



ALMA MATER STUDIORUM
UNIVERSITÀ DI BOLOGNA

What is cognitive neuroscience?

Cognition and Neuroscience
Academic year 2021/2022

Francesca Starita

francesca.starita2@unibo.it

What is neuroscience?



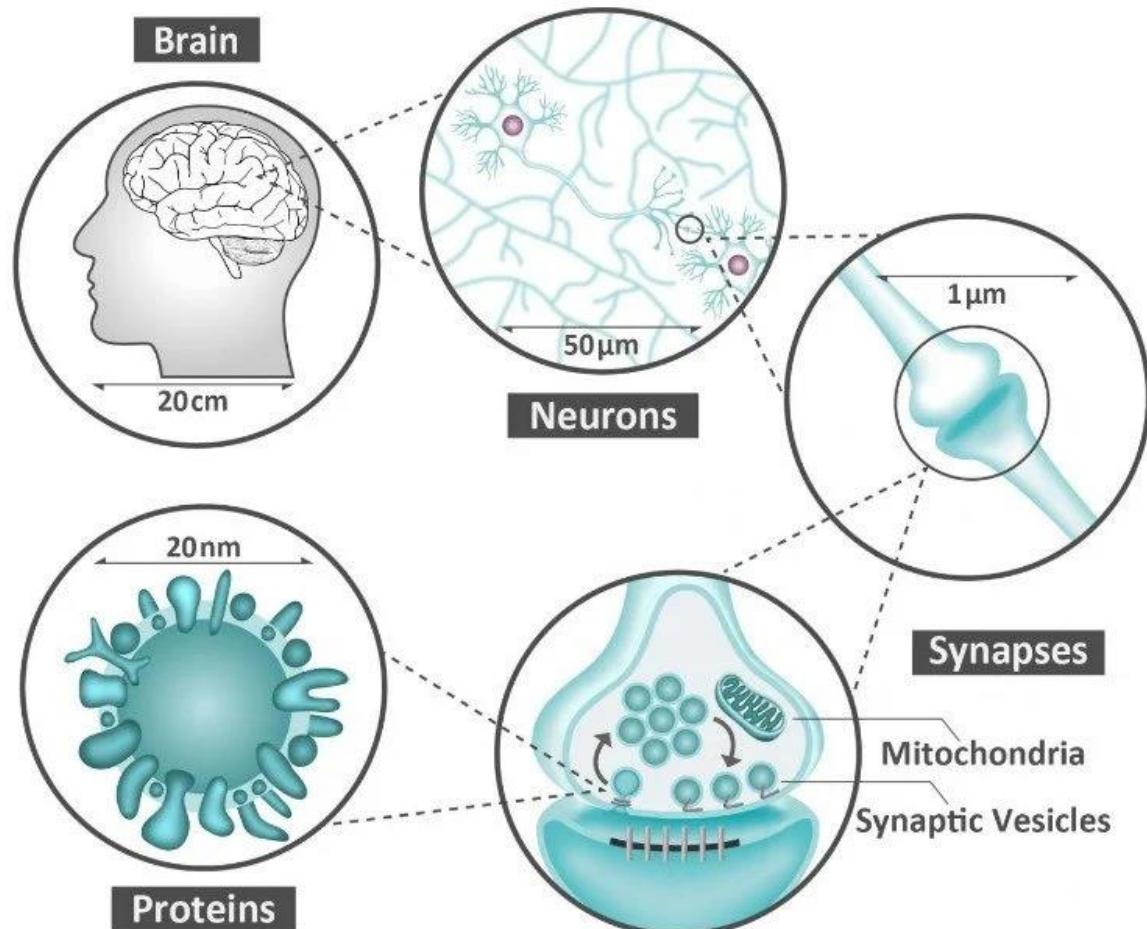
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What is cognition?

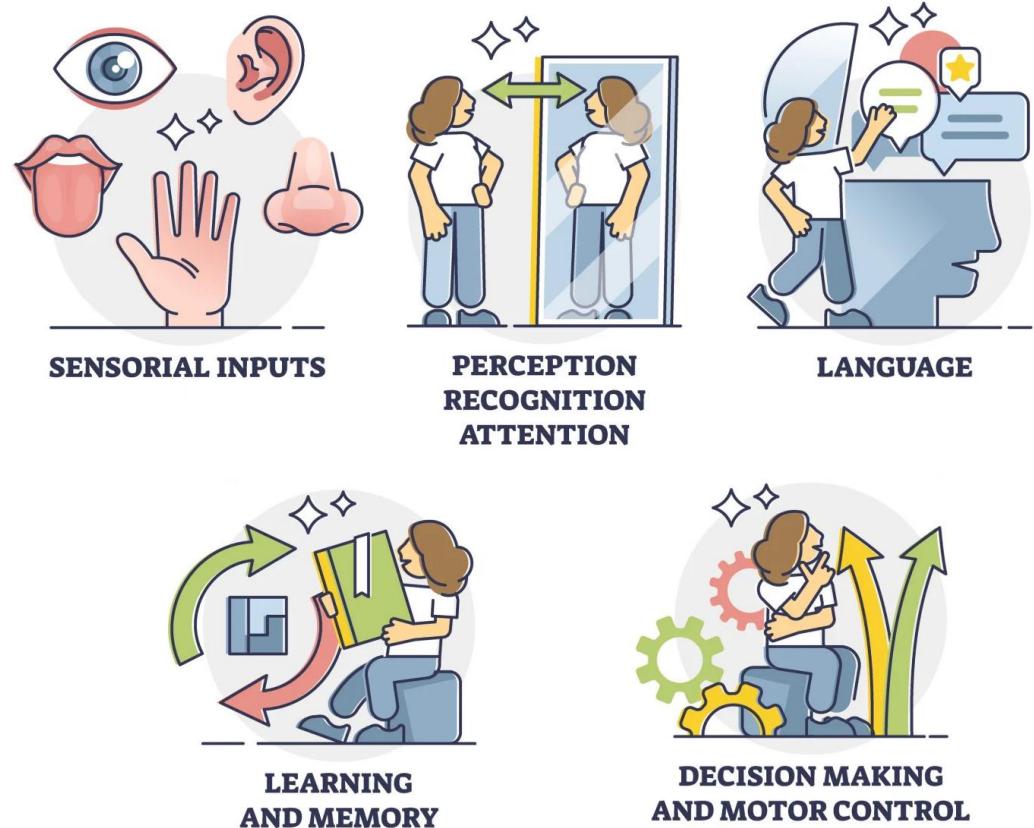


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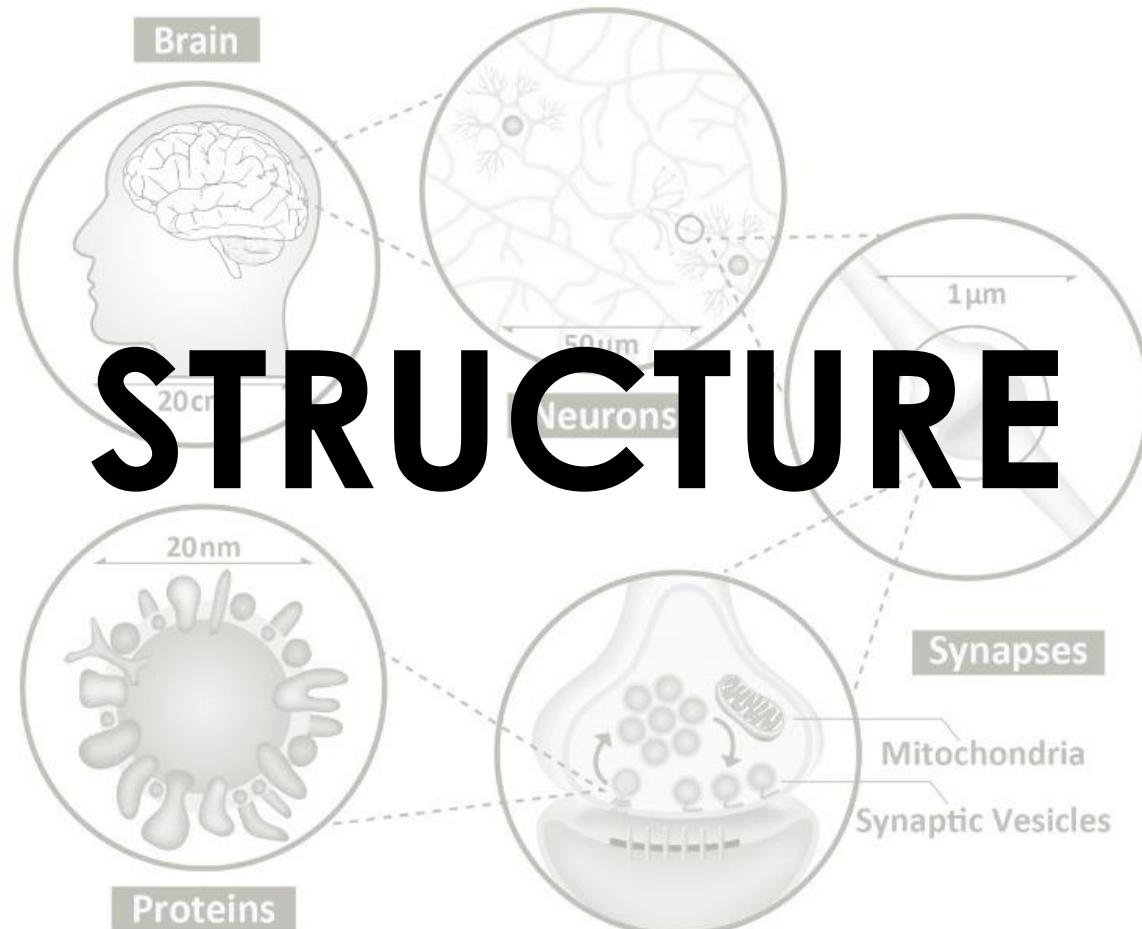
Neuroscience



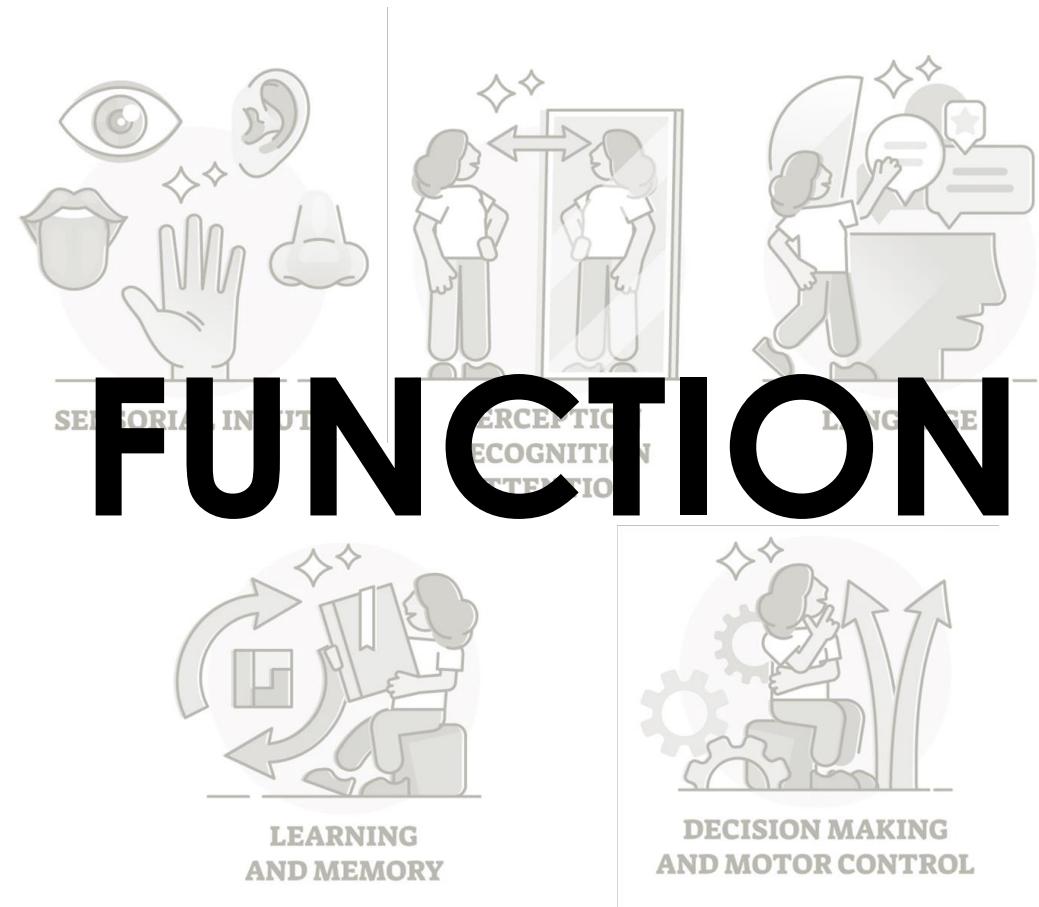
Cognition



Neuroscience



Cognition



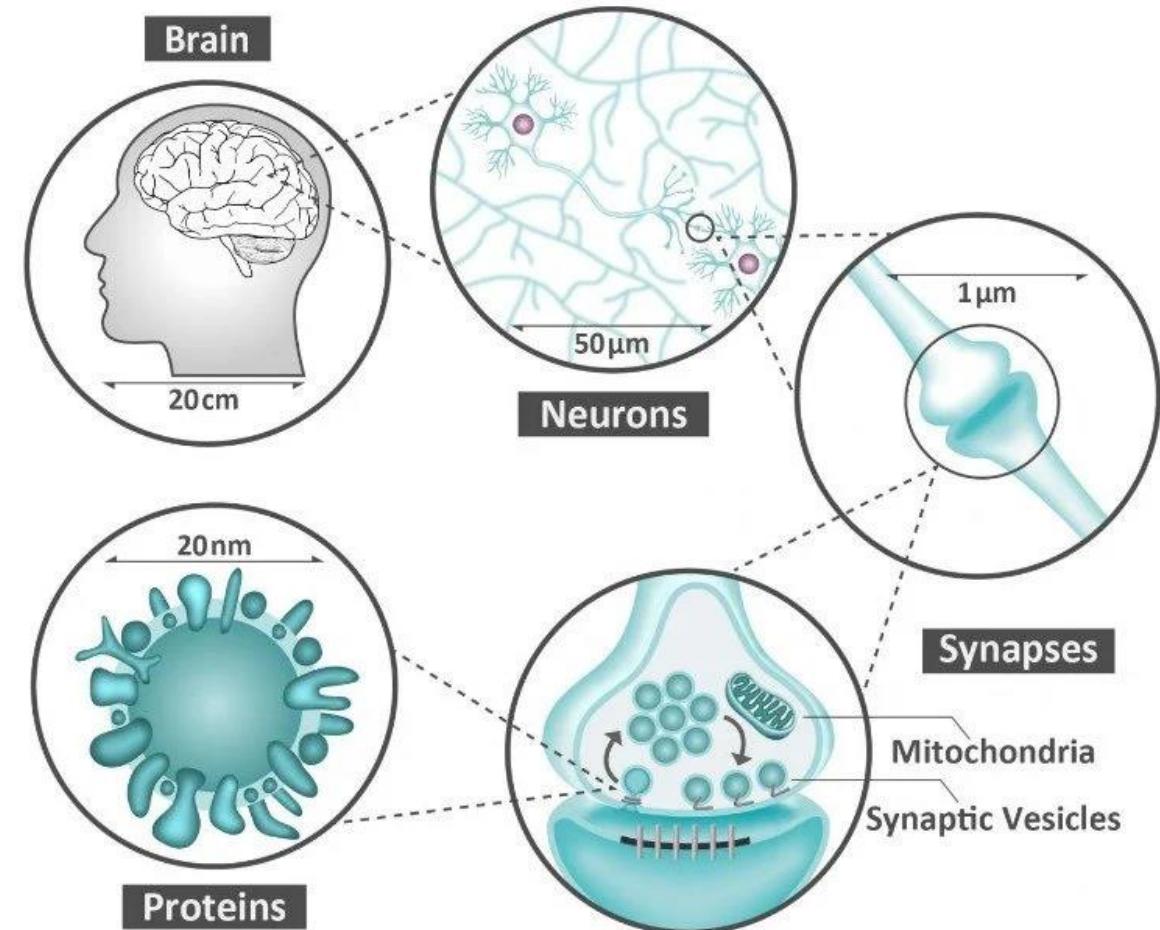
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Neuroscience

The study of how the nervous system is organized and functions

Multidisciplinary science:

- Physiology
- Anatomy
- Molecular biology
- Developmental biology
- Cytology
- Computer science
- Mathematical modeling



