Manage the Data from Indoor Spaces: Models, Indexes & Query Processing

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Overview

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

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- 2 2. Indoor Space Models & Applications
- 3 3. Indoor Data Cleansing
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About This Work...

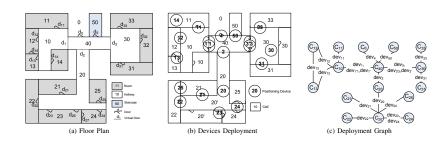
Spatio-temporal Joins on Symbolic Indoor Tracking Data. [4] H. Lu, B. Yang, and C. S. Jensen.

- Published at ICDE' 2011.
- Studies the probabilistic, spatio-temporal joins on hisorical indoor tracking data.
- Two-phase hash-based algorithms are proposed for the point and interval joins.
- A filter-and-refine framework, along with spatial indexes and pruning rules.

Motivation

- Huge amount of tracking data serves as a foundation for a wide variety of indoor applications and services.
 - shopping mall, airports, office buildings, akin to those enabled by outdoor GPS
 - hot area detection, space planning, security control, movement pattern discovery
- Spatio-temporal joins fall short in indoor setting.
 - indoor space consists of semantic entities enable or constrain movement
 - semantics of indoor space call for novel spatio-temporal join predicates
 - indoor positioning technologies differ fundamentally from outdoor setting, low accuracy and sampling frequency
- Joins on indoor tracking data call for new definition and new implementation techniques that take into account:
 - specifics of indoor space
 - limitations of indoor positioning

Preliminaries: Symbolic Indoor Tracking



- ① $C_2P:C\to 2^P$ maps a cell to a set of indoor partitions
- 2 $D_2C: D \to 2^C$ maps a device to a set of corresponding cells
- 3 According to Deployment Graph, for partitioning device, $D2C(device_{13}) = \{C_{10}, C_{13}\} \cup \{C_{12}, C_{13}\} = \{C_{10}, C_{12}, C_{13}\}$
- For presence device, $D_2C(device_{25}) = \{C_{21}, C_{22}\}$ as the cells intersect its detection range.
- **5** $D \cdot 2C : D \to 2^C$ is useful as it captures the possible movements of objects.



Preliminaries: Symbolic Indoor Tracking

TABLE I OBJECT TRACKING TABLE (OTT)

ID	objectID	deviceID	t_s	t_e
rd_1	o_1	dev_4	t_1	t_2
rd_2	o_2	dev_4	t_1	t_2
rd_3	o_1	dev_2	t_5	t_6
rd_4	o_2	$dev_{1'}$	t_7	t_8
rd_5	o_1	dev_1	t_9	t_{10}
rd_6	o_1	dev_{12}	t_{15}	t_{16}
rd_7	o_2	dev_{13}	t_{20}	t_{21}
rd_8	o_1	dev_{13}	t_{21}	t_{22}
rd_9	o_2	dev_{13}	t_{29}	t_{30}

- Object Tracking Table
 OTT records the converted
 trajectories with schema
 (ID, objectID, deviceID, t_s, t_e)
- a record states that the object objectID is observed by the device deviceID in the closed interval from time t_s to t_e.

Problem Definitions

Given an OTT, it is of interesting to identify object pairs that join w.r.t some specific spatio-temporal join predicate.

• to know all pair of individuals that were probably at the same gate when a particular event (terrorist attack) occurred in a large airport.

Due to tracking uncertainty, only interested in those objects that satisfy the join predicate with some given probability (specified threshold).

The joins are effectively self-joins because all tracking data is contained in a single OTT.

Problem Definition I

One can apply a join predicate to a time point to find pairs that join at that particular time point...

