Let us consider the following initial state expressed with the Kovalsky formulation

holds(on(a,d),s0).

holds(on(b,e),s0).

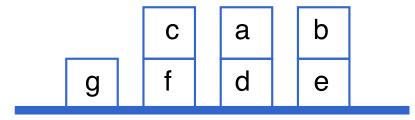
holds(on(c,f),s0).

holds(clear(a),s0).

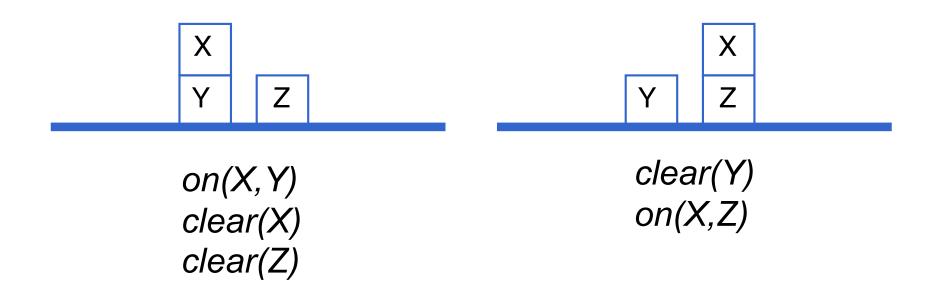
holds(clear(b),s0).

holds(clear(c),s0).

holds(clear(g),s0).



Consider the action move(X,Y,Z)



```
%Effects move(X,Y,Z):
```

```
holds(clear(Y), do(move(X, Y, Z), S)).
holds(on(X, Z), do(move(X, Y, Z), S)).
```

%Frame condition for move(X,Y,Z):

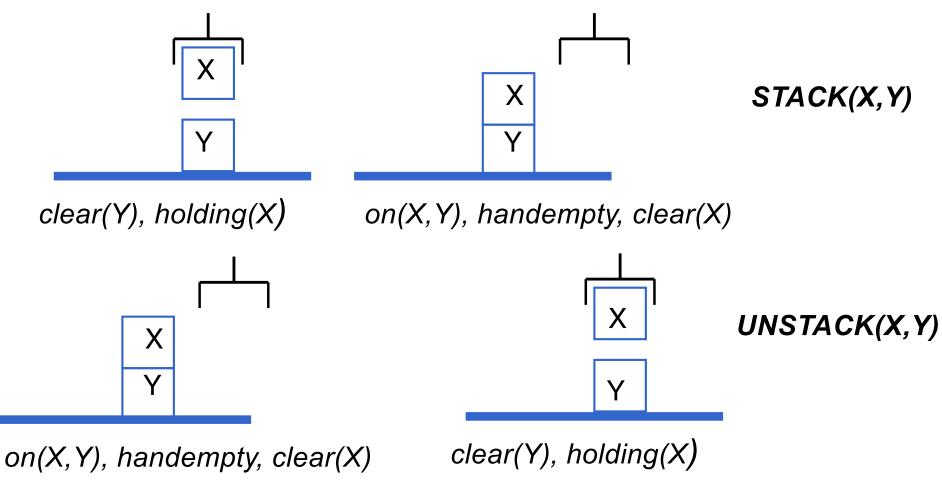
```
holds(V,do(move(X,Y,Z),S)):-holds(V,S),
holds(V,S),
V = clear(Z),
V = on(X,Y).
```

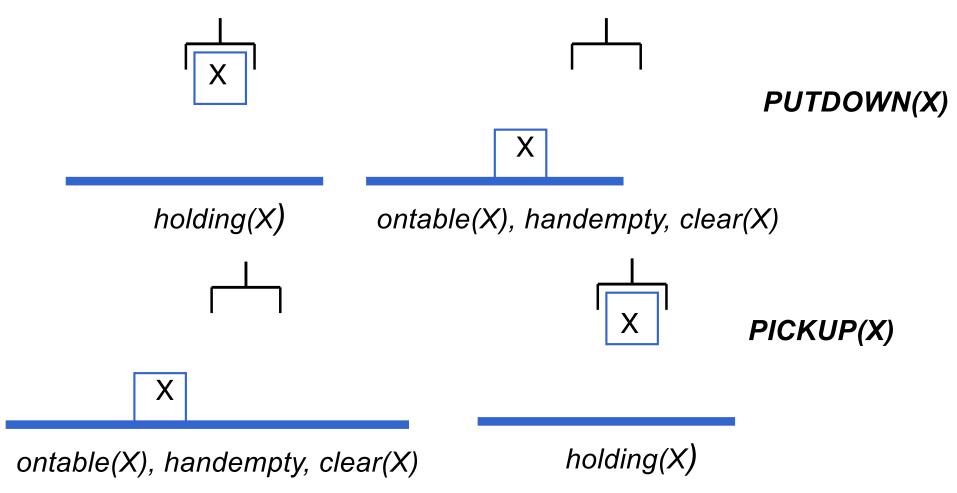
```
% Clause for the preconditions of move(X,Y,Z):
pact(move(X, Y, Z), S):-
  holds(clear(X),S), holds(clear(Z),S),
  holds(on(X,Y),S), X = Z.
%Clause for the reachability of a state:
poss(s0).
poss(do(A,S)):-
  poss(S),
  pact(A,S).
```

Goal:

:- poss(S), holds(on(a,b),S),holds(on(b,g),S).

