

# Manage the Data from Indoor Spaces: Models, Indexes & Query Processing

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March 22, 2016

# Overview

1. Outlines
2. Indoor Space Models & Applications
3. Indoor Data Cleansing
4. Indoor Movement Analysis
5. Appendix

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## About This Work...

*Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space.* [2]

B. Yang, H. Lu, and C. S. Jensen.

- Published in *CIKM' 2009*.
- Application: continuously monitor indoor moving objects for space use analysis or security purposes.
- An incremental, query-aware continuous range query processing technique for objects moving in indoor space.
- Use maximum speed constraint on object movement to refine the uncertain results.

# Motivation

- People spend much time in indoor spaces.
- Indoor spaces are becoming increasingly larger and complex.
  - E.g., London Underground, 268 stations, 408 kilometers of network, +4 million daily passengers.
- Indoor monitoring of people can help support.
  - space use analysis
  - security purposes

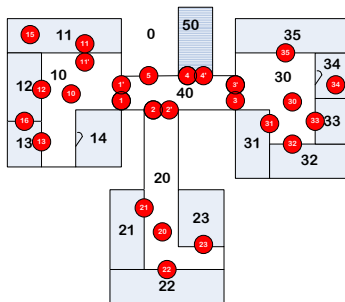
# Preliminaries: Indoors vs. Outdoors

- Modeling of indoor spaces do not assume
  - Euclidean space. (since obstacles render movement more constrained)
  - Spatial network. (since indoor movement is less constrained than movements in polylines)
- Instead indoor spaces are characterized by entities [1].
  - Doors, rooms, hallways, staircase, etc.
- **Symbolic models** are more suitable [3].
- *GPS* and *cellular tracking* do not work indoors.
- Sensing devices are used to detect objects within their activation range, e.g., RFID readers or Bluetooth hotspots.

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

# Positioning Devices Deployment Graph

- Two types of positioning devices
  - Partitioning Device – *undirected* (**UP**), e.g.,  $d_{21}$  – *directed* (**DP**), e.g.,  $d_{11}$  and  $d_{11'}$
  - Presence Device – (**PR**)
- Note an indoor space is partitioned into *activation ranges* and *cells*



## Deployment Graph

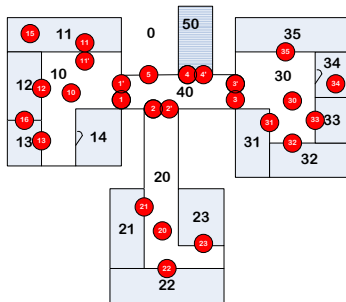
- $G = \{C, E, \Sigma_{devices}, l_E\}$
- $C$ : the set of cells
- $E$ : the set of edges,  $\{c_i, c_j\}$  where  $c_i, c_j \in C$
- $\Sigma_{devices}$ : a mapping from *deviceID* to activation range and type
- $l_E$  maps an edge to a set of positioning devices, i.e.,  $E \rightarrow 2^{\Sigma_{devices}}$



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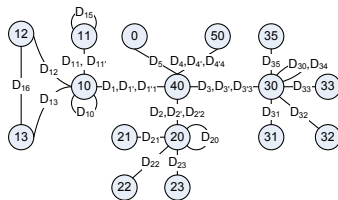
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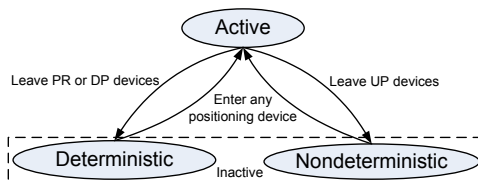
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# States of Indoor Moving Objects



- An object is in an **active state** when it is inside the activation range of a positioning device.
- Otherwise the object is in an **inactive state**
- When an object is in the inactive state it is
  - **nondeterministic** if it can be in more than one cell
  - **deterministic** if it is in one specific cell

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## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

## RFID Deployment Graph Construction

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**Algorithm 1** updateHashTables(Pre-processing output  $O$ , DeploymentGraph  $G$ )

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2: if  $O.flag = ENTER$  then
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- ⑤ Lines 18–25: if the device is undirected, set  $O$  in OHT and add  $O$  to CDHT for the cells in  $sSet$ , else apply the same to CDHT

