

# SAT Encodings



# SAT Encodings

- Encoding in SAT can be challenging.
- Need to be careful with the encoding size.
  - Otherwise SAT solving efficiency may significantly degrade.

# Cardinality Constraints

- $\sum_{1 \leq i \leq n} x_i \bowtie k$  where  $k \in \{<, \leq, =, \neq, >, \geq\}$ 
  - A special case is  $\sum_{1 \leq i \leq n} x_i = 1$ .
    - **ExactlyOne** $([x_1, x_2, \dots, x_n])$  iff  
**AtmostOne** $([x_1, x_2, \dots, x_n]) \wedge$  **AtleastOne** $([x_1, x_2, \dots, x_n])$
    - **AtmostOne** $([x_1, x_2, \dots, x_n])$  iff  $\sum_{1 \leq i \leq n} x_i \leq 1$
    - **AtleastOne** $([x_1, x_2, \dots, x_n])$  iff  $\sum_{1 \leq i \leq n} x_i \geq 1$

# Cardinality Constraints

- Frequently occur in SAT models. E.g.:
  - N-queens
    - Exactly one queen on each row and column.
    - At most one queen on each diagonal.
  - Sudoku
    - Exactly one presence of each number in each row, column and 3x3 grid.
    - Exactly one number in each cell.

# Cardinality Constraints

- How do we encode such constraints?
- **AtleastOne**( $[x_1, x_2, \dots, x_n]$ )
  - $x_1 \vee x_2 \vee \dots \vee x_n$
- **AtmostOne**( $[x_1, x_2, \dots, x_n]$ )
  - There exist many possibilities.

# AtmostOne: Pairwise Encoding

- Any combination of 2 variables cannot be true at the same time.

$R$  is True  $\leftrightarrow$   $C$  is false  $\leftrightarrow$   $x_i$  AND  $x_j$  ARE NOT TRUE AT THE SAME TIME

$$R = \bigwedge_{1 \leq i < j \leq n} \neg(x_i \wedge x_j)$$

C

- Simple, no additional variables.
- $O(n^2)$  clauses.

# AtmostOne: Sequential Encoding

- Introduce  $n$  new variables  $s_i$  to indicate that the sum has reached 1 by  $i$ .

THIS PART SAYS THAT:

1)  $\underline{x_i = T \rightarrow s_i = T} \rightarrow \underline{x_{i+1} = x_{i+2} = \dots = F}$

2)  $\underline{x_i = F, s_{i-1} = T \rightarrow s_i = T}$

SO THAT THE FIRST TIME WE SEE A  $x_i = T$ ,  
ALL THE OTHERS MUST BE FALSE

$$x_1 \rightarrow s_1 \wedge$$

$$\bigwedge_{1 < i < n} \left[ \left( \underline{(x_i \vee s_{i-1}) \rightarrow s_i} \right) \wedge \left( \underline{s_{i-1} \rightarrow \overline{x_i}} \right) \right]$$

$$\wedge (s_{n-1} \rightarrow \overline{x_n})$$

	1	2	3	4	5
S	F	F			
X	F	F			

# AtmostOne: Sequential Encoding

- Introduce  $n$  new variables  $s_i$  to indicate that the sum has reached 1 by  $i$ .

$$A \rightarrow B \equiv \neg A \vee B$$

$$(\overline{x_1} \vee s_1) \wedge$$

$$\bigwedge_{1 < i < n} [ (\overline{x_i} \vee s_i) \wedge (\overline{s_{i-1}} \vee s_i) \wedge (\overline{s_{i-1}} \vee \overline{x_i}) ]$$

$$\wedge (\overline{s_{n-1}} \vee \overline{x_n})$$

- $O(n)$  clauses and  $O(n)$  new variables.



BIT PER BIT

# AtmostOne: Bitwise Encoding

- Introduce  $m$  new variables  $r_i$  where  $m = \log_2 n$ .
- For  $1 \leq i \leq n$ , let  $b_{i,1}, \dots, b_{i,m}$  be the binary encoding of  $i - 1$ .

$$\bigwedge_{1 \leq i \leq n} x_i \rightarrow (r_1 = b_{i,1} \wedge r_2 = b_{i,2} \wedge \dots \wedge r_m = b_{i,m})$$

