# Manage the Data from Indoor Spaces: Models, Indexes & Query Processing

#### Huan Li

Database Laboratory, Zhejiang University lihuancs@zju.edu.cn

March 15, 2016

#### Overview

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

#### Aims

- To give a brief review introduction to *indoor data* management techniques.
- To review a series of works in this field, including their proposed models, indexes and algorithms.
- To discuss how to bring those advanced theoretical contents into practice.

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

#### About This Work...

Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space. [3]

Published in CIKM' 2009.

B. Yang, H. Lu, and C. S. Jensen.

- Application: continuously monitor indoor moving objects for space use analysis or security purposes.
- An incremental, query-aware continuous range query processing technique for objects moving in indoor space.
- Use maxmum-speed constraint on object movement to refine the uncertain results.

- Outlines
   Indoor Space Models & Applications
   Indoor Data Cleansing
   Indoor Movement Analysis
   Appendix
- 2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

#### Motivation

- People spend much time in indoor spaces.
- Indoor spaces are becoming increasingly larger and complex.
  - E.g., London Underground, 268 stations, 408 kilometers of network, +4 million daily passegers.
- Indoor monitoring of people can help support.
  - space use analysis
  - security purposes

### Preliminaries: Indoors vs. Outdoors

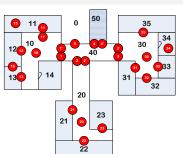
- Modeling of indoor spaces do not assume
  - Euclidean space. (since obstacles render movement more constrained)
  - Spatial network. (since indoor movement is less constrained than movements in polylines)
- Instead indoor spaces are characterized by entities.
  - Doors, rooms, hallways, staircase, etc.
- Symbolic models are more suitable.
- GPS and cellular tracking do not work indoors.
- Sensing devices are used to detect objects within their activation range, e.g., RFID readers or Bluetooth hotspots.

### Positioning Devices Deployment Graph

- Two types of positioning devices
  - Partitioning Device undirected (UP), e.g., d<sub>21</sub> – directed (DP), e.g., d<sub>11</sub> and d<sub>11</sub>,
  - Presence Device (PR)
- Note an indoor space is partitioned into activation ranges and cells

#### Deployment Graph

- $G = \{C, E, \Sigma_{devices}, l_E\}$
- C: the set of cells
- E: the set of edges,  $\{c_i, c_j\}$  where  $c_i, c_j \in C$
- $\Sigma_{devices}$ : a mapping from deviceID to activation range and type
- $l_E$  maps an edge to a set of positioning devices, i.e.,  $E \to 2^{\sum_{devices}}$

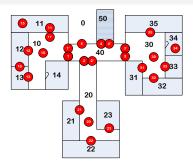


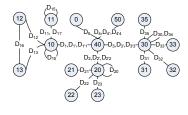
### Positioning Devices Deployment Graph

- Two types of positioning devices
  - Partitioning Device undirected (UP), e.g., d<sub>21</sub> – directed (DP), e.g., d<sub>11</sub> and d<sub>11</sub>,
  - Presence Device (PR)
- Note an indoor space is partitioned into activation ranges and cells

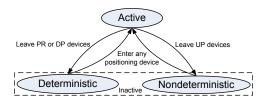
#### Deployment Graph

- $G = \{C, E, \Sigma_{devices}, l_E\}$
- C: the set of cells
- E: the set of edges,  $\{c_i, c_j\}$  where  $c_i, c_j \in C$
- $\Sigma_{devices}$ : a mapping from deviceID to activation range and type
- $l_E$  maps an edge to a set of positioning devices, i.e.,  $E \to 2^{\sum_{devices}}$





### States of Indoor Moving Objects



- An object is in an **active state** when it is inside the activation range of a positioning device.
- Otherwise the object is in an inactive state
- When an object is in the inactive state it is
  - nondeterministic if it can be in more than one cell
  - deterministic if it is in one specific cell

### Indexing Indoor Moving Objects

The proposed indexing scheme uses 4 hash tables

 $2.2 \; \mathsf{Scalable} \; \mathsf{Continuous} \; \mathsf{Range} \; \mathsf{Monitoring} \; \mathsf{of} \; \mathsf{Moving} \; \mathsf{Objects} \; \mathsf{in} \; \mathsf{Symbolic} \; \mathsf{Indoor} \; \mathsf{Space}$ 

## Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

## Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

### Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

### Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

*Cell Deterministic Hash Table(CDHT)* maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D$$
;  $cellID \in C, O_D \subseteq O_{indoor}$ 

### Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D; cellID \in C, O_D \subseteq O_{indoor}$$

Cell Nondeterministic Hash Table(CNHT) maps each cell to a set of nondeterministic objects:

### Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D; \ cellID \in C, O_D \subseteq O_{indoor}$$

Cell Nondeterministic Hash Table(CNHT) maps each cell to a set of nondeterministic objects:

$$CNHT[cellID] = O_N; \ cellID \in C, O_N \subseteq O_{indoor}$$

### Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D; \ cellID \in C, O_D \subseteq O_{indoor}$$

Cell Nondeterministic Hash Table(CNHT) maps each cell to a set of nondeterministic objects:

$$CNHT[cellID] = O_N; \ cellID \in C, O_N \subseteq O_{indoor}$$

Object Hash Table(OHT) maps objects to their current data(state, time, cell(s) the object can be in)

### Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D; \ cellID \in C, O_D \subseteq O_{indoor}$$

Cell Nondeterministic Hash Table(CNHT) maps each cell to a set of nondeterministic objects:

$$CNHT[cellID] = O_N$$
;  $cellID \in C, O_N \subseteq O_{indoor}$ 

Object Hash Table(OHT) maps objects to their current data(state, time, cell(s) the object can be in)

$$OHT[objectID] = (STATE, t, IDSet); objectID \in O_{indoor}$$

### Indexing Indoor Moving Objects

#### The proposed indexing scheme uses 4 hash tables

Device Hash Table(DHT) maps each device to a set of active objects:

$$DHT[deviceID] = O_A; \ deviceID \in \Sigma_{devices}, O_A \subseteq O_{indoor}$$

Cell Deterministic Hash Table(CDHT) maps each cell to a set of deterministic objects:

$$CDHT[cellID] = O_D; \ cellID \in C, O_D \subseteq O_{indoor}$$

Cell Nondeterministic Hash Table(CNHT) maps each cell to a set of nondeterministic objects:

$$CNHT[cellID] = O_N; \ cellID \in C, O_N \subseteq O_{indoor}$$

Object Hash Table(OHT) maps objects to their current data(state, time, cell(s) the object can be in)

$$OHT[objectID] = (STATE, t, IDSet); objectID \in O_{indoor}$$

### RFID Deployment Graph Construction

#### 

```
2: if O.flag = ENTER then
      sSet \leftarrow OHT[O.objectID].IDSet;
      if OHT[O.objectID].STATE = Active then
         for the single element c in sSet do
6:
           Delete O.objectID from DHT[c];
      else if OHT[O.objectID].STATE = Deterministic then
8:
         for the single element c in sSet do
9:
            Delete O.objectID from CDHT[c];
10:
       else
11:
          for each element c in sSet do
12:
             Delete O.obiectID from CNHT[c]:
13:
       Add O.objectID to DHT[O.deviceID]:
       OHT[O.obiectID] \leftarrow (Active, O.t. \{O.deviceID\});
14:
15: else
16:
       Delete O.objectID from DHT[O.deviceID];
       sSet \leftarrow G.\ell_E^{-1}(O.deviceID);
17:
       if Devices(\tilde{O}, deviceID), TYPE = UP then
18:
19:
          OHT[O.obiectID] \leftarrow (Nondeterministic,O.t.sSet);
20:
          for each element c in sSet do
21:
             Add O.obiectID to CNHT[c]:
22:
       else
23:
          OHT[O.objectID] \leftarrow (Deterministic, O.t, sSet);
24:
          for the single element c in sSet do
```

Add O.objectID to CDHT[c];

25:

① Lines 1: reset *IDSet* 

### RFID Deployment Graph Construction

### $\overline{\textbf{Algorithm 1 updateHashTables}}(\text{Pre-processing output }O, \text{ De-ploymentGraph }G)$

```
 IDSet sSet ← ∅;

 2: if O.flag = ENTER then
      sSet \leftarrow OHT[O.objectID].IDSet;
      if OHT[O.objectID].STATE = Active then
         for the single element c in sSet do
6:
           Delete O.objectID from DHT[c];
      else if OHT[O.objectID].STATE = Deterministic then
8:
         for the single element c in sSet do
9:
            Delete O.objectID from CDHT[c];
10:
       else
11:
          for each element c in sSet do
12:
            Delete O.obiectID from CNHT[c]:
13:
       Add O.objectID to DHT[O.deviceID]:
14:
       OHT[O.obiectID] \leftarrow (Active, O.t, \{O.deviceID\});
15: else
16:
       Delete O.objectID from DHT[O.deviceID];
       sSet \leftarrow G.\ell_E^{-1}(O.deviceID);
17:
       if Devices(\tilde{O}, deviceID), TYPE = UP then
18:
19:
          OHT[O.obiectID] \leftarrow (Nondeterministic,O.t.sSet);
20:
          for each element c in sSet do
21:
            Add O.obiectID to CNHT[c]:
22:
       else
23:
          OHT[O.objectID] \leftarrow (Deterministic, O.t, sSet);
24:
          for the single element c in sSet do
25:
            Add O.objectID to CDHT[c];
```