# Continuous Range Monitoring: Query Definition

- A *Continuous Range Monitoring Query* (CRMQ)
  - takes an **indoor spatial range**  $R$  as parameter
  - keeps reporting the objects when it is registered for a certain time frame  $[t_s, t_e]$
- The **query result**  $\mathcal{M}$  – the set of moving objects in  $R$  - is maintained as follows:

$$\forall t \in [t_s, t_e] : o \in CRMQ[R](\mathcal{M}) \Leftrightarrow o \in \mathcal{M} \wedge pos_{\mathcal{M}}(o, t) \in R$$

where  $pos_{\mathcal{M}}$  is a function that can determine the position of object  $o$  at time  $t$

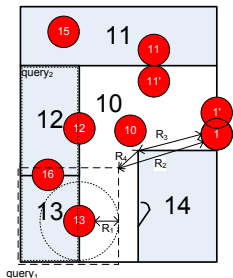
- Multiple monitoring queries may coexist

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

# Critical Devices

For a CRMQ query, a *critical device* is one from which a new observation can potentially change the query result (either certain or uncertain). Use a *Device Query Hash Table* (DQHT) to record the relationships:

$$DQHT[deviceID] = \{(queryID, CLASS)\}$$



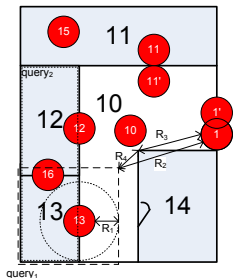
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- CLASS1 – Device is fully covered in  $R$  along with cells, e.g.,  $(device_{16}, query_2)$



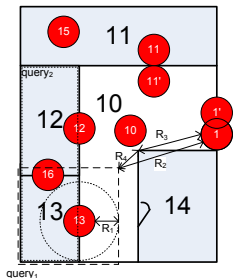
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- CLASS2 – Device is fully covered but corresponding cells are not, e.g.,  $(device_{13}, query_1)$



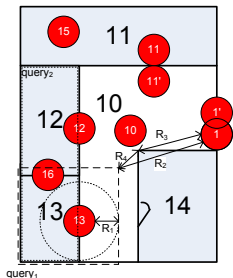
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- CLASS2 – Device is fully covered but corresponding cells are not, e.g., ( $device_{13}, query_1$ )
- CLASS3 – Device intersects with the query range  $R$ , e.g., ( $device_{16}, query_1$ )



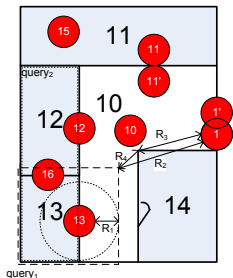
## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

## Critical Devices

For a CRMQ query, a *critical device* is one from which a new observation can potentially change the query result (either certain or uncertain). Use a *Device Query Hash Table* (DQHT) to record the relationships:

$$DQHT[deviceID] = \{(queryID, CLASS)\}$$

- CLASS1 – Device is fully covered in  $R$  along with cells, e.g.,  $(device_{16}, query_2)$
- CLASS2 – Device is fully covered but corresponding cells are not, e.g.,  $(device_{13}, query_1)$
- CLASS3 – Device intersects with the query range  $R$ , e.g.,  $(device_{16}, query_1)$
- CLASS4 – Device is disjoint from  $R$  and at least one of its corresponding cells in  $C_{ic} = \{c | c \cap R \neq \emptyset\}$ , e.g.,  $(device_1, query_1)$



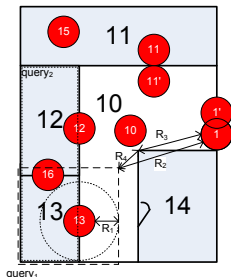


## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

# Critical Devices

For a CRMQ query, a *critical device* is one from which a new observation can potentially change the query result (either certain or uncertain). Use a *Device Query Hash Table* (DQHT) to record the relationships:

$$DQHT[deviceID] = \{(queryID, CLASS)\}$$

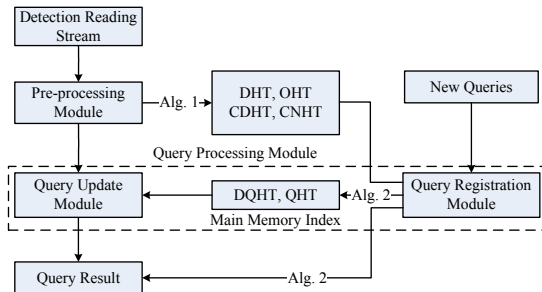


- CLASS1 – Device is fully covered in  $R$  along with cells, e.g., ( $device_{16}, query_2$ )
- CLASS2 – Device is fully covered but corresponding cells are not, e.g., ( $device_{13}, query_1$ )
- CLASS3 – Device intersects with the query range  $R$ , e.g., ( $device_{16}, query_1$ )
- CLASS4 – Device is disjoint from  $R$  and at least one of its corresponding cells in  $C_{ic} = \{c | c \cap R \neq \emptyset\}$ , e.g., ( $device_1, query_1$ )
- CLASS5 – Device is disjoint from  $R$  and at least one of its corresponding cells in  $C_{ex} = \{c | \{c, c'\} \in G.E, c' \in C_{ic}\}$ , but none of them are in  $C_{ic}$ , e.g., ( $device_{10}, query_2$ )