Neuroscience

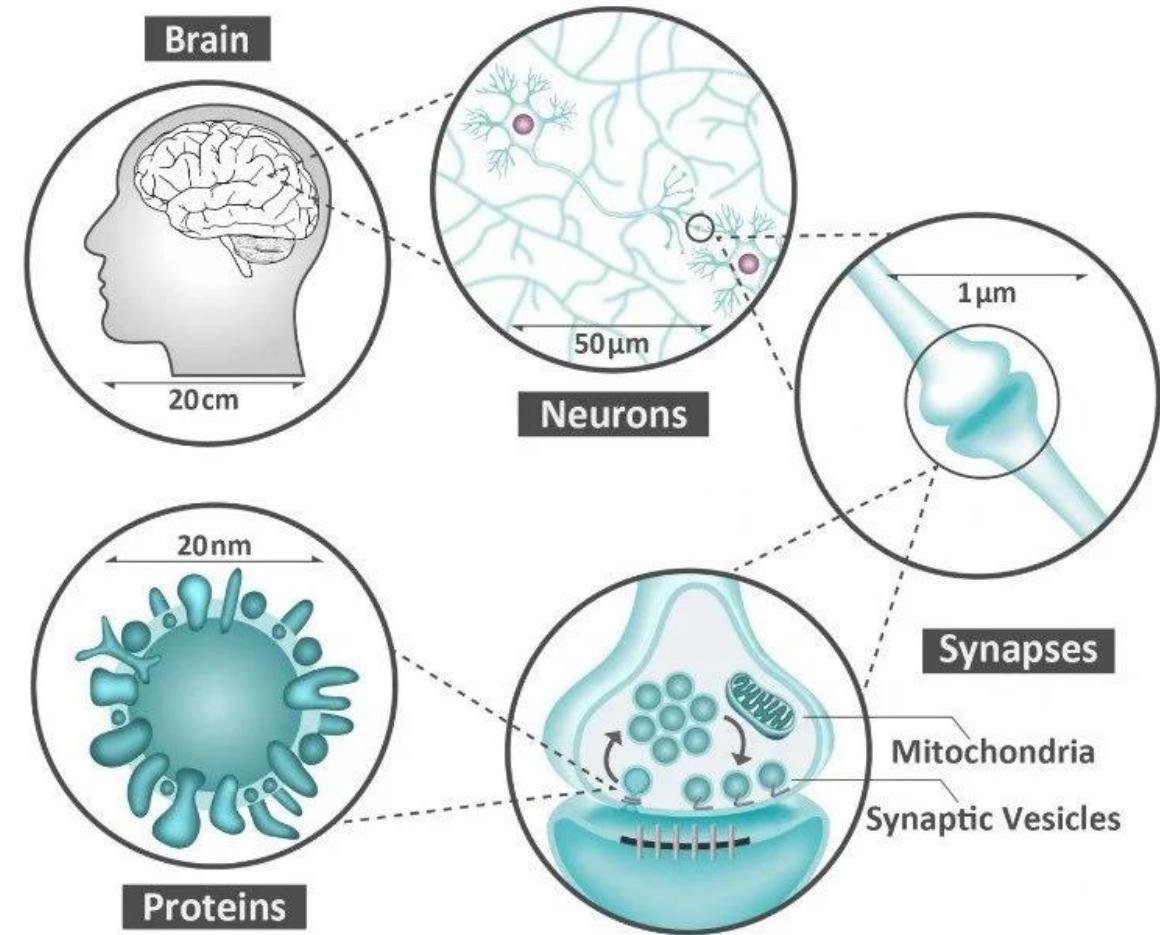
Includes different levels of investigation:

Molecular: molecular neuroanatomy, mechanisms of molecular signaling in the nervous system

Cellular: study of neurons at a cellular level including morphology and physiological properties

Neural circuits and systems: how neural circuits are formed and function anatomically and physiologically to generate behaviors, such as

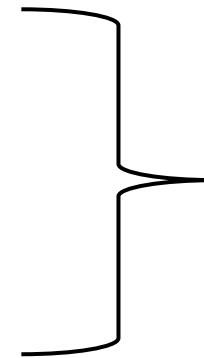
- sensory perception (somatosensory, visual, auditory etc.) & multisensory integration
- motor reflexes and actions



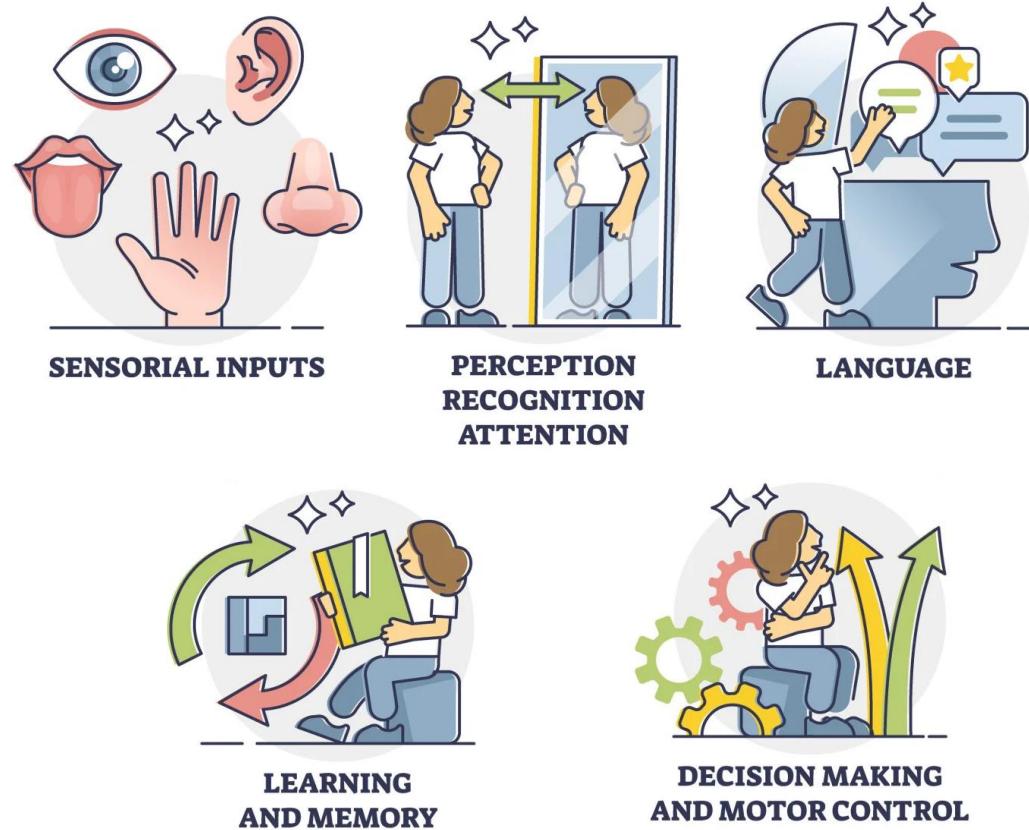
Cognition

Range of mental processes relating to the

- Acquisition
- Storage
- Manipulation
- Retrieval



of
information



Cognition includes multiple processes

Perception: take in information from environment through the senses (sensation)

Attention: allows to focus on a specific stimulus in the environment

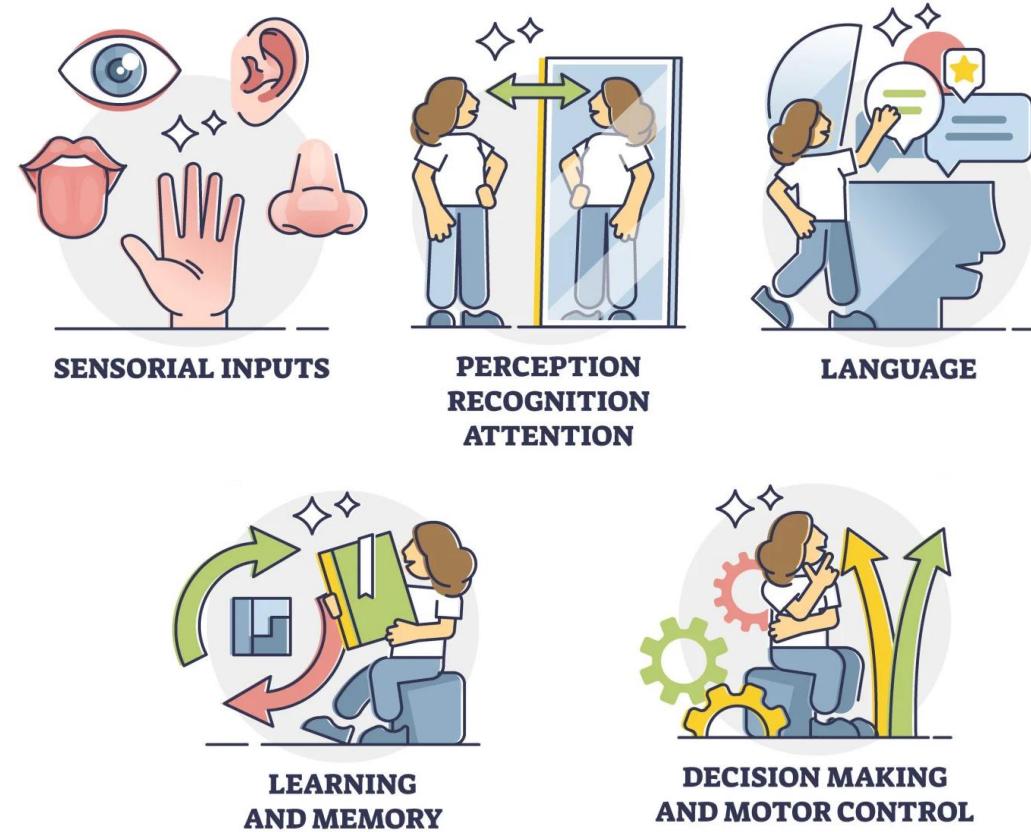
Learning: manipulating new information, and integrating it with prior knowledge

Memory: encode, store, and retrieve information. It is a critical component in the learning process.

Action: use perceived information to interact with the environment

Language: the ability to understand and express thoughts through spoken and written words. It allows communication with others.

Thought/higher reasoning: allows to engage in decision-making and problem-solving



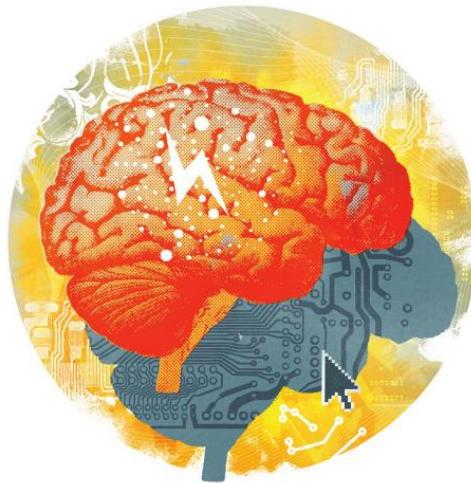
Why is there a
cognitive neuroscience
course in an AI degree?



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Is the brain a good model for machine intelligence?

COMMENT



Is the brain a good model for machine intelligence?

To celebrate the centenary of the year of Alan Turing's birth, four scientists and entrepreneurs assess the divide between neuroscience and computing.

RODNEY BROOKS Avoid the cerebral blind alley

*Emeritus professor of robotics,
Massachusetts Institute of Technology*

I believe that we are in an intellectual cul-de-sac, in which we model brains and computers on each other, and so prevent ourselves from having deep insights that would come with new models.

The first step in this back and forth was made by Alan Turing. In his 1936 paper laying the foundations of computation, Turing used a person as the basis for his

model. He abstracted the actions of a human 'computer' using paper and pencil to perform a calculation (as the word meant then) into a formalized machine, manipulating symbols on an infinite paper tape.

Yet to date, artificial intelligence (AI) researchers have mostly ignored the brain as a source of algorithmic ideas. Although in Turing's time we lacked the means to look inside this biological 'black box', we now have a host of tools, from functional magnetic resonance imaging to optogenetics, with which to do so.

Neuroscience has two key contributions to make towards progress in AI. First, the many structures being discovered in the brain — such as grid cells used for navigation, or hierarchical cell layers for vision processing — may inspire new computer

TURING AT 100
A legacy that spans science:
nature.com/turing

equivalent to Turing's finite-state machine with an infinite tape and a finite symbol set, and that does computation.

In 1943, Warren McCulloch and Walter Pitts¹ stated the "all-or-none" nature of the firing of neurons in a nervous system, and suggested that networks of neurons could be modelled as logical propositions. They modelled a network of neurons as circuits of logic gates, noting that these may 'compute' only such numbers as can a Turing machine². But more, they proposed that everything at a psychological level happens in these networks. Over the decades, such ideas begat more studies in neural networks, which in turn begat computational neuroscience. Now those metaphors and models pervade explanations of how the brain 'computes'. But these binary abstractions do not capture all the complexities inherent in the brain.

So now I see circles before my eyes. The brain has become a digital computer; yet we are still trying to make our machines intelligent. Should those machines be modelled on the brain, given that our models of the brain are performed on such machines? That will probably not be enough.

When you are stuck, you are stuck. We will get out of this cul-de-sac, but it will take some brave and bright souls to break out of our circular confusions of models.

DEMIS HASSABIS Model the brain's algorithms

*Neuroscientist, computer-game producer and chess master,
University College London*

Alan Turing looked to the human brain as the prototype for intelligence. If he were alive today, he would surely be working at the intersection of natural and artificial intelligence.

Yet to date, artificial intelligence (AI) researchers have mostly ignored the brain as a source of algorithmic ideas. Although in Turing's time we lacked the means to look inside this biological 'black box', we now have a host of tools, from functional magnetic resonance imaging to optogenetics, with which to do so.

Neuroscience has two key contributions to make towards progress in AI. First, the many structures being discovered in the brain — such as grid cells used for navigation, or hierarchical cell layers for vision processing — may inspire new computer

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algorithms and architectures. Second, neuroscience findings may validate the plausibility of existing algorithms being integral parts of a general AI system.

To advance AI, we need to better understand the brain's workings at the algorithmic level — the representations and processes that the brain uses to portray the world around us. For example, if we knew how conceptual knowledge was formed from perceptual inputs, it would crucially allow for the meaning of symbols in an artificial language system to be grounded in sensory 'reality'. AI researchers should not only immerse themselves in the latest brain research, but also conduct neuroscience experiments to address key questions such as: 'How is conceptual knowledge acquired?' Conversely, from a neuroscience perspective, attempting to distil intelligence into an algorithmic construct may prove to be the best path to understanding some of the enduring mysteries of our minds, such as consciousness and dreams.

DENNIS BRAY Brain emulation requires cells

*Department of Physiology,
Development and Neuroscience,
University of Cambridge*

Machines can match us in many tasks, but they work differently from networks of nerve cells. If our aim is to build machines that are even more intelligent and dexterous, then we should use circuits of copper and silicon. But if our aim is to reproduce the human brain, with its quirky brilliance, capacity for multitasking and sense of self, we have to look for other materials and different designs.

Computers outperform us in complex mathematical calculations and are better at storing and retrieving data. We accept that they can beat us at chess — once regarded as the apogee of human intellect. But the success of a computer called Watson in US television quiz show *Jeopardy!* in 2011 was a nail in the coffin of human superiority. The machine beat two human contestants by answering questions posed in colloquial English, making sense of cultural allusions, metaphors, puns and jokes. If Alan Turing had been given a transcript of the show, would he have spotted the odd one out?

Watson may be the latest vindication of Turing's view of intellectual processes as a series of logical states. But its internal workings are not based on the human brain. Broad similarities in organization might be imposed by the nature of the task, but most software engineers neither know nor care about

anatomy or physiology. Even biologically inspired approaches such as cellular automata, genetic algorithms and neural networks have only a tenuous link to living tissue.

In 1944, Turing confessed his dream of building a brain, and many people continue in that endeavour to this day. Yet any neurobiologist will view such attempts as naive. How can you represent a neuronal synapse — a complex structure containing hundreds of different proteins, each a chemical prodigy in its own right and arranged in a mæst's nest of interactions — with a single line of code? We still do not know the detailed circuitry of any region of the brain well enough to reproduce its structure. Brains are special. They steer us through the world, tell us what to do or say, and perform myriad vital functions. Brains are the source of our emotions, motivation, creativity and consciousness. Because no one knows how to reproduce any of these features in an artificial machine, we must consider that something important is missing from the canonical microchip.

Brains differ from computers in a number of key respects. They operate in cycles rather than in linear chains of causality, sending and receiving signals back and forth. Unlike the hardware and software of a machine, the mind and brain are not distinct entities. And then there is the question of chemistry.

Living cells process incoming sensory information and generate not just electrical signals but subtle biochemical changes. Cells are soft, malleable and built from an essentially infinite variety of macromolecular species quite unlike silicon chips. Organisms encode past experiences in distinct cellular states — in humans these are the substrate of goal-oriented movements and the sense of self. Perhaps machines built from cell-like components would be more like us.