- **Example:**  $x_1 + x_2 + x_3 \leq 1$

$$m = 2 \quad x_1 \rightarrow (r_1 = 0 \wedge r_2 = 0) \wedge$$

$$x_2 \rightarrow (r_1 = 0 \wedge r_2 = 1) \wedge$$

$$x_3 \rightarrow (r_1 = 1 \wedge r_2 = 0)$$

# AtmostOne: Bitwise Encoding

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- **Example:**  $x_1 + x_2 + x_3 \leq 1$

$$m = 2$$

$$(\overline{x_1} \vee \overline{r_1}) \wedge (\overline{x_1} \vee \overline{r_2}) \wedge$$

$$(\overline{x_2} \vee \overline{r_1}) \wedge (\overline{x_2} \vee r_2) \wedge$$

$$(\overline{x_3} \vee r_1) \wedge (\overline{x_3} \vee \overline{r_2})$$

# AtmostOne: Bitwise Encoding

- Introduce  $m$  new variables  $r_i$  where  $m = \log_2 n$ .
- For  $1 \leq i \leq n$ , let  $b_{i,1}, \dots, b_{i,m}$  be the binary encoding of  $i - 1$ .

$$\bigwedge_{1 \leq i \leq n} \bigwedge_{1 \leq j \leq m} \bar{x}_i \vee r_j \quad [ \vee \bar{r}_j ]$$

if bit  $j$  of the binary encoding of  $i - 1$  is 1 [or 0 ].

-  $O(n \log_2 n)$  clauses and  $O(\log_2 n)$  new variables.

# AtmostOne: Heule Encoding

- Split the constraint using additional variables.
- When  $n \leq 4$ , apply pairwise encoding, using at most 6 clauses.

$$\bigwedge_{1 \leq i < j \leq n} \neg(x_i \wedge x_j)$$

- When  $n > 4$ :
  - introduce a new Boolean variable  $y$ .
  - **AtmostOne** $([x_1, x_2, x_3, y]) \wedge$  **AtmostOne** $([\bar{y}, x_4, \dots, x_n])$ 
    - Encode the second one recursively.
  - $O(n)$  clauses and  $O(n)$  new variables.

# Cardinality Constraints

- $\sum_{1 \leq i \leq n} x_i \bowtie k$  where  $k \in \{<, \leq, =, \neq, >, \geq\}$ 
  - Another special case is  $\sum_{1 \leq i \leq n} x_i = k$ .
    - **ExactlyK** $([x_1, x_2, \dots, x_n])$  iff  
**AtmostK** $([x_1, x_2, \dots, x_n]) \wedge$  **AtleastK** $([x_1, x_2, \dots, x_n])$
    - **AtmostK** $([x_1, x_2, \dots, x_n])$  iff  $\sum_{1 \leq i \leq n} x_i \leq k$
    - **AtleastK** $([x_1, x_2, \dots, x_n])$  iff  $\sum_{1 \leq i \leq n} x_i \geq k$
  - Frequently occur in SAT models. E.g.,
    - Nurse scheduling
      - For fairness, across all days, each nurse is assigned to a  
number of shifts between a minimum and a maximum value.

# Cardinality Constraints

- $\sum_{1 \leq i \leq n} x_i \bowtie k$  where  $k \in \{<, \leq, =, \neq, >, \geq\}$ 
  - $\sum_{1 \leq i \leq n} x_i = k$  iff  $(\sum_{1 \leq i \leq n} x_i \leq k) \wedge (\sum_{1 \leq i \leq n} x_i \geq k)$
  - $\sum_{1 \leq i \leq n} x_i \neq k$  iff  $(\sum_{1 \leq i \leq n} x_i > k) \vee (\sum_{1 \leq i \leq n} x_i < k)$
  - $\sum_{1 \leq i \leq n} x_i \geq k$  iff  $\sum_{1 \leq i \leq n} \bar{x}_i \leq n - k$
  - $\sum_{1 \leq i \leq n} x_i > k$  iff  $\sum_{1 \leq i \leq n} \bar{x}_i \leq n - k - 1$
  - $\sum_{1 \leq i \leq n} x_i < k$  iff  $\sum_{1 \leq i \leq n} x_i \leq k - 1$

# Cardinality Constraints

- $\sum_{1 \leq i \leq n} x_i \bowtie k$  where  $k \in \{<, \leq, =, \neq, >, \geq\}$ 
  - $\sum_{1 \leq i \leq n} x_i = k$  iff  $(\sum_{1 \leq i \leq n} x_i \leq k) \wedge (\sum_{1 \leq i \leq n} x_i \geq k)$
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  - $\sum_{1 \leq i \leq n} x_i > k$  iff  $\sum_{1 \leq i \leq n} \bar{x}_i \leq n - k - 1$
  - $\sum_{1 \leq i \leq n} x_i < k$  iff  $\sum_{1 \leq i \leq n} x_i \leq k - 1$