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

# Query Registration

- To handle concurrent CRMQs, a *Query Hash Table* is created hold the results
  - $QHT[queryID] = (CR, UR); CR \subseteq O_{indoor}, UR \subseteq O_{indoor}$
  - where  $CR$  is the certain result and  $UR$  is the uncertain result
- Overview



## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

## Query Registration Algorithm (I)

**Algorithm 2 register** (Range  $R$ , DeploymentGraph  $G$ )

---

```

1: deviceSet  $D_c \leftarrow \emptyset$ ,  $D_{uc} \leftarrow \emptyset$ ;
2: cellSet  $C_c \leftarrow \emptyset$ ,  $C_{uc} \leftarrow \emptyset$ ,  $C_{ex} \leftarrow \emptyset$ ;
3: objectSet  $R_c \leftarrow \emptyset$ ,  $R_{uc} \leftarrow \emptyset$ ;
4: CriticalDeviceList(deviceID, CLASS)  $cd \leftarrow \emptyset$ ;
5: Generate a new identifier queryID for the query;
6:  $D_c \leftarrow$  Devices that are covered by  $R$ ;
7:  $D_{uc} \leftarrow$  Devices that intersect with  $R$ ;
8:  $C_c \leftarrow$  Cells which are covered by  $R$ ;
9:  $C_{uc} \leftarrow$  Cells that intersect with  $R$ ;
10: for each device  $d$  in  $D_c$  do
11:   if all the cells in  $G.\ell_E^{-1}(d)$  are in  $C_c$  then
12:     Add  $(d, CLASS1)$  to  $cd$ ;
13:   else if one of the cells in  $G.\ell_E^{-1}(d)$  is in  $C_{uc}$  then
14:     Add  $(d, CLASS2)$  to  $cd$ ;
15: for each device  $d$  in  $D_{uc}$  do
16:   Add  $(d, CLASS3)$  to  $cd$ ;
17: for each edge  $e$  in  $G$  do
18:   if  $(C_c \cup C_{uc}) \cap e \neq \emptyset$  AND  $(C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc})$  then
19:     if  $G.\ell_E(e) \notin cd.deviceID$  then
20:       Add  $(G.\ell_E(e), CLASS4)$  to  $cd$ ;
21:      $C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc})$ ;
22: for each edge  $e$  in  $G$  do
23:   if  $C_{ex} \cap e \neq \emptyset$  then
24:     if  $G.\ell_E(e) \notin cd.deviceID$  then
25:       Add  $(G.\ell_E(e), CLASS5)$  to  $cd$ ;

```

---

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

## Query Registration Algorithm (I)

**Algorithm 2 register** (Range  $R$ , DeploymentGraph  $G$ )

---

```

1: deviceSet  $D_c \leftarrow \emptyset$ ,  $D_{uc} \leftarrow \emptyset$ ;
2: cellSet  $C_c \leftarrow \emptyset$ ,  $C_{uc} \leftarrow \emptyset$ ,  $C_{ex} \leftarrow \emptyset$ ;
3: objectSet  $R_c \leftarrow \emptyset$ ,  $R_{uc} \leftarrow \emptyset$ ;
4: CriticalDeviceList(deviceID, CLASS)  $cd \leftarrow \emptyset$ ;
5: Generate a new identifier  $queryID$  for the query;
6:  $D_c \leftarrow$  Devices that are covered by  $R$ ;
7:  $D_{uc} \leftarrow$  Devices that intersect with  $R$ ;
8:  $C_c \leftarrow$  Cells which are covered by  $R$ ;
9:  $C_{uc} \leftarrow$  Cells that intersect with  $R$ ;
10: for each device  $d$  in  $D_c$  do
11:   if all the cells in  $G.\ell_E^{-1}(d)$  are in  $C_c$  then
12:     Add  $(d, CLASS1)$  to  $cd$ ;
13:   else if one of the cells in  $G.\ell_E^{-1}(d)$  is in  $C_{uc}$  then
14:     Add  $(d, CLASS2)$  to  $cd$ ;
15: for each device  $d$  in  $D_{uc}$  do
16:   Add  $(d, CLASS3)$  to  $cd$ ;
17: for each edge  $e$  in  $G$  do
18:   if  $(C_c \cup C_{uc}) \cap e \neq \emptyset$  AND  $(C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc})$  then
19:     if  $G.\ell_E(e) \notin cd.deviceID$  then
20:       Add  $(G.\ell_E(e), CLASS4)$  to  $cd$ ;
21:      $C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc})$ ;
22: for each edge  $e$  in  $G$  do
23:   if  $C_{ex} \cap e \neq \emptyset$  then
24:     if  $G.\ell_E(e) \notin cd.deviceID$  then
25:       Add  $(G.\ell_E(e), CLASS5)$  to  $cd$ ;

