

**Programming Task 1** of using `ObjectInputStream`, `ObjectOutputStream`, `FileInputStream`, `FileOutputStream` classes. [Optional] You may use `BufferedInputStream` and `BufferedOutputStream` to make your program more efficient. **[Difficulty level: medium]**

Read `ZipJpgFile.java` and write a program to unzip these jpg files (four of them) to your local directory. Please submit both of your program and also snapshot of the unzipped jpg files.

`ZipJpgFiles.java` is the program that read four image files and save them together as `ZappedJpgFiles.dat`. Java file and dat file are available on the following URLs.

<https://github.com/YalingZheng/CIS368Spr20/blob/master/HW6/ZipJpgFiles.java>

<https://github.com/YalingZheng/CIS368Spr20/blob/master/HW6/ZappedJpgFiles.dat>

Note that a possible solution only has 46 lines of Java code. Your Java program should be concise and accurate.

## Programming Task 17.6 and 17.7 modified

**(Store Movie objects)** The `Movie` class does not implement **`Serializable`**. Rewrite the `Movie` class to implement **`Serializable`**.

<https://github.com/YalingZheng/CIS368Spr20/blob/master/HW6/Movie.java>

Write a program that first creates three `Movie` objects and stores them in a file named `Exercise17_06.dat`, then **(Restore Objects from a file)** read the `Movie` objects from the file `Exercise17_06.dat` and displays the movie's name, Actors, and rating.