# AtmostK: Generalized Pairwise Encoding

- **AtmostOne**: any combination of 2 variables cannot be true at the same time.

$$\bigwedge_{1 \leq i < j \leq n} \neg(x_i \wedge x_j) \equiv \bigwedge_{1 \leq i < j \leq n} \bar{x}_i \vee \bar{x}_j$$

-  $O(n^2)$  clauses

- **AtmostK**: any combination of  $k + 1$  variables cannot be true at the same time.

$$\bigwedge_{\substack{M \subseteq \{1..n\} \\ |M|=k+1}} \bigvee_{i \in M} \bar{x}_i$$

-  $O(n^{k+1})$  clauses



# AtmostK: Sequential Encoding

- **AtmostOne**: introduce  $n$  new variables  $s_i$  to indicate that the sum has reached 1 by  $i$ .

$$\begin{aligned} & (\overline{x_1} \vee s_1) \wedge \\ & \bigwedge_{1 < i < n} (\overline{x_i} \vee s_i) \wedge (\overline{s_{i-1}} \vee s_i) \wedge (\overline{s_{i-1}} \vee \overline{x_i}) \\ & \wedge (\overline{s_{n-1}} \vee \overline{x_n}) \end{aligned}$$

- $O(n)$  clauses and  $O(n)$  new variables.
- **AtmostK**: introduce  $n * k$  new variables  $s_{ij}$  to indicate that the sum has reached to  $j$  by  $i$ .
  - $O(nk)$  clauses and  $O(nk)$  new variables.

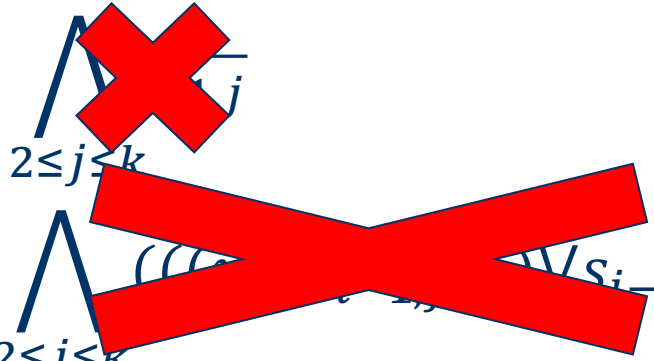
# AtmostK: Sequential Encoding

- **AtmostK**: introduce  $n * k$  new variables  $s_{i,j}$  to indicate that the sum has reached to  $j$  by  $i$ .

$$\begin{aligned} & (x_1 \rightarrow s_{1,1}) \wedge \bigwedge_{2 \leq j \leq k} \overline{s_{1,j}} \\ & \bigwedge_{1 < i < n} [ ((x_i \vee s_{i-1,1}) \rightarrow s_{i,1}) \wedge \bigwedge_{2 \leq j \leq k} (((x_i \wedge s_{i-1,j-1}) \vee s_{i-1,j}) \rightarrow s_{i,j}) \\ & \quad \wedge (s_{i-1,k} \rightarrow \overline{x_i}) ] \\ & \quad \wedge (s_{n-1,k} \rightarrow \overline{x_n}) \end{aligned}$$

# AtmostK: Sequential Encoding

- **AtmostOne**: introduce  $n * 1$  new variables  $s_i$  to indicate that the sum has reached to **1** by  $i$ .

$$\begin{aligned}
 & (x_1 \rightarrow s_1) \wedge \bigwedge_{2 \leq j \leq k} \overline{s_{1,j}} \\
 & \bigwedge_{1 < i < n} [ ((x_i \vee s_{i-1}) \rightarrow s_i) \wedge \bigwedge_{2 \leq j \leq k} ((x_{i,j} \vee s_{i-1,j}) \rightarrow s_{i,j}) \\
 & \quad \wedge (s_{i-1} \rightarrow \overline{x_i}) ] \\
 & \quad \wedge (s_{n-1} \rightarrow \overline{x_n})
 \end{aligned}$$


