# Manage the Data from Indoor Spaces: Models, Indexes & Query Processing

#### Huan Li

Database Laboratory, Zhejiang University lihuancs@zju.edu.cn

March 17, 2016

#### Overview

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

#### Aims

- To give a brief review introduction to *indoor data* management techniques.
- To review a series of works in this field, including their proposed models, indexes and algorithms.
- To discuss how to bring those advanced theoretical contents into practice.

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

#### About This Work...

Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space. [3]

- B. Yang, H. Lu, and C. S. Jensen.
  - Published in CIKM' 2009.
  - Application: continuously monitor indoor moving objects for space use analysis or security purposes.
  - An incremental, query-aware continuous range query processing technique for objects moving in indoor space.
  - Use maximum speed constraint on object movement to refine the uncertain results.

#### Motivation

- People spend much time in indoor spaces.
- Indoor spaces are becoming increasingly larger and complex.
  - E.g., London Underground, 268 stations, 408 kilometers of network, +4 million daily passengers.
- Indoor monitoring of people can help support.
  - space use analysis
  - security purposes

#### Preliminaries: Indoors vs. Outdoors

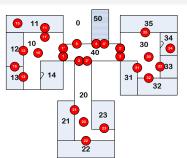
- Modeling of indoor spaces do not assume
  - Euclidean space. (since obstacles render movement more constrained)
  - Spatial network. (since indoor movement is less constrained than movements in polylines)
- Instead indoor spaces are characterized by entities.
  - Doors, rooms, hallways, staircase, etc.
- Symbolic models are more suitable.
- GPS and cellular tracking do not work indoors.
- Sensing devices are used to detect objects within their activation range, e.g., RFID readers or Bluetooth hotspots.

# Positioning Devices Deployment Graph

- Two types of positioning devices
  - Partitioning Device undirected (UP), e.g.,  $d_{21}$  directed (DP), e.g.,  $d_{11}$  and  $d_{11}$ ,
  - Presence Device (PR)
- Note an indoor space is partitioned into activation ranges and cells

#### Deployment Graph

- $G = \{C, E, \Sigma_{devices}, l_E\}$
- C: the set of cells
- E: the set of edges,  $\{c_i, c_j\}$  where  $c_i, c_j \in C$
- $\Sigma_{devices}$ : a mapping from deviceID to activation range and type
- $l_E$  maps an edge to a set of positioning devices, i.e.,  $E \to 2^{\sum_{devices}}$

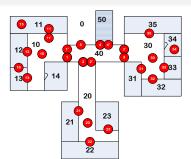


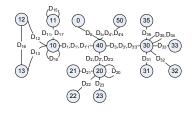
# Positioning Devices Deployment Graph

- Two types of positioning devices
  - Partitioning Device undirected (UP), e.g., d<sub>21</sub> – directed (DP), e.g., d<sub>11</sub> and d<sub>11</sub>,
  - Presence Device (PR)
- Note an indoor space is partitioned into activation ranges and cells

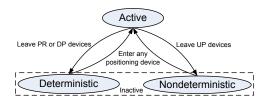
#### Deployment Graph

- $G = \{C, E, \Sigma_{devices}, l_E\}$
- C: the set of cells
- E: the set of edges,  $\{c_i, c_j\}$  where  $c_i, c_j \in C$
- $\Sigma_{devices}$ : a mapping from deviceID to activation range and type
- $l_E$  maps an edge to a set of positioning devices, i.e.,  $E \to 2^{\sum_{devices}}$





### States of Indoor Moving Objects



- An object is in an active state when it is inside the activation range of a positioning device.
- Otherwise the object is in an inactive state
- When an object is in the inactive state it is
  - nondeterministic if it can be in more than one cell
  - deterministic if it is in one specific cell

# Indexing Indoor Moving Objects

The proposed indexing scheme uses 4 hash tables

# Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

# Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

# Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

*Cell Deterministic Hash Table(CDHT)* maps each cell to a set of deterministic objects:

# Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D$$
;  $cellID \in C, O_D \subseteq O_{indoor}$ 

# Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D; cellID \in C, O_D \subseteq O_{indoor}$$

Cell Nondeterministic Hash Table(CNHT) maps each cell to a set of nondeterministic objects:

### Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D; cellID \in C, O_D \subseteq O_{indoor}$$

Cell Nondeterministic Hash Table(CNHT) maps each cell to a set of nondeterministic objects:

$$CNHT[cellID] = O_N; \ cellID \in C, O_N \subseteq O_{indoor}$$

### Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D; cellID \in C, O_D \subseteq O_{indoor}$$

Cell Nondeterministic Hash Table(CNHT) maps each cell to a set of nondeterministic objects:

$$CNHT[cellID] = O_N$$
;  $cellID \in C, O_N \subseteq O_{indeer}$ 

Object Hash Table(OHT) maps objects to their current data(state, time, cell(s) the object can be in)

# Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D; \ cellID \in C, O_D \subseteq O_{indoor}$$

Cell Nondeterministic Hash Table(CNHT) maps each cell to a set of nondeterministic objects:

$$CNHT[cellID] = O_N; \ cellID \in C, O_N \subseteq O_{indoor}$$

Object Hash Table(OHT) maps objects to their current data(state, time, cell(s) the object can be in)

$$OHT[objectID] = (STATE, t, IDSet); objectID \in O_{indoor}$$

# Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D; \ cellID \in C, O_D \subseteq O_{indoor}$$