Definition (Probabilistic Threshold Indoor Spatio-temporal Join–PTISSJ)

Given an OTT, a join predicate P, a time point t, and a threshold value $M \in (0,1]$, a probabilistic threshold indoor spatio-temporal join $\bowtie_{P,t,M} (OTT) = \{(o_i,o_j)|o_i,o_j \in O \land o_i \neq o_j \land pr(P(o_i,o_j,t)) > M\}$, where $pr(P(o_i,o_j,t))$ is the **Timeslice Join Probability** of o_i,o_j at time t, i.e., the probability that predicate $P(o_i,o_j,t)$ is true.

Problem Definition II

It's also interesting to know object pairs satisfy the predicate for some consecutive timestamp...

Definition (Probabilistic Threshold k Indoor Spatio-temporal Join-PTkISSJ)

Given an OTT, a join predicate P, a time interval $I = [t_m, t_n](m < n)$, an integer $k(o < k \le n - m)$, and a threshold value $M \in (o, 1]$, a probabilistic k threshold indoor spatio-temporal join

$$\bowtie_{P,I,k,M} (OTT) = \{ (o_i, o_j) | o_i, o_j \in O \land o_i \neq o_j \land \exists s \in m...n - k + 1 (\forall \delta \in o...k - 1(pr(P(o_i, o_j, t_{s+\delta})) > M)) \}$$

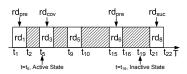
Uncertainty Model for Indoor Tracking

For outdoor moving objects [2], **Uncertainty Region**, denoted by $UR(o_i, t)$, is a region such that o_i must be in this region at time t.

In general terms, an object o_i 's location can be modeled as a random variable l associated with a probability density function $f_{o_i}(l,t)$ that has non-zero values only in o_i 's suncertainty region $UR(o_i,t)$. [3]

$$\int_{l \in UR(o_i,t)} f_{o_i}(l,t)dl = 1 \tag{1}$$

Object State in OTT



Definition (Active State)

Given an object o_i and a time point t, if a tracking record rd_{cov} is found in OTT such that $rd_{cov}.objectID = o_i$ and $t \in [rd_{cov}.t_s, rd_{cov}.t_e]$, o_i is in the **active** state at time t.

Definition (Inactive State)

Given an object o_i and a time point t, if no record rd_{cov} is found in OTT, o_i is in the **inactive state** at time t. Instead, two tracking records of o_i called rd_{pre} and rd_{suc} , can be found in OTT, such that they are consecutive in the sense that $rd_{pre}.t_e < t < rd_{suc}.t_s$ and there is no record for o_i between times $rd_{pre}.t_e$ and $rd_{suc}.t_s$.

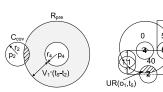
Uncertainty Region in the Active State

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rd_6	o_1	dev_{12}	t_{15}	t_{16}
rd_7	o_2	dev_{13}	t_{20}	t_{21}
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rd_9	o_2	dev_{13}	t_{29}	t_{30}

Example

 $t=t_5$, $rd_{cov}=rd_3$ and $rd_{pre}=rd_1$, which tells o_i left dev_4 's detection range at time t_2 , and is currently detected by dev_2 .



Step 1: UR is the detection range of device $rd_{cov}.deviceID$, denote as:

$$C_{cov} = Cir(Loc(rd_{cov}.deviceID)),$$

 $Rad(rd_{cov}.deviceID))$

Step 2: UR should consider the rd_{pre} 's maximum speed bounding ring(MSBR):

 $UR(o_i, t) = C_{cov} \cap Ring(Loc(rd_{pre}.deviceID), \\ Rad(rd_{pre}.deviceID), V_i \cdot (t - rd_{pre}.t_e))$

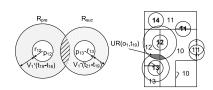
Uncertainty Region in the Inactive State

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Example

$$t = t_{19}, rd_{pre} = rd_6$$
 and $rd_{suc} = rd_8$,
since $rd_6.t_e = t_{16} < t_{19} < rd_8.t_s = t_{21}$.
we have $dev_p = dev_{12}$ and $dev_s = dev_{13}$



Step 1: Determine the possible cells in which the object can be in the inactive period:

$$Cells_{mid} = D_2C(dev_p) \cup D_2C(dev_s)$$

Step 2: UR is constrained by two maximum speed bounding ring(MSBR)s of rd_{pre} and rd_{suc} :

$$UR(o_i, t) = \bigcup_{c \in Cells_{mid}} c \cap R_{pre} \cap R_{suc}$$

Join Probability Evaluation

Definition (the *same X* predicate)

termed as P_X , where X represents an indoor region type. IR_X represents all X type regions (X-regions).