# AtmostK: Sequential Encoding

- **AtmostK**: introduce  $n * k$  new variables  $s_{i,j}$  to indicate that the sum has reached to  $j$  by  $i$ .

$$\left. \begin{array}{l} (\neg x_1 \vee s_{1,1}) \\ (\neg s_{1,j}) \quad \text{for } 1 < j \leq k \\ (\neg x_i \vee s_{i,1}) \\ (\neg s_{i-1,1} \vee s_{i,1}) \\ (\neg x_i \vee \neg s_{i-1,j-1} \vee s_{i,j}) \\ (\neg s_{i-1,j} \vee s_{i,j}) \\ (\neg x_i \vee \neg s_{i-1,k}) \\ (\neg x_n \vee \neg s_{n-1,k}) \end{array} \right\} \text{for } 1 < j \leq k \left. \vphantom{\begin{array}{l} (\neg x_1 \vee s_{1,1}) \\ (\neg s_{1,j}) \quad \text{for } 1 < j \leq k \\ (\neg x_i \vee s_{i,1}) \\ (\neg s_{i-1,1} \vee s_{i,1}) \\ (\neg x_i \vee \neg s_{i-1,j-1} \vee s_{i,j}) \\ (\neg s_{i-1,j} \vee s_{i,j}) \\ (\neg x_i \vee \neg s_{i-1,k}) \\ (\neg x_n \vee \neg s_{n-1,k}) \end{array}} \right\} \text{for } 1 < i < n$$

- $O(nk)$  clauses and  $O(nk)$  new variables.

# SAT Encodings

- What properties should SAT encodings have?
  - Number of variables.
  - Number of clauses.
  - Other?

# Arc-Consistency

- Let us consider an encoding  $E$  of a constraint  $C$  such that there is a correspondence between the assignments of the variables in  $C$  with Boolean assignments of the variables in  $E$ .
- $E$  is arc-consistent if:
  - whenever a partial assignment is inconsistent wrt  $C$  (i.e., cannot be extended to a solution of  $C$ ), unit propagation in  $E$  causes conflict;
  - otherwise unit propagation in  $E$  discards arc-inconsistent values (values that cannot be assigned).

# Arc-Consistency

- E.g., **AtmostOne**( $[x_1, x_2, \dots, x_n]$ )
  - If there are two variables  $x_i$  and  $x_j$  assigned to  $T$  then unit propagation should give a conflict.
  - If there is one  $x_i$  assigned to  $T$  then all other  $x_j$  should be assigned to  $F$  by unit propagation.

# Addition in Propositional Logic

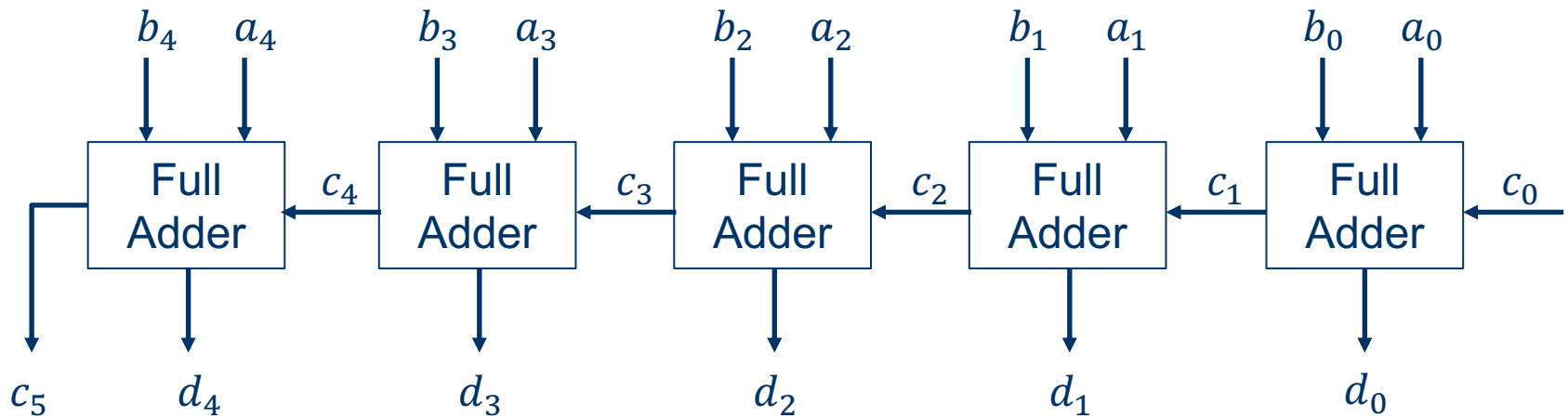
- Decision problem
  - Given  $a$  and  $b$  (represented in binary), find  $d$  (represented in binary) satisfying  $a + b = d$ .
- Variables
  - $a_{n-1} \dots a_0, b_{n-1} \dots b_0, d_{n-1} \dots d_0$
  - Carries  $c_n c_{n-1} \dots c_0$
- Constraints
  - Compute  $d_i$  from right to left starting from  $c_0 = 0$ .



