



the development/infrastructure team. Helping streamline teams, speed development, increase agility and accelerate software releases.

The tools we were using are these days buzzwords:

- Running containerize apps with Docker and OpenShift
- Cloud Computing With Azure
- IaC with Ansible, Packer and Terraform
- Automation, automation, automation

- Helping to implement and improving development CI/CD software pipeline
- Helping implement new technologies in development for future deployments
- Providing technical guidance, knowledge transfers and mentorship to peers as required

Sep 2018 - Oct 2019

Infrastructure Engineer / DevOps Practitioner at Accenture

📍 Munich, 🔗 <https://www.accenture.com/>

Linux/Unix environment and scripting languages (Bash, Perl) Go Docker Kubernetes RedHat OpenShift Container Platform Helm Ansible Jenkins Nexus SonarQube  
Artifactory Prometheus Grafana Terraform Confluence / Jira / BitBucket OpenStack

With my prior knowledge of software engineering and systems, I am providing infrastructure expertise on a team to improve throughput and stability of applications which are running on OpenShift Container Platform.

- OpenShift Container Platform: Migration of existing applications from traditional server world to the world of containers
- OpenShift Container Platform: Implementing CI/CD, testing and monitoring infrastructure in the cluster: Jenkins, SonarQube, Fintesse, Prometheus, Microservices
- OpenShift Container Platform: Applications and persistent volumes migration from different cluster versions (from 3.6 to 3.9)
- OpenShift Container Platform: Implementing a complete monitoring suite (Prometheus, Pushgateway, Alert Manager) inside the whole cluster

Jul 2018 - Oct 2019

Senior Software Engineer / Software Development Lead at Catenate

📍 Munich, 🔗 <https://catenate.com/>

Java Gradle Confluence / Jira / BitBucket GitLab Jenkins Ansible Jenkins Docker

Working closely with our client's technical leads and management to align software project and plan the work with the software development team. I actively teach, advise, mentor and train during pair programming, code reviews, tech talks, conference calls. Solving day to day problems, mostly not related to business requirements but instead focus on non-functional elements such as maintainability, manageability, scalability, reliability, testability, deployability, and security.

- Leading technical discussions and debate issues with the engineering team
- I also get my hands dirty cutting code and doing code reviews, meeting with clients, coordination and collaboration to inspiring the team and taking care of that there are no impediments in the projects
- Mentoring and training, pair programming
- Tech talks: Cloud Computing, Containers and Container orchestration, DevOps Myths and Misconceptions, Vagrant, OpenShift

Feb 2016 - Jun 2018

Software Engineer CAD/CAM at Etkon GmbH/Straumann Group

📍 Munich, 🔗 <http://www.straumann.com/>

Perl Ansible GitLab GitLab CI Docker Kubernetes Go (golang) MySQL Redis Microservices

I am part of a Software Development Team in CAD/CAM department which is responsible for: \* software solutions to automate CAD/CAM production processes \* software solutions for mass processing data in 3D \* database-driven production logistics processes \* development of interfaces to various IT systems (web services and other protocols) and CNC machines for manufacturing \* development of intranet applications to support the production workflow

- Develop new functionality and refactoring of existing functionality
- Processes implementation and improvement (optimization)
- Proactively learn and utilize new technologies, concepts, and procedures as appropriate to project requirements
- Code reviews
- Perceived mentor: training other developers, pair programming

Mar 2013 - Jan 2016

Senior Developer at Travian Games GmbH

📍 Munich, 🔗 <http://www.traviangames.com>

Agile PHP Zend Framework JavaScript AngularJS Node.js Git MySQL MongoDB Redis Jira Confluence Stash Bamboo

Acting as game / software developer in the Travian 5 Games department. Mostly involved in development of tools for Travian 5 game and building communication layers between Travian 5 game and 3rd party tools. Supported team migration from Gitorious to Stash.