- ① Lines 1: reset IDSet
- ② Lines 2–12: O.flag is ENTER so check the object's previous state. Remove O from the corresponding table according its previous state

### RFID Deployment Graph Construction

### Algorithm 1 updateHashTables(Pre-processing output O, DeploymentGraph G)

```
 IDSet sSet ← ∅;

 2: if O.flag = ENTER then
      sSet \leftarrow OHT[O.objectID].IDSet;
      if OHT[O.objectID].STATE = Active then
         for the single element c in sSet do
6:
           Delete O.objectID from DHT[c];
      else if OHT[O.objectID].STATE = Deterministic then
8:
         for the single element c in sSet do
9:
            Delete O.objectID from CDHT[c];
10:
       else
11:
          for each element c in sSet do
12:
            Delete O.obiectID from CNHT[c]:
13:
       Add O.objectID to DHT[O.deviceID]:
14:
       OHT[O.obiectID] \leftarrow (Active, O.t, \{O.deviceID\});
15: else
16:
       Delete O.objectID from DHT[O.deviceID];
       sSet \leftarrow G.\ell_E^{-1}(O.deviceID);
17:
       if Devices(\tilde{O}, deviceID), TYPE = UP then
18:
19:
          OHT[O.obiectID] \leftarrow (Nondeterministic,O.t.sSet);
20:
          for each element c in sSet do
21:
            Add O.obiectID to CNHT[c]:
22:
       else
23:
          OHT[O.objectID] \leftarrow (Deterministic, O.t, sSet);
24:
          for the single element c in sSet do
25:
            Add O.objectID to CDHT[c];
```

- ① Lines 1: reset IDSet
- 2 Lines 2–12: O.flag is ENTER so check the object's previous state. Remove O from the corresponding table according its previous state
- **③** Lines 13–14: add *O* to table of active objects (DHT), and update *O*'s in the objects' table (OHT)

### RFID Deployment Graph Construction

### Algorithm 1 updateHashTables(Pre-processing output O, DeploymentGraph G)

```
 IDSet sSet ← ∅;

 2: if O.flag = ENTER then
      sSet \leftarrow OHT[O.objectID].IDSet;
      if OHT[O.objectID].STATE = Active then
         for the single element c in sSet do
6:
           Delete O.objectID from DHT[c];
      else if OHT[O.objectID].STATE = Deterministic then
8:
         for the single element c in sSet do
9:
            Delete O.objectID from CDHT[c];
10:
       else
11:
          for each element c in sSet do
12:
             Delete O.obiectID from CNHT[c]:
13:
       Add O.objectID to DHT[O.deviceID]:
14:
       OHT[O.obiectID] \leftarrow (Active, O.t, \{O.deviceID\});
15: else
16:
       Delete O.objectID from DHT[O.deviceID];
       sSet \leftarrow G.\ell_E^{-1}(O.deviceID);
17:
       if Devices(\tilde{O}, deviceID), TYPE = UP then
18:
19:
          OHT[O.obiectID] \leftarrow (Nondeterministic,O.t.sSet);
20:
          for each element c in sSet do
21:
             Add O.obiectID to CNHT[c]:
22:
       else
23:
          OHT[O.objectID] \leftarrow (Deterministic, O.t, sSet);
24:
          for the single element c in sSet do
```

Add O.objectID to CDHT[c];

25:

- Lines 1: reset IDSet
- ② Lines 2–12: O.flag is ENTER so check the object's previous state. Remove O from the corresponding table according its previous state
- 3 Lines 13–14: add O to table of active objects (DHT), and update O's in the objects' table (OHT)
- **③** Lines 16–17: O.flag is LEAVE so remove the object from DHT. Get the possible cells that O can move to

### RFID Deployment Graph Construction

#### 

```
 IDSet sSet ← ∅;

 2: if O.flag = ENTER then
      sSet \leftarrow OHT[O.objectID].IDSet;
      if OHT[O.objectID].STATE = Active then
         for the single element c in sSet do
6:
           Delete O.objectID from DHT[c];
      else if OHT[O.objectID].STATE = Deterministic then
8:
         for the single element c in sSet do
9:
           Delete O.objectID from CDHT[c];
10:
       else
11:
         for each element c in sSet do
12:
            Delete O.obiectID from CNHT[c]:
13:
       Add O.objectID to DHT[O.deviceID]:
       OHT[O.obiectID] \leftarrow (Active, O.t. \{O.deviceID\});
14:
15: else
16:
       Delete O.obiectID from DHT[O.deviceID]:
       sSet \leftarrow G.\ell_E^{-1}(O.deviceID);
17:
       if Devices(\tilde{O}, deviceID), TYPE = UP then
18:
19:
         OHT[O.obiectID] \leftarrow (Nondeterministic,O.t.sSet);
20:
         for each element c in sSet do
21:
            Add O.obiectID to CNHT[c]:
22:
       else
23:
         OHT[O.objectID] \leftarrow (Deterministic, O.t, sSet);
24:
         for the single element c in sSet do
25:
            Add O.objectID to CDHT[c];
```

