

# MATLAB (MATrix LABoratory) for Absolute Beginners \*

## 1 Defining Variables & Basic Arithmetic

To create a variable, use the = operator.

```
% Define variables
a = 10;
b = 3;
c = a * b      % The result (30) will display in the Command Window
a = a^2        % Now a is redefined as 10 squared
d = sqrt(5)    % d is the square root of 5
```

**Pro Tip:** A semicolon (;) at the end of a line performs the calculation but hides the output from the screen. To multiply two numbers, you have to use the \* operator.

## 2 Creating Matrices

Matrices are the building blocks of MATLAB. Use **square brackets** to define them:

- Use **spaces** to separate numbers in a row.
- Use **semicolons** to start a new row.

```
% Create a 2x2 matrix
A = [1 2; 3 4]
B = [5 6; 7 8]
```

## 3 Matrix Multiplication

In MATLAB, the \* operator performs standard linear algebra matrix multiplication (row-by-column).

$$C = A \times B$$

```
% Standard matrix multiplication
C = A * B
```

## 4 Solving Linear Systems (The Backslash)

One of MATLAB's most powerful features is solving systems of linear equations in the form  $Ax = b$ . Instead of calculating an inverse, we use the **backslash operator** (\), also known as *mldivide*. To find the vector  $x$ :

```
% Solve for x in the equation Ax = b
b = [-3; -5]
x = A\b
```

**Note:** While you could mathematically use `inv(A)*b`, the backslash operator is faster and more accurate for computers to process.

## 5 Summary Checklist

Task	MATLAB Command
Assign a Variable	<code>y = 5</code>
Create a Matrix	<code>A = [1, 2; 3, 4]</code>
Create a Column Vector	<code>v = [1; 2; 3]</code>
Matrix Multiplication	<code>A * B</code>
Solving Linear Systems ( $Ax = b$ )	<code>x = A\b</code>

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