AMNON SHASHUA Speed will trump brain's advantages

*Sacks Professor of Computer Science,
Hebrew University of Jerusalem, and
co-founder and chairman of Mobileye*

The saying that "people who are really serious about software should make their own hardware", attributed to computer scientist Alan Kay in the 1980s, still rings true today. The idea that the function and form of computing architecture should serve each other is at the root of algorithms in signal processing, image rendering, gaming, video compression and streaming. I believe that it is also true for the human brain — meaning that the brain does not implement 'intelligence' in the same way as a computer.

COMMENT

Two of the many fundamental differences between the brain and the computer are memory and processing speed. The analogue of long-term memory in a computer is the hard disk, which can store practically unlimited amounts of data. Short-term information is held in its random access memory (RAM), the capacity of which is astronomical compared with the human brain. Such quantitative differences become qualitative when considering strategies when considering strategies for intelligence.

"Signals in the brain are transmitted at a snail's pace."

Intelligence is manifested by the ability to learn. Machine-learning practitioners use 'statistical learning' which requires a very large collection of examples on which to generalize. This 'frequentist' approach to probabilistic reasoning needs vast memory capacity and algorithms that are at odds with available data on how the brain works. For example, IBM computer Watson needed to consume terabytes of reference material to beat human contestants on *Jeopardy!*. Volvo's pedestrian-detection system (developed by Mobileye) learned to identify people by using millions of pictures. In both cases, the human brain is considerably more parsimonious in the reliance on data — something that does not constrain the computer.

In terms of processing power, the brain can reach about 10–50 petaflops — equivalent to hundreds of thousands of the most advanced Intel Core i7 CPUs. Yet signals in the brain are transmitted at a snail's pace — five or six orders of magnitude slower than modern CPUs. This huge difference in communication speed drives vastly different architectures.

The brain compensates for the slow signal speed by adopting a hierarchical parallel structure, involving successive layers with increasing receptive field and complexity. By comparison, a computer architecture is usually flat and, because of its much faster clock rate, can employ brute-force techniques. Computer chess systems such as Deep Blue use pattern-recognition strategies, such as libraries of opening moves and completely solved end-games, complemented by their ability to evaluate the outcomes of some 200 million moves per second. This is way beyond the best grandmaster.

An intimate understanding of how cognitive tasks are performed at an algorithmic level would allow artificial intelligence to grow in leaps and bounds. But we must bear in mind that the vastly different architecture of the computer favours strategies that make optimal use of its practically unlimited memory capacity and brute-force search. ■

1. Turing, A. M. *Proc. Lond. Math. Soc.* **s2-42**, 230–265 (1936–37).
2. McCulloch, W. S. & Pitts, W. H. *Bull. Math. Biophys.* **5**, 115–133 (1943).

Nature, 2012

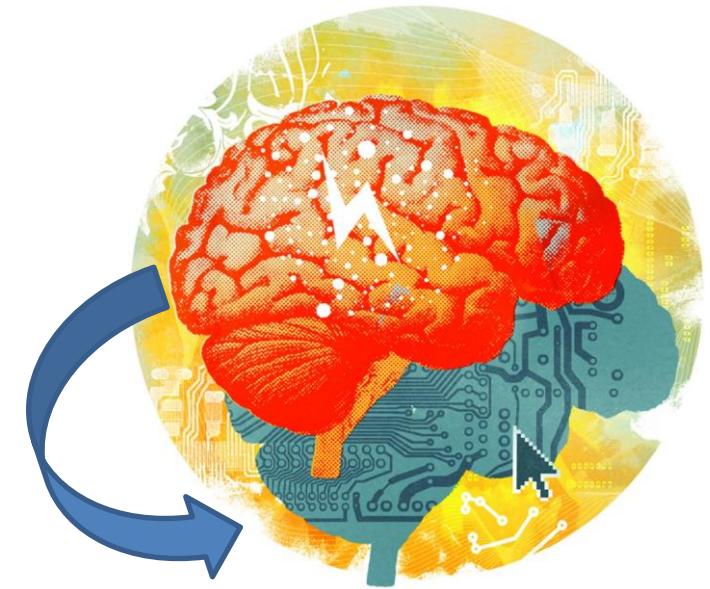
Celebrating 100 years from Alan Turing birth

Why use the (human) brain as model for artificial intelligence?

- The **human brain** is the existing **proof that general intelligence is even possible**
- Studying **animal cognition** and its **neural implementation** can provide a **window into** different aspects of higher-level **general intelligence**

Functional similarities

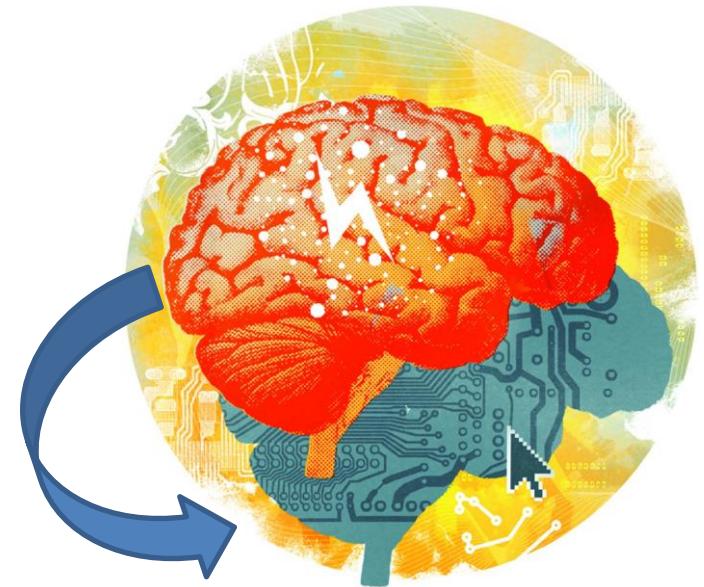
- The “all-or-none” nature of the firing of neurons in a nervous system is analogous to binary computations
 - But these binary abstractions do not capture all the complexities inherent in the brain.



Why use the (human) brain as model for artificial intelligence?

Neuroscience can provide

- **inspiration for new types of algorithms and architectures**
 - independent of and complementary to the mathematical and logic-based methods and ideas that have largely dominated traditional approaches to AI
- **validation of AI techniques** that already exist
 - A known algorithm that is found to be implemented in the brain gives strong support for its plausibility as an integral component of an overall general intelligence system



Note that...also AI can provide insights on the functioning of brains

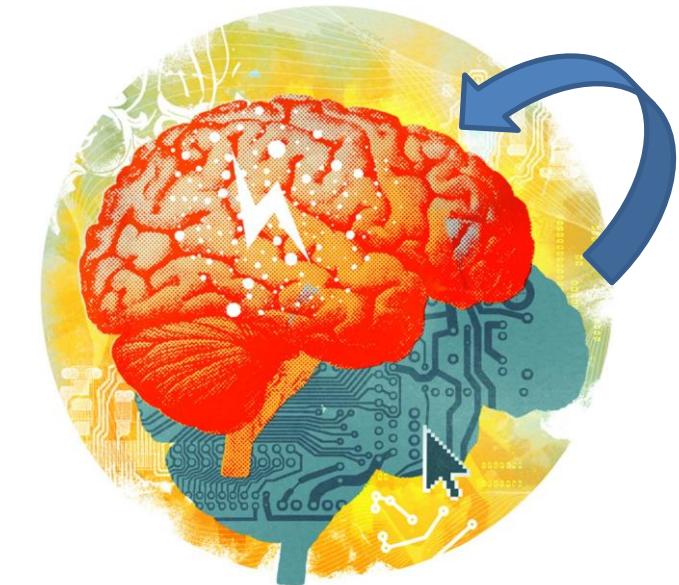
ARTICLES
<https://doi.org/10.1038/s41593-018-0147-8>

nature
neuroscience

Prefrontal cortex as a meta-reinforcement learning system

Jane X. Wang ^{1,5}, Zeb Kurth-Nelson^{1,2,5}, Dharshan Kumaran^{1,3}, Dhruva Tirumala¹, Hubert Soyer¹, Joel Z. Leibo¹, Demis Hassabis^{1,4} and Matthew Botvinick ^{1,4*}

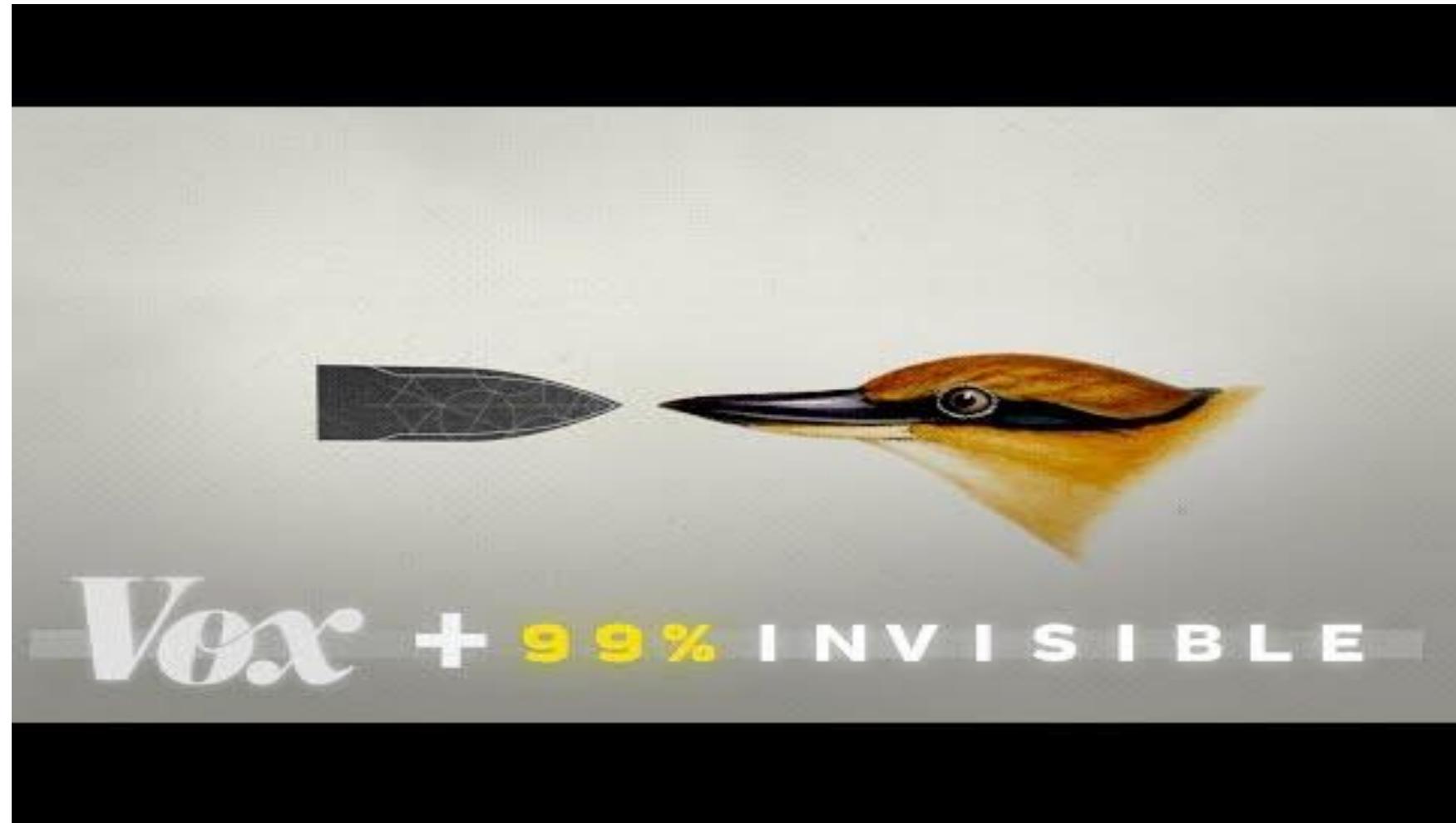
Over the past 20 years, neuroscience research on reward-based learning has converged on a canonical model, under which the neurotransmitter dopamine ‘stamps in’ associations between situations, actions and rewards by modulating the strength of synaptic connections between neurons. However, a growing number of recent findings have placed this standard model under strain. We now draw on recent advances in artificial intelligence to introduce a new theory of reward-based learning. Here, the dopamine system trains another part of the brain, the prefrontal cortex, to operate as its own free-standing learning system. This new perspective accommodates the findings that motivated the standard model, but also deals gracefully with a wider range of observations, providing a fresh foundation for future research.



Biomimicry: Technologies inspired by nature

Emulation of the models, systems, and elements of nature for the purpose of solving complex human problems.

Living organisms have evolved well-adapted structures and materials over geological time through natural selection.

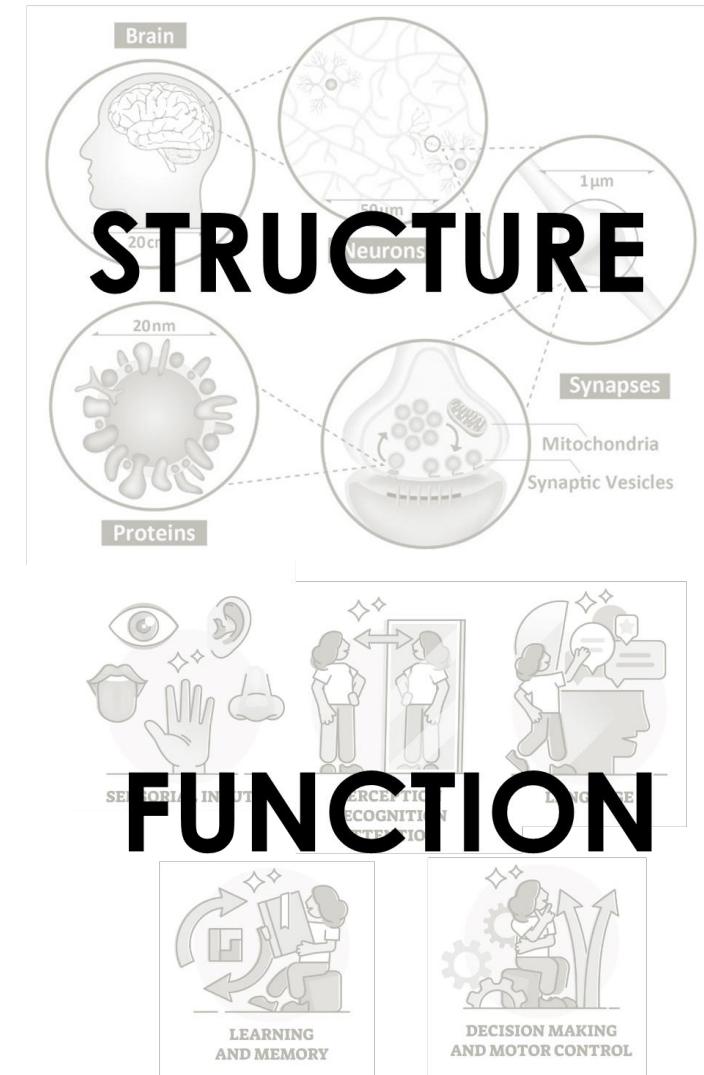


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BUT the animal brain is not necessarily a good model for AI