- Agile software development process: sprint planning, user story estimations, retrospectives and daily scrum meetings
- Daily usage of Atlassian tools for more efficient development process
- Develop new functionality and refactoring of existing functionality
- Proactively learn and utilize new technologies, concepts, and procedures as appropriate to project requirements
- Processes implementation and improvement (optimisation)
- Code reviews
- Perceived mentor: training other developers, pair programming

Jan 2011 - Feb 2013

Senior Developer at Central European Media Enterprises

📍 Ljubljana, 🔗 <http://www.cetv-net.com>

PHP Zend Framework JavaScript jQuery Android Widevine MySQL Doctrine

Developer on numerous projects: Voyo, Common Content Platform, Smart TV development. Working closely with central and local teams developing, integrating and coordinating deployment of new features

- Voyo - Video On Demand Platform (TVOD, AVOD, SVOD, EST, PPV, LIVE Streaming)
- CME Common Content Platform (Zend Framework)

- API's for connected Mobile, Smart TV and STB devices (JSON-RPC, REST)
- Android development (Phone, Tablet, STB)
- Modules for Wowza Media Server
- Video trans-coding workflow implementing Google Widevine DRM

Sep 2000 - Nov 2008

Web Developer at AV studio d.o.o.

📍 Ljubljana, 🌐 <http://www.av-studio.si>

ASP MSSQL JavaScript XHTML CSS

Developer on multiple web projects build on AV SiteKit (Content management system).

- Programming in ASP with Microsoft solutions
- Network and systems administration
- development and integration of AV SiteKit

## PROJECTS (2)

Filmido.com

May 2021 - Current

🌐 <https://filmido.com/>

Angular 11 Tailwind CSS Microservices Java Spring Boot NodeJs Express MongoDB Cloud

- Startup
- Hire wedding photographers and videographers at affordable prices

Špajz

Apr 2022 - Current

🌐 <https://spajz-feinkost.de/>

Wordpress Woocommerce Kubernetes Managed database - MySQL

- Family 📺 📺 📺 📺 📺 run startup
- Led by heart ❤️
- Slovenian 📺 📺 📺 📺 Traditional & Boutique Products
- From the producer directly to your table
- Homemade Recipes

## VOLUNTEER

Sep 2002 - Sep 2013

Developer/Administrator/Editor at RockOnNet

🌐 <http://www.rockonnet.com>



PHP JavaScript MySQL Photography Apache Linux

RockOnNet is an online magazine for music enthusiasts. I've developed it in 2002 and it soon became an online think tank for young photographers and writers who wanted to share their thoughts about music. It is still alive and kicking to this day.

- Proactively working as developer, administrator and editor of RockOnNet web magazine.

## EDUCATION (2)

1994 - 1999

Software Engineering at Faculty of Computer and Information Science

1990 - 1994

High school diploma at Gimnazija Murska Sobota

## AWARDS

2010

Honorable Mention @ Izzivamo Ideje at Si.mobil

4 - 10 place with Android application: KjeSeRoka. The results of the event 'Izzivamo Ideje' [Results](#)

## CERTIFICATES

2021-03-25

Cloud DevOps Engineer

Udacity

🌐 <https://graduation.udacity.com/confirm/YP6JRDKY>

2020-09-17

CKAD: Certified Kubernetes Application Developer

The Linux Foundation

🌐 [https://www.credly.com/badges/8da32134-2aad-428d-a1e7-27034885c7f5?source=linked\\_in\\_profile](https://www.credly.com/badges/8da32134-2aad-428d-a1e7-27034885c7f5?source=linked_in_profile)

2020-08-12

CKA: Certified Kubernetes Administrator

The Linux Foundation

🌐 [https://www.credly.com/badges/17e50e2e-6f95-4afe-8204-facce515805?source=linked\\_in\\_profile](https://www.credly.com/badges/17e50e2e-6f95-4afe-8204-facce515805?source=linked_in_profile)

2019-07-25

Architecting with Google Kubernetes Engine

Coursera

🌐 <https://www.coursera.org/account/accomplishments/specialization/QX4SJ3STA2U6>

## LANGUAGES

Slovenian

English

German

Native speaker



Fluent



Fluent



INTERESTS

reading

- Epic Fantasy
- R. A. Salvatore
- Drizzt Do'Urden

I am a fan of epic fantasy novels especially from R. A. Salvatore.

photography

My obsessesion with photography gave a birth of an online magazine [RockOnNet](#)

cooking/baking

- homemade
- madewithlove
- sourdough

The taste, aroma and texture of a homemade product can never be matched by industrial food. The kitchen is my playground.  
[Homemade is tasty](#)