**Algorithm 6 NN**(Position $q$)

1: $nn \leftarrow$ null; $dist_{nn} \leftarrow \infty$
2: $v \leftarrow$ getHostPartition($q$)
3: $(nn, dist_{nn}) \leftarrow$ nnSearch($v$'s bucket, $q, dist_{nn}$)
4: **for** each door $d_i \in P2D_{\sqsubset}(v)$ **do**
5: $r_1 \leftarrow dist_V(q, d_i)$
6: **for** $j$ from 1 to $|\mathcal{S}_{door}|$ **do**
7: $d_j \leftarrow M_{idx}[d_i, j]$
8: **if** $r_1 + M_{d2d}[d_i, d_j] > dist_{nn}$ **then**
9: **break**
10: **else**
11: $r_2 \leftarrow r_1 + M_{d2d}[d_i, d_j]$
12: **if** DPT$[d_j].vPtr_1 \neq null$ **then**
13: $(obj, dist) \leftarrow$ nnSearch(DPT$[d_j].vPtr_1, d_j, dist_{nn} - r_2$)
14: **if** $dist + r_2 < dist_{nn}$ **then**
15: $(nn, dist_{nn}) \leftarrow (obj, dist + r_2)$
16: **if** DPT$[d_j].vPtr_2 \neq null$ **then**
17: $(obj, dist) \leftarrow$ nnSearch(DPT$[d_j].vPtr_2, d_j, dist_{nn} - r_2$)
18: **if** $dist + r_2 < dist_{nn}$ **then**
19: $(nn, dist_{nn}) \leftarrow (obj, dist + r_2)$
20: **return** $R$