Cell Nondeterministic Hash Table(CNHT) maps each cell to a set of nondeterministic objects:

$$CNHT[cellID] = O_N; \ cellID \in C, O_N \subseteq O_{indoor}$$

Object Hash Table(OHT) maps objects to their current data(state, time, cell(s) the object can be in)

$$OHT[objectID] = (STATE, t, IDSet); objectID \in O_{indoor}$$

# RFID Deployment Graph Construction

#### ploymentGraph G) IDSet sSet ← ∅; 2: if O.flag = ENTER then $sSet \leftarrow OHT[O.objectID].IDSet;$ if OHT[O.objectID].STATE = Active then for the single element c in sSet do 6: Delete O.objectID from DHT[c]; else if OHT[O.objectID].STATE = Deterministic then 8: for the single element c in sSet do 9: Delete O.objectID from CDHT[c]; 10: else 11: for each element c in sSet do 12: Delete O.obiectID from CNHT[c]: 13: Add O.objectID to DHT[O.deviceID]: $OHT[O.objectID] \leftarrow (Active, O.t, \{O.deviceID\});$ 14: 15: else 16: Delete O.objectID from DHT[O.deviceID]; $sSet \leftarrow G.\ell_E^{-1}(O.deviceID);$ 17: if $Devices(\tilde{O}, deviceID)$ , TYPE = UP then 18: 19: $OHT[O.obiectID] \leftarrow (Nondeterministic,O.t.sSet);$ 20: for each element c in sSet do 21: Add O.objectID to CNHT[c];

 $OHT[O.objectID] \leftarrow (Deterministic, O.t, sSet);$ 

for the single element c in sSet do

Add O.objectID to CDHT[c];

22: else 23: (

24:

25:

Algorithm 1 updateHashTables(Pre-processing output O, De-

1 Line 1: reset IDSet

# RFID Deployment Graph Construction

### $\overline{\textbf{Algorithm 1 updateHashTables}}(\text{Pre-processing output }O, \text{ De-ploymentGraph }G)$

```
 IDSet sSet ← ∅;

 2: if O.flag = ENTER then
      sSet \leftarrow OHT[O.objectID].IDSet;
      if OHT[O.objectID].STATE = Active then
         for the single element c in sSet do
6:
           Delete O.objectID from DHT[c];
      else if OHT[O.objectID].STATE = Deterministic then
8:
         for the single element c in sSet do
9:
            Delete O.objectID from CDHT[c];
10:
       else
11:
          for each element c in sSet do
12:
            Delete O.obiectID from CNHT[c]:
13:
       Add O.objectID to DHT[O.deviceID]:
14:
       OHT[O.obiectID] \leftarrow (Active, O.t, \{O.deviceID\});
15: else
       Delete O.objectID from DHT[O.deviceID];
16:
       sSet \leftarrow G.\ell_E^{-1}(O.deviceID);
17:
       if Devices(\tilde{O}, deviceID), TYPE = UP then
18:
19:
          OHT[O.obiectID] \leftarrow (Nondeterministic,O.t.sSet);
20:
          for each element c in sSet do
21:
            Add O.objectID to CNHT[c];
22:
       else
23:
          OHT[O.objectID] \leftarrow (Deterministic,O.t,sSet);
24:
          for the single element c in sSet do
25:
            Add O.objectID to CDHT[c];
```

- ① Line 1: reset IDSet
- ② Lines 2–12: O.flag is ENTER so check the object's previous state. Remove O from the corresponding table according its previous state

# RFID Deployment Graph Construction

### Algorithm 1 updateHashTables(Pre-processing output O, DeploymentGraph G)

```
 IDSet sSet ← ∅;

 2: if O.flag = ENTER then
      sSet \leftarrow OHT[O.objectID].IDSet;
      if OHT[O.objectID].STATE = Active then
         for the single element c in sSet do
6:
           Delete O.objectID from DHT[c];
      else if OHT[O.objectID].STATE = Deterministic then
8:
         for the single element c in sSet do
9:
            Delete O.objectID from CDHT[c];
10:
       else
11:
          for each element c in sSet do
12:
            Delete O.obiectID from CNHT[c]:
13:
       Add O.objectID to DHT[O.deviceID]:
14:
       OHT[O.obiectID] \leftarrow (Active, O.t, \{O.deviceID\});
15: else
       Delete O.objectID from DHT[O.deviceID];
16:
       sSet \leftarrow G.\ell_E^{-1}(O.deviceID);
17:
       if Devices(\tilde{O}, deviceID), TYPE = UP then
18:
19:
          OHT[O,objectID] \leftarrow (Nondeterministic,O.t.sSet):
20:
          for each element c in sSet do
21:
            Add O.obiectID to CNHT[c]:
22:
       else
23:
          OHT[O.objectID] \leftarrow (Deterministic,O.t,sSet);
24:
          for the single element c in sSet do
25:
            Add O.objectID to CDHT[c];
```

- ① Line 1: reset IDSet
- 2 Lines 2–12: O.flag is ENTER so check the object's previous state. Remove O from the corresponding table according its previous state
- S Lines 13-14: add O to table of active objects (DHT), and update O's in the objects' table (OHT)

