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Algorithm 1 Metropolis-Hastings Sampler with Constraints
 1: Set S = \emptyset and take raw data \mathbb{Z}

 Load the n-state detection model

 Initialize all the resource descriptors to their maximal capacity.
4: Initialize \vec{C} by randomly choosing a qualified sample within the support
     of Post(\hat{H}|\mathbb{Z}) as the starting point.
5: for Cucle = 2 to E+B do
6:
        for j = 1 to D_{object} do
7:
           repeat
8:
              P_i = C_i + \text{Rand}(-S,S)
              Generate a new integer based on the current value and a pro-
              posal value within the step length}
9:
              if P_i < 1 then
10:
                  P_i = 1 + (1 - P_i)
                 {Overflow and Reflection}
11:
               end if
12:
               if P_i > D_{zone} then
13:
                  \dot{P}_i = D_{zone} - (P_i - D_{zone})
                 {Overflow and Reflection}
14:
               end if
15:
           until The value of any resource descriptor related to the referred
           zone is no less than zero after the proposed allocation on the cur-
           rent object is committed
16:
           j \leftarrow j + 1
17:
        end for
18:
        Generate a random number between 0 and 1: Jitter
        if Jitter \leq \min(1, \frac{Post(\vec{P}|\mathbb{Z})}{Post(\vec{C}|\mathbb{Z})}) then
19:
           \vec{C} = \vec{P}
20:
           {Metropolis-Hastings}
21:
        end if
22:
        Add \vec{C} into \mathbb{S} as the next sample
23:
        Resetting all the resource descriptors
24:
        Cycle \leftarrow Cycle + 1
25: end for
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