```
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class Compare {
public:
     // O(1)
     bool operator() (Edge left, Edge right) {
          if (left.getWeight() >= right.getWeight()) { // 1
                return true; // 1
          }
          return false; // 1
     }
};
// O(E) where E is # Edges
void printKruskals(int result, int **tree, int treeSize) {
     cout << "Total Cost: " << result << endl; // 1
     for (int ndx = 0; ndx < treeSize; ndx++) \{ // E
          cout << "[ " << tree[ndx][0] << "-" << tree[ndx][1] << " ] ( "; // 1
          cout << tree[ndx][2] << " )" << endl; // 1
     }
}
// O(E + V)
void kruskals(Graph & g) {
     int num_vertex = g.numVert(), totalWeight = 0, num_edge = g.numEdge(); // 1
     Set sets(num_vertex); // 1
     Vertex *vertices = g.getVert(); // 1
     int **tree = new int*[num_edge], treeNdx = 0; // 1
     for (int ndx = 0; ndx < num_edge; ndx++) \{ // E
          tree[ndx] = new int[3]; // 1
     }
     for (int ndx = 0; ndx < num_vertex; ndx++) { // V
          if (vertices[ndx].getId() != -1) { // 1
                sets.makeSet(ndx); // 1
          }
     }
     priority queue<Edge, vector<Edge>, Compare> pg; // 1
     // Total = E
     for (int ndx = 0; ndx < num_vertex; ndx++) { // V
          // Make Priority Queue - Ascending by Weight
          for (Edge eg : vertices[ndx].getEdges()) { // e = # edges in vertex
                pq.push(eg); // 1
          }
     }
     // for each edge in Priority Queue:
     // Total = E
     while (!pq.empty()) { // E
          Edge eg = pq.top(); // 1
          int u = eg.getSrc(), v = eg.getDst(); // 1
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if (sets.find(u) != sets.find(v)) { // 1 -> H = height of set}
                totalWeight += eg.getWeight(); // 1
                tree[treeNdx][0] = u; // 1
                tree[treeNdx][1] = v; // 1
                tree[treeNdx++][2] = eg.getWeight(); // 1
                sets.unionSet(u, v); // 1
          }
          pq.pop(); // 1
     printKruskals(totalWeight, tree, treeNdx); // E
     for (int ndx = 0; ndx < num_edge; ndx++) \{ // E
          delete[] tree[ndx]; // 1
     }
     delete[] tree; // 1
}
// O(1)
     bool Set::validId(int id) {
          if (id < 0 || id >= cap) \{ // 1
                return false; // 1
          }
          return true; // 1
     }
     // O(1)
     void Set::makeSet(int id) {
          if (!validId(id)) { // 1
                cerr << "ID out of bounds!" << endl; // 1
                exit(-1); // 1
          }
          setNode *curNode = &elements[id]; // 1
          curNode->parent = curNode; // 1
          curNode->rank = 0; // 1
          curNode->size = 1; // 1
     }
     // O(H) where H is height of set
     setNode * Set::findParent(setNode *node) {
          if (node->parent != node) { // 1
                node->parent = findParent(node->parent); // H
          }
          return node->parent; // 1
     }
     // O(H) where H is height of set
     setNode * Set::find(int id) {
          if (!validId(id)) { // 1
                cerr << "ID out of bounds!" << endl; // 1
```

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               exit(-1); // 1
          }
          setNode *curNode = &elements[id]; // 1
          return findParent(curNode); // H
     }
// O(1)
     void Set::unionSet(int id1, int id2) {
          setNode *root1 = find(id1), *root2 = find(id2); // 1
          if (root1 != root2) { // 1
                if (root1->size < root2->size) { // 1
                     setNode *curNode = root1; // 1
                     root1 = root2; // 1
                     root2 = curNode; // 1
               root2->parent = root1; // 1
               root1->size = root1->size + root2->size; // 1
          }
     }
// O(e) where e is # edges in vertex
     bool Vertex::isEdge(Edge e) {
          for (Edge eg : edges) { // E
               if (eg.getDst() == e.getDst()) { // 1
                     eg.setWeight(e.getWeight()); // 1
                     return true; // 1
               }
          }
          return false; // 1
     }
// O(V + E)
     Graph(string file_name)
     : num_vertex(0), num_edge(0)
          ifstream iFile(file name); // 1
          if (!iFile.is_open()) { // 1
               cerr << "File Could Not be Opened!" << endl; // 1
                exit(-1); // 1
          }
          string curLine; // 1
          getline(iFile, curLine); // 1
          num_vertex = stoi(curLine); // 1
          vertices = new Vertex[num_vertex]; // 1
          for (int ndx = 0; ndx < num_vertex; ndx++) { // V
               vertices[ndx] = Vertex(ndx); // 1
          }
```

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while (getline(iFile, curLine)) { // E
          istringstream strm(curLine); // 1
          int src, dst, wt; // 1
          strm >> src; // 1
          strm >> dst; // 1
          strm >> wt; // 1
          Edge newEdge(src, dst, wt); // 1
          if (!vertices[src].isEdge(newEdge)) { // e
               vertices[src].add_edge(newEdge); // 1
          }
          if (!vertices[dst].isEdge(newEdge.reverse())) { // e
               vertices[dst].add_edge(newEdge.reverse()); // 1
          }
          num_edge++; // 1
     }
}
```

Kruskals on large.graph.txt

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Kruskals on rdm.txt

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The Rest of the Screenshots Below...





