# RFID Deployment Graph Construction

#### Algorithm 1 updateHashTables(Pre-processing output O, DeploymentGraph G)

IDSet sSet ← ∅;

```
2: if O.flag = ENTER then
      sSet \leftarrow OHT[O.objectID].IDSet;
      if OHT[O.objectID].STATE = Active then
         for the single element c in sSet do
6:
           Delete O.objectID from DHT[c];
      else if OHT[O.objectID].STATE = Deterministic then
8:
         for the single element c in sSet do
9:
            Delete O.objectID from CDHT[c];
10:
       else
11:
          for each element c in sSet do
12:
            Delete O.obiectID from CNHT[c]:
13:
       Add O.objectID to DHT[O.deviceID]:
14:
       OHT[O.obiectID] \leftarrow (Active, O.t, \{O.deviceID\});
15: else
16:
       Delete O.objectID from DHT[O.deviceID];
       sSet \leftarrow G.\ell_E^{-1}(O.deviceID);
17:
       if Devices(\tilde{O}, deviceID), TYPE = UP then
18:
19:
          OHT[O,objectID] \leftarrow (Nondeterministic,O.t.sSet):
20:
          for each element c in sSet do
21:
            Add O.obiectID to CNHT[c]:
22:
       else
23:
          OHT[O.objectID] \leftarrow (Deterministic,O.t,sSet);
24:
          for the single element c in sSet do
25:
            Add O.objectID to CDHT[c];
```

- ① Line 1: reset IDSet
- ② Lines 2–12: O.flag is ENTER so check the object's previous state. Remove O from the corresponding table according its previous state
- 3 Lines 13–14: add O to table of active objects (DHT), and update O's in the objects' table (OHT)
- (3) Lines 16–17: O.flag is LEAVE so remove the object from DHT. Get the possible cells that O can move to

# RFID Deployment Graph Construction

#### Algorithm 1 updateHashTables(Pre-processing output O, DeploymentGraph G)

```
 IDSet sSet ← ∅;

 2: if O.flag = ENTER then
      sSet \leftarrow OHT[O.objectID].IDSet;
      if OHT[O.objectID].STATE = Active then
         for the single element c in sSet do
6:
           Delete O.objectID from DHT[c];
      else if OHT[O.objectID].STATE = Deterministic then
8:
         for the single element c in sSet do
9:
            Delete O.objectID from CDHT[c];
10:
       else
11:
          for each element c in sSet do
12:
             Delete O.obiectID from CNHT[c]:
13:
       Add O.objectID to DHT[O.deviceID]:
14:
       OHT[O.obiectID] \leftarrow (Active, O.t, \{O.deviceID\});
15: else
16:
       Delete O.objectID from DHT[O.deviceID];
       sSet \leftarrow G.\ell_E^{-1}(O.deviceID);
17:
       if Devices(\tilde{O}, deviceID), TYPE = UP then
18:
19:
          OHT[O.obiectID] \leftarrow (Nondeterministic,O.t.sSet);
20:
          for each element c in sSet do
21:
             Add O.obiectID to CNHT[c]:
22:
       else
23:
          OHT[O.objectID] \leftarrow (Deterministic, O.t, sSet);
24:
          for the single element c in sSet do
```

Add O.objectID to CDHT[c];

25:

- ① Line 1: reset IDSet
- 2 Lines 2–12: O.flag is ENTER so check the object's previous state. Remove O from the corresponding table according its previous state
- 3 Lines 13–14: add O to table of active objects (DHT), and update O's in the objects' table (OHT)
- ① Lines 16–17: O.flag is LEAVE so remove the object from DHT. Get the possible cells that O can move to
- (5) Lines 18–25: if the device is undirected, set O in OHT and add O to CNHT for the cells in sSet, else apply the same to CDHT

# Continuous Range Monitoring: Query Definition

- A Continuous Range Monitoring Query (CRMQ)
  - ullet takes an **indoor spatial range** R as parameter
  - keeps reporting the objects when it is registered for a certain time frame  $[t_s, t_e]$
- The query result  $\mathcal{M}$  the set of moving objects in R is maintained as follows:

$$\forall t \in [t_s, t_e] : o \in CRMQ[R](\mathcal{M}) \Leftrightarrow o \in \mathcal{M} \land pos_{\mathcal{M}}(o, t) \in R$$

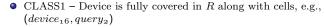
where  $pos_{\mathcal{M}}$  is a function that can determine the position of object o at time t

Multiple monitoring queries may coexist

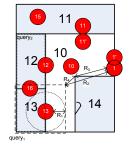
#### Critical Devices

For a CRMQ query, a *critical device* is one from which a new observation can potentially change the query result (either certain or uncertain). Use a *Device Query Hash Table* (DQHT) to record the relationships:

$$DQHT[deviceID] = \{(queryID, CLASS)\}$$

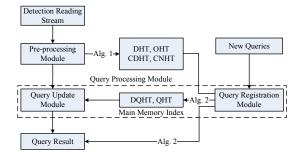


- CLASS2 Device is fully covered but corresponding cells are not, e.g., (device<sub>13</sub>, query<sub>1</sub>)
- CLASS3 Device intersects with the query range R, e.g., (device<sub>16</sub>, query<sub>1</sub>)
- CLASS4 Device is disjoint from R and at least one of its corresponding cells in  $C_{ic} = \{c | c \sqcap R \neq \emptyset\}$ , e.g.,  $(device_1, query_1)$
- CLASS5 Device is disjoint from R and at least one of its corresponding cells in  $C_{ex} = \{c | \{c, c'\} \in G.E, c' \in C_{ic}\}$ , but none of them are in  $C_{ic}$ , e.g.,  $(device_{10}, query_2)$



# Query Registration

- To handle concurrent CRMQs, a Query Hash Table is created hold the results
  - $QHT[queryID] = (CR, UR); CR \subseteq O_{indoor}, UR \subseteq O_{indoor}$
  - ullet where CR is the certain result and UR is the uncertain result
- Overview