```

---

① Lines 1–9: Initialization

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

## Query Registration Algorithm (I)

**Algorithm 2 register** (Range  $R$ , DeploymentGraph  $G$ )

---

```

1: deviceSet  $D_c \leftarrow \emptyset$ ,  $D_{uc} \leftarrow \emptyset$ ;
2: cellSet  $C_c \leftarrow \emptyset$ ,  $C_{uc} \leftarrow \emptyset$ ,  $C_{ex} \leftarrow \emptyset$ ;
3: objectSet  $R_c \leftarrow \emptyset$ ,  $R_{uc} \leftarrow \emptyset$ ;
4: CriticalDeviceList(deviceID, CLASS)  $cd \leftarrow \emptyset$ ;
5: Generate a new identifier  $queryID$  for the query;
6:  $D_c \leftarrow$  Devices that are covered by  $R$ ;
7:  $D_{uc} \leftarrow$  Devices that intersect with  $R$ ;
8:  $C_c \leftarrow$  Cells which are covered by  $R$ ;
9:  $C_{uc} \leftarrow$  Cells that intersect with  $R$ ;
10: for each device  $d$  in  $D_c$  do
11:   if all the cells in  $G.\ell_E^{-1}(d)$  are in  $C_c$  then
12:     Add  $(d, CLASS1)$  to  $cd$ ;
13:   else if one of the cells in  $G.\ell_E^{-1}(d)$  is in  $C_{uc}$  then
14:     Add  $(d, CLASS2)$  to  $cd$ ;
15: for each device  $d$  in  $D_{uc}$  do
16:   Add  $(d, CLASS3)$  to  $cd$ ;
17: for each edge  $e$  in  $G$  do
18:   if  $(C_c \cup C_{uc}) \cap e \neq \emptyset$  AND  $(C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc})$  then
19:     if  $G.\ell_E(e) \notin cd.deviceID$  then
20:       Add  $(G.\ell_E(e), CLASS4)$  to  $cd$ ;
21:      $C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc})$ ;
22: for each edge  $e$  in  $G$  do
23:   if  $C_{ex} \cap e \neq \emptyset$  then
24:     if  $G.\ell_E(e) \notin cd.deviceID$  then
25:       Add  $(G.\ell_E(e), CLASS5)$  to  $cd$ ;

```

---

① Lines 1–9: Initialization

② Lines 10–14: Add possible devices to CriticalDeviceList  $cd$  (CLASS1 and CLASS2)

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

# Query Registration Algorithm (I)

---

**Algorithm 2 register** (Range  $R$ , DeploymentGraph  $G$ )

---

```

1: deviceSet  $D_c \leftarrow \emptyset$ ,  $D_{uc} \leftarrow \emptyset$ ;
2: cellSet  $C_c \leftarrow \emptyset$ ,  $C_{uc} \leftarrow \emptyset$ ,  $C_{ex} \leftarrow \emptyset$ ;
3: objectSet  $R_c \leftarrow \emptyset$ ,  $R_{uc} \leftarrow \emptyset$ ;
4: CriticalDeviceList(deviceID, CLASS)  $cd \leftarrow \emptyset$ ;
5: Generate a new identifier queryID for the query;
6:  $D_c \leftarrow$  Devices that are covered by  $R$ ;
7:  $D_{uc} \leftarrow$  Devices that intersect with  $R$ ;
8:  $C_c \leftarrow$  Cells which are covered by  $R$ ;
9:  $C_{uc} \leftarrow$  Cells that intersect with  $R$ ;
10: for each device  $d$  in  $D_c$  do
11:   if all the cells in  $G.\ell_E^{-1}(d)$  are in  $C_c$  then
12:     Add  $(d, CLASS1)$  to  $cd$ ;
13:   else if one of the cells in  $G.\ell_E^{-1}(d)$  is in  $C_{uc}$  then
14:     Add  $(d, CLASS2)$  to  $cd$ ;
15: for each device  $d$  in  $D_{uc}$  do
16:   Add  $(d, CLASS3)$  to  $cd$ ;
17: for each edge  $e$  in  $G$  do
18:   if  $(C_c \cup C_{uc}) \cap e \neq \emptyset$  AND  $(C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc})$  then
19:     if  $G.\ell_E(e) \notin cd.deviceID$  then
20:       Add  $(G.\ell_E(e), CLASS4)$  to  $cd$ ;
21:      $C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc})$ ;
22: for each edge  $e$  in  $G$  do
23:   if  $C_{ex} \cap e \neq \emptyset$  then
24:     if  $G.\ell_E(e) \notin cd.deviceID$  then
25:       Add  $(G.\ell_E(e), CLASS5)$  to  $cd$ ;

