Lorenzo Mokwa

Full-Stack Software Developer

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Programming Languages: TypeScript | JavaScript | Java | Python | SQL | HTML | CSS

Technologies: Next.js | React.js | Node.js | NestJS | TypeORM | GraphQL | Express | Git | Tailwind CSS | Bootstrap | MongoDB | GCP | Docker | Jest | Swagger | Zustand | GitHub Actions

EDUCATION

Boca Code – Software Engineer Certificate   Jun 2023 – Aug 2023

Florida Atlantic University – B.S. Computer Science   Jun 2022 – Jun 2026

WORK EXPERIENCE

Insite Web – Jr. Software Developer   Dec 2023 – Present

- Led the development of client-facing applications, optimizing UI/UX integration to improve customer satisfaction.
- Successfully developed and delivered software solutions in a fast-paced environment, consistently meeting tight deadlines.
- Collaborated with stakeholders to gather requirements, manage feedback, and ensure project success.

Site Impact – Jr. Software Developer   Jun 2024 – Sep 2024

- Collaborated with different teams to develop a B2B marketing application for managing and placing marketing campaigns across various platforms.
- Implemented custom integrations with third-party services like Facebook and Google, ensuring seamless data exchange and synchronization.
- Contributed to the improvement and development of in-house libraries to streamline development and enhance code quality.
- Operated within an Agile environment, actively participating in sprint planning, code reviews, and quality assurance processes.

Venancio USA – Freelance Software Developer   Nov 2023 – Jun 2024

- Developed custom software solutions to optimize warehouse management processes, improving efficiency and accuracy in inventory tracking and order fulfillment.
- Provided technical support and training to warehouse staff on the use of the software, facilitating smooth adoption and integration into daily workflows.

Camlann Games – Software Engineering Internship   Aug 2023 – Dec 2023

- Played a pivotal role in the development of a comprehensive dashboard application designed to assist studios, publishers, and stakeholders in managing their projects effectively.
- Collaborated on frontend and backend tasks, ensuring seamless integration.

PROJECTS

Collector's Car Hub – LIVE | REPO

- Developed a dynamic car marketplace aggregator, enabling users to upload and browse car listings from various websites.
- Implemented a full-stack solution using a MERN (MongoDB, Express.js, React.js, Node.js) stack, allowing for seamless integration of frontend and backend functionalities.
- Designed and implemented a user-friendly interface for uploading and managing car listings, enhancing the platform's usability and accessibility.

Hackathon – Tech Hub's "Hack for Humanity"

- Collaborated in a cross-functional team to develop a dashboard application using a MERN stack within a tight 24-hour deadline.
- Overcame time constraints and technical challenges by implementing rapid prototyping techniques and leveraging pre-built UI components, ensuring timely project delivery.