# Query Registration Algorithm (I)

#### Algorithm 2 register (Range R, DeploymentGraph G)

```
 deviceSet D<sub>c</sub>←∅, D<sub>vc</sub>←∅;

 cellSet C<sub>c</sub>←∅, C<sub>uc</sub>←∅, C<sub>ex</sub> ← ∅;

 objectSet R<sub>c</sub>←∅, R<sub>uc</sub>←∅;

 CriticalDeviceList(deviceID, CLASS) cd←∅;

5: Generate a new identifier queryID for the query;

 D<sub>c</sub> ← Devices that are covered by R;

 D<sub>uc</sub> ← Devices that intersect with R;

8: C<sub>c</sub> ← Cells which are covered by R;

 C<sub>uc</sub> ← Cells that intersect with R;

10: for each device d in D_c do
        if all the cells in G.\ell_E^{-1}(d) are in C_c then
            Add (d, CLASS1) to cd;
        else if one of the cells in G.\ell_E^{-1}(d) is in C_{uc} then
14:
            Add (d. CLASS2) to cd;
15: for each device d in Duc do
        Add (d, CLASS3) to cd;
17: for each edge e in G do
18:
        if (C_c \cup C_{uc}) \cap e \neq \emptyset AND (C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc}) then
19:
            if G.\ell_E(e) \notin cd.deviceID then
20:
               Add (G.\ell_E(e), CLASS4) to cd;
            C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc});
22: for each edge e in G do
        if C_{ex} \cap e \neq \emptyset then
24:
            if G.\ell_E(e) \notin cd.deviceID then
25:
               Add (G.\ell_E(e), CLASS5) to cd:
```

1 Lines 1-9: Initialization

# Query Registration Algorithm (I)

#### Algorithm 2 register (Range R, DeploymentGraph G)

```
 deviceSet D<sub>c</sub>←∅, D<sub>vc</sub>←∅;

 cellSet C<sub>c</sub>←∅, C<sub>uc</sub>←∅, C<sub>ex</sub> ← ∅;

 objectSet R<sub>c</sub>←∅, R<sub>uc</sub>←∅;

 CriticalDeviceList(deviceID, CLASS) cd←∅;

5: Generate a new identifier queruID for the query:

 D<sub>c</sub> ← Devices that are covered by R;

 D<sub>uc</sub> ← Devices that intersect with R;

 8: C<sub>c</sub> ← Cells which are covered by R;

 C<sub>uc</sub> ← Cells that intersect with R;

 for each device d in D<sub>c</sub> do

        if all the cells in G.\ell_E^{-1}(d) are in C_c then
            Add (d, CLASS1) to cd;
        else if one of the cells in G.\ell_E^{-1}(d) is in C_{uc} then
14:
            Add (d. CLASS2) to cd:
15: for each device d in Duc do
        Add (d, CLASS3) to cd;
17: for each edge e in G do
18:
        if (C_c \cup C_{uc}) \cap e \neq \emptyset AND (C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc}) then
19:
            if G.\ell_E(e) \notin cd.deviceID then
20:
               Add (G.\ell_E(e), CLASS4) to cd;
            C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc});
22: for each edge e in G do
        if C_{ex} \cap e \neq \emptyset then
24:
            if G.\ell_E(e) \notin cd.deviceID then
```

Add  $(G.\ell_E(e), CLASS5)$  to cd:

25:

- Lines 1–9: Initialization
- ② Lines 10–14: Add possible devices to CriticalDeviceList cd (CLASS1 and CLASS2)

# Query Registration Algorithm (I)

#### Algorithm 2 register (Range R, DeploymentGraph G)

```
 deviceSet D<sub>c</sub>←∅, D<sub>vc</sub>←∅;

 cellSet C<sub>c</sub>←∅, C<sub>uc</sub>←∅, C<sub>ex</sub> ← ∅;

 objectSet R<sub>c</sub>←∅, R<sub>uc</sub>←∅;

 CriticalDeviceList(deviceID, CLASS) cd←∅;

5: Generate a new identifier queruID for the query:

 D<sub>c</sub> ← Devices that are covered by R;

 D<sub>uc</sub> ← Devices that intersect with R;

 8: C<sub>c</sub> ← Cells which are covered by R;

 C<sub>uc</sub> ← Cells that intersect with R;

 for each device d in D<sub>c</sub> do

        if all the cells in G.\ell_E^{-1}(d) are in C_c then
            Add (d, CLASS1) to cd;
        else if one of the cells in G.\ell_E^{-1}(d) is in C_{uc} then
14:
            Add (d. CLASS2) to cd:
15: for each device d in Duc do
        Add (d, CLASS3) to cd;
17: for each edge e in G do
18:
        if (C_c \cup C_{uc}) \cap e \neq \emptyset AND (C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc}) then
19:
            if G.\ell_E(e) \notin cd.deviceID then
20:
               Add (G.\ell_E(e), CLASS4) to cd;
            C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc});
22: for each edge e in G do
        if C_{ex} \cap e \neq \emptyset then
24:
            if G.\ell_E(e) \notin cd.deviceID then
```

Add  $(G.\ell_E(e), CLASS5)$  to cd:

25:

- ⚠ Lines 1-9: Initialization
- ② Lines 10–14: Add possible devices to CriticalDeviceList cd (CLASS1 and CLASS2)
- 3 Lines 15–16: Add possible CLASS3 devices

# Query Registration Algorithm (I)

#### Algorithm 2 register (Range R, DeploymentGraph G)

deviceSet D<sub>c</sub>←∅, D<sub>vc</sub>←∅;