```

① Lines 1–9: Initialization

② Lines 10–14: Add possible devices to CriticalDeviceList  $cd$  (CLASS1 and CLASS2)

③ Lines 15–16: Add possible CLASS3 devices

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

## Query Registration Algorithm (I)

**Algorithm 2 register** (Range  $R$ , DeploymentGraph  $G$ )

---

```

1: deviceSet  $D_c \leftarrow \emptyset$ ,  $D_{uc} \leftarrow \emptyset$ ;
2: cellSet  $C_c \leftarrow \emptyset$ ,  $C_{uc} \leftarrow \emptyset$ ,  $C_{ex} \leftarrow \emptyset$ ;
3: objectSet  $R_c \leftarrow \emptyset$ ,  $R_{uc} \leftarrow \emptyset$ ;
4: CriticalDeviceList(deviceID, CLASS)  $cd \leftarrow \emptyset$ ;
5: Generate a new identifier  $queryID$  for the query;
6:  $D_c \leftarrow$  Devices that are covered by  $R$ ;
7:  $D_{uc} \leftarrow$  Devices that intersect with  $R$ ;
8:  $C_c \leftarrow$  Cells which are covered by  $R$ ;
9:  $C_{uc} \leftarrow$  Cells that intersect with  $R$ ;
10: for each device  $d$  in  $D_c$  do
11:   if all the cells in  $G.\ell_E^{-1}(d)$  are in  $C_c$  then
12:     Add  $(d, CLASS1)$  to  $cd$ ;
13:   else if one of the cells in  $G.\ell_E^{-1}(d)$  is in  $C_{uc}$  then
14:     Add  $(d, CLASS2)$  to  $cd$ ;
15: for each device  $d$  in  $D_{uc}$  do
16:   Add  $(d, CLASS3)$  to  $cd$ ;
17: for each edge  $e$  in  $G$  do
18:   if  $(C_c \cup C_{uc}) \cap e \neq \emptyset$  AND  $(C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc})$  then
19:     if  $G.\ell_E(e) \notin cd.deviceID$  then
20:       Add  $(G.\ell_E(e), CLASS4)$  to  $cd$ ;
21:      $C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc})$ ;
22: for each edge  $e$  in  $G$  do
23:   if  $C_{ex} \cap e \neq \emptyset$  then
24:     if  $G.\ell_E(e) \notin cd.deviceID$  then
25:       Add  $(G.\ell_E(e), CLASS5)$  to  $cd$ ;

```

---

① Lines 1–9: Initialization

② Lines 10–14: Add possible devices to CriticalDeviceList  $cd$  (CLASS1 and CLASS2)

