

Interactive Lectures

All lectures in the course will be interactive

They contain running code, as well as theory!

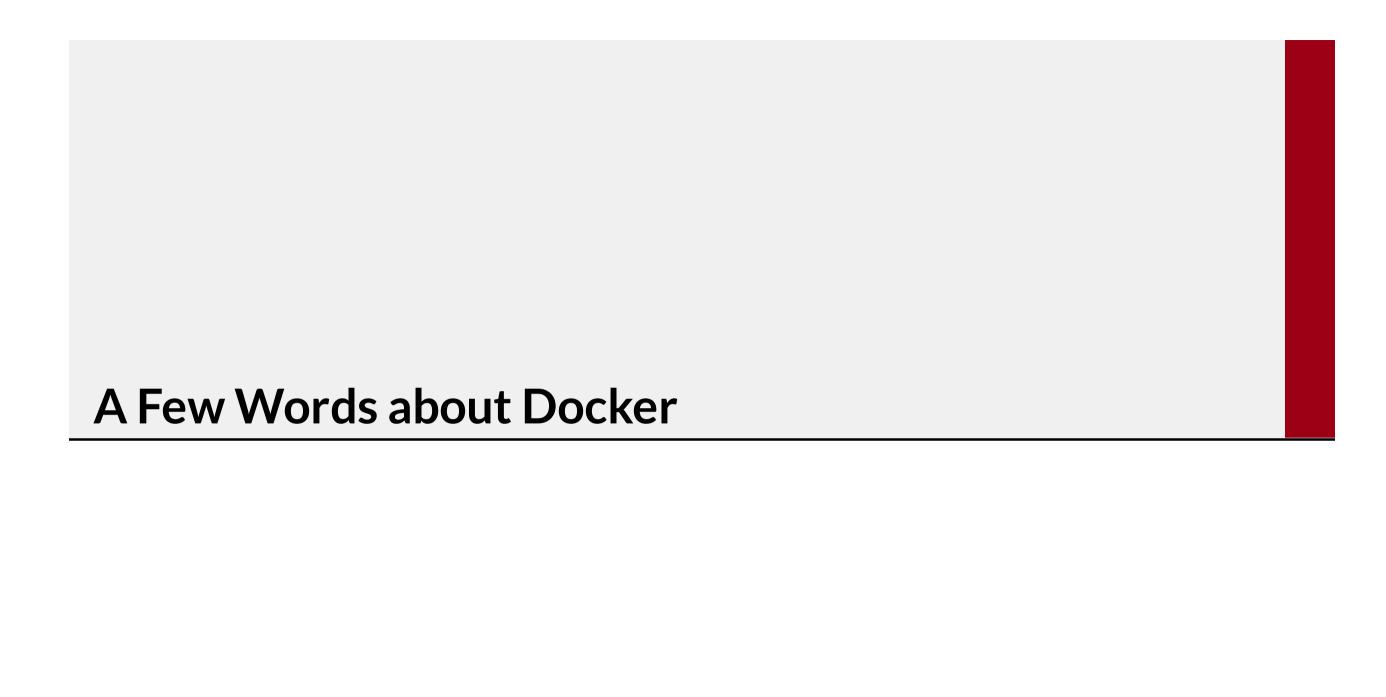
- Presented and discussed in frontal lectures...
- ...You can download PDFs
- ...But you will also be able to make changes and experiment

From a software perspective, the workshorses of this approach are:

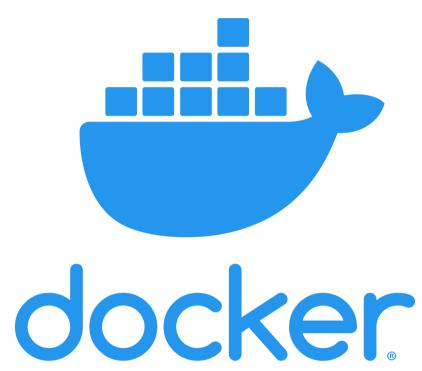
- <u>Jupyter</u> notebooks for the presentation & interaction
- Docker containers for the setup and distribution

Both are widely used systems:

- Jupyter is a user favorite when it comes to data science
- Docker is a state-of-the-art system for manageing services



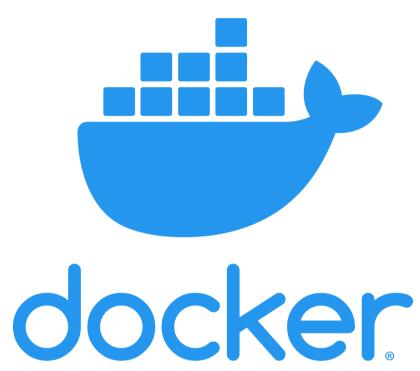
Docker is a system for running software in "containers"



Think of a container as a lightweight virtual machine:

- (Essentially) the same level of isolation
- ...But smaller disk footprint, faster setup and operation, etc.