25:

```
 cellSet C<sub>c</sub>←∅, C<sub>uc</sub>←∅, C<sub>ex</sub> ← ∅;

 objectSet R<sub>c</sub>←∅, R<sub>uc</sub>←∅;

 CriticalDeviceList(deviceID, CLASS) cd←∅;

5: Generate a new identifier queruID for the query:

 D<sub>c</sub> ← Devices that are covered by R;

 D<sub>uc</sub> ← Devices that intersect with R;

 8: C<sub>c</sub> ← Cells which are covered by R;

 C<sub>uc</sub> ← Cells that intersect with R;

 for each device d in D<sub>c</sub> do

        if all the cells in G.\ell_E^{-1}(d) are in C_c then
            Add (d, CLASS1) to cd;
        else if one of the cells in G.\ell_F^{-1}(d) is in C_{nc} then
13:
14:
            Add (d. CLASS2) to cd:
15: for each device d in D<sub>vc</sub> do
        Add (d, CLASS3) to cd;
17: for each edge e in G do
18:
        if (C_c \cup C_{uc}) \cap e \neq \emptyset AND (C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc}) then
19:
            if G.\ell_E(e) \notin cd.deviceID then
20:
               Add (G.\ell_E(e), CLASS4) to cd;
21:
            C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc});
22: for each edge e in G do
        if C_{ex} \cap e \neq \emptyset then
24:
            if G.\ell_E(e) \notin cd.deviceID then
```

Add  $(G.\ell_E(e), CLASS5)$  to cd:

- ⚠ Lines 1-9: Initialization
- ② Lines 10–14: Add possible devices to CriticalDeviceList cd (CLASS1 and CLASS2)
- 3 Lines 15–16: Add possible CLASS3 devices
- 4 Lines 17-20: Add possible CLASS4 devices

# Query Registration Algorithm (I)

#### Algorithm 2 register (Range R, DeploymentGraph G)

deviceSet D<sub>c</sub>←∅, D<sub>vc</sub>←∅;

24:

25:

```
 cellSet C<sub>c</sub>←∅, C<sub>uc</sub>←∅, C<sub>ex</sub> ← ∅;

 objectSet R<sub>c</sub>←∅, R<sub>uc</sub>←∅;

 CriticalDeviceList(deviceID, CLASS) cd←∅;

5: Generate a new identifier queruID for the query:

 D<sub>c</sub> ← Devices that are covered by R;

 D<sub>uc</sub> ← Devices that intersect with R;

8: C<sub>c</sub> ← Cells which are covered by R;

 C<sub>uc</sub> ← Cells that intersect with R;

 for each device d in D<sub>c</sub> do

        if all the cells in G.\ell_E^{-1}(d) are in C_c then
            Add (d, CLASS1) to cd;
        else if one of the cells in G.\ell_F^{-1}(d) is in C_{nc} then
13:
14:
            Add (d. CLASS2) to cd:
15: for each device d in D<sub>vc</sub> do
        Add (d, CLASS3) to cd;
17: for each edge e in G do
18:
        if (C_c \cup C_{uc}) \cap e \neq \emptyset AND (C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc}) then
19:
            if G.\ell_E(e) \notin cd.deviceID then
20:
               Add (G.\ell_E(e), CLASS4) to cd;
21:
            C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc});
22: for each edge e in G do
        if C_{ex} \cap e \neq \emptyset then
```

if  $G.\ell_E(e) \notin cd.deviceID$  then

Add  $(G.\ell_E(e), CLASS5)$  to cd:

- ⚠ Lines 1-9: Initialization
- ② Lines 10–14: Add possible devices to CriticalDeviceList cd (CLASS1 and CLASS2)
- 3 Lines 15–16: Add possible CLASS3 devices
- 4 Lines 17–20: Add possible CLASS4 devices
- **5** Line 21: Determine extended cell set  $C_{ex}$

# Query Registration Algorithm (I)

#### Algorithm 2 register (Range R. DeploymentGraph G)

```
 deviceSet D<sub>c</sub>←∅, D<sub>vc</sub>←∅;

 cellSet C<sub>c</sub>←∅, C<sub>uc</sub>←∅, C<sub>ex</sub> ← ∅;

 objectSet R<sub>c</sub>←∅, R<sub>uc</sub>←∅;

 CriticalDeviceList(deviceID, CLASS) cd←∅;

5: Generate a new identifier queruID for the query:

 D<sub>c</sub> ← Devices that are covered by R;

 D<sub>uc</sub> ← Devices that intersect with R;

8: C<sub>c</sub> ← Cells which are covered by R;

 C<sub>uc</sub> ← Cells that intersect with R;

 for each device d in D<sub>c</sub> do

        if all the cells in G.\ell_E^{-1}(d) are in C_c then
            Add (d, CLASS1) to cd;
        else if one of the cells in G.\ell_E^{-1}(d) is in C_{uc} then
13:
14:
            Add (d. CLASS2) to cd;
15: for each device d in D<sub>vc</sub> do
        Add (d, CLASS3) to cd;
17: for each edge e in G do
18:
        if (C_c \cup C_{uc}) \cap e \neq \emptyset AND (C_c \cup C_{uc}) \cap e \neq (C_c \cup C_{uc}) then
19:
            if G.\ell_E(e) \notin cd.deviceID then
20:
                Add (G.\ell_E(e), CLASS4) to cd;
21:
            C_{ex} \leftarrow C_{ex} \cup e \setminus (C_c \cup C_{uc});
22: for each edge e in G do
        if C_{ex} \cap e \neq \emptyset then
```

if  $G.\ell_E(e) \notin cd.deviceID$  then

Add  $(G.\ell_E(e), CLASS5)$  to cd:

24:

25:

- ⚠ Lines 1-9: Initialization
- ② Lines 10–14: Add possible devices to CriticalDeviceList cd (CLASS1 and CLASS2)
- 3 Lines 15–16: Add possible CLASS3 devices
- 4 Lines 17–20: Add possible CLASS4 devices
- **5** Line 21: Determine extended cell set  $C_{ex}$
- 6 Lines 22–25: Add possible CLASS5 devices

# Query Registration Algorithm (II)

1 Lines 26–27: Add active objects from DHT to the certain result

```
27: R_c \leftarrow R_c \cup DHT[d];
28: for each device d in D_{uc} do
        R_{uc} \leftarrow R_{uc} \cup DHT[d];

 for each cell c in Cc do

        R_c \leftarrow R_c \cup CDHT[c]:
32: if |C_c| > 1 then
33:
        for each nondeterministic object o in C_c do
34:
           if OHT[o].IDSet \subset C_c then
35:
               Add o into R_c;
36:
           else
37:
               Add o into Ruc
38: else
        R_{uc} \leftarrow R_{uc} \cup CNHT[c];

 for each cell c in Cuc do

        R_c \leftarrow R_c \cup CDHT[c]; R_{uc} \leftarrow R_{uc} \cup CNHT[c];
42: QHT[queryID] \leftarrow (R_c, R_{uc});
43: for each item a in cd do
```

Add (queryID, a.CLASS) into DOHT[a.deviceID];

26: for each device d in  $D_c$  do

## Query Registration Algorithm (II)

- **1** Lines 26–27: Add active objects from DHT to the certain result
- 2 Lines 28–29: Intersected device set, add active objects from DHT to the uncertain result

```
27: R_c \leftarrow R_c \cup DHT[d];
28: for each device d in D<sub>uc</sub> do
        R_{uc} \leftarrow R_{uc} \cup DHT[d];

 for each cell c in Cc do

        R_c \leftarrow R_c \cup CDHT[c]:
32: if |C_c| > 1 then
33:
        for each nondeterministic object o in C_c do
34:
           if OHT[o].IDSet \subset C_c then
35:
              Add o into R_c;
36:
           else
37:
               Add o into Ruc
38: else
        R_{uc} \leftarrow R_{uc} \cup CNHT[c];

 for each cell c in Cuc do

        R_c \leftarrow R_c \cup CDHT[c]; R_{uc} \leftarrow R_{uc} \cup CNHT[c];
42: QHT[queryID] \leftarrow (R_c, R_{uc});
43: for each item a in cd do
```

Add (queryID, a.CLASS) into DOHT[a.deviceID];

26: for each device d in Dc do

## Query Registration Algorithm (II)

```
26: for each device d in Dc do
27: R_c \leftarrow R_c \cup DHT[d];
28: for each device d in D<sub>uc</sub> do
        R_{uc} \leftarrow R_{uc} \cup DHT[d];

 for each cell c in Cc do

        R_c \leftarrow R_c \cup CDHT[c]:
32: if |C_c| > 1 then
33:
        for each nondeterministic object o in C_c do
34:
           if OHT[o].IDSet \subset C_c then
35:
               Add o into R_c;
36:
           else
37.
               Add o into Ruc
38: else
        R_{uc} \leftarrow R_{uc} \cup CNHT[c];

 for each cell c in Cuc do

        R_c \leftarrow R_c \cup CDHT[c]; R_{uc} \leftarrow R_{uc} \cup CNHT[c];
42: QHT[queryID] \leftarrow (R_c, R_{uc});
43: for each item a in cd do
```

Add (queryID, a.CLASS) into DOHT[a.deviceID];

- Lines 26–27: Add active objects from DHT to the certain result
- 2 Lines 28-29: Intersected device set, add active objects from DHT to the uncertain result
- 3 Lines 30–31: From covered cells, add deterministic objects to the certain result

## Query Registration Algorithm (II)

```
26: for each device d in D_c do
27: R_c \leftarrow R_c \cup DHT[d];
28: for each device d in D<sub>uc</sub> do
        R_{uc} \leftarrow R_{uc} \cup DHT[d];

 for each cell c in Cc do

        R_c \leftarrow R_c \cup CDHT[c]:
32: if |C_c| > 1 then
33:
        for each nondeterministic object o in C_c do
34:
           if OHT[o].IDSet \subset C_c then
35:
               Add o into R_c;
36:
           else
37.
               Add o into Ruc
38: else
        R_{uc} \leftarrow R_{uc} \cup CNHT[c];

 for each cell c in Cuc do

        R_c \leftarrow R_c \cup CDHT[c]; R_{uc} \leftarrow R_{uc} \cup CNHT[c];
42: QHT[queryID] \leftarrow (R_c, R_{uc});
43: for each item a in cd do
```

Add (queryID, a.CLASS) into DOHT[a.deviceID];

- Lines 26–27: Add active objects from DHT to the certain result
- 2 Lines 28-29: Intersected device set, add active objects from DHT to the uncertain result
- 3 Lines 30–31: From covered cells, add deterministic objects to the certain result
- Lines 32-37: If more than one cell, check nondeterministic objects. If all its possible cells are in C<sub>c</sub> add the object to the certain result, else uncertain result

