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Algorithm 5 joinInterval(R-tree R_P for indoor POIs,
A1R-tree R_O for OTT, time interval [t_s, t_e], integer k)
 1: initialize a hash table H
2: LeafEntrySet les \leftarrow R_O.RangeQuery([t_s, t_e])
3: for each leaf entry le \in les do
         append le.S to H[le.objectID]
4:
5: initialize an in-memory aggregate R-tree R_I
    for each key objectID \in H.keys do
7:
        get (rd_s, \ldots, rd_e) from H[objectID]
8:
         mbr \leftarrow MBR(objectID, [t_s, t_e])
9:
        insert (objectID, mbr) into R_I
10:
     initialize a priority queue Q
11:
     for each entry e_P in R_P.root do
12:
         ubFlow \leftarrow 0; list \leftarrow \emptyset
13:
         for each entry e_I in R_I.root do
14:
             if e_P.mbr intersects e_I.mbr then
15:
                 ubFlow \leftarrow ubFlow + e_I.count; \ list \leftarrow list \cup \{e_I\}
16:
         Q.enqueue(\langle e_P, list, ubFlow \rangle)
17:
    result \leftarrow \emptyset; initialize a hash table H_U
18:
     while Q is not empty do
19:
         \langle e_P, list \rangle \leftarrow Q.dequeue()
20:
         if e_P is a leaf entry then
21:
             if list is null then
22:
                  add POI e_P.object to result
23:
                  if result = k then return result
24:
25:
                 if list contain leaf entries then
26:
                      flow \leftarrow 0
27:
                      for each entry e_I \in list do
28:
                          if H_{II}[e_I.object] = \emptyset then
29:
                              H_U[e_I.object] \leftarrow UR(e_I.object, [t_s, t_e])
30:
                          flow \leftarrow flow + \phi_{t_s, t_e, e_P.object}(e_I.object)
31:
                      if flow \neq 0 then Q.enqueue(\langle e_P, null, flow \rangle)
32:
                 else
33:
                      expandList(e_P, list)
34:
         else
35:
             if list contain leaf entries then
36:
                 for each sub-entry e'_{P} in e_{P}.node do
37:
                      ubFlow \leftarrow 0; list2 \leftarrow \emptyset
38:
                      for each entry e'_I \in list do
                          if e'_{P}.mbr intersects e'_{I}.mbr then
39:
                              ubFlow \leftarrow ubFlow + 1
40:
41:
                              list2 \leftarrow list2 \cup \{e_I'\}
42:
                      if list2 \neq \emptyset then
43:
                          Q.enqueue(\langle e'_{D}, list2, ubFlow \rangle)
44:
             else
45:
                 for each sub-entry e'_{P} in e_{P}.node do
46:
                      expandList(e'_P, list)
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