Brains differ from computers in several key respects

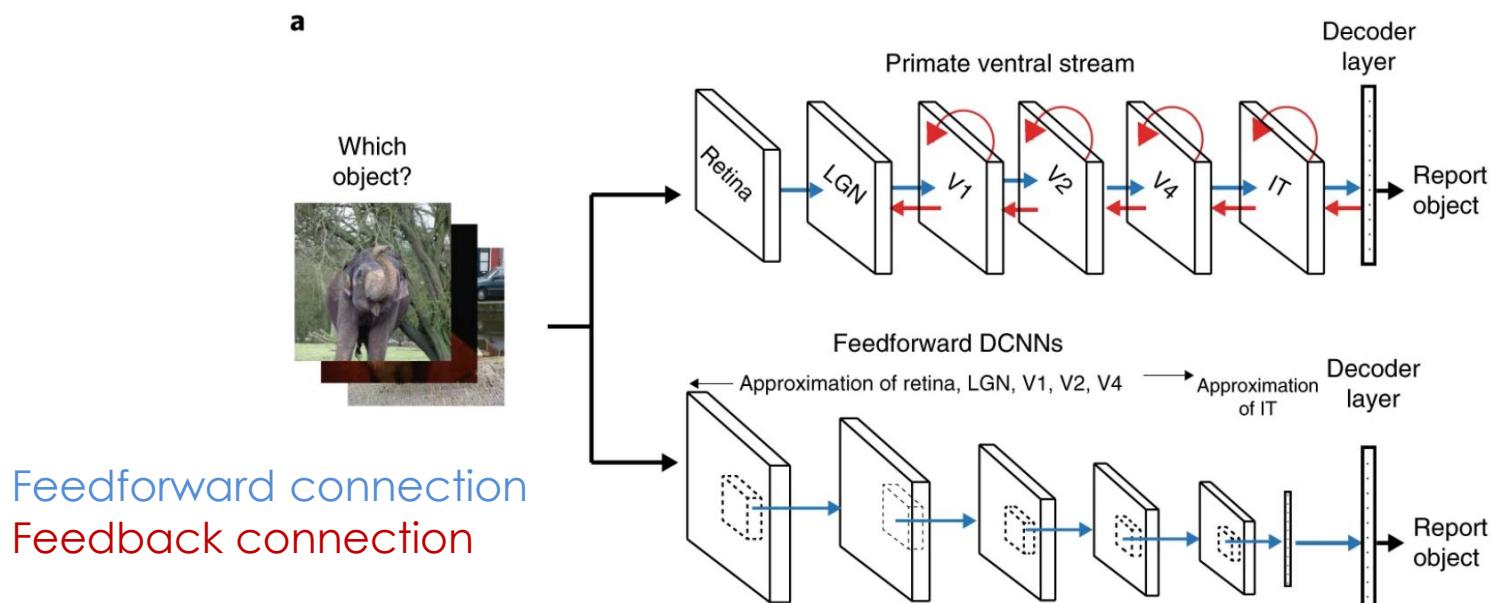
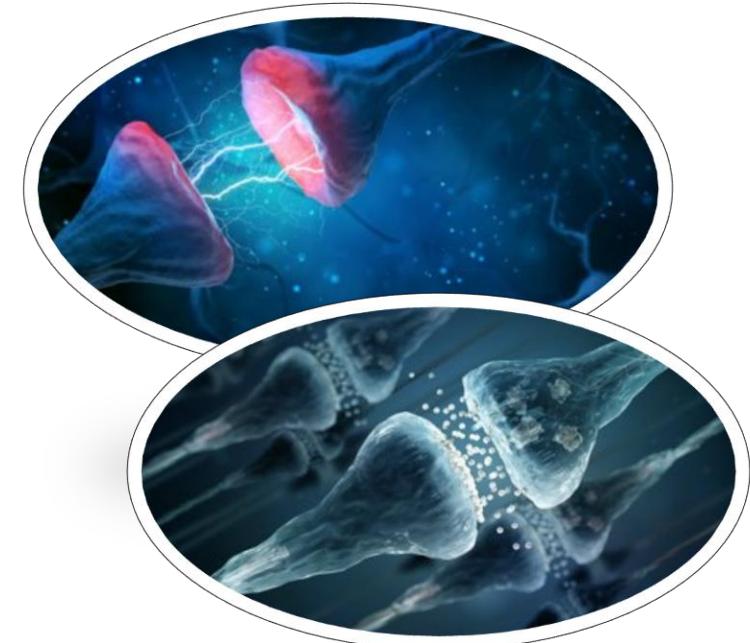
- Unlike the **hardware and software** of a machine, the mind and brain are not distinct entities.
- The **human brain does not implement ‘intelligence’ in the same way as a computer**
 - **Machine-learning** practitioners use ‘**statistical learning**’ which requires a very large collection of examples on which to generalize --> **vast memory capacity**. [But see meta-reinforcement learning]
 - The **brain has limited memory capacity**, yet humans **excel at generalizing** or transferring generalized knowledge gained in one context to novel, previously unseen domains



BUT the animal brain is not necessarily a good model for AI

Brains differ from computers in several key respects

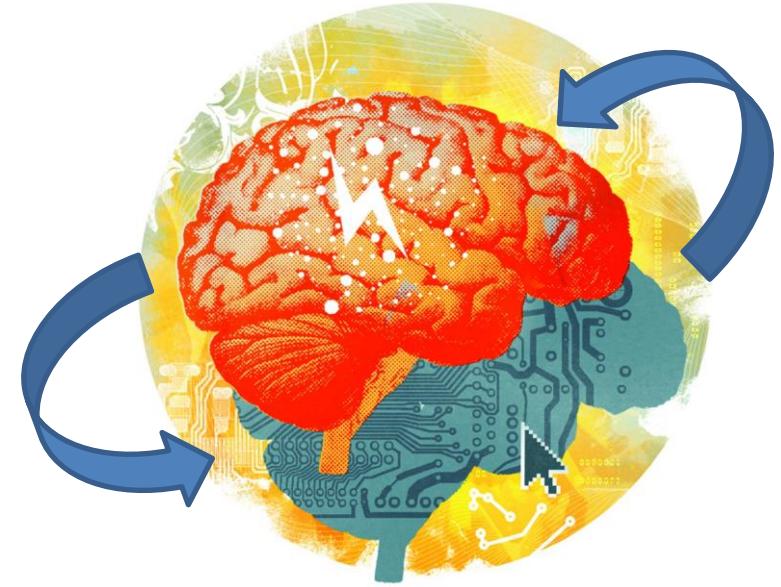
- Living cells process incoming sensory information and generate not just **electrical signals** but subtle **biochemical changes**.
- They operate in **cycles** rather than in linear chains of causality, sending and receiving signals back and forth.
--> recurrent components to neural networks



Kar, K., Kubilius, J., Schmidt, K. et al. Evidence that recurrent circuits are critical to the ventral stream's execution of core object recognition behavior. *Nat Neurosci* **22**, 974–983 (2019). <https://doi.org/10.1038/s41593-019-0392-5>

BUT the animal brain is not necessarily a good model for AI

- We **model brains and computers on each other**, and so prevent ourselves from having deep insights that would come with new models.
- **From an engineering perspective, what works is ultimately all that matters.**
 - We need not slavishly enforce adherence to biological plausibility.
 - We still do not know the detailed circuitry of any region of the brain well enough to reproduce its structure.



Different levels of brain emulation

Brain

STRUCTURE

Closely **mimic or directly reverse engineer the specifics of neural circuits**

Blue Brain Project (Markram, 2006) aims to build biologically detailed digital reconstructions and simulations of the mouse brain

Biologically-detailed digital reconstructions and simulations of the mammalian brain to identify the fundamental principles of brain structure and function

Proteins

20cm

50 μm

1 μm

Mitochondria

Synaptic Vesicles

FUNCTION

Mimic the **computational and algorithmic levels of neural systems**, to gain transferrable insights into general mechanisms of brain function

SENSORIAL INPUTS

PERCEPTION
RECOGNITION

LANGUAGE

Deep Mind (Hassabis, Legg, 2010) aims to create a general-purpose AI

Systems neuroscience-level understanding of the brain, namely the algorithms, architectures, functions, and representations it utilizes.

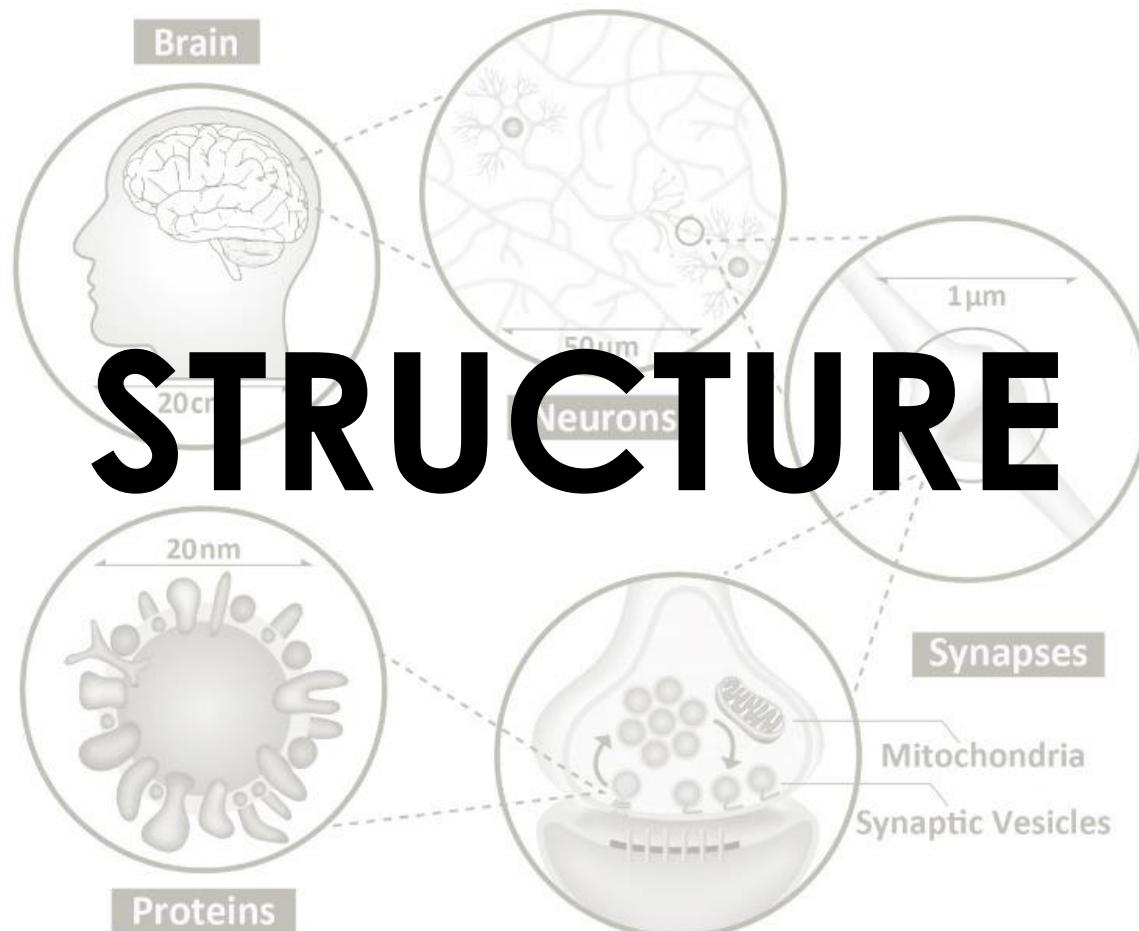
LEARNING
AND MEMORY

AND MOTOR CONTROL



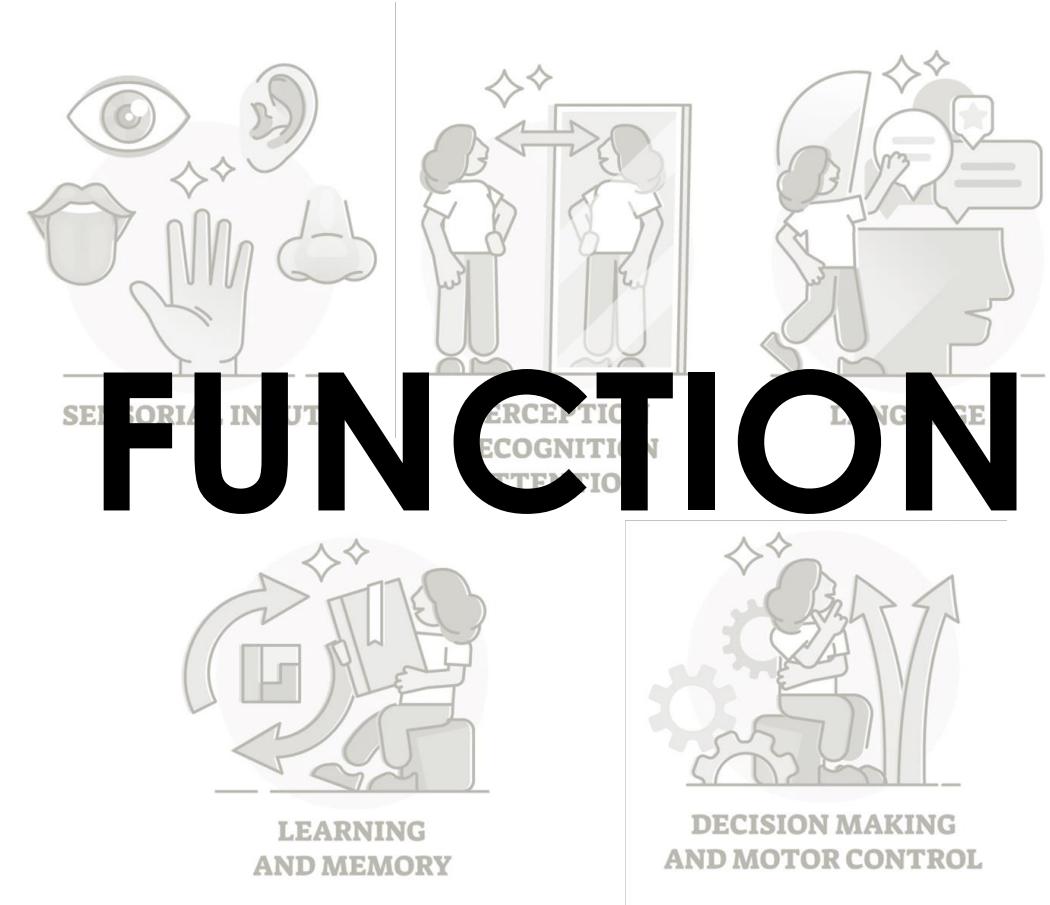
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We will look at both



STRUCTURE

FUNCTION

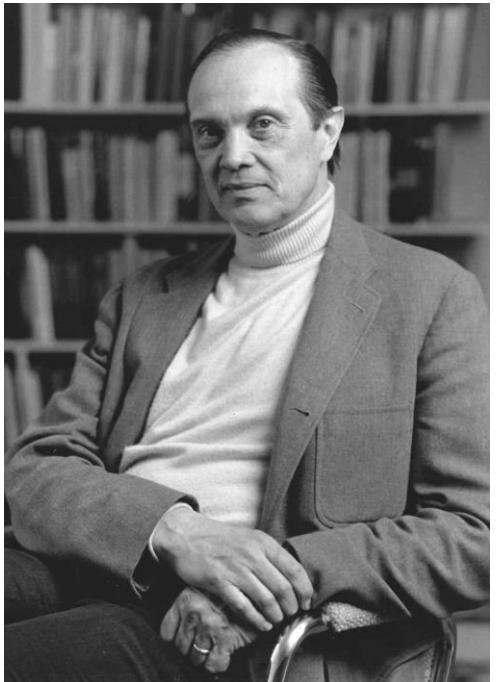
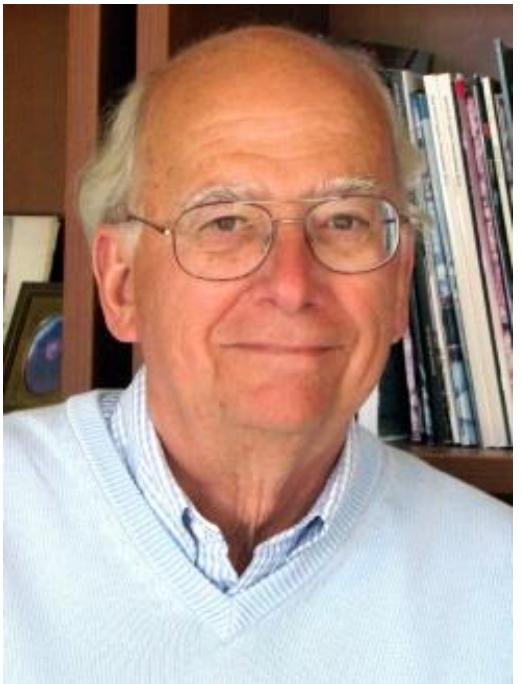


What is cognitive neuroscience?