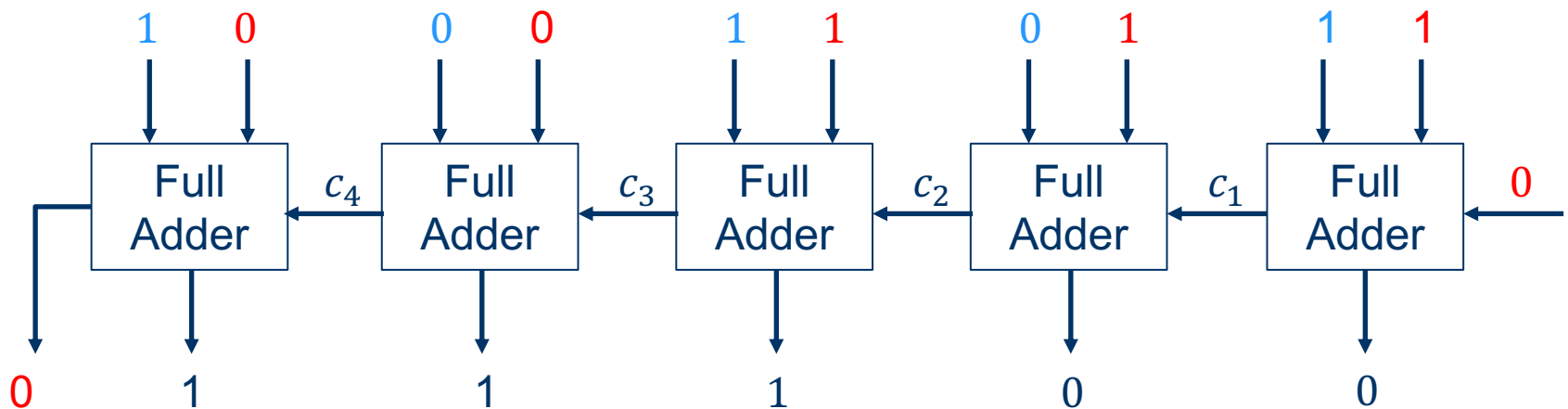
# Example

$c \rightarrow$	0	0	1	1	1	0
$a = 7 \rightarrow$	0	0	1	1	1	
$b = 21 \rightarrow$	1	0	1	0	1	
<hr/>						
$d = 28 \rightarrow$	1	1	1	0	0	

# 5-bit Binary Adder



# 7+21 with 5-bit Binary Adder



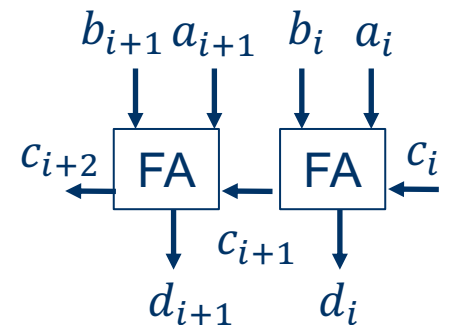
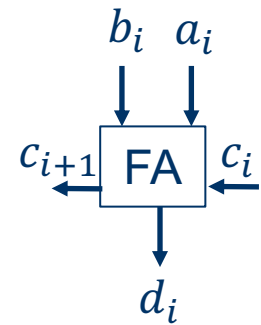
$c \rightarrow$	0	0	1	1	1	0
$a = 7 \rightarrow$	0	0	1	1	1	
$b = 21 \rightarrow$	1	0	1	0	1	
$d = 28 \rightarrow$	1	1	1	0	0	