③ Lines 15–16: Add possible CLASS3 devices

④ Lines 17–20: Add possible CLASS4 devices

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

## Query Registration Algorithm (I)

**Algorithm 2 register** (Range  $R$ , DeploymentGraph  $G$ )

---

```

1: deviceSet  $D_c \leftarrow \emptyset$ ,  $D_{uc} \leftarrow \emptyset$ ;
2: cellSet  $C_c \leftarrow \emptyset$ ,  $C_{uc} \leftarrow \emptyset$ ,  $C_{ex} \leftarrow \emptyset$ ;
3: objectSet  $R_c \leftarrow \emptyset$ ,  $R_{uc} \leftarrow \emptyset$ ;
4: CriticalDeviceList(deviceID, CLASS)  $cd \leftarrow \emptyset$ ;
5: Generate a new identifier queryID for the query;
6:  $D_c \leftarrow$  Devices that are covered by  $R$ ;
7:  $D_{uc} \leftarrow$  Devices that intersect with  $R$ ;
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10: for each device  $d$  in  $D_c$  do
11:   if all the cells in  $G.\ell_E^{-1}(d)$  are in  $C_c$  then
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14:     Add  $(d, CLASS2)$  to  $cd$ ;
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16:   Add  $(d, CLASS3)$  to  $cd$ ;
17: for each edge  $e$  in  $G$  do
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19:     if  $G.\ell_E(e) \notin cd.deviceID$  then
20:       Add  $(G.\ell_E(e), CLASS4)$  to  $cd$ ;
21:    $C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc})$ ;
22: for each edge  $e$  in  $G$  do
23:   if  $C_{ex} \cap e \neq \emptyset$  then
24:     if  $G.\ell_E(e) \notin cd.deviceID$  then
25:       Add  $(G.\ell_E(e), CLASS5)$  to  $cd$ ;

```

---

① Lines 1–9: Initialization

② Lines 10–14: Add possible devices to CriticalDeviceList  $cd$  (CLASS1 and CLASS2)

③ Lines 15–16: Add possible CLASS3 devices

④ Lines 17–20: Add possible CLASS4 devices

⑤ Line 21: Determine extended cell set  $C_{ex}$



## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

## Query Registration Algorithm (I)

**Algorithm 2 register** (Range  $R$ , DeploymentGraph  $G$ )

---

```

1: deviceSet  $D_c \leftarrow \emptyset$ ,  $D_{uc} \leftarrow \emptyset$ ;
2: cellSet  $C_c \leftarrow \emptyset$ ,  $C_{uc} \leftarrow \emptyset$ ,  $C_{ex} \leftarrow \emptyset$ ;
3: objectSet  $R_c \leftarrow \emptyset$ ,  $R_{uc} \leftarrow \emptyset$ ;
4: CriticalDeviceList(deviceID, CLASS)  $cd \leftarrow \emptyset$ ;
5: Generate a new identifier queryID for the query;
6:  $D_c \leftarrow$  Devices that are covered by  $R$ ;
7:  $D_{uc} \leftarrow$  Devices that intersect with  $R$ ;
8:  $C_c \leftarrow$  Cells which are covered by  $R$ ;
9:  $C_{uc} \leftarrow$  Cells that intersect with  $R$ ;
10: for each device  $d$  in  $D_c$  do
11:   if all the cells in  $G.\ell_E^{-1}(d)$  are in  $C_c$  then
12:     Add  $(d, CLASS1)$  to  $cd$ ;
13:   else if one of the cells in  $G.\ell_E^{-1}(d)$  is in  $C_{uc}$  then
14:     Add  $(d, CLASS2)$  to  $cd$ ;
15: for each device  $d$  in  $D_{uc}$  do
16:   Add  $(d, CLASS3)$  to  $cd$ ;
17: for each edge  $e$  in  $G$  do
18:   if  $(C_c \cup C_{uc}) \cap e \neq \emptyset$  AND  $(C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc})$  then
19:     if  $G.\ell_E(e) \notin cd.deviceID$  then
20:       Add  $(G.\ell_E(e), CLASS4)$  to  $cd$ ;
21:      $C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc})$ ;
22: for each edge  $e$  in  $G$  do
23:   if  $C_{ex} \cap e \neq \emptyset$  then
24:     if  $G.\ell_E(e) \notin cd.deviceID$  then
25:       Add  $(G.\ell_E(e), CLASS5)$  to  $cd$ ;

```

---

① Lines 1–9: Initialization

② Lines 10–14: Add possible devices to CriticalDeviceList  $cd$  (CLASS1 and CLASS2)

③ Lines 15–16: Add possible CLASS3 devices

④ Lines 17–20: Add possible CLASS4 devices

⑤ Line 21: Determine extended cell set  $C_{ex}$ 

⑥ Lines 22–25: Add possible CLASS5 devices

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

## Query Registration Algorithm (II)

```

26: for each device  $d$  in  $\bar{D}_c$  do
27:    $R_c \leftarrow R_c \cup DHT[d]$ ;
28: for each device  $d$  in  $D_{uc}$  do
29:    $R_{uc} \leftarrow R_{uc} \cup DHT[d]$ ;
30: for each cell  $c$  in  $C_c$  do
31:    $R_c \leftarrow R_c \cup CDHT[c]$ ;
32: if  $|C_c| > 1$  then
33:   for each nondeterministic object  $o$  in  $C_c$  do
34:     if  $OHT[o].IDSet \subset C_c$  then
35:       Add  $o$  into  $R_c$ ;
36:     else
37:       Add  $o$  into  $R_{uc}$ 
38: else
39:    $R_{uc} \leftarrow R_{uc} \cup CNHT[c]$ ;
40: for each cell  $c$  in  $C_{uc}$  do
41:    $R_c \leftarrow R_c \cup CDHT[c]$ ;  $R_{uc} \leftarrow R_{uc} \cup CNHT[c]$ ;
42:  $QHT[queryID] \leftarrow (R_c, R_{uc})$ ;
43: for each item  $a$  in  $cd$  do
44:   Add  $(queryID, a.CLASS)$  into  $DQHT[a.deviceID]$ ;