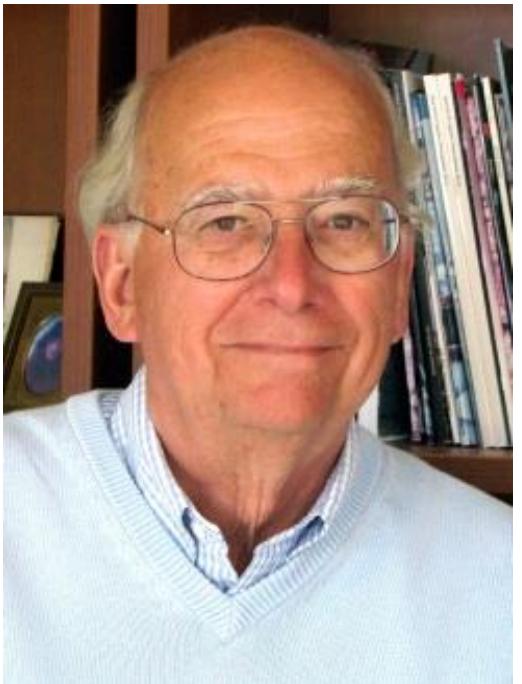
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Guess who, where, when

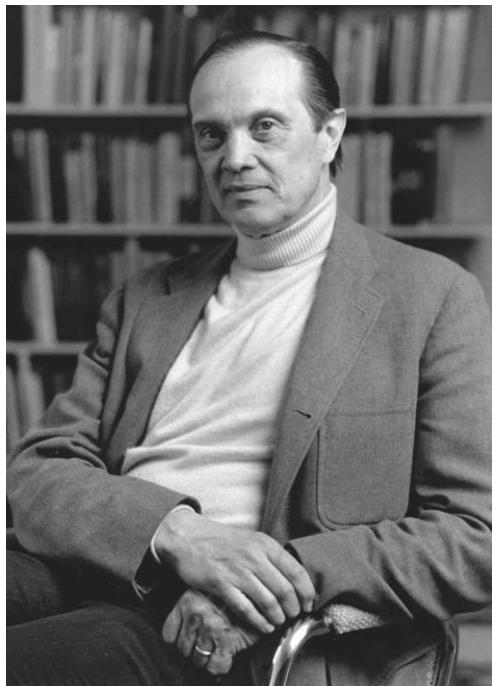


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Cognitive neuroscience



Michael S. Gazzaniga
(born 1939)



George A. Miller
(1920-2012)



Algonquin Hotel



Cognitive neuroscience



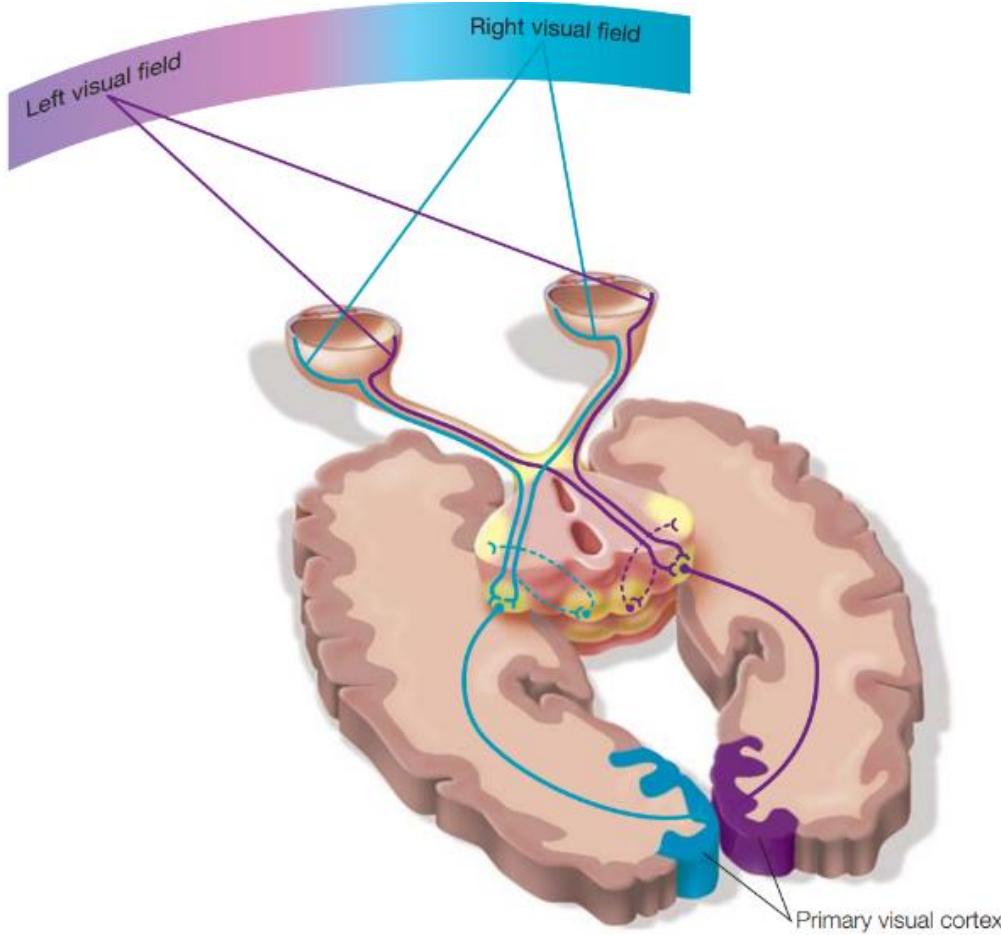
The study of how the functions of the physical brain can yield the thoughts and ideas of an intangible mind

Structure and function are intimately related.

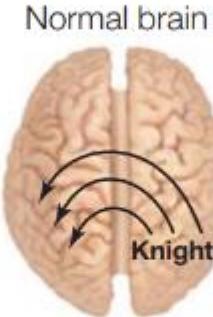


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Split brains

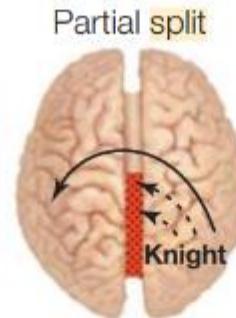


Right-hemisphere stimulus

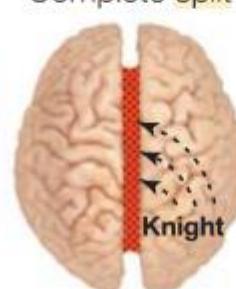


Left-hemisphere verbal response

"Knight"



"I have a picture in mind but can't say it. Two fighters in a ring. Ancient and wearing uniforms and helmets...on horses...trying to knock each other off...Knights?"



"I didn't see anything"



One side of the story

The neuroscience side



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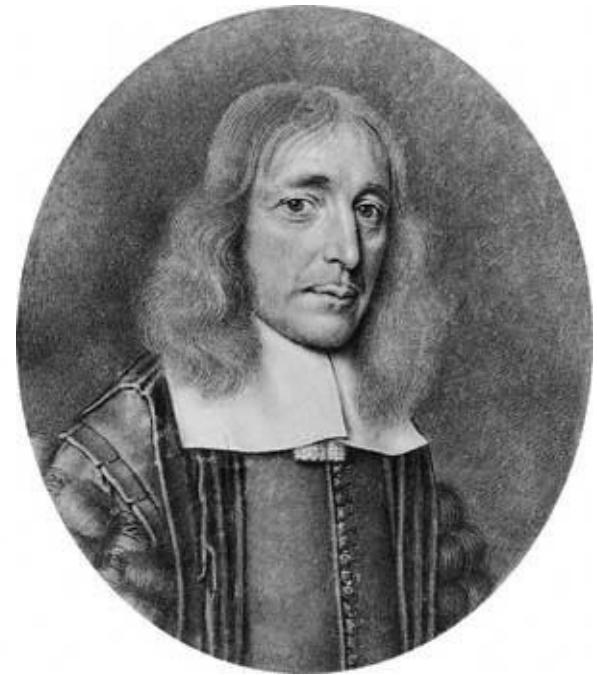
Thomas Willis (1621-1675)

The story of Anne Green



1650, Oxford, England

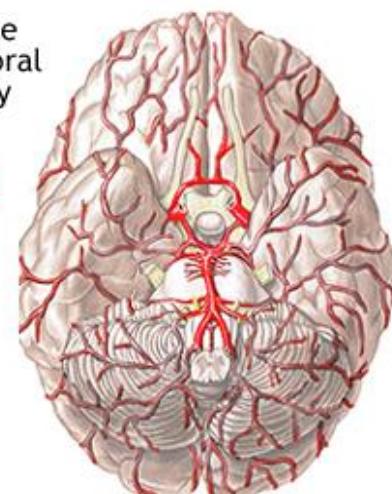
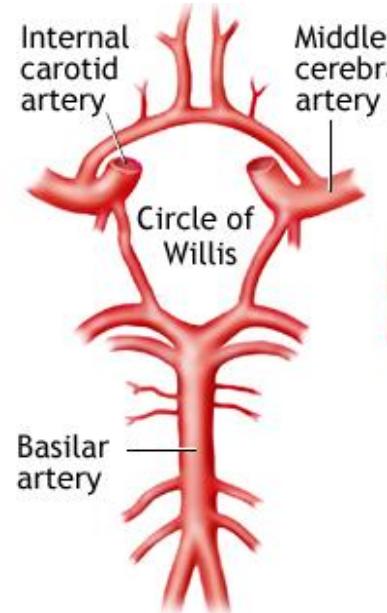
Newes from the Dead.
OR
A TRUE AND EXACT
Narration of the miraculous
deliverance of
ANNE GREEN,
Who being Executed at OXFORD De-
cemb. 14. 1650. afterwards revived; and
by the care of certain hylians ther,
is now perfectly recovered.
Together with the manner of her Suffering, and the
particular meanes used for her Recovery.
Written by a Scholler in OXFORD for the
Satisfaction of a friend, who desired to be
informed concerning the truth
of the businesse.
Whereunto are added certain Poems, casually
written upon that Subject.
The Second Impression with Additions.
OXFORD,
Printed by LEONARD LICHFIELD, for
THO. ROBINSON. D. 1651.



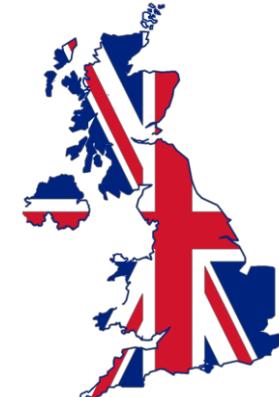
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Brain structure gives rise to function

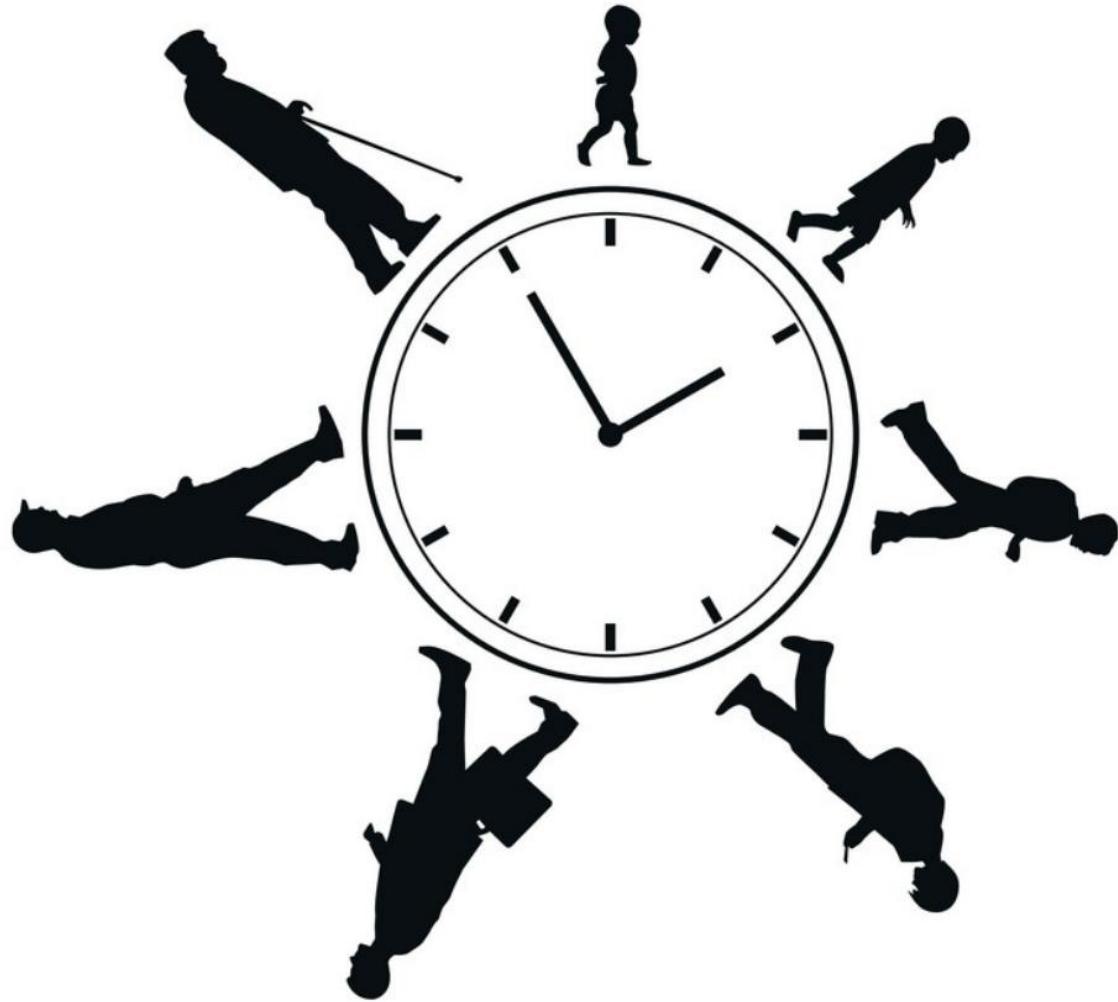
- He was the **first** anatomist to link **abnormal human behaviors to changes in brain structure**. Foreshadowed cognitive neuroscience with the notion that isolated brain damage (neurology) could affect behavior (psychology)
- He coined the term neurology
- A pioneer in research into the anatomy of the brain, nervous system and muscles



Bottom view of brain



A hundred years later...



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Brain structure gives rise to function

The brain was the organ of the mind and that innate faculties were localized in specific regions of the cerebral cortex → **localizationism**

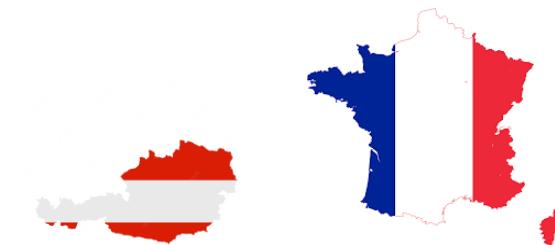
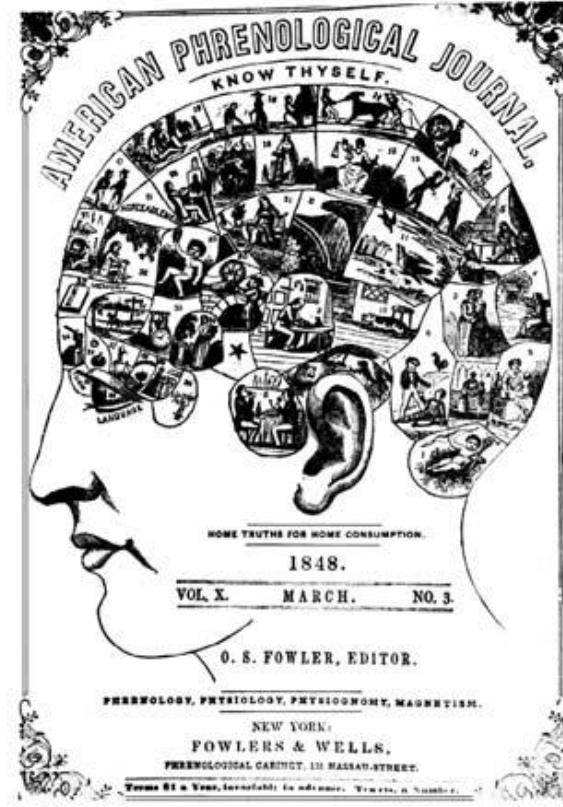
Hypothesized that if a person used one of the faculties with greater frequency than the others, the part of the brain representing that function would grow, causing a bump in the skull.

Thus, a careful analysis of the skull could describe the personality of the person inside the skull.

Gall was the **father of ...**



Franz Joseph
Gall (1758–1828)



Brain structure gives rise to function

The brain was the organ of the mind and that innate faculties were localized in specific regions of the cerebral cortex --> **localizationism**

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Thus, a careful analysis of the skull could describe the personality of the person inside the skull.

Gall was the **father of ... Phrenology**



The most important question in connection with marriage should be in regard to mutual adaptation, physically, mentally and morally. Phrenology explains this, and therefore should be consulted. There are many works on the subject that can be read profitably by all, but the best is

RIGHT RELATION OF THE SEXES.
By the Laws of Conjugal Selection and Prescribing Who Ought and Who Ought Not to Wed, author of "New Physiognomy," etc. Price, \$1.50; in fancy gilt, \$2.

Character of this work, we copy the following:

Age to Love; Honeymoon; Mutual Help; Conjugal Harmony; Hotel and Club Life; Inhabitants; Terrible Effects of Morbid Jealousy; Juliet's Confession; Kisses; Parental Love; How to Win it; Declarations of Love; Romantic Love; Second Love; Is Love Unnatural? What Should Parents Intervene? Love-Letters; Love Song; Early Marriage among the Ancients; Motives for it; Marriage Customs; Marriage Defined; Its Legal Aspects; Marriage Ceremonies; Health and Marriage; Hasty Marriages; Marriage Marriages; Money and Marriage; Marriage for a Home; Money for Love; Love for Beauty; Right Motive for Marrying; Advice to the Married; Matrimonial Fidelity; Matrimonial Politeness; Legal Rights of Married Women; The Mormon System; Marriage of the Virgin; Maiden's Choice; Sisters; Health; Napoleon; When to Pop the Question; Meddling Relatives; Step-Mothers; The Shakers; Singleness; Wives; Woman's Temperament; Temperaments; Temptations of the Unmarried; Hereditary Taints; Temperaments; May Women Make Love; Lesson for Wives; Wedding Gifts; Plain Talk with a Young Man; Sex Education; Love, and much more, covering the whole ground of Marriage.

