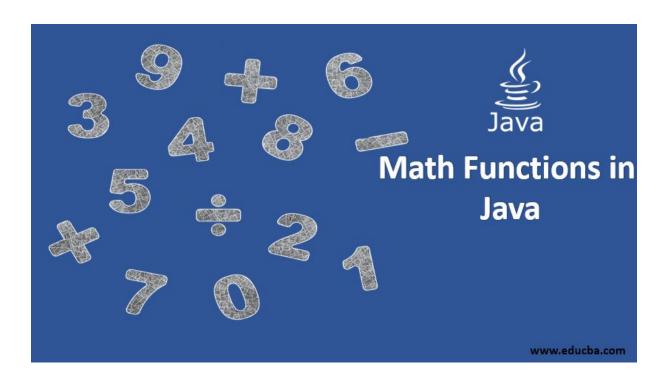
# "Biežāk lietotās funkcijas darbam ar skaitliskajiem mainīgajiem programmēšanas valodā Java"

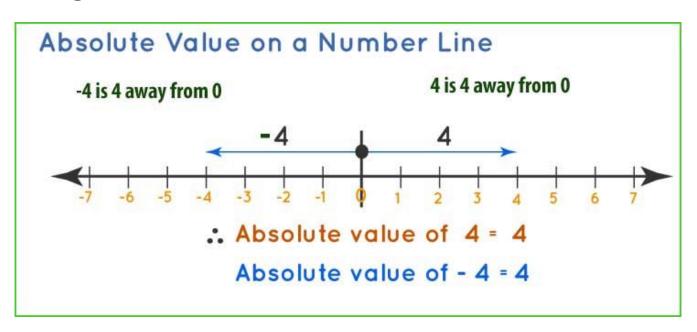
Niks Lomonosovs 2PT

## Matematiskās funkcijas

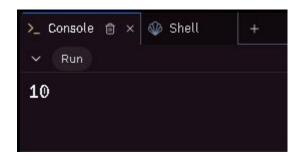


#### **Math.abs**

Funkcija kas atgriež absolūto vērtību



## Koda piemērs ar Math.abs funkciju



## Math.max & Math.min

Funkcija kas norāda maksimālo un minimālo vērtību





## Koda piemērs ar Math.max un Math.min

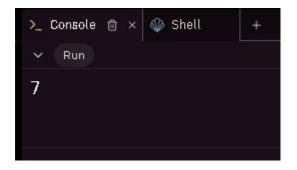
```
1
2 v public class Main {
3 v  public static void main(String[] args) {
4     int x = 12;
5     int y = 7;
6     System.out.println(Math.max(x, y));
7     }
8 }
```

```
>_ Console 🖨 × 🐠 Shell --

> Run

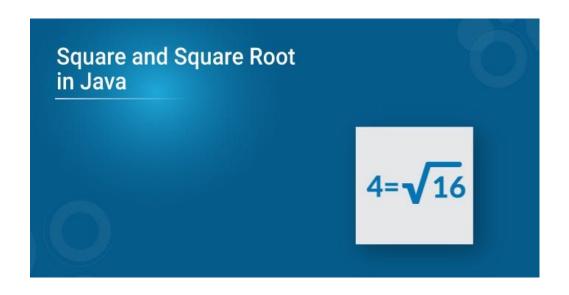
12
```

```
1
2 > public class Main {
3 > public static void main(String[] args) {
4    int x = 12;
5    int y = 7;
6    System.out.println(Math.min(x, y));
7    }
8 }
```



## Math.sqrt

Funkcija kas nosaka skaitļa kvadrātsakni



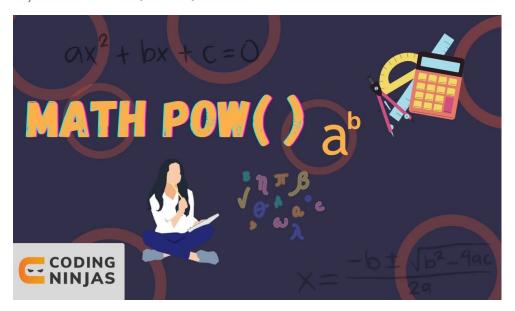
## Koda piemērs ar Math.sqrt

```
1
2 v public class Main {
3 v  public static void main(String[] args) {
4     int x = 81;
5     System.out.println(Math.sqrt(x));
6     }
7 }
```



## Math.pow

Funkcija kas aprēķina skaitli pakāpē



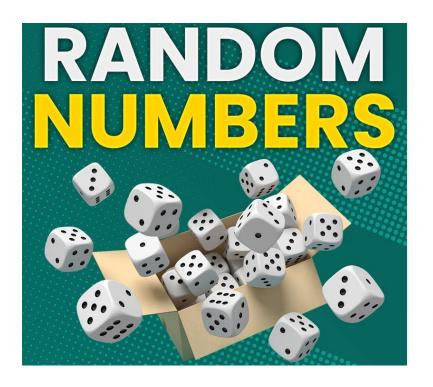
```
1
2 > public class Main {
3 > public static void main(String[] args) {
4     double x = 5;
5     double y = Math.pow(x,3);
6     System.out.println(y);
7     }
8 }
```

### **Math.round**



```
v public class Main {
v  public static void main(String[] args) {
    double x = 5.5;
    double y = Math.round(x);
    System.out.println(y);
    }
}
```

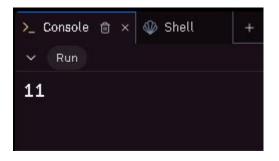
## Random skaitļa funkcijas





# Koda piemērs ar Random paņemienu

```
1 import java.util.Random;
2 vpublic class Main {
3 v public static void main(String[] args) {
4    Random rand = new Random();
5    int x = rand.nextInt(15);
6    System.out.println(x);
7    }
8 }
```



## String vērtības pārveršana uz int



```
1
2 > public class Main {
3 > public static void main(String[] args) {
4    String x = "15";
5    int y = Integer.parseInt(x);
6    System.out.println(y);
7    }
8 }
```

## String vērtības pārveršana uz Double



```
1
2 ∨ public class Main {
3 ∨ public static void main(String[] args) {
4    String x = "15.12";
5    double y = Double.parseDouble(x);
6    System.out.println(y);
7   }
8 }
```

## Paldies par uzmanību!

#### Izmantotie avoti

Complete Maths in DSA using Java (linkedin.com)

EDUCBA | Best Online Training & Video Courses Certification

Coding Ninjas - Learn coding online at India's best coding institute

How to Calculate Square and Square Root in Java? | Edureka (medium.com)

I.Znotiņas prezentācijas:)