# Query Registration Algorithm (II)

```
26: for each device d in D_c do
27: R_c \leftarrow R_c \cup DHT[d];
28: for each device d in D<sub>uc</sub> do
        R_{uc} \leftarrow R_{uc} \cup DHT[d];

 for each cell c in Cc do

        R_c \leftarrow R_c \cup CDHT[c]:
32: if |C_c| > 1 then
33:
        for each nondeterministic object o in C_c do
34:
           if OHT[o].IDSet \subset C_c then
35:
               Add o into R_c;
36:
           else
37.
               Add o into Ruc
38: else
        R_{uc} \leftarrow R_{uc} \cup CNHT[c];

 for each cell c in Cuc do

        R_c \leftarrow R_c \cup CDHT[c]; R_{uc} \leftarrow R_{uc} \cup CNHT[c];
42: QHT[queryID] \leftarrow (R_c, R_{uc});
```

Add (queryID, a.CLASS) into DOHT[a.deviceID];

- Lines 26–27: Add active objects from DHT to the certain result
- 2 Lines 28-29: Intersected device set, add active objects from DHT to the uncertain result
- 3 Lines 30–31: From covered cells, add deterministic objects to the certain result
- **3** Lines 32-37: If more than one cell, check nondeterministic objects. If all its possible cells are in  $C_c$  add the object to the certain result, else uncertain result
- 5 Lines 38-39: Only one cell. Nondeterministic objects are added to the uncertain result

# Query Registration Algorithm (II)

```
26: for each device d in D_c do
27: R_c \leftarrow R_c \cup DHT[d];
28: for each device d in D<sub>uc</sub> do
        R_{uc} \leftarrow R_{uc} \cup DHT[d];

 for each cell c in Cc do

        R_c \leftarrow R_c \cup CDHT[c]:
32: if |C_c| > 1 then
33:
        for each nondeterministic object o in C_c do
34:
           if OHT[o].IDSet \subset C_c then
35:
               Add o into R_c;
36:
           else
37.
               Add o into Ruc
38: else
        R_{uc} \leftarrow R_{uc} \cup CNHT[c];

 for each cell c in Cuc do

        R_c \leftarrow R_c \cup CDHT[c]; R_{uc} \leftarrow R_{uc} \cup CNHT[c];
42: QHT[queryID] \leftarrow (R_c, R_{uc});
```

Add (queruID, a.CLASS) into DQHT[a.deviceID];

- Lines 26–27: Add active objects from DHT to the certain result
- 2 Lines 28-29: Intersected device set, add active objects from DHT to the uncertain result
- Stines 30-31: From covered cells, add deterministic objects to the certain result
- ① Lines 32-37: If more than one cell, check nondeterministic objects. If all its possible cells are in  $C_c$  add the object to the certain result, else uncertain result
- Stines 38-39: Only one cell. Nondeterministic objects are added to the uncertain result.
- **6** Lines 40–41: Intersected set. Add all objects to the uncertain result

# Query Registration Algorithm (II)

```
26: for each device d in D_c do
27: R_c \leftarrow R_c \cup DHT[d];
28: for each device d in D<sub>uc</sub> do
        R_{uc} \leftarrow R_{uc} \cup DHT[d];

 for each cell c in Cc do

        R_c \leftarrow R_c \cup CDHT[c]:
32: if |C_c| > 1 then
33:
        for each nondeterministic object o in C_c do
34:
           if OHT[o].IDSet \subset C_c then
35:
               Add o into R_c;
36:
           else
37.
               Add o into Ruc
38: else
        R_{uc} \leftarrow R_{uc} \cup CNHT[c];

 for each cell c in Cuc do

        R_c \leftarrow R_c \cup CDHT[c]; R_{uc} \leftarrow R_{uc} \cup CNHT[c];
42: QHT[queryID] \leftarrow (R_c, R_{uc});
```

Add (queryID, a.CLASS) into DOHT[a.deviceID];

- 1 Lines 26–27: Add active objects from DHT to the certain result
- 2 Lines 28-29: Intersected device set, add active objects from DHT to the uncertain result
- 3 Lines 30–31: From covered cells, add deterministic objects to the certain result
- Lines 32-37: If more than one cell, check nondeterministic objects. If all its possible cells are in C<sub>c</sub> add the object to the certain result, else uncertain result
- Stines 38-39: Only one cell. Nondeterministic objects are added to the uncertain result.
- 6 Lines 40–41: Intersected set. Add all objects to the uncertain result
- Line 42: Results added to QHT

# Query Registration Algorithm (II)

```
26: for each device d in Dc do
27: R_c \leftarrow R_c \cup DHT[d];
28: for each device d in D<sub>uc</sub> do
        R_{uc} \leftarrow R_{uc} \cup DHT[d];

 for each cell c in Cc do

        R_c \leftarrow R_c \cup CDHT[c]:
32: if |C_c| > 1 then
33:
        for each nondeterministic object o in C_c do
34:
           if OHT[o].IDSet \subset C_c then
35:
               Add o into R_c;
36:
           else
37.
               Add o into Ruc
38: else
        R_{uc} \leftarrow R_{uc} \cup CNHT[c];

 for each cell c in Cuc do

        R_c \leftarrow R_c \cup CDHT[c]; R_{uc} \leftarrow R_{uc} \cup CNHT[c];
42: QHT[queryID] \leftarrow (R_c, R_{uc});
```

Add (queryID, a.CLASS) into DOHT[a.deviceID];