- Lines 1: reset IDSet
- ② Lines 2–12: O.flag is ENTER so check the object's previous state. Remove O from the corresponding table according its previous state
- 3 Lines 13–14: add O to table of active objects (DHT), and update O's in the objects' table (OHT)
- **1** Lines 16–17: O.flag is LEAVE so remove the object from DHT. Get the possible cells that O can move to
- **5** Lines 18–25: if the device is undirected, set *O* in OHT and add *O* to CNHT for the cells in sSet, else apply the same to CDHT

### Continuous Range Monitoring: Query Definition

- A Continuous Range Monitoring Query (CRMQ)
  - ullet takes an **indoor spatial range** R as parameter
  - keeps reporting the objects when it is registered for a certain time frame  $[t_s,t_e]$
- The query result  $\mathcal{M}$  the set of moving objects in R is maintained as follows:

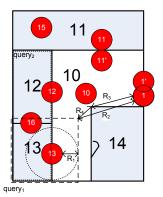
$$\forall t \in [t_s, t_e] : o \in CRMQ[R](\mathcal{M}) \Leftrightarrow o \in \mathcal{M} \land pos_{\mathcal{M}}(o, t) \in R$$

where  $pos_{\mathcal{M}}$  is a function that can determine the position of object o at time t

• Multiple monitoring queries may coexist

#### Critical Devices

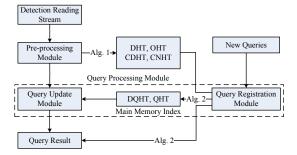
For a  $\operatorname{CRMQ}$  query, a *critical device* is one from which a new observation can potentially change the query result (either certain or uncertain)



- CLASS1 Device is fully covered in R along with cells, e.g., (device<sub>16</sub>, query<sub>2</sub>)
- CLASS2 Device is fully covered but corresponding cells are not, e.g., (device<sub>13</sub>, query<sub>1</sub>)
- CLASS3 Device intersects with the query range R, e.g.,  $(device_{16}, query_1)$
- CLASS4 Device is disjoint from R and at least one of its corresponding cells in  $C_{ic} = \{c | c \sqcap R \neq \emptyset\}$ , e.g.,  $(device_1, query_1)$
- CLASS5 Device is disjoint from R and at least one of its corresponding cells in  $C_{ex} = \{c | \{c, c'\} \in G.E, c' \in C_{ic}\}$ , but none of them are in  $C_{ic}$ , e.g.,  $(device_{10}, query_2)$

#### Critical Devices

- To handle concurrent CRMQs, a Query Hash Table is created hold the results
  - $QHT[queryID] = (CR, UR); CR \subseteq O_{indoor}, UR \subseteq O_{indoor}$
  - ullet where CR is the certain result and UR is the uncertain result
- Overview



- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

#### References



M. F. Worboys.

Modeling indoor space.

In *ISA*, pp. 1–6, 2011.



X. Xie, H. Lu, and T. B. Pedersen.

Efficient distance-aware query evaluation on indoor moving objects.

In ICDE, pp. 434–445, 2013.



B. Yang, H. Lu, and C. S. Jensen.

Scalable continuous range monitoring of moving objects in symbolic indoor space.

In CIKM, pp. 671–680, 2009.



B. Yang, H. Lu, and C. S. Jensen.

Probabilistic threshold k nearest neighbor queries over moving objects in symbolic indoor space.

In EDBT, pp. 335-346, 2010.

#### References



H. Lu, X. Cao, and C. S. Jensen.

A foundation for efficient indoor distance-aware query processing. In *ICDE*, pp. 438–449, 2012.



C. S. Jensen, H. Lu, and B. Yang.

Graph model based indoor tracking.

In MDM, pp. 122–131, 2009.



H. Lu, B. Yang, and C. S. Jensen.

 ${\bf Spatio-temporal\ Joins\ on\ Symbolic\ Indoor\ Tracking\ Data}.$ 

In ICDE, pp. 816-827, 2011.

# The End. Thanks:)