## Manage the Data from Indoor Spaces: Models, Indexes & Query Processing

#### Huan Li

Database Laboratory, Zhejiang University lihuancs@zju.edu.cn

March 11, 2016

### Overview

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

### Aims

- To give a brief review of indoor data management techniques.
- To introduce a series of works in this field, including their proposed *models*, *indexes* and *algorithms*.
- To discuss how to bring those advanced theoretical contents into practice.

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

### About This Work...

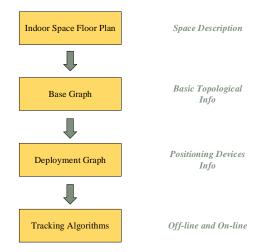
Graph Model Based Indoor Tracking. [2] C. S. Jensen, H. Lu, and B. Yang.

- Published in year 2009, MDM conference.
- A pioneering work that introduces base graph model to indoor data management.
- Detailed tracking algorithms are designed for RFID-based positioning.
- Easy to understand, with comprehensive concepts.

### Motivation

- We are spending most of our time in indoor spaces
  - Office building, University, Shopping Centers, etc.
- We cannot use GPS-based tracking indoor movements
  - Indoor navigation and route guidance (museum)
  - Flow analysis
    - $\bullet$  how do people use the indoor space  $\to$  important in pricing of advertisement space in store rental
- We can use other technology...
  - Wi-Fi, Infrared, Bluetooth or RFID
  - This paper is focusing on RFID, since it is now mature and effortless
  - RFID tags are cheap and RFID reader are expensive

### Idea

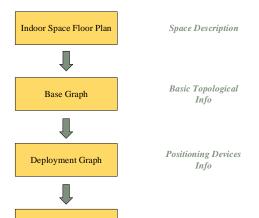


Off-line and On-line

2.1 Graph Model Based Indoor Tracking

Tracking Algorithms

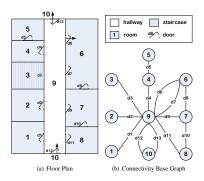
#### ldea



Goal: Improve indoor tracking accuracy from a data management perspective, to capture where a particular object can be at a particular time.

## Base Graph Model

By capturing the essential connectivity and accessibility, **Base Graph** describes the topology of a floor plan of a possibly complex indoor space.

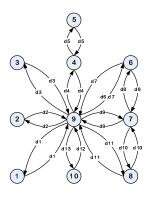


#### Connectivity Base Graph

- a labeled, undirected graph.
  - $G_{conn} = \{V, E_d, \Sigma_{door}\}$
  - V: each separate partition is represented as a vertex
  - $E_d$ : each door is captured as an edge
  - $\Sigma_{door}$ : a set of edge labels that represent connections

## Base Graph Model

**Accessibility Graph** is constructed to represent the movement permitted by doors or connections.



#### Accessibility Graph

a labeled, directed graph.

• 
$$G_{accs} = \{V, E, \Sigma_{door}, l_e\}$$

• V: the set of vertices

• E: the set of directed edges, i.e., 
$$E = \{ \langle v_i, v_j \rangle | v_i, v_j \in V \land v_i \neq v_j \}$$

•  $l_e$ : a function that maps edges to subsets of the set of doors, i.e.,  $l_e: E \to 2^{\Sigma_{door}}$ 

## Base Graph Model

In addition to the topological information of a floor plan, its geometrical information should also be captured.

## Base Graph Model

In addition to the topological information of a floor plan, its geometrical information should also be captured.

The Building Partitions Mapping is defined as:

## Base Graph Model

In addition to the topological information of a floor plan, its geometrical information should also be captured.

The Building Partitions Mapping is defined as:

$$BuildingPartitions: V \to Ploygons$$
 (1)

## Base Graph Model

In addition to the topological information of a floor plan, its geometrical information should also be captured.

The Building Partitions Mapping is defined as:

$$BuildingPartitions: V \to Ploygons$$
 (1)

The *Doors Mapping* is defined as:

## Base Graph Model

In addition to the topological information of a floor plan, its geometrical information should also be captured.

The Building Partitions Mapping is defined as:

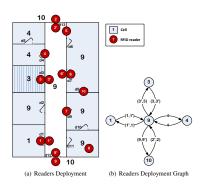
$$BuildingPartitions: V \to Ploygons$$
 (1)

The *Doors Mapping* is defined as:

$$Doors: \Sigma_{door} \to Line\ Segments$$
 (2)

## RFID Deployment Graph Model

In RFID technology, the readers are embedded in the indoor space in known positions and the tags are associated with the moving objects.



#### Connectivity Base Graph

- a labeled, undirected graph.
  - $G_{conn} = \{V, E_d, \Sigma_{door}\}$
  - V: each separate partition is represented as a vertex
  - $E_d$ : each door is captured as an edge
  - $\Sigma_{door}$ : a set of edge labels that represent connections

2.2 Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space

#### Motivation

Scalable Continuous Range Monitoring of Moving Objects in Symbolic Indoor Space. [3]

2.3 Probabilistic Threshold k Nearest Neighbor Queries over Moving Objects in Symbolic Indoor Space

## Probabilistic Threshold k Nearest Neighbor Queries over Moving Objects in Symbolic Indoor Space

Probabilistic Threshold k Nearest Neighbor Queries over Moving Objects in Symbolic Indoor Space. [4]

2.4 Spatio-temporal Joins on Symbolic Indoor Tracking Data

## Spatio-temporal Joins on Symbolic Indoor Tracking Data

Spatio-temporal Joins on Symbolic Indoor Tracking Data. [3]

2.5 A Foundation for Efficient Indoor Distance-aware Query Processing

# A Foundation for Efficient Indoor Distance-aware Query Processing

A Foundation for Efficient Indoor Distance-aware Query Processing. [1]

2.6 Efficient Distance-aware Query Evaluation on Indoor Moving Objects

## Efficient Distance-aware Query Evaluation on Indoor Moving Objects

Efficient Distance-aware Query Evaluation on Indoor Moving Objects. [2]

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

- 1. Outlines
- 2 2. Indoor Space Models & Applications
- 3. Indoor Data Cleansing
- 4. Indoor Movement Analysis
- 5. Appendix

#### References



M. F. Worboys.

Modeling indoor space.

In *ISA*, pp. 1–6, 2011.



X. Xie, H. Lu, and T. B. Pedersen.

Efficient distance-aware query evaluation on indoor moving objects.

In ICDE, pp. 434–445, 2013.



B. Yang, H. Lu, and C. S. Jensen.

Scalable continuous range monitoring of moving objects in symbolic indoor space.

In CIKM, pp. 671-680, 2009.



B. Yang, H. Lu, and C. S. Jensen.

Probabilistic threshold k nearest neighbor queries over moving objects in symbolic indoor space.

In EDBT, pp. 335-346, 2010.

#### References



H. Lu, X. Cao, and C. S. Jensen.

A foundation for efficient indoor distance-aware query processing. In *ICDE*, pp. 438–449, 2012.



C. S. Jensen, H. Lu, and B. Yang. Graph model based indoor tracking. In *MDM*, pp. 122–131, 2009.



H. Lu, B. Yang, and C. S. Jensen.

Spatio-temporal Joins on Symbolic Indoor Tracking Data.

In *ICDE*, pp. 816–827, 2011.

## The End. Thanks:)