Docker is a system for running software in "containers"



Using containers has many advantages:

- Multiple environments on the same machine
- Improved isolation, robustness, and reproducibility
- Easier replication (scalability of cloud services)

...

During this course we will see many problems

...And tackle them with many techniques:

- Classical Machine Learning
- Deep Learning
- Statistics
- Signal processing
- Declarative optimization
- Differential Equations
- Agent based simulation
- ..

Managing dependences would quickly become hellish

With docker, we can simply use a different container per case study

Inside each container we will have:

- All the needed libraries & tools
- A running instance of a Jupyter server

In the host machine (your PC):

- We will just open a browser...
- ...And connect to the Jupyter server

Two key concepts in Docker

- A container is a (sort of) running, lightweight, Virtual Machine
- An image is (sort of) the content of the hard disk of the VM

The image can be used to instantiate multiple containers

Building an Image

Images in docker are built by:

- Starting from a base image on <u>Docker Hub</u>
- Copying content between the host and the container
- Running commands in the container

The process is controlled via a Dockerfile

- Just a text file with a specific syntax
- There is an <u>extensive reference</u>, but we only care about a few commands

To build an image, we can use:

docker build .

...From the directory with the Dockerfile

This is a minimal Dockerfile for this lecture:

```
FROM python:3.8
RUN pip install jupyter pandas sklearn matplotlib ipympl RISE
COPY . /app
WORKDIR /app/notebooks
CMD ["jupyter", "notebook", "--port=8888", "--no-browser", "--ip=0.0.0.0", "--allow-root"
```

■ The from keyword specifies the base image

```
FROM python:3.8
RUN pip install jupyter pandas sklearn matplotlib ipympl RISE
COPY . /app
WORKDIR /app/notebooks
CMD ["jupyter", "notebook", "--port=8888", "--no-browser", "--ip=0.0.0.0", "--allow-root
```

- The RUN keyword runs a command
- In our case, we install a number of python packages

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FROM python:3.8
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COPY . /app
WORKDIR /app/notebooks
CMD ["jupyter", "notebook", "--port=8888", "--no-browser", "--ip=0.0.0.0", "--allow-root
```

- The COPY keyword transfers data from the host to the container
- The first path refers to the host
- The second path to the container

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COPY . /app
WORKDIR /app/notebooks
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```

- The workdir changes the current directory in the container
- It's like running cd in the container

```
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COPY . /app
WORKDIR /app/notebooks
CMD ["jupyter", "notebook", "--port=8888", "--no-browser", "--ip=0.0.0.0", "--allow-root
```

- The CMD keyword is triggered only when we run a container
- It's the first command that the container should execute
- It does nothing when building an image

When we run docker build . for our file:

- The docker daemon downloads the base image, if not already available
- A container is started
- All operations in the Dockerfile are executed
- The resulting container is dumped, to create an image

You can check that a new image has been built using:

```
docker image ls
```

You will see an entry with no name:

REPOSITORY TAG IMAGE ID CREATED SIZE <none> <none> 96b910c1514f 3 seconds ago 1.36GB

You can assign a name to an image using:

```
docker build . -t <name of the image>
```

You can remove an image with:

```
docker image rm <image name or id>
```

- Useful to free space, however...
- ...Images are incremental! Docker stores only the differences
- ...So, don't worry too much about space usage

You can remove all images with no running container with:

