

	Zone 1 Reader	Zone 2 Reader	Zone 3 Reader	Zone 4 Reader	Zone 5 Reader	Zone 6 Reader
Obj 1	1	0	0	0	0	0
Obj 2	0	1	1	0	0	0
Obj 3	0	0	0	1	0	0
Obj 4	0	0	1	1	0	0
...