

P		ERA:
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	STEPS TO CONDUCT AN AT-BAT
1	APPLY THE PITCHER'S MODIFIER
2	ROLL 2d6 AND DETERMINE IF A HIT OCCURS ELSE RECORD AN OUT
3	IF A HIT OCCURRED IN STEP 2, ROLL 2d6 TO DETERMINE TYPE OF HIT

PITCHING RULES		FROM HITTER'S ROLL:	HITTING RULES	MINIMUM TO HIT	DETERMINE TYPE OF HIT:	OUTCOME:			
						1B	2B	3B	HR
ERA ≤ 2.5		SUBTRACT 2	OBP ≥ 0.400	5+	SLG ≥ 0.550	2-4	5-7	8-10	11-12
2.51 ≤ ERA ≤ 3		SUBTRACT 1	0.375 ≤ OBP ≤ 0.399	6+	0.500 ≤ SLG ≤ 0.549	2-5	6-8	9-11	12
3.01 ≤ ERA ≤ 3.75		NO MODIFIER	0.350 ≤ OBP ≤ 0.374	7+	0.450 ≤ SLG ≤ 0.499	2-6	7-9	10-12	-
ERA > 3.75		ADD 1	0.325 ≤ OBP ≤ 0.349	8+	0.400 ≤ SLG ≤ 0.449	2-7	8-10	11-12	-
FINAL SCORE	US		OBP < 0.325	9+	SGL < 0.400	2-8	9-12	-	-
	THEM								