```
docker image prune
```

Running a Container

You can instantiate and run a container with:

docker run <image name or id>

- The container stdout will be piped (i.e. connected) to your terminal
- By default, this is not the case for stdin
- You can make the container interactive with the -it options
- You can autoremove the container at the end with --rm
- You can sync folders in the host and on the container using <u>volumes</u>

The <u>documentation</u> is extensive

Running a Container

You can obtain the list of all containers with:

docker ps

■ The option -a shows all containers (incl. those that are stopped)

You can remove a container with

docker rm <container id>

- As you see, it's a very flexible system
- ...But also a bit complex

That's why we will automate most operations using Docker Compose

Docker Compose

Docker Compose is a tool to help the management of containers

In a second docker-compose.yml file, you specify:

- Which "services" (i.e. container) should be built and run
- How to build them
- Which options to use when running them
- ...

All in a <u>human-readable</u>, <u>declarative format</u>

A Docker Compose Example

Let's see the docker-compose.yml for this lecture:

```
version: '2.0'
services:
   jupyter:
   build: .
   ports:
        - "8888:8888"
   volumes:
        - .:/app
```

- version refers to the Docker Compose syntax
- services is followed by a list of the containers
- jupyter is our service
- build specifies where the Dockerfile can be found

A Docker Compose Example

Let's see the docker-compose.yml for this lecture:

```
version: '2.0'
services:
   jupyter:
   build: .
   ports:
        - "8888:8888"
   volumes:
        - .:/app
```

- ports tells which ports to expose to docker run
- volumes specifies which folders to sync
- In our case "/app/notebooks" on the container
- ...Will actually be "./notebooks" on the host

Benefits of Using Docker Compose

We need to use one more tool, but now we can:

Build and run a container with:

docker-compose up

■ The command can also restart a stopped container

Stop the container with CTRL+C, or with:

docker-compose stop

Stop and remove the container with:

docker-compose down

...Which is considerably simpler than before!



We will often work with this development setup

The folder with the notebooks is structured as follows:

```
notebook1.pynb
notebook2.pynb
...
util <-- module
assets <-- images and such
rise.css <-- for the "slide" mode</pre>
```

We will often work with this development setup

The folder with the notebooks is structured as follows:

Most important part: the use of a module besides notebooks

Working with modules provides some advantages:

We do not need to keep all our code in the notebooks. We can:

- Share functions between cells
- Share functions between notebooks
- IDEs can offer more functionality if they recognize a module

...But also a significant disadvantage:

- Python modules are compiled first when loaded...
- ...The loaded version is not updated when the source changes

This is very inconvenient at development time

We can circumvent this thanks to Jupyter "magic" extensions

The first one is the "autoreload" extension

```
In [1]: %load_ext autoreload
%autoreload 2
```

- load_ext will enable the extension
- autoreload 2 will reload all modules before code execution

This is inefficient, but convenient during development

- Together with the use of volumes (in docker-compose)...
- ...This allows us to update the code without re-building the docker image

Starting a Notebook

Let's look back to the CMD keyword in our Dockerfile:

```
CMD ["jupyter", "notebook", "--port=8888", "--no-browser", \
"--ip=0.0.0.0", "--allow-root"]
```

This is translated to:

```
jupyter notebook --port=8888 --no-browser --ip=0.0.0.0 --allow-root
```

- --port 8888: the server listen on port 8888
- --no-browser: do not open the browser (there's no browser in the container)
- --ip=0.0.0.0: listen on all network interfaces
- --allow-root: we operate as root (admin) on the container

Starting a Notebook

When we run:

```
docker-compose up
```

The output will look like:

```
Starting ad_stat_jupyter_1 ... done

...

...Use Control-C to stop this server and shut down all kernels...

...

...

...

... access the notebook...

... copy and paste one of these URLs:

... http://34b908cf2362:8888/?token=82e337a2be9915cdebce276bf...

... or http://127.0.0.1:8888/?token=82e337a2be9915cdebce276bf...
```

■ The last URL can be copy-pasted in your favorite browser

Starting a Notebook

When we run:

```
docker-compose up
```

The output will look like:

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Starting ad_stat_jupyter_1 ... done
...
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```

■ The token is cached by the browser and grants access to the notebooks

- We will also use the ipympl package and the widget jupyter magic
- This will display basic tools to rescale and zoom images

```
In [5]: #%matplotlib widget
        from matplotlib import pyplot as plt
        import numpy as np
        x = np.linspace(0, 2*np.pi, 100)
        plt.figure(figsize=(9, 3))
        plt.plot(x, np.sin(x))
        plt.tight layout()
          1.0
          0.5
         -0.5
         -1.0
```