```

---

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

# Query Registration Algorithm (II)

- ① Lines 26–27: Add active objects from DHT to the certain result

```

26: for each device  $d$  in  $\bar{D}_c$  do
27:    $R_c \leftarrow R_c \cup DHT[d]$ ;
28: for each device  $d$  in  $D_{uc}$  do
29:    $R_{uc} \leftarrow R_{uc} \cup DHT[d]$ ;
30: for each cell  $c$  in  $C_c$  do
31:    $R_c \leftarrow R_c \cup CDHT[c]$ ;
32: if  $|C_c| > 1$  then
33:   for each nondeterministic object  $o$  in  $C_c$  do
34:     if  $OHT[o].IDSet \subset C_c$  then
35:       Add  $o$  into  $R_c$ ;
36:     else
37:       Add  $o$  into  $R_{uc}$ 
38: else
39:    $R_{uc} \leftarrow R_{uc} \cup CNHT[c]$ ;
40: for each cell  $c$  in  $C_{uc}$  do
41:    $R_c \leftarrow R_c \cup CDHT[c]$ ;  $R_{uc} \leftarrow R_{uc} \cup CNHT[c]$ ;
42:  $QHT[queryID] \leftarrow (R_c, R_{uc})$ ;
43: for each item  $a$  in  $cd$  do
44:   Add  $(queryID, a.CLASS)$  into  $DQHT[a.deviceID]$ ;

```

---

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

# Query Registration Algorithm (II)

- ① Lines 26–27: Add active objects from DHT to the certain result
- ② Lines 28–29: Intersected device set, add active objects from DHT to the uncertain result

```

26: for each device  $d$  in  $\bar{D}_c$  do
27:    $R_c \leftarrow R_c \cup DHT[d]$ ;
28: for each device  $d$  in  $D_{uc}$  do
29:    $R_{uc} \leftarrow R_{uc} \cup DHT[d]$ ;
30: for each cell  $c$  in  $C_c$  do
31:    $R_c \leftarrow R_c \cup CDHT[c]$ ;
32: if  $|C_c| > 1$  then
33:   for each nondeterministic object  $o$  in  $C_c$  do
34:     if  $OHT[o].IDSet \subset C_c$  then
35:       Add  $o$  into  $R_c$ ;
36:     else
37:       Add  $o$  into  $R_{uc}$ 
38: else
39:    $R_{uc} \leftarrow R_{uc} \cup CNHT[c]$ ;
40: for each cell  $c$  in  $C_{uc}$  do
41:    $R_c \leftarrow R_c \cup CDHT[c]$ ;  $R_{uc} \leftarrow R_{uc} \cup CNHT[c]$ ;
42:  $QHT[queryID] \leftarrow (R_c, R_{uc})$ ;
43: for each item  $a$  in  $cd$  do
44:   Add ( $queryID, a.CLASS$ ) into  $DQHT[a.deviceID]$ ;

```

---

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

# Query Registration Algorithm (II)

```

26: for each device  $d$  in  $\bar{D}_c$  do
27:    $R_c \leftarrow R_c \cup DHT[d]$ ;
28: for each device  $d$  in  $D_{uc}$  do
29:    $R_{uc} \leftarrow R_{uc} \cup DHT[d]$ ;
30: for each cell  $c$  in  $C_c$  do
31:    $R_c \leftarrow R_c \cup CDHT[c]$ ;
32:   if  $|C_c| > 1$  then
33:     for each nondeterministic object  $o$  in  $C_c$  do
34:       if  $OHT[o].IDSet \subset C_c$  then
35:         Add  $o$  into  $R_c$ ;
36:       else
37:         Add  $o$  into  $R_{uc}$ 
38:   else
39:      $R_{uc} \leftarrow R_{uc} \cup CNHT[c]$ ;
40:   for each cell  $c$  in  $C_{uc}$  do
41:      $R_c \leftarrow R_c \cup CDHT[c]$ ;  $R_{uc} \leftarrow R_{uc} \cup CNHT[c]$ ;
42:    $QHT[queryID] \leftarrow (R_c, R_{uc})$ ;
43:   for each item  $a$  in  $cd$  do
44:     Add  $(queryID, a.CLASS)$  into  $DQHT[a.deviceID]$ ;