A Guide to all the Relations of a Happy Family by all, and especially those contemplatively printed and beautifully bound. Copies at price, \$1.50; full Gilt edges, \$2.00.

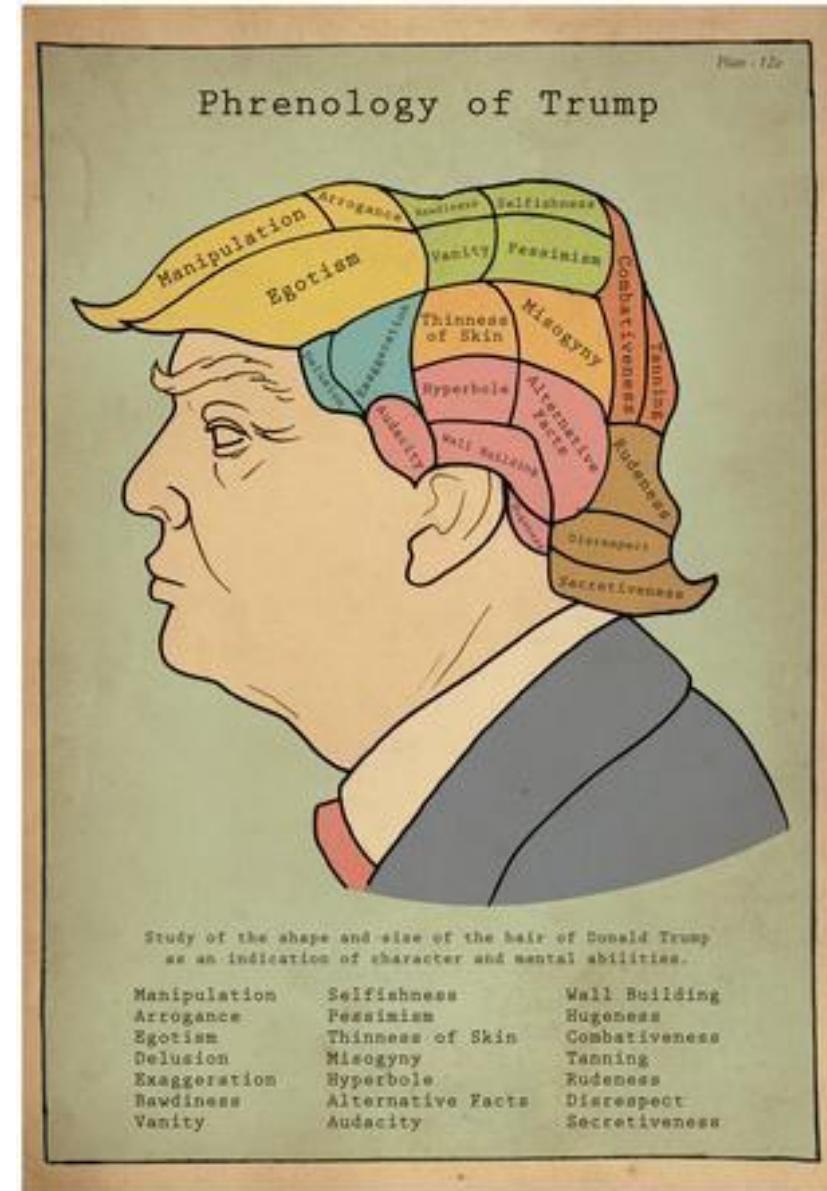
LER & WELLS CO., Publishers,
773 Broadway, New York.



Phrenology is a pseudoscience

Gall was not a scientist.

He used only a **correlational approach** and sought to **confirm his hypotheses rather than to disprove them**.



A scientific approach: causal inferences

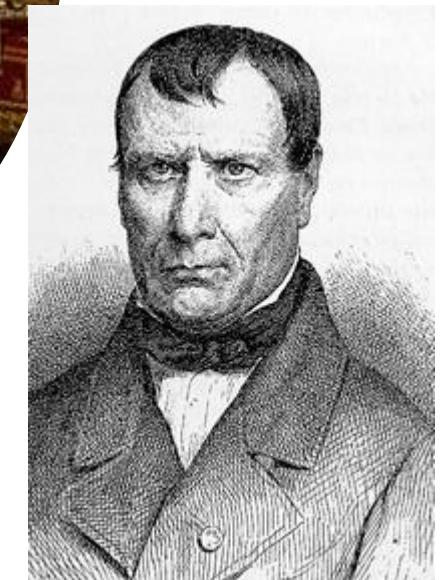
Napoleonic government asked physiologist Marie-Jean-Pierre Flourens to test the validity of phrenology by collecting evidence using the scientific method.

He used a **causal approach**: he destroyed parts of the brains of pigeons and rabbits and observed what happened. He was the first to show that indeed **certain parts of the brain were responsible for certain functions**.

He could not, however, find **any specific area for advanced abilities** such as memory or cognition, concluding that the whole brain participated in behavior → **aggregate field theory**



Napoleon Bonaparte (1769-821)



Marie-Jean-Pierre Flourens (1794–1867)



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A debate that is still going on today

Aggregate field theory
Vs
localizationism

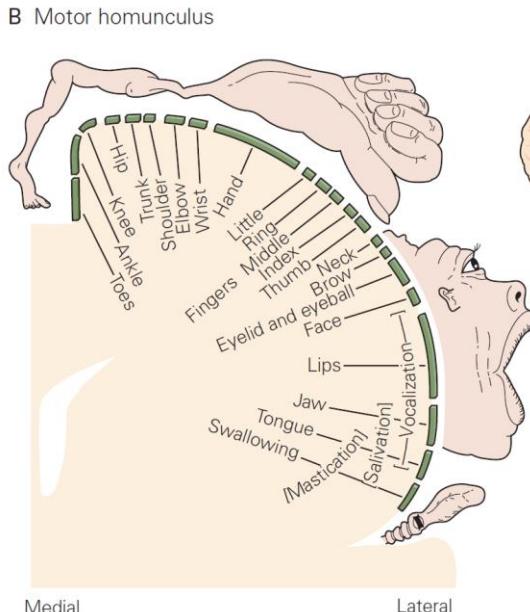
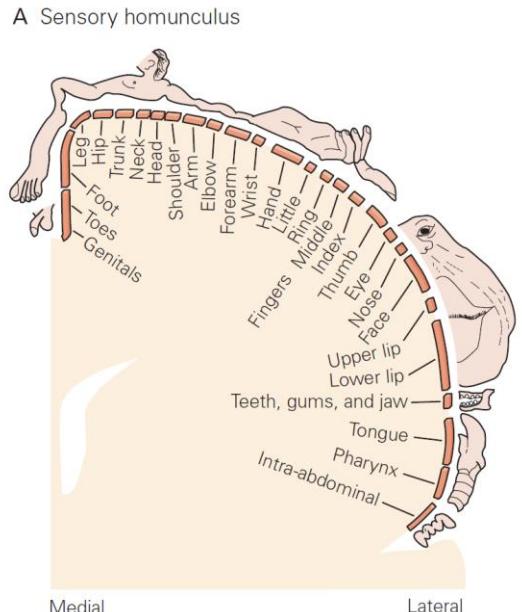


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Evidence in favor of localizationism

John Hughlings Jackson (1835–1911)

- **Epilepsy** progressed in an orderly manner from one part of the body to another
 - Proposed a **topographic organization of the cortex**



John Hughlings Jackson (1835–1911)

Evidence in favor of localizationism

1836 **Marc Dax** reported about 3 patients, noting that each had speech disturbances and similar left-hemisphere lesions found at autopsy.

1861 **Paul Broca** published the results of his autopsy on a patient who had been nicknamed Tan

Tan had a lesion in his left hemisphere in the inferior frontal lobe

Tan had developed **expressive aphasia**

- Impaired language production (non-fluent aphasia)
- Preserved language comprehension
- usually aware of their communication deficits



Paul Broca (1824–1880)



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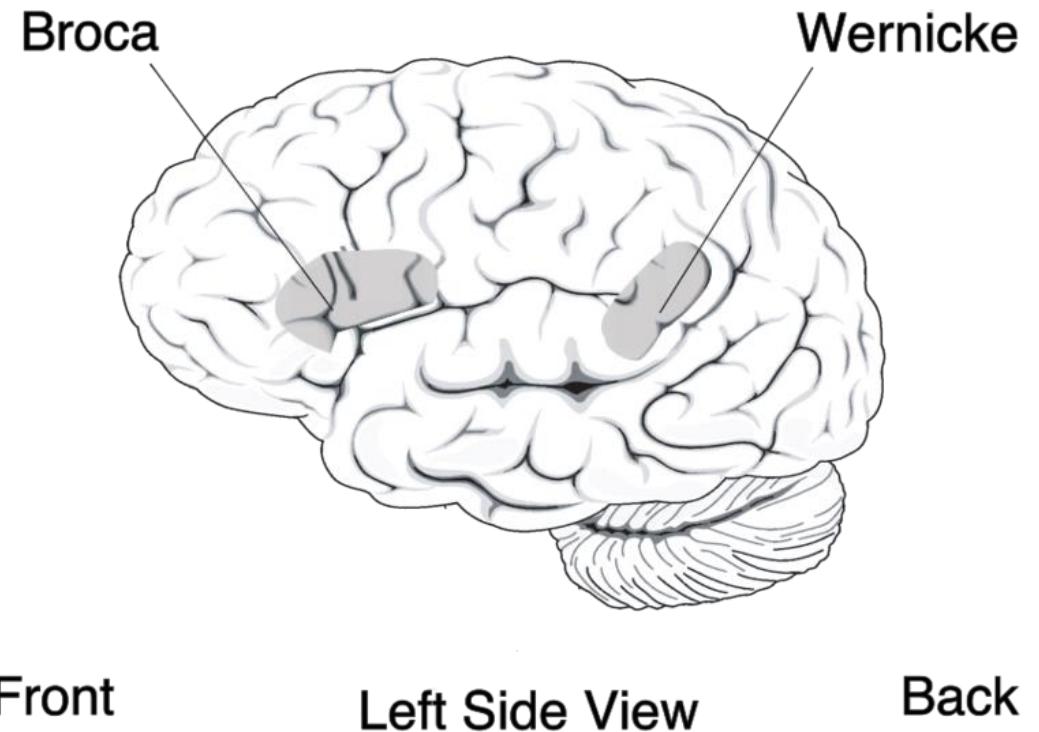


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Evidence in favor of localizationism

1876 Carl Wernicke in Germany reported on a stroke victim who had **receptive aphasia**

- Impaired language comprehension
- Preserved language production (fluent aphasia)
- Often not aware of their incorrect productions

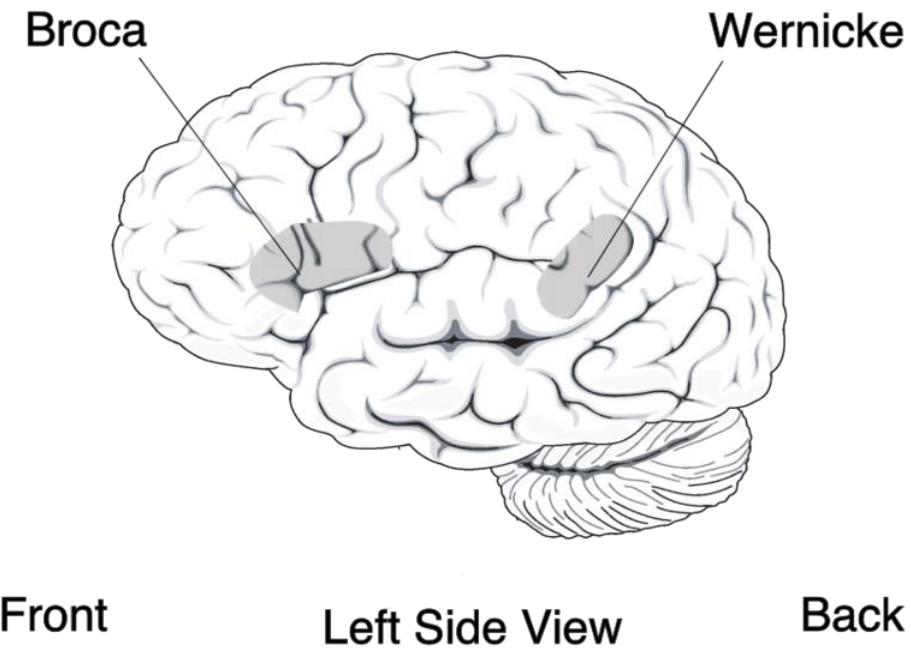




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Focal brain damage causes specific behavioral deficits

A specific aspect of language that was impaired by a specific lesion



A debate that is still going on today

The knowledge of the parts (the neurons and brain structures) must be understood in conjunction with the whole (i.e., what the parts make when they come together: the mind)

Aggregate field
theory
+
localizationism



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**Given that different regions perform
different functions, do they look
different also in their structure?**



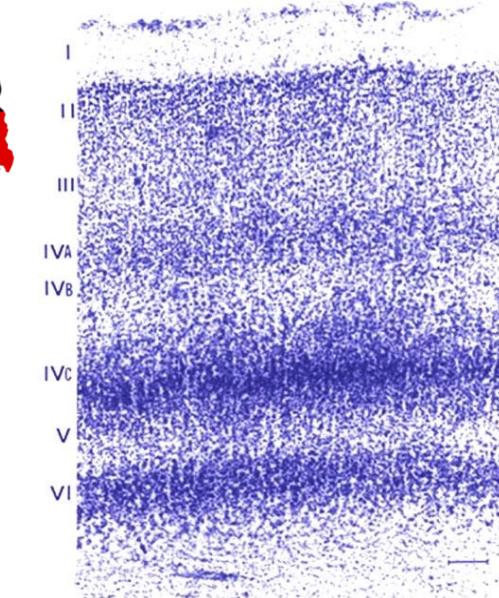
Different regions of the brain are made of different neurons



Used tissue stains that permitted him to visualize the different cell types in different brain regions

Characterized 52 distinct regions

Cytoarchitectonics: the study of cellular architecture or how cells differ between regions



Korbinian Brodmann

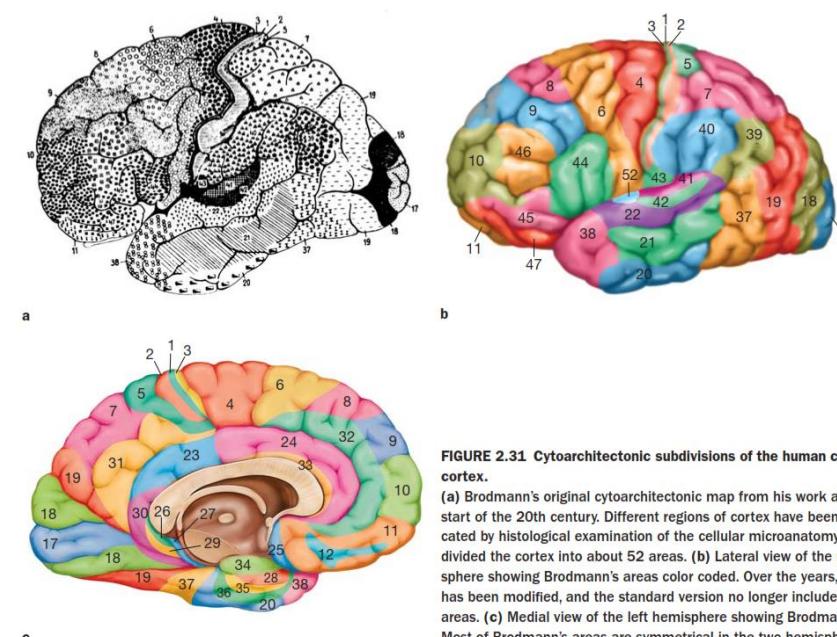


FIGURE 2.31 Cytoarchitectonic subdivisions of the human cerebral cortex.

(a) Brodmann's original cytoarchitectonic map from his work around the start of the 20th century. Different regions of cortex have been demarcated by histological examination of the cellular microanatomy. Brodmann divided the cortex into about 52 areas. (b) Lateral view of the right hemisphere showing Brodmann's areas color coded. Over the years, the map has been modified, and the standard version no longer includes some areas. (c) Medial view of the left hemisphere showing Brodmann's areas. Most of Brodmann's areas are symmetrical in the two hemispheres.