# Binary Adder Encoding

- $d_i = a_i + b_i + c_i \bmod 2, \quad i = 0, \dots, n - 1$ 
  - $a_i \leftrightarrow b_i \leftrightarrow c_i \leftrightarrow d_i$
  - $d_i \leftrightarrow$   
 $(a_i \wedge \bar{b}_i \wedge \bar{c}_i) \vee (\bar{a}_i \wedge b_i \wedge \bar{c}_i) \vee (\bar{a}_i \wedge \bar{b}_i \wedge c_i) \vee (a_i \wedge b_i \wedge c_i)$
- $c_{i+1} = 1 \leftrightarrow a_i + b_i + c_i > 1, \quad i = 0, \dots, n - 1$ 
  - $c_{i+1} \leftrightarrow (a_i \wedge b_i) \vee (a_i \wedge c_i) \vee (b_i \wedge c_i)$
- $c_n = 0$  (to fit in  $n$  bits) and  $c_0 = 0$  (initial carry)
  - $\bar{c}_0 \wedge \bar{c}_n$

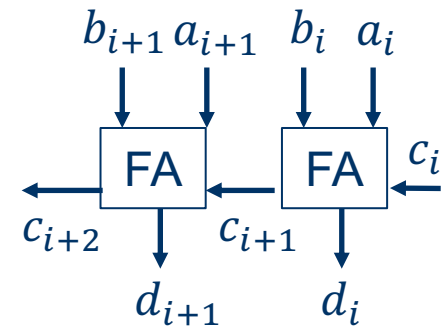
# AtmostOne: Binary Adder Encoding

- **AtmostOne**([ $x_1, x_2$ ]) using one FA
  - $a_i, b_i$  take the values of  $x_1, x_2$
  - $\bar{c}_i \wedge \bar{c}_{i+1}$
- **AtmostOne**([ $x_1, x_2, x_3$ ]) using one FA
  - $a_i, b_i, c_i$  take the values of  $x_1, x_2, x_3$
  - $\bar{c}_{i+1}$
- **AtmostOne**([ $x_1, x_2, x_3, x_4$ ]) using two FAs
  - $a_i, b_i, a_{i+1}, b_{i+1}$  take the values of  $x_1, x_2, x_3, x_4$
  - $\bar{c}_i \wedge \bar{c}_{i+1} \wedge \bar{c}_{i+2} \wedge (\bar{d}_{i+1} \vee \bar{d}_i)$
- **AtmostOne**([ $x_1, x_2, x_3, x_4, x_5$ ]) using two FAs
  - $a_i, b_i, a_{i+1}, b_{i+1}, c_i$  take the values of  $x_1, x_2, x_3, x_4, x_5$
  - $\bar{c}_{i+1} \wedge \bar{c}_{i+2} \wedge (\bar{d}_{i+1} \vee \bar{d}_i)$



# AtmostK: Binary Adder Encoding

- **AtmostK**( $[x_1, x_2, x_3, x_4], 2$ ) using two FAs
  - $a_i, b_i, a_{i+1}, b_{i+1}$  take the values of  $x_1, x_2, x_3, x_4$
  - $\bar{c}_i \wedge (c_{i+2} \rightarrow (\overline{d_{i+1}} \wedge \overline{d_i} \wedge \overline{c_{i+1}}))$



# AtmostK: Binary Adder Encoding

- Consider  $x_1 + x_2 + x_3 \leq 0$ .
  - Unit propagation should set  $\bar{x}_1$ ,  $\bar{x}_2$ , and  $\bar{x}_3$ .
- Adder encoding using one FA:
  - $a_i, b_i, c_i$  take the values of  $x_1, x_2, x_3$
  - $\bar{d}_i \wedge \bar{c}_{i+1}$
  - $d_i \leftrightarrow (x_1 \wedge \bar{x}_2 \wedge \bar{x}_3) \vee (\bar{x}_1 \wedge x_2 \wedge \bar{x}_3) \vee (\bar{x}_1 \wedge \bar{x}_2 \wedge x_3) \vee (x_1 \wedge x_2 \wedge x_3)$
  - $c_{i+1} \leftrightarrow (x_1 \wedge x_2) \vee (x_1 \wedge x_3) \vee (x_2 \wedge x_3)$
- Note that:
  - $\bar{d}_i \rightarrow (\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (x_1 \vee x_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$
  - $\bar{c}_{i+1} \rightarrow (\bar{x}_1 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee \bar{x}_3) \wedge (\bar{x}_2 \vee \bar{x}_3)$
  - Unit propagation cannot propagate anything!
- Adder encoding is not an arc-consistent encoding!