Example (the *same room* predicate)

Given two objects o_i, o_j at a time point t, the same room predicate $P_X(o_i, o_j, t)$ evaluates to true if both o_i, o_j were located in a same room $rm \in IR_X$. Other predicates can be same floor, same reserrach group (maps to several rooms).

The $same\ X$ predicates are more practical than Euclidean distance based join predicates in indoor space.

Join Probability Evaluation

Definition ("be located at" predicate probability)

Given an object o_i , an X-region $x_l \in IR_X$, and a time t, predicate $\Theta(o_i, x_l, t)$ indicate that o_i was located in x_l at t. The probability that Θ is satisfied is defined as:

$$pr(\Theta(o_i, x_l, t)) = \frac{Area(UR(o_i, t) \cap x_l)}{Area(UR(o_i, t))}$$

Definition (the same X predicate probability)

The probability that o_i and o_j were located in the same x_l at t, indicated by $pr(P_{x_l}(o_i, o_j, t))$ is defined as:

$$pr(P_{x_l}(o_i, o_j, t)) = pr(\Theta(o_i, x_l, t)) \cdot pr(\Theta(o_j, x_l, t))$$

Therefore, the porbability that o_i and o_j satisfy a $same\ X$ predicate at time t can be defined as:

$$pr(P_X(o_i, o_j, t)) = \max_{x_l \in IR_X} pr(P_{x_l}(o_i, o_j, t))$$

Indexing the Indoor Tracking Data

to determine the *Uncertainty Region* during join processing, it needs to retrieve the records rd_{cov} and rd_{pre} for active objects or rd_{pre} and rd_{suc} for inactive state.

to index OTT with an augmented 1D R-tree, where each leaf entry has the form $(t^{\vdash}, t^{\dashv}, Ptr_p, Ptr_c)$. $t^{\vdash} = rd_p.t_e$, $t^{\dashv} = rd_c.t_e$, Ptr_p and Ptr_c points to rd_p and rd_c respectively.

- if $t \geq rd_c.t_s$, o_i is active, $rd_p \rightarrow rd_{pre}$ and $rd_c \rightarrow rd_{cov}$;
- if $t < rd_c.t_s$, o_i is inactive, $rd_p \to rd_{pre}$ and $rd_c \to rd_{suc}$;

Accessing X-Regions

object locations are bounded by either device detection ranges or cells.

Algorithm 1 CD2XMappingInit(XRegionSet X) 1: Initialize CovD2X, IntD2X, CovC2X, IntC2X;

- RTree rt ← ∅: 3: for each device dev in D do Add Cir(Loc(dev), Rad(dev)) into rt; 5: for each cell c in C do Add the spatial extent of c into rt; 7: for each X-region x in X do ResultSet $covR \leftarrow Search(rt, x, COVER)$: for each item a in covR do if a indicates device dev's detection range then 10:
- 11: $CovD2X[dev] \leftarrow x;$ 12: else if a indicates cell c's detection range then
- 13: $CovC2X[c] \leftarrow x$: ResultSet $intR \leftarrow Search(rt, x, INTERSECT)$; 14: 15: for each item a in $(intR \setminus covR)$ do
 - if a indicates device dev's detection range then
- 16: $IntD2X[dev] \leftarrow IntD2X[dev] \cup \{x\};$ 17. 18:
- else if a indicates cell c's detection range then $IntC2X[c] \leftarrow IntC2X[c] \cup \{x\};$ 19:

- $CovD_2X: D \rightarrow IR_X$ maps a device to an X-Region that fully covers the device's detection range;
- $IntD_2X:D\to IR_X$ maps a device to an X-Region that only intersects the device's detection range;
- $CovC_2X:C\to IR_X$ maps a cell to an X-Region that fully covers this cell:
- $IntC_2X:C\to IR_X$ maps a cell to an X-Region that only intersects with:

Processing PTISSJ Queries: Partitioning Phase

```
    LeafEntrySet leR ← tree.RangeQuery(t);

 HashTable XRegionHT1← ∅

 3: for each leaf entry le in leR do
      OTTTuple rd1 \leftarrow OTT[le.Ptr_p], rd2 \leftarrow OTT[le.Ptr_c];
       DeviceID dev1 \leftarrow rd1.deviceID, dev2 \leftarrow rd2.deviceID;
      ObjectID o \leftarrow rd1.objectID;
 6:
      if t > rd1.t_s then
 8:
          if CovD2X is not null then
             XRegion x \leftarrow CovD2X(dev1):
 9:
             XRegionHT1[x] \leftarrow \{(o, 1.0)\} \cup XRegionHT1[x];
10:
11:
12:
             for each XRegion x in IntD2X(dev1) do
13:
               double p \leftarrow pr(\Theta(o, x, t));
               if p > M then
14:
                  XRegionHT1[x] \leftarrow
15:
                            \{(o, p)\} \cup XRegionHT1[x]:
       else
16:
17:
          Boolean flag \leftarrow true;
          CellSet CSet \leftarrow D2C(dev1) \cap D2C(dev2);
18:
19:
          if |CSet|=1 then
            Cell c \leftarrow the singleton element of CSet;
20:
             if CovC2X(c) is not null then
21:
22:
               XRegion x \leftarrow CovC2X(c);
               XRegionHT1[x] \leftarrow \{(o, 1.0)\} \cup XRegionHT1[x];
23:
24:
               flag \leftarrow false;
25:
          if flag then
             for each cell c in CSet do
26:
               for each XRegion x in CovC2X(c) \cup IntC2X(c)
27:
28:
                  double p \leftarrow pr(\Theta(o, x, t)):
                  if p > M then
29:
                      XRegionHT1[x] \leftarrow
30:
                              \{(o, p)\} \cup XRegionHT1[x];
31: return XRegionHT1:
```

- all indoor objects are partitioned into buckets that each refers to a distinct X-region
- first, A1R-tree is searched to get all leaf entries whose interval (t[⊢], t[⊢]] contains the join time t
- second, the spatial examination obtains all relevant X-region in which o_i may be at time t
- the relevant probabilities are evaluated for each object, and the necessary records are generated and added to relevant buckets, for each $p_l = pr(\Theta(o_i, x_l, t))$, if it is larger than threshold M, insert the record into buckets.

Processing PTISSJ Queries: Partitioning Phase

Active State

object o_i must be in device dev's detection range at time t.

- ① if the detection range is fully covered by an X-region x_l , as indicated by $CovD_2X(dev_c) = x_l$, a record $(o_i, 1.0)$ is added to x_l 's bucket;
- ② otherwise, dev_c 's detection range intersects with each X-region in $CovD_2X(dev_c)$, evaluated the probability, if it is larger than M, add to the bucket.

Inactive State

object o_i must be in a cell in $Cells_{mid} = D_2C(dev_p) \cap D_2C(dev_c)$.

- ① if $Cells_{mid}$ is the singleton set and the cell is covered by one X-region x_l , indicated by $CovC_2X(c) = x_l$, a record $(o_i, 1.0)$ is added to x_l 's bucket:
- ② otherwise, the single cell c in $Cells_{mid}$ intersects with several X-regions (indicated by $CovC_2X(c)$), or $Cells_{mid}$ contains several cells

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