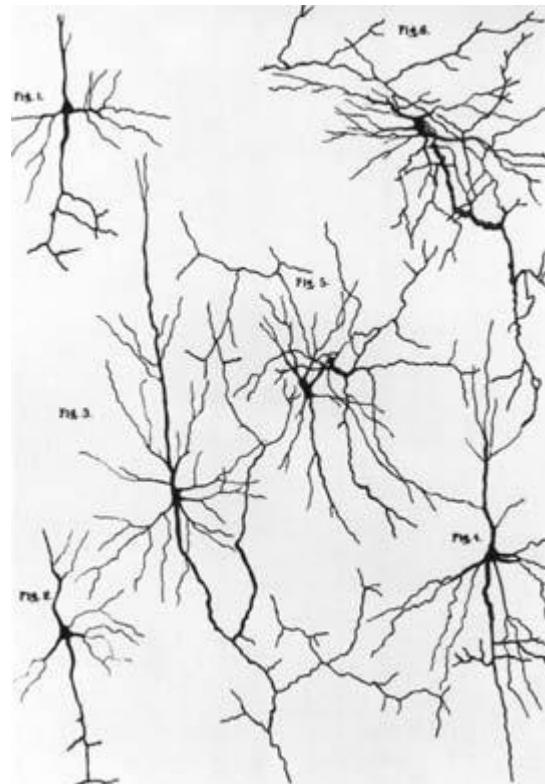


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The rise of molecular neuroscience

The silver method for staining neurons—la reazione nera , “the black reaction,” that impregnated **individual neurons** with silver chromate

Stain **permits visualization of individual neurons** in their entirety



Golgi's drawings of different types of ganglion cells in dog and cat.



Camillo Golgi (1843–1926)



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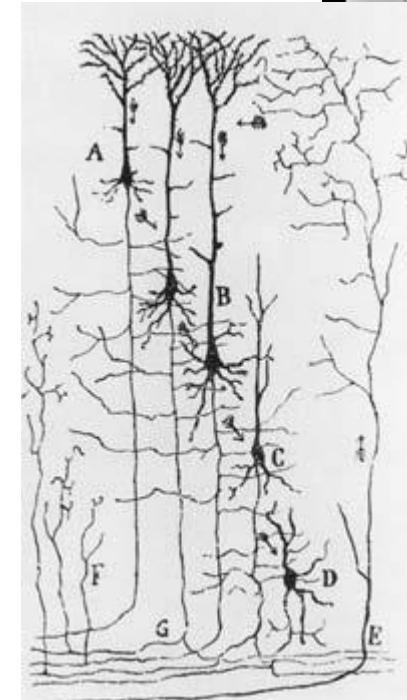
The neuron doctrine

Using Golgi's method, Cajal was the first to identify **the unitary nature of neurons**.

Neuron doctrine: the nervous system is made up of individual cells. Neurons are discrete entities.

Challenged Golgi had believed that the whole brain was a **syncytium**, a continuous mass of tissue that shares a common cytoplasm.

Realized that the feature that most distinguishes one type of neuron from another is form, specifically **the number of the processes** arising from the cell body



Ramón y Cajal's drawing of the afferent inflow to the mammalian cortex

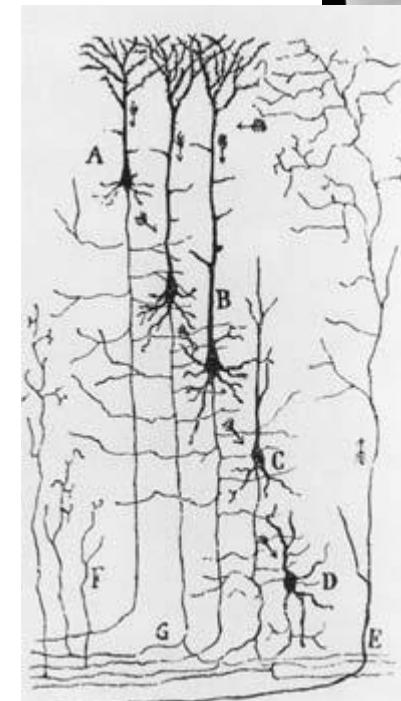
Santiago Ramón y Cajal
(1852–1934)



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Two other principles of neural organization

1. **Principle of dynamic polarization:** electrical signals within a nerve cell **flow only in one direction:** from the receiving sites of the neuron, to its trigger region.
2. **Principle of connectional specificity:** nerve cells do not connect randomly with one another in the formation of networks. Rather, each cell makes **specific connections - at particular contact points -** with certain postsynaptic target cells but not with others.



Ramón y Cajal's drawing of the afferent inflow to the mammalian cortex

Santiago Ramón y Cajal
(1852–1934)



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The rise of molecular neuroscience

1906 Nobel Prize in Medicine



Camillo Golgi (1843–1926)



Santiago Ramón y Cajal (1852–1934)

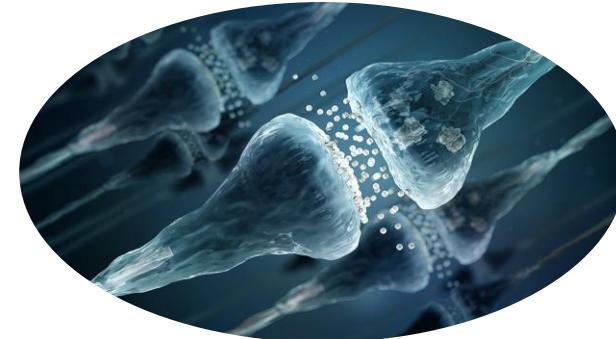


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The synapse enables neuronal communication

Charles Sherrington realized that reflexes were not as fast as they should be if the nervous system was a continuous mass of tissue (syncytium) → Coined the term **synapse**

Chemical synapse

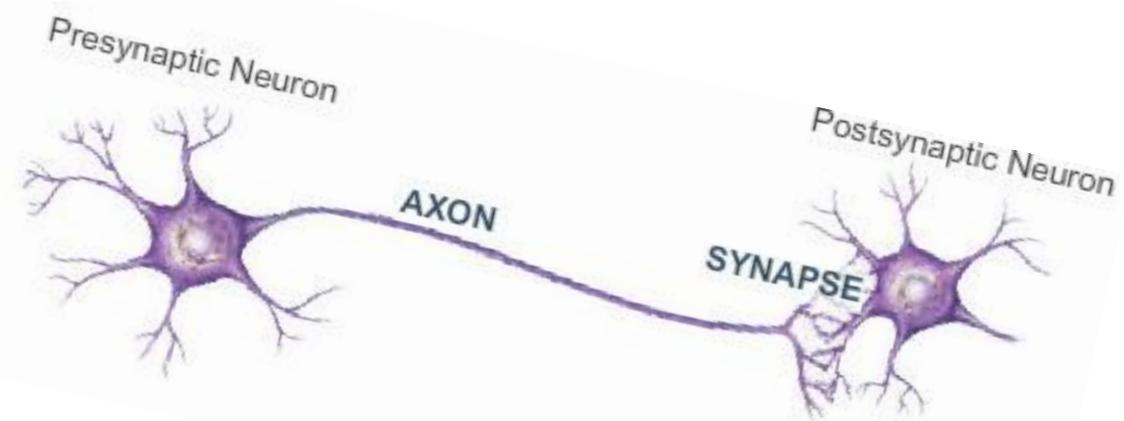


1930s **synaptic transmission fight**



Charles Sherrington

Jhon Eccles



Electrical synapse



Henry Dale



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Another side of the story

The cognitive science side

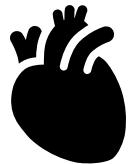


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The Greeks

800 BC. The Homeric Greeks --> multiple souls were associated with different aspects of cognition, each located in different parts of our body

500 BC. 2 camps of thought:

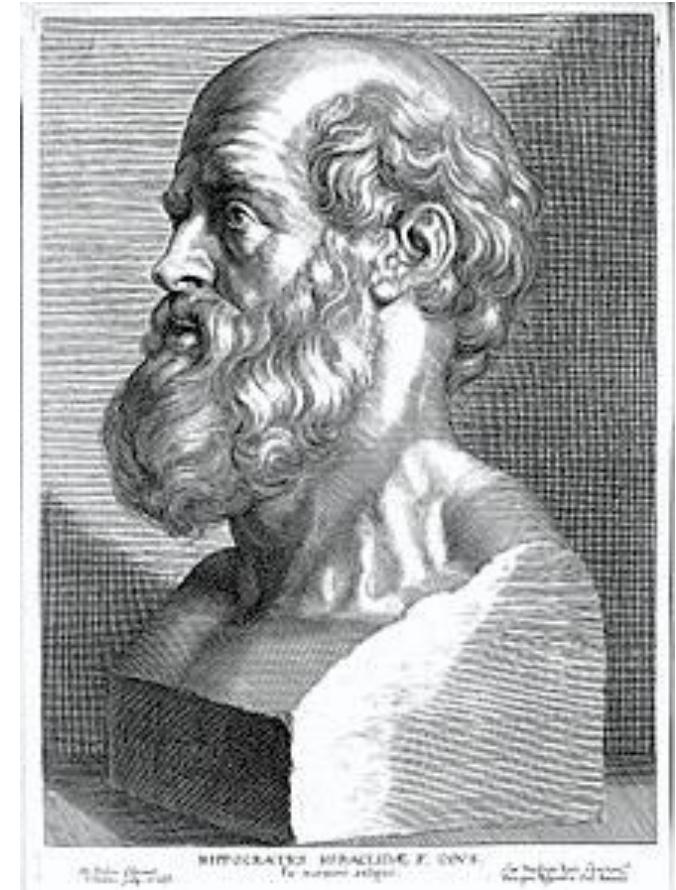


Cardiocentrism



Encephalocentrism

- Theon of Croton dissected animals and noticed that the nerves were sending information to the brain
- Hippocrates noticed that brain injuries affected mental abilities → localized intellect and neurological diseases in the brain



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Cartesian Dualism (1600s)

Two kinds of foundation: mental and physical

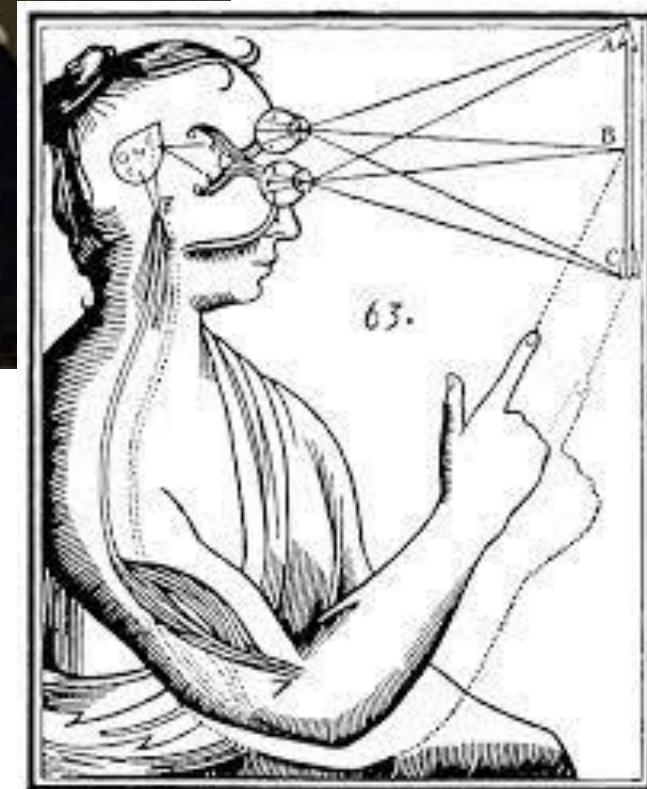
- The mind and body are distinct and separable
- The body is a machine controlled by the soul
- The soul is located in the pineal gland, the only non-bilateral brain structure

Monism

- Body and mind are not separable
- The body produces the mind



René Descartes
1596-1650



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Rationalism and empiricism (17th century)

Rationalism

- All knowledge could be gained using reason alone.
- **Truth was intellectual, not sensory.**
- Among intellectuals and scientists, rationalism replaced religion and became the only way to think about the world.

Empiricism

- **All knowledge comes from sensory experience, and the brain began life as a blank slate.**
- Direct sensory experience produces simple ideas and concepts.
- When simple ideas interact and become associated with one another, complex ideas and concepts are created in an individual's knowledge system.



Gave rise to one of the major schools of experimental psychology

Associationism
&
Behaviorism



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Associationism: individual experiences are associated to produce learning



Hermann Ebbinghaus
1800s mental processes
like memory could be
measured and analyzed



Edward L. Thorndike
1911 monograph "Animal
Intelligence: An Experimental Study of
the Associative Processes In Animals"



The first general statement about
the nature of associations:

Law of effect: a response followed by
a reward will be repeated. If no
reward followed a response,
the response would disappear.



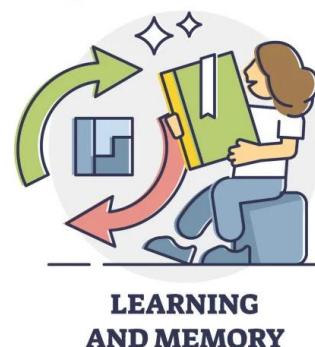
LEARNING
AND MEMORY



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Behaviorism: only observable behavior can be studied

- Watson rejected Ebbinghaus's methods and proposed that psychology could be objective only if it were based on **observable behavior**.
 - All talk of mental processes, which cannot be publicly observed, should be avoided.
-
- Learning was the key; everybody had the same neural equipment on which learning could build.
 - The brain as a **blank slate** upon which to build through learning and experience.



John B. Watson (1878–1958)



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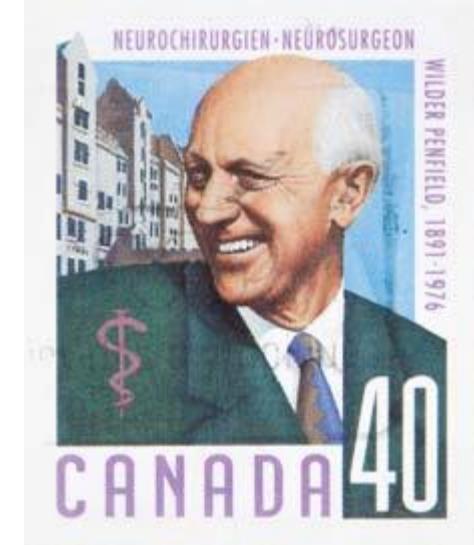
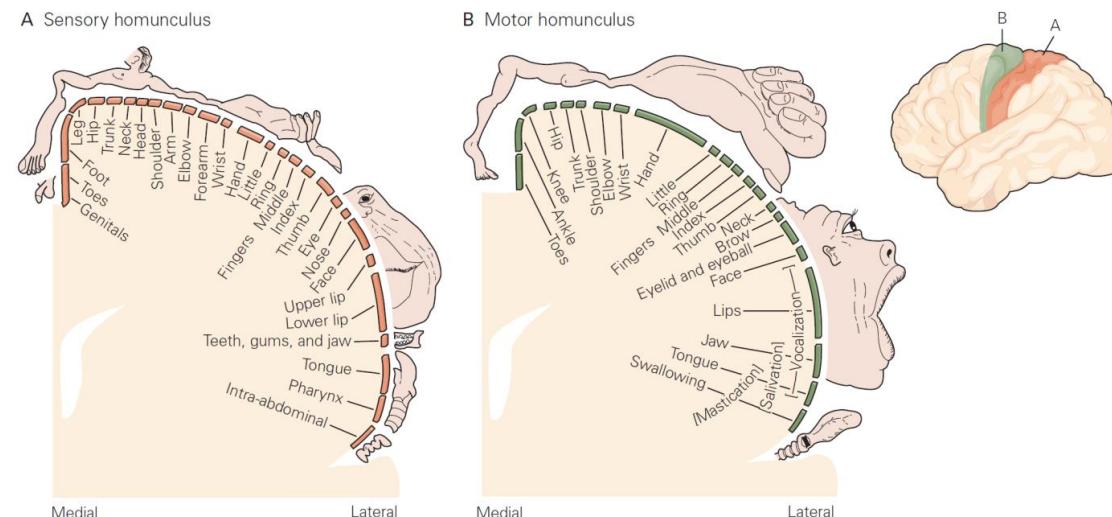
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Cognitivism: mental processes can be studied because the brain gives rise to them

Montreal procedure to treat epilepsy

- surgically destroyed the neurons in the brain that produced the seizures.
- Stimulated various parts of the brain with electrical probes and observed the results on the patients, to determine which cells to destroy

From these observations, he created maps of the sensory and motor cortices in the brain (Penfield & Jasper, 1954)



Wilder Penfield
(1891–1976)



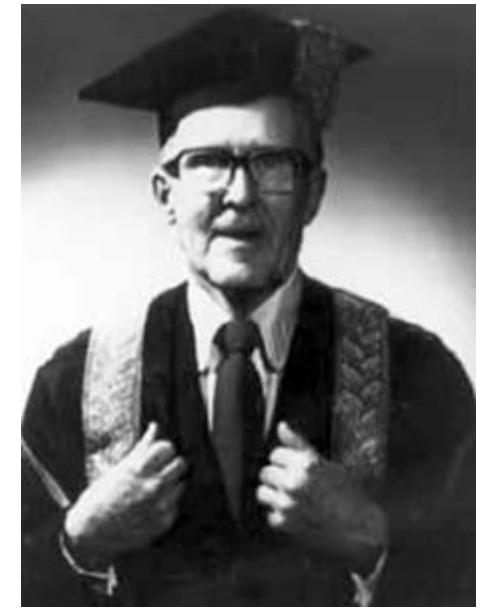
The Montreal procedure is still used today



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Cognitivism: mental processes can be studied because the brain gives rise to them

- Worked with Penfield studying the effects of brain surgery and injury on the functioning of the brain.
- Hebb thought that the workings of the brain explained behavior and that the **psychology and biology of an organism could not be separated**.
- Learning has a biological basis: “**cells that fire together, wire together**” neurons can combine together into a single processing unit and the connection patterns of these units make up the ever-changing algorithms determining the brain’s response to a stimulus
- Hebb’s theory was subsequently used in the design of artificial neural networks.