Exercise: use the block world but change actiong





```
%Effects stack(X,Y):
holds(clear(X), do(stack(X,Y),S)).
holds(on(X,Y), do(stack(X,Y),S)).
holds(handempty, do(stack(X,Y),S)).
%Frame condition for stack(X,Y):
holds(V,do(stack(X,Y),S)):-
  holds(V,S),
  V=clear(Y),
```

V=holding(X).

```
% Clause for the preconditions of stack(X,Y):
pact(stack(X,Y),S):-
  holds(holding(X),S), holds(clear(Y),S).
%Clause for the reachability of a state:
poss(s0).
poss(do(A,S)):-
  poss(S),
  pact(A,S).
```

```
%Effects unstack(X,Y):
holds(holding(X), do(unstack(X,Y),S)).
holds(clear(Y), do(unstack(X,Y),S)).
holds(handempty, do(stack(X,Y),S)).
%Frame condition for unstack(X,Y):
holds(V,do(stack(X,Y),S)):-
  holds(V,S),
  V=clear(X),
  V\=handempty,
  V = on(X, Y).
```

```
% Clause for the preconditions of unstack(X,Y): 
pact(unstack(X,Y),S):-
holds(clear(X),S), holds(handempty,S),
holds(on(X,Y),S).
```

```
%Effects pickup(X):
holds(holding(X), do(pickup(X), S)).
%Frame condition for pickup(X):
holds(V,do(pickup(X),S)):-
  holds(V,S),
  V=clear(X),
  V=ontable(X),
  V\= handemtpy.
```

```
% Clause for the preconditions of pickup(X): 
pact(pickup(X),S):-
holds(ontable(X),S), holds(clear(X),S),
holds(handempty, S).
```

```
%Effects putdown(X):
holds(holding(X), do(putdown(X), S)).
%Frame condition for putdown(X):
holds(V,do(putdown(X),S)):-
  holds(V,S),
  V=holding(X).
```

```
% Clause for the preconditions of putdown(X): 
pact(putdown(X),S):-
holds(holding(X),S).
```

Model the following actions Load of an object load(Object, Trolley, Location) PREC: at(Object,Location), at(Trolley,Location) ADD LIST: in(Object, Trolley) DELETE LIST: at (Object, Location) Trasporto drive(Trolley,Location1,Location2) PREC:at(Trolley,Location1), connected(Location1,Location2) ADD LIST: at(Trolley,Location2) DELETE LIST: at(Trolley,Location1) Scaricamento di un oggetto unload(Object, Trolley,Location) PREC: at (Trolley, Location), in (Object, Trolley)

ADD LIST: at(Object,Location)

DELETE LIST: in(Object, Trolley)

With the following initial state and goal

```
Initial State:
in(carico1, carrello1), at(carrello1, milano)
connected(milano, bologna), connected(bologna, roma)
Goal: at(carico1, roma)
```

```
Initial State:
holds(in(carico1, carrello1), s0).
holds(at(carrello1, milano), s0).
connected (milano, bologna).
connected(bologna, roma) .
Note: the connected property does not depend on the state.
Goal:
:- holds (at (carico1, roma), S).
Reachability
poss(s0).
poss(do(A,S)):-
    poss(S),
    pact(A,S).
```

```
holds (in (Object, Trolley), do (load (Object, Trolley, Location), S)).
pact(load (Object, Trolley, Location), S):-
   holds (at (Object, Location), S),
   holds (at (Trolley, Location), S).
holds(V, do(load(Object, Trolley, Location), S):- holds(V, S),
 V\= at(Object,Location).
holds (at (Trolley, Location), do (drive (Trolley, Location1, Location2), S)).
pact(drive(Trolley,Location1,Location2),S):-
   holds (at (Trolley, Location1), S),
   conencted (Location1, Location2).
holds (V, do (drive (Trolley, Location1, Location2), S): - holds (V, S),
 V\= at(Trolley,Location1).
holds (at (Object, Location), do (unload (Object, Trolley, Location), S)).
pact(unload(Object, Trolley, Location), S):-
   holds (at (Trolley, Location), S), holds (in (Object, Trolley), S).
holds (V, do (unload (Object, Trolley, Location), S): - holds (V, S),
 V\= in(Object, Trolley).
```