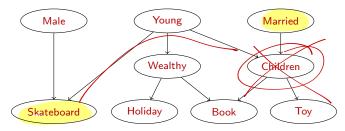






- Q5: You expand your business to sell Skateboard s: an article that's especially popular with young male customers.
  - How would you expand your Bayesian network to include also skateboard ads?

#### Assume this is your extended network:



Q6: You display a skateboard ad, and observe that your customer doesn't click on it.



PÉMLS => t(m) = p(n/s)



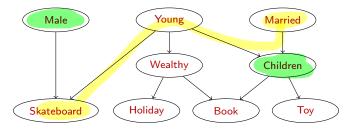




# 2

#### Exam-style exercise: online shop

Assume this is your extended network:



- Q7: The same customer joins a fidelity programme and fills in a form where she declares to be a <u>female parent</u>) She chooses not to disclose any other information about herself.
  - Given this new evidence, does her not clicking on a skateboard ad give you any information about her being married?



# Suggested exercise from Russel & Norvig, 3<sup>rd</sup> Ed.

• 14.21 (soccer teams), (a)-(d)



## Questions?