Donald O. Hebb
(1904–1985)



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Cognitivism: mental processes can be studied because the brain gives rise to them

Penfield's patients began to complain about mild memory loss after surgery

Brenda Milner

- provided anatomical and physiological proof that there are **multiple memory systems**
- Showed that the extent of a memory deficit depended on how much of the medial temporal lobe had been removed

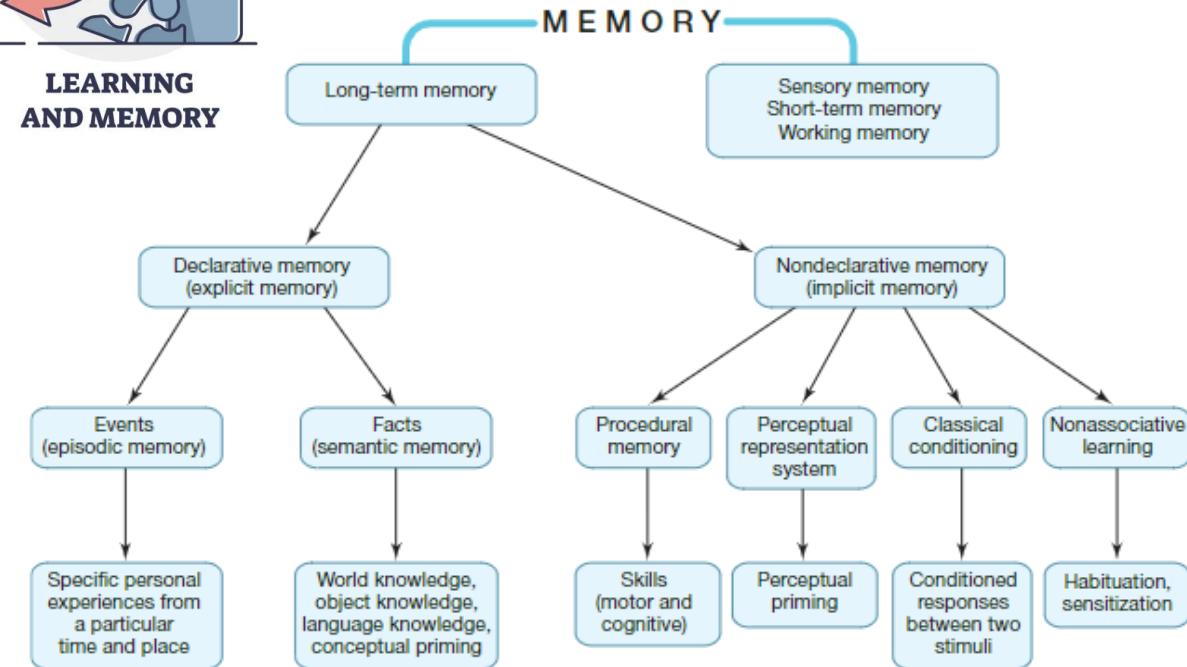
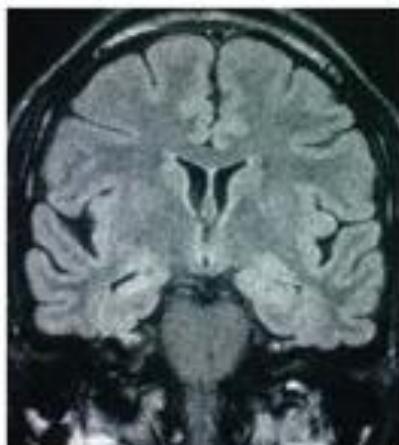


FIGURE 9.2 The hypothesized structure of human memory, diagramming the relationships among different forms of memory.

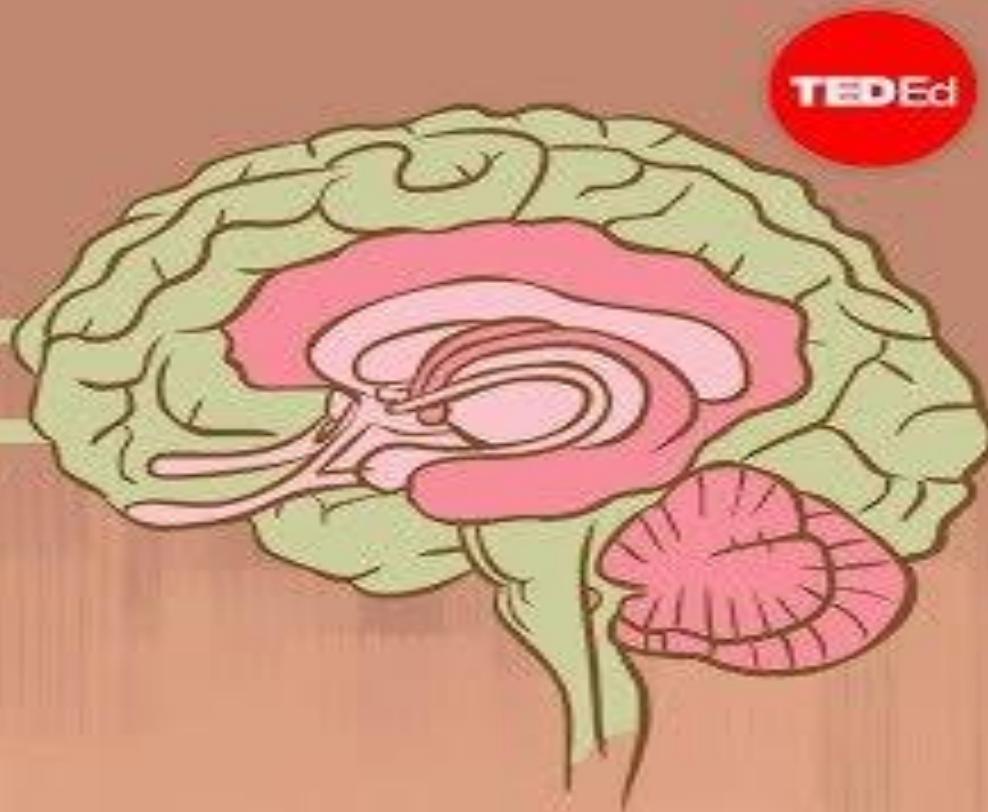


Brenda Milner
(1918–)



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THE HIPPOCAMPUS & MEMORY



TED Ed

The fall of behaviorism & associationism: they cannot explain all learning



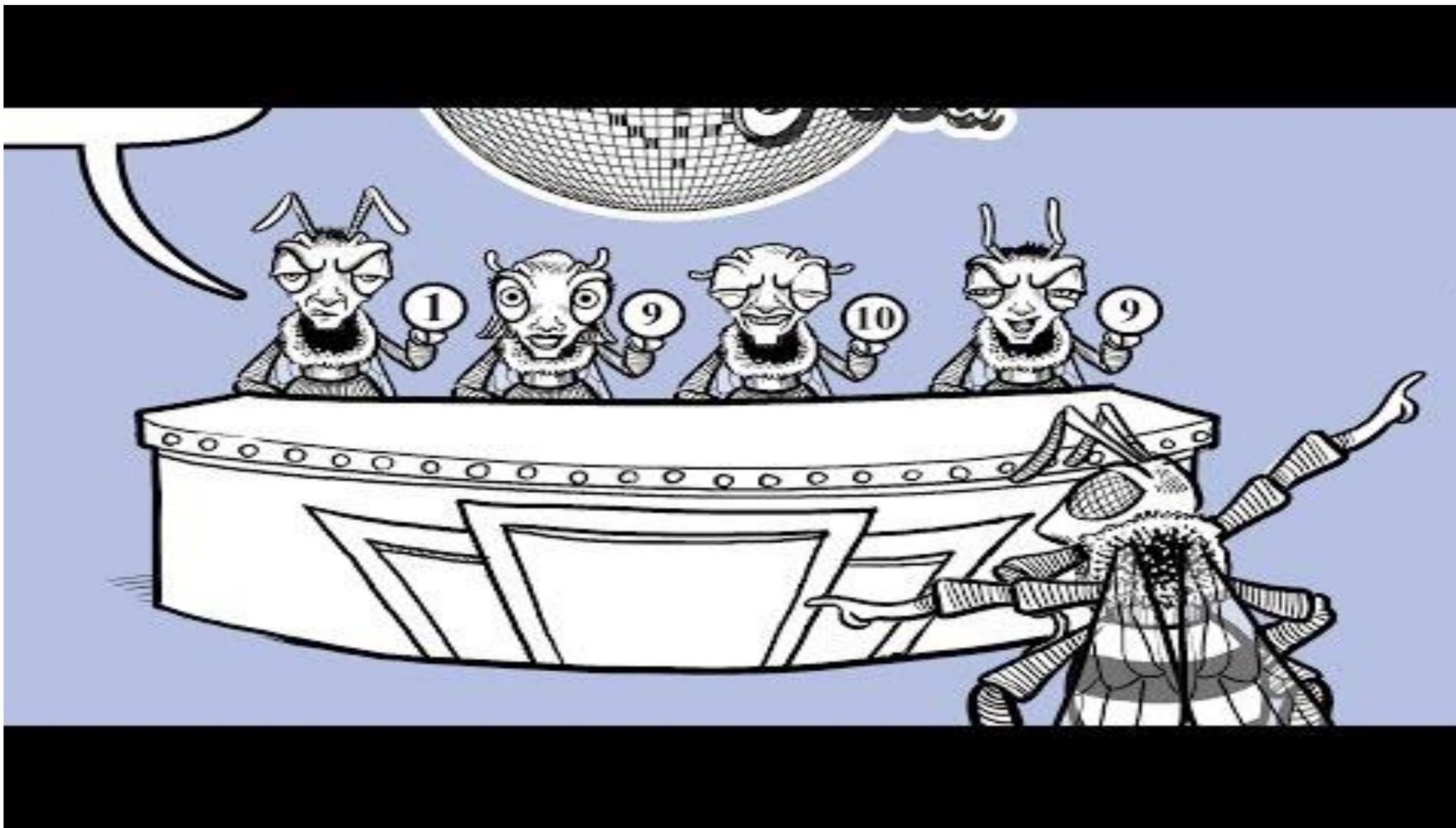
- Associationism could in no way explain how language was learned.
- The **complexity of language was built into the brain**, and it ran on rules and principles that transcended all people and all languages. It was innate and it was universal.



Noam Chomsky (1928–)

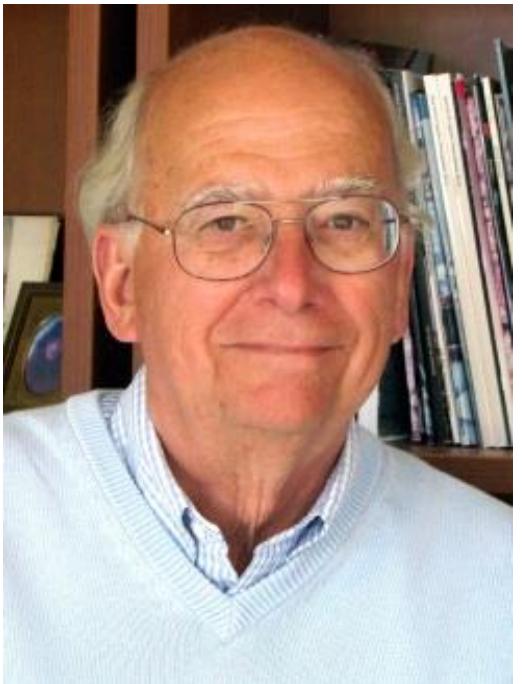


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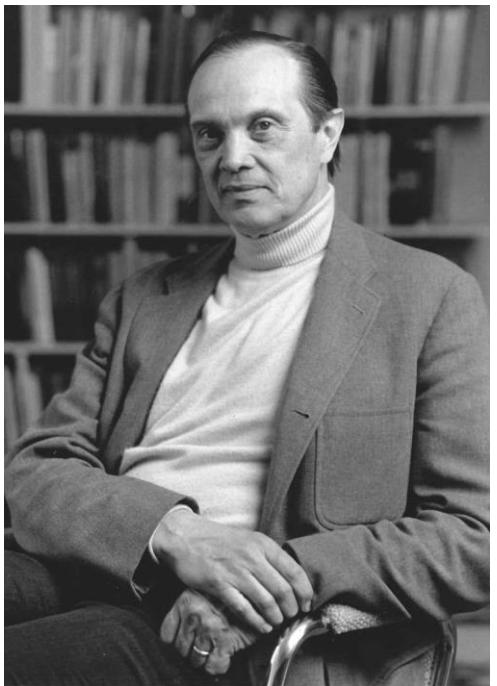


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Cognitive neuroscience



Michael S. Gazzaniga
(1939-)



George A. Miller
(1920-2012)



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Cognitive neuroscience

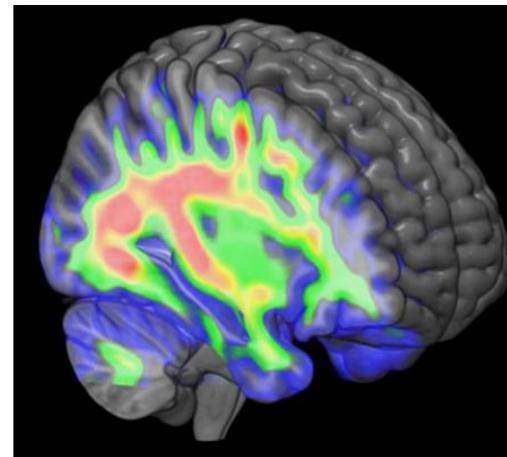
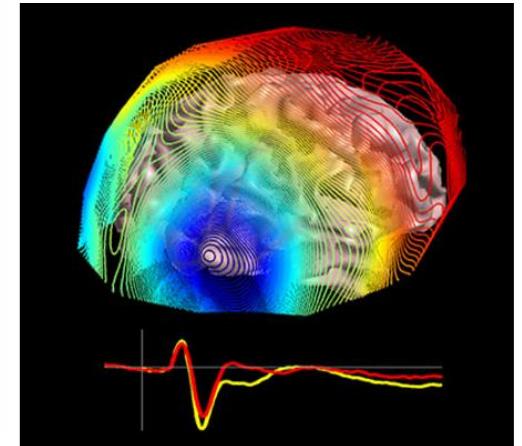
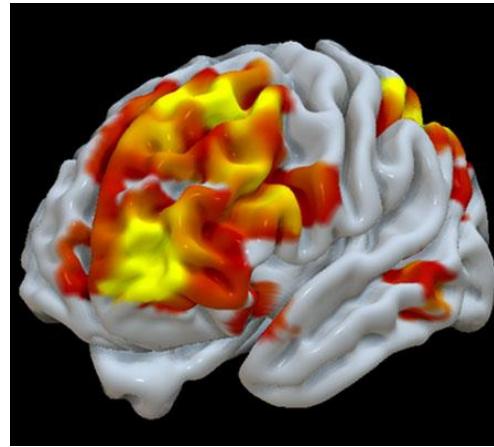
Neuroscientists and psychologists reached the conclusion that:

- there is more to the brain than just the sum of its parts
- the brain must enable the mind

BUT HOW?

Understanding brain function depends on an understanding of both structure and function, and crucially, of the relation between the two.

The major goal of cognitive neural science is to understand neural representations of mental processes.



Recommended reading

- Brooks R, Hassabis D, Bray D, Shashua A. Turing centenary: Is the brain a good model for machine intelligence? *Nature*. 2012 Feb 22;482(7386):462-3. doi: 10.1038/482462a. PMID: 22358812.
- Hassabis, D., Kumaran, D., Summerfield, C., & Botvinick, M. (2017). Neuroscience-inspired artificial intelligence. *Neuron*, 95(2), 245-258.
- Gazzaniga, Ivry, Magnum. Cognitive Neuroscience, the biology of the mind, Chapter 1



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