- 1 Lines 26–27: Add active objects from DHT to the certain result
- 2 Lines 28-29: Intersected device set, add active objects from DHT to the uncertain result
- 3 Lines 30–31: From covered cells, add deterministic objects to the certain result
- Lines 32-37: If more than one cell, check nondeterministic objects. If all its possible cells are in C<sub>c</sub> add the object to the certain result, else uncertain result
- Stines 38-39: Only one cell. Nondeterministic objects are added to the uncertain result.
- 6 Lines 40–41: Intersected set. Add all objects to the uncertain result
- Line 42: Results added to QHT
- **3** Lines 43–44: DQHT entry is created for each critical device

## Query Result Updates

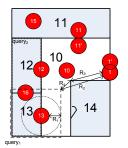
- When an object enters the activation range of a critical device:
  - For CLASS1 or CLASS2 devices the object is the certain result
  - For CLASS3 devices the object is possibly in the query range
  - For CLASS4 or CLASS5 devices the object is not in the query range
- When an object leaves:
  - For CLASS1, 3, 5 devices there are no changes
  - For CLASS2 devices the object may still be in the query range, thus it is moved to the uncertain result
  - For CLASS4 devices the object may be in a cell that intersects with the query range and it added to the uncertain result

Table 1: Query Updates w.r.t. Critical Devices

Tubic It Quely opinion with critical periods		
	ENTER	LEAVE
CLASS1	$CR \cup \{o\}, \ UR \setminus \{o\}$	CR, UR
CLASS2	$CR \cup \{o\}, \ UR \setminus \{o\}$	$CR \setminus \{o\}, \ UR \cup \{o\}$
CLASS3	$CR \setminus \{o\}, \ UR \cup \{o\}$	CR, UR
CLASS4	$CR \setminus \{o\}, UR \setminus \{o\}$	$CR, UR \cup \{o\}$
CLASS5	$CR \setminus \{o\}, UR \setminus \{o\}$	CR, UR

## Deferred Query Updates

- Deferred query updates is the concept of postponing updates where we already know the result
- The time a query result is still valid is calculated from minimum indoor walking distance divided by the maximum speed an object can travel

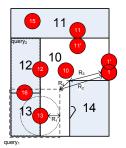


Consider  $query_1$ , after the object o leaves a CLASS2 critical device  $devoce_{13}$ , it should be moved from certain to uncertain result

Let  $V_{max}$  be the maximum speed, if  $R_1 = V_{max} * \Delta t$ , the certain result can be maintained without updating for an extra period of time  $\Delta t$ .

## Deferred Query Updates

- Deferred query updates is the concept of postponing updates where we already know the result
- The time a query result is still valid is calculated from minimum indoor walking distance divided by the maximum speed an object can travel



Consider  $query_1$ , after the object o leaves a CLASS2 critical device  $devoce_{13}$ , it should be moved from certain to uncertain result

Let  $V_{max}$  be the maximum speed, if  $R_1 = V_{max} * \Delta t$ , the certain result can be maintained without updating for an extra period of time  $\Delta t$ .

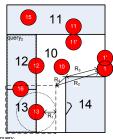
### Probabilistic Analysis of Uncertain Results

To analyze probability that o is in the query range R. Assume that the possible locations in a given indoor space conform a uniform distribution within all reachable regions constrained by its maximum speed.

#### 1. Probabilities for Active Objects

Formally, the probability that an active object o is in the range R is defined as:

$$prob(o\Theta R) = \frac{Area(Devices(d).ActRange \sqcap R)}{Area(Devices(d).ActRange)}$$
(1)



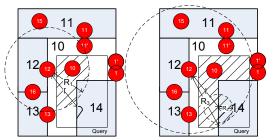
Consider  $device_{16}$ , a CLASS3 device for  $query_1$ , the probability for an active object in  $device_{16}$  to be in the query range is calculated as ...

## Probabilistic Analysis of Uncertain Results

#### 2. Probabilities for Inactive Objects

For the case that after leaving  ${\rm CLASS2}, 3, 4$  devices, the probabilities for inactive objects can be defined based on the maximum speed constraint.

An example for an inactive object that just leaves  $device_{12}...$ 



#### Conclusion

- A solution with a symbolic model of the floor plan, device locations, and activation ranges
- Data is stored in several hash tables which make it possible to efficiently locate a specific object (result is a signle room/cell, or a set of rooms/cells)
- Future work
  - sharing of query processing among concurrent queries
  - common critical devices exploitation
  - other types of queries: range and kNN
  - further investigate the probability analysis

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

#### References



M. F. Worboys.

Modeling indoor space.

In *ISA*, pp. 1–6, 2011.



X. Xie, H. Lu, and T. B. Pedersen.

Efficient distance-aware query evaluation on indoor moving objects.

In ICDE, pp. 434–445, 2013.



B. Yang, H. Lu, and C. S. Jensen.

Scalable continuous range monitoring of moving objects in symbolic indoor space.

In CIKM, pp. 671–680, 2009.



B. Yang, H. Lu, and C. S. Jensen.

Probabilistic threshold k nearest neighbor queries over moving objects in symbolic indoor space.

In EDBT, pp. 335-346, 2010.

#### References



H. Lu, X. Cao, and C. S. Jensen. A foundation for efficient indoor distance-aware query processing. In *ICDE*, pp. 438–449, 2012.



C. S. Jensen, H. Lu, and B. Yang. Graph model based indoor tracking. In *MDM*, pp. 122–131, 2009.



H. Lu, B. Yang, and C. S. Jensen. Spatio-temporal Joins on Symbolic Indoor Tracking Data. In *ICDE*, pp. 816–827, 2011.

# The End. Thanks:)