```

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## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

# Query Registration Algorithm (II)

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30: for each cell  $c$  in  $C_c$  do
31:    $R_c \leftarrow R_c \cup CDHT[c]$ ;
32: if  $|C_c| > 1$  then
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- 7 Line 42: Results added to QHT
- 8 Lines 43–44: DQHT entry is created for each critical device

# Query Result Updates

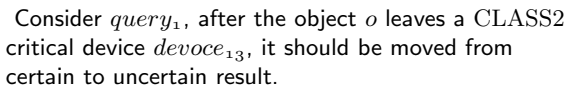
- When an object enters the activation range of a critical device:
  - For CLASS1 or CLASS2 devices the object is the certain result
  - For CLASS3 devices the object is possibly in the query range
  - For CLASS4 or CLASS5 devices the object is not in the query range
- When an object leaves:
  - For CLASS1, 3, 5 devices there are no changes
  - For CLASS2 devices the object may still be in the query range, thus it is moved to the uncertain result
  - For CLASS4 devices the object may be in a cell that intersects with the query range and it added to the uncertain result

**Table 1: Query Updates w.r.t. Critical Devices**

	ENTER	LEAVE
CLASS1	$CR \cup \{o\}, UR \setminus \{o\}$	$CR, UR$
CLASS2	$CR \cup \{o\}, UR \setminus \{o\}$	$CR \setminus \{o\}, UR \cup \{o\}$
CLASS3	$CR \setminus \{o\}, UR \cup \{o\}$	$CR, UR$
CLASS4	$CR \setminus \{o\}, UR \setminus \{o\}$	$CR, UR \cup \{o\}$
CLASS5	$CR \setminus \{o\}, UR \setminus \{o\}$	$CR, UR$



- Deferred query updates is the concept of postponing updates where we already know the result
- The time a query result is still valid is calculated from *minimum indoor walking distance* divided by the *maximum speed* an object can travel



Let  $V_{max}$  be the maximum speed, if  $R_1 = V_{max} * \Delta t$ , the certain result can be maintained without updating for an extra period of time  $\Delta t$ .

## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

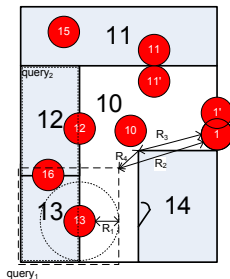
# Probabilistic Analysis of Uncertain Results

To analyze probability that  $o$  is in the query range  $R$ . Assume that the possible locations in a given indoor space conform a uniform distribution within all reachable regions constrained by its maximum speed.

## 1. Probabilities for Active Objects

Formally, the probability that an active object  $o$  is in the range  $R$  is defined as:

$$prob(o \in R) = \frac{Area(Devices(d).ActRange \cap R)}{Area(Devices(d).ActRange)} \quad (1)$$



Consider  $device_{16}$ , a CLASS3 device for  $query_1$ , the probability for an active object in  $device_{16}$  to be in the query range is calculated as ...

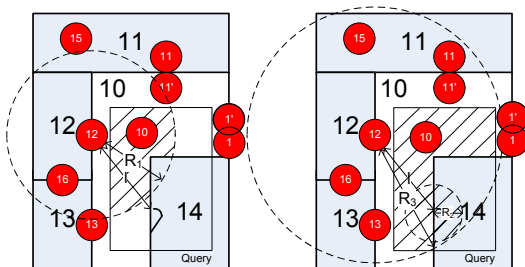
## 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

# Probabilistic Analysis of Uncertain Results

## 2. Probabilities for Inactive Objects

For the case that after leaving CLASS2, 3, 4 devices, the probabilities for inactive objects can be defined based on the maximum speed constraint.

An example for an inactive object that just leaves  $device_{12}$ ...



# Conclusion

- A solution with a symbolic model of the floor plan, device locations, and activation ranges
- Data is stored in several hash tables which make it possible to efficiently locate a specific object (result is a single room/cell, or a set of rooms/cells)
- Future work
  - sharing of query processing among concurrent queries
  - common critical devices exploitation
  - other types of queries: range and  $kNN$
  - further investigate the probability analysis





1. Outlines
2. Indoor Space Models & Applications
3. Indoor Data Cleansing
4. Indoor Movement Analysis
5. Appendix

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The End. Thanks :)